

# Simplest Time Bomb (sry my english)

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The Simplest time bomb I know.

## What to Spawn

A flat object as a base (the explosive can be used as the base as long as it is big enough)

Spawn an Adv. Input from the wire menu, on the base, with the following options:

```
Toggle on  
Max 10  
Min 0  
Start at 10  
Change 1
```

1. Spawn a round gate from the arithmetic wire menu on the base
2. Spawn a constant value of 10 on the base
3. spawn a screen and weld it onto the base
4. Spawn a simple explosives with any settings, but set it to trigger on the value of 0

## Wiring

1. wire the Round gate to the Adv. Input
2. Wire the screens in put A to the round gate
3. Wire the simple explosives to the arithmetic gate
4. Wire the arithmetic gate to the round gate and the constant value

Press the decrease hotkey for your Adv. Input, then step back and/or hide.

## How it works

this works by using the adv. input so that it counts down in seconds(this can also be easily done with a timer gate)And taking the amount of of 10 (this can be done with a greater gate, but with explosives set to go of on 1) when the adv. input reaches 10 that amount is taken off of the constant value, equalling 0 thus setting of the explosives.

--[Aper](#) 23:53, 8 November 2009 (UTC)

Note: I am NOT the original author. I simply fixed the English errors and reformatted everything to make it easier to understand. I could not find the name of the original author for this article.

Note2: Made by --,-- and thx for fixing ;)

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