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## Education

- **UNIVERSITY HASSAN 2 -  
FACULTY OF SCIENCE AND TECHNOLOGIES.**  
B.S. ,  
Computer Science, networks, Multimedia.  
Mohammedia
- **UNIVERSITY HASSAN 2 -  
FACULTY OF SCIENCE AND TECHNOLOGIES.**  
D.E.U.S.T. ,  
Math, Computer Science, Physics.  
Mohammedia
- **UNIVERSITY HASSAN 2 -  
FACULTY OF SCIENCE AND TECHNOLOGIES.**  
D.E.U.S.T. ,  
Math, Computer Science, Physics.  
Mohammedia

## Projects

 [hredaportfolio.vercel.app](https://hredaportfolio.vercel.app)

 [github.com/R3-da](https://github.com/R3-da)

## Languages

**Arabic : C1**

**French : B2**

**English : B1**

# HADDAN REDA

## Graduate Seeking First Opportunity in Mobile/Web Development.

## Technical Skills

**Android Development** | • Java/Kotlin • XML • Gradle • Jetpack Compose • React Native • Room DB • SQLITE • Dagger-Hilt • MVVM • JUnit

**Web Development** | • HTML • CSS • JavaScript • TypeScript • PHP • React JS • Bootstrap • Angular • Spring Boot • Firebase • MongoDB • MySQL • REST • JSON

**Machine Learning** | • Python • Tensorflow • MobileNetV2 • CNN

**UX/UI Design** | • Figma • AdobeXD

**DevOps Tools** | • Docker • Kubernetes • Jenkins • AWS

Electronics | • Arduino • C++

**Sound Engineering** | • FL Studio

## Experiences

- **MVVM, SOLID PRINCIPLES, TESTING, GITFLOW, REACT NATIVE, FIREBASE, SQLITE.** | 2022-2023
  - Built a native Android note-taking application using the MVVM architecture, implementing SOLID principles, testing (unit, integration), and the Room database with Dagger-Hilt.
  - Utilized Git with the Gitflow branch model for version control.
  - Daytics: Built a cloud-based, cross-platform to-do list application that incorporates user authentication, using React Native framework and SQLite database.
- **NATIVE KOTLIN ANDROID DEVELOPMENT, FIGMA/ADOBE XD, ROOM DB.** | 2021-2022
  - Built an android sound player. (Kotlin, Jetpack Compose, Adobe XD)
  - Insectify : Published an android app for beetles detection. (Tensorflow MobileNetV2 CNN, Figma)
- **MACHINE LEARNING, PYTHON SCRIPTING, REACT NATIVE.** | 2020-2021
  - Built a web application for skin disease detection. (Flask, Keras)
  - End of Year Group Project : Built a React Native-based chatbot that utilizes machine learning to guide tourists throughout their stay in Morocco.
  - Tasks Automation on Windows. (folder structure creation, batch renaming files,... )
  - Web scraping. (Beautiful Soup, Selenium, and Requests)
- **ANDROID DEVELOPMENT.** | 2019-2020
  - Mastered the fundamentals of the React Native framework. (React Native)
  - Built layouts and understood native Android development concepts. (JAVA, OOP)
- **ARDUINO.** | 2018-2019
  - Basic knowledge of using programmable boards, particularly Arduino. (C)
- **UNITY, WEB DEVELOPMENT.** | 2017-2018
  - Good knowledge in Android game development using UNITY. (C#)
  - Web development skills. (HTML, CSS, JS, PHP)

## Interests

**Tech Trends** (Actively monitor and analyze emerging technologies, industry developments, and digital innovations).

**Open Source Contribution** (Contributed to open source projects and worked with developers across the glob to deliver refined software),

**Cycling** (Participated in local and regional cycling events. Bike Commuting):

### Sound Design (Composed Music, Created Sounds)