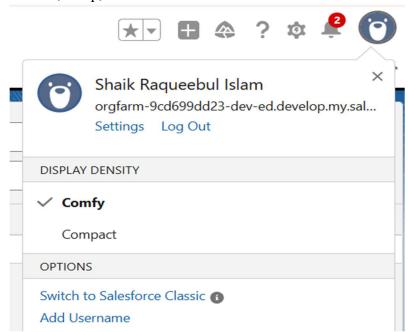
CAMPUS EVENT MANAGEMENT SYSTEM

NAME: SHAIK RAQUEEBUL ISLAM

Phase 3: Data Modeling & Relationships

Stage 1: Dashboard after Login

• After logging into Salesforce Developer Edition, the dashboard provides access to the App Launcher, setup, and other Salesforce tools.

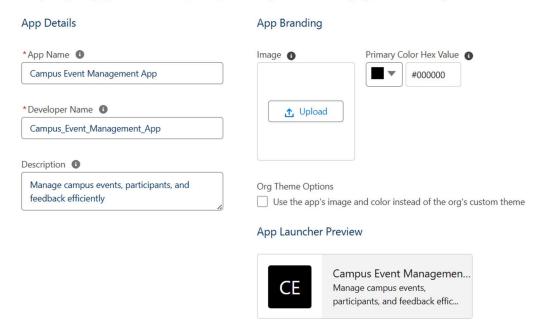


Stage 2: App Creation

• Created a new Lightning App named Campus Event Management App with branding color #0070D2. Navigation items were added for easy access.

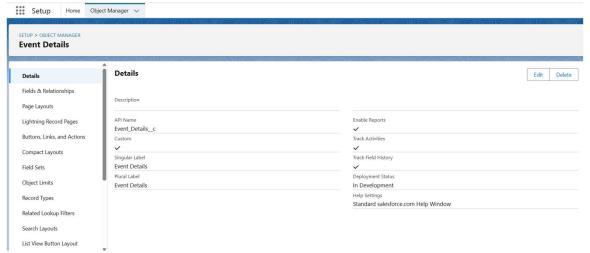
App Details & Branding

Give your Lightning app a name and description. Upload an image and choose the highlight color for its navigation bar.



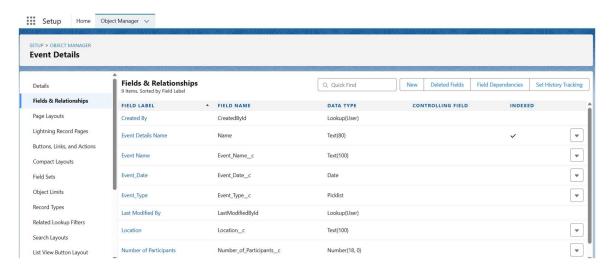
Stage 3: Standard & Custom Objects

- Custom objects were created to store data for different entities:
 - Event Details: Event Details c: Stores event details.
 - Participants: Participant c: Tracks registered participants.
 - Feedback (optional): Feedback c: Captures participant feedback.
 - Sponsors (optional): Sponsor c: Stores sponsor details.
- **Standard Objects**: Used the standard *User* object by creating lookup relationships to assign ownership (e.g., Event Organizer).



Stage 4: Custom Fields

- Custom fields were added to each object for capturing event details, participant information, feedback, and sponsor details. Lookup relationships were configured for linking.
- Event Date c (Date) on Event Details c
- Event Type c (Picklist) on Event_Details_c
- Participant Email c (Email, Unique) on Participant c
- Sponsor Name c (Text) on Sponsor c
- Feedback Rating c (Number, 1-5 scale) on Feedback c
- Event c (Lookup to Event Details c) on Participant c
- Participant c (Lookup to Participant c) on Feedback c



Record Types

Not used in this project. While record types can separate Seminars vs. Workshops, we kept a **single streamlined process**.

Page Layouts

- Event Details c: Related lists for Participants and Sponsors.
- Participant c: Related list for Feedback.
- **Sponsor** c: Lookup to Event Details c.
- Feedback c: Lookup to Participant c.



Lookup vs Master-Detail vs Hierarchical

- Lookup: Feedback → Participant (feedback can exist independently).
- **Master-Detail**: Participant → Event Details (participants must belong to an event).
- **Hierarchical**: Not used (only applies to User object).

Junction Objects

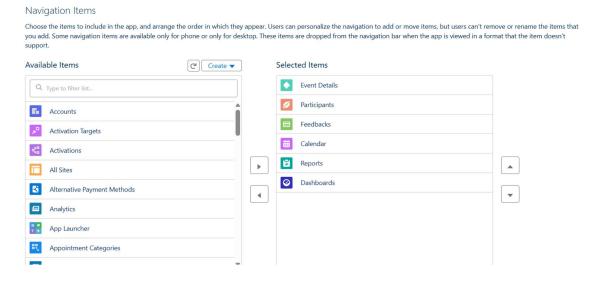
- Participant_c acts as a semi-junction object, linking Event_Details_c and Feedback c.
- This allows multiple participants per event and multiple feedback entries per participant.

Stage 5: Tabs Creation

• Tabs were created for all custom objects, enabling users to access them from the app's navigation bar.

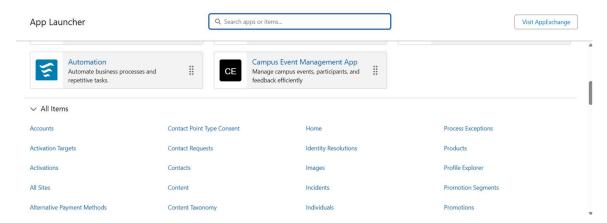
Stage 6: Navigation Items

Navigation items such as Event Details, Participants, Feedback, Sponsors,
Reports, and Dashboards were added to the Campus Event Management App.



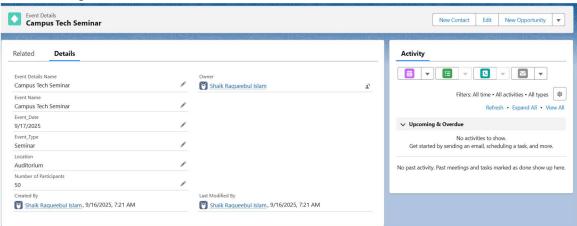
Stage 7: Accessing the App

• The app was accessed via the App Launcher (grid icon). All custom objects and navigation items appeared as configured.



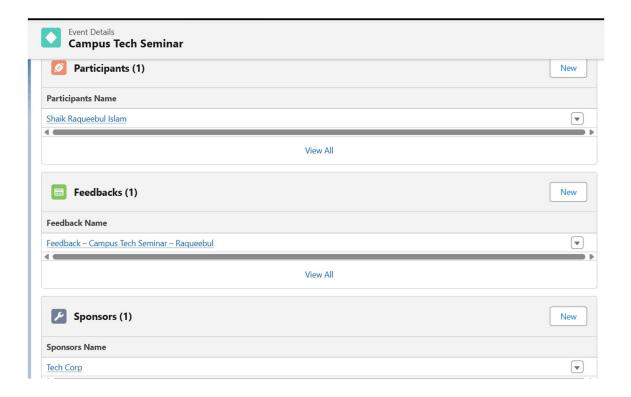
Stage 8: Testing Custom Objects

- Created sample records to verify functionality:
 - Added a new Event (e.g., Campus Tech Seminar)
 - Registered a Participant linked to the event
 - Added Feedback for the participant and event
 - Linked a Sponsor to the event



Stage 9: Verification of Functionality

- Verified that:
 - Tabs open correctly
 - Records can be searched
 - Related lists display linked records
 - Picklists, text, date, and number fields work as expected



Conclusion

The Campus Event Management App was successfully created in Salesforce Lightning. All custom objects, fields, tabs, navigation items, and relationships were tested and verified. The app is functional and ready for demonstration.