

EX. NO:1	
Date:	DEVELOP A LEXICAL ANALYZER TO RECOGNIZE A FEW PATTERNS IN C AND CREATE SYMBOL TABLE WHILE RECOGNIZING IDENTIFIERS

PROGRAM(Pattern recognition):

```
#include<stdio.h>
#include<conio.h>
#include<ctype.h>
#include<string.h>

void main()
{
    FILE *fi,*fo,*fop,*fk;
    int flag=0,i=1;
    char c,t,a[15],ch[15],file[20];
    clrscr();
    printf("\n Enter the File Name:");
    scanf("%s",&file);
    fi=fopen(file,"r");
    fo=fopen("input.c","");
    fop=fopen("oper.c","r");
    fk=fopen("key.c","r");
    c=getc(fi);
    while(!feof(fi))
    {
        if(isalpha(c) | | isdigit(c) | | (c=='[' | | c==']' | | c=='.'==1))
            fputc(c,fo);
        else
        {
            if(c=='\n')
                fprintf(fo,"\t$\\t");
            else fprintf(fo,"\\t%c\\t",c);
        }
        c=getc(fi);
    }
}
```

```
}

fclose(fi);

fclose(fo);

fi=fopen("input.c","r");

printf("\n Lexical Analysis");

fscanf(fi,"%s",a);

printf("\n Line: %d\n",i++);

while(!feof(fi))

{

if(strcmp(a,"$")==0)

{

printf("\n Line: %d \n",i++);

fscanf(fi,"%s",a);

}

fscanf(fop,"%s",ch);

while(!feof(fop))

{

if(strcmp(ch,a)==0)

{

fscanf(fop,"%s",ch);

printf("\t\t%s\t:\t%s\n",a,ch);

flag=1;

} fscanf(fop,"%s",ch);

}

rewind(fop);

fscanf(fk,"%s",ch);

while(!feof(fk))

{

if(strcmp(ch,a)==0)
```

```
{  
fscanf(fk,"%k",ch);  
printf("\t\t%s\t:\tKeyword\n",a);  
flag=1;  
}  
fscanf(fk,"%s",ch);  
}  
rewind(fk);  
if(flag==0)  
{  
if(isdigit(a[0]))  
printf("\t\t%s\t:\tConstant\n",a);  
else  
printf("\t\t%s\t:\tIdentifier\n",a);  
}  
flag=0;  
fscanf(fi,"%s",a); }  
getch();  
}
```

Key.C:

```
int  
void  
main  
char  
if  
for  
while  
else  
printf
```

```
scanf  
FILE  
Include stdio.h  
conio.h  
iostream.h  
Oper.C:  
( open para  
) closepara  
{ openbrace } closebrace < lesser  
> greater  
" doublequote ' singlequote : colon  
; semicolon  
# preprocessor = equal  
== asign  
% percentage ^ bitwise  
& reference * star  
+ add - sub  
\ backslash / slash
```

Input.C:

```
#include "stdio.h"  
#include "conio.h"  
void main()  
{  
int a=10,b,c;  
a=b*c;  
getch();  
}
```

PROGRAM(Symbol Table):

```
#include<stdio.h>
```

```
#include<conio.h>
#include<malloc.h>
#include<string.h>
#include<math.h>
#include<ctype.h>

void main()
{
    int i=0,j=0,x=0,n,flag=0; void *p,*add[15]; char ch,srch,b[15],d[15],c; //clrscr();
    printf("expression terminated by $:");
    while((c=getchar())!='$') {
        b[i]=c; i++;
    }
    n=i-1;
    printf("given expression:");
    i=0;
    while(i<=n)
    {
        printf("%c",b[i]); i++;
    }
    printf("symbol table\n");
    printf("symbol\taddr\ttype\n");
    while(j<=n)
    {
        c=b[j];
        if(isalpha(toascii(c)))
        {
            if(j==n)
            {
                p=malloc(c); add[x]=p;
                d[x]=c;
                printf("%c\t%d\tidentifier\n",c,p);
            }
        }
    }
}
```

```

}

else

{
ch=b[j+1];

if(ch=='+' | | ch=='-' | | ch=='*' | | ch=='=')

{
p=malloc(c);

add[x]=p;

d[x]=c;

printf("%c\t%d\tidentifier\n",c,p);

x++;

}

}

}

j++;

}

printf("the symbol is to.besearched\n");

srch=getch();

for(i=0;i<=x;i++)

{

if(srch==d[i])

{

printf("symbol found\n");

printf("%c%s%d\n",srch,"@address",add[i]);

flag=1;

}

}

if(flag==0)

printf("symbol not found\n");

getch();

```

}

OUTPUT(Pattern recognition):

```
enter the file name : input.c
                      LEXICAL ANALYSIS

line : 1      #      :      preprocessor
      include  :      keyword
      "        :      doublequote
      stdio.h  :      keyword
      "        :      doublequote

line : 2      #      :      preprocessor
      include  :      keyword
      "        :      doublequote
      conio.h  :      keyword
      "        :      doublequote

line : 3      void   :      keyword
      main    :      keyword
      (       :      openpara
      )       :      closepara

line : 4      {       :      openbrace

line : 5      int    :      keyword
      a       :      identifier
      =       :      equal
      10     :      constant
      b       :      identifier
      ,       :      identifier
      ;       :      semicolon

line : 6      a       :      identifier
      =       :      equal
      b       :      identifier
      *       :      star
      ;       :      semicolon

line : 7      getch  :      identifier
      (       :      openpara
      )       :      closepara
      ;       :      semicolon

line : 8      >      :      closebrace

line : 9      $      :      identifier
```

OUTPUT(Symbol Table):

```
expression terminated by $:a+b+c=d$  
given expression:a+b+c=dsymbol table  
symbol    addr      type  
a        1892      identifier  
b        1994      identifier  
c        2096      identifier  
d        2200      identifier  
the symbol is to be searched
```

EX. NO:2	IMPLEMENTATION OF LEXICAL ANALYZER USING LEX TOOL
Date:	

PROGRAM:

```
#include<stdio.h>
#include<ctype.h>
#include<conio.h>
#include<string.h>
char vars[100][100];
int vcnt;
char input[1000],c;
char token[50],tlen;
int state=0,pos=0,i=0,id;
char *getAddress(char str[])
{
    for(i=0;i<vcnt;i++)
        if(strcmp(str,vars[i])==0)
            return vars[i];
    strcpy(vars[vcnt],str);
    return vars[vcnt++];
}
int isrelop(char c)
{
    if(c=='+'||c=='-'||c=='*'||c=='/'||c=='%'||c=='^')
        return 1;
    else
        return 0;
}
int main(void)
{
    clrscr();
    printf("Enter the Input String:");
}
```

```
gets(input);
do
{
c=input[pos];
putchar(c);
switch(state)
{
case 0:
if(isspace(c))
printf("\b");
if(isalpha(c))
{
token[0]=c;
tlen=1;
state=1;
}
if(isdigit(c))
state=2;
if(isrelop(c))
state=3;
if(c==';')
printf("\t<3,3>\n");
if(c=='=')
printf("\t<4,4>\n");
break;
case 1:
if(!isalnum(c))
{
token[tlen]='\0';

```

```
printf("\b\t<1,%p>\n",getAddress(token));  
state=0;  
pos--;  
}  
else  
token[tlen++]=c;  
break;  
case 2:  
if(!isdigit(c))  
{  
printf("\b\t<2,%p>\n",&input[pos]);  
state=0;  
pos--;  
}  
break;  
case 3:  
id=input[pos-1];  
if(c=='=')  
printf("\t<%d,%d>\n",id*10,id*10);  
else{  
printf("\b\t<%d,%d>\n",id,id);  
pos--;  
}state=0;  
break;  
}  
pos++;  
}  
while(c!=0);  
getch();
```

```
return 0;
```

```
}
```

OUTPUT

```
Enter the Input String:a+b*c
a      <1,08CE>
+
b      <1,0932>
*
c      <1,0996>
```

EX. NO:3(A)	GENERATE YACC SPECIFICATION FOR A FEW SYNTACTIC CATEGORIES
Date:	A) ARITHMETIC EXPRESSION RECOGNIZER

PROGRAM:

```
#include<stdio.h>
#include<conio.h>
void main()
{ char s[5]; clrscr();
printf("\n Enter any operator:"); gets(s);
switch(s[0])
{
case '>': if(s[1]=='=') printf("\n Greater than or equal");
else printf("\n Greater than"); break;
case '<': if(s[1]=='=') printf("\n Less than or equal");
else printf("\n Less than");
break;
case '=':
if(s[1]=='=') printf("\n Equal to");
else printf("\n Assignment");
break;
case '!':
if(s[1]=='=') printf("\n Not Equal");
else printf("\n Bit Not");
break;
case '&':
}
```

```
if(s[1]=='&')
printf("\nLogical AND");
else
printf("\n Bitwise AND");
break;
case '|':
if(s[1]=='|')
printf("\nLogical OR");
else
printf("\nBitwise OR");
break;
case '+':
printf("\n Addition");
break;
case '-':
printf("\nSubstraction");
break;
case '*':
printf("\nMultiplication");
break;
case '/':
printf("\nDivision");
break;
case '%': printf("Modulus");
break;
default:
printf("\n Not a operator");
}
getch(); }
```

OUTPUT:

```
Enter any operator:*
Multiplication_
```

EX. NO:3(B)	B) PROGRAM TO RECOGNISE A VALID VARIABLE WHICH STARTS WITH A LETTER FOLLOWED BY ANY NUMBER OF LETTERS OR DIGITS
Date:	

PROGRAM :

```
variable_test.l

%{
/* This LEX program returns the tokens for the Expression */

#include "y.tab.h"

%}

%%

"int " {return INT;}

"float" {return FLOAT;}

"double" {return DOUBLE;}

[a-zA-Z]*[0-9]*{

printf("\nIdentifier is %s",yytext);

return ID;

}

return yytext[0];

\n return 0;

int yywrap()

{

return 1;

}

variable_test.y

%{

#include

/* This YACC program is for recognising the Expression*/ %}

%token ID INT FLOAT DOUBLE

%%

D;T L

;

L:L, ID
```

```
| ID  
;  
T:INT  
| FLOAT  
| DOUBLE  
;  
%%  
extern FILE *yyin;  
main()  
{  
do  
{  
yyparse();  
}while(!feof(yyin));  
}  
yyerror(char*s)  
{  
}
```

OUTPUT:

```
[root@localhost]# Lex variable_test.l  
[root@localhost]# yacc -d variable_test.y  
[root@localhost]# gcc lex.yy.c y.tab.c  
[root@localhost]# ./a.out  
int a, b;  
  
Identifier is a  
Identifier is b [root@localhost]#
```

EX. NO:3(C)	C) PROGRAM TO RECOGNISE A VALID CONTROL STRUCTURES SYNTAX OF C LANGUAGE (FOR LOOP, WHILE LOOP, IF-ELSE, IF-ELSE-IF, SWITCH-CASE, ETC.)
Date:	

PROGRAM:

```
    } else if (line[i] == '\\') {  
        insideCharacter = 1 - insideCharacter;  
    } else if (!insideComment && !insideString && !insideCharacter) {  
        if (strncmp(line + i, "for", 3) == 0) {  
            printf("For loop: %s\n", line);  
            break;  
        } else if (strncmp(line + i, "while", 5) == 0) {  
            printf("While loop: %s\n", line);  
            break;  
        } else if (strncmp(line + i, "if", 2) == 0) {  
            printf("If statement: %s\n", line);  
            break;  
        } else if (strncmp(line + i, "else if", 7) == 0) {  
            printf("Else-if statement: %s\n", line);  
            break;  
        } else if (strncmp(line + i, "else", 4) == 0) {  
            printf("Else statement: %s\n", line);  
            break;  
        } else if (strncmp(line + i, "switch", 6) == 0) {  
            printf("Switch statement: %s\n", line);  
            break;  
        } else if (strncmp(line + i, "case", 4) == 0) {  
            printf("Case label: %s\n", line);  
            break;  
        } else if (strncmp(line + i, "default", 7) == 0) {  
            printf("Default label: %s\n", line);  
            break;  
        }  
    }  
}
```

```
}

}

fclose(file);

getch(); // For Turbo C/C++

return 0;

}
```

Sample.c:

```
#include <stdio.h>

int main() {

    int i;

    for (i = 0; i < 10; i++) {

        if (i % 2 == 0) {

            printf("Even\n");

        }

        else{

            printf("Odd\n");

        }

    }

    return 0;

}
```

OUTPUT:

Valid Control Structures:

For loop: for (i = 0; i < 10; i++) {
If statement: if (i % 2 == 0) {
Else statement: } else {

EX. NO:3(D)	D) PROGRAM TO IMPLEMENT A CALCULATOR USING LEX AND YACC
Date:	

PROGRAM:

```
%{

#include<stdio.h>

int op=0,i;

float a,b;

%}

dig[0-9]+|[([0-9]*)".([0-9]+)

add "+"

sub "-"

mul"**"

div "/"

pow "^^"

ln \n

%%

{dig}{digi();}

{add}{op=1;}

{sub}{op=2;}

{mul}{op=3;}

{div}{op=4;}

{pow}{op=5;}

{ln}{printf("\n the result:%f\n\n",a);}

%%

digi()

{

if(op==0)

a=atof(yytext);

else

{

b=atof(yytext);
```

```
switch(op)
{
    case 1:a=a+b;
    break;
    case 2:a=a-b;
    break;
    case 3:a=a*b;
    break;
    case 4:a=a/b;
    break;
    case 5:for(i=a;b>1;b--)
        a=a*i;
    break;
}
op=0;
}
}

main(int argv,char *argc[])
{
    yylex();
}
yywrap()
{
    return 1;
}
```

OUTPUT:

Lex cal.l

Cc lex.yy.c-ll

a.out

4*8

The result=32

EX. NO:4

Date:

**GENERATE THREE ADDRESS CODE FOR A SIMPLE PROGRAM
USING LEX AND YACC**

PROGRAM:**LEX file:calc.l**

```
%{%
#include "y.tab.h"

%}

%%

int { return INT; }

return { return RETURN; }

[\t] /* Ignore whitespace */

\n { return EOL; }

. { return yytext[0]; }

%%
```

YACC File:calc.y

```
%{

#include <stdio.h>

#include <stdlib.h>

%}
```

```
%token INT
```

```
%token RETURN
```

```
%token EOL
```

```
%%
```

program:

```
INT main EOL statement_list return_statement
;
```

```
main:  
INT MAIN '(' ')' '{'  
;  
}
```

```
statement_list:  
/* Empty */  
|  
statement statement_list  
;
```

```
statement:  
INT ID '=' expr EOL { printf("%s = %s %s %s\n", $2, $4, $1, $6); }  
;  
;
```

```
expr:  
ID { $$ = $1; }  
|  
NUM { $$ = $1; }  
|  
expr '+' expr { $$ = $1 + $3; }  
|  
expr '-' expr { $$ = $1 - $3; }  
;  
;
```

```
return_statement:  
RETURN NUM EOL { printf("return %s\n", $2); }  
;  
;
```

```
%%  
int main() {
```

```
yyparse();  
return 0;
```

} C program:

```
int main() {  
    int a, b, c;  
    a = 5;  
    b = 3;  
    c = a + b;  
    return 0;  
}
```

OUTPUT:

```
a = 5  
b = 3  
t1 = a + b  
return 0
```

EX. NO:5
Date:

IMPLEMENTATION OF TYPE CHECKING

PROGRAM:

```
#include<stdio.h>

char str[50],opstr[75];

int f[2][9]={2,3,4,4,4,0,6,6,0,1,1,3,3,5,5,0,5,0};

int col,col1,col2;

char c;

swt()

{

switch(c)

{

case '+':col=0;break;

case '-':col=1;break;

case '*':col=2;break;

case '/':col=3;break;

case '^':col=4;break;

case '(':col=5;break;

case ')':col=6;break;

case 'd':col=7;break;

case '$':col=8;break;

default:printf("\nTERMINAL MISSMATCH\n");

exit(1);

}

// return 0;

}

main()

{

int i=0,j=0,col1,cn,k=0;

int t1=0,foundg=0;

char temp[20];
```

```
clrscr();
printf("\nEnter arithmetic expression:");
scanf("%s",&str);
while(str[i]!='\0')
    i++;
str[i]='$';
str[++i]='\0';
printf("%s\n",str);
come:
i=0;
opstr[0]='$';
j=1;
c='$';
swt();
col1=col;
c=str[i];
swt();
col2=col;
if(f[1][col1]>f[2][col2])
{
    opstr[j]='>';
    j++;
}
else if(f[1][col1]<f[2][col2])
{
    opstr[j]='<';
    j++;
}
else
```

```
{  
opstr[j]='=';j++;  
}  
while(str[i]!='$')  
{  
c=str[i];  
swt();  
col1=col;  
c=str[++i];  
swt();  
col2=col;  
opstr[j]=str[--i];  
j++;  
if(f[0][col1]>f[1][col2])  
{  
opstr[j]='>';  
j++;  
}  
else if(f[0][col1]<f[1][col2])  
{  
opstr[j]='<';  
j++;  
}  
else  
{  
opstr[j]='=',j++;  
}  
i++;  
}
```

```
opstr[j]='$';
opstr[++j]='\0';
printf("\nPrecedence Input:%s\n",opstr);
i=0;
j=0;
while(opstr[i]!='\0')
{
foundg=0;
while(foundg!=1)
{
if(opstr[i]=='\0')goto redone;
if(opstr[i]== '>')foundg=1;
t1=i;
i++;
}
if(foundg==1)
for(i=t1;i>0;i--)
if(opstr[i]=='<')break;
if(i==0){printf("\nERROR\n");exit(1);}
cn=i;
j=0;
i=t1+1;
while(opstr[i]!='\0')
{
temp[j]=opstr[i];
j++,i++;
}
temp[j]='\0';
opstr[cn]='E';
```

```
opstr[++cn]='\0';
strcat(opstr,temp);
printf("\n%s",opstr);
i=1;
}
redone:k=0;
while(opstr[k]!='\0')
{
k++;
if(opstr[k]=='<')
{
Printf("\nError");
exit(1);
}
}
if((opstr[0]=='$')&&(opstr[2]=='$'))goto sue;
i=1
while(opstr[i]!='\0')
{
c=opstr[i];
if(c=='+'|c=='*'|c=='/'|c=='$')
{
temp[j]=c;j++;
}
temp[j]='\0';
strcpy(str,temp);
goto come;
sue:
```

```
printf("\n success");

return 0;

}
```

OUTPUT:

```
Enter arithmetic expression:(d*d)+d$  
(d*d)+d$$

Precedence Input:$<<(d)*d>>+<d>$

$<<(E*(d))>>+<d>$  
$<<(E*E)>>+<d>$  
$E+<d>$  
$E+E$  
Precedence Input:$<$

Error
```

```
Enter arithmetic expression:(d*d)$  
(d*d)$$

Precedence Input:$<<(d)*d>>>$

$<<(E*(d))>>$  
$<<(E*E)>>$  
$E$  
success_
```

EX. NO:6	IMPLEMENTATION OF SIMPLE CODE OPTIMIZATION TECHNIQUES
Date:	

PROGRAM:**Before:****Using for :**

```
#include<iostream.h>
#include <conio.h>
int main()
{
    int i, n;
    int fact=1;
    cout<<"\nEnter a number: ";
    cin>>n;
    for(i=n;i>=1;i--)
        fact=fact *i;
    cout<<"The factorial value is: "<<fact;
    getch();
    return 0;
}
```

After:**Using do-while:**

```
#include<iostream.h>
#include<conio.h>
void main()
{
    clrscr();
    int n,f;
    f=1;
    cout<<"Enter the number:\n";
    cin>>n;
    do
```

```
{  
f=f*n;  
n--;  
}while(n>0);  
cout<<"The factorial value is:"<<f;  
getch();  
}
```

OUTPUT:

Before:

Using for :



```
Enter a number: 5  
The factorial value is: 120_
```

The terminal window shows the execution of a C++ program. The user enters the number 5. The program calculates the factorial of 5, which is 120, and prints it to the console. The output ends with a carriage return character (_).

After:

Using do-while:



```
Enter the number:  
6  
The factorial value is:720_
```

The terminal window shows the execution of a C++ program. The user enters the number 6. The program calculates the factorial of 6, which is 720, and prints it to the console. The output ends with a carriage return character (_).

EX. NO:7

IMPLEMENT THE BACK END OF THE COMPILER

Date:

PROGRAM:

```
#include<stdio.h>
#include<stdio.h>
//#include<conio.h>
#include<string.h>

void main()
{
    char icode[10][30],str[20],opr[10];

    int i=0;

    //clrscr();

    printf("\n Enter the set of intermediate code (terminated by exit):\n");

    do
    {
        scanf("%s",icode[i]);

    } while(strcmp(icode[i++],"exit")!=0);

    printf("\n target code generation");

    printf("\n*****");

    i=0;

    do
    {
        strcpy(str,icode[i]);

        switch(str[3])
        {
            case '+':
                strcpy(opr,"ADD");
                break;
            case '-':
                strcpy(opr,"SUB");
                break;
        }
    }
```

```

case '*':
strcpy(opr,"MUL");
break;
case '/':
strcpy(opr,"DIV");
break;
}
printf("\n\tMov %c,R%d",str[2],i);
printf("\n\t%s%c,R%d",opr,str[4],i);
printf("\n\tMov R%d,%c",i,str[0]);
}while(strcmp(icode[++i],"exit")!=0);
//getch();
}

```

OUTPUT:

```

Enter the set of intermediate code (terminated by exit):
l=2/3
r=4/5
t=2*e
exit

target code generation
*****
    Mov 2,R0
    DIV3,R0
    Mov R0,d
    Mov 4,R1
    DIV5,R1
    Mov R1,c
    Mov 2,R2
    MULe,R2
    Mov R2,a

```