Practical 4

Aim: Demonstrate class and constructor in C#. (java file conversion)

```
#PROGRAM
using System;
public class Shape
      int r;
      double d;
      public Shape(int x)
             r=x;
       public void CalcArea()
             d=r*r;
       public void Display()
             Console.WriteLine("AREA::"+d);
       }
}
public class area
       public static void Main()
             String str=Console.ReadLine();
             Shape s=new Shape(Convert.ToInt32(str));
             s.CalcArea();
             s.Display();
       }
}
#OUTPUT
 C:\WINDOWS\system32\cmd.exe
D:\BVM\#NET\codes>area.exe
AREA::144
D:\BVM\#NET\codes>
```