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# **RGVFlood**

***Release 0.0.1***

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## **CONTENTS:**



Please respond to a quick RGVFlood [Survey](#).



## **INTRODUCTION**

*RGVFlood* is a cloud-based Regional Water Resource Decision Support System focused on the Lower Rio Grande Valley. It is built on the [GeoNode](#) geospatial content management system with extensions from [REON](#). *REON* Extensions include integration of geolocated real-time data streams and application hooks to execute decision support tools based on the geospatial data.





## RGVFLOOD USER REQUIREMENTS DETERMINATION

### 2.1 Introduction

User Interface Requirements Determination refers to delineation of the process to be followed to implement any enhancements necessary to *REON.cc* to accommodate the goals of *REON/WM*. The initial deployment of the *REON/WM* is to support *RGVFlood*, partially funded by the *TWDB/FIF* program.

#### 2.1.1 Need & Philosophical Basis for REON.cc

*REON.cc* is the user interface for *REON*. *REON*, a flagship program of *RATES*, is dedicated to the core philosophy of: *Democratizing Water Intelligence for Knowledge-Enabled Policy & Decision Making*

As adopted by *REON*, *DIKW* refers to:

- **Data:** Addressing the monitoring needs of under-served areas to ensure technology and monitoring solutions are available to all.
- **Information:** Translating water & environmental data into actionable intelligence.
- **Knowledge:** Educating decision makers and elected officials to promote knowledge-based decision making.
- **Wisdom:** Supporting implementation through facilitation of collaborative efforts between stakeholders such as municipalities, academic institutions, not-for-profits, conservancy & environmental groups as well as state and federal regulatory agencies.
- **Data:** Addressing the monitoring needs of under-served areas to ensure technology and monitoring solutions are available to all.
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Fig. 1: Data, Information, Knowledge, Wisdom pyramid espoused by the informatics discipline. Source: <https://www.pngegg.com/en/png-mvanj>

### 2.1.2 The Need for a Common Operating Picture

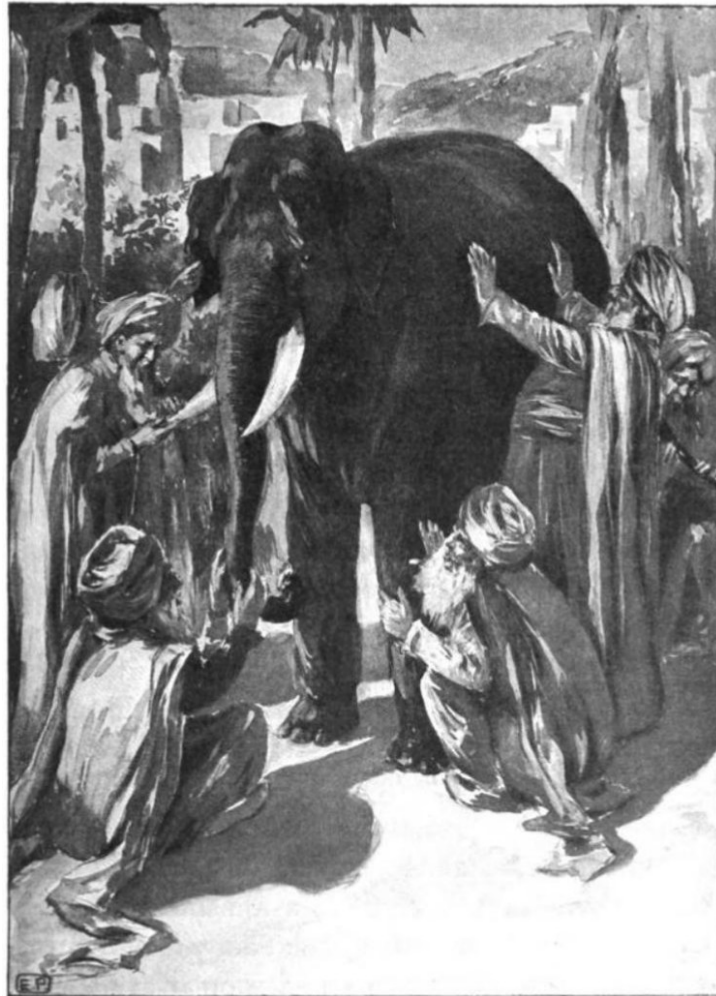


Fig. 2: Depiction of the old Indian **fable of the Six Blind Men and the Elephant**. Source: [https://commons.wikimedia.org/wiki/File:Blind\\_men\\_and\\_elephant4.jpg](https://commons.wikimedia.org/wiki/File:Blind_men_and_elephant4.jpg)

Apropos to the issues of developing of water policy or collaborative decision making, each stakeholder or decision maker views the water “elephant” from their own **parochial perspective**, and argues that theirs is reality. Being able to provide a **Common Operating Picture** is critical if multi-jurisdictional decision making is to be both effective and sustainable. *COP* has been adopted by several agencies including the *DHS* and *NOAA*’s *NWS*. *COP* is a Situational Awareness capability designed to ensure that all participating stakeholder and/or **decision makers** possess the full suite of **information necessary** for the job at hand.

## 2.2 Goals & Objectives of the User Interface

The overarching goal of the REON.cc cyber-collaboratory is to serve as the **primary end-user interface** for all aspects of **model execution** and **data analysis**. Specific objectives of REON.cc include:

- Serve as the **primary user Interface** for all REON related activities.
- Provide **access** to all available **data** relevant to the REON goals and needs of the REON user base.
- Provide access to the **analytics**, **visualization** and **forecasting** tools developed to serve the needs of the user base.
- Serve as the platform to encourage **engagement** between users and facilitate **multi-lateral decision making**.

## 2.3 Description of Development Process

The continued development of the REON.cc User interface will follow the **standard software development process**:

- **Requirements Determination**: Determination of the requirements for the next version of the User Interface.
- **Predevelopment Plan**: Establishment of a plan for initiation the development process.
- **Requirements Validation**: Validation of the User Interface Requirements by stakeholders and sponsor.
- **Implementation**: Development & implementation of the User Interface.
- **Quality Assurance Demonstration**: Demonstration of operational integrity of the interface components and identification of methodologies for capturing un-intended outcomes. Equivalent to Alpha-Testing.
- **End-User Acceptance Testing**: Rigorous testing of the beta version of the User Interface by stakeholders, with immediate feedback for refinement as needed.
- **End-User Interface Development Report**: Production and provision of a final report documenting the User Interface development and implementation.

## 2.4 Platform Identification

The current implementation of REON.cc (Figure: REON.cc User Interface) utilizes a nominally modified instance of the **Open Source** Geospatial Content Management System GeoNode. From the provider:

*GeoNode is a web-based application and platform for developing geospatial information systems (GIS) and for deploying spatial data infrastructures (SDI).*

*It is designed to be extended and modified, and can be integrated into existing platforms.*

With a **robust user-management system**, integration with the well-established GeoServer **geospatial data server** platform for hosting GIS data, and reliance on the Django web framework for the Python programming language, GeoNode is ideally suited to being adapted for addressing the Goals and Objectives of the REON.cc platform.

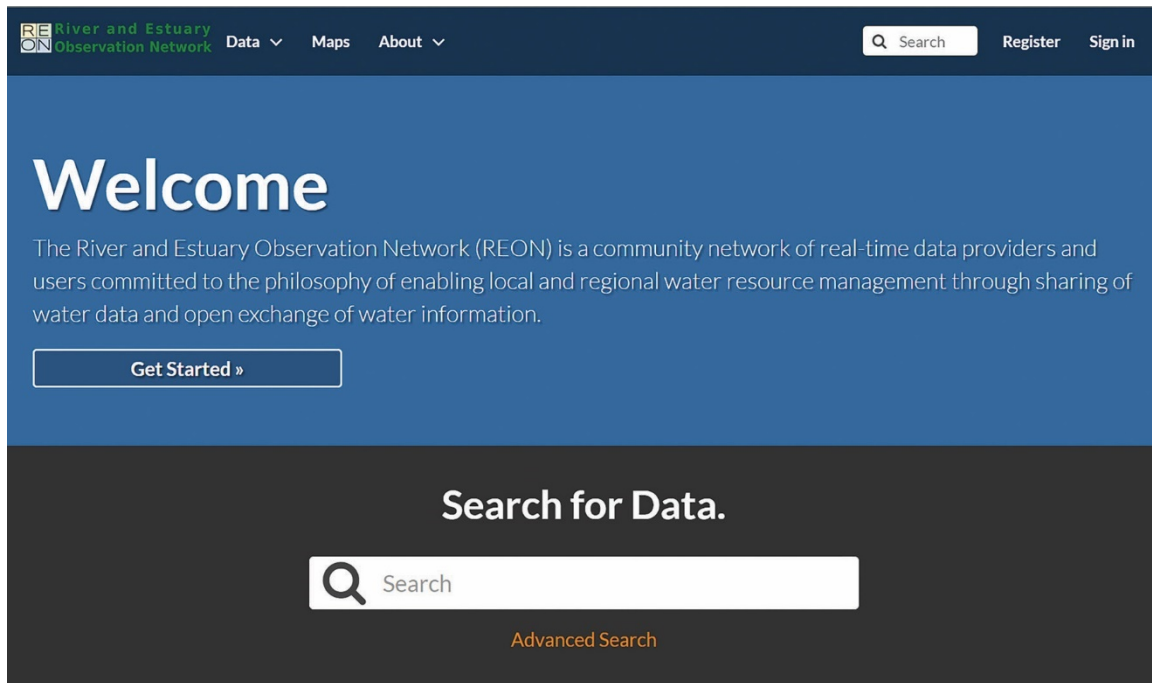


Fig. 3: REON.cc User Interface

## 2.5 End-User Needs Identification

Based on feedback during initial end-user meetings, the Figure: REON.cc Information Flow depicts the information flow necessary to meet the end-user needs. End-user needs are, in order of priority:

1. **Hydrologic Extremes:** Immediate needs for REON.cc are to support policy and operational decision making for **flood response and resiliency**. Shortly after flood management application, user is expected to need inclusion of **drought preparedness and management** as core functionality.
2. **Water Supply:** As support is provided for floods and droughts, decision makers are expected to turn their attention to utilizing REON.cc for water supply applications, including mid-term **storage predictions** and **inter-basin transfer** decisions.
3. **Ecosystem Services:** Increased expansion of water supply needs are coupled to **water quality** implications on **source water**. In parallel, applications of REON.cc are expected to expand to address ecosystem services, including **Freshwater** and **instream flows** management.

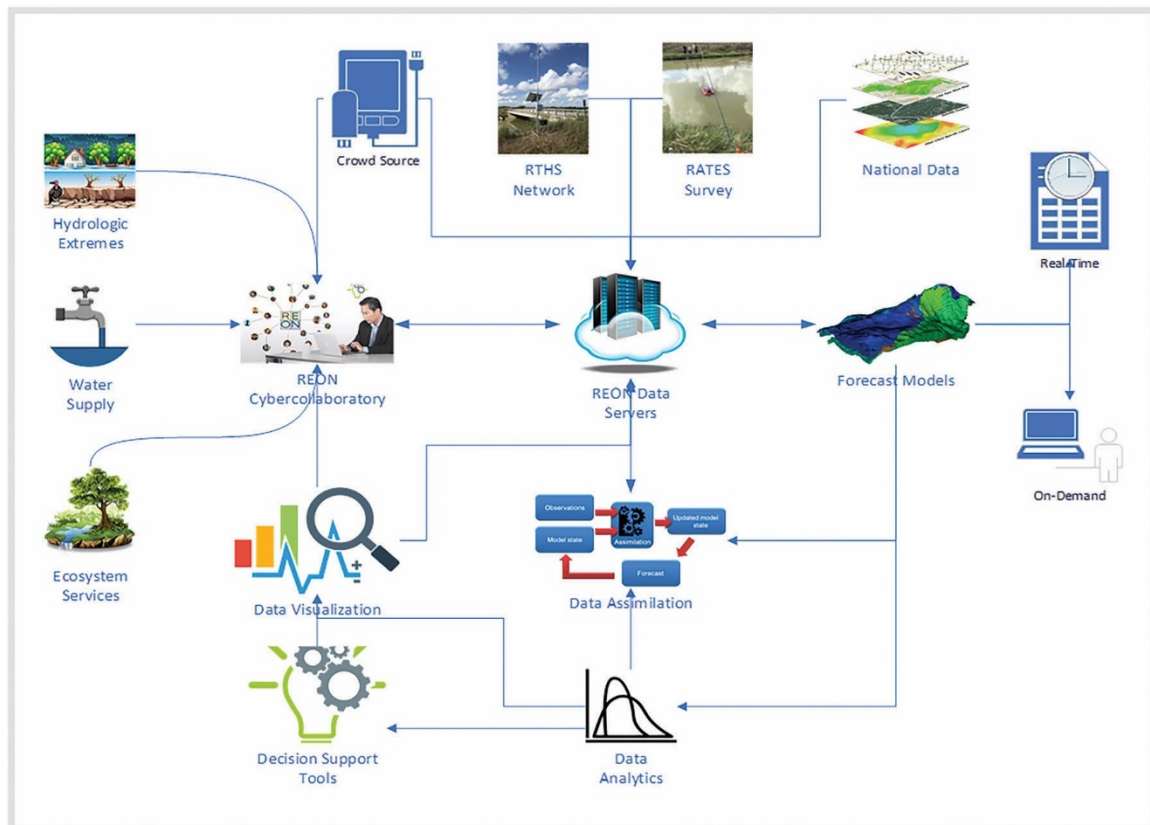


Fig. 4: REON.cc Information Flow

## 2.6 Data

Data is the lowest, most fundamental, tier of the DIKW pyramid. Data Input needs include processes for recruiting data specific to the REON.cc end-uses. This includes user entered, warehoused and cloud stored data.

### 2.6.1 Crowdsourced Data

Effective data input will rely on a **balance** between **quality assured** data from known sources, to **crowdsourced** data, that while potentially meeting only nominal quality assurance standards, may often be of **higher volumes** and potentially possess **unique intrinsic value**.

- Crowdsourced data can consume **significant storage capacity**.
- For example, **photographs** from **social media** platforms, **geolocated** and **time-stamped** have been shown to provide potentially **quantitative** insights into flood inundation depths to **correlate** against **forecasting** tools.

### 2.6.2 Observed Data

Of particular interest is RTHS and **real-time data** from other providers, along with other observations such as **physical grab samples**, **meteorological measurements** and others that could serve as **forcing data** for mechanistic models, analytics and decision support tools.

- The current **RTHS database** is CUAHSI ODM 1.1.1 compliant. Additional data is stored in different databases to accommodate the needs of the source data structures.
- Where possible **cloud-sourced** data should be retrieved **on demand** rather than being stored locally in order to **ensure currency**. **Caching** and **buffering** technologies should be used to prevent data access **latency** when needed for processing by analytics, visualization and forecast tools.

### 2.6.3 Domain Data

This includes **geographic, hydrographic, socio-economic, socio-political** and other data that defines the **geospatial extent** of the application domain.

- **National and local data** sources such as NLDAS can be **ingested** with existing **Metadata** specifications, while topographic survey results, such as those generated during the placement of RTHS stations will require specification of **quality assurance standards** and other Metadata requirements as additional data inputs.
- As with cloud-sourced observed data, **cloud-sourced domain data** should be retrieved **on demand** rather than being stored locally in order to **ensure currency** and **minimize local storage** needs through **caching**.

### 2.6.4 Processed Data

Processed Data is produced when **raw data** is **transformed** through **analytic** or **deterministic** tools.

- Unless carefully produced, processed Data can contribute to extremely **high storage** volume needs.
- **Balancing** the **computational effort** needed to produce the processed data against **storage volumes** needed to store it is critical to **efficiency**.
- **Tuning** the **analytic** and **deterministic** tools to limit the production of processed data to only that needed to serve the decision making end can minimize both processing and storage needs.
- In some cases, **high computational** effort and **high processed storage volumes** cannot be avoided, in which case, processed may be **condensed** through further analytic processing to reduce the volume of storage needed while **maintaining** the **intrinsic value** of the processing.
- **Caching** should be used to reduce the **volume** for **storage** over **time**.

## 2.7 Information

**Information** is a key product of REON.cc. It results from the transformation of raw data into actionable intelligence.

- Processing capacity needs are driven by the complexity and volume of data needed for the particular analytic and visualization tool being used, but in general, they are significantly lower than the mechanistic tools used in Knowledge: Processing Needs.
- Storage needs for information are driven by the outputs of the analytic and procedural tools that act on the raw data.
- Determination of the need to store these outputs is driven by a balance between the computation effort required to reproduce and the volume of storage associated with the output data.
- Some caching and buffering must be considered for remote and cloud-served data, such as National data sources, to ensure timely utilization in the Processing elements of REON.cc.
- The REON.cc cyberinfrastructure has been implemented for water quality applications (Navarro et al, 2021).
- Tools involved in transformation of Data into Information include:



### 2.7.1 Analytics

Most analytic tools are unlikely to require output data storage, as the **computational effort** needed to process the tool are likely to be **nominal**, and as such can be executed **on-demand**, allowing for outputs reflective of the current state of available data.

- For **example**, a simple analytic tool that takes stage height data from hydrologically connected RTHS stations, and produces travel time estimates between the two, produces a single data point for each execution.
- Both the computational **cost** and the storage cost are **nominal**.
- However, travel time **estimates** for two RTHS stations can **change over time** as the bathymetry of the intervening channel evolves, and under deferring upstream and downstream flow conditions.
- **Storage** of the different travel time estimates **can be useful over time** to provide insights into the changing topography of the region.

### 2.7.2 Visualization

Visualization tools can potentially generate **large volumes** of produced data, ranging from static **imagery** to **videos**.

- Visualization tools can also be **off-loaded** for **client-side execution**, in which case server-side storage of outputs is not applicable.
- Visualization is a **core tool** for establishing COP between **collaborating decision makers**, and is anticipated to be critical component of the operational functionality of REON.cc.
- Except in the case of large volumes of source data, the **computational effort** required to produce the visualization outputs is generally **nominal**.
- A **balance** between ensuring **consistency** in source data between runs, and minimizing **latency** between requests for visuals and their production, and minimizing storage volumes must be drawn.
- The **likely approach** will be to establish visualization “**instances**” that are **cached** for a prescribed period to ensure all participating entities have access to the COP.

## 2.8 Knowledge

**Knowledge** refers to the **transformation** of Data and Information through a fundamental understanding of the **physical**, **chemical** and **biological** mechanisms into **Actionable Intelligence**.

- These mechanisms are **represented** as **mathematical** or **statistical transformations**, with the resulting outputs being **reproducible**
- Several **processing components** are integrated into REON.cc:

### 2.8.1 Assimilation

The Assimilation tools are used import or transform Observed Data into the required format for ingestion into Analytics or other Forecasting tools. The key application is for “nudging” deterministic tools using timely forcing data.

- They include routines that retrieve and ingest domain and forcing data for the mechanistic forecasting tools.
- Processing capacity needs can be significant, and can increase exponentially with the scale of the domain
- Storage needs can be orders of magnitude greater than the input Data and Information used, especially with time-variant computations.

- Reduction of output storage needs can be significantly reduced by transforming it through analytic tools.

## 2.8.2 Forecasting

Forecasting tools are differentiated from Analytics primarily in scope and rigor. Both types of tools can be either Stochastic or Mechanistic, however forecasting tools are more likely to be both Mechanistic and Deterministic.

Within the context of REON.cc, the immediate application of forecasting tools will fall under the following categories:

### Hydrologic Modeling

Hydrologic modeling focuses on simulation of water quantity in the environment. Some key elements of hydrologic modeling include:

- Conservation of Mass: A focus on balancing the amount, or mass, of water in the system.
- Stochastic Processes: Hydrologic processes are often represented as Stochastic.
- Land Surface Models: LSM's are critical in rigorous hydrologic forecasting, since forecasts can be significantly influenced by meteorological processes.
- Groundwater Models: Groundwater Models are necessary components if significant interaction is expected between surface water and groundwater. Groundwater timescales are often orders of magnitude higher than surface water. Exceptions such as Karst formations will often require coupled Surface and Groundwater modeling.
- Hydrologic Routing: Hydrologic routing of surface water is necessary to translate land surface Models into lateral transport through defined channels. While grid-based land surface Models will allow for lateral transport between cells, simulation of channelized flow is necessary under most topographic conditions where channelized flow dominates.
- Hydrologic Models: Several hydrologic models were considered for initial incorporation into the REON/WM, including:
  - WRF-Hydro
  - HEC-HMS
  - VIC

**TIER I Real-Time Hydrologic Model:** WRF-Hydro was selected for the initial deployment within the REON/WM system for Tier I modeling because:

- It is an open-source, community-supported framework, allowing for extensibility.
- It is what the NWC uses for the NWM.
- Facilitates a pathway for contribution to, and the adoption of, the Nextgen-NWM as it matures.

### Hydraulic Modeling

Hydraulic modeling is typically differentiated from Hydrologic Modeling in that formulations balance system energy rather than mass. This is typically required in situations where the timescales of transport and transformation phenomena are short.

Some key elements of hydrologic modeling include:

- Conservation of Energy: A focus on balancing energy in the system.
- Mechanistic Processes: Hydraulic systems are often represented as combinations of Mechanistic processes.

- **Hydraulic Models:** Several hydraulic models were considered for initial incorporation into the REON/WM, including:
  - HEC-RAS
  - SPRNT
  - Primo

**Tier II On-Demand Hydraulic Modeling:** HEC-RAS was selected for initial deployment in the REON/WM as the Tier II model because:

- It is extensively used by practitioners
- Though closed-source, it is freely available for use by end-users.
- It enjoys strong and stable development support by the USACE/HEC

### Urban Stormwater Modeling

Urban stormwater modeling typically includes facets of both Hydrologic Modeling and Hydraulic Modeling, and will often incorporate rudimentary water quality modeling as well. These models simulate rainfall-runoff, open channel flow and underground pipe flow to try to capture as much of the urban stormwater environment as possible. These are complex models requiring a significant amount of domain data to be effective and useful.

**Tier III Urban Stormwater Modeling:** Due to the complexity of the data requirements, urban stormwater modeling is not expected to be directly linked or embedded into REON.cc.

## 2.9 Wisdom

Collaborative decision making is a foundational precept of the REON concept, requiring an integration between scientific principles and policy drivers (Gutenson et al, 2020).

### 2.9.1 Decision Support

Decision Support Tools are generally combinations Analytics and Visualization, sometimes with inference logic built in, that guide the end-user through decision logic.

- Early Warning
- Inundation Depth
- Damage Assessment
- Alternatives Analysis

## 2.9.2 User Collaboration

User collaboration is predicated on establishment of a COP, ensuring discussions and collaborative decision making can be made from a common reference point.

- Data & Information Sharing
- Trans-Jurisdictional Knowledge Inventory

## 2.10 Workflow Implications

The immediate goals for the REON.cc user Interface are to support regional flood planning and collaborative decision making. REON.cc must:

- Assimilate available, timely and necessary Data to support all the flood planning and decision making functions of REON.cc.
- Provide key Analytics and Visualization tools to interpret the Data or drive further investigations
- Transform the Data and Information into actionable intelligence to support operational decisions and policy making.
- Serve as a platform for collaborative, multi-jurisdictional decision making.

## 2.11 Approach

- **GeoNode:** The primary user interface platform will rely on the GeoNode open-source geospatial content management system. GeoNode will be extended with web applications to provide the tools and services described herein.
- **Data Ingestion:** Server-side scripts will be developed to automate ingestion of Data to maintain currency.
- **WRF-Hydro:** The WRF-Hydro hydrologic forecast model will run continuously in the background. The primary interaction between the WRF-Hydro instance and the REON.cc interface will be for visualization of forecast data. The long term goal of the hydrologic forecasting tool development process is to be model agnostic, allowing for ingestion of forecast data from a variety of platforms, including the ability to provide ensemble forecasts.
- **HEC-RAS:** Scripts will be developed to extract and transform Data from the WRF-Hydro model to be used in HEC-RAS hydraulic models. Elements of this process will include extraction of domain data, including topographic and hydraulic survey results, along with hydrologic forecasts, all clipped to the target domain. The HEC-RAS model will be run on the client-side computer, utilizing the analytics and visualization tools available locally, however, a long-term goal will be to provide up-load capability for model scenarios and outputs to REON.cc for contribution to the knowledge base and potential inclusion in server-side analytics and decision support tools.
- **SWMM:** Similar to HEC-RAS, scripts will be developed to extract and transform Data from the WRF-Hydro model to be used in the SWMM urban stormwater models. Elements of this process will include extraction of domain data, including topographic and hydraulic survey results, along with hydrologic forecasts, all clipped to the target domain. The SWMM model will be run on the client-side computer, utilizing the analytics and visualization tools available locally. Initial deployments will require the client-side deployments to provide detailed delineation of the urban stormwater network not defined in the existing REON.cc repositories. Future goals will include ingestion of the urban stormwater networks for automated generation of the input data for client-side execution, and potentially server-side execution as well.

- **Dashboard:** The web-portal for REON.cc will provide a dashboard, providing information tuned to the users' specific interests and needs. The dashboard will also allow for execution of analytics, visualization and decision support tools as they are added to the platform.
- **Notifications:** Critical to promoting user collaboration will be the integration of a notification and communication system both between users and with processes, including the triggering of early warnings based on the RTHS network and forecast tools.

## 2.12 Indices and tables

- genindex
- modindex
- search

