# Orbital Mechanics: Keplerian model

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2025-07-29

# Table of contents

Pı	reface		3
	Curi	rent chapters	3
1	Newton's law of gravitation		
	1.1	Kepler's Laws of planetary motion	4
	1.2	Area Law implying central force	4
	1.3	Derivation of the inverse-square relationship	6
2	Two	Body Problem	7
	2.1	Equations of Motion for the Two body problem	7
		2.1.1 Derivation of the relative equation of motion	
		2.1.2 Motion of Center of Mass	8
	2.2	Angular momentum in two body problem	8
		2.2.1 Eccentricity of orbit from Laplace-Runge-Lenz vector	9
	2.3	Orbit Equation (Trajectory Under Gravity)	10
	2.4	Two body problem simulation	10
Α <sub>Ι</sub>	ppend	lix	12
	Tabl	e of equations	12
		tities derivation	
		1	12
Re	eferen	ices	13

## **Preface**

This book aims to provide a comprehensive guide to the Keplerian model of orbital mechanics, covering the fundamental principles and equations governing the motion of celestial bodies. We will explore the historical context of orbital mechanics, starting with the work of Johannes Kepler and Isaac Newton, and progressing to model various systems such as the two body system and orbit maneuvers later on.

### **Current chapters**

- Chapter 1: Introduces Newton's Laws of gravitation and an appreciation of the work behind the derivation of the law
- Chapter 2: Derivation of equations of motion in a two-body problem, introduces us to eccentricity of orbit, and derives the orbit equation.

## 1 Newton's law of gravitation

Newton formulated that the gravitational force between two point masses is directly proportional to the product of their masses and inversely proportional to the square of the distance between them (which is known as the inverse square law).

$$\vec{F} \propto \frac{m_1 m_2}{r^2} \hat{r}$$
 where  $\vec{F} = \text{gravitational force}, m_1, m_2 = \text{masses of the objects}, r = \text{distance between the object}$ 

While the equation is enough to know to contemplate rest of the Keplerian model of orbital mechanics, one might be curious as to as to how did Newton arrive this formulation. We answer that in the following sections taking the case of planetary orbits around the Sun.

### 1.1 Kepler's Laws of planetary motion

Kepler, building on Tycho Brahe's detailed astronomical data, established these laws:

- 1st Law: Planets move in elliptical orbits with the Sun at one focus.
- 2nd Law: The line joining a planet and the Sun sweeps out equal areas in equal time.
- 3rd Law: The square of a planet's orbital period is proportional to the cube of its semi-major axis.

$$T^2 \propto r^3$$
 where  $T = \text{time period}, r = \text{distance}$  (1.1)

## 1.2 Area Law implying central force

Newton inferred that the force must be a **central force**—pointing toward the Sun—because Kepler's Second Law (the area law) states that a planet sweeps out equal areas in equal time. The following derivation will make it clear as to how.

We know,

$$\frac{dA}{dt}$$
 = a constant

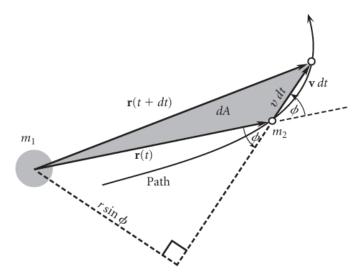


Figure 1.1: Differential area dA swept out by the relative position vector  $\vec{r}$  during time interval dt. (Fig. 2.9 Curtis 2005)

Using the formula for area of triangle on the infinitesimal area dA, we get

$$dA = \frac{1}{2} \times vdt \times r\sin\phi$$

$$\Rightarrow dA = \frac{1}{2} r(v \sin \phi) dt = \frac{1}{2} r v_{\perp} dt$$

We know that  $\vec{h}=rv_{\perp}\hat{h}$  , where  $\vec{h}$  is the specific relative angular momentum of  $m_2$  wrt  $m_1$ . Hence,

$$\boxed{\frac{dA}{dt} = \frac{h}{2} = \text{a constant}}$$
 (1.2)

The above only happens if the torque about the Sun is zero, which in turn implies that the force has no component perpendicular to the radius vector. Therfore, the force must always point along the line joining the planet and the Sun, making it a central force.

## 1.3 Derivation of the inverse-square relationship

Starting with Equation 1.1:

$$T^2 \propto r^3$$
 
$$\Rightarrow \left(\frac{2\pi r}{v}\right)^2 \propto r^3$$
 
$$v^2 \propto \frac{1}{r}$$
 
$$\Rightarrow a(\text{acceleration}) = \frac{v^2}{r} \propto \frac{1}{r^2}$$

This showed Newton that the acceleration required to keep a planet in orbit must follow an inverse-square law.

To test the universality of this law, Newton compared the gravitational acceleration near Earth's surface ( $a_E \approx 9.81 m/s^2$ ) with the centripetal acceleration needed to keep the Moon in its orbit using the following measurements to calculate the velocity in its orbit:

- The Moon's distance from the Earth: about 60 Earth radii (or 384,400 km).
- And the orbital period was around 27.3 days.

And he found:  $\frac{a_E}{a_M} \approx \left(\frac{r_M}{r_E}\right)^2$ . This confirmed that the same law governed both falling of objects near Earth as well as orbiting moons.

## 2 Two Body Problem

## 2.1 Equations of Motion for the Two body problem

Let  $\vec{R}_1$  and  $\vec{R}_2$  denote the position vectors of masses  $m_1$  and  $m_2$  in an inertial reference frame. According to Newton's Second Law and the law of gravitation:

$$m_1 \ddot{\vec{R}}_1 = -G \frac{m_1 m_2}{r^3} \vec{r} \eqno(2.1)$$

$$m_2 \ddot{\vec{R}}_2 = G \frac{m_1 m_2}{r^3} \vec{r} \tag{2.2}$$

where  $\vec{r} = \vec{R}_2 - \vec{R}_1$  the relative position vector between the two masses.

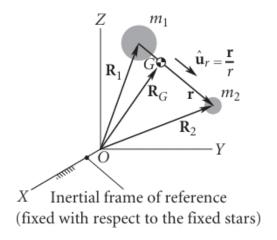


Figure 2.1: Diagram of two masses in an inertial frame OXYZ (Fig.2.1(a) Curtis (2005))

#### 2.1.1 Derivation of the relative equation of motion

Substituting Equation 2.1 and Equation 2.2 to  $\vec{r}=\vec{R}_2-\vec{R}_1$ :

$$\ddot{\vec{r}} = -G\frac{m_1 m_2}{r^3} \vec{r} \left( \frac{1}{m_2} + \frac{1}{m_1} \right) = -G\frac{m_1 + m_2}{r^3} \vec{r}$$

Let the gravitational parameter be defined as:

$$\mu = G(m_1 + m_2)$$

Hence the final equation that we use turns out to be:

$$|\ddot{\vec{r}} = -\frac{\mu}{r^3} \vec{r} |$$
 (2.3)

#### 2.1.2 Motion of Center of Mass

The center of mass vector is:  $\vec{R}_G = \frac{m_1 \vec{R}_1 + m_2 \vec{R}_2}{m_1 + m_2}$ 

Using Equation 2.1 and Equation 2.2:

$$\ddot{\vec{R}}_G = \frac{m_1 \ddot{\vec{R}}_1 + m_2 \ddot{\vec{R}}_2}{m_1 + m_2} \tag{2.4}$$

$$\ddot{\vec{R}}_G = \frac{-G\frac{m_1m_2}{r^3}\vec{r} + G\frac{m_1m_2}{r^3}\vec{r}}{m_1 + m_2} = 0$$

Hence proved that the acceleration of center of mass is zero.

## 2.2 Angular momentum in two body problem

The angular momentum of body  $m_2$  relative to  $m_1$  is moment of  $m_2$ 's relative linear momentum  $m_2\dot{\vec{r}}$ :

$$\vec{H}_{2/1} = \vec{r} \times m_2 \dot{\vec{r}}$$

where  $\dot{\vec{r}}$  is the velocity of  $m_2$  relative to  $m_1$ . We divide this equation of the mass term and get the specific relative angular momentum:

$$\vec{h} = \vec{r} \times \dot{\vec{r}}$$

On calculating the time derivative:

$$\frac{d\vec{h}}{dt} = \dot{\vec{r}} \times \dot{\vec{r}} + \vec{r} \times \ddot{\vec{r}}$$

From the Equation 2.3, we see that  $\ddot{\vec{r}} \parallel \vec{r}$  . Hence  $\frac{d\vec{h}}{dt} = 0 \Rightarrow \vec{h}$  is conserved.

#### 2.2.1 Eccentricity of orbit from Laplace-Runge-Lenz vector

Differentiating  $\dot{\vec{r}} \times \vec{h}$ :

$$\frac{d}{dt}(\dot{\vec{r}} \times \vec{h}) = \ddot{\vec{r}} \times \vec{h} + \dot{\vec{r}} \times \dot{\vec{h}} = -\frac{\mu}{r^3} \vec{r} \times (\vec{r} \times \dot{\vec{r}})$$
 (2.5)

Using the triple product identity  $\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c})\vec{b} - (\vec{a} \cdot \vec{b})\vec{c}$ :

$$\vec{r}\times(\vec{r}\times\dot{\vec{r}})=(\vec{r}\cdot\dot{\vec{r}})\vec{r}-r^2\dot{\vec{r}}$$

And using the identity  $\vec{r} \cdot \dot{\vec{r}} = r\dot{r}(\text{See } ?\text{@sec-rrdot})$ , we get:

$$\vec{r} \times (\vec{r} \times \dot{\vec{r}}) = (r\dot{r})\vec{r} - r^2\dot{\vec{r}} \tag{2.6}$$

Inserting Equation 2.6 into Equation 2.5:

$$\frac{d}{dt}(\dot{\vec{r}}\times\vec{h}) = -\frac{\mu}{r^3}\left[(r\dot{r})\vec{r} - r^2\dot{\vec{r}}\right] = -\mu\left[\frac{\dot{r}\vec{r} - r\dot{\vec{r}}}{r^2}\right] \tag{2.7}$$

But,

$$\frac{d}{dt}\left(\frac{\vec{r}}{r}\right) = \frac{r\dot{\vec{r}} - \dot{r}\dot{\vec{r}}}{r^2} = -\frac{\dot{r}\dot{\vec{r}} - r\dot{\vec{r}}}{r^2}$$

substituting the above into Equation 2.7;

$$\frac{d}{dt}\left(\dot{\vec{r}}\times\vec{h}\right) = \frac{d}{dt}\left(\mu\frac{\vec{r}}{r}\right)$$

Which on integration, gives this solution:

$$\frac{1}{u}(\dot{\vec{r}}\times\vec{h}) - \frac{\vec{r}}{r} = \vec{e} \tag{2.8}$$

where  $\vec{e}$  is the constant of integration and called as the Laplace-Runge-Lenz Vector. The significance of this vector is that its magnitude  $|\vec{e}|$  gives the eccentricity e and it faces in the direction of the periapsis of the orbit.

## 2.3 Orbit Equation (Trajectory Under Gravity)

Equation 2.8 is the vector equation that represents the orbit of one of the bodies wrt the other in the two body problem. In order to obtain the scalar form, we take a dot product with  $\vec{r}$ :

$$\frac{1}{\mu}(\dot{\vec{r}}\times\vec{h})\cdot\vec{r}-\frac{\vec{r}\cdot\vec{r}}{r}=\vec{e}\cdot\vec{r}$$

Using the identity  $\vec{a} \cdot (\vec{b} \times \vec{c}) = (\vec{a} \times \vec{b}) \cdot \vec{c}$ ;

$$\frac{1}{\mu} \underbrace{(\vec{r} \times \dot{\vec{r}})}_{\vec{h}} \cdot \vec{h} - \frac{\vec{r} \cdot \vec{r}}{r} = \vec{e} \cdot \vec{r}$$

 $\frac{h^2}{\mu} - r = re\cos\theta$  where  $\theta$  is the true anomaly angle

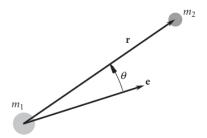


Figure 2.2: The true anomaly  $\theta$  is the angle between the eccentricity vector  $\vec{e}$  and the position vector  $\vec{r}$  (See Fig. 2.10 Curtis (2005))

Hence the final equation of orbit will turn out to be as follows:

$$r = \frac{\frac{h^2}{\mu}}{1 + e\cos\theta}$$

## 2.4 Two body problem simulation

Below is a simulation of the two body problem with an example: a binary star system of two Suns whose masses are equal.

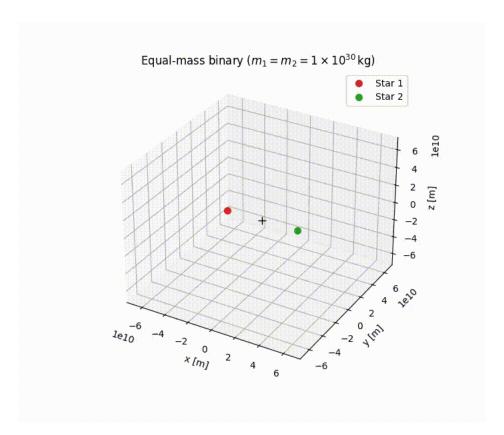


Figure 2.3: Simulation of Two body problem (A binary star system of two suns)

# **Appendix**

## Table of equations

Quantity	Equation
Ellipse	$r = \frac{p}{1 + a \cos \theta}$
Area law	$ \dot{A} = \frac{1}{1 + e \cos \theta} $ $ \dot{A} = \frac{1}{2}r^2\dot{\theta} = \frac{h}{2} = \text{const} $
Harmonic law	$T^2 \propto a^3$
Gravity	$\vec{F}_{21} = -\frac{Gm_1m_2}{r^2}\hat{u_r}$
Reduced EoM	$\ddot{ec{r}} = -rac{\mu}{r^3}ec{r}$ $ec{h} = ec{r}  imes \dot{ec{r}}$
Specific angular momentum	
Laplace–Runge–Lenz vector	$ec{e}=rac{\dot{ec{r}} imesec{h}}{\mu}-rac{ec{r}}{r}$

## **Identities derivation**

### 1.

We know that:  $\vec{r} \cdot \vec{r} = r^2$ . Then :

$$\frac{d}{dt}(\vec{r}\cdot\vec{r}) = 2r\frac{dr}{dt} = 2r\dot{r}$$

But,

$$\frac{d}{dt}(\vec{r}\cdot\vec{r}) = \vec{r}\cdot\frac{d\vec{r}}{dt} + \frac{d\vec{r}}{dt}\cdot\vec{r} = 2\vec{r}\cdot\frac{d\vec{r}}{dt} = 2\vec{r}\cdot\dot{\vec{r}}$$

Hence:

$$\vec{r} \cdot \dot{\vec{r}} = r\dot{r}$$

# References

Curtis, H. D. 2005. Orbital Mechanics: For Engineering Students. Aerospace Engineering. Elsevier Science.  $\frac{\text{https://books.google.co.in/books?id=nEO7lAEACAAJ.}$