





```
3_Coding_workshop_in_python > Coding_workshop_part1 > • 1_sumoftwonumbers.py > ...
       def getSum(number1, number2):
           return number1 + number2
  2
       #invocation/call he function
  4
       #polymorphisum : one function work for different data types
  5
       sum = getSum(24,28)
  6
  7
       print("sum of two numbers is".sum)
  8
       sum2 = getSum(2.5, 2.6)
  9
       print("sum of two numbers is",sum2)
 10
 11
       sum3 = getSum("hello"," raju")
 12
       print("sum of two numbers is",sum3)
 13
 14
 15
       # using return type -> int
 16
       def getIntegerSum(number1:int , number2:int) -> int:
 17
 18
           answer = number1 + number2
 19
           return answer
  20
       sumint = getIntegerSum(1.2,2.4)
  21
  22
       print("sum of two numbers is", sumint)
  23
       sumint1 = getIntegerSum(100,2.4)
  24
       print("sum of two numbers is", sumint1)
  25
  26
  27
```

```
1_sumoftwonumbers.py
Welcome
3_Coding_workshop_in_python > Coding_workshop_part1 > 💠 2_swaptwonumbers.py > ...
       def swap(number1:int, number2:int):
           temp = number1
   2
           number1 = number2
   3
           number2 = temp
   4
           return number1, number2
   6
   7
       iteam1 = 10
       iteam2 = 20
   8
   9
       print(f"before : value of iteam1 is {iteam1} and iteam2 is {iteam2}")
  10
  11
       iteam1, iteam2 = swap(iteam1, iteam2)
  12
  13
       print(f"after : value of iteam1 is {iteam1} and iteam2 is {iteam2}")
  14
  15
  16
  17
  18
        #simple swap
        def swapsimple(item1:int,item2:int):
   19
   20
   21
            return item2, item1
   22
   23
        number1 = 10
   24
        number2 = 20
   25
        print(f"before : value of number1 is {number1} and number2 is {number2}")
   26
   27
        number1, number2 = swapsimple(number1, number2)
   28
        print(f"after : value of number1 is {number1} and number2 is {number2}")
   29
   30
```

```
3_Coding_workshop_in_python > Coding_workshop_part1 > 🛷 3_isEven.py > ...
       def isEven(number:int) -> bool:
  1
           if number % 2 == 0:
  2
               return True
  3
           else:
  4
               return False
  5
  6
      result = isEven(25)
  7
  8
      if result:
  9
           print("is even number")
 10
      else:
 11
           print("is odd number")
 12
 13
 14
```

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1_sumoftwonumbers.py
2_swaptwonumbers.py
Welcome
                                                                       3_isEven.py
                                                                                         4_isNe
3_Coding_workshop_in_python > Coding_workshop_part1 > 💠 4_isNumber.py > ...
       def isNumber(number):
  2
           isInteger = True
           for eachCharacter in number:
  4
               if eachCharacter >= '0' and eachCharacter <= '9' :
  5
                    continue
  6
   7
               else:
  8
                    isInteger = False
  9
                    break
           return isInteger
  10
  11
       result = isNumber("123B")
  12
  13
       if result:
  14
           print("yes it is an integer")
  15
  16
       else:
  17
            print(" it is not an integer")
  18
  19
  20
        #simple way
  21
22
        def isNumber2(number2):
            # check if any of the character falls outside the range o to 9, if yes return fals
   23
   24
            for eachchar in number2:
                if eachchar < '0' or eachchar > '9' :
   25
   26
   27
                    return False
            # all the characters are between 0 to 9 hence return true
   28
   29
            return True
   30
        result2 = isNumber2("12a3B")
   32
         if result2:
    33
    34
            print("yes it is an integer")
         else:
             print(" it is not an integer")
```