#### Unsupervised Learning

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#### Unsupervised Learning: What, Why, and When?

- **1** Only given inputs,  $\mathcal{D} = \{\mathbf{x}_i\}_{i=1}^N$ ; not told what the desired output is for each input.
- The goal is to find interesting patterns or structures in the data.
- Knowledge discovery: density estimation, clustering, learning representations, dimensionality reduction, finding latent factors.
- Humans are good at unsupervised learning. (E.g., Iron Chicken?)
- The next frontier in AI: unsupervised learning by Yann LeCun.

## Example: Dimensionality Reduction for Data Visualization

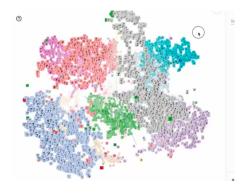


Figure 1: t-SNE visualization in TensorFlow.

## Today's Topics

- Model based clustering: mixture of Bernoullis, Gaussian mixture model (GMM)
- 2 Latent linear models: principal component analysis (PCA)
- Sparse linear models: sparse coding
- Nonlinear dimensionality reduction: locally linear embedding (LLE),
   t-distributed stochastic neighbor embedding (t-SNE)
- Autoencoders: denoising autoencoder (DAE), variational autoencoder (VAE)

# Mixture of Gaussians/Gaussian Mixture Model (GMM)

Each distribution in the mixture is a multivariate Gaussian with mean  $\mu_k$  and covariance matrix  $\Sigma_k$ :

$$p(\mathbf{x}_i|\boldsymbol{ heta}) = \sum_{k=1}^K \pi_k \mathcal{N}(\mathbf{x}_i|\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)$$
.

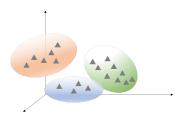


Figure 2: GMM.

#### **GMM** for Clustering

#### The responsibility and soft clustering

- Fit the mixture model, and compute the posterior probability that a data point  $x_i$  belongs to cluster k.
- **②** The *responsibility* of cluster k for data point  $\mathbf{x}_i$

$$r_{ik} = p(z_i = k|\mathbf{x}_i, \boldsymbol{\theta}) = \frac{p(z_i = k|\boldsymbol{\theta})p(\mathbf{x}_i|z_i = k, \boldsymbol{\theta})}{\sum_{k'=1}^{K} p(z_i = k'|\boldsymbol{\theta})p(\mathbf{x}_i|z_i = k', \boldsymbol{\theta})}.$$

 $p(z_i = k | \theta)$ : the importance of component k in the mixture  $p(\mathbf{x}_i | z_i = k, \theta)$ : the likelihood of observing  $\mathbf{x}_i$  in component k

## EM Algorithm for GMMs

Expectation maximization (EM), an iterative algorithm, with closed-form updates at each step.

E step:

$$r_{ik} = \frac{\pi_k p(\mathbf{x}_i | \boldsymbol{\theta}_k^{(t-1)})}{\sum_{k'} \pi_{k'} p(\mathbf{x}_i | \boldsymbol{\theta}_{k'}^{(t-1)})}.$$

M step:

$$\pi_k = \frac{1}{N} \sum_i r_{ik} = \frac{r_k}{N},$$

$$\mu_k = \frac{\sum_i r_{ik} \mathbf{x}_i}{\sum_i r_{ik}} = \frac{\sum_i r_{ik} \mathbf{x}_i}{r_k},$$

$$\mathbf{\Sigma}_k = \frac{\sum_i r_{ik} (\mathbf{x}_i - \boldsymbol{\mu}_k) (\mathbf{x}_i - \boldsymbol{\mu}_k)^T}{r_i}.$$

## Example of Using GMM: Video Object Cosegmentation

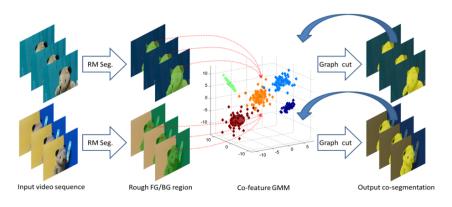


Figure 3: Video Object Cosegmentation.

#### Mixture of Bernoullis for Binary Data

Consider binary variables  $\mathbf{x}_i \in \{0, 1\}$ .

#### Multivariate Bernoulli

Like a binary image of D pixels or a bag of D coins:

$$p(\mathbf{x}|\boldsymbol{\mu}) = \prod_{j=1}^{D} \mu_j^{x_j} (1 - \mu_j)^{1 - x_j}.$$

Mean and covariance:

$$\mathbb{E}[\mathbf{x}] = \boldsymbol{\mu}, \text{ cov}[\mathbf{x}] = \text{diag}\{\mu_j(1-\mu_j)\}.$$

Mixture of K Bernoullis (K bags of D coins)

$$p(\mathbf{x}|\{\boldsymbol{\mu}_k, \boldsymbol{\pi}_k\}) = \sum_{k=1}^K \boldsymbol{\pi}_k p(\mathbf{x}|\boldsymbol{\mu}_k).$$

## Mixture of Bernoullis for Binary Data

#### Mixture of K Bernoullis

Like K bags of D coins

$$p(\mathbf{x}|\{\boldsymbol{\mu}_k, \pi_k\}) = \sum_{k=1}^K \pi_k p(\mathbf{x}|\boldsymbol{\mu}_k).$$

Mean:

$$\mathbb{E}[\mathbf{x}] = \sum_{k}^{K} \pi_{k} \boldsymbol{\mu}_{k} \,,$$

Covariance (not diagonal anymore):

$$\operatorname{cov}[\mathbf{x}] = \sum_{k}^{K} \pi_{k} [\operatorname{diag}\{\mu_{kj}(1 - \mu_{kj})\} + \boldsymbol{\mu}_{k} \boldsymbol{\mu}_{k}^{\mathsf{T}}] - \mathbb{E}[\mathbf{x}] \mathbb{E}[\mathbf{x}]^{\mathsf{T}}.$$

#### EM for Mixtures of Bernoullis

E step:

$$r_{ik} = \frac{\pi_k p(\mathbf{x}_i | \boldsymbol{\mu}_k^{(t-1)})}{\sum_{k'} \pi_{k'} p(\mathbf{x}_i | \boldsymbol{\mu}_{k'}^{(t-1)})}.$$

M step (kth component, jth dimension):

$$\mu_{kj} = \frac{\sum_{i} r_{ik} x_{ij}}{\sum_{i} r_{ik}} \,.$$

#### Example: MNIST '3', '5', and '8'

#### Load MNIST data:

```
from tensorflow.examples.tutorials.mnist import input_data
mnist = input_data.read_data_sets("MNIST_data/", one_hot=True)
```

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#### The synthesis view of PCA

Goal: to find an *orthogonal* set of L linear basis vectors  $\mathbf{w}_j \in \mathbb{R}^D$ , and the corresponding coefficients  $\mathbf{z}_i \in \mathbb{R}^L$  for each data point  $\mathbf{x}_i$ , such that the average reconstruction error is minimized:

$$J(\mathbf{W}, \mathbf{Z}) = \frac{1}{N} \sum_{i=1}^{N} \|\mathbf{x}_i - \mathbf{W}\mathbf{z}_i\|^2,$$

or equivalently

$$J(\mathbf{W}, \mathbf{Z}) = \|\mathbf{X}^T - \mathbf{W}\mathbf{Z}^T\|_F^2$$
, with  $\mathbf{X} \in \mathbb{R}^{N \times D}, \mathbf{Z} \in \mathbb{R}^{N \times L}, \mathbf{W}^T\mathbf{W} = \mathbf{I}_L$ .

The Frobenius norm of matrix A

$$\|A\|_F = \sqrt{\sum_i \sum_j a_{ij}^2} = \sqrt{\operatorname{tr}(\mathbf{A}^T \mathbf{A})} = \sqrt{\operatorname{tr}(\mathbf{A} \mathbf{A}^T)} = \|\mathbf{A}(:)\|_2.$$

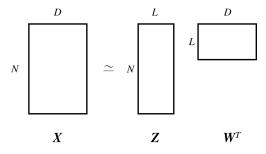


Figure 4: Matrix representation.

#### The synthesis view of PCA

Solution: obtained by setting  $\mathbf{W} = \mathbf{V}_L$ , where  $\mathbf{V}_L$  consists of the L eigenvectors corresponding to the L largest eigenvalues of the empirical covariance matrix

$$\hat{\mathbf{\Sigma}} = \frac{1}{N} \sum_{i=1}^{N} \mathbf{x}_i \mathbf{x}_i^T.$$

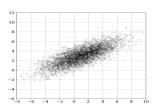


Figure 5: Gaussian PCA.

## Example of PCA: Eigenfaces



Figure 6: Eigenfaces.

Image credits: eigenface images from Wikipedia by MH & Ylebru, original dataset by AT&T Laboratories Cambridge

#### The analysis view of PCA

Minimizing the reconstruction error is equivalent to maximizing the variance of the projected data.

The variance of the projected data can be written as

$$\frac{1}{N} \sum_{i=1}^{N} z_{1i}^2 = \frac{1}{N} \sum_{i=1}^{N} \mathbf{w}_1^T \mathbf{x}_i \mathbf{x}_i^T \mathbf{w}_1 = \mathbf{w}_1^T \hat{\mathbf{\Sigma}} \mathbf{w}_1,$$

where

$$\hat{\mathbf{\Sigma}} = \frac{1}{N} \sum_{i=1}^{N} \mathbf{x}_i \mathbf{x}_i^{\mathsf{T}}.$$

We need to impose the constraint  $\|\mathbf{w}_1\| = 1$ , and it can be shown that  $\mathbf{w}_1^T \hat{\mathbf{\Sigma}} \mathbf{w}_1 = \lambda_1$  is an eigenvalue of  $\hat{\mathbf{\Sigma}}$ .

## Singular Value Decomposition (SVD) and PCA

Decompose an  $N \times D$  data matrix **X**:

$$\mathbf{X} = \mathbf{U}\mathbf{S}\mathbf{V}^T$$
, where  $\mathbf{U}^T\mathbf{U} = \mathbf{I}_N, \mathbf{V}^T\mathbf{V} = \mathbf{I}_D$ , and  $\mathbf{S}^2$  is a diagonal matrix.

To get  ${f U}$  and  ${f V}$ , compute the eigen-decomposition for

$$\begin{split} \mathbf{X}\mathbf{X}^T &= \mathbf{U}\mathbf{S}\mathbf{V}^T\mathbf{V}\mathbf{S}^T\mathbf{U}^T = \mathbf{U}(\mathbf{S}\mathbf{S}^T)\mathbf{U}^T\,,\\ \mathbf{X}^T\mathbf{X} &= \mathbf{V}\mathbf{S}^T\mathbf{U}^T\mathbf{U}\mathbf{S}\mathbf{V}^T = \mathbf{V}(\mathbf{S}^T\mathbf{S})\mathbf{V}^T\,. \end{split}$$

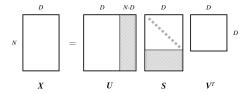


Figure 7: Singular Value Decomposition.

## Singular Value Decomposition (SVD) and PCA

Express the empirical covariance matrix in PCA by matrix multiplication

$$\hat{\mathbf{\Sigma}} = \frac{1}{N} \sum_{i=1}^{N} \mathbf{x}_i \mathbf{x}_i^T = \frac{1}{N} \mathbf{X}^T \mathbf{X}.$$

The eigenvectors of  $\hat{\Sigma}$  are equal to the right singular vectors of X.

We can compute PCA using just a few lines of code based on (thin) SVD.

# Singular Value Decomposition (SVD) and PCA

#### The low-rank approximation view

$$\|\mathbf{X} - \mathbf{X}_L\|_F \approx \sigma_{L+1}$$

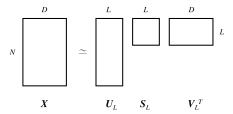


Figure 8: Truncated Singular Value Decomposition.

## Sparse Coding

Negative log-likelihood:

$$NLL(\mathbf{W}, \mathbf{Z}) = \sum_{i=1}^{N} \frac{1}{2} \|\mathbf{x}_i - \mathbf{W}\mathbf{z}_i\|_2^2 + \lambda \|\mathbf{z}_i\|_1.$$

$$C = \{ \mathbf{W} \in \mathbb{R}^{D \times L} \text{ s.t. } \mathbf{w}_j^T \mathbf{w}_j \leq 1 \}.$$

W is called a dictionary.

The columns of **W** are not required to be orthogonal.

Usually L > D: overcomplete representation.

 $\mathbf{z}_i$  is sparse: only a few columns of  $\mathbf{W}$  are needed for reconstructing  $\mathbf{x}_i$ .

Learning a sparse coding dictionary

$$\min_{\mathbf{W} \in \mathcal{C}, \mathbf{Z} \in \mathbb{R}^{L \times N}} \sum_{i=1}^{N} \frac{1}{2} \|\mathbf{x}_i - \mathbf{W} \mathbf{z}_i\|_2^2 + \lambda \|\mathbf{z}_i\|_1.$$

## Why $\ell_1$ Regularization

$$\|\mathbf{z}\|_{p} = (|z_{1}|^{p} + |z_{2}|^{p} + \dots + |z_{L}|^{p})^{1/p}$$
  
 $\|\mathbf{z}\|_{\infty} = \max\{|z_{1}|, |z_{2}|, \dots, |z_{L}|\}$ 

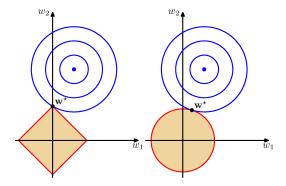


Figure 9:  $\ell_1$  vs.  $\ell_2$  regularization. (Lasso vs. ridge regression.) [Image from Bishop, PRML]

## Dictionary

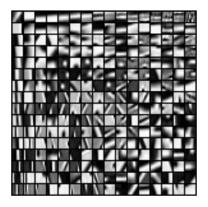


Figure 10: Dictionary. [Elad & Aharon]

## **Dictionary Learning**

Sparse coding: For a fixed dictionary  $\mathbf{W}$ , the optimization problem over  $\mathbf{Z}$  is identical to the lasso problem (least absolute shrinkage and selection operator [Tibshirani]), which can be solved by LARS algorithm (least angle regression)

SPAMS: J. Mairal, F. Bach and J. Ponce. Sparse Modeling for Image and Vision Processing. http://spams-devel.gforge.inria.fr
Optimization with Sparsity-Inducing Penalties
https://hal.archives-ouvertes.fr/hal-00613125v1/document

Dictionary update: With  ${\bf Z}$  fixed, solve for  ${\bf W}$  using projected gradient descent.

#### Other Formulations

#### $\ell_0$ regularization

Learn the dictionary using  $\ell_1$ -penalty. For the final reconstruction step,  $\ell_0$ -penalty is better:

$$\min_{\mathbf{z}_i \in \mathbb{R}^L} \|\mathbf{z}_i\|_0 \quad \text{s.t.} \quad \|\mathbf{x}_i - \mathbf{W}\mathbf{z}_i\|_2^2 \le \epsilon \,,$$

which can be solved by orthogonal matching pursuit (OMP).

#### Non-negative matrix factorization

$$\min_{\mathbf{W} \in \mathcal{C}, \mathbf{Z} \in \mathbb{R}^{L \times N}} \sum_{i=1}^{N} \frac{1}{2} \|\mathbf{x}_i - \mathbf{W} \mathbf{z}_i\|_2^2 \text{ s.t. } \mathbf{W} \geq 0, \mathbf{z}_i \geq 0.$$

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# Example: Learning Sparse Dictionaries for Saliency Detection

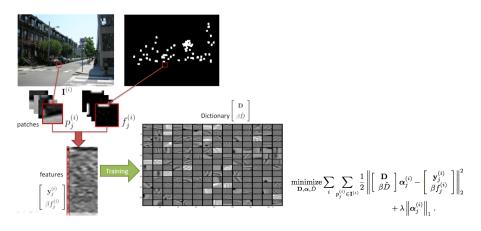


Figure 11: Overview of dictionary training for saliency detection.

## Locally Linear Embedding (LLE)

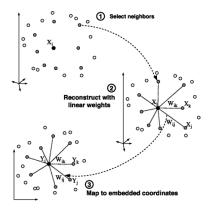


Figure 12: LLE.

#### LLE

Each data point  $\mathbf{x}_i$  is reconstructed only from its neighbors. The rows of the weight matrix sum to one:  $\sum_j \mathbf{w}_{ij} = 1$ .

$$\mathcal{E}(\mathbf{W}) = \sum_{i} \|\mathbf{x}_{i} - \sum_{i} \mathbf{w}_{ij} \mathbf{x}_{j}\|^{2}.$$

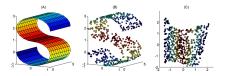


Figure 13: Discovering the 2D manifold in 3D space.

Solve for Y by minimizing

$$\Phi(\mathbf{Y}) = \sum_{i} \|\mathbf{y}_{i} - \sum_{i} \mathbf{w}_{ij} \mathbf{y}_{j}\|^{2}.$$

#### LLE

#### LLE Algorithm

- **①** Compute the neighbors of each data point  $x_i$ ;
- ② Compute the weights  $\mathbf{w}_{ij}$  that best reconstruct each data point  $\mathbf{x}_i$  from its neighbors, minimizing the cost  $\mathcal{E}$  by constrained linear fits;
- **3** Compute the vectors  $\mathbf{y}_i$  best reconstructed by the weights  $\mathbf{w}_{ij}$ , minimizing the quadratic form  $\Phi$  by its bottom nonzero eigenvectors.

## Solve $\mathcal{E}(\mathbf{W})$ in LLE

For a data point  ${f x}$  and its  ${f K}$  neighbors  ${m \eta}_j$ , the local reconstruction error

$$\epsilon = |\mathbf{x} - \sum_{j} w_{j} \eta_{j}|^{2} = |\sum_{j} w_{j} (\mathbf{x} - \eta_{j})|^{2} = \sum_{j,k} w_{j} w_{k} C_{jk},$$

where  $C_{jk} = (\mathbf{x} - \boldsymbol{\eta}_j) \cdot (\mathbf{x} - \boldsymbol{\eta}_k)$  is the local convariance matrix.

The error can be minimized in closed from (with constraint  $\sum_{i} w_{i} = 1$ ):

$$w_j = \frac{\sum_k C_{jk}^{-1}}{\sum_{l,m} C_{lm}^{-1}}.$$

In practice, solve  $\sum_k C_{jk} w_k = 1$  and rescale the weights to make them sum to one.

## Solve $\Phi(\mathbf{Y})$ in LLE

Eigenvalue problem

$$\min_{\mathbf{Y}} \Phi(\mathbf{Y}) = \sum_{i} \|\mathbf{y}_{i} - \sum_{j} \mathbf{w}_{ij} \mathbf{y}_{j}\|^{2}.$$

$$\Phi(\mathbf{Y}) = \sum_{i,j} \mathbf{m}_{ij} (\mathbf{y}_{i} \mathbf{y}_{j}).$$

Constraints  $\sum_{i} \mathbf{y}_{i} = 0$  and  $\frac{1}{N} \sum_{i} \mathbf{y}_{i} \mathbf{y}_{i}^{T} = \mathbf{I}$ .

The optimal embedding is found by computing the bottom d+1 eigenvectors of the matrix  ${\bf M}$ 

$$\mathbf{M} = (\mathbf{I} - \mathbf{W})^T (\mathbf{I} - \mathbf{W}).$$

The bottom eigenvector is a unit vector enforcing the zero mean constraint.

#### t-Distributed Stochastic Neighbor Embedding (t-SNE)

High-dimensional map  $p_{ij}$ 

$$p_{j|i} = \frac{\exp(-\|\mathbf{x}_i - \mathbf{x}_j\|^2 / 2\sigma_i^2)}{\sum_{k \neq i} \exp(-\|\mathbf{x}_i - \mathbf{x}_k\|^2 / 2\sigma_i^2)}, \ p_{ij} = \frac{p_{j|i} + p_{i|j}}{2n}.$$

Low-dimensional map  $q_{ij}$  (student t-distribution, heavy tailed, infinite mixture of Gaussians with different variances)

$$q_{ij} = \frac{(1 + \|\mathbf{y}_i - \mathbf{y}_j\|^2)^{-1}}{\sum_{k \neq l} (1 + \|\mathbf{y}_k - \mathbf{y}_l\|^2)^{-1}}.$$

Symmetric SNE:

$$C = KL(P||Q) = \sum_{i} \sum_{j} p_{ij} \log \frac{p_{ij}}{q_{ij}},$$

 $p_{ii} = p_{ii}$ ,  $q_{ii} = q_{ii}$ ,  $p_{ii} = 0$ , and  $q_{ii} = 0$ .

#### t-SNE

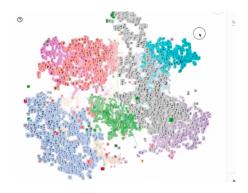


Figure 14: t-SNE visualization in TensorFlow.

#### Derivation of the t-SNE gradient

Perplexity (a smooth measure of the effective number of neighbors) for  $\sigma_i$ :

$$Perp(P_i) = 2^{H(P_i)}, \ H(P_i) = -\sum_{j} p_{j|i} \log_2 p_{j|i}.$$

Using binary search to find  $\sigma_i$  to make the entropy of the distribution over neighbors equal to  $\log Perp(P_i)$ .

$$\frac{\delta C}{\delta \mathbf{y}_i} = 4 \sum_j (p_{ij} - q_{ij}) (1 + \|\mathbf{y}_i - \mathbf{y}_j\|^2)^{-1} (\mathbf{y}_i - \mathbf{y}_j).$$

#### Algorithm

- **1** Compute  $p_{i|i}$  with perplexity, and then compute  $p_{ij}$ .
- ② Loop: Compute  $q_{ij}$  and  $\frac{\delta C}{\delta \mathbf{Y}}$ Set  $\mathbf{Y}^{(t)} = \mathbf{Y}^{(t-1)} + \eta \frac{\delta C}{\delta \mathbf{Y}} + \alpha(t)(\mathbf{Y}^{t-1} - \mathbf{Y}^{t-2})$

# Denosing Autoencoders (DAE)

An autoencoder is a neural network that is trained to attempt to copy its input to its output.

Autoencoders with linear neurons + squared loss = PCA

The denoising autoencoder (DAE) is an autoencoder that receives a corrupted data point as input and is trained to predict the original, uncorrupted data point as its output.

#### DAE

- From the original input  $\mathbf{x}$ , generate a corrupted input  $\tilde{\mathbf{x}} \sim q(\tilde{\mathbf{x}}|\mathbf{x})$ . (Simulating missing data, dropout)
- ② Hidden representation  $\mathbf{z} = f_{\theta}(\tilde{\mathbf{x}})$ .
- **3** From **z**, reconstruct  $\mathbf{y} = g_{\theta'}(\mathbf{z})$ .
- Minimize the cross entropy  $\mathbb{E}_{\mathcal{B}(\mathbf{z})}[-\log \mathcal{B}(\mathbf{y})]$  or  $\|\mathbf{x} \mathbf{y}\|^2$  as the reconstruction error between  $\mathbf{x}$  and  $\mathbf{y}$  to train the parameters  $\theta$  and  $\theta'$ .

#### DAE Example

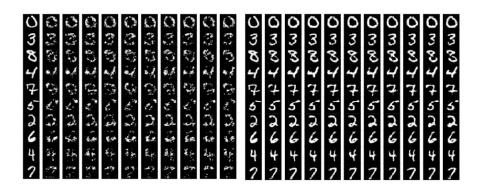


Figure 15: An example of denoising autoencoder.

## Variational Autoencoders (VAEs)

Maximize the probability of generating each data point x in the dataset

$$p(\mathbf{x}) = \int p(\mathbf{x}|\mathbf{z};\theta)p(\mathbf{z})d\mathbf{z},$$

where

$$p(\mathbf{x}|\mathbf{z};\theta) = \mathcal{N}(\mathbf{x}|f(\mathbf{z};\theta), \sigma^2\mathbf{I}) \text{ and } p(\mathbf{z}) = \mathcal{N}(\mathbf{0},\mathbf{I}).$$

How to define the latent variable z?

How to deal with the integral over z?

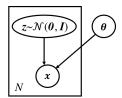


Figure 16: Probability model.

# Variational Autoencoders (VAEs)

Introduce a function  $q(\mathbf{z}|\mathbf{x})$  for sampling values of  $\mathbf{z}$  that are likely to have produced  $\mathbf{x}$ .

Kullback-Leibler divergence

$$\mathsf{KL}[q(\mathsf{z}|\mathsf{x}) \| p(\mathsf{z}|\mathsf{x})] = \mathbb{E}_{\mathsf{z} \sim q}[\log q(\mathsf{z}|\mathsf{x}) - \log p(\mathsf{z}|\mathsf{x})].$$

Bayes rule

$$\mathit{KL}[q(\mathbf{z}|\mathbf{x}) || p(\mathbf{z}|\mathbf{x})] = \mathbb{E}_{\mathbf{z} \sim q}[\log q(\mathbf{z}|\mathbf{x}) - \log p(\mathbf{x}|\mathbf{z}) - \log p(\mathbf{z})] + \log p(\mathbf{x})$$
.

$$\log \rho(\mathbf{x}) - \mathsf{KL}[q(\mathbf{z}|\mathbf{x}) \| \rho(\mathbf{z}|\mathbf{x})] = \mathbb{E}_{\mathbf{z} \sim q}[\log \rho(\mathbf{x}|\mathbf{z})] - \mathsf{KL}[q(\mathbf{z}|\mathbf{x}) \| \rho(\mathbf{z})].$$

Perform stochastic gradient descent on the right hand side of the above equation.

#### Solving VAE

#### Optimize

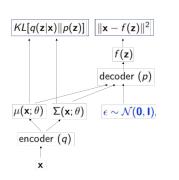
$$\mathbb{E}_{\mathbf{x} \sim D}[\log p(\mathbf{x}) - \mathit{KL}[q(\mathbf{z}|\mathbf{x}) || p(\mathbf{z}|\mathbf{x})]] = \mathbb{E}_{\mathbf{x} \sim D}[\mathbb{E}_{\mathbf{z} \sim q}[\log p(\mathbf{x}|\mathbf{z})] - \mathit{KL}[q(\mathbf{z}|\mathbf{x}) || p(\mathbf{z})]$$

- Let  $q(\mathbf{z}|\mathbf{x})$  be a multivariate Gaussian  $\mathcal{N}(\mu(\mathbf{x};\theta), \Sigma(\mathbf{x};\theta))$  depending on  $\mathbf{x}$ .
- **3**  $\Sigma(\mathbf{x}; \theta)$  is constrained to be a diagonal matrix.
- **③**  $KL[q(\mathbf{z}|\mathbf{x})||p(\mathbf{z})]$  is the KL divergence between two Gaussians, which can be computed in closed form.

Reparameterization trick: We can sample from  $\mathcal{N}(\mu(\mathbf{x}), \Sigma(\mathbf{x}))$  by sampling  $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ , and then computing  $\mathbf{z} = \mu(\mathbf{x}) + \Sigma 1/2(\mathbf{\Sigma})e$ .

#### **VAEs**

VAEs are generative. q is the encoder and p(f) is the decoder.



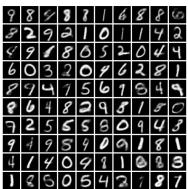


Figure 17: Left: Pipeline of VAE. Right: Samples generated by a trained VAE.

#### References

- Wevin P. Murphy, "Machine Learning: A Probabilistic Perspective"
- 2 Christopher Bishop, "Patter Recognition and Machine Learning"

#### Thank You

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