

KENNETH BAMBRIDGE

OBJECTIVE

An internship in software development to gain experience in the field for a future career in software engineering.

EDUCATION

PERIOD	September 2012 – Present
DEGREE	Bachelor's in Computer Engineering and Computer Science
GPA	3.97/4.0
UNIVERSITY	Rutgers School of Engineering New Brunswick, New Jersey
	Involved in Rutgers Mobile Application Development (RuMAD), United Student Association for Computer Science (USACS) and IEEE

PROJECTS

iOS APP	Daily Targum Mobile
	> Co-developing with a partner the new official iOS app for the Rutgers University school newspaper to display articles from a database in a clean UI.
HACKRU	Where O Where
	> 2nd place at HackRU with a web app that finds location of images on google maps using images pulled from Google Street View.
HACKTCNJ	Vireo
	> 2nd place at HackTCNJ with project named Vireo, which pulls tweets and converts them into midi files that play through the browser.
ANDROID APP	Jot
	> Led a 3 person team to build an Android app with a Metro-styled interface that took "Jots" (notes, pictures) and stored them on the phone.
PRANK ROULETTE	
	> Prank Roulette, which allows people to type in two phone numbers and route the calls together for a fun prank.
JAVA	Monopoly Game
	> Programmed the engine for a Java Monopoly Game and programmatically drew playing pieces on the game board using Java.

SKILLS

Known Computer Languages	Java, Objective-C, Python
Familiar Languages	MATLAB, C, html, css, latex
Tools and Systems	Vim Basics of UNIX
Other	Jazz Piano

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