

CALR Parsing

Conflict in SLR parsers

- Shift / reduce conflict arises
- Follow information alone is not sufficient to decide when to reduce.
- Hence, powerful parser is required

Conflicts in SLR parsers

- In SLR, if there is a production of the form $A \rightarrow \alpha \blacksquare$, then a reduce action takes place based on $\text{follow}(A)$
- There would be situations, where when state i appears on the TOS, the viable prefix $\beta\alpha$ on the stack is such that βA cannot be followed by terminal 'a' in a right sentential form
- Hence, the reduction $A \rightarrow \alpha$ would be invalid on input 'a'

CALR parsers motivation

- If it is possible to do more in the states that allow us to rule out some of the invalid reduction, introduce more states
- Introduce exactly which input symbols to follow a particular non-terminal

CALR parsers

- Construct LR(1) items
- Use these items to construct the CALR parsing table involving action and goto
- Use this table, along with input string and stack to parse the string

CALR motivation

- Extra symbol is incorporated in the items to include a terminal symbol as a second component
- $A \rightarrow [\alpha . \beta, a]$ where $A \rightarrow \alpha \beta$ is a production and 'a' is a terminal or the right end marker \$ - LR(1) item

$A \rightarrow \alpha \cdot \beta$, a \downarrow terminal and \$

LR(1) item

- $\overset{\curvearrowright}{1}$ – refers to the length of the second component – lookahead of the item
- Lookahead has no effect in $A \rightarrow [\alpha . \beta, a]$ where β is not ϵ , but $A \rightarrow [\alpha ., a]$ calls for a reduction $A \rightarrow \alpha$ if the next input symbol is 'a', 'a' will be subset of $\text{follow}(A)$

LR(1) item

- $A \rightarrow [\alpha .\beta , a]$ is a valid item for a viable prefix γ if there is a derivation $S \Rightarrow \delta A w \Rightarrow \delta \alpha \beta w$ where $\gamma = \delta \alpha$ and either 'a' is the first symbol of 'w' or 'w' is ϵ and 'a' is \$

LR(1) item algorithm

- Closure (I)

{repeat for each item $[A \rightarrow \alpha \cdot \underline{B} \beta, a]$ in I,

for each production $B \rightarrow \gamma$ in G'

and each terminal b in $\text{First}(\underline{\beta a})$ such that $[B \rightarrow \underline{\cdot} \gamma, \underline{b}]$ is not in I do

add $[B \rightarrow \cdot \gamma, b]$

until no more items can be added to I

end }

$$G \Rightarrow \underline{G'} \quad s' \rightarrow s$$

$\text{first}(\beta a)$

$$A \rightarrow \alpha \cdot \underline{B} \beta, a$$
$$B \rightarrow \cdot \gamma, \underline{b}$$

$\text{first}(a)$

$$A \rightarrow \alpha \cdot B, a$$

$$B \rightarrow \cdot \gamma, \underline{a}$$

Goto(I, X)

Begin

Let J be the set of items $[A \rightarrow \alpha X.\beta, a]$ such that
 $[A \rightarrow \alpha.X\beta, a]$ is in I;

Return closure(J)

end

Items(G')

Begin $C := \text{closure}(\{S' \rightarrow .S, \$\});$

repeat for each set of items I in C and each grammar symbol X such that $\text{goto}(I, X)$ is not empty and not in C

add $\text{goto}(I, X)$ to C

until no more set of items can be added to C

end

Example

- 1 • $S \rightarrow CC$
- 2 • $C \rightarrow cC$
- 3 • $C \rightarrow d$

$$\text{FIRST}(C) = \{c, d\}$$

- Augmented
- $S' \rightarrow S$
- $S \rightarrow CC$
- $C \rightarrow cC$
- $C \rightarrow d$

LR(1) items

- I_0 :
 $\overset{A \rightarrow \alpha \cdot B \beta, a}{\checkmark} S' \rightarrow \cdot S, \$$ $FI(\beta a) = FI(\$)$
 $\checkmark S \rightarrow \cdot \underline{C} C, \$$ $FI(C\$) = \{c, d\}$
 $C \rightarrow \cdot c C, \underline{c/d}$ ($\text{first}(C\$)$)
 $C \rightarrow \cdot d, c/d$

- I_1 : $\text{goto}(I_0, S)$
 $S' \rightarrow S \cdot, \$$
- I_2 : $\text{goto}(I_0, C)$
 $S \rightarrow \overset{A \rightarrow \alpha \cdot B \beta, a}{\underline{C}} \cdot C, \$$ $FI(\$)$
 $C \rightarrow \cdot c C, \$$
 $C \rightarrow \cdot d, \$$

$C \rightarrow c \cdot C, \$$
 $C \rightarrow \cdot c C, \$$
 $C \rightarrow \cdot d, \$$

- $I_3 : \text{goto}(I_0, c), \text{goto}(I_3, c),$
 $C \rightarrow c.C, c/d$
 $C \rightarrow .cC, c/d$
 $C \rightarrow .d, c/d$
- $I_4 : \text{goto}(I_0, d) \text{ goto}(I_3, d)$
 $C \rightarrow d., c/d$

- $I_5 : \text{goto}(I_2, C)$
 $S \rightarrow CC., \$$
- $I_6 : \text{goto}(I_2, c) \text{ goto}(I_6, c)$
 $C \rightarrow c.C, \$$
 $C \rightarrow .cC, \$$
 $C \rightarrow .d, \$$

- $l_7 : \text{goto}(l_2, d) \text{ goto}(l_6, d)$

✓ $C \rightarrow d., \$$

- $l_8 : \text{goto}(l_3, C)$

$C \rightarrow cC., c/d$

- $l_9 : \text{goto}(l_6, C)$

$C \rightarrow cC., \$$

Parsing Table

- Construct $C = \{I_0, I_1, I_2 \dots I_n\}$ the collection of LR(1) items for G'
- State I of the parser is from I_i
 - if $[A \rightarrow \alpha.a\beta, b]$ is in I_i and $\text{goto}(I_i, a) = I_j$ set action $[i, a] = \text{shift } j$, where a is a terminal
 - if $[A \rightarrow \alpha., a]$ is in I_i and $A \neq S'$, then set action $[i, a] = \text{reduce by } A \rightarrow \alpha$
// a conflict here implies the grammar is not CALR grammar
- If $\text{goto}(I_i, A) = I_j$ then $\text{goto}(i, A) = j$
- $[S' \rightarrow .S, \$]$ implies an accept action
- All other entries are error

Parsing table - CALR

State	Action			goto	
	c	d	\$	S	C
0	s3	S4		1	2
1					
2	s6	s7			5
3	s3	s4			8
4					
5					
6	s6	s7			9

Parsing table - CALR

State	Action			goto	
	c	d	\$	S	C
0	s3	s4		1 _✓	2 _✓
1			accept		
2	s6	s7			5
3	s3	s4			8 _✓
4	r3	r3			
5			r1 _✓		
6	s6	s7			9

State	Action			goto	
	c	d	\$	S	C
7			r3		
8	r2	r2			
9			r2		

Parsing algorithm

- Set input to point to the first symbol of $w\$$
- Repeat
 - Let s be the state on the top of the stack
 - Let a be the symbol pointed to by ip
 - If action $[s, a] = \text{shift } s'$ then
 - Push a then s' on top of the stack
 - Move input to the next input symbol

Parsing algorithm

- Else if action $[s, a] = \text{reduce } A \rightarrow \beta$ then
 - Pop $2 * |\beta|$ symbols off the stack
- Let s' be the state now on the top of the stack
 - Push A then goto $[s', A]$ on top of the stack
 - Output the production $A \rightarrow \beta$
- Else if action $[s, a] = \text{accept}$ then return;
- Else error()

Parsing with CALR parser

Stack	Input	Action
0	ccdd\$	[0, c] – shift 3
0 c 3	c d d \$	[3, c] – shift 3
0 c 3 c 3	d d \$	[3, d] – shift 4
0 c 3 c 3 d 4	d \$	[4, d] – reduce 3, pop 2 symbols from stack, push C, goto(3, C) = 8 c → d
0 c 3 c 3 C 8	d \$	[8, d] – reduce 2, pop 4 symbols from the stack, push C, goto(3, C) = 8 c → cC
0 c 3 C 8	d \$	[8, d] – reduce 2, pop 4 symbols from the stack, push C, goto(0, C) = 2 C → cC

0C2

Stack	Input	Action
0 C 2	d \$	[2, d] – shift 7
0 C 2 <u>d</u> 7	\$	[7, \$] – reduce 3, pop 2 symbols from the stack, goto(2, C) = 5 <i><u>c</u> → d</i>
0 C 2 <u>C</u> 5	\$	[5, \$] – reduce 1, pop 4 symbols off the stack, goto(0, S) = 1 <i>s → CC</i>
0 S 1	\$	[1, \$] – accept – successful parsing

Example

- $S' \rightarrow S$
- ₁ • $S \rightarrow L = R$
- ₂ • $S \rightarrow R$
- ₃ • $L \rightarrow * R$
- ₄ • $L \rightarrow \text{id}$
- ₅ • $R \rightarrow L$

q_0 :

$S' \rightarrow \cdot S^{\beta}, \$$

$S \rightarrow \cdot L^{\alpha} = R^{\beta}, \a

$S \rightarrow \cdot R^{\beta}, \$$

$\{ L \rightarrow \cdot * R, = / \$$

$L \rightarrow \cdot \text{id}, = / \$$

$R \rightarrow \cdot L^{\beta}, \$$

$F1(=R\$) = \{=\}$

$F1(\$) = \$$

$\begin{cases} L \rightarrow \cdot * R, \$ \\ L \rightarrow \cdot \text{id}, \$ \end{cases}$

Another Example

- I_0
 $[S' \rightarrow \bullet S, \$] \text{ goto}(I_0, S) = I_1$
 $[S \rightarrow \bullet L = R, \$] \text{ goto}(I_0, L) = I_2$
 $[S \rightarrow \bullet R, \$] \text{ goto}(I_0, R) = I_3$
 $[L \rightarrow \bullet * R, =/\$] \text{ goto}(I_0, *) = I_4$
 $[L \rightarrow \bullet \text{id}, =/\$] \text{ goto}(I_0, \text{id}) = I_5$
 $[R \rightarrow \bullet L, \$] \text{ goto}(I_0, L) = I_2$
- $I_1: \text{goto}(I_0, S)$
 $[S' \rightarrow S \bullet, \$]$
- $I_2: \text{goto}(I_0, L)$
 $[S \rightarrow L \bullet = R, \$] \text{ goto}(I_2, =) = I_6$
 $[R \rightarrow L \bullet, \$]$
- $I_3: \text{goto}(I_0, R)$
 $[S \rightarrow R \bullet, \$]$
- $I_4: \text{goto}(I_0, *) \text{ goto}(I_4, *)$
 $[L \rightarrow * \bullet R, =/\$] \text{ goto}(I_4, R) = I_7$
 $[R \rightarrow \bullet L, =/\$] \text{ goto}(I_4, L) = I_8$
 $[L \rightarrow \bullet * R, =/\$] \text{ goto}(I_4, *) = I_4$
 $[L \rightarrow \bullet \text{id}, =/\$] \text{ goto}(I_4, \text{id}) = I_5$
- $I_5: \text{goto}(I_0, \text{id}) \text{ goto}(I_4, \text{id})$
 $[L \rightarrow \text{id} \bullet, =/\$]$

- $I_6 : \text{goto}(I_2, =)$
 $[S \rightarrow L = \bullet R, \$] \text{goto}(I_6, R) = I_9$
 $[R \rightarrow \bullet L, \$] \text{goto}(I_6, L) = I_{10}$
 $[L \rightarrow \bullet * R, \$] \text{goto}(I_6, *) = I_{11}$
 $[L \rightarrow \bullet \text{id}, \$] \text{goto}(I_6, \text{id}) = I_{12}$
- $I_7 : \text{goto}(I_4, R)$
 $[L \rightarrow * R \bullet, = / \$]$
- $I_8 : \text{goto}(I_4, L)$
 $[R \rightarrow L \bullet, = / \$]$

- $I_9 : \text{goto}(I_6, R)$
 $[S \rightarrow L = R \bullet, \$]$
- $I_{10} : \text{goto}(I_6, L) \text{ goto}(I_{11}, L)$
 $[R \rightarrow L \bullet, \$]$
- $I_{11} : \text{goto}(I_6, *) \text{ goto}(I_{11}, *)$
 $[L \rightarrow * \bullet R, \$] \text{goto}(I_{11}, R) = I_{13}$
 $[R \rightarrow \bullet L, \$] \text{goto}(I_{11}, L) = I_{10}$
 $[L \rightarrow \bullet * R, \$] \text{goto}(I_{11}, *) = I_{11}$
 $[L \rightarrow \bullet \text{id}, \$] \text{goto}(I_{11}, \text{id}) = I_{12}$

- $I_{12} : \text{goto}(I_6, \text{id}) \text{ goto}(I_{11}, \text{id})$
[$L \rightarrow \text{id}\bullet, \$$]
- $I_{13} : \text{goto}(I_{11}, R)$
[$L \rightarrow *R\bullet, \$$]

Parsing Table

State	Action				goto		
	id	*	=	\$	S	L	R
0	s5	s4			1	2	3
1				accept			
2			s6	r5			
3				r2			
4	s5	s4				8	7
5			r4	r4			
6	s12	s11				10	9

State	Action				Goto		
	id	*	=	\$	S	L	R
7			r3	r3			
8			r5	r5			
9				r1			
10				r5			
11	s12	s11				10	13
12				r4			
13				r3			

Summary

- CALR – most powerful parser
- Have so many items and states
- No conflicts

Thank you