

PROJECT REPORT
18CSC204J – DESIGN and ANALYSIS of ALGORITHM

Submitted by

ISHITA SHARMA [RA2011027010086]

And

AAYUSH ANAND [RA2011027010086]

Semester IV

In partial satisfaction of the requirements for the degree of

BACHELOR OF TECHNOLOGY
in
COMPUTER SCIENCE ENGINEERING
with specialization in BIG DATA



SRM
INSTITUTE OF SCIENCE & TECHNOLOGY
Founded in the Year 1984 by Sri R. Muruganathan



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**SRM NAGAR KATTANKULATHUR – 603203,
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ABSTRACT

1.

An algorithm is any well-defined procedure or set of instructions. The goal of this research is to perform an intensive empirical analysis of the new developed rule and give its practicality.

The results of the analysis proved that a hybrid merge-heap sorting (meap sort) algorithm is much more efficient than the other algorithms having $O(n^2)$ time complexity like bubble, selection, insertion sort and even the normal merge sort.

This paper also aims to give out a detailed comparison of the hybrid merge heap algorithm with merge sort, bubble sort and other conventional sorting methods.

◎KEYWORDS:

- Merge-heap sort (Meap sort)
- Algorithms
- Selection sort
- Bubble sort
- Insertion sort
- Time Complexity
- Asymptotic notations

INTRODUCTION

2.

The proposed algorithm is mainly based on two algorithms, namely:

Merge Sort and Max-Heap Sort

It uses the 'divide and Conquer' approach as its backbone.

The algorithm works in 3 steps

- The unsorted array is divided into groups of three elements, using the concept of merge sort.
- Each of the groups of three elements are sorted using Max-Heap sort. That is, now we have several sorted groups of three elements each.
- Now merge sort is applied once again. The groups of three are joined to make larger groups stepwise and sorting is done. The process continues untill the merging gives a final sorted array.

TECHNIQUE USED - DIVIDE AND CONQUER

3.

The proposed algorithm is based on Merge and Heap sort, and uses the 'divide and conquer' approach as a backbone.

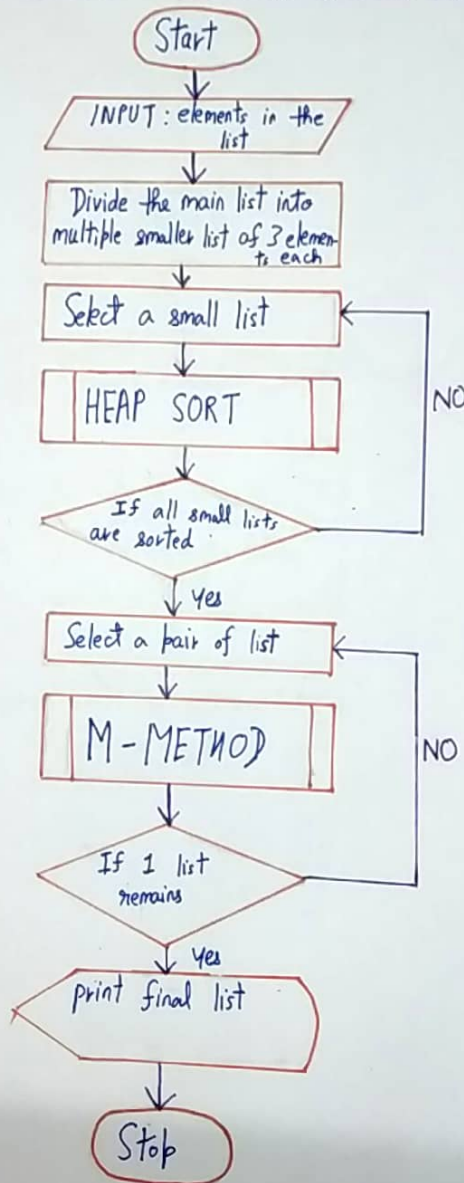
Divide and Conquer approach works recursively breaking down of a problem into two or more subproblems of same or related type, until these become simple enough to be solved directly. The solutions to the sub-problems are then combined to give a solution to the original problem.

The Divide and Conquer paradigm is often used to find the optimal solution of a problem, and this technique is the basis for efficient sorting algorithms like Quick sort and Merge sort, finding the closest pair of points, multiplying large numbers.

ALGORITHM

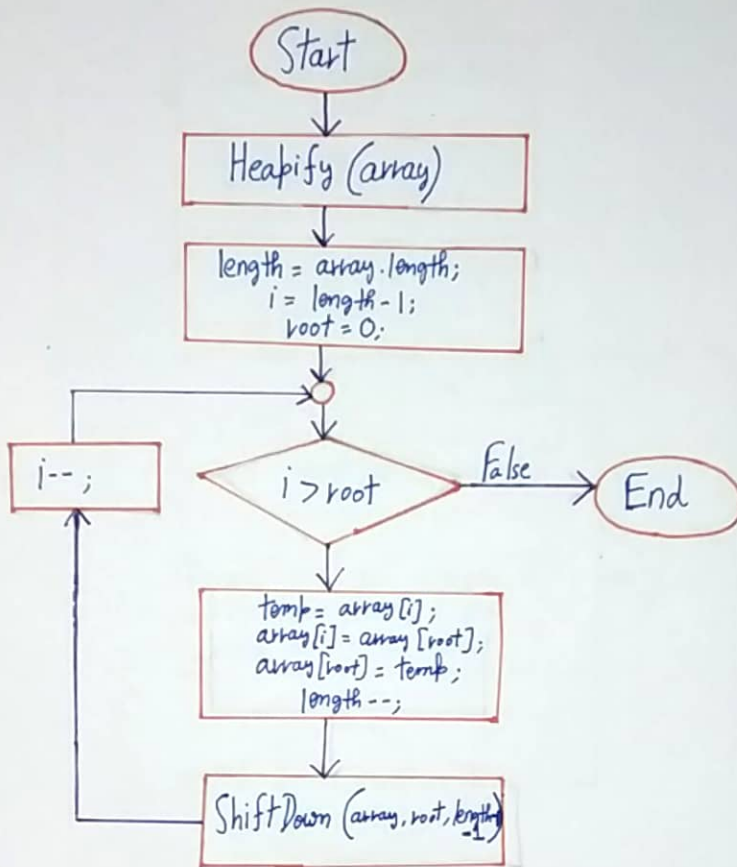
4.

◉ FLOWCHART - DISPLAYING MEAP SORT

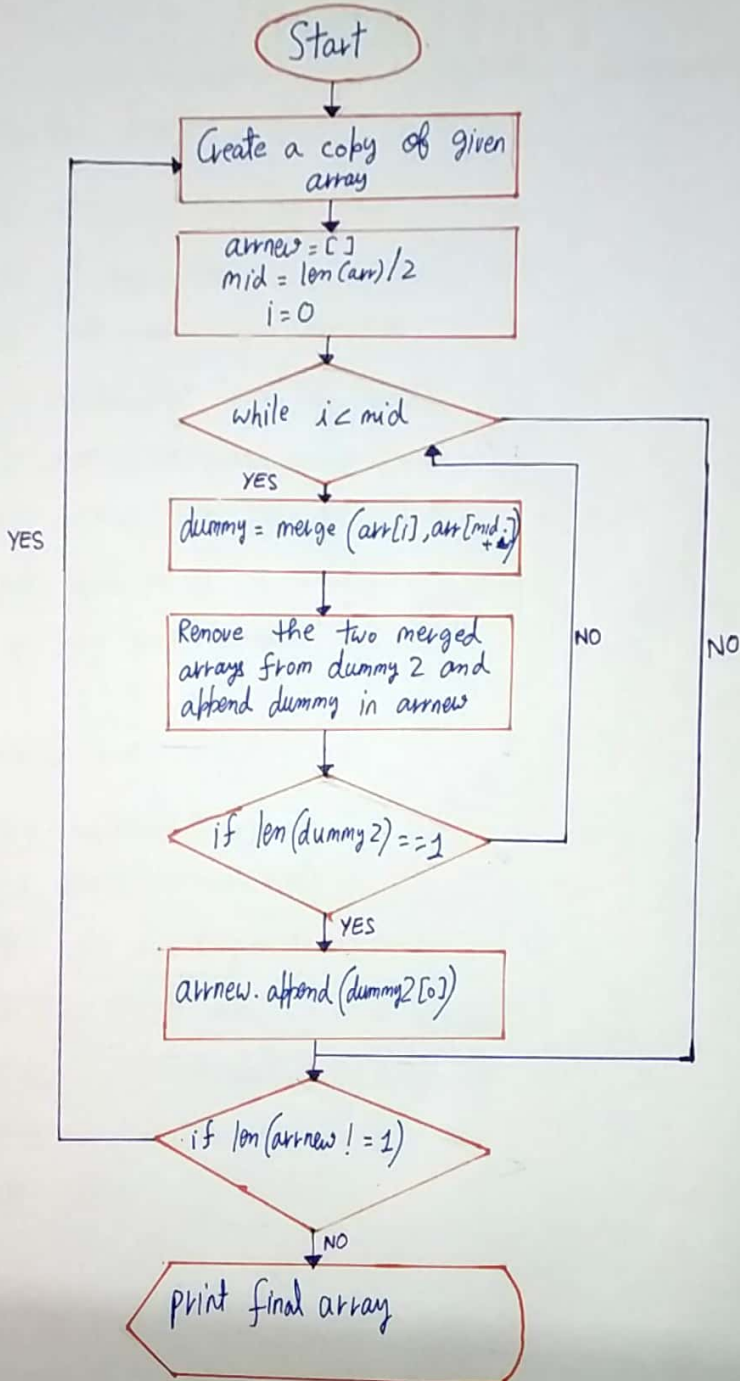


◦ FLOWCHART-DISPLAYING HEAP SORT

5.



◦ FLOWCHART-DISPLAYING M-METHOD ^{6.}



EXPLANATION OF ALGORITHM

7.

⊙ MERGE SORT:

Step 1: MERGE_SORT(arr, beg, end)

Step 2: if beg < end

Step 3: set mid = (beg + end) / 2

Step 4: MERGE_SORT(arr, beg, mid)

Step 5: MERGE_SORT(arr, mid+1, end)

Step 6: MERGE(arr, beg, mid, end)

Step 7: end of if

Step 8: END MERGE_SORT

⊙ HEAP SORT:

Step 1: HeapSort(arr)

Step 2: BuildMaxHeap(arr)

Step 3: for i = length(arr) to 2

Step 4: swap arr[1] with arr[i]

Step 5: heap_size[arr] = heap_size[arr] - 1

Step 6: MaxHeapify(arr, 1)

Step 7: End

⊙ BuildMaxHeap(arr) :

Step 1: BuildMaxHeap(arr)

Step 2: heap-size(arr) = length(arr)

Step 3: for $i = \text{length}(\text{arr})/2$ to 1

Step 4: MaxHeapify(arr, i)

⊙ MaxHeapify (arr, i) :

Step 1: MaxHeapify(arr, i)

Step 2: $L = \text{left}(i)$

Step 3: $R = \text{right}(i)$

Step 4: if $L \leq \text{heap-size}[\text{arr}]$ and $\text{arr}[L] > \text{arr}[i]$
 largest = L

Step 5: else
 largest = i

Step 6: if $R \leq \text{heap-size}[\text{arr}]$ and $\text{arr}[R] > \text{arr}[\text{largest}]$
 largest = R

Step 7: if largest $\neq i$

Step 8: swap $\text{arr}[i]$ with $\text{arr}[\text{largest}]$

Step 9: MaxHeapify(arr, largest)

Step 10: End

① MEAP SORT :

Step 1: We will take the input of 'n' elements in the list.

Step 2: Then divide the main list into multiple smaller lists of 3 elements each.

Step 3: Select a small list.

Step 4: Apply HeapSort Algorithm in the selected small list.

Step 5: if small lists are sorted
select pairs of list

else

Go to step 3

Step 6: After selecting the pair of lists in step 5
apply m-method.

Step 7: If 1 list remains then we would print
final list,
otherwise goto step 6

Step 8: Terminate

MAIN PROGRAM

10.

FINAL ALGORITHM

def heapify(arr, n, i):

largest = i # initialize largest as root

l = 2 * i + 1 # left = 2*i + 1

r = 2 * i + (1 + 1) # right = 2*i + 2

See if left child of root exists and is

greater than root

if l < n and arr[l] > arr[largest]:

largest = l

See if right child of root exists and is

greater than root

if r < n and arr[r] > arr[largest]:

largest = r

change root, if needed

if largest != i:

arr[i], arr[largest] = arr[largest], arr[i] # swap

Heapify the root

heapify(arr, n, largest)

The main function to sort an array of given size

def heapsort(arr):

n = len(arr)

Build a maxheap

for i in range (n-1, -1):

 heapify (arr, n, i)

One by One extract elements

for i in range (n-1, 0, -1):

 arr[i], arr[0] = arr[0], arr[i] # Swap

 heapify (arr, i, 0)

rawlist = []

print ("ENTER THE SIZE OF RAW LIST \n")

N = int(input())

taking raw data input

for i in range (0, N):

 rawlist.append (int(input()))

LIST = []

f = N % 3

if (f == 0):

 x = N // 3

 count = 0

 for i in range (0, x):

 k = 3 * count

 dummy = []

 for j in range (k, k+3):

 dummy.append (rawlist[j])

 count = count + 1

 LIST.append (dummy)

```
dummy = []
```

```
for j in range (k+3, k+3+f):
```

```
    dummy.append (rawlist [j])
```

```
LIST.append (dummy)
```

```
print (LIST) # LIST IS READY TO BE SCORED WITH HEAP SORT
```

```
L2 = []
```

```
k = []
```

```
for i in LIST:
```

```
    heapifySort (i)
```

```
    L2.append (i)
```

```
print (L2)
```

```
for i in range (1, len (L2)):
```

```
    L2[0].extend (L2[i])
```

```
    L2[0].sort ()
```

```
print (L2[0])
```

OUTPUT

ENTER THE SIZE OF RAW LIST

7

45

23

67

98

1

0

33

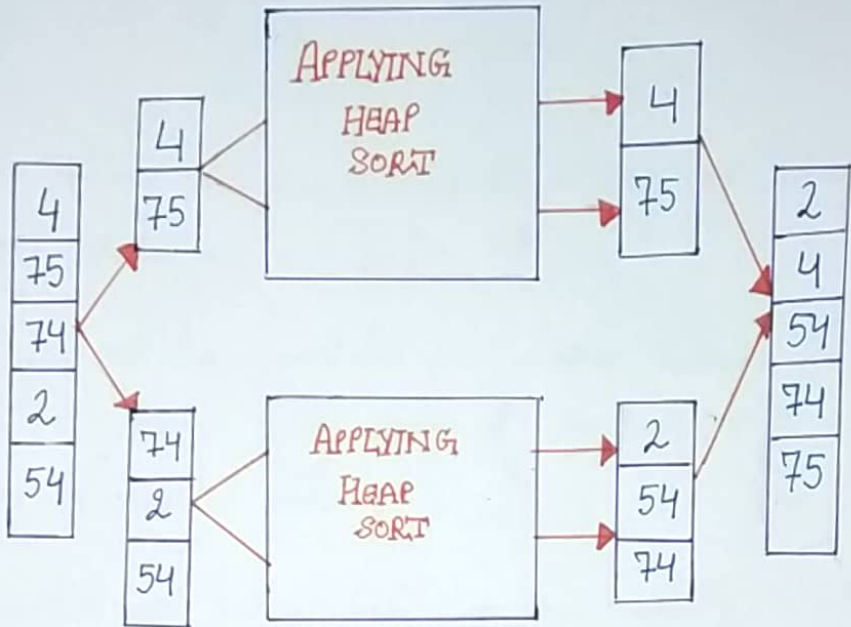
```
[45, 23, 67], [98, 1, 0], [33]
```

```
[23, 45, 67], [0, 1, 98], [33]
```

```
[0, 1, 23, 33, 45, 67, 98]
```

DRY RUN

13.

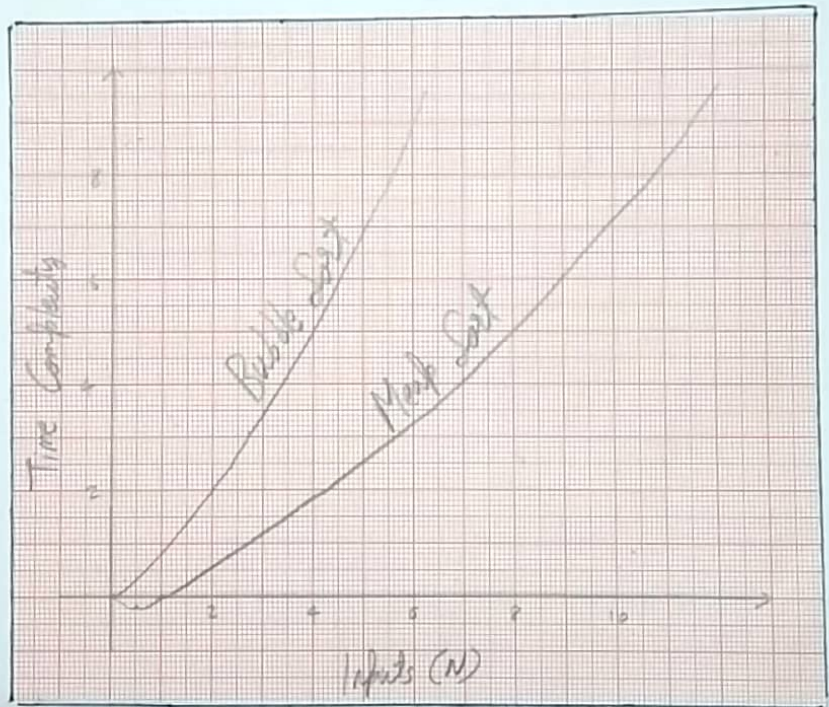
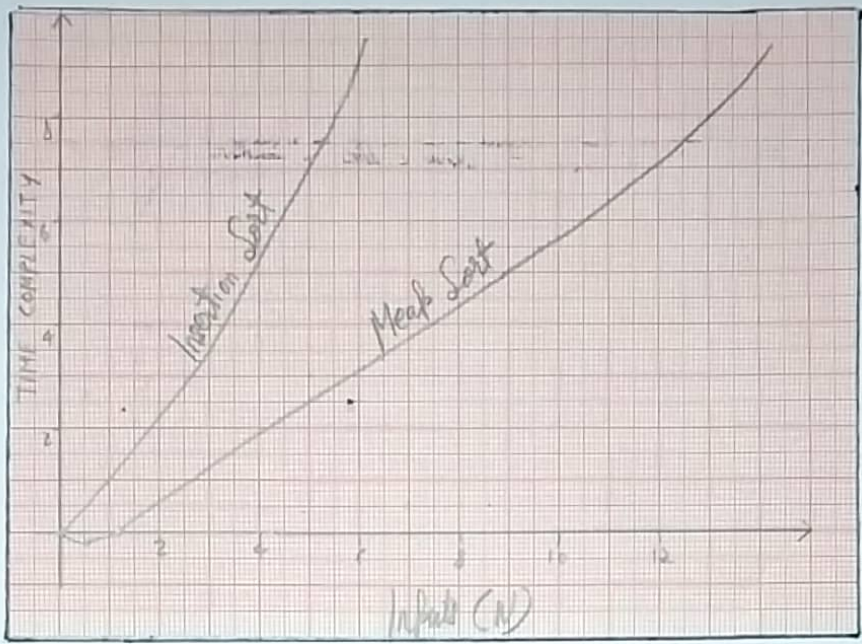


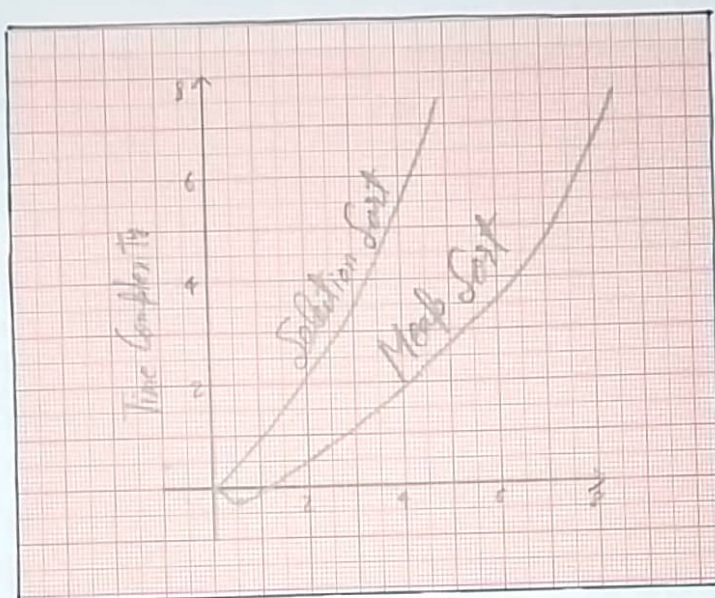
Working Logic of the Proposed Algorithm

ANALYSIS OF TIME COMPLEXITY

14.

- We compare our hybrid algorithm diligently with bubble sort, insertion sort and selection sort.
- Bubble sort has a worst case and average complexity of $O(n^2)$, where n is the number of items being sorted or the number of inputs
- Selection sort has a best-case time complexity of big $\omega(n^2)$ as well as its worst case time complexity is also $O(n^2)$
- Insertion sort has a best-case time complexity of big ω of n and worst-case time complexity of $O(n^2)$
- Graphs of following sorting techniques have been depicted and from that we can conclude that merge sort has time complexity of $O(n \log n)$.





APPLICATIONS

17.

As the algorithm has already proved itself well in the case of integer values, this could be applied to other complex data types and its performance could be evaluated. This could be helpful in sorting the character strings and be applied in, for example, contacts in mobile phones, words in dictionary etc.

The two dimensional matrices are being used to store and represent massive data in many fields such as engineering design and management. Efficient two-dimensional sorting algorithms are needed when these data are sorted by computers. The proposed algorithm could act as a base for the development of effective two dimensional sorting algorithms that could serve the purpose.

RESULT

18.

The Project proves that the proposed hybrid merge-heap algorithm [meap sort] works remarkably well in worst-case scenarios.

The flowchart, explained algorithm and time-complexity analysis proves that although the complexity of meap sort is same as the complexity of merge and heap that is $O(n \log n)$, but the performance is exceptionally well.

Further, the dry run alongwith the applications of the proposed meap sort technique is also mentioned.

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