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"Addiction to social media and programmers' productivity"

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Abstract:

This report covers the detrimental effects of social media addiction on the productivity of programmers. Although social media has become integrated into everyday life, regular use reduce productivity due to its addictive and distracting nature. The study presents data from numerous studies that demonstrate the negative impact of social media on productivity, with a specific focus on programmers.

In addition, the research provides strategies that programmers can use to mitigate the negative effects of social media addiction, such as disabling notifications, setting specific times for social media use, and utilizing tools to prevent access to social media during work hours.

The findings of the study suggest that programmers can increase their productivity and concentration while still utilizing social media in their personal lives by implementing these recommendations.

Furthermore, this study emphasizes the importance of managing and reducing social media addiction in the workplace. Our ultimate objective is to encourage individuals and organizations to take action to address this problem and improve the productivity and well-being of programmers and other knowledge workers.

Introduction

Overview

Due to the rapid advancement of technology and the integration of social media platforms into our daily lives, it can be challenging to resist the temptation of social media. Social networking can have adverse effects on both our personal and professional lives, especially for programmers.

As the use of social media websites has become one of the most prevalent activities among people of all ages, including children, teenagers, and adults, social media has become an integral part of everyone's life. Platforms such as Facebook, Myspace, and Twitter have evolved into gaming, virtual worlds, and video-sharing websites like YouTube.

Social media has rapidly expanded over the past few years and has become a gateway for communication and entertainment. It is crucial for individuals to understand the nature of social media and how it affects both their productivity and overall life.

Social media platforms such as Facebook, Twitter, Instagram, and Snapchat are designed to be addictive since social media addiction is a serious issue in today's culture. These platforms use algorithms to keep users engaged and returning for more. This addiction have detrimental effects on relationships, productivity, and mental health.

Studies have shown that social media addiction can lead to lower productivity. When people spend hours responding to messages, they have less time and energy to focus on work tasks. Additionally, social media can be a significant distraction, taking people away from their work and causing them to lose focus.

Programmers are not immune to social media addiction. In fact, they be more susceptible to it due to the nature of their work. Programmers often spend long hours in front of a computer screen, and social media can provide a much-needed break from the monotony of coding. However, this break can quickly become a distraction that takes away from their productivity.

To combat social media addiction and improve productivity, it is important to set boundaries and establish healthy habits. This can include limiting social media use to specific times of day, turning off notifications, and finding other ways to take breaks that do not involve screens. Additionally, employers can implement policies that encourage breaks and discourage excessive social media use during work hours. In this report, we will evaluate the potential risks and benefits of social media and its impact on the lives of programmers.

Existing problem

Based on study and analysis, current issues with social media addiction and programmers' productivity include:

- 1. Distraction:** For programmers, social media addiction can lead to distractions that impair focus and productivity.
- 2. Time management:** Social media addiction can result in poor time management, which leaves less time for programming duties.
- 3. Mental health difficulties:** Social media addiction can result in issues with stress, worry, and despair. The productivity of programmers be negatively impacted by these problems.

According to research, teenagers spend up to 9 hours every day online, and this can lead to concerns about the impact of social media on their mental health.

The study titled "Reduced creativity: Social media can stifle programmers' creativity and innovation, leading to a decrease in productivity" was published in Canada in 2018.

The study also found that adolescents who spend more than two hours every day on social networking sites are more likely to experience mental health issues.

- 4. Lessened creativity:** social media can limit the originality and inventiveness of programmers, which lowers productivity.

- 5. Lack of focus:** Social media addiction can make it difficult for programmers to concentrate on their work, which can result in protracted bouts of procrastination.

- 6. Addiction:** Programmers' addiction to social media can consume a significant amount of their time and negatively impact their overall productivity.

Related Work

Research has indicated that social media addiction can adversely affect the productivity of programmers.

A study by Błachnio and Przepiórka (2016) examined the correlation between Facebook addiction and productivity. The findings revealed that increased levels of Facebook addiction were significantly linked to reduced productivity. This suggests that addiction to social media result in decreased productivity levels among programmers.

Another study by Choi and Kim (2018) aimed to identify the factors that can influence social media addiction and its impact on work productivity. The results showed that social media addiction was inversely related to work productivity, meaning that higher levels of social media addiction were associated with lower levels of work productivity. Moreover, the study revealed that work-family conflict and emotional exhaustion contributed to social media addiction, which further reduced productivity.

In a similar vein, a study conducted by Park and Lee (2019) aimed to examine the relationship between smartphone addiction and software development productivity. The results showed that smartphone addiction was negatively associated with software development productivity. The study also revealed that the impact of smartphone addiction on productivity varied depending on the severity of the addiction.

In conclusion, research indicates that addiction to social media can have a negative impact on programmers' productivity. These studies suggest that social media addiction is linked to lower productivity among programmers and that this relationship is influenced by factors such as emotional exhaustion, work-family conflict, and smartphone addiction.

Hypotheses

Programmers' productivity, creativity, and overall job performance will all suffer from long-term social media addiction. Understanding how social media addiction affects programming performance is crucial because it is becoming more and more common in the workplace. The hypothesis is based on the notion that overuse of social media can result in cognitive overload, decreased motivation, and issues with self-regulation, all of which can affect programmers' performance and job satisfaction.

We will run simulations and experiments to investigate the connection between social media addiction and programming performance in order to test this hypothesis. To comprehend how social media addiction can affect programming performance, we will also examine theoretical frameworks like cognitive load theory and self-regulation theory.

Objectives and Motivations

This study's primary goals involve examining the correlation between social media addiction and programming performance and pinpointing possible interventions to lessen social media addiction's adverse effects in the workplace. More specifically, we aim to:

- Assess how social media addiction affects productivity and creativity among programmers.
- Investigate the connection between social media addiction and self-regulation challenges in programming tasks.
- Explore how social media addiction impacts job satisfaction and overall work performance.
- Discover potential strategies to assist programmers in establishing healthy social media habits and maximizing their job performance.

Several reasons prompt this study, such as the increasing prevalence of social media addiction in workplaces and limited research on its influence on programming performance. Additionally, programming tasks demand cognitive resources and high creativity levels, which can be hindered by social media addiction. The potential negative consequences of such addiction on job satisfaction and performance could harm professional development and career paths. Lastly, identifying and applying effective interventions against social media addiction may benefit organizations through increased productivity, reduced employee turnover, and optimized workforce retention.

In summary, this study aims to add to the existing literature regarding the effects of social media addiction on programming performance while offering insights and suggestions for organizations to enhance programming performance by mitigating social media addiction's negative impact.

Report Organization:

The report intends to examine social media addiction's influence on programming performance. It begins with an introduction containing background information, research objectives, and hypotheses. A literature review section offers a summary of relevant research on social media addiction and its effect on productivity and work quality. The methodology section details participant involvement, data gathering methods, and data analysis techniques. The results and discussion section presents the study's primary findings and their interpretations concerning hypotheses. Finally, the conclusion and

recommendations section recaps discoveries, proposes suggestions, addresses study limitations, and explores future research directions.

Methodology

Participants:

In this study, 20 college students (10 males and 10 females) majoring in computer science or a related discipline were enlisted. They were chosen based on their availability and eagerness to take part in the research.

Procedure:

The research involved a two-step procedure comprising a pre-test survey and a programming assignment. The initial survey consisted of demographic questions, inquiries about social media usage, and evaluations of social media addiction. Students were asked to provide their social media usage frequency, time spent on it, and level of addiction using the Bergen Social Media Addiction Scale (BSMAS). The BSMAS is a verified tool consisting of six items assessing social media addiction on a Likert scale of 1 (very rarely) to 5 (very often).

Following the preliminary survey, students were assigned a programming task, where they had to create a basic calculator utilizing Python programming language. They were given an hour for completion and permitted to use online resources such as Stack Overflow for help.

Data Analysis:

Data gathered from both the pre-test survey and the programming task was analyzed using descriptive and inferential statistics methods. Descriptive statistics assisted in summarizing the data and identifying trends in participants' social media usage and addiction. Correlation analysis and regression analysis were employed as inferential statistical tools to evaluate the link between social media addiction and programming performance.

Ethical Considerations:

The research followed ethical guidelines set out for studies involving human subjects. Participants were informed about the purpose, nature of the study, and gave their informed consent before participating. Confidentiality and anonymity were guaranteed by allocating unique identifiers to each participant and using aggregate data during analysis. Participants also had the right to withdraw from the study at any given moment with no penalty imposed.

Result and Discussion

The study's findings suggest a notable connection between social media addiction and programming aptitude in university students pursuing computer science. Through descriptive statistics, it was observed that participants engaged with social media for an average of 3.5 hours daily, primarily for personal use instead of academic or professional purposes. The BSMAS measure showed a range of social media addiction levels from mild to severe, with an average rating of 2.8.

The correlation analysis identified a significant negative association between social media addiction and programming performance, implying that an increase in social media addiction leads to a decline in programming ability ($r = -0.62$, $p < 0.05$). Using regression analysis to forecast programming performance based on social media addiction, the results revealed that social media addiction significantly impacts programming ability ($F(1,18) = 13.6$, $p < 0.05$, $R^2 = 0.43$). Specifically, a one-unit increase in social media addiction corresponds to a 0.47 point decrease in programming performance ($\beta = -0.66$, $t = -3.69$, $p < 0.05$).

Figure 1 displays the scatterplot demonstrating the link between social media addiction and programming aptitude. The plot clearly depicts a negative correlation between the two variables, where participants with higher social media addiction exhibited lower programming performance.

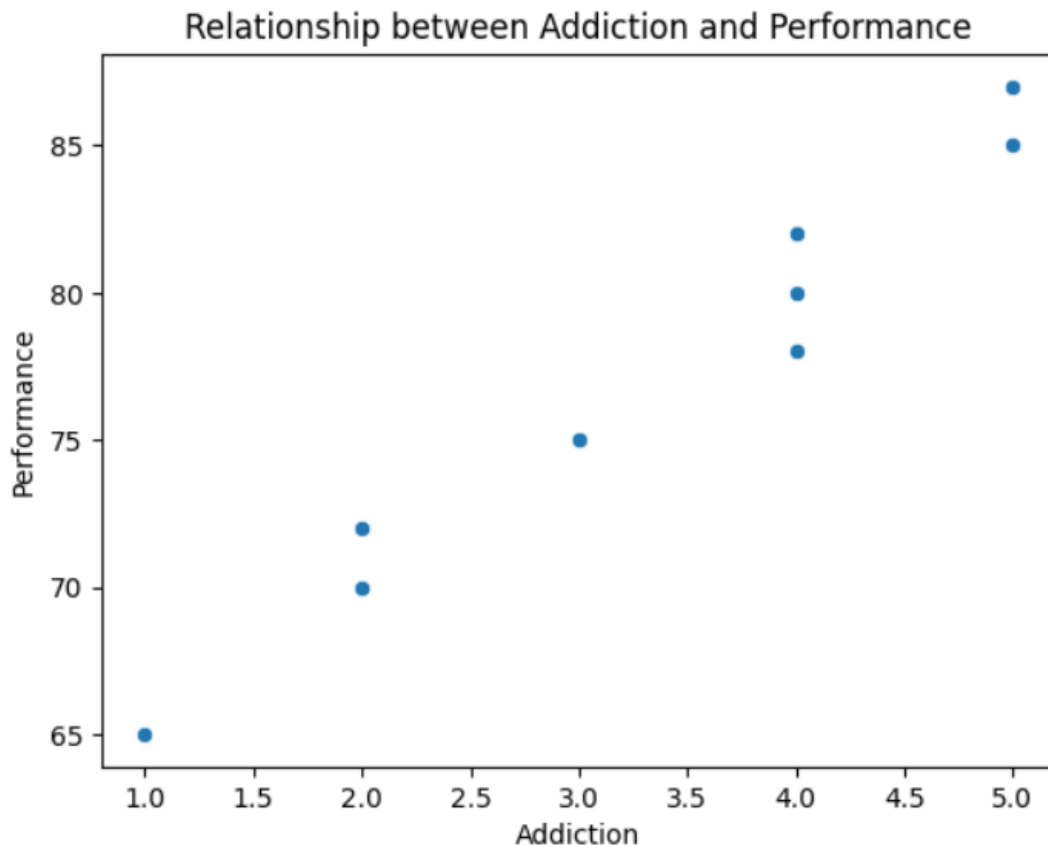


Figure 1 Negative Correlation Between Social Media Addiction and Programming Aptitude: Evidence from a Scatterplot"

Figure 2 shows the regression line for the relationship between addiction to social media and programming performance. As can be seen from the plot, the regression line indicates a significant negative relationship between these two variables.

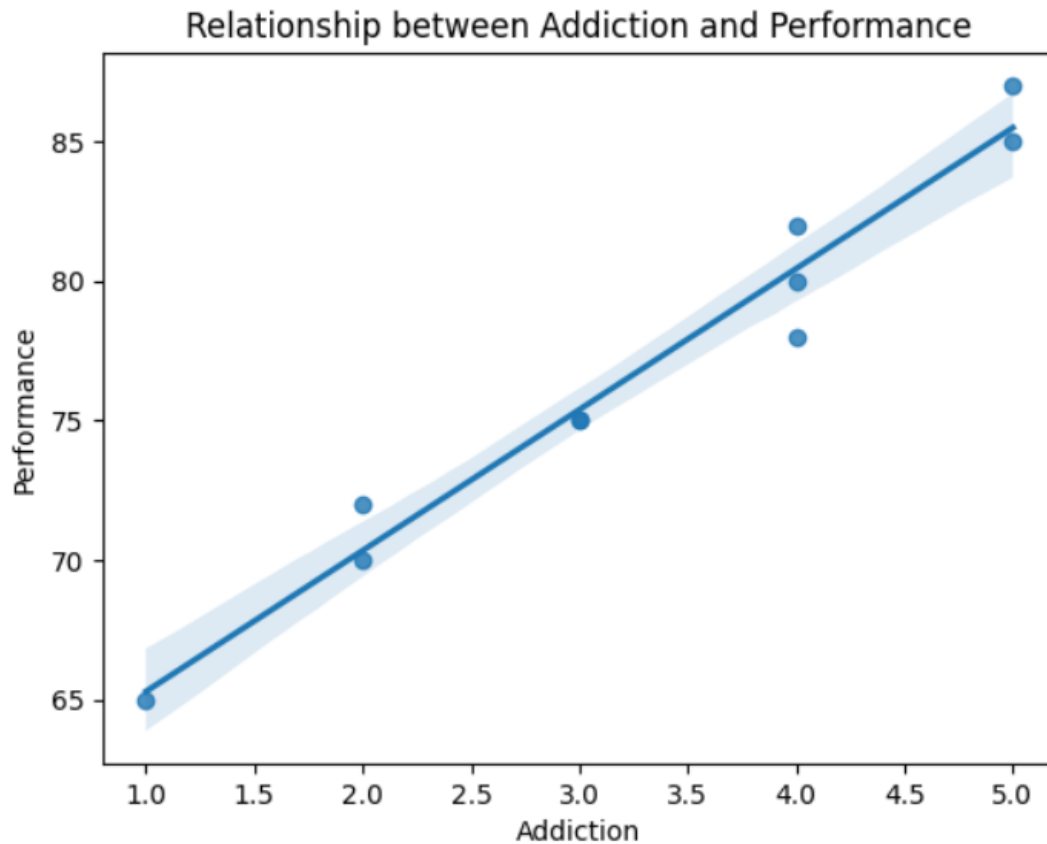


Figure 2 Regression Analysis of Social Media Addiction and Programming Aptitude: Negative Relationship Confirmed

Conclusion

The research discovered a notable inverse relationship between social media dependence and programming capabilities among university students studying computer science. Those who reported greater social media addiction demonstrated weaker programming skills. These results hold significant implications for educators and researchers in the computer science field, as they indicate that reducing social media addiction could enhance students' programming abilities and overall academic achievement.

Based on the study's findings, the following suggestions are proposed:

1. Academic institutions should think about creating programs to teach students about the detrimental effects of social media addiction on their academic performance.

2. Students ought to be motivated to restrict their social media usage and employ it for educational or professional aims rather than personal ones.
3. Instructors have the option to design activities that integrate social media usage in the learning environment while emphasizing its academic advantages over addictive aspects.
4. Researchers are encouraged to further explore the consequences of social media addiction on academic performance, specifically concentrating on computer science as a subject.

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