

Task - 2

(Generating design of other traditional database model.

Aim: To convert the given relations into hierarchical form.

Creating Hierarchical (Network) model of the given database by changing the sound abstract data by enhancing data by performing following task using forms of

a. Identify the specificity of each relationship.

b. Find and form surplus relations.

c. Check if hierarchy has a hierarchy and performs generalization and/or specialization relationship.

d. Find the domain of the attributes and perform check constraint to the applicable.

e. Rename the relations.

f. Perform SQL Relations using DDL, ODL commands.

a. Identify the specificity of each relationship, find and form surplus relations.

entity identification:

- Cricket Board has multiple teams

- Team consists of multiple players

- Match involves multiple teams and is played on a ground

specificity analysis:

- Cricket Board \leftrightarrow team \rightarrow one-to-many

- Team \leftrightarrow player \leftrightarrow many-to-many \rightarrow team-player

- Match \leftrightarrow team \rightarrow many-to-many \rightarrow match-team

- Match \leftrightarrow Ground \rightarrow one-to-one

surplus Relations (aggregative tables)

- Team - player (TeamID, PlayerID) n:m

- Match - team (MatchID, TeamID) 1:n

Unbracketed items - non-hierarchical relationships is performed generalization and/or specialization with relationships between entities based on Generalization

To build the entity diagram for the current family Boarding TRICKS described earlier, we can identify Board created generalizations based on common attributes or relationship among entities. Here's an example of a possible generalization:

Entities:

Player (Athlete) and Coach (Umpire) are of the same class. What

Attributes:

The above entities have common attributes like First-Name, Last-Name, Date-of-Birth, contact-no. and Email.

Potential Generalization.

Create a super class called 'Person' to represent would have the following attributes:

Person ID (Primary Key)

First - Name (Primary Key)

Last - Name (Primary Key)

Date-of-Birth

Age

Contact - Number

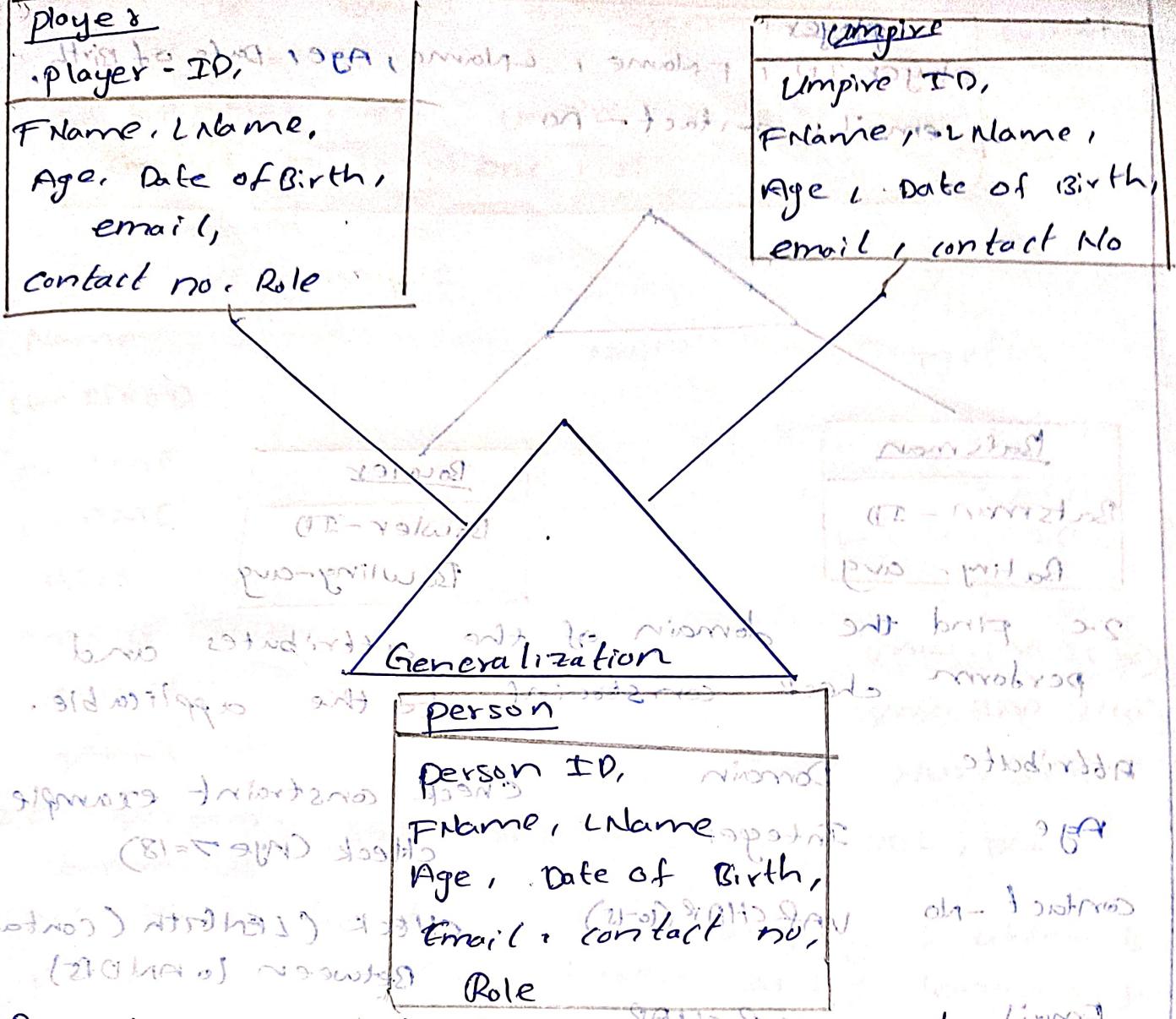
Email - Person - Name - most - Natural -

Subclasses:

Player: Inherited attributes from "Person" and add specific attributes like Player-ID.

Umpire: Inherited attributes from "Person"

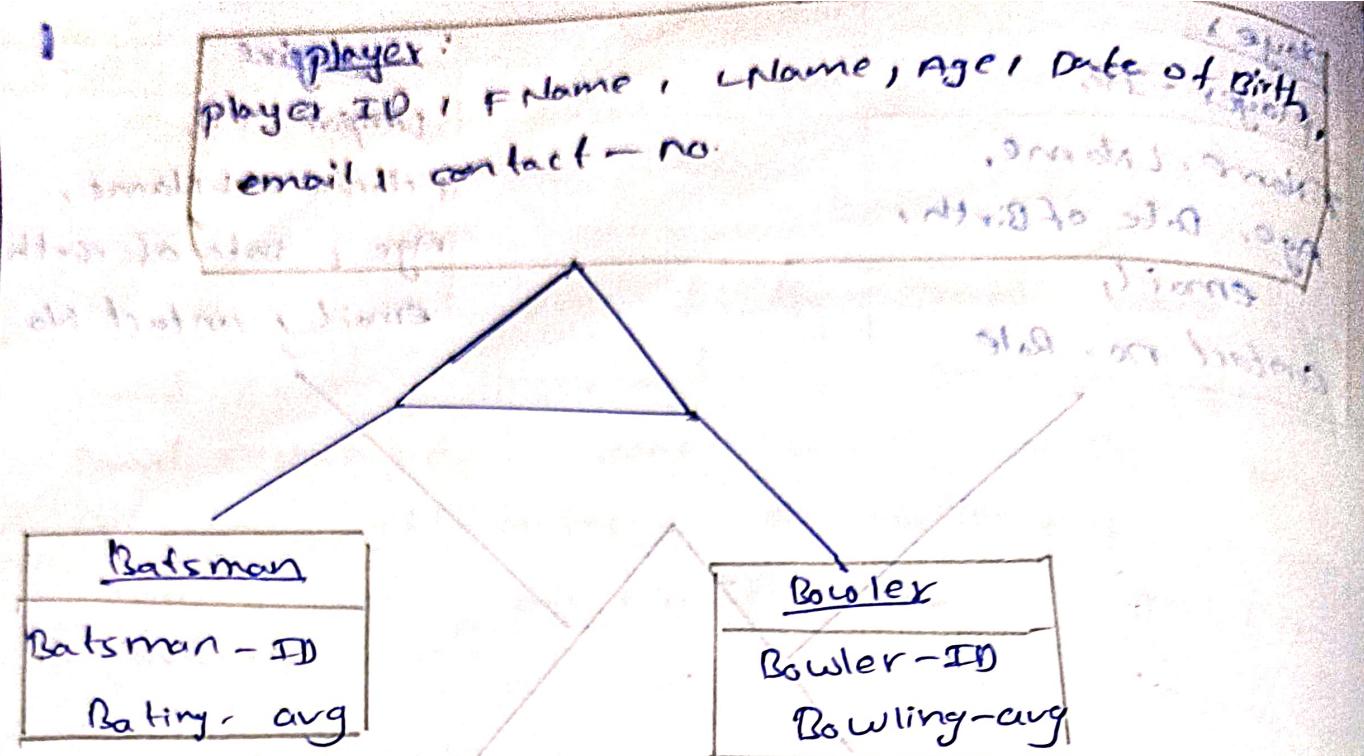
and add specific attributes like Umpire-ID.



By using generalization, we can reduce data to reducing, improving data integrity, and simplicity, the structure of the ER diagram. This approach also allows for easier maintenance and updates. Changes made to the attributes shared by all "person" entities will be automatically reflected in the subclasses.

In the context of Entity-Relationship (ER) diagrams, specialization of the "Player" entity into two subtypes: "Batsman" and "Bowler". This specialization is based on the specific roles that players can have in cricket.

Here's the modified ER diagram with the specialization:



2-c find the domain of the attributes and perform check constraint to the applicable.

Attribute	Domain	check constraint example
Age	Integer	check (Age >= 18)
Contact - No	VARCHAR(10-15)	check (Length(Contact-No) Between 10 AND 15)
Email	VARCHAR	check (Email NOT LIKE '%.%)
Capacity	Integer	check (Capacity >= 0)
Playing Role	VARCHAR	check (PlayingRole IN ('Batsman', 'Bowler', 'All-Rounder', 'Wicket-keeper'))

SQL > ALTER TABLE Player
CHECK = constraint age >= 18;

Table altered to reflect only in fitnes

2-d Rename the relations:

Renaming a table (relation) may be accomplished using the is keyword for renaming tables varies, syntax between

Here's the syntax for renaming a column in the table.

SQL > ALTER TABLE umpire RENAME COLUMN contact_no TO phone_no;

Table altered.

SQL > DESCRIBE umpire

Name	Type
umpired	CHAR(10)
IPNAME	CHAR(30)
LNAME	CHAR(30)
AGE	DATE
DATE OF BIRTH	CHAR(30)
COUNTRY	CHAR(40)
PHONE - 10	NUMBER

2.e. perform SQL Relations using DDL, DCL commands.

DCL stands for "Data Control Language", which is a subset of SQL (Structured Query Language) used to control access to data in a database. DCL commands are responsible for managing user permissions, granting privileges, and controlling data security within a data base system. There are two primary

DCL commands:

1. Grant
2. Revoke

The GRANT command is used to provide specific privileges to users or roles, allowing them to perform certain actions on data base objects (e.g., tables, views, procedures).

privileges may include SELECT, INSERT, UPDATE

DELETE, EXECUTE, and More.

SQL > create user Raj identified by Kumar;
User created.

SQL > grant resource to raj;
Grant succeeded

SQL > grant create session to raj;
Grant succeeded.

SQL > conn

Enter user - <name>: raj

Enter password:

connected:

SQL > create table empno number, ename
varchar(10);

Table created.

SQL > conn system/nanager

connected

SQL > grant all on umpire to Raj;

Grant succeeded.

VBL TECH	
EX NO.	2
PERFORMANCE (5)	5
RESULT AND ANALYSIS (5)	5
VIVA VOCE (5)	5
RECORD (5)	5
TOTAL (20)	15
SIGN WITH DATE	2015-07-25

Result: Thus the Hierarchical model and network model has been successfully created.