

## Experiment No. - 05

**Objective:**

Calculate avgWT and avgTAT using SRTF

**Program:**

```
#include<stdio.h>
void swap(int *a, int *b)
{
    int temp;
    temp = *a;
    *a = *b;
    *b = temp;
}
void main()
{
    int n,q;
    printf("No of Process : ");
    scanf("%d",&n);
    int at[n],bt[n],ct[n],wt[n],tat[n],rbt[n];
    printf("Enter the AT & BT of Process\n");
    for(int i=0;i<n;i++)
    {
        printf("P[%d]\t",i);
        scanf("%d%d",&at[i],&bt[i]);
    }
    float AvgWT = 0.0;
    float AvgTAT = 0.0;
    for(int i=0;i<n;i++)
    {
        for(int j=0;j<n-1-i;j++)
        {
            if(*(at+j)>*(at+j+1))
            {
                swap((at+j),(at+j+1));
                swap((bt+j),(bt+j+1));
            }
        }
    }
    int sum=0;
    for(int i=0;i<n;i++)
    {
        rbt[i]=bt[i];
        sum+=bt[i];
    }
    int time=at[0],min,k;
    for(int i=0;i<sum;i++)
    {
        min=100;
        k=0;
```

```

for(int j=0;j<n;j++)
{
    if(rbt[j]!=0)
    {
        if(at[j]<=time)
        {
            if(rbt[j]<min)
            {
                min=rbt[j];
                k=j;
            }
        }
    }
}
rbt[k]=rbt[k]-1;
time=time+1;
ct[k]=time;
}
for(int i=0;i<n;i++)
{
    wt[i]=ct[i]-at[i]-bt[i];
    tat[i]=ct[i]-at[i];
    AvgTAT += tat[i];
    AvgWT += wt[i];
}
printf("\n  \tAT\tBT\tWT\tTAT\n");
for(int i=0;i<n;i++)
    printf("P[%d]\t%d\t%d\t%d\t%d\n",i,at[i],bt[i],wt[i],tat[i]);
printf("\nAverage Waiting Time is %f Units \n",AvgWT/n);
printf("Average Turn Around Time is %f Units",AvgTAT/n);
}

```

### Input/Output:

```

No of Process : 5
Enter the AT & BT of Process
P[0]  2    7
P[1]  0    2
P[2]  1    9
P[3]  2    8
P[4]  7    9

      AT    BT    WT    TAT
P[0]  0     2     0     2
P[1]  1     9    16    25
P[2]  2     7     0     7
P[3]  2     8     7    15
P[4]  7     9    19    28

Average Waiting Time is 8.400000 Units
Average Turn Around Time is 15.400000 Units

```

### Result:

We have verified **SRTF** Successfully.