

```

1: #ifndef XBEE_H
2: #define XBEE_H
3:
4: #define XBEE_CON_ADDR16      (0x0001) /* **** * 1 */
5: #define XBEE_CON_ADDR64      (0x0002) /* **** * 1 */
6: #define XBEE_CON_MODEAT      (0x0004) /* **** * 1 */
7: #define XBEE_CON_MODEDATA    (0x0008) /* **** * 1 */
8: #define XBEE_CON_ATMLLOCAL    (0x0010) /* **** * 1 */
9: #define XBEE_CON_ATMREMOTE    (0x0020) /* **** * 1 */
10: #define XBEE_CON_MODEIO      (0x0040) /* **** * 1 */
11:
12: enum xbee_types {
13:     xbee_unknown,
14:
15:     xbee_localAT, /* frame ID */
16:
17:     xbee_remoteAT,
18:     xbee_16bitRemoteAT, /* frame ID */
19:     xbee_64bitRemoteAT, /* frame ID */
20:
21:     xbee_16bitData, /* frame ID for ACKs */
22:     xbee_64bitData, /* frame ID for ACKs */
23:
24:     xbee_16bitIO,
25:     xbee_64bitIO,
26:
27:     xbee_txStatus,
28:     xbee_modemStatus
29: };
30: typedef enum xbee_types xbee_types;
31:
32: struct xbee_con {
33:     unsigned int tAddr64      : 1;
34:     unsigned int atQueue      : 1; /* queues AT commands until AC is sent */
35:     unsigned int txDisableACK : 1;
36:     unsigned int txBroadcast  : 1; /* broadcasts to PAN */
37:     unsigned int __spare__     : 4;
38:     xbee_types type;
39:     unsigned char frameID;
40:     unsigned char tAddr[8]; /* 64-bit 0-7 16-bit 0-1 */
41:     struct xbee_con *next;
42: };
43: typedef struct xbee_con xbee_con;
44:
45: struct xbee_pkt {
46:     unsigned int sAddr64      : 1; /* yes / no */
47:     unsigned int dataPkt      : 1; /* if no - AT packet */
48:     unsigned int txStatusPkt  : 1;
49:     unsigned int modemStatusPkt : 1;
50:     unsigned int remoteATPkt   : 1;
51:     unsigned int IOPkt        : 1;
52:     unsigned int __spare__     : 2;
53:     xbee_types type;
54:     unsigned char frameID; /* AT Status */
55:     unsigned char atCmd[2]; /* AT */
56:     unsigned char status; /* AT Data Status */ /* status / options */
57:     unsigned char Addr64[8]; /* AT Data */
58:     unsigned char Addr16[2]; /* AT Data */
59:     unsigned char data[128]; /* AT Data */
60:     unsigned char RSSI; /* Data */
61:     unsigned int datalen;
62:
63:     /* X A5 A4 A3 A2 A1 A0 D8 D7 D6 D5 D4 D3 D2 D1 D0 */
64:     unsigned short IOMask; /* IO */
65:
66:     /* X X X X X X X D8 D7 D6 D5 D4 D3 D2 D1 D0 */
67:     unsigned short IOdata; /* IO */
68:
69:     /* X X X X X D D D D D D D D D */
70:     unsigned short IOanalog[6]; /* IO */
71:
72:     struct xbee_pkt *next;
73: };
74: typedef struct xbee_pkt xbee_pkt;
75:
76: int xbee_setup(char *path, int baudrate);
77: xbee_con *xbee_newcon(unsigned char frameID, xbee_types type, ...);
78: int xbee_senddata(xbee_con *con, char *format, ...);
79: xbee_pkt *xbee_getpacket(xbee_con *con);
80:
81: #endif

```