CSCI 2110 Data Structures and Algorithms Fall 2023 Assignment No. 2

Date Given: Monday, October 2, 2023 Due (on Brightspace): Monday, October 16, 2023, 11.59 PM

Your second assignment is an "experimental" assignment on Algorithm Time Complexity, similar to the recent labs.

In this assignment, you will develop and experiment the complexities of two nice and nifty math problems, namely, the *Collatz sequence and its variant*. Don't worry if you don't know what Collatz sequences are – it is explained below!

Note: The actual coding part of the assignment is relatively easy. It is an assignment to help you understand how algorithm complexity works for large values of n.

As with the labs, you can use the following code template to obtain the execution time of your code.

```
long startTime, endTime, executionTime;
startTime = System.currentTimeMillis();
//code snippet (or call to the method) here
endTime = System.currentTimeMillis();
executionTime = endTime - startTime;
```

The above code will give the time for executing the code snippet in milliseconds. You can display the executionTime using System.out.println and/or save it for drawing the result graphs.

Program Exercise No. 1: Collatz Sequence

The *Collatz sequence* of a positive integer n is defined as follows:

- a) Start with the integer n (the starting number).
- b) If the integer is even, divide it by 2 (integer division) (that is, $n\leftarrow n/2$)
- c) If the integer is odd, multiply it by 3 and add 1. (that is, $n \leftarrow 3n + 1$)
- d) Repeat the process until n becomes 1.

For example, let n = 5. Then its Collatz sequence is: $5 \rightarrow 16 \rightarrow 8 \rightarrow 4 \rightarrow 2 \rightarrow 1$

Since it takes six iterations, the length of the Collatz sequence for starting number 5 is 6.

```
As another example, let n = 13. Then its Collatz sequence is: 13 \rightarrow 40 \rightarrow 20 \rightarrow 10 \rightarrow 5 \rightarrow 16 \rightarrow 8 \rightarrow 4 \rightarrow 2 \rightarrow 1
The length of the Collatz sequence for starting number 13 is 10.
```

Although it is not proven yet, it is thought that all Collatz sequences end in 1.

Step 1: Write a program to generate the Collatz sequence for a given positive integer n. Here is a sample screen dialog for the program:

```
Enter a positive integer: 5
The Collatz sequence for n = 5 is 5, 16, 8, 4, 2, 1
```

As you may see, this is a simple program! Test your program for different values of n.

Step 2: Now modify your program to calculate which starting number less than or equal to an input value of n produces the longest Collatz sequence. For example, if you were to find which starting number less than or equal to 5 produces the longest sequence, the answer would be 3 and the length of the sequence is 8. See below:

```
1: 1

2: 2 \rightarrow 1

3: 3 \rightarrow 10 \rightarrow 5 \rightarrow 16 \rightarrow 8 \rightarrow 4 \rightarrow 2 \rightarrow 1

4: 4 \rightarrow 2 \rightarrow 1

5: 5 \rightarrow 16 \rightarrow 8 \rightarrow 4 \rightarrow 2 \rightarrow 1
```

As you can see, if n=5, the starting number with the longest sequence is 3 and the length of the longest sequence is 8.

You can also check for yourself that if n = 6, the starting number with the longest sequence is 6, and the length of the longest sequence is 9.

Here's a sample screen dialog for this modified program.

```
Enter a positive integer: 5
For n=5, the starting number of the longest Collatz sequence is 3
and the length of the longest sequence is 8.
```

Note that in the modified program, you are not displaying the Collatz sequences. Rather, you just display the starting number of the longest sequence and its length.

Test your program for different values of n.

Step 3: Next modify the program from Step 2 to calculate the time for execution of the core part of your code – code to determine the Collatz sequences up to n and determining the longest sequence and its starting number.

Here's a sample screen dialog for this step:

```
1000 ← this is the input to the program
1000 871 179 3 ← this is the output of the program
```

The value of n is 1000, the starting number of the longest Collatz sequence is 871, the length of the longest sequence is 179, and it took 3 milliseconds (on my machine).

Test your modified program for different values of n.

Step 4 (Final modified program – this is what you will submit as part of the assignment):

Your program should accept input in the following format:

- a) Positive integers separated by whitespace will indicate the values of n.
- b) Your program should exit when passed 0 as an input.

Your program should provide output in the following format:

a) There should be one line for each value of n.

b) Each line should contain four numerical values separated by whitespace, representing the starting value of n, the number producing the longest sequence, the length of that sequence, the execution time in milliseconds.

Test that your program works for n values of 5, 100, 1000, 10000, 100000, 1000000, and 10000000. Once you are sure that it is correctly identifying the longest sequences, set it up to time your code's execution in milliseconds. Save the output in a text file called Exercise1.out. Plot a simple graph of n vs. execution time.

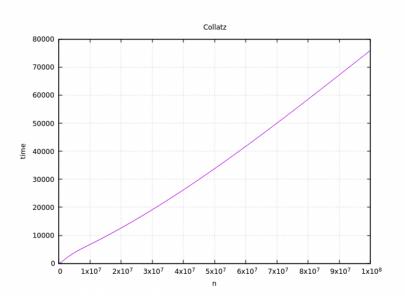
Here's a sample input and output of the program:

5 100 1000 10000 100000 1000000 10000000 0

5 3 8 0 100 97 119 1 1000 871 179 3 10000 6171 262 12 100000 77031 351 54 1000000 837799 525 411 10000000 8400511 686 4685

In the above, for example, for n = 5, the longest Collatz sequence starts at 3, the length of the longest sequence is 8, and it takes 0 milliseconds to compute. As another example, for n = 10000000, the longest Collatz sequence starts at 8400511, the length of the longest sequence is 686, and it takes 4685 milliseconds to compute.





Note: You may need to test additional cases in order to collect sufficient data to create smooth or representative plot.

In your submission folder, save the source code (.java file) for the last step, that is, Step 4, the sample input and output, and the graph.

Program Exercise No. 2: Cousin of Collatz Sequence

For this exercise, you will be writing a program in steps <u>very similar</u> to Exercise No. 1, except that you will be testing a sequence called the "Cousin of Collatz". It is also called the $7x \pm 1$ problem and is defined as follows:

Start at a positive integer n.

If n is even, divide it by 2 (integer division) (that is $n \leftarrow n/2$)

If n is odd and n % 4 is 1, then multiply it by 7 and add 1 (that is, $n \leftarrow 7n+1$)

If n is odd and n % 4 is 3, then multiply it by 7 and subtract 1 (that is, n \leftarrow 7n -1)

Repeat until n becomes 1.

(Note: As you know from your first year, % represents the remainder of an integer division. 15%4 is 3 whereas 17%4 is 1).

For example, if n = 5, then the $7x \pm 1$ sequence is:

$$5 \rightarrow 36 \rightarrow 18 \rightarrow 9 \rightarrow 64 \rightarrow 32 \rightarrow 16 \rightarrow 8 \rightarrow 4 \rightarrow 2 \rightarrow 1$$

The sequence can grow pretty large. For example, if n = 235, the sequence is the following (the odd integers are shown in bold):

235, 1644, 822, **411**, 2876, 1438, **719**, 5032, 2516, 1258, **629**, 4404, 2202, **1101**, 7708, 3854, **1927**, 13488, 6744, 3372, 1686, **843**, 5900, 2950, **1475**, 10324, 5162, **2581**, 18068, 9034, **4517**, 31620, 15810, **7905**, 55336, 27668, 13834, **6917**, 48420, 24210, **12105**, 84736, 42368, 21184, 10592, 5296, 2648, 1324, 662, **331**, 2316, 1158, **579**, 4052, 2026, **1013**, 7092, 3546, **1773**, 12412, 6206, **3103**, 21720, 10860, 5430, **2715**, 19004, 9502, **4751**, 33256, 16628, 8314, **4157**, 29100, 14550, **7275**, 50924, 25462, **12731**, 89116, 44558, **22279**, 155952, 77976, 38988, 19494, **9747**, 68228, 34114, **17057**, 119400, 59700, 29850, **14925**, 104476, 52238, **26119**, 182832, 91416, 45708, 22854, **11427**, 79988, 39994, **19997**, 139980, 69990, **34995**, 244964, 122482, **61241**, 428688, 214344, 107172, 53586, **26793**, 187552, 93776, 46888, 23444, 11722, **5861**, 41028, 20514, **10257**, 71800, 35900, 17950, **8975**, 62824, 31412, 15706, **7853**, 54972, 27486, **13743**, 96200, 48100, 24050, **12025**, 84176, 42088, 21044, 10522, **5261**, 36828, 18414, **9207**, 64448, 32224, 16112, 8056, 4028, 2014, **1007**, 7048, 3524, 1762, **881**, 6168, 3084, 1542, **771**, 5396, 2698, **1349**, 9444, 4722, **2361**, 16528, 8264, 4132, 2066, **1033**, 7232, 3616, 1808, 904, 452, 226, **113**, 792, 396, 198, **99**, 692, 346, **173**, 1212, 606, **303**, 2120, 1060, 530, **265**, 1856, 928, 464, 232, 116, 58, **29**, 204, 102, **51**, 356, 178, **89**, 624, 312, 156, 78, **39**, 272, 136, 68, 34, **17**, 120, 60, 30, **15**, 104, 52, 26, **13**, 92, 46, **23**, 160, 80, 40, 20, 10, **5**, 36, 18, 9, 64, 32, 16, 8, 4, 2, 1

As you can see, the Java code for generating the above sequence is simple!

Once you get your basic program for generating the above sequence working, **modify the program as you did in Step 4 of Exercise 1**, except that this time your code is for the "Cousin of Collatz" sequence.

Test your code for the following input: 5 100 1000 10000 100000 1000000 0

Save the output in a text file. Plot a simple graph of n vs. execution time.

Submission:

All submissions are through Brightspace.

What to submit:

Submit one ZIP file containing all source codes (files with .java suffixes), inputs and outputs of Exercise1 and Exercise2, and the graphs.

You MUST SUBMIT .java files that are readable by your TAs. If you submit files that are unreadable such as .class, you will lose points. Please additionally comment out package specifiers.

Late Submission Penalty: The assignment is due on Monday (October 16) at 11.59 PM. Late submissions up to 5 hours (4.59 AM on Tuesday) will be accepted without penalty. After that, there will be a 10% late penalty per day on the mark obtained. For example, if you submit the assignment on Tuesday at 12 noon and your score is 8/10, it will be reduced to 7.2/10. Submissions past five days after the grace submission time will not be accepted.