## Graph Algorithms: Depth-First Searching

Pontus Ekberg

Uppsala University

(Based on previous material by Mohamed Faouzi Atig and Parosh Aziz Abdulla)

Depth-First Search Algorithm

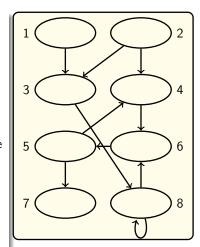
2 Topological Sorting

Strongly Connected Components

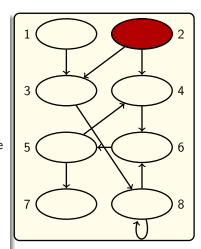
## Depth-First Search

- Input: A graph G = (V, E) and a node  $s \in V$
- Output:
  - The set of nodes reachable from s
  - Produce a depth-first tree with root s that contains all reachable nodes from s
- The algorithm works on both directed and undirected graphs

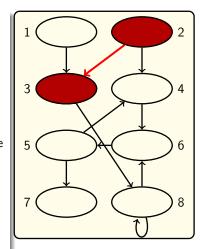
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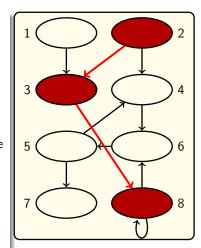
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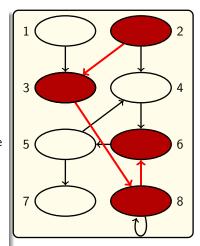
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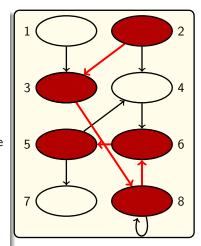
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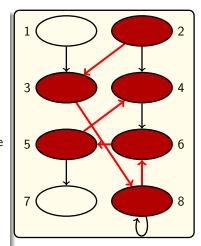
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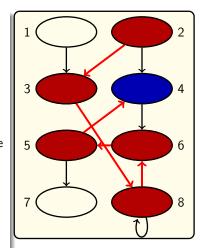
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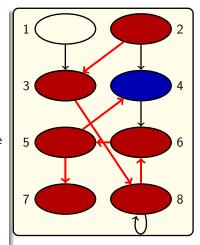
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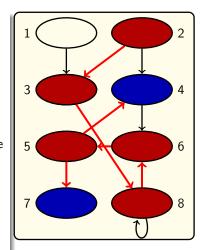
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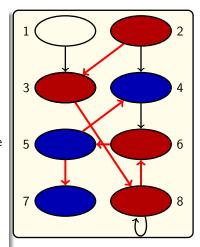
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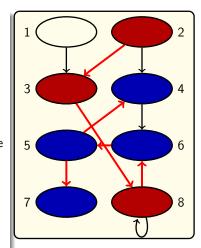
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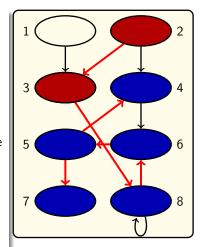
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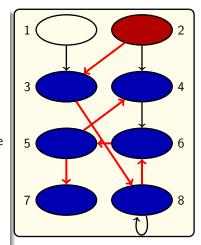
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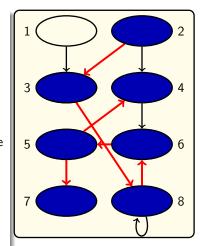
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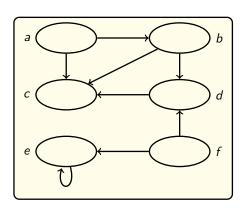


```
DFS(G,s)
    for each vertex u \in G.V
           do u color \leftarrow WHITE
               \mu.\pi \leftarrow NIL
               u.d \leftarrow 0
               \mu f \leftarrow 0
   time \leftarrow 0
    DFS-VISIT(s)
DFS-VISIT(u)
      u. color \leftarrow RED
      time \leftarrow time + 1
      u.d \leftarrow time
      for each v \in G. Adj[u]
             do if v, color = WHITE
                    then v.\pi \leftarrow u
                           DFS-VISIT(v)
      u color \leftarrow BLUF
       time \leftarrow time + 1
       u.f \leftarrow time
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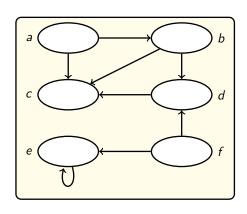
#### Each node u has the following attributes:

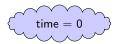
- u. color: the color of each node visited
  - WHITE: not discovered
  - RED: discovered but not analyzed
  - *BLUE*: finished, i.e., discovered and analyzed
- $u.\pi$ : predecessor of u in the analysis
- u.d: discovery time, a counter indicating when the node u is discovered
- u.f: finishing time, a counter indicating when the processing of u (and all its descendant) is finished.

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    time \leftarrow 0
    DFS-VISIT(s)
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    u. color \leftarrow RED
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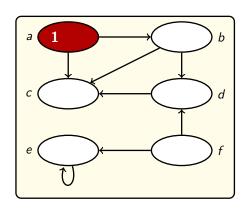


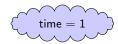
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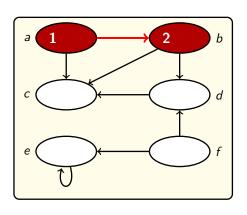


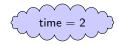
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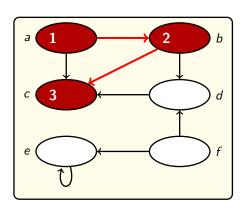


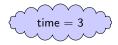
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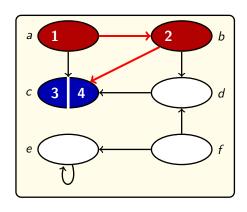


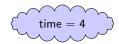
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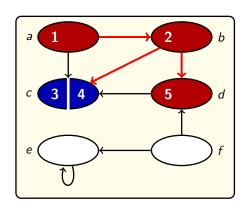


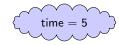
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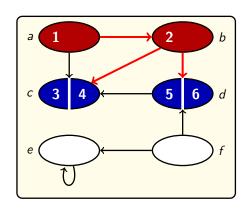


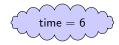
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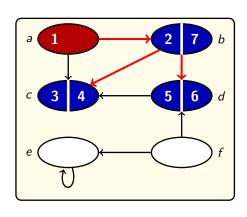


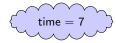
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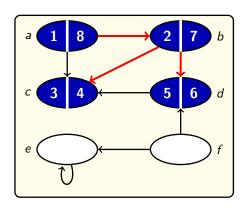


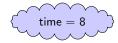
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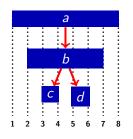


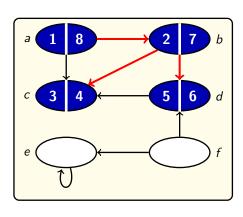


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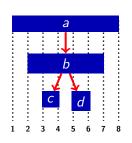






Parenthesis Theorem and the Depth-First Tree

#### DEPTH-FIRST SEARCH: PARENTHESIS THEOREM



#### Time-stamp structure

For any two discovered nodes u and v, one of the following properties holds:

- u is a descendant of v if and only if [u.d, u.f] is subinterval of [v.d, v.f]
- u is an ancestor of v if and only if [u.d, u.f] contains [v.d, v.f]
- u is unrelated to v if and only if [u.d, u.f] and [v.d, v.f] are disjoint.

# Depth-First Search: Complexity

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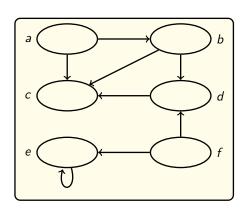
- Initialization costs O(|V|)
- The procedure DFS-VISIT is called at most |V| times
- Each edge is considered at most one time along the for loop, in all the interations of the while loop taken together
- Total time = O(|V| + |E|)

## Graph Traversal Algorithms

- Breadth-First Search and Depth-First Search explore only the nodes that are reachable from the original source node s
- To traverse all the nodes of the graph:
  - Select a source node v
  - Explore all the nodes that are reachable from v (in depth or breadth)
  - If any undiscovered nodes remain, then one of them is selected as new source node, and the search is repeated from that source node.

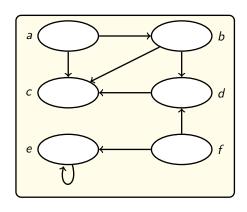
#### DEPTH-FIRST SEARCH: EXPLORING ALL NODES

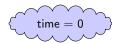
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DFS(G)
    for each vertex u \in G : V
          do u. color \leftarrow WHITE
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    time \leftarrow 0
    for each vertex u \in G.V
          do if u, color = WHITE
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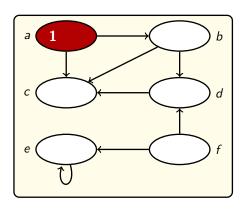
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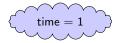
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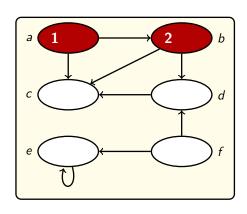


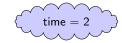
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             \mu.\pi \leftarrow NIL
    time \leftarrow 0
    for each vertex u \in G.V
          do if u, color = WHITE
                 then DFS-VISIT(u)
DFS-VISIT(u)
    u.\ color \leftarrow RED
    time \leftarrow time +1
     u.d \leftarrow time
     for each v \in G. Adj[u]
            do if v, color = WHITE
                  then v.\pi \leftarrow u
                         DFS-VISIT(v)
      u. color \leftarrow BLUF
      time \leftarrow time +1
      u.f \leftarrow time
```



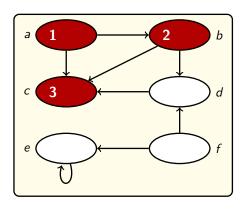


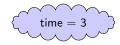
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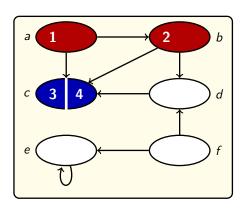


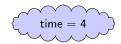
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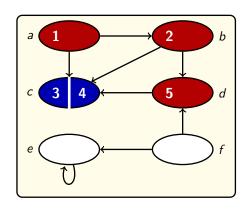


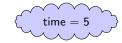
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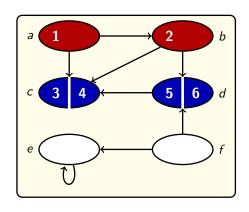


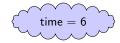
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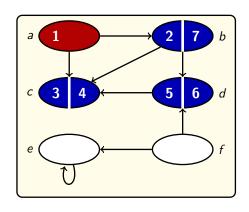


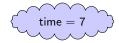
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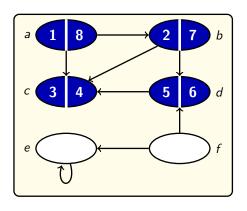


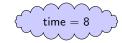
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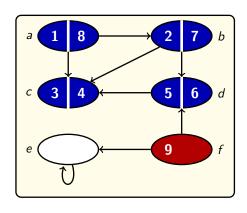


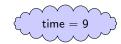
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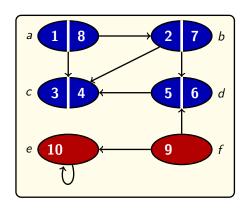


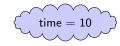
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      u. color \leftarrow BLUE
      time \leftarrow time +1
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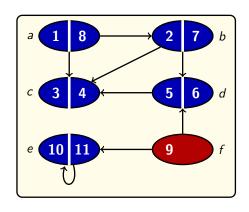


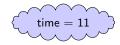
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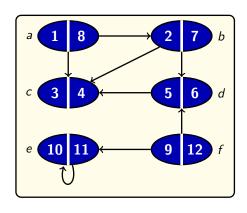


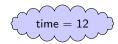
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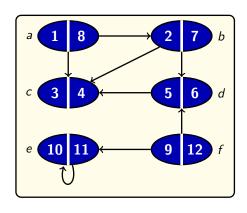


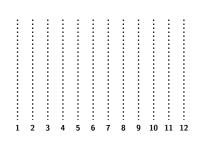
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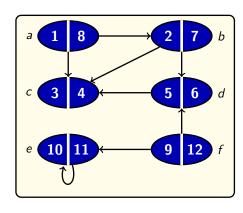


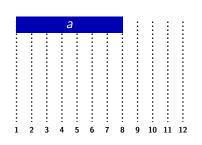


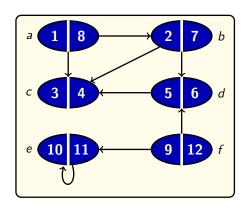
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      u. color \leftarrow BLUF
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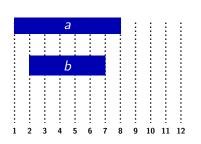


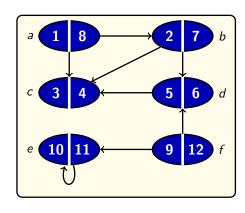


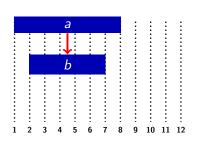


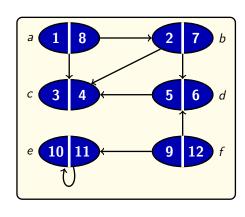


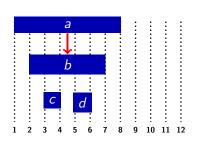


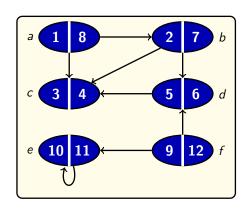


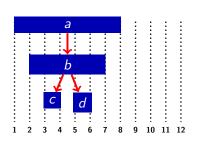


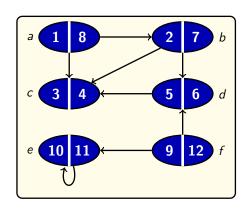


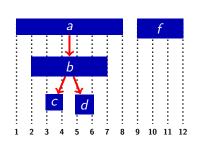


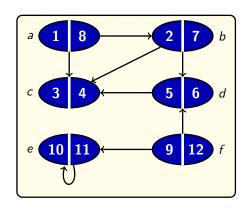


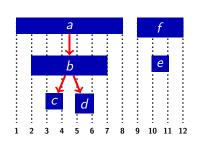


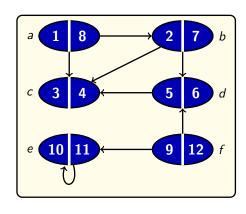


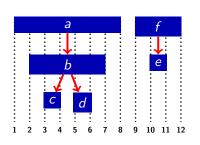


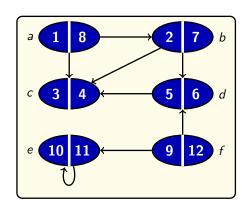




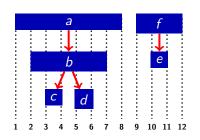








### DEPTH-FIRST SEARCH: PARENTHESIS THEOREM



### Time-stamp structure

For any two nodes u and v, one of the following properties holds:

- u is a descendant of v if and only if
   [u.d, u.f] is subinterval of [v.d, v.f]
- v is an ancestor of v if and only if
   [u.d, u.f] contains [v.d, v.f]
- u is unrelated to v if and only if
   [u.d, u.f] and [v.d, v.f] are disjoint.

# Depth-First Search: Complexity

```
DFS(G)
    for each vertex u \in G : V
          do u. color \leftarrow WHITE
            \mu.\pi \leftarrow NIL
    time \leftarrow 0
   for each vertex u \in G.V
          do if u, color = WHITE
                 then DFS-VISIT(u)
DFS-VISIT(u)
    u. color \leftarrow RED
    time \leftarrow time +1
    u.d \leftarrow time
    for each v \in G. Adj[u]
           do if v color = WHITE
                  then v.\pi \leftarrow u
                         DFS-VISIT(\nu)
    u color \leftarrow BLUF
      time \leftarrow time +1
      u.f \leftarrow time
```

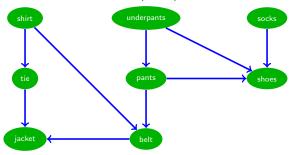
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    time \leftarrow time + 1
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    for each v \in G. Adj[u]
           do if v color = WHITE
                  then v.\pi \leftarrow u
                         DFS-VISIT(\nu)
    u color \leftarrow BLUF
      time \leftarrow time + 1
      u.f \leftarrow time
```

- Initialization costs O(|V|)
- The procedure DFS-VISIT is called exactly once for each node *v*.
- During an execution of DFS-VISIT(v), the for loop executes |G. Adj[v]| times.
- Total time = O(|V| + |E|)

# Application: Topological Sort

Directed Acyclic Graph (DAG):



• A topological sort of the graph:

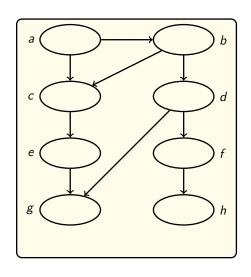


watch

# Topological Sort

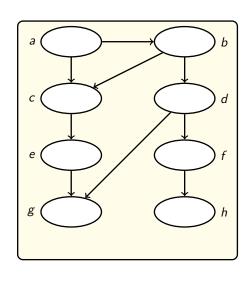
- Topological sort:
  - Input: Directed Acyclic Graph (DAG) G = (V, E)
  - Output: Order the nodes such that if (u, v) is an edge of G then u precedes v
- Examples of Applications:
  - Find an order to follow a set course that takes into account the prerequisites of each course
    - To follow Algorithms and Data Structures I, the student must have completed a programming course.
  - Solve the dependencies for installing software
    - Find an order such that each software is installed after all the others softwares on which it depends.

- 1 call DFS(G)
- 2 output nodes in order of decreasing finish times



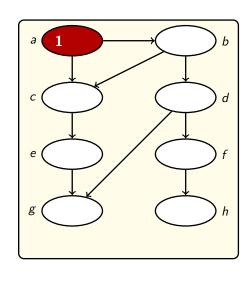
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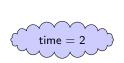


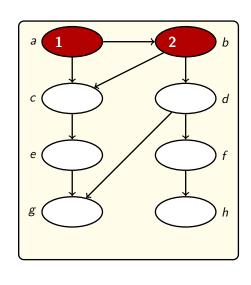
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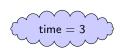


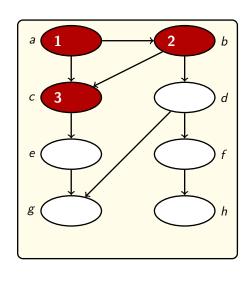
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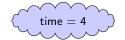


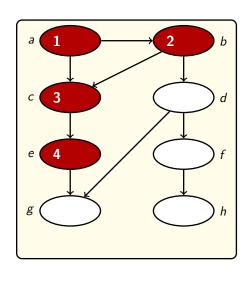
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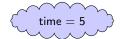


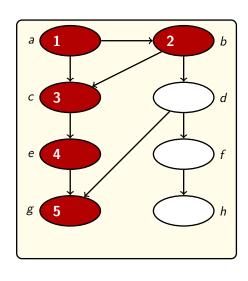
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- 1 call DFS(G)
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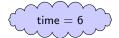


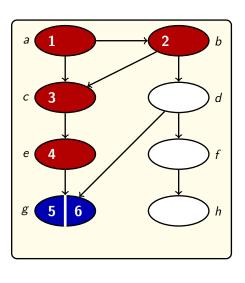


#### TOPOLOGICAL-SEARCH(G)

- 1 call DFS(G)
- 2 output nodes in order of decreasing finish times

g

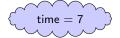


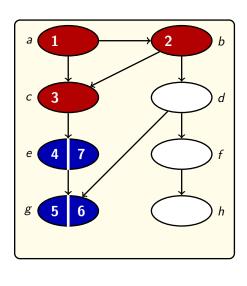


### TOPOLOGICAL-SEARCH(G)

- 1 call DFS(G)
- 2 output nodes in order of decreasing finish times

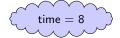
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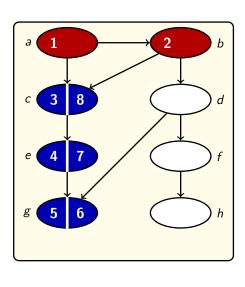




### TOPOLOGICAL-SEARCH(G)

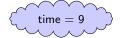
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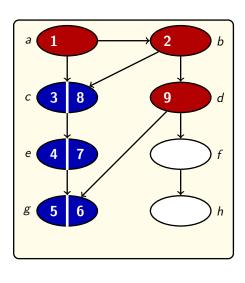




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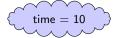
- 1 call DFS(G)
- 2 output nodes in order of decreasing finish times

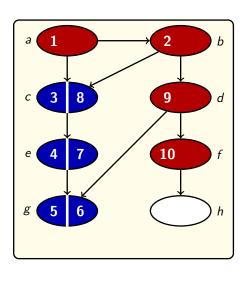




### TOPOLOGICAL-SEARCH(G)

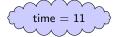
- 1 call DFS(G)
- 2 output nodes in order of decreasing finish times

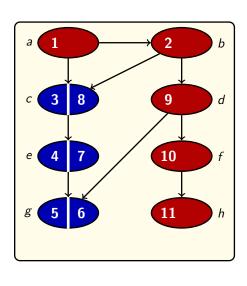




### TOPOLOGICAL-SEARCH(G)

- 1 call DFS(G)
- 2 output nodes in order of decreasing finish times

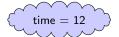


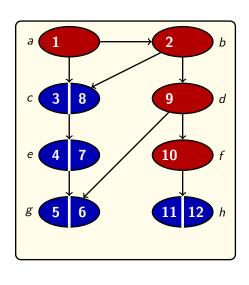


### TOPOLOGICAL-SEARCH(G)

- 1 call DFS(G)
- 2 output nodes in order of decreasing finish times

h c e g

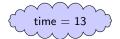


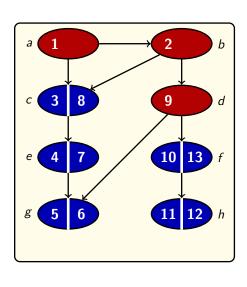


### TOPOLOGICAL-SEARCH(G)

- 1 call DFS(G)
- 2 output nodes in order of decreasing finish times

f h c e g

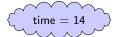


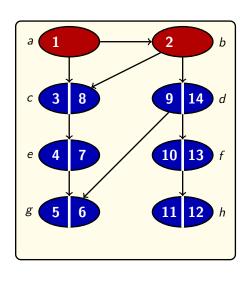


### TOPOLOGICAL-SEARCH(G)

- 1 call DFS(G)
- 2 output nodes in order of decreasing finish times

d f h c e g

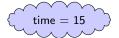


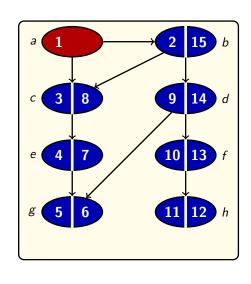


### TOPOLOGICAL-SEARCH(G)

- 1 call DFS(G)
- 2 output nodes in order of decreasing finish times

b d f h c e g



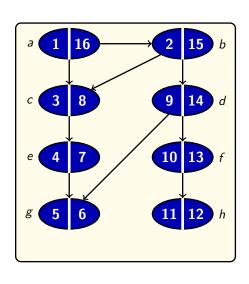


### TOPOLOGICAL-SEARCH(G)

- 1 call DFS(G)
- 2 output nodes in order of decreasing finish times

a b d f h c e g





## Topological Sort: Complexity

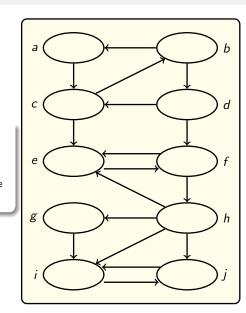
```
TOP-SORT(G)
   for each vertex u \in G : V
         do u color \leftarrow WHITE
           \mu.\pi \leftarrow NIL
   time \leftarrow 0
   for each vertex u \in G.V
         do if u, color = WHITE
                then TOP-SORT-VISIT(u)
TOP-SORT-VISIT(u)
     u. color \leftarrow RED
   time \leftarrow time +1
 3 u.d \leftarrow time
    for each v \in G. Adj[u]
           do if v, color = WHITE
                 then v.\pi \leftarrow u
                        DFS-VISIT(v)
    u color \leftarrow BLUF
    time \leftarrow time +1
10
     u.f \leftarrow time
     print u
```

- Initialization costs O(|V|)
- The procedure TOP-SORT-VISIT is called exactly once for each node v.
- During an execution of TOP-SORT-VISIT(v), the for loop executes |G. Adj[v]| times.
- Total time = O(|V| + |E|)

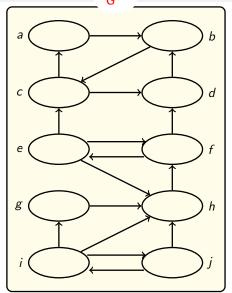
## TRANSPOSITION OF GRAPHS

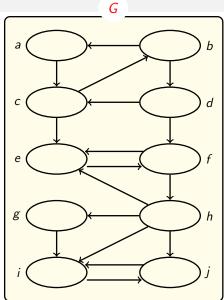
## Transposition of Graphs

The transposition of a graph G = (V, E) is a graph  $G^T = (V, E^T)$  where  $E^T = \{(u, v) | (v, u) \in E\}$  (i.e., all the edges are reversed)



## Transposition of Graphs $G^{\tau}$





## Strongly connected components

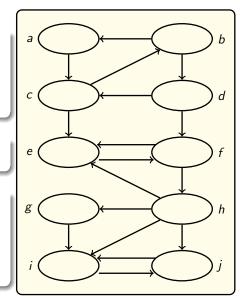
A Strongly Connected Component (SCC) of a graph G = (V, E) is a maximal set of nodes  $C \subseteq V$  such that every two nodes  $u, v \in C$  are reachable from each other

#### Observation

 $G^T$  and G have the same set of SCC's

## Component Graph

- V<sup>SCC</sup> has one node for each SCC in G
- ESCC has an edge if there is an edge between the two corresponding SCC's in G



## Strongly connected components

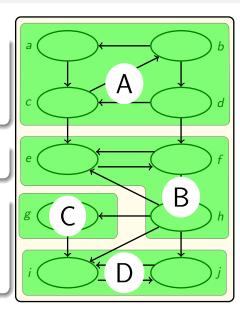
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## Strongly connected components

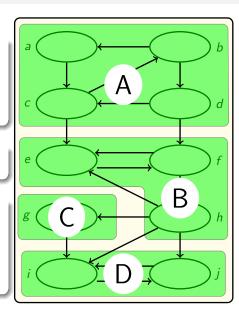
A Strongly Connected Component (SCC) of a graph G = (V, E) is a maximal set of nodes  $C \subseteq V$  such that every two nodes  $u, v \in C$  are reachable from each other

#### Observation

**G**<sup>T</sup> and **G** have the same set of SCC's

## Component Graph

- V<sup>SCC</sup> has one node for each SCC in G
- ESCC has an edge if there is an edge between the two corresponding SCC's in G



### Strongly connected components

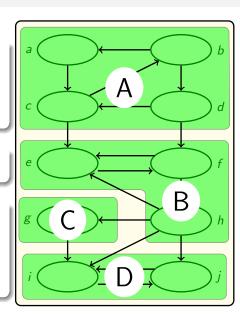
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### Observation

 $G^T$  and G have the same set of SCC's

## Component Graph

- VSCC has one node for each SCC in G
- E<sup>SCC</sup> has an edge if there is an edge between the two corresponding SCC's in G



## Strongly connected components

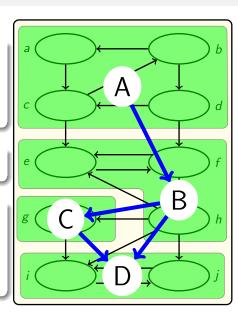
A Strongly Connected Component (SCC) of a graph G = (V, E) is a maximal set of nodes  $C \subseteq V$  such that every two nodes  $u, v \in C$  are reachable from each other

### Observation

**G**<sup>T</sup> and **G** have the same set of SCC's

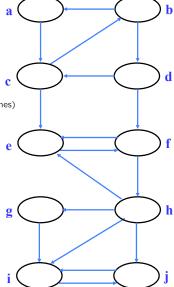
## Component Graph

- VSCC has one node for each SCC in G
- E<sup>SCC</sup> has an edge if there is an edge between the two corresponding SCC's in G



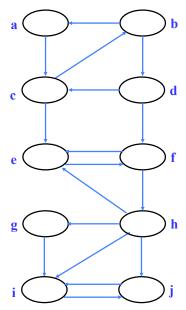
#### SCC(G)

- 1 call DFS(G) to compute finishing times
- 2 Call  $DFS(\hat{G}^T)$  (call nodes in order of decreasing finishing times)
- 3 each tree in depth-first forest = SCC



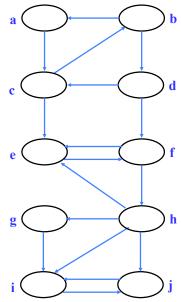
#### SCC(G)

call DFS(G) to compute finishing times  $\dots$ 



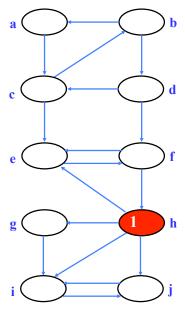
#### SCC(G)

call DFS(G) to compute finishing times  $\dots$ 



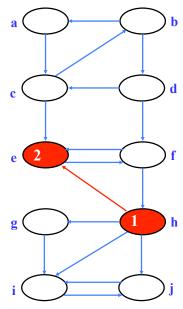
#### SCC(G)

1 call DFS(G) to compute finishing times 2 .....



#### SCC(G)

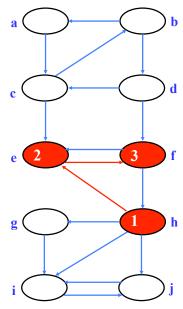
1 call DFS(G) to compute finishing times



#### SCC(G)

1 call DFS(G) to compute finishing times

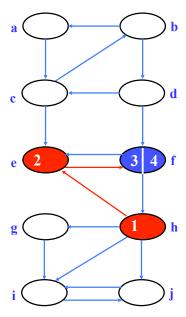
3 .....



#### SCC(G)

call DFS(G) to compute finishing times





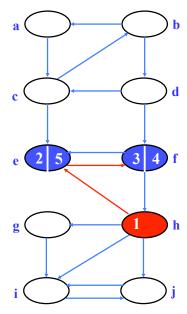
#### SCC(G)

1 call DFS(G) to compute finishing times

3 .....

time = 5

e f



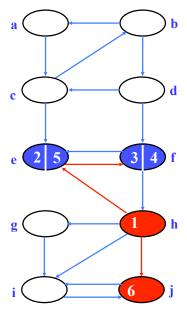
#### SCC(G)

call DFS(G) to compute finishing times

3 .....

time = 6

e f



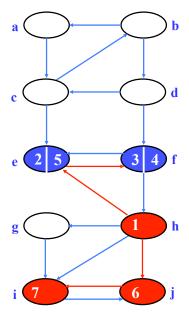
#### SCC(G)

1 call DFS(G) to compute finishing times

3 .....

time = 7

e f

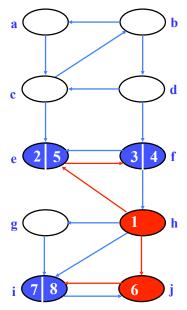


#### SCC(G)

1 call DFS(G) to compute finishing times

time = 8

i e f



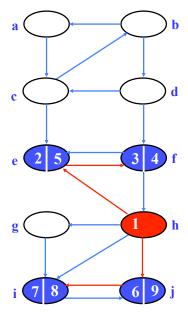
#### SCC(G)

1 call DFS(G) to compute finishing times

3 .....

time = 9

jief

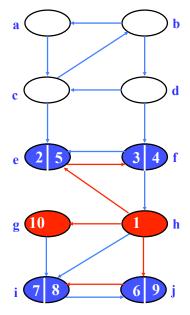


#### SCC(G)

1 call DFS(G) to compute finishing times 2 .....

time = 10

jief

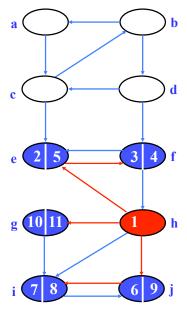


#### SCC(G)

call DFS(G) to compute finishing times

3 .....

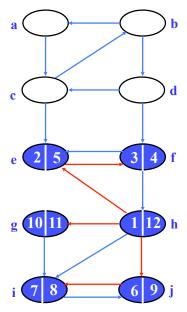
time = 11



#### SCC(G)

1 call DFS(G) to compute finishing times 2 .....

time = 12

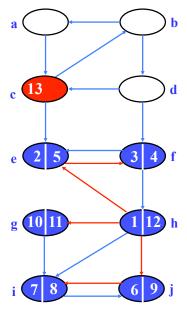


#### SCC(G)

call DFS(G) to compute finishing times

3 .....

time = 13

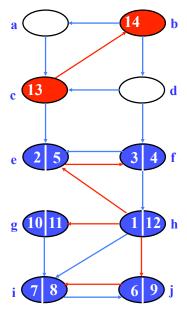


#### SCC(G)

call DFS(G) to compute finishing times

3 .....

time = 14

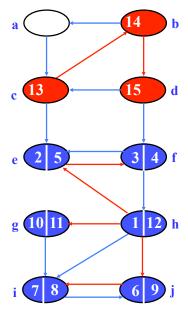


#### SCC(G)

1 call DFS(G) to compute finishing times

3 .....

time = 15

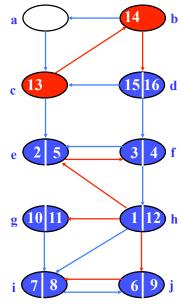


#### SCC(G)

call DFS(G) to compute finishing times .....

time = 16

d h g j i e f



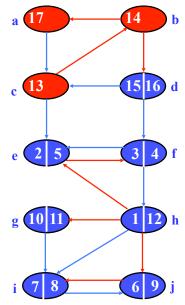
#### SCC(G)

1 call DFS(G) to compute finishing times 2 .....

3 .....

time = 17

dhgjief

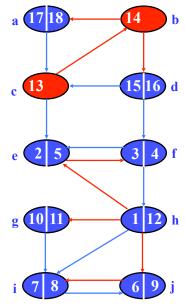


#### SCC(G)

1 call DFS(G) to compute finishing times 2

time = 18

adhgjief

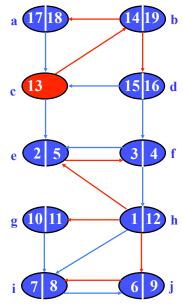


#### SCC(G)

1 call DFS(G) to compute finishing times 2 .....

3 .....

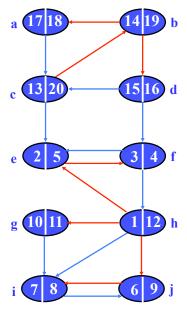
time = 19



#### SCC(G)

call DFS(G) to compute finishing times .....

time = 20

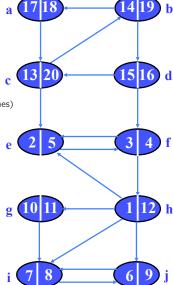


#### SCC(G)

Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....



#### SCC(G)

Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

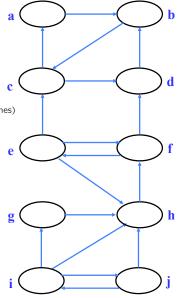
#### SCC(G)

Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

time = 0



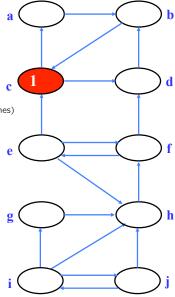
#### SCC(G)

.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

time = 1



#### SCC(G)

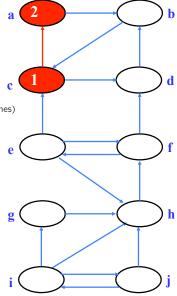
Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

time = 2

**⊗**b **x** d h g j i e f



#### SCC(G)

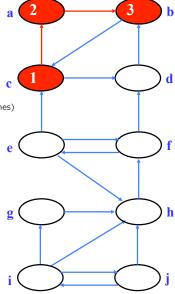
Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 .....

time = 3

**XX** d h g j i e f



#### SCC(G)

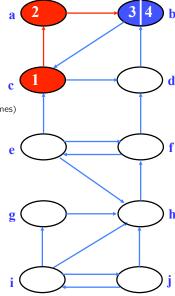
.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

time = 4

**XX** d h g j i e f



#### SCC(G)

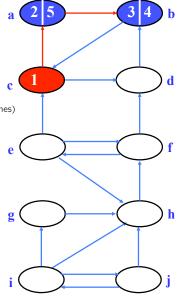
.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

time = 5

**XX** d h g j i e f



#### SCC(G)

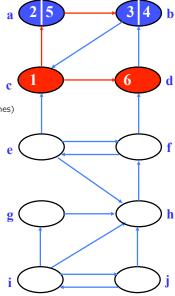
Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

time = 6

**XXXX**hgjief



#### SCC(G)

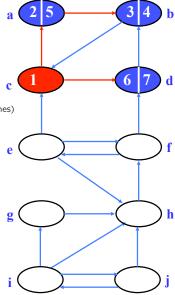
.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

time = 7

**XXXX**hgjief



#### SCC(G)

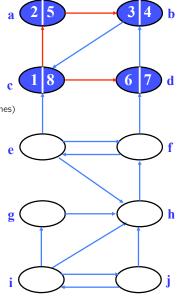
.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

time = 8

**XXXX**hgjief



#### SCC(G)

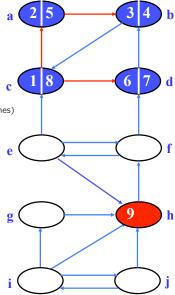
.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

time = 9

**& b x d k** g j i e f

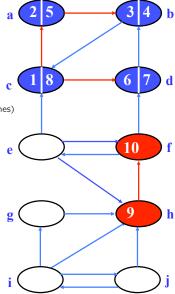


#### SCC(G)

.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 .....

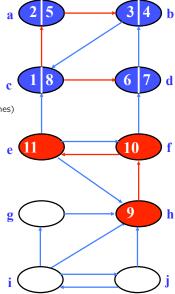


#### SCC(G)

.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 .....



#### SCC(G)

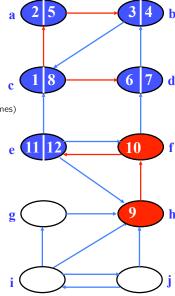
.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

time = 12

**XXXXXX**gji**XX** 



#### SCC(G)

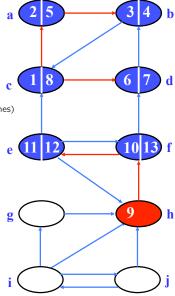
.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

time = 13

**XXXXX**gji**XX** 



#### SCC(G)

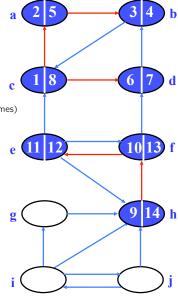
.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 .....

time = 14

& b x d k g j i & K

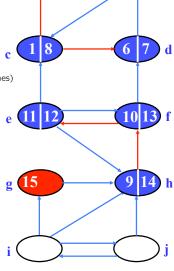


#### SCC(G)

.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 .....

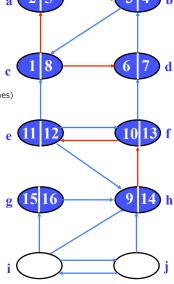


#### SCC(G)

.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

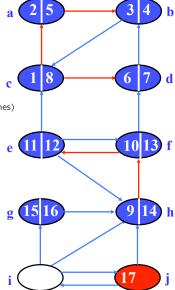


#### SCC(G)

.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 .....

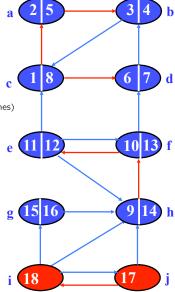


#### SCC(G)

.....
 Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

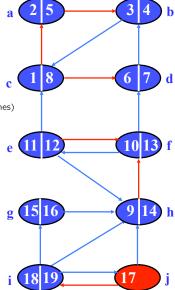


#### SCC(G)

Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

3 ....

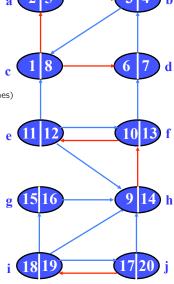


#### SCC(G)

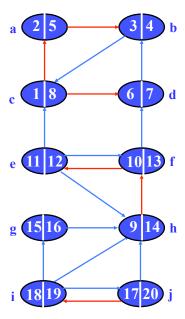
Call DFS(G<sup>T</sup>)

(call nodes in order of decreasing finishing times)

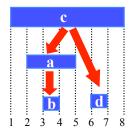
3 ....

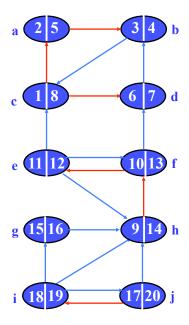


- 1 .....
- 2 .....
- 3 each tree in depth-first forest = SCC

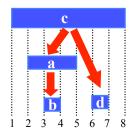


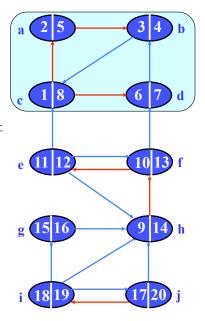
- 1 .....
- 2 .....
- 3 each tree in depth-first forest = SCC



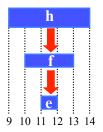


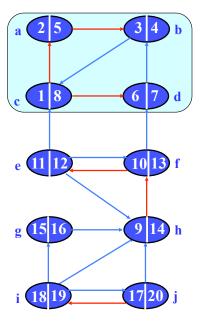
- 1 .....
- 3 each tree in depth-first forest = SCC



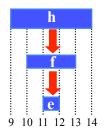


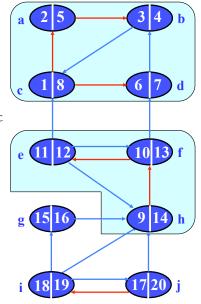
- 1 .....
- 3 each tree in depth-first forest = SCC





- 1 .....
- 2 .....
- 3 each tree in depth-first forest = SCC



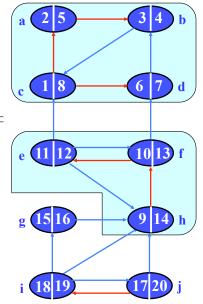


#### SCC(G)

1 .....

3 each tree in depth-first forest = SCC





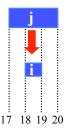
- $\begin{array}{ll} 1 & \dots \\ 2 & \dots \\ 3 & \text{each tree in depth-first forest} = SCC \end{array}$

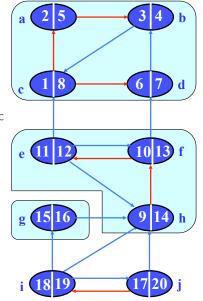


#### SCC(G)

1 .....

3 each tree in depth-first forest = SCC





#### SCC(G)

2 ..... 3 each tree in depth-first forest = SCC

