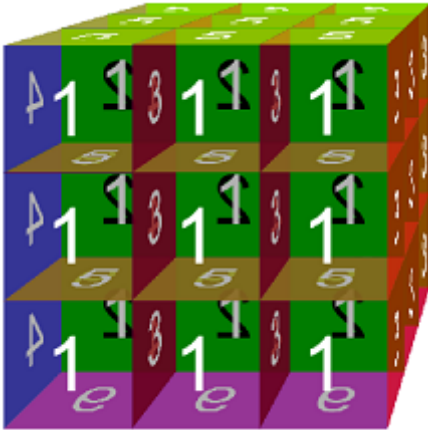


# Construct Cube Matrix Component

Add a new component for the cube contains 27 cube units. We expect our new component display like below.



First we need to create a component named `cube-matrix` with angular CLI below the `app\components\`.

```
ng generate component cube-matrix
```

## Load Cube Unit in Cub Matrix

To load the `CubeUnitComponent` in the `CubeMatrixComponent`, we need change the code of `cube-matrix.component.html`

```
<app-cube-unit></app-cube-unit>
```

We should change the Angular Router `app-routing.module.ts` switch the default home page from `CubeUnitComponent` to `CubeMatrixComponent`

```
import { NgModule } from '@angular/core';
import { Routes, RouterModule } from '@angular/router';
import { CubeUnitComponent } from '../components/cube-unit/cube-unit.component';
import { CubeMatrixComponent } from '../components/cube-matrix/cube-matrix.component';

const routes: Routes = [
  {
    path: '**',
    component: CubeMatrixComponent
  }
];

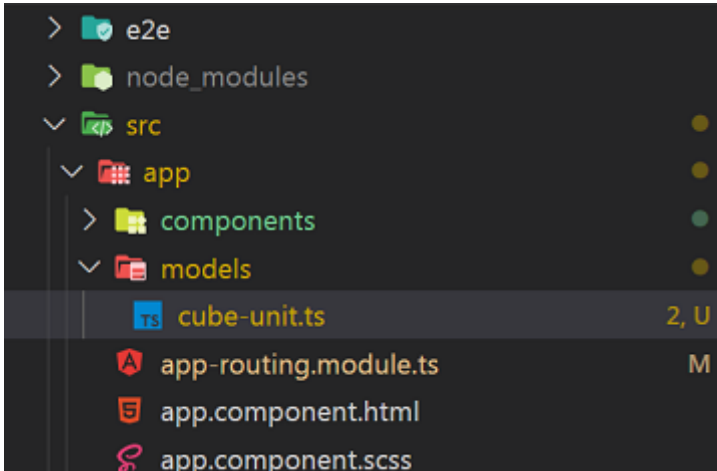
@NgModule({
  imports: [RouterModule.forRoot(routes)],
  exports: [RouterModule]
})
export class AppRoutingModule { }
```

Now we can see our `CubeUnitComponent` again.

## Load Multiple Cube Unit in Cub Matrix

## Create model of for the cube unit

Add a `models` folder below the `src\app\` and create a new `cube-unit.ts` file.



Add a new `class` for the cube unit. For creating the typescript class, please go to [TypeScript Class Chapter](#) to see more details.

```
export class CubeUnit {  
  
}
```

## Add Cube Matrix Properties for Cube Binding

Add the code in the `CubeMatrixComponent` for `cube-matrix.component.html` data binding.

```
import { Component, OnInit } from '@angular/core';  
import { CubeUnit } from '../../models/cube-unit';  
  
@Component({  
  selector: 'app-cube-matrix',  
  templateUrl: './cube-matrix.component.html',  
  styleUrls: ['./cube-matrix.component.scss']  
})  
export class CubeMatrixComponent implements OnInit {  
  
  cubes: CubeUnit[] = [];  
  
  constructor() {  
    for (let i = 0; i < 27; i++) {  
      this.cubes.push(new CubeUnit());  
    }  
  }  
  
  ngOnInit() {  
  }  
}
```

## Change the Matrix Html Code

Add a container for the cube items and Use the Angular `*ngFor` directive to create the cubes

- Add *html* code in `cube-matrix.component.html` :

```
<app-cube-unit *ngFor="let cube of cubes; let i=index"></app-cube-unit>
```

## Help Link: [Angular NgFor Directive](#)

- Add CSS code in `cube-matrix.component.scss` :

```
.cube-container {  
  width: 900px;  
  height: 900px;  
  display: flex;  
  align-items: center;  
  justify-content: center;  
  perspective-origin: 95% 5%;  
  perspective: 1000px;  
}
```

- Refactor the `cube-unit.component.scss` file and change the `:host` style

```
:host {  
  width: 100px;  
  height: 100px;  
  display: flex;  
  align-items: center;  
  justify-content: center;  
  transform-style: preserve-3d;  
  position: absolute;  
}
```

[Help Link: Angular Component Template Syntax](#)

[Help Link: Angular NgFor Directive](#)

[Help Link: TypeScript Class](#)