

# Toggle-Able Ranger Security System

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## Toggle-Able Ranger Security System

- 1.Spawn 3 or more rangers with hit world turned on with a high maximum distance.
- 2.Spawn a Constant value of 1 less than the distance output of the rangers.
- 3.Spawn a multiplication chip.
- 4.Spawn a Less than chip.
- 5.Spawn a keypad with a on value of 1 and an off value of 0.
- 6.Spawn Turrets between the rangers(for neatness).

## Wiring

- 1.Wire the less than chips A value to the dist output of all of the rangers.
- 2.Wire the less than chips B value to the multiplication chip.
- 3.Wire the Multiplication chips A value to the constant value.
- 4.Wire the Multiplication chips B value to the keypad.
- 5.Wire the Turrets FIRE value to the Less than Chip.

and just test it turn it on and off by what ever key you assigned to the keypad!

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