



BUILDING WEB APPLICATIONS IN R WITH SHINY

# Reactivity recap



#### Three lessons

- 1. Reactives are equivalent to no argument functions. Think about them as functions, think about them as variables that can depend on user input and other reactives.
- 2. Reactives are for reactive values and expressions, observers are for their side effects.
- 3. Do not define a reactive() inside a render\*() function.



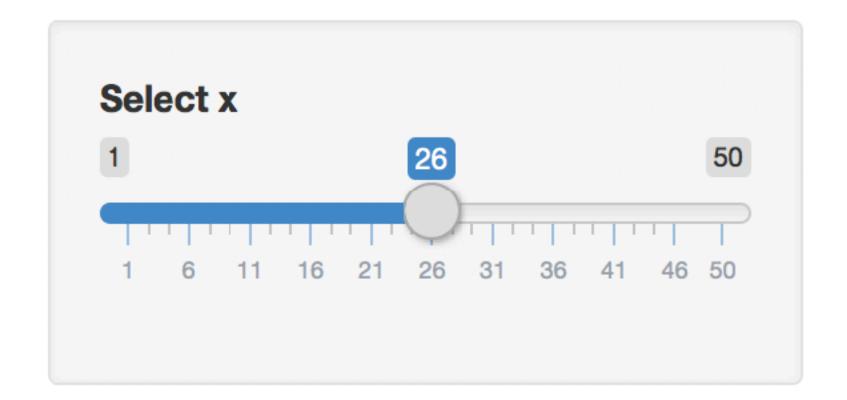
#### with Shiny

```
ui <- fluidPage(
  titlePanel("Add 2"),
  sidebarLayout(
    sidebarPanel(
      sliderInput("x", "Select x", min = 1, max = 50, value = 30)),
    mainPanel( textOutput("x_updated") )
server <- function(input, output) {</pre>
       <- function(x) { x + 2 }
  add_2
  current_x <- add_2(input$x)
  output$x_updated <- renderText({ current_x })</pre>
shinyApp(ui, server)
```



### What's wrong?

#### Add 2



28



#### with Shiny

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## Let's practice!