

Simple GPS (coordinates)

From GMod Wiki

Wired GPS Tutorial

1. Spawn a plate,or build your contraption
2. Spawn a gps
3. Spawn 2 screens,one with two values one with one and toggle the "Round Screen Value".

Wiring

1. On the X/Y screen,wire A to the X output on the GPS.
2. Now wire the B input to the Y output on the GPS.
3. On the Z screen,wire the A input to the Z output on the GPS.
4. There you go,coordinates!
5. This can be useful for maybe getting lost when you just want to have fun locating things.

Contributers

--[Sauce](#) 13:45, 30 August 2009 (UTC) (Original Page)

--[Aper](#) 23:28, 8 November 2009 (UTC) (Fixed spacing issues)

--[Funley](#) 14:14, 12 June 2010 (UTC) (Modified for easier usage)

Retrieved from "[http://wiki.garrysmod.com/?title=Simple_GPS_\(coordinates\)](http://wiki.garrysmod.com/?title=Simple_GPS_(coordinates))"

- This page was last modified on 12 June 2010, at 14:14.
- This page has been accessed 6,081 times.

- [Privacy policy](#)
- [About GMod Wiki](#)
- [Disclaimers](#)