Effect Probabilities Heatmap for Agent urllc-trf2 - Slice 1

Slice 1

Decisions

	dec(tx_brate, Q1)	const(tx_brate, Q1)	inc(tx_brate, Q1)	dec(tx_brate, Q2)	const(tx_brate, Q2)	inc(tx_brate, Q2)	dec(tx_brate, Q3)	const(tx_brate, Q3)	inc(tx_brate, Q3)	dec(tx_brate, Q4)	const(tx_brate, Q4)	inc(tx_brate, Q4)	dec(tx_pckts, Q1)	const(tx_pckts, Q1)	inc(tx_pckts, Q1)	dec(tx_pckts, Q2)	const(tx_pckts, Q2)	inc(tx_pckts, Q2)	dec(tx_pckts, Q3)	const(tx_pckts, Q3)	inc(tx_pckts, Q3)	dec(tx_pckts, Q4)	const(tx_pckts, Q4)	inc(tx_pckts, Q4)	dec(dl_buffer, Q1)	const(dl_buffer, Q1)	inc(dl_buffer, Q1)	dec(dl_buffer, Q2)	const(dl_buffer, Q2)	inc(dl_buffer, Q2)	dec(dl_buffer, Q3)	const(dl_buffer, Q3)	inc(dl_buffer, Q3)	dec(dl_buffer, Q4)	const(dl_buffer, Q4)	inc(dl_buffer, Q4)
const(prb, C2) - const(sched)	8.2%	4.9%	4.3%	0.3%	2.0%	4.5%			0.2%				8.0%	5.0%	4.4%	0.6%	1.1%	4.8%			0.4%				2.5%	19.1%						0.1%	2.4%			0.4%
const(prb, C1) - const(sched)	1.2%	1.5%	0.7%		0.4%	0.8%							0.9%	0.3%	0.2%	0.5%	0.5%	0.5%	0.2%	0.4%	1.2%				1.1%	1.2%		0.6%		1.5%			0.2%			
dec(prb, C1) - const(sched)	0.3%	0.1%	0.2%			0.2%							0.4%					0.2%							0.2%	0.6%										
inc(prb, C2) - const(sched)	0.2%	0.1%	0.1%		0.2%								0.2%		0.1%											0.5%							0.1%			
inc(prb, C2) - toWF(sched)	0.2%					0.1%							0.2%		0.2%										0.1%	0.4%										
const(prb, C2) - toPF(sched)	0.2%	0.1%											0.3%	0.1%												0.4%										
const(prb, C2) - toWF(sched)	0.2%					0.1%							0.1%					0.1%								0.3%										
dec(prb, C1) - toPF(sched)	0.1%												0.2%													0.1%										
dec(prb, C1) - toRR(sched)																									0.2%											
const(prb, C1) - toPF(sched)																																				
inc(prb, C2) - toPF(sched)																																				
const(prb, C1) - toWF(sched)																																				
const(prb, C1) - toRR(sched)																																				
inc(prb, C3) - toRR(sched)																																				
dec(prb, C2) - toWF(sched)																																				

Effects