

LAB ASSIGNMENT-1

Name-Rajat Rao

Roll no-2401201067

Course-BCA(AI&DS)

Input-

```
1 import java.util.Scanner;
2 Person
3 class Person {
4     String name;
5
6     public Person() {}
7
8     public Person(String name) {
9         this.name = name;
10    }
11 }
12
13 class Student extends Person {
14     int rollNo;
15     String course;
16     double marks;
17     char grade;
18
19
20     public Student() {}
21
22
23     public Student(int rollNo, String name, String course, double marks) {
24         super(name);
25         this.rollNo = rollNo;
26         this.course = course;
27         this.marks = marks;
28         calculateGrade();
```

```
1 import java.util.Scanner;
2 
3 class Person {
4     String name;
5 
6     public Person() {}
7 
8     public Person(String name) {
9         this.name = name;
10    }
11 }
12 
13 class Student extends Person {
14     int rollNo;
15     String course;
16     double marks;
17     char grade;
18 
19 
20     public Student() {}
21 
22 
23     public Student(int rollNo, String name, String course, double marks) {
24         super(name);
25         this.rollNo = rollNo;
26         this.course = course;
27         this.marks = marks;
28         calculateGrade();
29     }
30 }
```

```
55 }
56 
57 
58     public void displayDetails() {
59         System.out.println("Roll No: " + rollNo);
60         System.out.println("Name: " + name);
61         System.out.println("Course: " + course);
62         System.out.println("Marks: " + marks);
63         System.out.println("Grade: " + grade);
64         System.out.println();
65     }
66 }
67 
68 public class StudentRecordSystem {
69 
70     Run | Debug
71     public static void main(String[] args) {
72 
73         Scanner sc = new Scanner(System.in);
74         Student[] students = new Student[100];
75         int count = 0;
76 
77         while (true) {
78             System.out.println("===== Student Record Menu =====");
79             System.out.println("1. Add Student");
80             System.out.println("2. Display All Students");
81             System.out.println("3. Exit");
82         }
83     }
84 }
```

```

81     System.out.print(s: "Enter your choice: ");
82     int choice = sc.nextInt();
83     sc.nextLine();
84
85     switch (choice) {
86
87         case 1:
88             if (count < 100) {
89                 Student s = new Student();
90                 s.inputDetails(sc);
91                 students[count] = s;
92                 count++;
93             } else {
94                 System.out.println(x: "Student limit reached!");
95             }
96             break;
97
98         case 2:
99             if (count == 0) {
100                 System.out.println(x: "No student records available.");
101             } else {
102                 for (int i = 0; i < count; i++) {
103                     students[i].displayDetails();
104                 }
105             }
106             break;
107
108         case 3:
109             System.out.println(x: "Exiting the application. Goodbye!");
110             sc.close();
111             return;
112
113         default:
114             System.out.println(x: "Invalid choice! Please try again.");
115
116     }
117 }
118
119

```

Output-

```

===== Student Record Menu =====
1. Add Student
2. Display All Students
3. Exit
Enter your choice: 1
Enter Roll No: 67
Enter Name: Rajat Rao
Enter Course: BCA(AI&DS)
Enter Marks: 100
===== Student Record Menu =====

```

EXPLANATION-

1. Person Class

- A simple parent class that stores the student's name.
- Student class inherits this class to show basic inheritance.

2. Student Class (inherits Person)

- Stores student details: roll number, name, course, marks, grade.
- Has two constructors — default and parameterized.
- `inputDetails()` → takes student details from the user.
- `calculateGrade()` → assigns grade (A, B, C, D) based on marks.
- `displayDetails()` → prints all stored student information.

3. StudentRecordSystem Class

- Contains the `main()` method.
- Uses an array of Student objects to store multiple students.
- Uses a menu to let the user:
 1. Add a student
 2. Display all students
 3. Exit the program
- Uses loops and switch-case to control program flow.