

# KENNETH BAMBRIDGE

## OBJECTIVE

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An internship in software development to gain experience in the field for a future career in software engineering.

## EDUCATION

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PERIOD	September 2012 – Present
DEGREE	Bachelor's in Computer Engineering and Computer Science
GPA	3.97/4.0
UNIVERSITY	Rutgers School of Engineering Involved in Rutgers Mobile Application Development (RuMAD), United Student Association for Computer Science (USACS) and IEEE

## PROJECTS

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iOS APP	Daily Targum Mobile
	> Co-developing with a partner the new official iOS app for the Rutgers University school newspaper to display articles from a database in a clean UI.
VIREO	
	> 2nd place at HackTCNJ with project named Vireo, which pulls tweets and converts them into midi files that play through the browser.
ANDROID APP	Jot
	> Led a 3 person team to build an Android app with a Metro-styled interface that took "Jots" (notes, pictures) and stored them on the phone.
PRANK ROULETTE	
	> Prank Roulette, which allows people to type in two phone numbers and route the calls together for a fun prank.
JAVA	Monopoly Game
	> Programmed the engine for a Java Monopoly Game and programmatically drew playing pieces on the game board using Java.

## SKILLS

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Known Computer Languages	Java, Objective-C, Python
Familiar Languages	MATLAB, C, html, css, latex
Tools and Systems	Vim   Basics of UNIX
Other	Jazz Piano