

Escape room

You must create an escape room game using the Inquirer package to take values from the user, only needs to run in the Command Line Interface (CLI) and must have the following.

- At least 4 uses of interaction with Inquirer (4 functions)
- At least 4 functions that help, change or decide users path
- Show an example of a class and subclass

How you organise your files is up to you, but would recommend you keep all functions separate, Inquirer functions separate and any stored variables or object separate.

You must plan this in advance by creating a User Flow.

To submit:

- Github repository of escape room
- User flow
- Kan Ban board

Stretch Goals

Add ascii art, colour text or any other npm library to customise the terminal

- chalk - npm (npmjs.com)
- Import another library to use in your application
- superheroes - npm (npmjs.com)
- dinosaurs - npm (npmjs.com)
- random-words - npm (npmjs.com)