

nsGraphics::Vec2D::min

```
graph LR; A[nsGraphics::Vec2D::min] --> B[nsGraphics::Vec2D::getX]; A --> C[nsGraphics::Vec2D::getY];
```

The diagram illustrates a function call. A gray rectangular box on the left contains the text 'nsGraphics::Vec2D::min'. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing 'nsGraphics::Vec2D::getX'. The bottom arrow points to a white rectangular box containing 'nsGraphics::Vec2D::getY'.

nsGraphics::Vec2D::getX

nsGraphics::Vec2D::getY