

Git Cheatsheet

Words to the wise

- **These are git commands to be run in TERMINAL:** Make sure you are not running them from the R CONSOLE - they are NOT THE SAME!
- If you are working within RStudio Cloud, you will get this warning message when pushing:
error: cannot run rpostback-askpass: No such file or directory. **Ignore it and do what you're doing!**
- Be careful with quotes. Programming needs plain quotes, *not curly quotes*. If you ever copy/paste via a Word Document or Google Doc, there is a good chance your quotes became curly. Your commands will NOT WORK in that case!
- When we type passwords in UNIX, no symbols appear - the password is STILL BEING TYPED, I promise.

Vocabulary

- A **repository** is a directory that git is managing
- Files that git knows about are **tracked**, i.e they are **under version control**
- File changed that will become part of the next commit are **staged**
- The **origin** refers to the remote (i.e., not on your computer - in this case it's github.com) repository where your local repository was originally cloned from.
- The word **master** refers to the primary repository branch. *Don't worry about it in this class*
 - When you see origin/master displayed, interpret this to mean: the repository as it looks on github.com

Initial setup

To avoid being constantly prompted, you need to do this ONE TIME ONLY on your computer (or, in a given RStudio Cloud project) in **terminal**.

```
git config --global user.email "you@example.com"
git config --global user.name "Your Name"
```

For example, I would type:

```
git config --global user.email "spielman@rowan.edu"
git config --global user.name "Stephanie Spielman"
```

The very basic, non-branch-using git command reference

Command	Description
git clone <URL>	Clone the repository to a new computer. This should only be run ONCE.
git add <filename>	Stage a file with changes
git rm <filename>	Remove a file from being tracked by git entirely
git mv <filename>	Move a file and track this move with git in a shortcut version of mv <filename> <newfilename>; git add <newfilename> (Note: there is no analogous shortcut for cp)
git commit -m "message"	Commit files that have been added/removed with a message! Don't forget to type the -m "message" - you will be stuck in VIM if you forget, and that will not be pleasant.
git push	Send commit(s) to github.com
git pull	Obtain commits pushed to github.com onto the current machine. Run this EVERY TIME you return to the project
git status	Check the status of files
git log	See past commits and associated messages (press the q key to exit)
git checkout <filename>	Obtain the current github.com version of the file - useful when you screwed something up and want to start from scratch for this commit
git diff <filename under VC>	Compare current UNSTAGED file version to the tracked version of the file

The individual git workflow

At any and all times, running `git status` will show you what is staged, what is tracked but not staged, and what is not tracked at all.

1. **Obtain** a local version (aka, on your computer) of a repository with `git clone <repository URL>`
2. **Add files for staging** with `git add <filename>`
 - Sometimes you will others use `git add .` to add all contents of current directory, or similar `git add *`. **This has the potential for MAJOR DANGER, so you should always specify files INDIVIDUALLY to add.** You may therefore type `git add` several times for each file to add - yes!!
 - Any time you make a change to a file, it must be re-added
 - You can also remove files from being tracked entirely by git with `git rm <filename>`
3. **Stage changes** (add/rm) with `git commit -m "An informative message that broadly says what the commit does"`
4. **Push** changes to the `github.com` repository versions with `git push`
 - Depending on your local setup, you may be prompted for your `github.com` username and password every time.
5. **Update** your local repository with the `github.com` version of the repository with `git pull`
 - *This is ALWAYS STEP 1 when returning to a project! YOU DON'T WANT CONFLICTS*