

```

class RunnableDemo implements Runnable
{
    public Thread t;
    public String threadName;
    boolean suspended = false;
    RunnableDemo(String name)
    {
        threadName=name;
        System.out.println("Creating " +threadName);
    }
    public void run()
    {
        System.out.println("Running "+threadName);
        try
        {
            for(int i=10;i>0;i--)
            {
                System.out.println("Thread: "+threadName +", "+i);
                Thread.sleep(100);
                synchronized(this)
                {
                    while(suspended)
                    {
                        wait();
                    }
                }
            }
        }
        catch(InterruptedException e)
        {
            System.out.println("Thread "+threadName+"interrupted.");
        }
        System.out.println("Thread "+threadName+" exiting.");
    }
    public void start()
    {
        System.out.println("Starting "+ threadName);
        if(t==null)
        {
            t=new Thread(this,threadName);
            t.start();
        }
    }
    void suspend()
    {
        suspended = true;
    }
    synchronized void resume()
    {
        suspended = false;
        notify();
    }
}
public class TestThread
{

```

```

RunnableDemo R1= new RunnableDemo("Thread-1");
R1.start();
RunnableDemo R2 = new RunnableDemo("Thread-2");
R2.start();
try
{
    Thread.sleep(100);
    R1.suspend();
    System.out.println("Suspending First Thread");
    Thread.sleep(100);
    R1.resume();
    System.out.println("Resuming First Thread");
    System.out.println("Suspending thread Two");
    R2.suspend();
    Thread.sleep(100);
    System.out.println("Resuming thread Two");
    R2.resume();
}
catch(InterruptedException e)
{
    System.out.println("Caught:"+e);
}
try
{
    System.out.println("Waiting for threads to finish.");
    R1.t.join();
    R2.t.join();
}
catch(InterruptedException e)
{
    System.out.println(e);
}
System.out.println("Main thread exiting.");
}
}

```

## Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Creating Thread-1
Starting Thread-1
Creating Thread-2
Starting Thread-2
Running Thread-1
Running Thread-2
Thread: Thread-2, 10
Thread: Thread-1, 10
Suspending First Thread
Thread: Thread-2, 9

```
Thread: Thread-2, 8
Resuming First Thread
Suspending thread Two
Thread: Thread-1, 9
Thread: Thread-1, 8
Resuming thread Two
Waiting for threads to finish.
Thread: Thread-2, 7
Thread: Thread-1, 7
Thread: Thread-2, 6
Thread: Thread-1, 6
Thread: Thread-2, 5
Thread: Thread-1, 5
Thread: Thread-2, 4
Thread: Thread-1, 4
Thread: Thread-2, 3
Thread: Thread-1, 3
Thread: Thread-2, 2
Thread: Thread-1, 2
Thread: Thread-2, 1
Thread: Thread-1, 1
Thread Thread-2 exiting.
Thread Thread-1 exiting.
Main thread exiting.
```

**Aim:**

Write a Java code to print a file into **n** parts

**Source Code:**

q226/split1.java

```
package q226;
import java.io.*;
import java.util.*;
public class split1{
    public static void main(String args[]){
        try{
            String inputfile="test.txt";
            double nol=10.0;
            File file=new File(inputfile);
            Scanner input=new Scanner(file);
            int count=0;
            while(input.hasNextLine())
            {
                input.nextLine();
                count++;
            }
            System.out.println("Lines in the file: "+count);
            double temp=(count/nol);
            int temp1=(int)temp;
            int nof=0;
            if(temp1==temp)
                nof = temp1;
            else
                nof=temp1+1;
            System.out.println("No. of files to be generated :"+nof);
            BufferedReader br=new BufferedReader(new FileReader(inputfile));
            String strLine;
            for(int j=1;j<-nof;j++){
                FileWriter fw = new FileWriter("File" +j+".txt");
                for(int i=1;i<=nol;i++){
                    strLine=br.readLine();
                    if(strLine!=null){
                        strLine=strLine+"\r\n";
                        fw.write(strLine);
                    }
                }
                fw.close();
            }
            br.close();
        }
        catch(Exception e){
            System.out.println("Error: "+e.getMessage());
        }}}
```

test.txt

Insert text here : 1614065200486

Hello

World

## Execution Results - All test cases have succeeded!

### Test Case - 1

#### User Output

Lines in the file: 3

No. of files to be generated :1

S.No: 24

Exp. Name: ***program to create a super class called Figure that it returns the area of a rectangle and triangle***

Date: 2023-11-09

**Aim:**

Write a java program to create a super class called Figure that receives the dimensions of two dimensional objects. It also defines a method called area that computes the area of an object. The program derives two subclasses from Figure. The first is Rectangle and second is Triangle. Each of the sub classes override area() so that it returns the area of a rectangle and triangle respectively

**Source Code:**

AbstractAreas.java

```
import java.util.*;
abstract class Figure{
    double dim1;
    double dim2;
    double dim3;
    double dim4;
    Figure(double a,double b){
        dim1=a;
        dim2=b;
        dim3=a;
        dim4=b;
    }
    abstract void area();
}
class Rectangle extends Figure
{
    Rectangle(double a,double b)
    {
        super(a,b);
    }
    void area()
    {
        double Area=dim1*dim2;
        System.out.println("Rectangle:");
        System.out.println("Area is "+Area);
    }
}
class Triangle extends Figure{
    Triangle(double a,double b)
    {
        super(a,b);
    }
    void area()
    {
        double Area=(dim3*dim4)/2;
        System.out.println("Triangle:");
        System.out.println("Area is "+Area);
    }
}
```

```

        }
    }
class AbstractAreas{
    public static void main(String args[]) {
        System.out.println("Enter lenght and breadth of Rectangle :");
        Scanner input = new Scanner(System.in);
        double dim1=input.nextDouble();
        double dim2=input.nextDouble();
        System.out.println("Enter height and side of Triangle :");
        Scanner input1 = new Scanner(System.in);
        double dim3=input1.nextDouble();
        double dim4=input1.nextDouble();
        Rectangle r=new Rectangle(dim1,dim2);
        Triangle t=new Triangle(dim3,dim4);
        Figure figuref;
        figuref = r;
        figuref.area();
        figuref=t;
        figuref.area();
    }
}

```

## Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Enter lenght and breadth of Rectangle :
12
14
Enter height and side of Triangle :
7
5
Rectangle:
Area is 168.0
Triangle:
Area is 17.5

Test Case - 2
User Output
Enter lenght and breadth of Rectangle :
4
8
Enter height and side of Triangle :
5
3
Rectangle:

Area is 32.0

Triangle:

Area is 7.5

**Aim:**

Write a Java program that uses three threads to perform the below actions:

1. First thread should print "Good morning" for every 1 second for 2 times
2. Second thread should print "Hello" for every 1 seconds for 2 times
3. Third thread should print "Welcome" for every 3 seconds for 1 times

Write appropriate **constructor** in the `Printer` class which implements `Runnable` interface to take three arguments : **message**, **delay** and **count** of types **String**, **int** and **int** respectively.

Write code in the `Printer.run()` method to print the **message** with appropriate **delay** and for number of times mentioned in **count**.

Write a class called `ThreadDemo` with the `main()` method which instantiates and executes three instances of the above mentioned `Printer` class as threads to produce the desired output.

**[Note:** If you want to sleep for **2** seconds you should call `Thread.sleep(2000);` as the `Thread.sleep(...)` method takes milliseconds as argument.]

**Note:** Please don't change the package name.

**Source Code:**

```
q11349/ThreadDemo.java
```

```

package q11349;
public class ThreadDemo {
    public static void main(String[] args)
    throws Exception {
        Thread t1 = new Thread(new Printer("Good morning", 1, 2));
        Thread t2 = new Thread(new Printer("Hello", 1, 2));
        Thread t3 = new Thread(new Printer("Welcome", 3, 1));
        t1.start();
        t2.start();
        t3.start();
        t1.join();
        t2.join();
        t3.join();
        System.out.println("All the three threads t1, t2 and t3 have completed
execution.");
    }
}
class Printer implements Runnable {
    String message;
    int deplay,count;
    Printer(String a,int b,int c){
        message=a;deplay=b;count=c;
    }
    public void run(){
        for(int i=0;i<count;i++){
            System.out.println(message);
            try{Thread.sleep(deplay*1000);
            }
            catch(InterruptedException ie){
                System.out.println(ie);
            }
        }
    }
}

```

### Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Good morning
Hello
Welcome
Good morning
Hello
All the three threads t1, t2 and t3 have completed execution.

**Aim:**

Write a java program to find and replace patterns in a given file. Replace the string "**This is test string 20000**" with the input string.

**Note:** Please don't change the package name.

**Source Code:**

q29790/ReplaceFile.java

```
package q29790;
import java.io.*;
import java.util.*;
import java.io.*;
import java.util.*;
class ReplaceFile{
    public static void main(String arg[]){
        try{
            File file = new File("file.txt");
            BufferedReader reader = new BufferedReader(new FileReader(file));
            String line , oldtext=new String();
            while((line = reader.readLine()) != null){
                if(oldtext==null)
                    oldtext = line + "\r\n";
                else
                    oldtext += line + "\r\n";
            }
            reader.close();
            System.out.print("Previous string: "+oldtext);
            // replace a word in a file
            //String newtext = oldtext.replaceAll("drink","Love");
            //To replace a line in a file
            String newtext = oldtext.replaceAll("This is test string 20000",
            "New string");
            System.out.print("New String: "+newtext);
        }catch (IOException ioe){
            ioe.printStackTrace();
        }}}
```

file.txt

This is test string 20000. The test string is replaced with your input string, check the string you entered is now visible here.

**Execution Results - All test cases have succeeded!**

Test Case - 1

User Output

New string

Previous string: This is test string 20000. The test string is replaced with your input string, check the string you entered is now visible here.

New String: New string. The test string is replaced with your input string, check the string you entered is now visible here.

S.No: 27

Exp. Name: ***A java program to demonstrate that the catch block for type Exception A catches the exception of type Exception B and Exception C.***

Date: 2023-11-09

**Aim:**

Use inheritance to create an exception superclass called Exception A and exception subclasses Exception B and Exception C, where Exception B inherits from Exception A and Exception C inherits from Exception B. Write a java program to demonstrate that the catch block for type Exception A catches the exception of type Exception B and Exception C.

**Note:** Please don't change the package name.

**Source Code:**

q29793/TestException.java

```

package q29793;
import java.lang.*;
@SuppressWarnings("serial")
class ExceptionA extends Exception {
    String message;
    public ExceptionA(String message) {
        this.message = message;
    }
}
@SuppressWarnings("serial")
class ExceptionB extends ExceptionA {
ExceptionB(String message)
{
    super(message);
}
}

@SuppressWarnings("serial")
class ExceptionC extends ExceptionB {
    ExceptionC(String message)
    {
        super(message);
    }
}

@SuppressWarnings("serial")
public class TestException {
    public static void main(String[] args) {
        try {
            getExceptionB();
        }
        catch(ExceptionA ea) {
            System.out.println("Got exception from Exception B");
        }
        try {
            getExceptionC();
        }
        catch(ExceptionA ea) {
            System.out.println("Got exception from Exception C");
        }
    }
    public static void getExceptionB() throws ExceptionB {
        throw new ExceptionB("Exception B");
    }
    public static void getExceptionC() throws ExceptionC {
        throw new ExceptionC("Exception C");
    }
}

```

### **Test Case - 1**

#### **User Output**

Got exception from Exception B

Got exception from Exception C

**S.No: 28**

Exp. Name: ***Stack Implementation***

**Date: 2024-01-03**

**Aim:**

Create an interface for stack with push and pop operations. Implement the stack in two ways fixed-size stack and Dynamic stack (stack size is increased when the stack is full).

**Note:** Please don't change the package name.

**Source Code:**

q29794/StaticAndDynamicStack.java

```

package q29794;
interface IntStack{
    void push(int item);
    int pop();
}
class FixedStack implements IntStack{
    private int stck[];
    private int tos;
    FixedStack(int size){
        stck=new int[size];
        tos=-1;
    }
    public void push(int item){
        if(tos==stck.length-1)
            System.out.println("Stack is full and increased");
        else stck[++tos]=item;
    }
    public int pop(){
        if(tos<0){
            System.out.println("Stack underflow");
            return 0;
        }
        else
            return stck[tos--];
    }
}

class StaticAndDynamicStack
{
    public static void main(String args[]){
        FixedStack mystack=new FixedStack(0);
        FixedStack mystack1=new FixedStack(5);
        FixedStack mystack2=new FixedStack(10);
        for(int i=0; i<1;i++)
            mystack.push(i);
        for(int i=0;i<5;i++)
            mystack1.push(i);
        for(int i=0;i<10;i++)
            mystack2.push(i);
        System.out.println("Stack in mystack1:");
        for(int i=0;i<5;i++)
            System.out.println(mystack1.pop());
        System.out.print("Stack in mystack2 :\n");
        for(int i=0;i<4;i++)
            System.out.println(mystack2.pop());
        mystack2.pop();
        for(int i=1;i<6;i++)
            System.out.println(mystack2.pop());
        System.out.println(mystack.pop());
    }
}

```

**Execution Results - All test cases have succeeded!**

Test Case - 1
---------------

**User Output**

Stack is full and increased

Stack in mystack1:

4

3

2

1

0

Stack in mystack2 :

9

8

7

6

4

3

2

1

0

Stack underflow

0

S.No: 29

Exp. Name: **Create multiple threads to access the contents of a stack**

Date: 2024-01-03

**Aim:**

Create multiple threads to access the contents of a stack. Synchronize thread to prevent simultaneous access to push and pop operations.

**Note:** Please don't change the package name.

**Source Code:**

q29795/StackThreads.java

```
package q29795;
import java.util.*;
class NewThread implements Runnable{
    Thread t;
    int n;
    Stack<Integer> STACK=new Stack<Integer>();
    NewThread(int size){
        n=size;
        t=new Thread(this);
        t.start();
    }
    synchronized public void run(){
        STACK.push(n);
        System.out.println(STACK.pop());
    }
}
class StackThreads{
    public static void main(String args[]){
        System.out.println("Enter the size of the stack");
        Scanner sc=new Scanner(System.in);
        int k=sc.nextInt();
        for(int i=1;i<=k;i++){
            NewThread ob=new NewThread(i);
        }
    }
}
```

**Execution Results - All test cases have succeeded!**

**Test Case - 1**

**User Output**

Enter the size of the stack

4

1

2

3

4

**Test Case - 2**

**User Output**

Enter the size of the stack

9

1

2

3

4

5

6

7

8

9

**Aim:**

Write a java program(s) that use collection framework classes.(TreeMap class)

**Source Code:****Treemap.java**

```
import java.util.*;
public class Treemap
{
    public static void main(String[] args)
    {
        Scanner inp = new Scanner(System.in);
        TreeMap<Integer,String> treeMap = new TreeMap<Integer,String>();
        System.out.print("No.Of Mapping Elements in TreeMap:");
        int num = inp.nextInt();
        for(int i=0;i<num;i++)
        {
            System.out.print("Integer:");
            int key= inp.nextInt();
            inp.nextLine();
            System.out.print("String:");
            String value = inp.nextLine();
            treeMap.put(key,value);
        }
        for(Map.Entry m : treeMap.entrySet())
        {
            System.out.println(m.getKey()+"->"+m.getValue());
        }
    }
}
```

**Execution Results - All test cases have succeeded!****Test Case - 1****User Output**

No.Of Mapping Elements in TreeMap:

2

Integer:

1

String:

HELLO

Integer:

2

String:

WORLD

1->HELLO

2->WORLD

### Test Case - 2

#### User Output

No.Of Mapping Elements in TreeMap:

3

Integer:

25

String:

UNIVERSITY

Integer:

26

String:

KNOWLEDGE

Integer:

27

String:

TECHNOLOGIES

25->UNIVERSITY

26->KNOWLEDGE

27->TECHNOLOGIES

**Aim:**

Write java program(s) that use collection framework classes.(TreeSet class)

**Source Code:****TreeSetclass.java**

```
import java.util.*;
public class TreeSetclass
{
    public static void main(String[] args)
    {
        Scanner inp = new Scanner(System.in);
        TreeSet<String> treeSet = new TreeSet<String>();
        System.out.print("No.Of Elements in TreeSet:");
        int num = inp.nextInt();
        inp.nextLine();
        for(int i=0;i<num;i++)
        {
            System.out.print("String:");
            treeSet.add(inp.nextLine());
        }
        Iterator<String> itr = treeSet.iterator();
        System.out.println("TreeSet Elements by Iterating:");
        while(itr.hasNext())
        {
            System.out.println(itr.next());
        }
    }
}
```

**Execution Results - All test cases have succeeded!**

Test Case - 1
<b>User Output</b>
No.Of Elements in TreeSet:
3
String:
Never
String:
Give
String:
Up
TreeSet Elements by Iterating:
Give
Never
Up

### Test Case - 2

#### User Output

No.Of Elements in TreeSet:

2

String:

Hello

String:

There

TreeSet Elements by Iterating:

Hello

There

S.No: 32

Exp. Name: **Write java program(s) that use collection framework classes.(LinkedHashMap class)**

Date: 2023-11-30

**Aim:**

Write a java program(s) that use collection framework classes.(LinkedHashMap class)

**Source Code:**

**LinkedHashMapclass.java**

```
import java.util.*;
public class LinkedHashMapclass
{
    public static void main(String[] args)
    {
        Scanner inp = new Scanner(System.in);
        LinkedHashMap<String, String> linledHashMap = new
        LinkedHashMap<String, String>();
        System.out.print("No.Of Mapping Elements in LinkedHashMap:");
        int num = inp.nextInt();
        inp.nextLine();
        for(int i=0;i<num;i++)
        {
            System.out.print("String:");
            String key = inp.nextLine();
            System.out.print("Corresponding String:");
            String value = inp.nextLine();
            linledHashMap.put(key,value);
        }
        System.out.println("LinkedHashMap entries : ");
        for(Map.Entry m : linledHashMap.entrySet())
        {
            System.out.println(m.getKey()+"="+m.getValue());
        }
    }
}
```

**Execution Results - All test cases have succeeded!**

**Test Case - 1**

**User Output**

No.Of Mapping Elements in LinkedHashMap:

3

String:

ONE

Corresponding String:

hi

String:

TWO

Corresponding String:

hello

String:

THREE

Corresponding String:

everyone

LinkedHashMap entries :

ONE=hi

TWO=hello

THREE=everyone

### Test Case - 2

#### User Output

No.Of Mapping Elements in LinkedHashMap:

4

String:

1x1

Corresponding String:

1

String:

1x2

Corresponding String:

2

String:

1x3

Corresponding String:

3

String:

1x4

Corresponding String:

4

LinkedHashMap entries :

1x1=1

1x2=2

1x3=3

1x4=4

**Aim:**

Write a java program(s) that use collection framework classes.(HashMap class)

**Source Code:****HashMapclass.java**

```
import java.util.*;
public class HashMapclass{
    public static void main(String[] args)
    {
        Scanner inp = new Scanner(System.in);
        HashMap<String,Integer> hashMap = new HashMap<String,Integer>();
        System.out.print("No.Of Mapping Elements in HashMap:");
        int num = inp.nextInt();
        for(int i=0;i<num;i++){
            inp.nextLine();
            System.out.print("String:");
            String key = inp.nextLine();
            System.out.print("Integer:");
            int value = inp.nextInt();
            hashMap.put(key,value);
        }
        for(Map.Entry m : hashMap.entrySet())
        {
            System.out.println("Key = "+m.getKey()+" , Value =
"+m.getValue());
        }
        System.out.println(hashMap);
    }
}
```

**Execution Results - All test cases have succeeded!**

Test Case - 1	
<b>User Output</b>	
No.Of Mapping Elements in HashMap:	
3	
String:	
hi	
Integer:	
1	
String:	
hello	
Integer:	
2	
String:	
world	

Integer:
3
Key = hi, Value = 1
Key = world, Value = 3
Key = hello, Value = 2
{hi=1, world=3, hello=2}

### Test Case - 2

#### User Output

No.Of Mapping Elements in HashMap:
3
String:
Students
Integer:
200
String:
Teachers
Integer:
5
String:
Principal
Integer:
1
Key = Teachers, Value = 5
Key = Students, Value = 200
Key = Principal, Value = 1
{Teachers=5, Students=200, Principal=1}

**Aim:**

Write a java program(s) that use collection framework classes.(LinkedList class)

**Source Code:****Linkedlist.java**

```
import java.util.*;
public class Linkedlist
{
    public static void main(String args[])
    {
        Scanner inp = new Scanner(System.in);
        LinkedList<String> linkedList = new LinkedList<String>();
        System.out.println("No.Of Strings in LinkedList:");
        int num = inp.nextInt();
        inp.nextLine();
        for(int i=0;i<num;i++)
        {
            System.out.println("Enter the String:");
            linkedList.add(inp.nextLine());
        }
        System.out.println("LinkedList:"+linkedList);
        System.out.println("The List is as follows:");
        Iterator<String> itr = linkedList.iterator();
        while(itr.hasNext())
        {
            System.out.println(itr.next());
        }
    }
}
```

**Execution Results - All test cases have succeeded!**

<b>Test Case - 1</b>	
<b>User Output</b>	
No.Of Strings in LinkedList:	
3	
Enter the String:	
Hi	
Enter the String:	
Hello	
Enter the String:	
World	
LinkedList:[Hi, Hello, World]	
The List is as follows:	
Hi	
Hello	

**Test Case - 2**

**User Output**

No.Of Strings in LinkedList:

2

Enter the String:

Human

Enter the String:

Being

LinkedList:[Human, Being]

The List is as follows:

Human

Being

**Aim:**

Write a java program(s) that use collection framework classes.(ArrayList class)

**Source Code:****ArrayListExample.java**

```
import java.util.*;
public class ArrayListExample
{
    public static void main(String args[])
    {
        Scanner inp = new Scanner(System.in);
        ArrayList<Integer> arrayList = new ArrayList<Integer>();
        System.out.println("Enter ArrayList length: ");
        int num = inp.nextInt();
        for(int i=1;i<=num;i++)
        {
            arrayList.add(i);
        }
        System.out.println("ArrayList printing by using Iterator: ");
        Iterator<Integer> itr = arrayList.iterator();
        while(itr.hasNext())
        {
            System.out.println(itr.next());
        }
    }
}
```

**Execution Results - All test cases have succeeded!****Test Case - 1****User Output**

Enter ArrayList length:

5

ArrayList printing by using Iterator:

1

2

3

4

5

**Test Case - 2****User Output**

Enter ArrayList length:

3

ArrayList printing by using Iterator:

1

2

3

**Aim:**

Write a java program(s) that use collection framework classes.(HashTable class)

**Source Code:****HashTableclass.java**

```
import java.util.*;
public class HashTableclass{
    public static void main(String[] args)
    {
        Scanner inp = new Scanner(System.in);
        Hashtable<Integer, String> hashTable = new Hashtable<Integer, String>();
        System.out.print("No.Of Mapping Elements in HashTable:");
        int num = inp.nextInt();
        for(int i=0;i<num;i++){
            System.out.print("Rank:");
            int key = inp.nextInt();
            inp.nextLine();
            System.out.print("Name:");
            String value = inp.nextLine();
            hashTable.put(key,value);
        }
        for(Map.Entry<Integer, String> m : hashTable.entrySet())
        {
            System.out.println("Rank : "+m.getKey()+""
Name : "+m.getValue());
        }
    }
}
```

**Execution Results - All test cases have succeeded!**

Test Case - 1
<b>User Output</b>
No.Of Mapping Elements in HashTable:
3
Rank:
4
Name:
Robert
Rank:
5
Name:
John
Rank:

6	
Name:	
Jennifer	
Rank : 6	Name : Jennifer
Rank : 5	Name : John
Rank : 4	Name : Robert

### Test Case - 2

#### User Output

No.Of Mapping Elements in HashTable:

3

Rank:

1

Name:

Jon

Rank:

2

Name:

Robert

Rank:

3

Name:

Jennifer

Rank : 3

Name : Jennifer

Rank : 2

Name : Robert

Rank : 1

Name : Jon