





Simple car base frame



Snap that spot



Snap that spot



The end result (symmetrical)

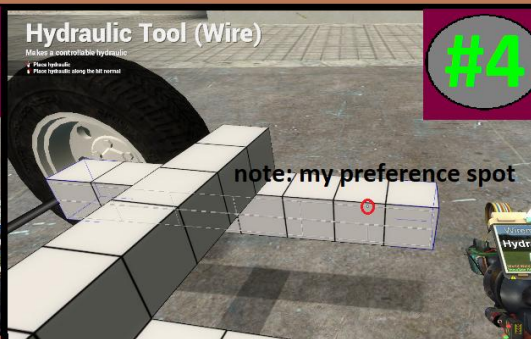


note: my preference spot

Snap that spot

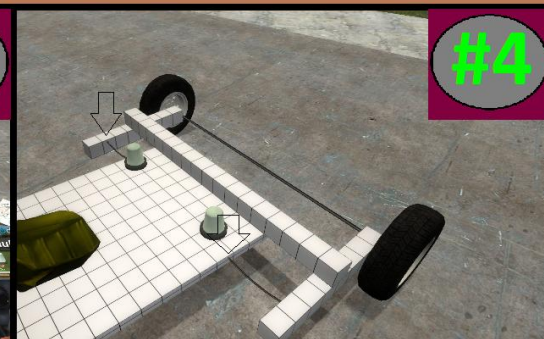


The end result (symmetrical)



note: my preference spot

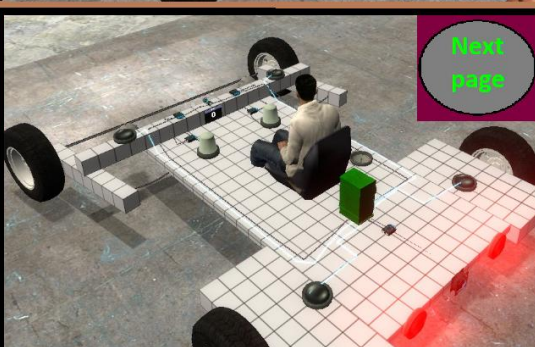
Snap that corner



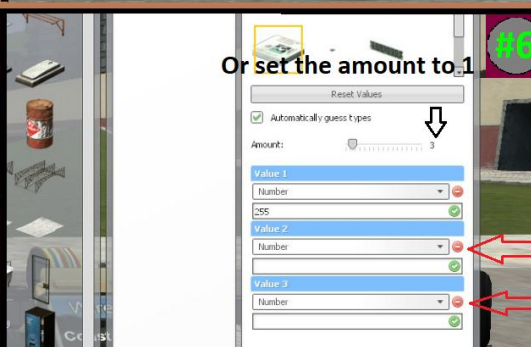
The end result (symmetrical)



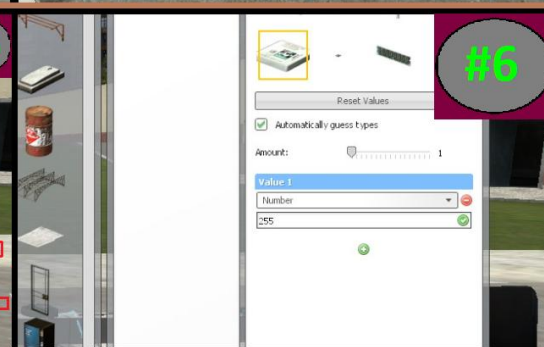
18.73 to 19 (rounded number) or 18 (whole only)



Brakes, Lights, Speedometer (optional)



Remove the values you don't need



The end result: we end up only with value 1



