Security Camera (Cam Controllers)

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Security Camera (Cam Controllers)

Security Camera (Cam Controllers): Security Camera (Cam Controllers)	
Description:	How to create a security camera using cam controllers
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Notes:	-

Step 1: Spawn

Spawn the following on the ground:

- A vehicle-based chair
- A platform for a base, such as the 1x1x2 PHX block.

Step 2: Attach

On the side of the block, attach the following:

- 1 Wired Advanced Pod Controller
- 1 Wired Cam Controller
- 1 Wired GPS

Link the Wired Advanced Pod Controller to the chair.

On the top of the block, attach the following:

- 1 Wired Gyroscope

Make sure that "Use -180 to 180 instead of 0 to 360" is checked for the Wired Gyroscope.

Step 3: Wiring

1. Wire the *Wired Cam Controller's* **Position [VECTOR]** to the *Wired GPS's* **Vector [VECTOR]**. You may alternatively wire the X,Y,Z of the Wired Cam Controller to the X,Y,Z of the Wired GPS.
2. Wire the *Wired Cam Controller's* **Pitch** to the *Wired Gyroscope's* **Pitch**
3. Wire the *Wired Cam Controller's* **Yaw** to the *Wired Gyroscope's* **Yaw**
4. Wire the *Wired Cam Controller's* **Roll** to the *Wired Gyroscope's* **Roll**
5. Wire the *Wired Cam Controller's* **Activated** to the *Wired Advanced Pod Controller's* **Active**. This is so that the camera will switch on when you sit in the chair.

Step 4: Testing

To test this device, move your 'camera' to a suitable spot and sit in the chair. You can aim the camera by pointing the wired controllers on the main device in the direction you are aiming.
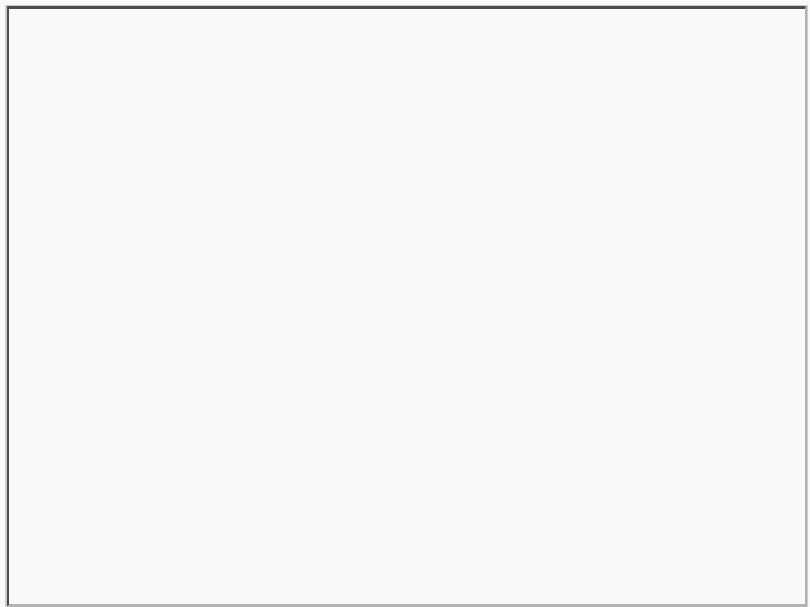
You may make this device invisible if you would like to spy on people

--MajesticMoose 04:19, 27 December 2009 (UTC)

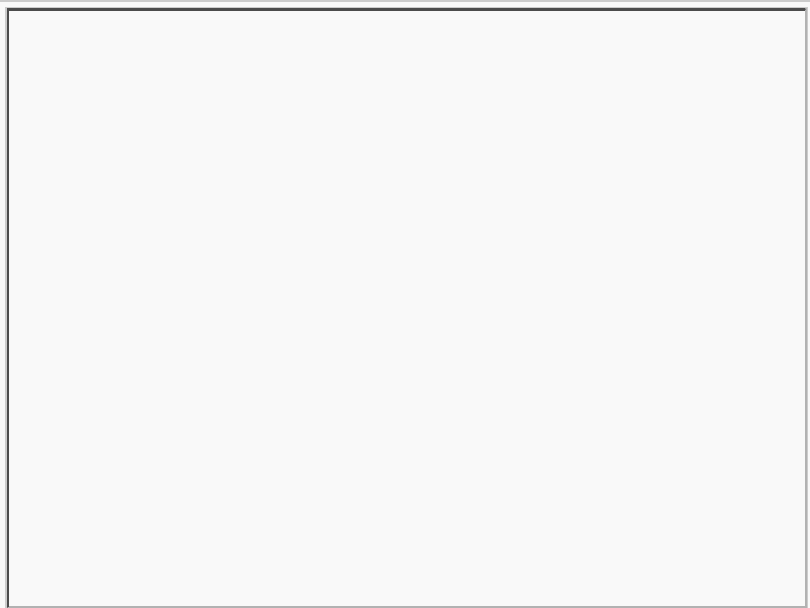Retrieved from "http://wiki.garrysmod.com/?title=Security_Camera_(Cam_Controllers)"

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Typical set-up of the security camera

Caught red-handed by the security system!