



# RULE BOOK



## FREE FIRE MAX TDM

### Eligibility Criteria:

- In order to compete in the UNiTRON'24 FREE FIRE TDM, all the participants need to register themselves through the registration link which will be provided on our official website.
- Re-registration is also possible.
- Players need to carry their own devices.

### Competition Structure and Dates:

- The matches will be played offline during UNiTRON '24 i.e., on 19<sup>th</sup>, 20<sup>th</sup> and 21<sup>st</sup> April 2024.
- The individuals can play as many times they want by re-registering into the event again.
- It will be played as Team vs. Team, Clash Squad.
- The winner will be awarded the prize money.

### Gameplay Rules and Format:

- At the start of each round each team's players can only stay in their area and they can only buy weapons and items in the shop using their 'balance' which they gain at the start of the game and by doing other stuff in each round.
- After that both teams start to fight using the weapons they bought or acquired by killing the players from the other team.
- When all four players of a team are dead, the other team wins that round.
- If a player dies then he loses his weapons and items but if he stays alive, he gets to keep his items in the next round.
- Use of gun skins and character skills are not allowed.
- The team that wins four rounds wins the game.
- In case of any dispute, the organizers decision will be final.

### Player Conduct:

- Any player who indulges in misconduct, which is use of sexism, racism, hate speech, targeted harassment, or any other behavior discrimination, will be immediately disqualified from the tournament.
- Any player who displays excessive toxic behavior against tournament administrators will also get disqualified.