



BUILDING WEB APPLICATIONS IN R WITH SHINY

# Stop-trigger-delay

# Isolating reactions

**Goal:** Update plot (and title) when inputs other than `input$plot_title` changes.

Plot title will update  
when any of the other  
**inputs** in this chunk  
change

```
output$scatterplot <- renderPlot({  
  ggplot(data = movies_subset(), aes_string(x = input$x, y = input$y)) +  
    geom_point() +  
    labs(title = isolate({ input$plot_title }))  
})
```

Plot title will **not** update  
when **input\$plot\_title**  
changes

# Triggering reactions

expression to call whenever  
**eventExpr** is invalidated

```
observeEvent(eventExpr, handlerExpr, ...)
```

simple reactive value - **input\$click**,  
call to reactive expression - **df()**,  
or complex expression inside **{}**

# Triggering reactions

**Goal:** Write a CSV of the sampled data when action button is pressed.

```
# ui
actionButton(inputId = "write_csv", label = "Write CSV")
```

```
# server
observeEvent(input$write_csv, {
  filename <- paste0("movies_",
                    str_replace_all(Sys.time(), ":|\\ ", "-"),
                    ".csv")
  write_csv(movies_sample(), path = filename)
})
```

# Delaying reactions

expression to call whenever  
**eventExpr** is invalidated

```
eventReactive(eventExpr, handlerExpr, ...)
```

simple reactive value - **input\$click**,  
call to reactive expression - **df()**,  
or complex expression inside **{}**

# Delaying reactions

**Goal:** Change how the random sample is generated such that it is updated when the user clicks on an action button that says “Get new sample”.

```
# ui
actionButton(inputId = "get_new_sample", label = "Get new sample")

# server
movies_sample <- eventReactive(input$get_new_sample,{
  req(input$n_samp)
  sample_n(movies_subset(), input$n_samp)
},
ignoreNULL = FALSE
)
```

Initially perform the action/calculation and just let the user re-initiate it (like a "Recalculate" button)

# observeEvent vs. eventReactive

- `observeEvent()` is used to perform an action in response to an event
- `eventReactive()` is used to create a calculated value that only updates in response to an event

# observeEvent/eventReactive vs. observe/reactive

- `observe()` and `reactive()` functions automatically trigger on whatever they access
- `observeEvent()` and `eventReactive()` functions need to be explicitly told what triggers them



# isolate vs. event handling functions

- `isolate()` is used to stop a reaction
- `observeEvent()` is used to perform an action in response to an event
- `eventReactive()` is used to create a *calculated value* that only updates in response to an event



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# Let's practice!