

Task 6: procedures, Functions and Loops

Aim: To write a program using PL/SQL procedures, functions and loops on number theory and business scenarios like

1. write a PL/SQL block that calculates the average age of players and displays the result.

2. write PL/SQL block that inserts a new player record into the player table.

3. To create a function that returns the total number of teams in a particular cricket Board.

4. To write a non-recursive PL/SQL procedure to retrieve even-numbered player's IDs registered for any tournament.

write a PL/SQL block that calculates the average age of players and displays the result.

DECLARE

total-age NUMBER := 0;

num-players NUMBER := 0;

avg-age NUMBER := 0;

BEGIN

- using a cursor to loop through all players

FOR player-rec IN (SELECT Age FROM player) LOOP

total-age := total-age + player-rec.Age; -- summing

up the ages;

num-players := num-players + 1; -- counting the

number of players;

END LOOP;

- calculating the average age

IF num-players > 0 THEN

avg-age := total-age / num-players;

END IF;

-- Displaying the result

DBMS_OUTPUT.PUT-LINE ('Total players:' || num-
players);

DBMS_OUTPUT.PUT-LINE ('Total Age:' || total-age);

DBMS_OUTPUT.PUT-LINE ('Average Age:' || CEIL(

avg-age));

END;

Output:

Total Players:14

Total Age : 342

Average Age: 24

with a pl/sql block that calculates the average age of players and displays the result.

DECODE
num-players NUMBER := 0;
avg-age NUMBER := 0;
B7 IF IS;
-- Using a cursor to loop through all players per players record (select age, num players total-age := total-age + player.age - 100-age; -- summing up the ages num-players := num-players + 1; -- counting the number of players
END LOOP;
-- calculating the average age
IF num-players > 0 THEN
avg-age := total-age / num-players;
END IF;
-- Displaying the result
DBMS_OUTPUT.PUT-LINE ('Total players: ' || num-players);

write a pl/sql block that inserts a new player record into the play table.

DECLARE
v-playerID VARCHAR(6) := ' & PlayerID'; -- you can generate a unique player ID as needed
v-teamID VARCHAR(10) := ' & TeamID'; -- Replace with the actual team ID
v-fName VARCHAR(30) := ' & fName';
v-lName VARCHAR(30) := ' & lName';
v-Age NUMBER(5,2) := & age;
v-Date_of_Birth DATE := TO_DATE (' & DOB', 'DD-MON-YYYY'); -- Replace with the actual Date of Birth
v-playingRole VARCHAR(25) := ' & PlayingRole';
v-email VARCHAR(40) := ' & email';
v-contact-number NUMBER := & phone; -- Replace with the actual contact number
v-batting VARCHAR(10) := ' & batting';
v-bowling VARCHAR(10) := ' & bowling';
DEFINITION

ENTER INTO player (PlayerID, TeamID, FName, LName,
v-Age, v-Dob, v-PlayingRole, v-mail, v-
contact -no m-batting, v-bowling)

VALUES (v-PlayerID), v-TeamID, v-FName, v-Lname,
v-Age, v-Dob, v-PlayingRole, v-mail, v-
contact -no m-batting, v-bowling)

COMMIT;
DBMS_OUTPUT.PUT_LINE ('player record inserted
successfully.');

EXCEPTION

WHEN OTHERS THEN

DBMS_OUTPUT.PUT_LINE ('Error: '||SQLERRM);

ROLL BACK;

END;

Enter the Player ID : 676

Enter the Team ID : 1001

Enter the Fname : Rahul

Enter the Lname : Sharma

Enter the age : 23

Enter the Date of Birth : 17-07-1999

Enter the Playing Role : All Rounder

Enter the email : rahulsharma@gmail.com

Enter the contact-no : 9797181815

Player record inserted successfully.

PL/SQL procedure successfully completed

To create a function that returns the total
number of teams in a particular cricket
Board.

CREATE OR REPLACE FUNCTION get_total
teams(BoardID IN VARCHAR2)

RETURN NUMBER IS

v-total teams NUMBER := 0;

BEGIN

SELECT COUNT(*) INTO v-total teams FROM
Team WHERE BoardID = BoardID;

RETURN v-total teams;

EXCEPTION

WHEN NO DATA FOUND THEN

-- Handle the case when the board contains
0 or has no teams

RETURN 0;

WHEN OTHERS WITHIN THE CASE
-- Handle other exceptions as needed

RETURN -1; -- Return a negative value to indicate
an error

END Get total teams on Board;

/

function successfully created.

SAL>

DECLARE

Res number;

Begin

res := Get total teams on Board ('RDBD01');

DBBS - output .put - (INT C'No of teams: ' || res);

END;

/

No of teams

To write a non-recursive PL / SQL procedure
to retrieve registered for any tournament

CREATE OR REPLACE PROCEDURE Get even
Numbered Players IDs IS BEGIN

FOR player_rec IN (SELECT PlayerID FROM

Player WHERE

MOD (row_number (PlayerID), 2) = 0)

loop

DBBS - output .put - (INT ('even - num
red PlayerIDs : ' || player_rec .PlayerID));

END loop;

END GetEvenNumberedPlayersIDS;

/
SQL EXEC GetEvenNumberedPlayers

IDS;

Even-numbered player ID: 102

PL/SQL procedure successfully completed

Output of the application will be stored in a file named even.txt

Output consists of two parts:

1. Even-numbered player IDs (102, 104, 106, 108, 110, 112)

2. Odd-numbered player IDs (101, 103, 105, 107, 109, 111)

Odd-numbered player IDs (101, 103, 105, 107, 109, 111)

Odd-numbered player IDs (101, 103, 105, 107, 109, 111)

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Result of this PL/SQL procedure is function

and implemented on numbers theory and

business this scenarios experiment was

successfully completed and results are

verified.