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<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <title>Mobile Web Game</title>
  <link rel="stylesheet" href="style.css">
</head>
<body>
  <h1>🔥 Mobile Friendly Game 🎮</h1>
  <p id="score">Score: 0 | Level: 1 | Health: 3 ❤️</p>
  <canvas id="gameCanvas" width="800" height="500"></canvas>

  <!-- Touch Controls -->
  <div id="controls">
    <button class="control-btn" id="btnUp">⬆️</button><br>
    <button class="control-btn" id="btnLeft">⬅️</button>
    <button class="control-btn" id="btnDown">⬇️</button>
    <button class="control-btn" id="btnRight">➡️</button>
  </div>

  <button id="restartBtn" style="display:none;">Restart</button>

  <!-- Sounds -->
  <audio id="bgMusic" src="background.mp3" loop></audio>
  <audio id="hitSound" src="hit.mp3"></audio>
  <audio id="pointSound" src="point.mp3"></audio>
  <audio id="coinSound" src="coin.mp3"></audio>

  <script src="game.js"></script>
</body>
</html>
```