Timed door

From GMod Wiki

Props/wire mod gates

Any door from previous wire tutorials (basic 2 ball socket and wired hydraulics for opening and closing)

x amount of buttons (toggle off and values of 1 and 0)

1 add chips

2 timer chips

2 greater than chips

1 multiplyer chips

2 constant value chips.

What to do

1.wire each of your buttons to 1 addition chip

2.wire the time (run input) chip to the addition chip

3.wire greater than (a) to time leave the b input so it checks if timer is greater than 0

4.wire the 2nd timer (run input) to the previous greater than chip

5.wire the 2nd greater chip to the second timer and wire the b value to a constant value of your choice (this constant value is how long you want the door to be open for) i.e 5 - 10

6.wire both timers (reset input) to the second greater than value

7.wire the multiplyer to the first greater than value and the second constant value wich should be like 80 - 150 (this const value is the door length)
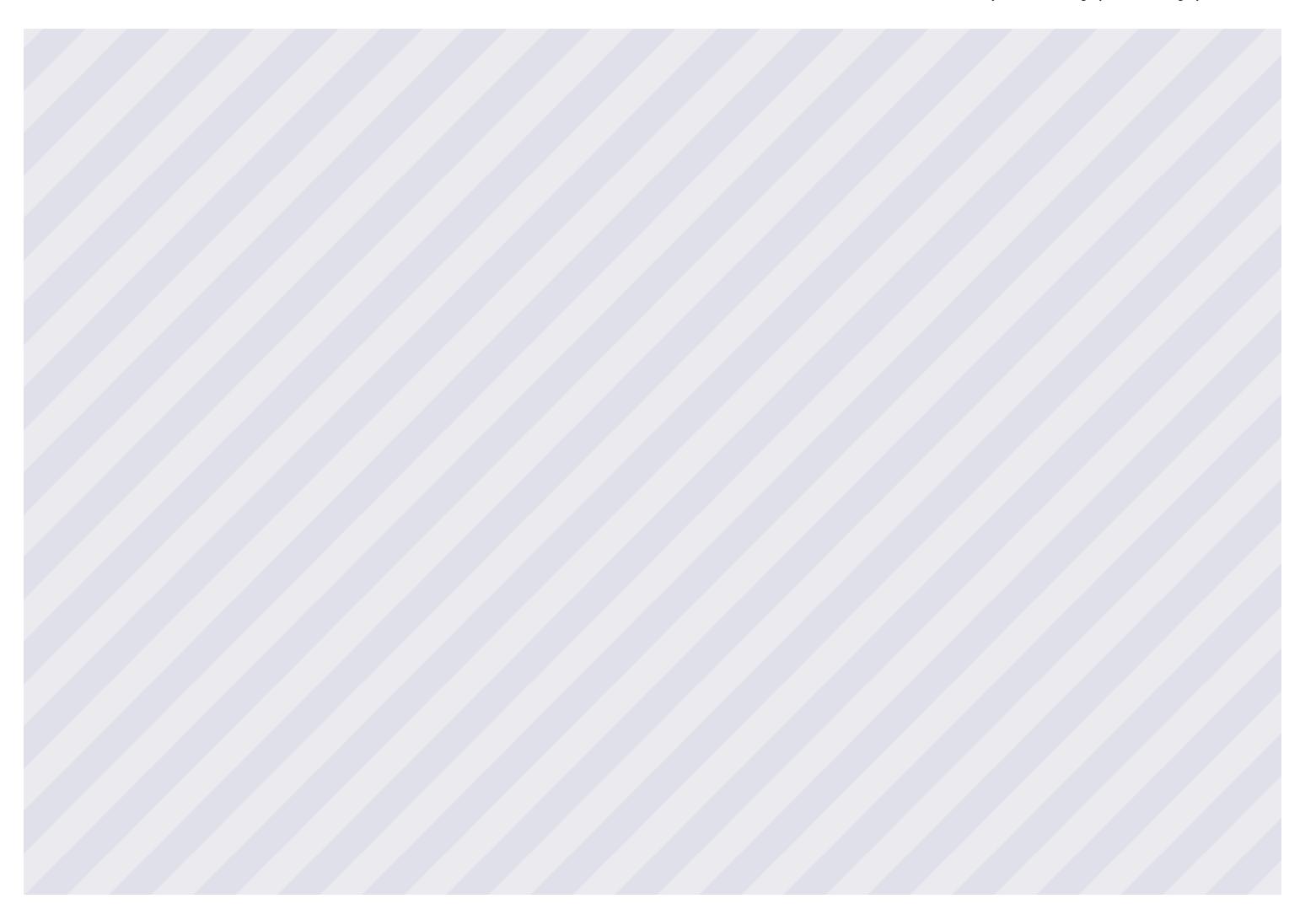
8.wire the hydraulic length to the multiplyer.

After that it should work press the button and the door should open for 5 or 10 seconds then close.

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