# Computer Organization & Architecture Chapter 8 – Secondary Storage

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  - □ Types of Secondary Storage
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### Types of Secondary Storage

- Magnetic Disk
  - Hard Disk
  - Floppy Disk
- Optical

  - CD-ROM
  - CD-Recordable (CD-R)
  - CD-R/W

  - Blu-ray
- Magnetic Tape



### Magnetic Disk

- Metal or plastic disk coated with magnetizable material (iron oxide...rust).
- Range of packaging
  - Winchester hard disk
  - □ Removable hard disk
  - □ Floppy

### Disk Systems

#### Physical Characteristics

#### Head Motion

Fixed head (one per track)

Movable head (one per surface)

#### Disk Portability

Nonremovable disk Removable disk

#### Sides

Single sided Double sided

#### **Platters**

Single platter Multiple platter

#### Head Mechanism

Contact (floppy)

Fixed gap

Aerodynamic gap (Winchester)

#### Contents of this lecture

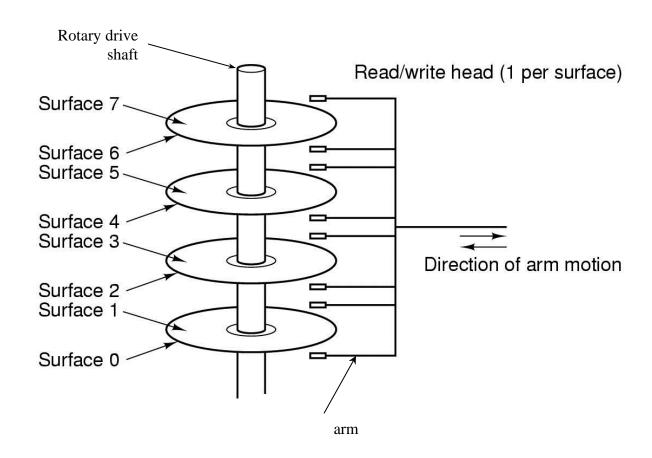
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### Magnetic Hard Disk (1)

- Mechanical Structure
  - Overall Structure
    - One or more disks (double-sided/singlesided) mounted on a common spindle.
    - A disk is a circular platter constructed of metal or of plastic coated with a magnetizable material.
    - The disks are placed in a rotary drive and they rotate at a uniform speed.

### Magnetic Hard Disk (2)

- Mechanical Structure (ctd.)
  - Overall Structure (ctd.)



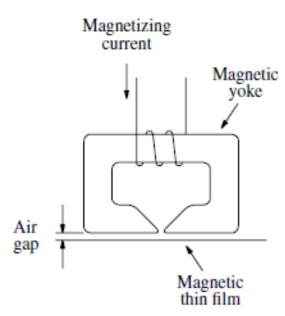
### Magnetic Hard Disk (3)

- Read/Write Head
  - Fixed Head
    - One read/write head per track.
    - Heads mounted on fixed ridged arm.
    - Expensive, no longer production.
  - Movable Head
    - One read/write head per side.
    - Mounted on a movable arm.
  - Detail
    - Each head consist of a magnetic yoke and a magnetizing coil.
    - Read/Write must be maintained at a very small distance from the moving disk surfaces.

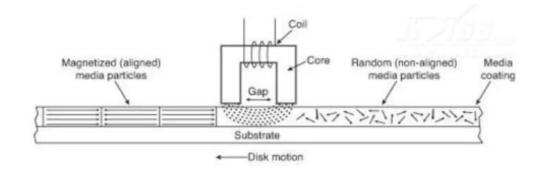
### Magnetic Hard Disk (4)

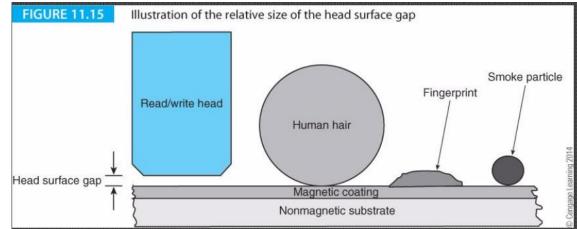
Read/Write Head (ctd.)

#### □ Detail



(b) Read/Write head detail



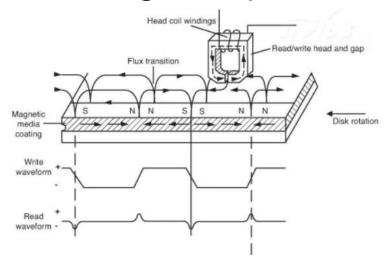


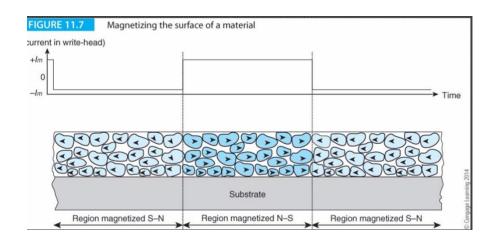
## Magnetic Hard Disk (5)

- Read/Write Mechanism
  - Recording and retrieval via conductive coil(s) called a head(s).
  - May be single read/write head or separate ones.
  - During read/write, head is stationary (actually moves radially to platters) and platter rotates beneath head.

### Magnetic Hard Disk (6)

- Read/Write Mechanism (ctd.)
  - ☐ Hard Drive Write
    - Current through coil produces magnetic field.
    - Pulses sent to head.
    - Magnetic pattern recorded on surface below.





### Magnetic Hard Disk (7)

- Read/Write Mechanism (ctd.)
  - □ Hard Drive Read (Traditional)
    - Magnetic field *moving* relative to coil produces current. – Analogous to a generator or alternator.
    - Coil can be the same for read and write.

### Magnetic Hard Disk (8)

- Disk Portability: Removable or Fixed
  - Removable disk
    - Can be removed from drive and replaced with another disk.
    - E.g. floppy, zip
    - Provides unlimited storage capacity.
    - Easy data transfer between systems.
  - Nonremovable disk
    - Permanently mounted in the drive.

### Winchester Hard Disk

- Developed by IBM in Winchester (USA)
- Sealed unit
- One or more platters (disks)
- Heads fly on boundary layer of air as disk spins (crash into disk!)
- Very small head to disk gap
- Getting more robust.
- Universal
- Cheap
- Fastest external storage

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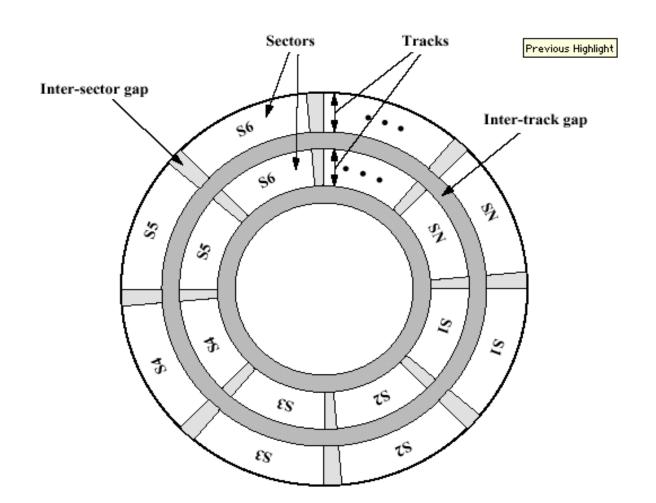
### Data Organization of Hard Disk (1)

Each surface is divided into concentric tracks, and each track is divided into sectors. Sector 0, track 1 Sector 3, trackn Sector 0, track 0

Figure 8.28. Organization of one surface of a disk.

### Data Organization of Hard Disk (2)

Tracks & Sectors

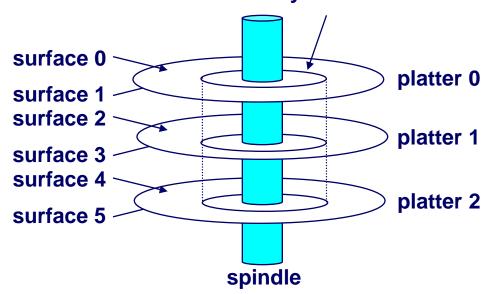


### Data Organization of Hard Disk (3)

- Tracks & Sectors (ctd.)
  - □ Each track has the same number of sectors.
  - Outer tracks have more sectors. (Applied in large disks)
  - □ Tracks usually
    - 500 2000 tracks per surface
  - □ Sectors usually
    - Typically 512K bytes
    - 10 100 sectors per track
- Disk address: (surface number, track number, sector number)

# Data Organization of Hard Disk (4)

- Cylinders
  - A cylinder is the set of tracks at a given radius of a disk pack.
    - i.e. a cylinder is the set of tracks that can be accessed without moving the disk arm.
    - All the information on a cylinder can be accessed without moving the read/write arm.
      cylinder k

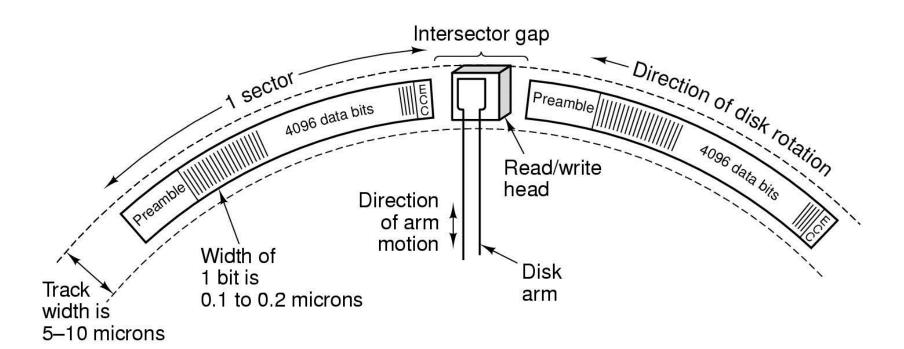


### Data Organization of Hard Disk (5)

- Track Organization
  - □ Sector Header
    - Contains identification (addressing) information used to find the desired sector on the selected track.
  - □ ECC (Error-correcting Code) bits
    - Detect and correct errors that may have occurred in writing or reading of the 512 data bytes.
  - □ Intersector Gap
    - Distinguish between two consecutive sectors easily

# Data Organization of Hard Disk (6)

- Track Organization (ctd.)
  - □Figure



### **Disk Format**

- Divide the disk into tracks and sectors.
- The formatting process may discover some defective sectors or even whole tracks.
- The formatting information accounts for about 15 percent of the total information that can be stored on a disk.

### Disk Capacity (1)

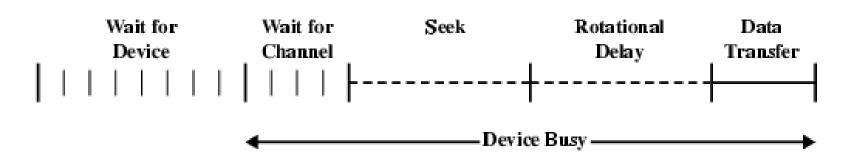
- Capacity: maximum number of bits that can be stored.
- Vendors express capacity in units of gigabytes (GB), where 1 GB = 10<sup>9</sup> Bytes).
- Capacity is determined by these technology factors:
  - □ Recording density (bits/in): number of bits that can be squeezed into a 1 inch segment of a track.
  - □ Track density (tracks/in): number of tracks that can be squeezed into a 1 inch radial segment. (tpi)
  - □ Areal density (bits/in²): product of recording and track density.

### Disk Capacity (2)

- Capacity = (# bytes/sector) x (avg. # sectors/track) x (# tracks/surface) x (# surfaces/platter) x (# platters/disk)
- Example
  - □ 512 bytes/sector
  - □ 300 sectors/track (on average)
  - □ 20,000 tracks/surface
  - □ 2 surfaces/platter
  - □ 5 platters/disk
  - □ Capacity =  $512 \times 300 \times 20000 \times 2 \times 5 = 30,720,000,000 = 30.72 \text{ GB}$

### Disk Access Time

- The time to access a sector in a track on a surface is divided into 3 components:
  - Seek time: Time to move the read/write arm to the correct cylinder. (5-15ms)
  - Rotational delay (or latency): Time it takes for the disk to rotate so that the desired sector is under the read/write head. (4-8ms)
  - Transfer time: Once the read/write head is positioned over the data, this is the time it takes for transferring data. (25-100us)



### Contents of this lecture

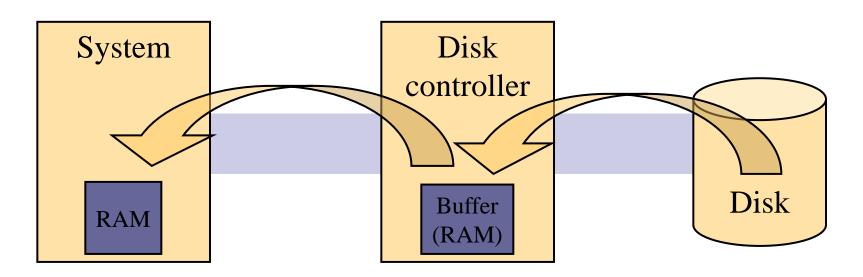
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# Disk Controller (1)

- Interface between the disk drive and the system is known as a disk controller.
- A primary function is to ensure data read/write operations are from/to the correct sector.
- Since data rate to/from the disk is different than data rate to/from system memory, "buffering" is needed.

### Disk Controller (2)

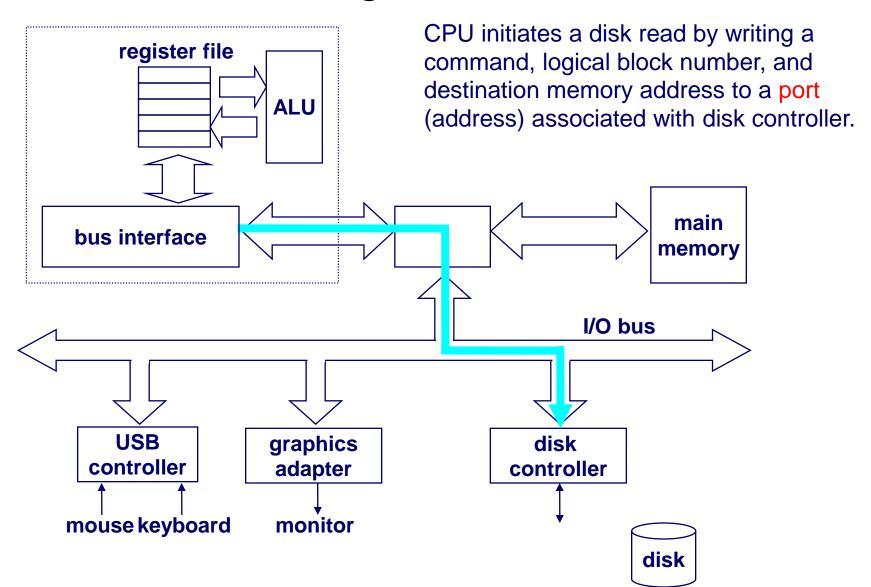
Disk Controller As a Buffer



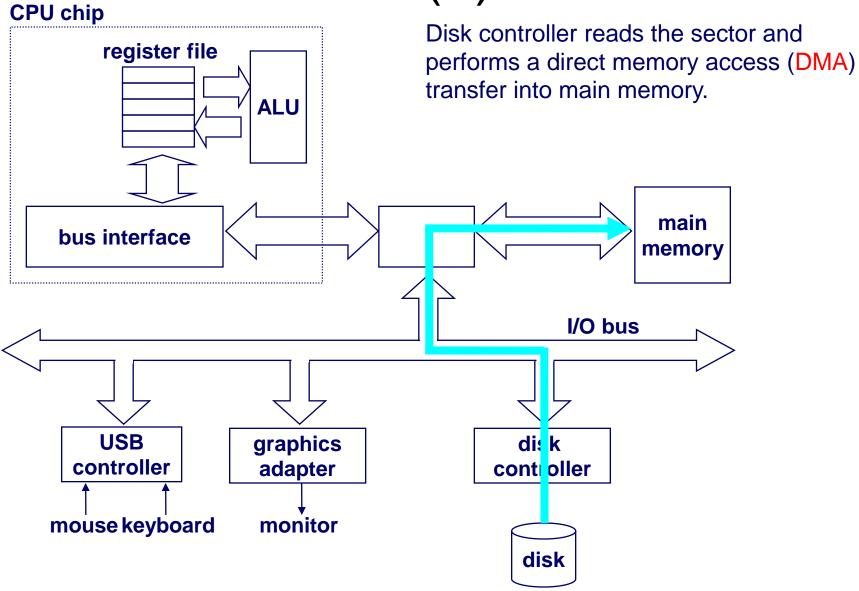
- 2. Transfer data from buffer to system RAM (Note: this is a DMA operation)
- 1. Read data from disk into a buffer in the disk controller

### Disk Controller (3)

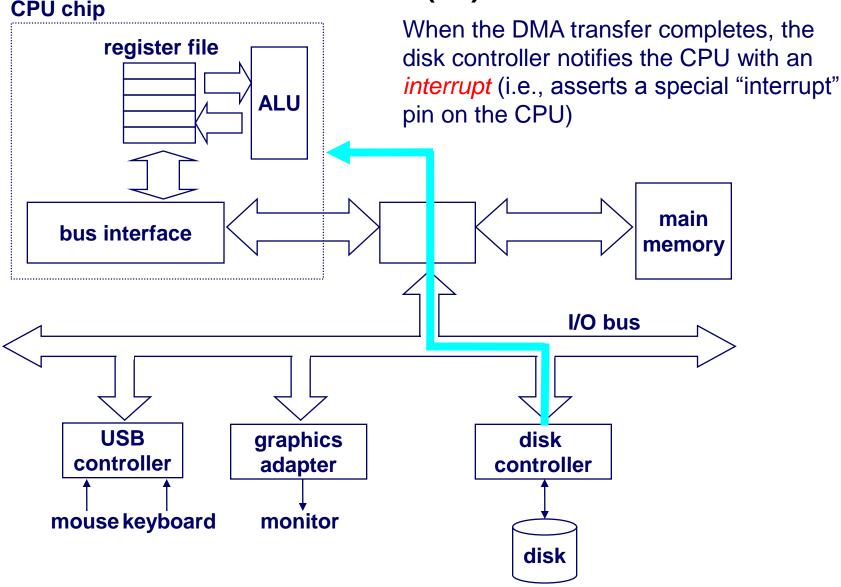
#### DMA Transfer Using Disk Controller



### Disk Controller (4)



### Disk Controller (5)



### Disk Controller (6)

- Main Functions of Disk Controller (from the disk drive's viewpoint)
  - Seek: Causes the disk drive to move the read/write head from its current position to the desired track.
  - □ Read: Initiates a Read operation, starting at the address specified in the disk address register.
  - □ Write: Transfers data to the disk, using a control method similar to that for Read operation.
  - □ Error checking: Computes the ECC value for the data read from a given sector and compares it with the corresponding ECC value read from the disk.

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### Solved Problems (1)

- Example 8.6 Problem: Consider a long sequence of accesses to a disk with an average seek time of 6 ms and an average rotational delay of 3 ms. The average size of a block being accessed is 8K bytes. The data transfer rate from the disk is 34 Mbytes/sec.
  - (a) Assuming that the data blocks are randomly located on the disk, estimate the average percentage of the total time occupied by seek operations and rotational delays.
  - □ (b) Repeat part (a) for the situation in which disk accesses are arranged so that in 90 percent of the cases, the next access will be to a data block on the same cylinder.

### Solved Problems (2)

- Example 8.6 Solution: It takes 8K/34M = 0.23 ms to transfer a block of data.
  - □ (a) The total time needed to access each block is 6 + 3 + 0.23 = 9.23 ms. The portion of time occupied by seek and rotational delay is 9/9.23 = 0.97 = 97%.
  - $\Box$  (b) In 90% of the cases, only rotational delays are involved. Therefore, the average time to access a block is  $0.9 \times 3 + 0.1 \times 9 + 0.23 = 3.83$  ms. The portion of time occupied by seek and rotational delay is 3.6/3.83 = 0.94 = 94%.

### Floppy Disks (1)

- A floppy disk is a data storage medium that is composed of a disk of thin, flexible ("floppy") magnetic storage medium encased in a square or rectangular plastic shell.
- Invented by IBM, floppy disks in 8-inch (200 mm), 5¼-inch (133.35 mm), and 3½-inch (90 mm) formats enjoyed many years as a popular and ubiquitous form of data storage and exchange, from the mid-1970s to the late 1990s.
- They have now been largely superseded by USB flash drives

8-inch, 5¼-inch, and 3½-inch floppy disks







# Floppy Disks (2)

Disk format	Year introduced	Formatted Storage capacity in KB (1024 bytes) if not stated	Marketed capacity <sup>1</sup>
8-inch - IBM 23FD (read-only)	1971	79.7	?
8-inch - <b>SSSD</b> IBM 33FD / Shugart 901	1973	237.25	3.1 Mbits unformatted
8-inch - <b>DSSD</b> IBM 43FD / Shugart 850	1976	500.5	6.2 Mbits unformatted
8-inch <b>DSDD</b> IBM 53FD / Shugart 850	1977	980 - 1200 (MS-DOS FAT)	I 1.7 MRI
5¼-inch DD	1978	360 or 800	360 KB
3½-inch HP single sided	1982	280	264 kB
3-inch	1982	360	125 kB
3½-inch (DD at release)	1984	720 (400 SS, 800 DS on Macintosh, 880 DS on Amiga)	1 MB
5¼-inch HD	1982 YE Data YD380	1,182,720 bytes	1.2 MB
3-inch DD	1984	720	?
2-inch	1985	720	?
5¼-inch Perpendicular	1986	100 MB	?
3½-inch HD	1987	1440	<b>1.44 MB</b> (2.0 MB unformatted)
3½-inch ED	1987	2880	2.88 MB
3½-inch Floptical (LS)	1991	21000	21 MB
3½-inch LS-120	1996	120.375 MB	120 MB
3½-inch LS-240	1997	240.75 MB	240 MB
3½-inch HiFD	1998/99	150/200 MB	150/200 MB

### Summary

- ■知识点: Magnetic Hard Disk
  - □ Capacity
  - □ Data Organization
  - □Access Time
  - □Cylinder

### Homework

- P332 8.22(1)(2)
- ■查阅资料,了解SSD的发展历史、原理 用途和发展趋势,撰写报告。

### Exercise (1)

- 1. The data of all tracks of a \_\_\_\_\_ can be accessed without moving the read-write head.
  - □ A. surface
  - B. platter
  - □ C. sector
  - □ D. cylinder
- Solution:
  - □ D. cylinder

### Exercise (2)

- 2. According to the specifications of a particular hard disk, a seek takes 3 ms between adjacent tracks. If the disk has 100 cylinders, how long will it take for the head to move from the innermost cylinder to the outermost cylinder?
  - ☐ A. 3ms
  - B. 30ms
  - □C. 300ms
  - □ D. 3000ms
- Solution:
  - □ C. 300ms

### Exercise (3)

- 3. A hard disk with 5 double-sided platters has 2048 tracks/platter, how many movable heads does it have?
  - □ A. 5
  - □ B. 10
  - □C. 2048×5
  - □ D. 2048×10

- Solution:
  - □ B.10

### Exercise (4)

- 4. When we read a block of data from a disk into memory, the seek time refers to ( ).
  - □ A. the time required to move the read-write head to the proper track
  - B. the time required to position the read-write head and transfer the data block
  - C. the time required to rotate the correct sector under the head
  - □ D. none of the above
- Solution:
  - $\square A$

# Exercise (5)

- 5. The amount of time required to read a block of data from a disk into memory is composed of seek time, rotational latency, and transfer time.
   Rotational latency refers to ( ).
  - A. the time it takes for the platter to make a full rotation
  - □ B. the time it takes for the read-write head to move into position over the appropriate track
  - C. the time required to rotate the correct sector under the head
  - □ D. none of the above
  - Solution: C

### Exercise (6)

A hard disk with 5 platters has 2048 tracks/platter, 1024 sectors/track (fixed number of sectors per track), and 512 byte sectors. What is its total capacity?

```
□ A. 5G;
```

- □B. 10G;
- □C. 15G;
- □ D. 20G;
- Solution:
  - □ A. 5G;