

Error Correction

Error Correction

It can be handled in two ways:

- 1) receiver can have the sender retransmit the entire data unit.
- 2) The receiver can use an error-correcting code, which automatically corrects certain errors.

Single-bit error correction

To correct an error, the receiver reverses the value of the altered bit. To do so, it must know which bit is in error.

Number of redundancy bits needed

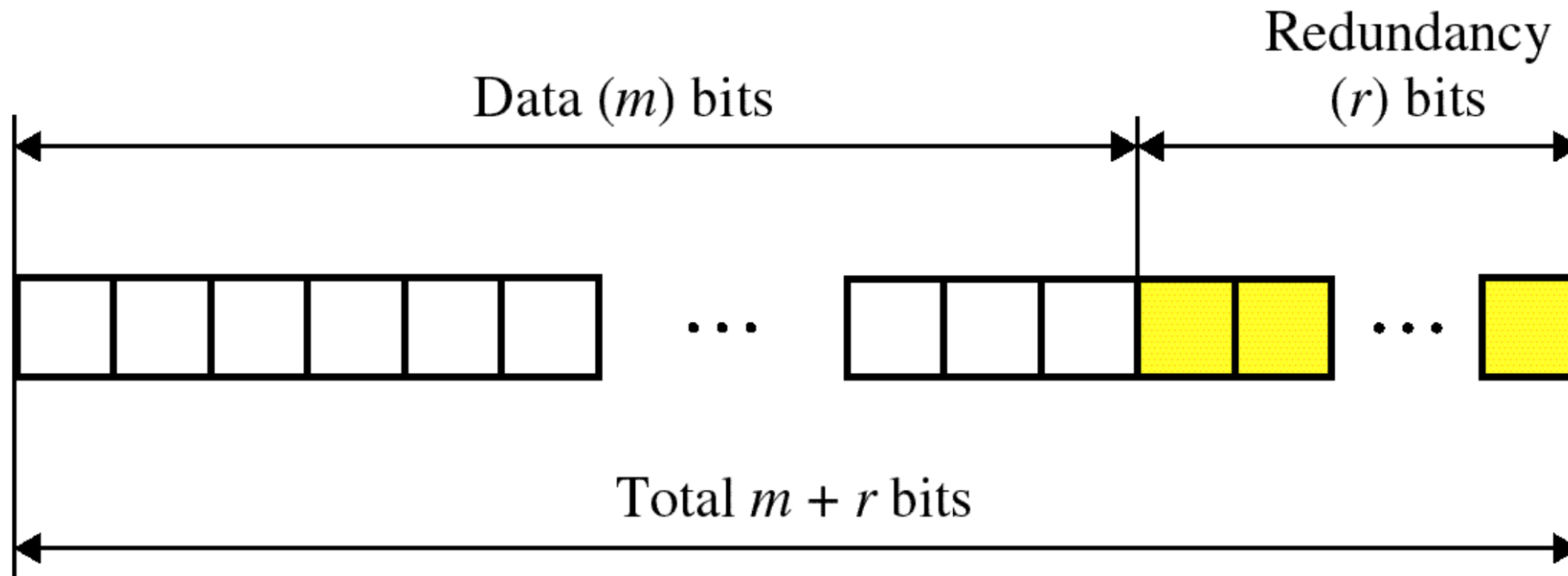
- Let data bits = m
- Redundancy bits = r

\therefore Total message sent = $m+r$

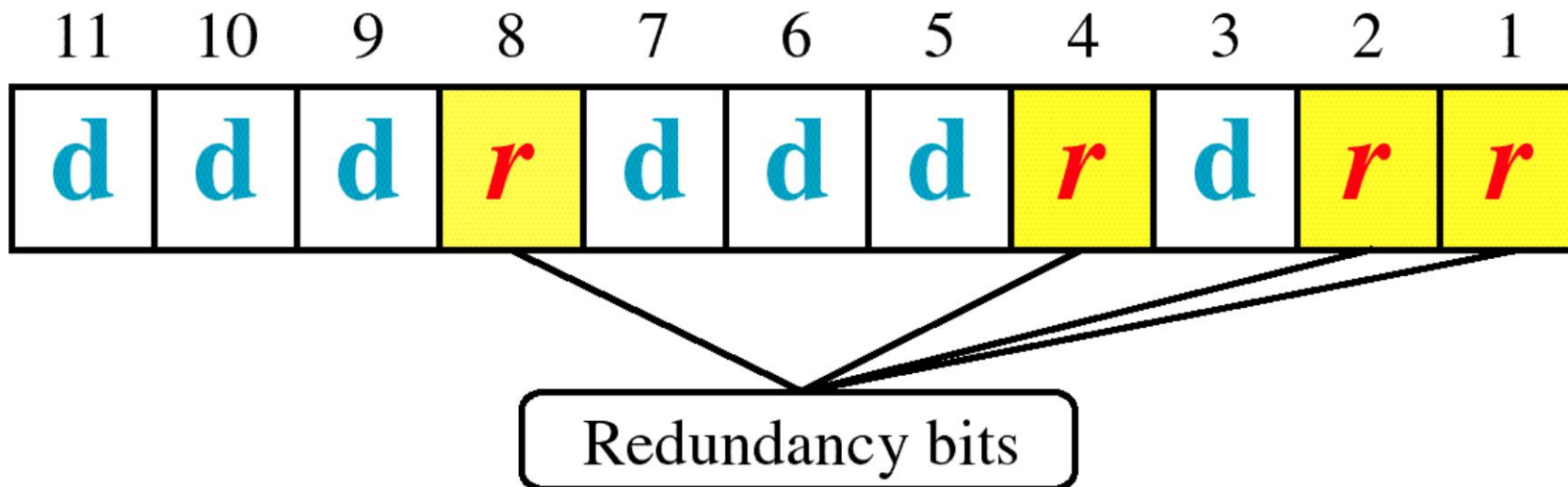
The value of r must satisfy the following relation:

$$2^r \geq m+r+1$$

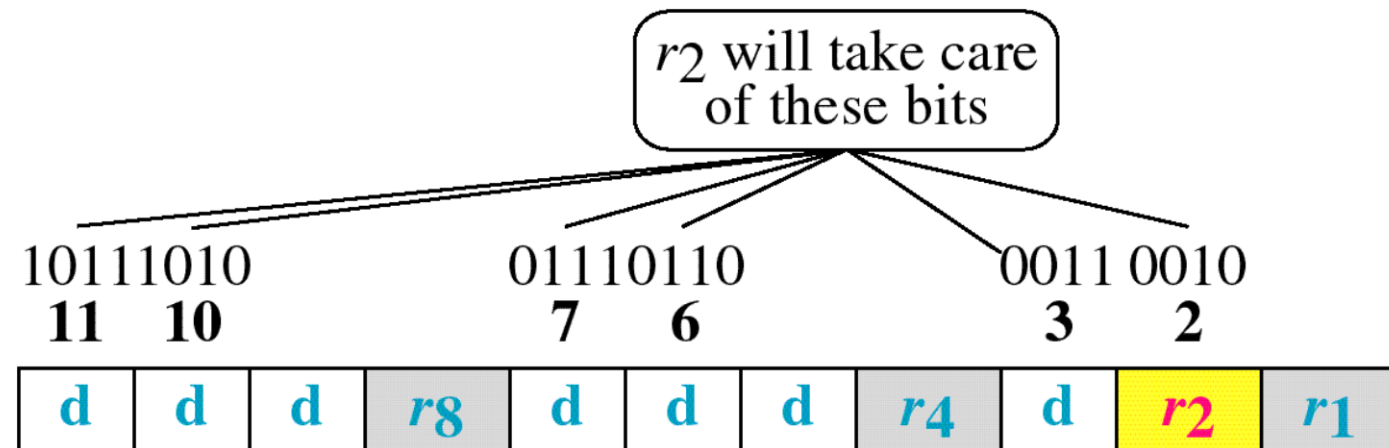
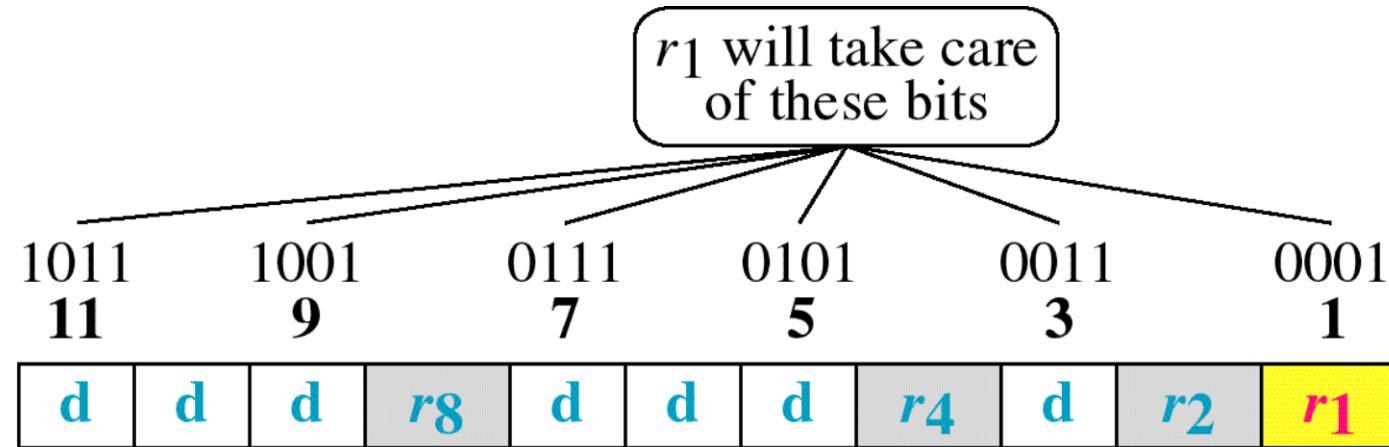
Error Correction



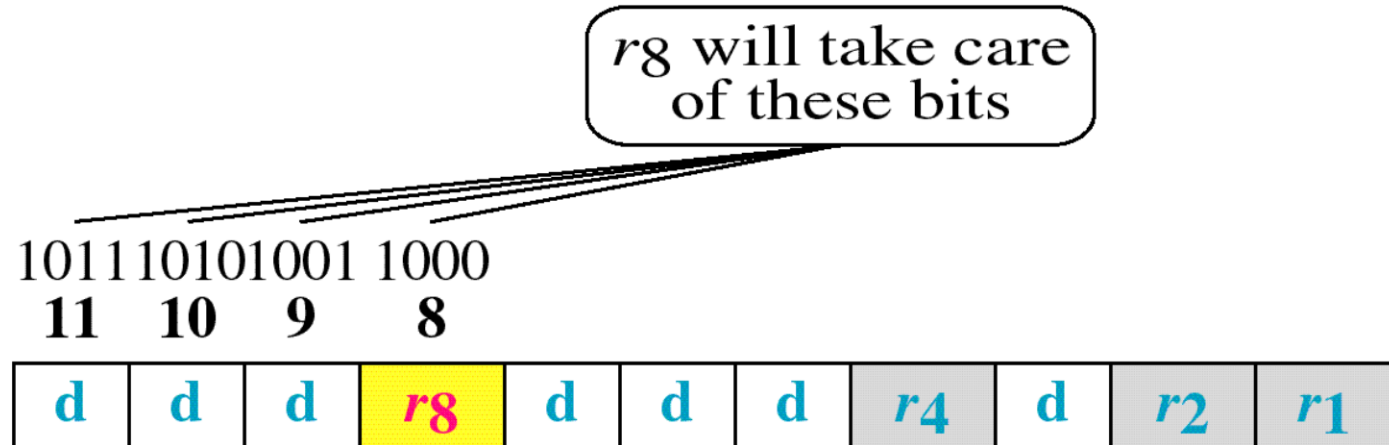
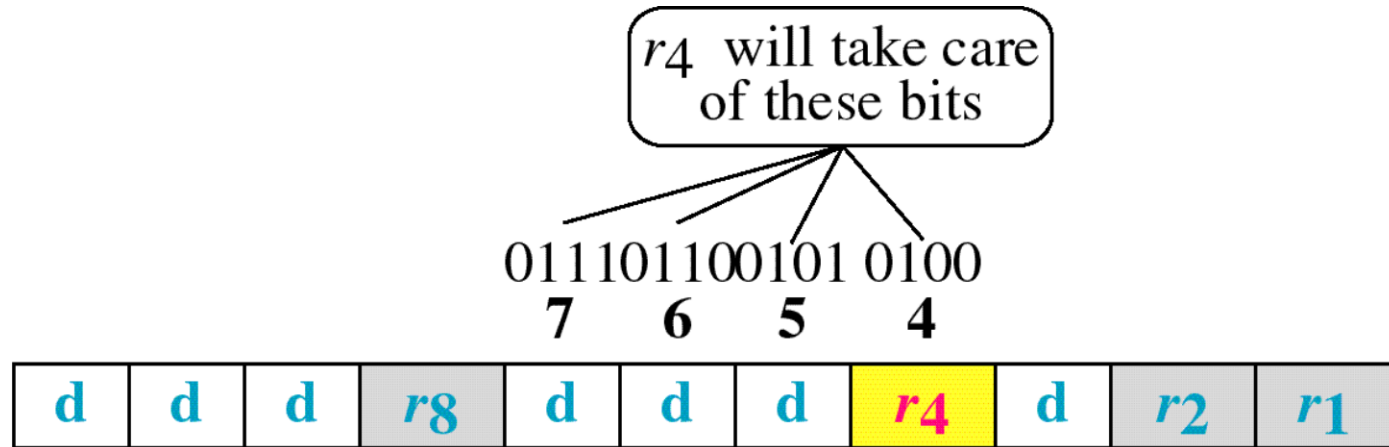
Hamming Code



Hamming Code



Hamming Code



Example of Hamming Code

Data: 1 0 0 1 1 0 1



Data

1	0	0		1	1	0		1		
---	---	---	--	---	---	---	--	---	--	--

Adding r_1

1	0	0		1	1	0		1		1
---	---	---	--	---	---	---	--	---	--	---

Adding r_2

1	0	0		1	1	0		1	0	1
---	---	---	--	---	---	---	--	---	---	---

Adding r_4

1	0	0		1	1	0	0	1	0	1
---	---	---	--	---	---	---	---	---	---	---

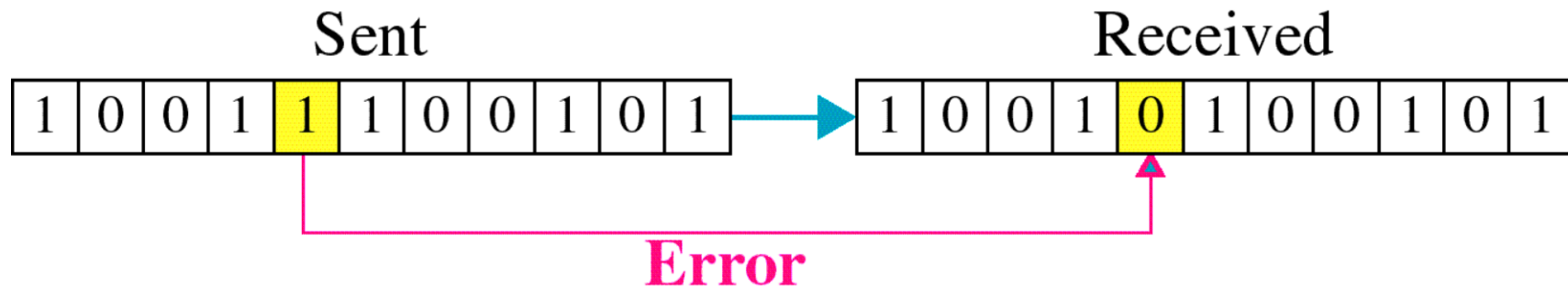
Adding r_8

1	0	0	1	1	1	0	0	1	0	1
---	---	---	---	---	---	---	---	---	---	---

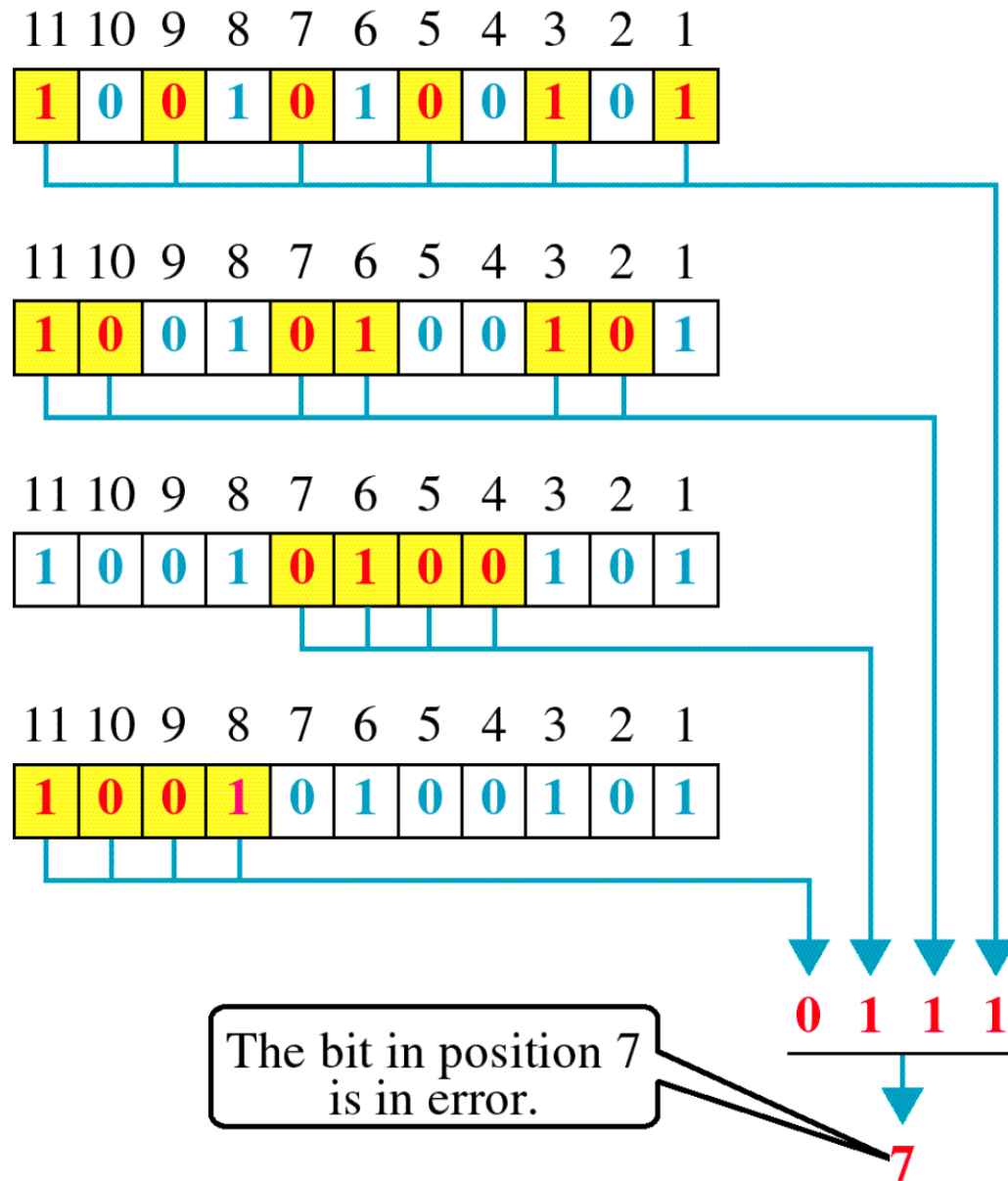


Code: 1 0 0 1 1 1 0 0 1 0 1

Single-bit error



Error Detection



Hamming Codes : for ED n EC

- m data bits together with r error check bits form an $n = (m + r)$ bit **codeword**
- The number of bits two codewords differ in is called the **hamming distance** between the two codewords
- **Significance** : If two codewords are at HD d then it requires d single bit errors to convert one into the other

HD of a coding scheme

- For m bit data .. All the 2^m possible combinations are legal
- But not all the 2^n codewords are used
 - in a coding scheme (algorithm to compute the check bits) some of these codewords are legal and others are illegal

For eq .. Consider parity : 1($r = 1$) parity bit is appended with value so that the total number of 1's in the codeword is even ..

Then 11011 is a legal codeword in this scheme but 11010 is not

HD of a list of legal codewords

- Minimum HD between any pair of legal codewords in the list

Remember : Each algorithm to compute the check bits create a different list of legal codewords

Use of HD for error detection

- To detect d single bit errors , we need (an algorithm that creates) a code list with HD at least $d + 1$

For eg . For the parity scheme .. HD is 2 ..hence it can be used to detect single bit errors ($d=1$)

Continued...

- If the recvd codeword is legal .. We accept it ,
- And if it is illegal we report (detect) an error
- Q1 : Can it happen that we recv a legal codeword when d single bit errors have occurred ...this is eqwt to saying can we get a legal code from another legal code by d single bit errors?
- A1 : No, since the HD of the code is at least $d + 1$. So a legal CW can be generated from another LCW by inverting at least $d + 1$ bits and not by inverting d or less bits.

Continued...

- Q2 : Can we get an illegal CW when no error has occurred ?
- A2 : Obviously not ..since the legal CW was sent by the sender and if no error has occurred then the receiver must receive a legal CW

Use of HD for error correction

- To correct d single bit errors , we need (an algorithm that creates) a code list with HD at least $2d + 1$.

- For eg. Consider the following legal CWs:

0000000000, 0000011111,1111100000,1111111111

HD is 5 .. It can be used to correct 2 single bit errors

Continued..

Claim : Suppose we recv an illegal code C .. Then there is a unique legal code which is at a distance d or less from C

Proof : Suppose there are 2 codes C_1 and C_2 at distance d (or less) from C .. Then C_1 can be obtained from C_2 by $2d$ (or less) inversions ..
A contradiction to (code has HD at least $2d + 1$)

Continue...

- Obtain C1 from C2

Lets rearrange the bits of C so that all the bits(B1) that are inverted to obtain C1 are in the beginning followed by bits(B2) inverted to obtain C2 ..followed by the remaining bits (B3) ..In the worst case there is no overlapping between B1 and B2 .. In that case C1 is obtained from C2 by inverting exactly these B1 and B2 bits which together are no more than $2d$.. (if there is some overlapping then those bits are not inverted, hence $< 2d$)

Hamming Code to correct one bit errors

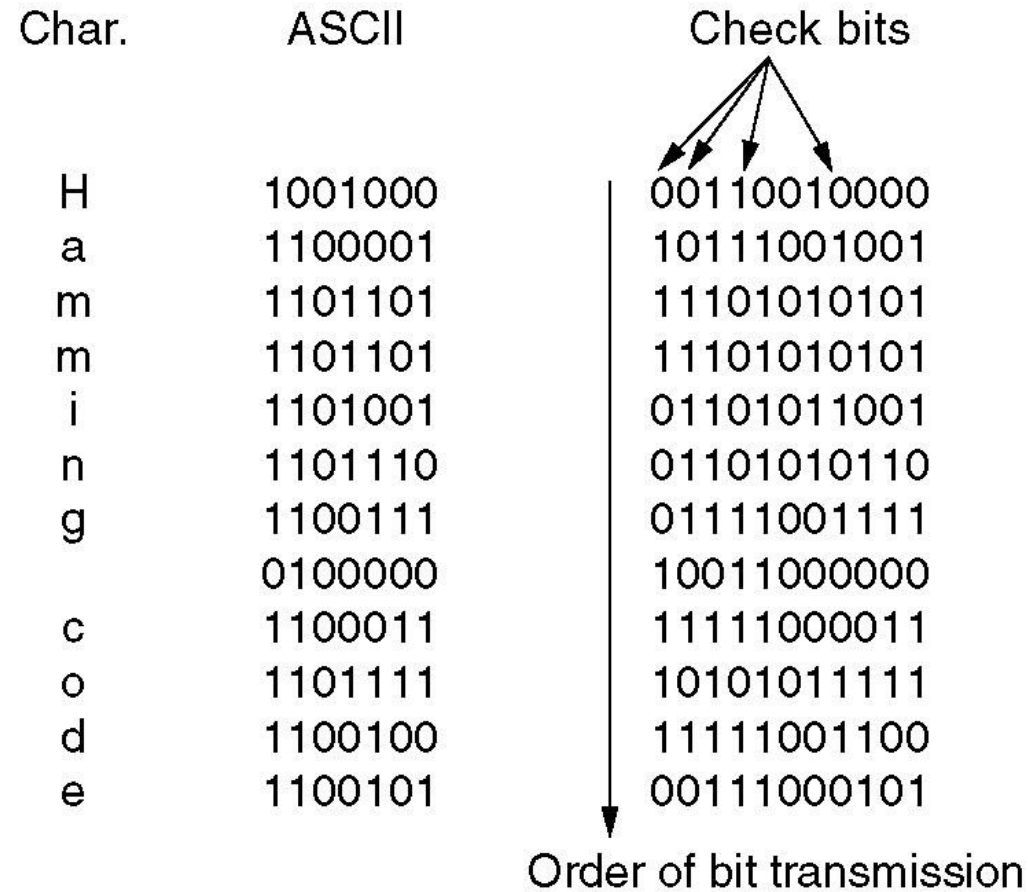
- The bits of the CW are numbered left to right , starting from 1 ... the bits that are powers of 2 are check bits (1,2,4,8 ...) and the remaining are data bits.
- Expand the position of each data bit in powers of 2 ..for eg. $11 = 1 + 2 + 8$.. So 11th bit contributes to the computation of value of these check bits i.e. 1,2, 8

Continued...

- We do this for each data bit ..
- The value of a check bit is computed so that the parity of the all the data bits that contribute to it together with the check bit itself is even.
- For eg .

data bits 1001000 will be sent as the codeword 00110010000

Hamming Code to correct burst errors



Error detecting code

- Polynomial code or CRC(Cyclic Redundancy Check)

CRC

- A message m : a string of bits corresponds to a polynomial denote it by $M(x)$.
- r check bitspolynomial $R(x)$.
- Transmitted bits $m + r$ polynomial

$$T(x) = M(x) + R(x)$$

- Generator polynomial $G(x)$
- r checkbits are computed so that when $G(x)$ divides $T(x)$, the remainder is zero.

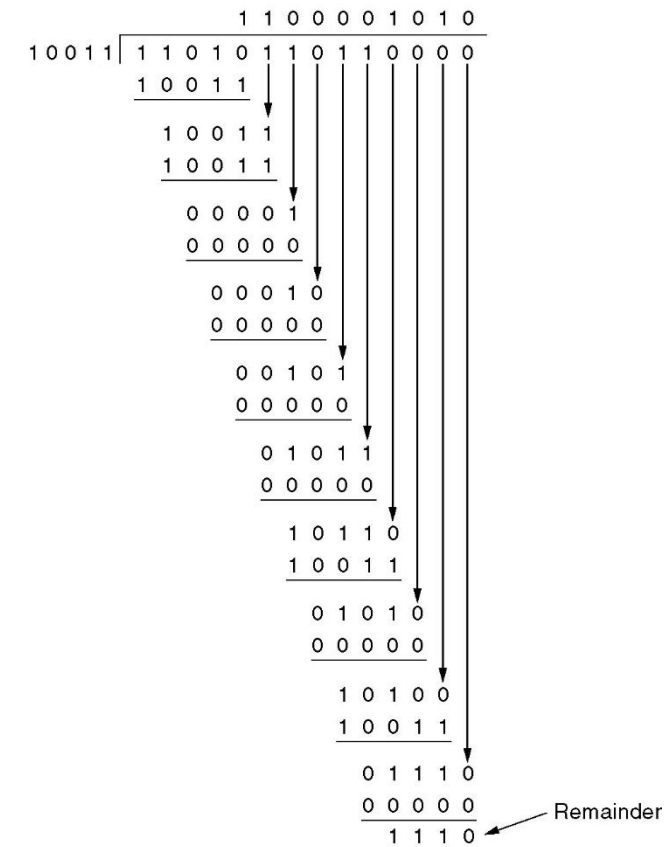
Error-Detecting Codes

Calculation of the polynomial code checksum.

Frame : 1 1 0 1 0 1 1 0 1 1

Generator: 1 0 0 1 1

Message after 4 zero bits are appended: 1 1 0 1 0 1 1 0 1 1 0 0 0 0



Transmitted frame: 1 1 0 1 0 1 1 0 1 1 1 1 1 0

CRC contd..

- At the receiving end, receiver again divides the polynomial corresponding to the received bits by $G(x)$ and accepts it iff the remainder is zero.
- Now let $E(x)$ denote the polynomial corresponding to the errored bits. Then receiver receives
$$T'(x) = T(x) + E(x)$$
- $G(x)$ divides $T'(x)$ iff it divides $E(x)$

CRC

- Detecting single bit errors

$$E(x) = x^i$$

Choose $G(x)$ = any polynomial with at least two terms

- Detecting 2 single bit errors

$$E(x) = x^i + x^j = x^i (x^{j-i} + 1)$$

Choose $G(x)$ s.t it neither divides x nor divides $x^k + 1$ for any $k \leq$ frame length

- Detecting odd number of single bit errors

$E(x)$ can't be of the form $(x + 1) Q(x)$

Choose $G(x)$ of the type $(x + 1) Q(x)$

$G(x)$ = a general polyn of degree r

- Will detect single burst of length $\leq r$
- Will accept (without detecting) bursts of length $r+1$ with probability only $\frac{1}{2}^{(r-1)}$
- Will accept longer bursts (without detecting) with probability only $\frac{1}{2}^r$

Note : Certain Polynomials have become international standards

Detecting single burst of length $k \leq r$ with a gen polyn of degree r

- $E(x) = x^i (x^{k-1} + \dots + 1)$
- Choose $G(x) = Q(x) + 1$

If $k-1 < \text{degree of } G(x)$ then $G(x)$ can never divide $E(x)$... I.e. if $k-1 < r$
..I.e. if $k \leq r$

IEEE 802 LANs use

- For eg.

$$X^{32} + x^{26} + x^{23} + x^{22} \dots x^2 + x + 1$$

Detects single burst of length ≤ 32

Note : A simple shift register circuit can be constructed to compute and verify the checksums in hardware.