## HAZIAF E D E E

## Rules and Regulations

- The ideathon would be held for competitors to provide their ideas under the five chosen categories in connection with the computational background;
  - Data science and machine learning
  - Business/Finance
  - Game Development
  - Artificial Intelligence
  - Networking and communication systems
- The innovative idea should be novel, innovative feasible, and timely; no plagiarizing is allowed for the development of the innovative idea.
- The team should consist of 3 to 6 participants. Registration details of the team should be correct if any change is to be done you must contact one of the committee members.
- All the team members should be undergraduates, currently pursuing a degree at any university in Sri Lanka.
- The teams are to provide a proposal within 3 days of registration according to the format given in the registration approved mail.
- The Ideathon will be happening on the 11<sup>th</sup> of March 2020 physically. The venue and the time will be conveyed prior to the Ideathon day.
- On the day of the Ideathon each team will be given 10-15 minutes to present their ideas, with the Q&A session from the judges. Further details as the time and the venue are to be given later on.
- All the members should be present on the day of the Ideathon, if anyone is facing an incapability to participate, they must notify the committee prior to the Ideathon day.
- On the Ideathon the teams will be shortlisted to 10 teams and those teams will be having mentor sessions with industrial specialists to the day of the hackathon, i.e., till the final development or the prototype is developed.
- The mentor session time slot will be arranged according to the convince of the mentor provided for you.
- The hackathon will be happening on the 9<sup>th</sup> of April, the shortlisted teams are to present their developments/ prototypes on the day of the hackathon. Further details as the time and the venue are to be given later on.

- All the members should be present on the day of the hackathon, if anyone is facing an incapability to participate, they must notify the committee prior to the hackathon date.
- Each team will be given 30 minutes to present their developments/ prototypes, with the Q&A session from the judging panel.
- The final three winners will be provided on the prize-giving conducted on the same day as the hackathon.
- Plagiarism is checked seriously throughout the project timeline.
- The decision of the judges will final and irrevocable.
- For further details feel free to contact;

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