# Introduction to Language Theory and Compilation Exercises

# Session 2: Regular expressions

#### Reminders

#### **Regular expressions (RE)**

Finite automata (FA) are an equivalent formalism to regular languages (RL) (for each regular language, there exists at least one FA that recognizes it, and each FA recognizes a RL). RE are another formalism defined inductively just as RL. It can be proven that RE and RL are equivalent. Moreover, a RE is equivalent to *one and one only* RL, but a RL can have more than one corresponding RE.

Table 1 shows the basics case of the RE formalism and Figure 2 shows operators applied on the two RE p and q.

RE	language
φ	Ø
ε	$\{oldsymbol{arepsilon}\}$
$a  (\forall a \in \Sigma)$	{ <i>a</i> }

Table 1: Base cases

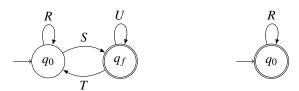
RE	language
p+q	$P \cup Q$
$pq$ (or $p \cdot q$ )	$P \cdot Q$
$p^*$	$P^*$

Table 2: RE operators

For instance, the RE a(b+c) denotes the language  $\{a\} \cdot \{b,c\} = \{ab,ac\}$  which could also be denoted by ab+ac.

#### State elimination method

Given a DFA M, we can craft a corresponding regular expression using the *state elimination* method. The general idea is to label transitions in the automaton using RE, pick a final state, then remove all other states step by step to finally reach a simple automaton which can then be used to easily determine a RE. The process terminates in a two or one state automaton of the forms shown in Figure 1 with the corresponding REs, depending on whether the initial state is also a final state.



Corresponding RE:  $(R + SU^*T)^*SU^*$  Corresponding RE:  $R^*$ 

Figure 1: The two possible forms for an automaton  $A_{q_f}$  obtained by eliminating all states but  $q_0$  and  $q_f$ , and their corresponding regular expressions. We obtain the right automaton whenever  $q_0 = q_f$ .

For each final state  $q^F \in F$ , one has to build such a simple automaton to derive a regular expression  $RE(q^F)$  that expresses all possible inputs that are accepted when M stops in  $q^F$ . The actual regular expression that describes the language L(M) of the automaton M then simply becomes:

$$RE(q_1^F) + RE(q_2^F) + \ldots + RE(q_k^F)$$
 where  $\{q_1^F, \ldots, q_k^F\} = F$ 

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#### Algorithm

- 1. Preprocess by labelling all transitions by a RE.
- 2. for each state  $q_x$  to be eliminated, consider each transition  $(q_a, q_x)$ ,  $(q_x, q_b)$  or  $(q_x, q_x)$  with respective labels A, B and X.
- 3. The transition  $(q_a, q_b)$  labelled by E becomes the absorbing transition  $E + (AX^*B)$  and remove A, B, X and E.

**Note**: some transitions can be null. In that case, do not consider the transition. For instance, if  $E = (q_a, q_b)$  cannot be generated by  $\delta$  (the transition function, see definition), then the absorption transition will be  $AX^*B$ .

### **Extended regular expressions (ERE)**

The ERE syntax shown in Table 3, is very popular and grants more flexibility than traditional RE.

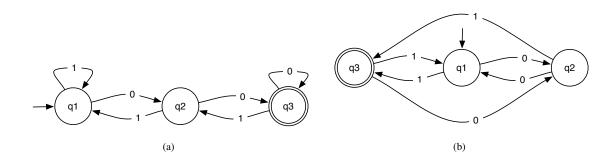
Expression	Accepted language	
r*	0 or more rs	
r+	1 or more rs	
r?	0 or 1 r	
[abc]	a or b or c	
[a-z]	Any character in the interval az	
	Any character except \n	
[^s]	Any character but those in s	
r{m,n}	Between m and n occurrences of r	

Expression	Accepted language
r1 r2	The concatenation of r1 and r2
r1   r2	r1 or r2
(r)	r
^r	r if it starts a line
r\$	r if it ends a line
"s"	The string s
\c	The character c
r1(?=r2)	r1 when it's followed by r2

Table 3: ERE syntax

## **Exercises**

- **Ex. 1.** For each of the following languages (defined on the alphabet  $\Sigma = \{0, 1\}$ ), design a regular expression that recognizes it:
  - 1. The set of strings ending with 00.
  - 2. The set of strings whose 10<sup>th</sup> symbol, counted from the end of the string, is a 1.
  - 3. The set of strings where each pair of zeroes is followed by a pair of ones.
  - 4. The set of strings not containing 101.
  - 5. The set of binary numbers divisible by 4.
- Ex. 2. For each of the following DFAs, give a regular expression accepting the same language:



#### **Ex. 3.** Convert the following REs into $\varepsilon$ -NFAs:

- 1. 01\*
- 2. (0+1)01
- 3.  $00(0+1)^*$

#### Ex. 4.

- 1. Give an extended regular expression (ERE) that targets any sequence of 5 characters, including the newline character \n.
- 2. Give an ERE that targets any string starting with an arbitrary number of \ followed by any number of \*.
- 3. UNIX-like shells (such as bash) allow the user to write *batch* files in which comments can be added. A line is defined to be a comment if it starts with a # sign. What ERE accepts such comments?
- 4. Design an ERE that accepts numbers in scientific notation. Such a number must contain at least one digit and has two optional parts:
  - A "decimal" part : a dot followed by a sequence of digits
  - An "exponential" part: an E followed by an integer that may be prefixed by + or -
  - Examples: 42, 66.4E-5, 8E17, ...
- 5. Design an ERE that accepts "correct" phrases that fulfill the following criteria:
  - No prepending/appending spaces
  - The first word must start with a capital letter
  - The phrase must end with a dot.
  - The phrase must be made of one or more words (made of the characters a...z and A...Z) separated by a single space
  - There must be one sentence per line

Punctuation signs other than a dot are not allowed.

6. Craft an ERE that accepts old school DOS-style filenames (8 characters in a...z, A...Z and \_) whose extension is .ext and that begin with the string abcde. We ask that the ERE only accept the filename without the extension! Example: on abcdeLOL.ext, the ERE must accept abcdeLOL.