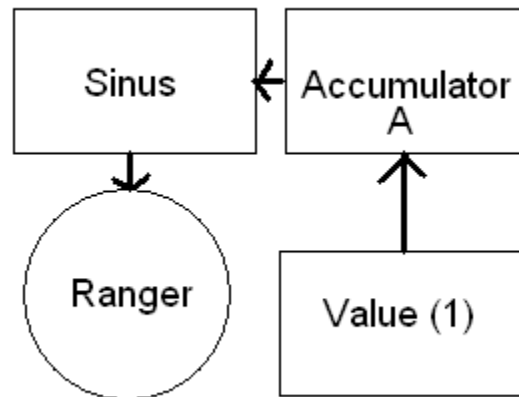


Sweeping ranger

From GMod Wiki



What you need

Ranger

- Doesn't matter what the output settings are.

Sin gate

- Found in the "Gate-Trig" menu.

Accumulator gate

- Found in the "Gate-Timer" menu.

Value

- Set the value to 1.

OPTIONAL

You may substitute the Accumulator and the Value with a Timer and a Button, respectively.

The accumulator will just keep on counting to infinity as long as that 1 is supplied, the timer will do the same, but has a fixed rate. The thing I like about the Timer is that if you supply any number greater than 0 (no need for a sign gate) it will run.

Wiring it

1. Wire the value to both the accumulators inputs.
2. Wire the accumulator to the Sin gate.
3. Wire the Sin gate to the X input of the Ranger.

Don't forget this is just one example, there are different ways of doing this. Try experimenting to see if you can make the ranger go up & down or in a circle. As always take this and develop it. Be imaginative, that is what this addon is all about.

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