

Higher-Order Functions

Announcements

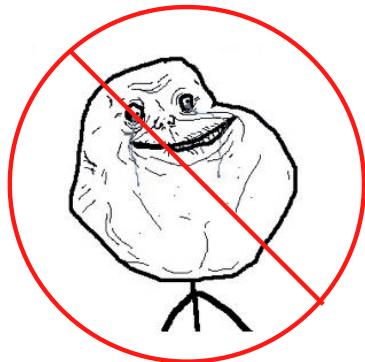
Office Hours: You Should Go!

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You are not alone!

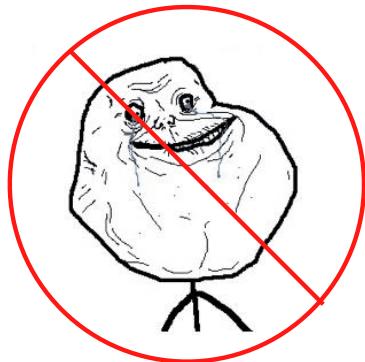
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<https://cs61a.org/office-hours/>

Example: Prime Factorization

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9 = 3 * 3
10 = 2 * 5
11 = 11
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858

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$$858 = 2 * 429$$

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(Demo)

Example: Iteration

The Fibonacci Sequence

The Fibonacci Sequence



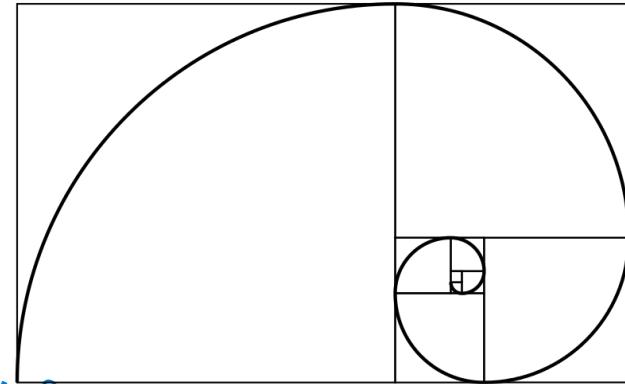
The Fibonacci Sequence

0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, 377, 610, 987



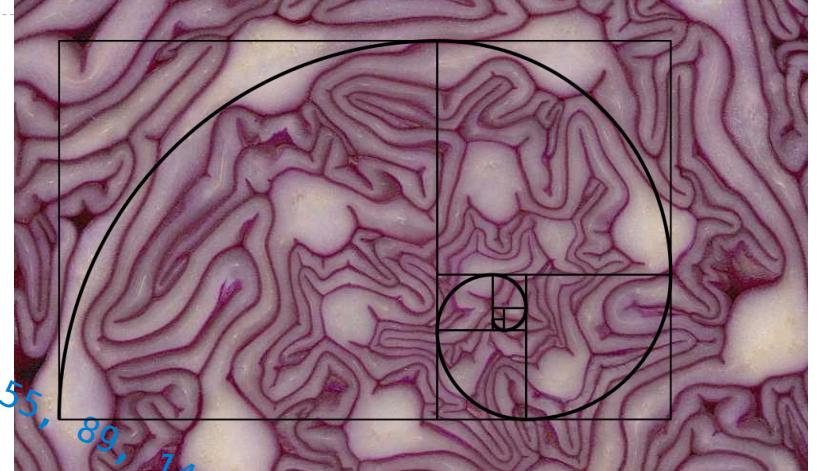
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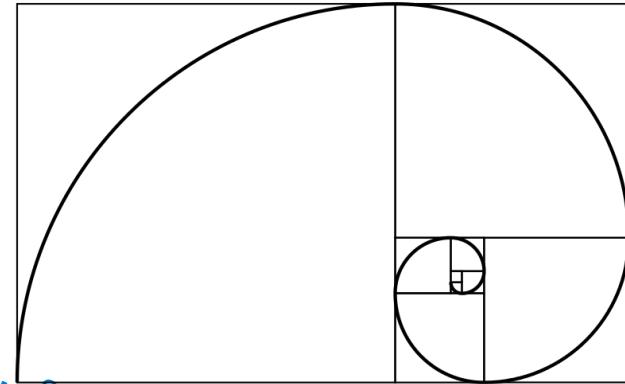
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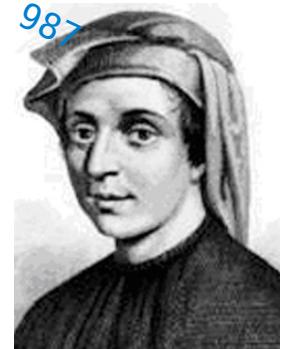
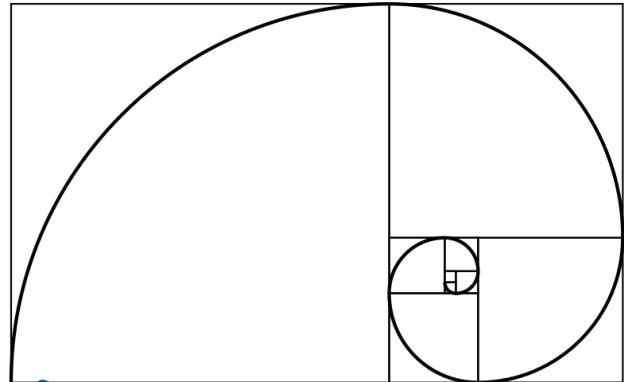
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The Fibonacci Sequence

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def fib(n):
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    pred, curr = 0, 1 # 0th and 1st Fibonacci numbers
    k = 1             # curr is the kth Fibonacci number
    while k < n:
        pred, curr = curr, pred + curr
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    return curr
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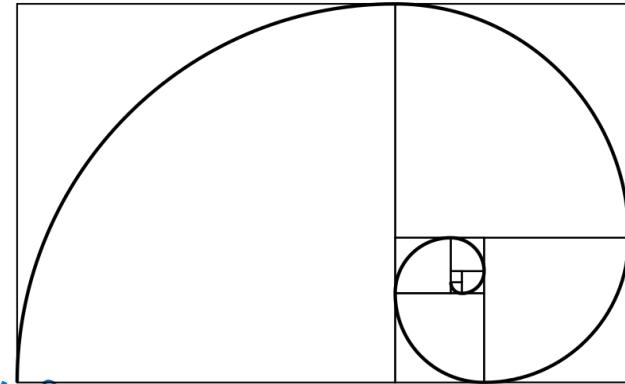


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The next Fibonacci number is the sum of
the current one and its predecessor

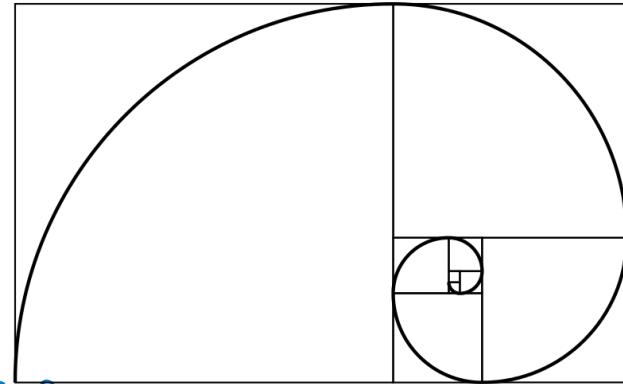
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The Fibonacci Sequence

fib	pred	[]
curr		[]
n	5	[]
k		[]

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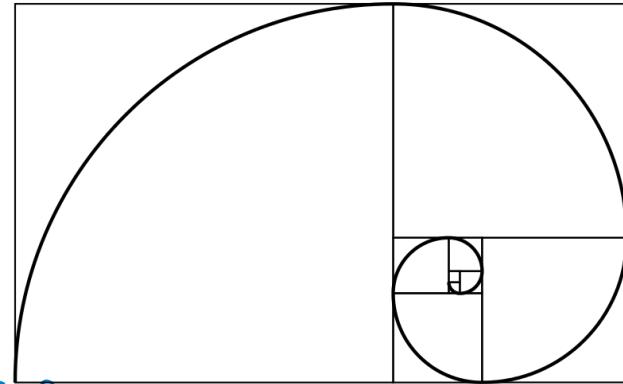
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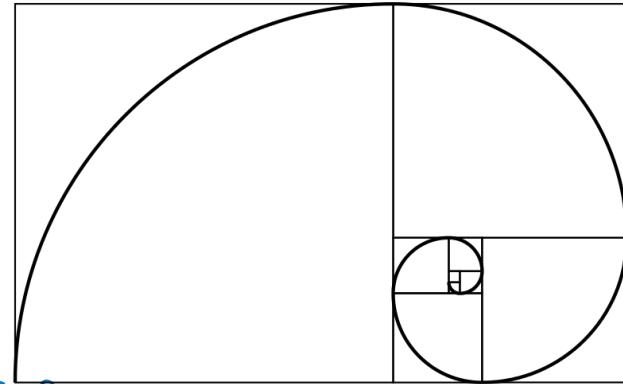
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	curr	[]
	n	[5]
	k	[2]

0,

1,

1,

2,

3,

5,

8,

13,

21,

34,

55,

89,

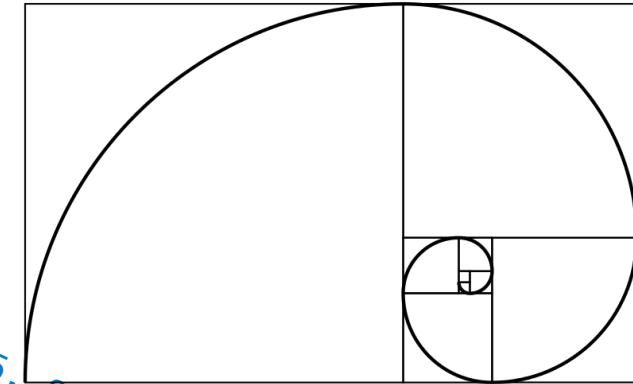
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233,

377,

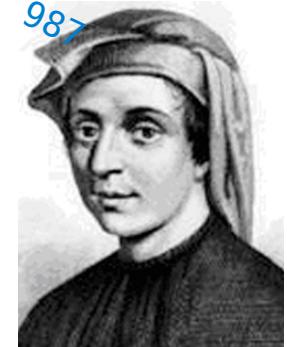
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0,

1,

1,

2,

3,

5,

8,

13,

21,

34,

55,

89,

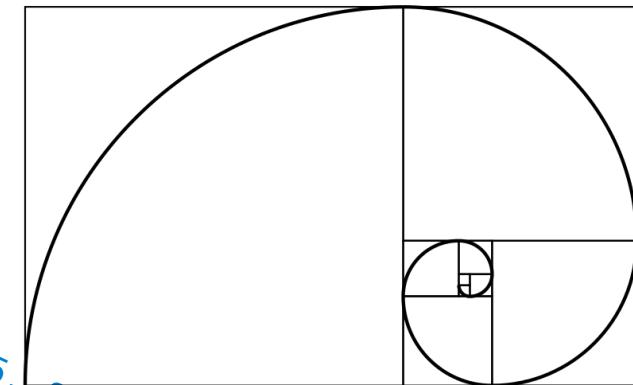
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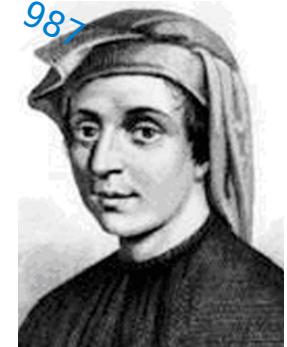
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1,

1,

2,

3,

5,

8,

13,

21,

34,

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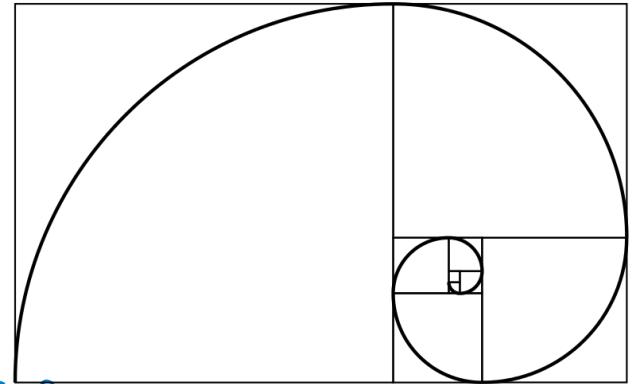
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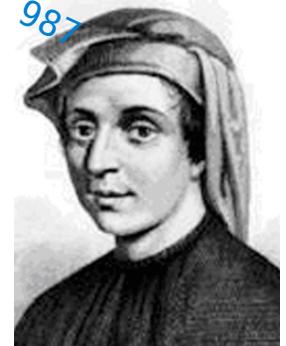
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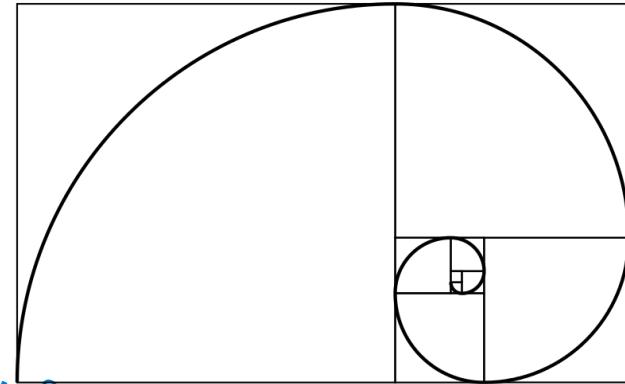
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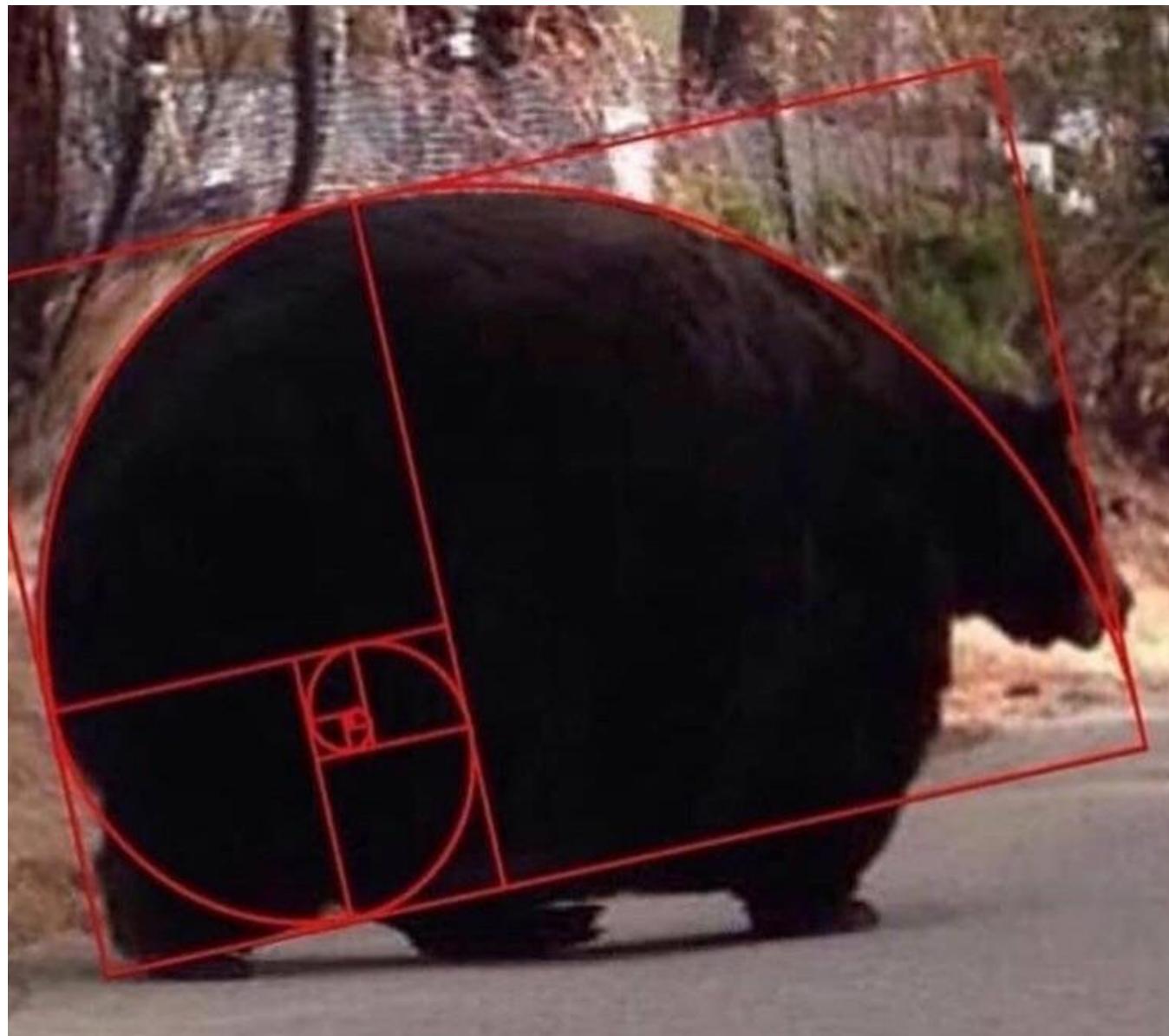


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Go Bears!



Designing Functions

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square returns a non-negative real number

square returns the square of x

A Guide to Designing Function

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1
```

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(Demo)

Generalization

Generalizing Patterns with Arguments

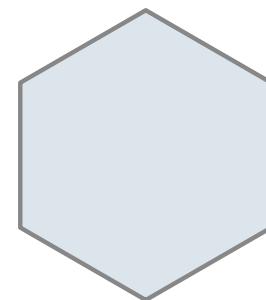
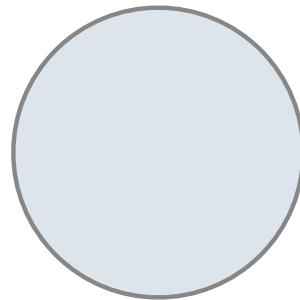
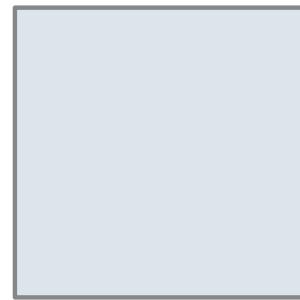
Generalizing Patterns with Arguments

Regular geometric shapes relate length and area.

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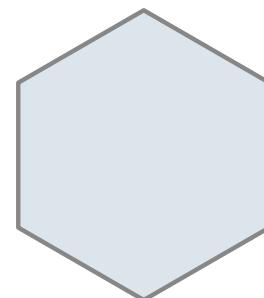
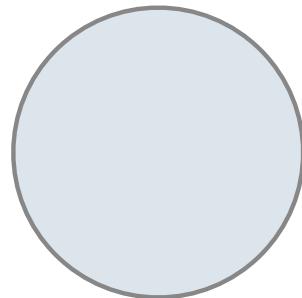
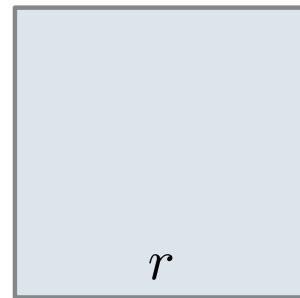
Shape:



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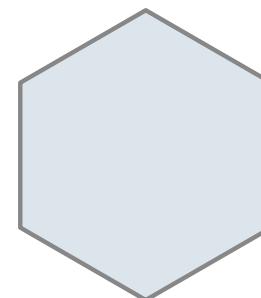
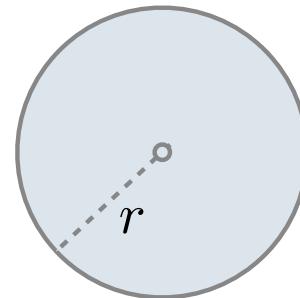
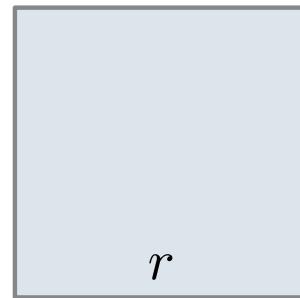
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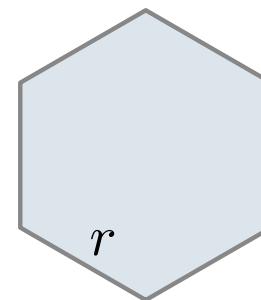
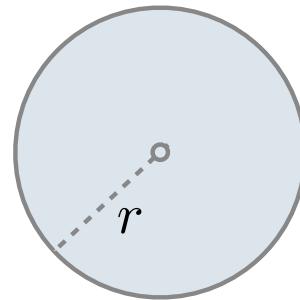
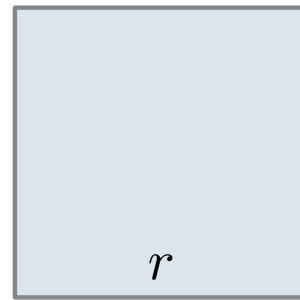
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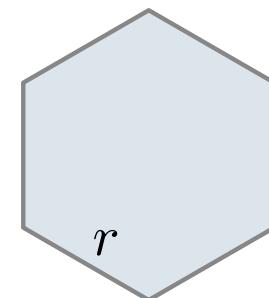
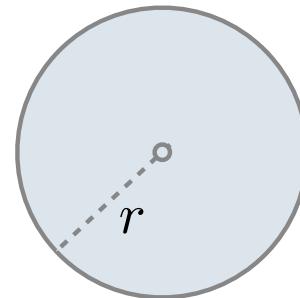
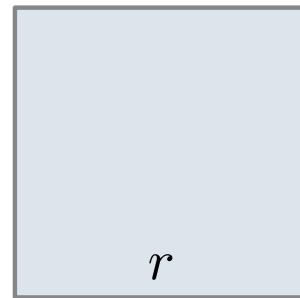
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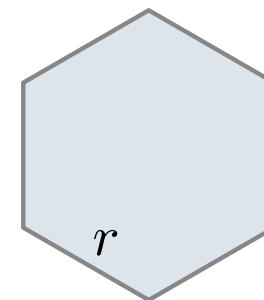
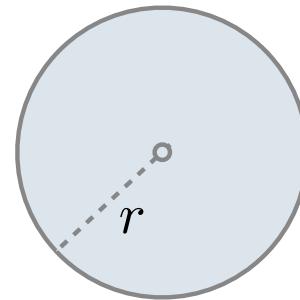
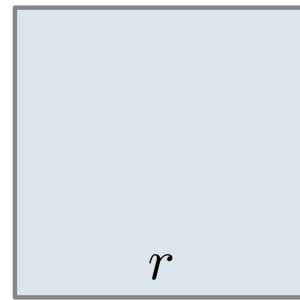


Area:

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Shape:



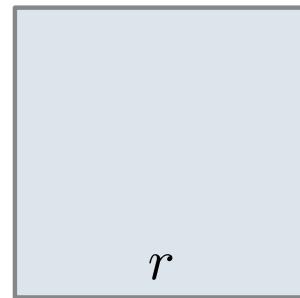
Area:

$$r^2$$

Generalizing Patterns with Arguments

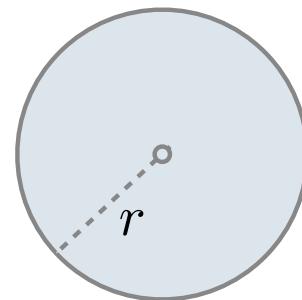
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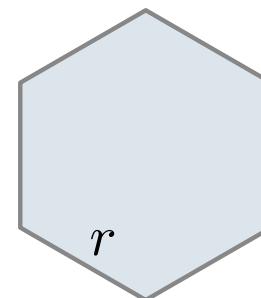


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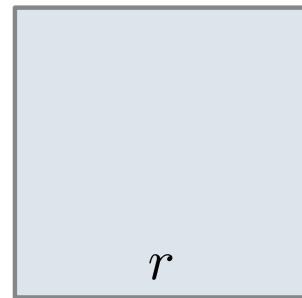
$$\pi \cdot r^2$$



Generalizing Patterns with Arguments

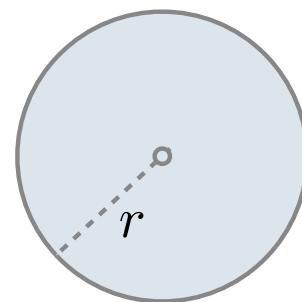
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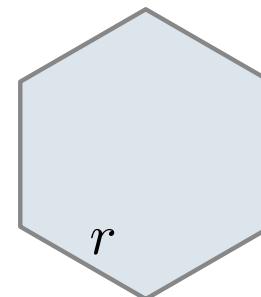


Area:

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$$\pi \cdot r^2$$

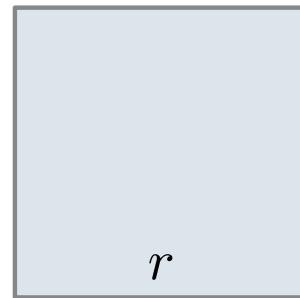


$$\frac{3\sqrt{3}}{2} \cdot r^2$$

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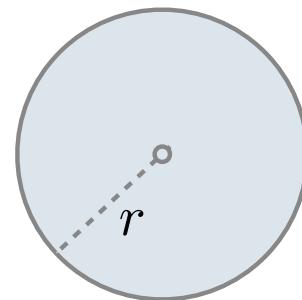
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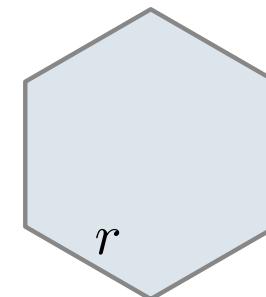


Area:

$$1 \cdot r^2$$



$$\pi \cdot r^2$$

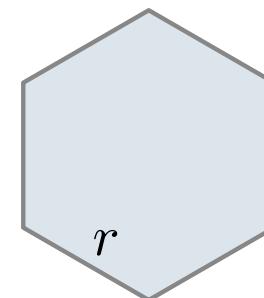
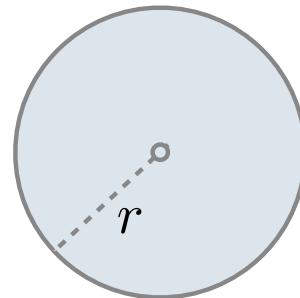
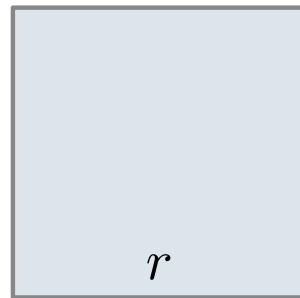


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Generalizing Patterns with Arguments

Regular geometric shapes relate length and area.

Shape:



Area:

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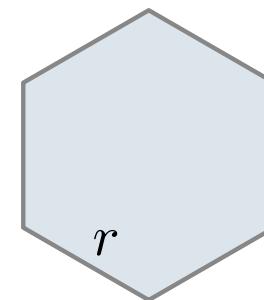
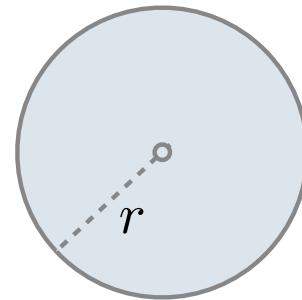
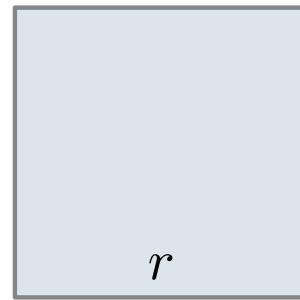
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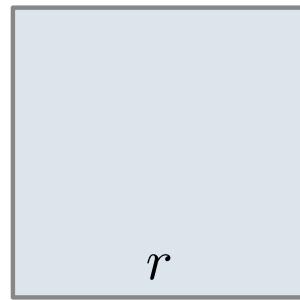
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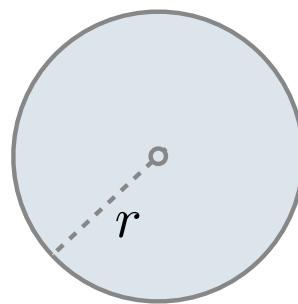
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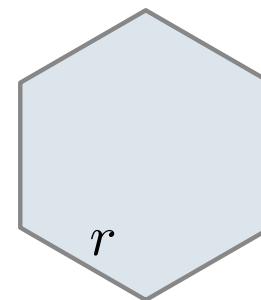


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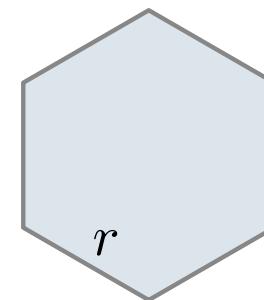
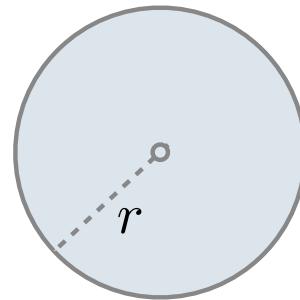
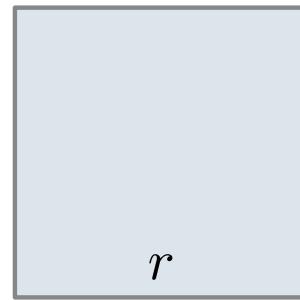


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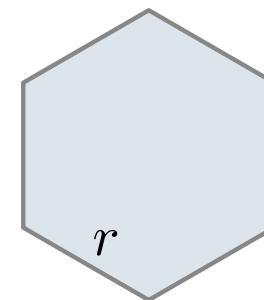
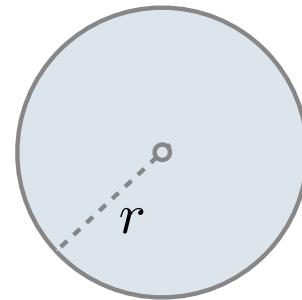
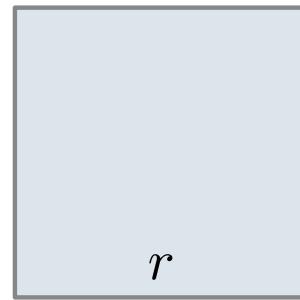
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Finding common structure allows for shared implementation

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Finding common structure allows for shared implementation

(Demo)

Higher-Order Functions

Generalizing Over Computational Processes

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$$\sum_{k=1}^5 \frac{8}{(4k-3) \cdot (4k-1)} = \frac{8}{3} + \frac{8}{35} + \frac{8}{99} + \frac{8}{195} + \frac{8}{323} = 3.04$$

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(Demo)

Summation Example

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def cube(k):
    return pow(k, 3)

def summation(n, term):
    """Sum the first n terms of a sequence.

>>> summation(5, cube)
225
"""
    total, k = 0, 1
    while k <= n:
        total, k = total + term(k), k + 1
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Functions as Return Values

(Demo)

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return adder
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Locally Defined Functions

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A function that returns a function

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A def statement within another def statement

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A def statement within another def statement

Can refer to names in the enclosing function

Call Expressions as Operator Expressions

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```
make_adder(1)      (      2      )
```

Call Expressions as Operator Expressions

Operator



```
make_adder(1) ( 2 )
```

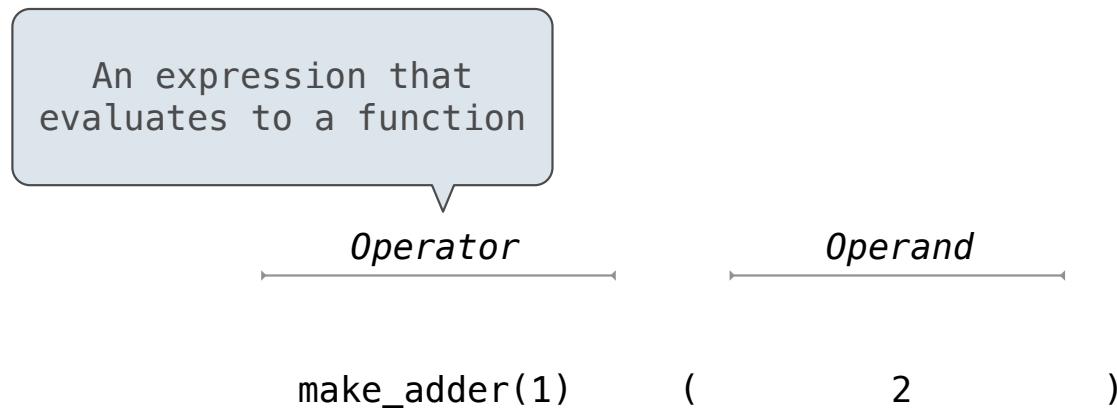
Call Expressions as Operator Expressions

Operator *Operand*

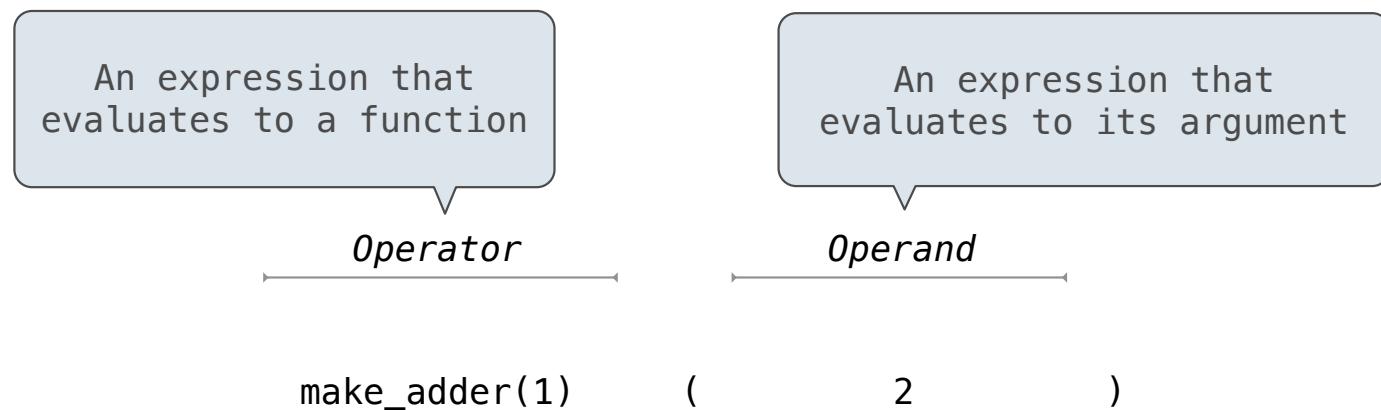
The diagram illustrates the structure of a call expression. It consists of two horizontal arrows pointing from labels to specific parts of the expression. The first arrow, labeled "Operator", points to the function name "make_adder". The second arrow, labeled "Operand", points to the argument "2".

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make_adder(1)      ( 2 )
```

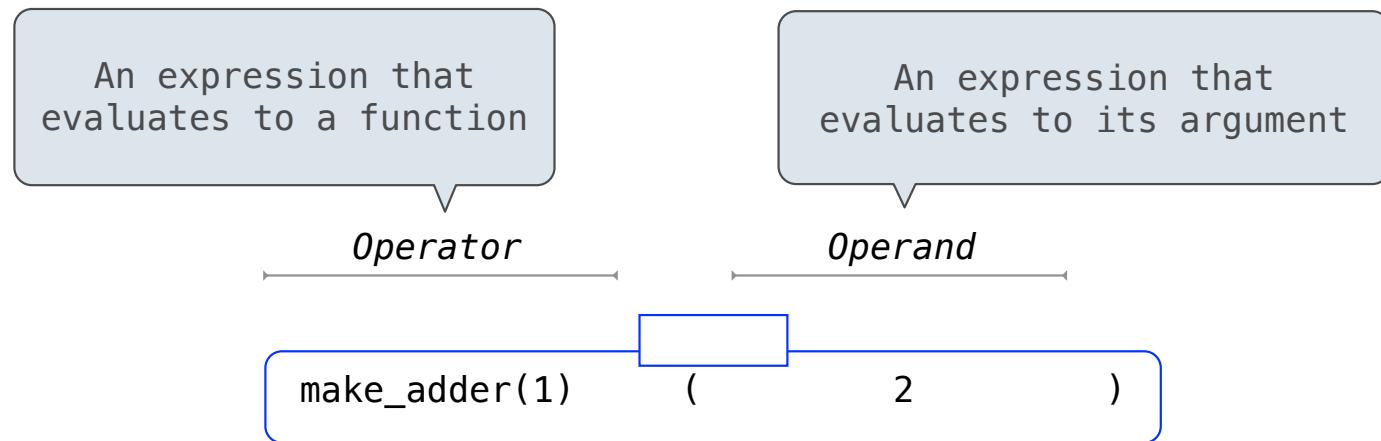
Call Expressions as Operator Expressions



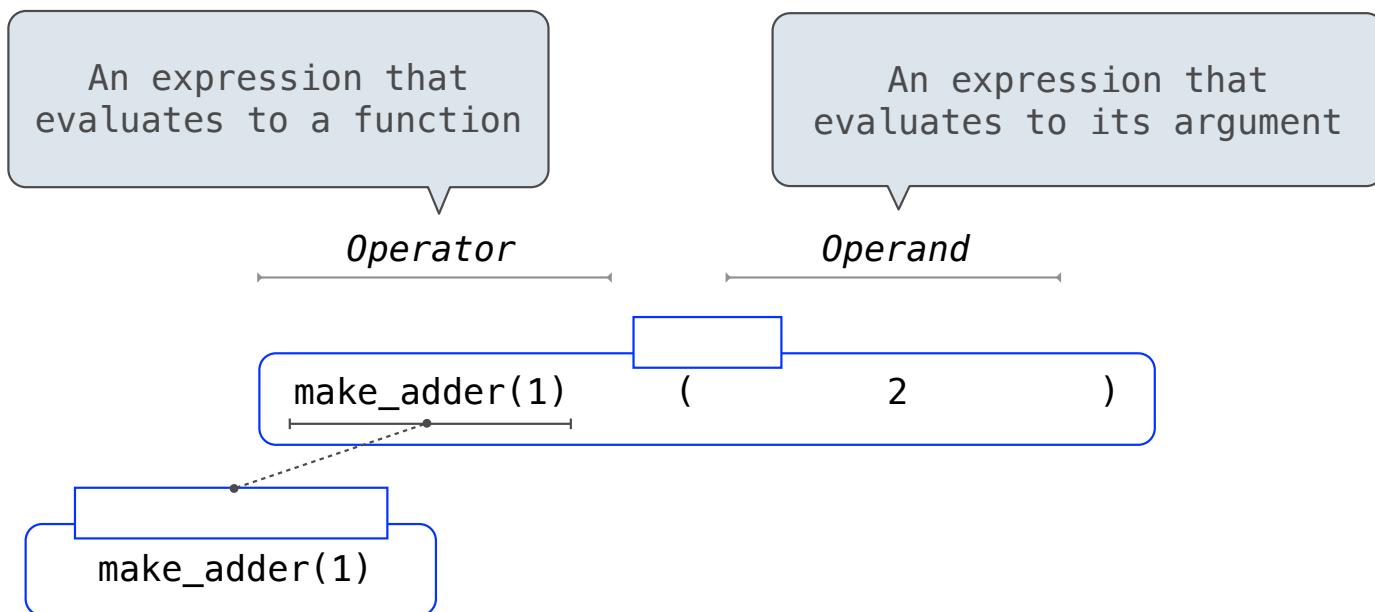
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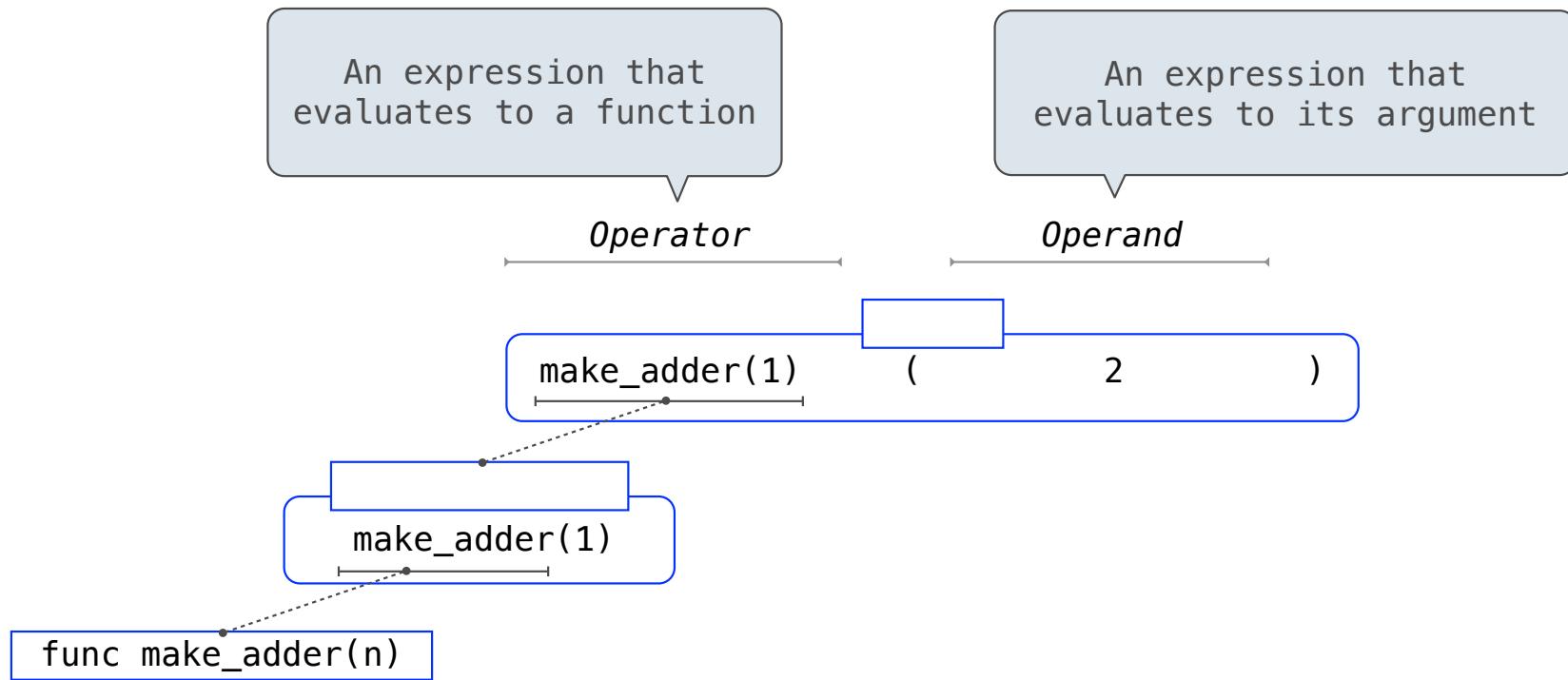
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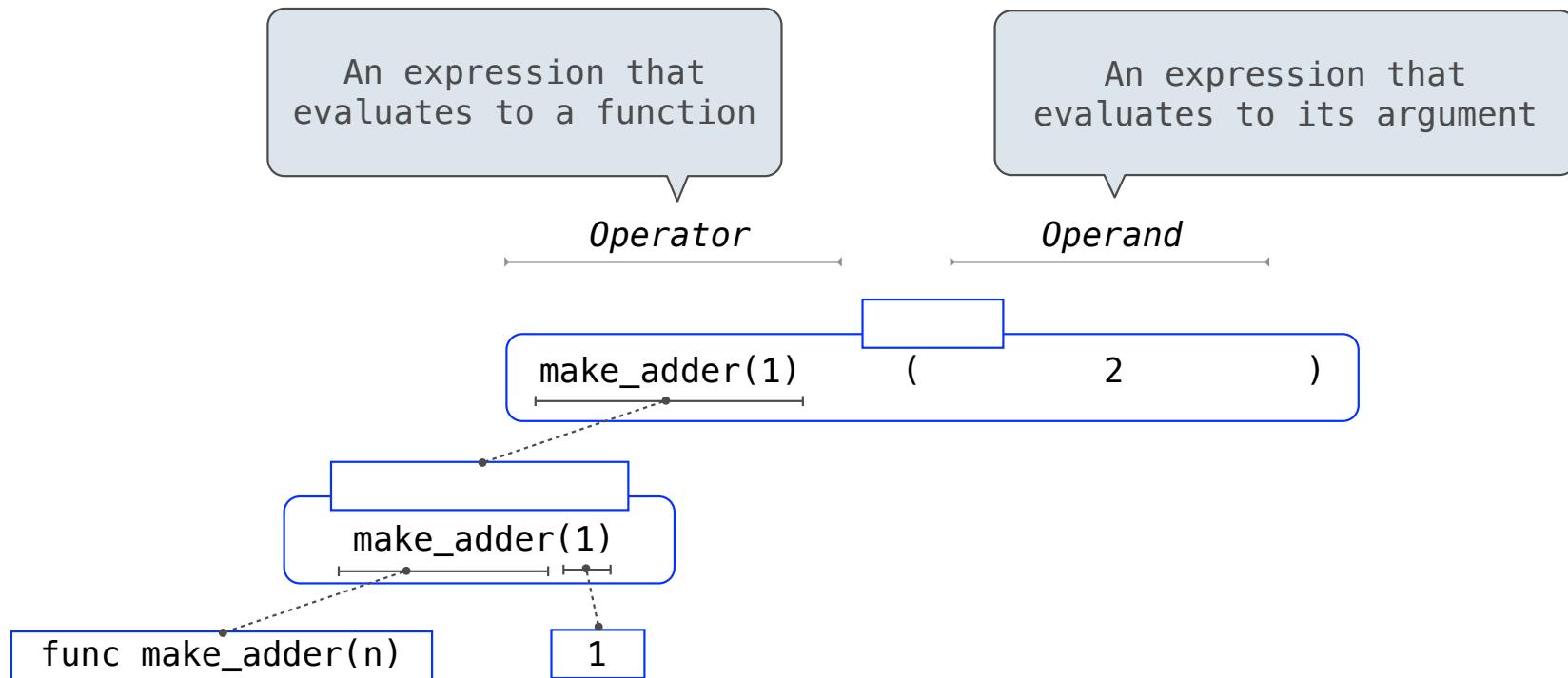
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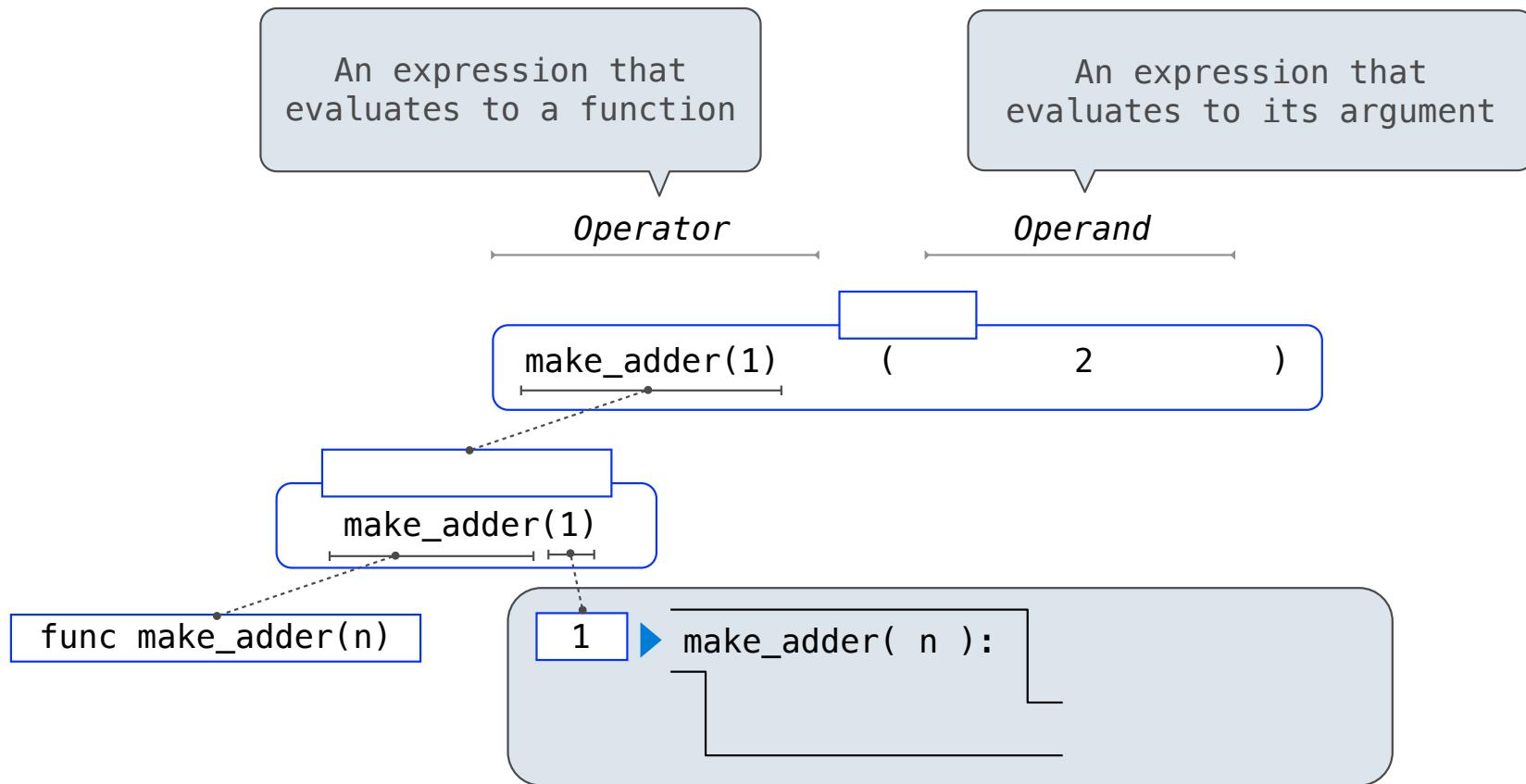
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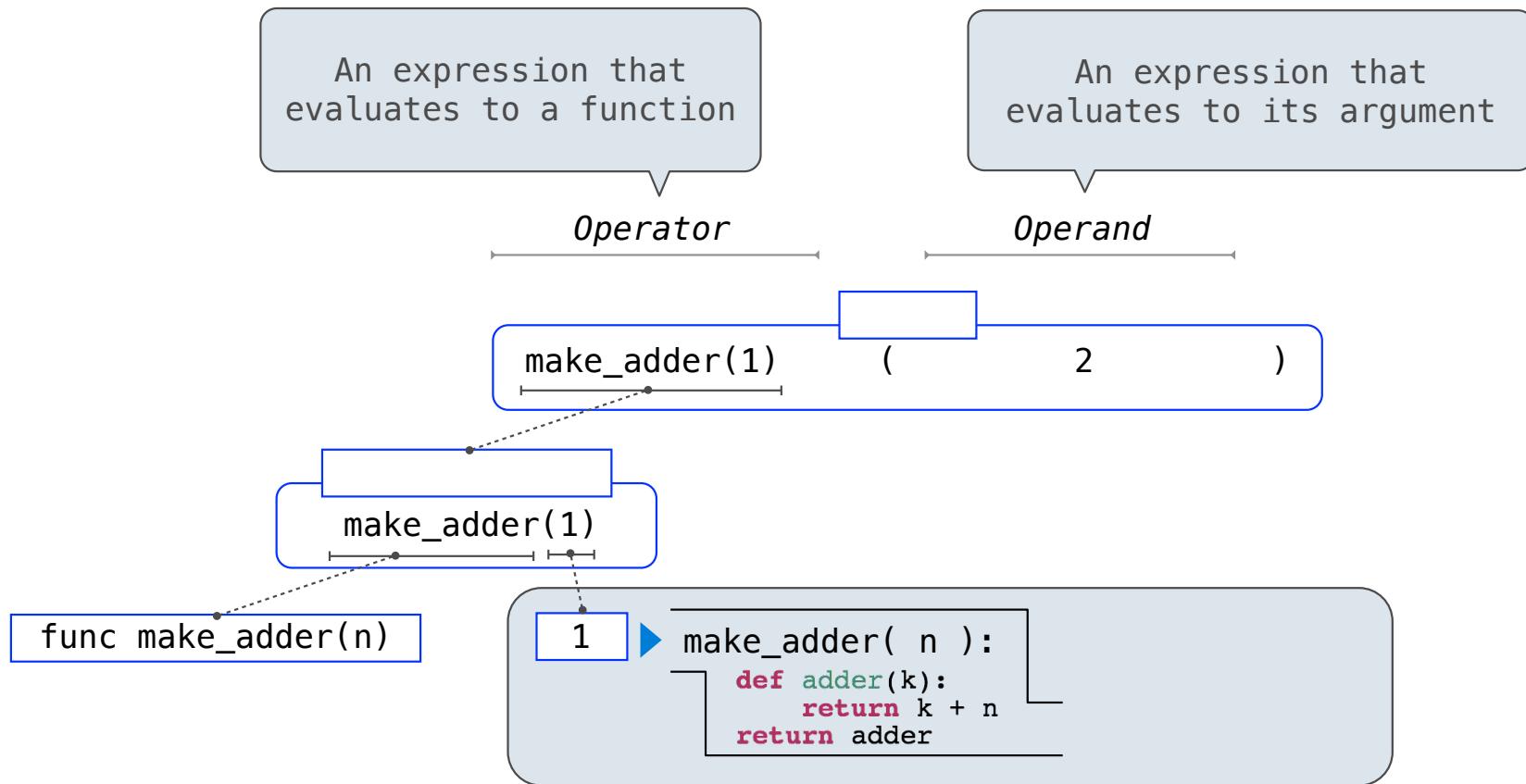
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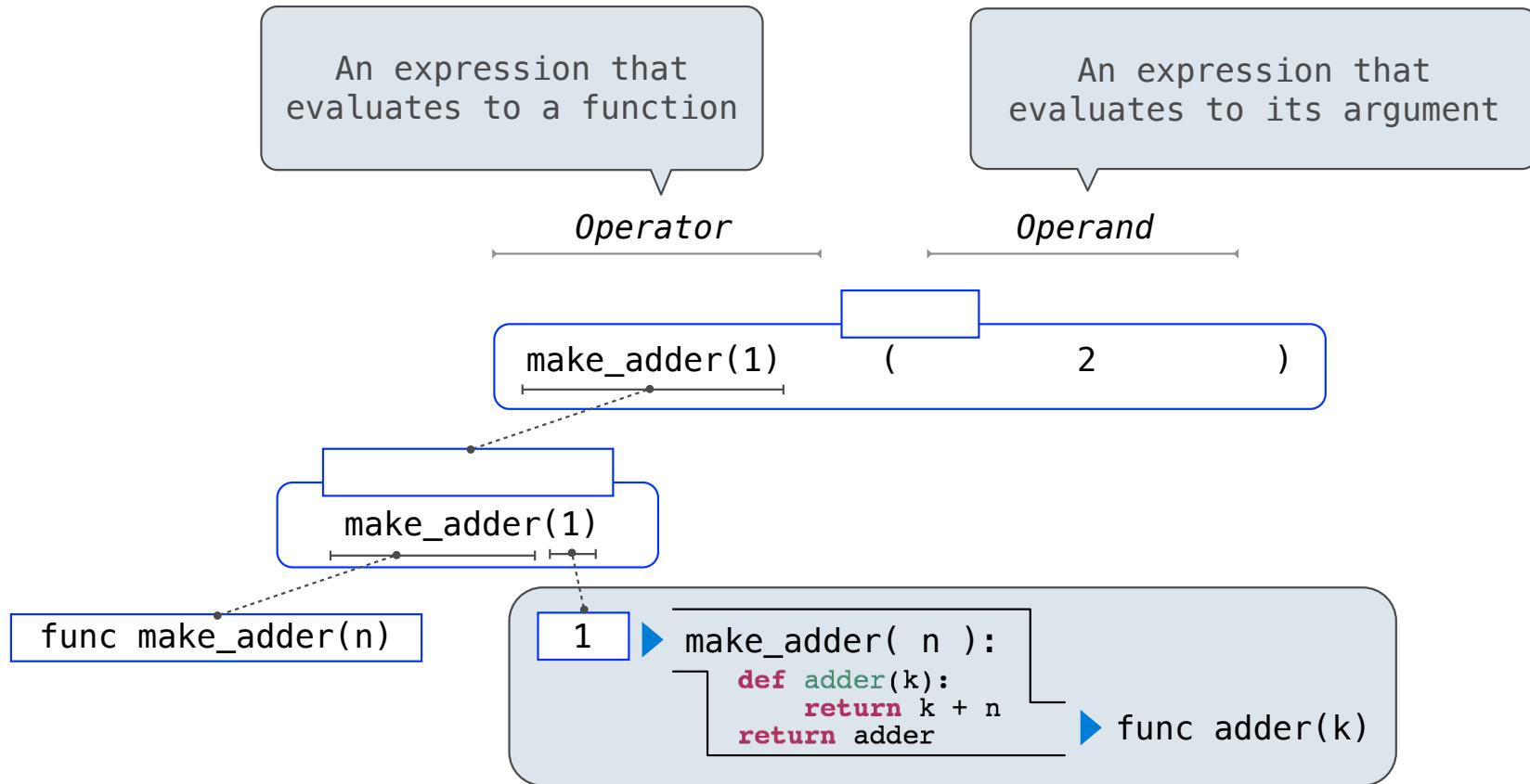
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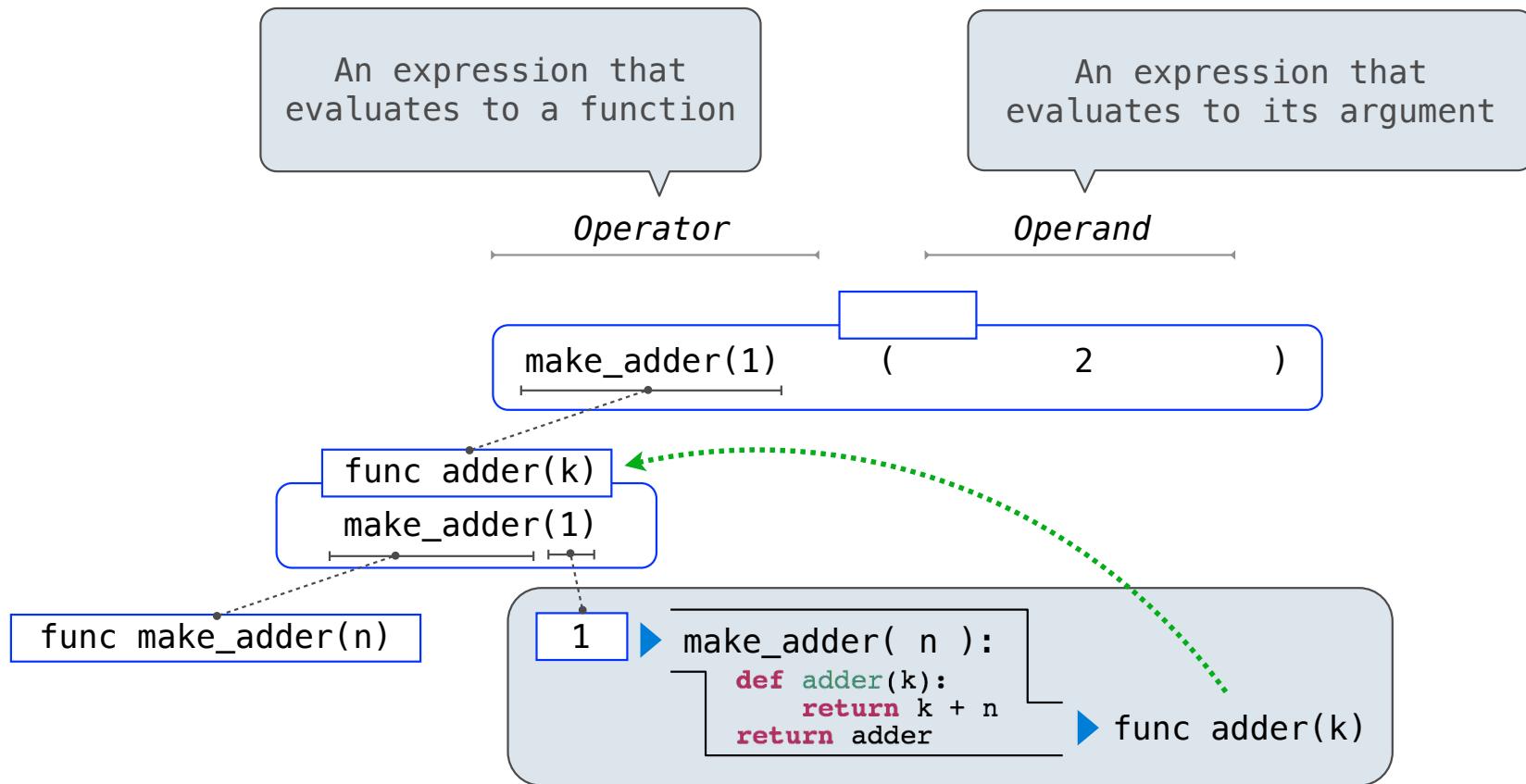
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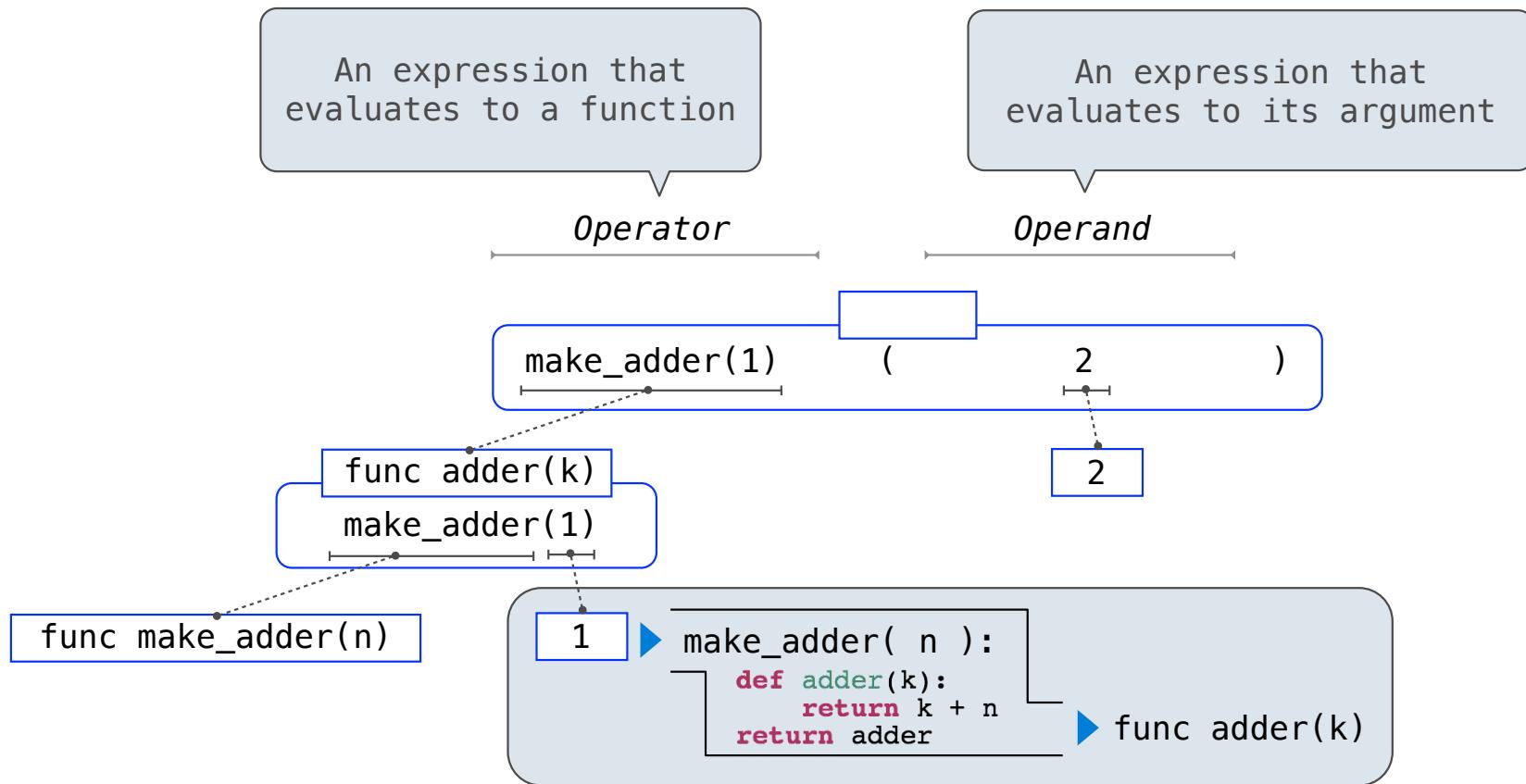
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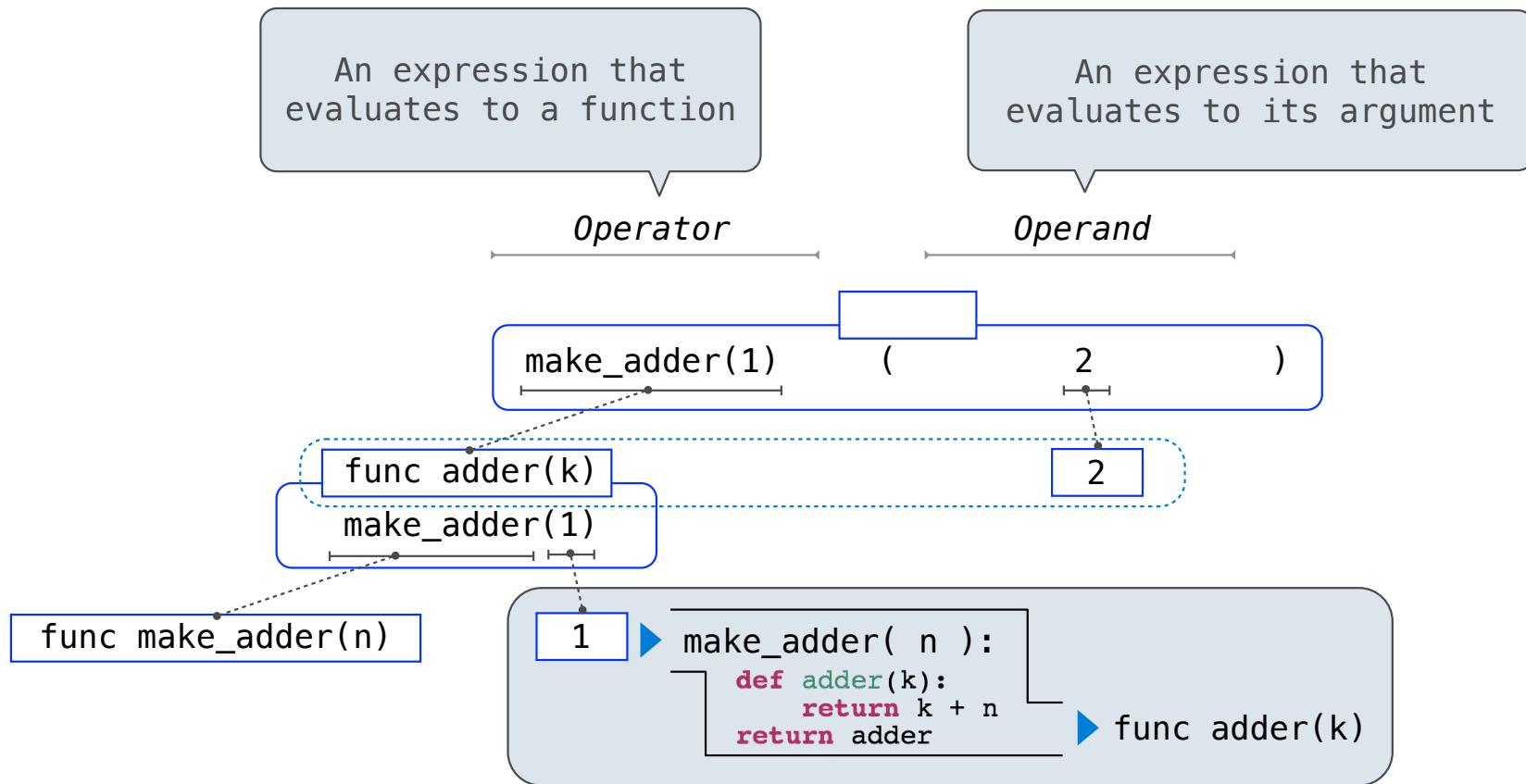
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