

```
1: #define APSTUDIO_READONLY_SYMBOLS
2: #include "winresrc.h"
3: #undef APSTUDIO_READONLY_SYMBOLS
4:
5: #if !defined(AFX_RESOURCE_DLL) || defined(AFX_TARG_ENG)
6:
7: #ifdef _WIN32
8: /* English (UK) */
9: LANGUAGE LANG_ENGLISH, SUBLANG_ENGLISH_UK
10: #pragma code_page(1252)
11: #endif //_WIN32
12:
13:
14: VS_VERSION_INFO VERSIONINFO
15: FILEVERSION 1,2,0,0
16: FILEFLAGSMASK 0x00L
17: FILEFLAGS 0x00L
18: FILEOS 0x40004L
19: FILETYPE 0x2L
20: FILESUBTYPE 0x0L
21: BEGIN
22:     BLOCK "StringFileInfo"
23:     BEGIN
24:         BLOCK "040904b0"
25:         BEGIN
26:             VALUE "Comments", "Provides a simple interface for XBee radios"
27:             VALUE "CompanyName", "attie.co.uk"
28:             VALUE "FileDescription", "Provides a simple interface for XBee radios"
29:             VALUE "InternalName", "libxbee"
30:             VALUE "LegalCopyright", "Copyright (C) 2009 onwards Attie Grande"
31:             VALUE "LegalTrademarks", ""
32:             VALUE "OriginalFilename", "libxbee.dll"
33:             VALUE "PrivateBuild", ""
34:             VALUE "ProductName", "libxbee - http://code.google.com/p/libxbee/"
35:             VALUE "ProductVersion", "v1.2"
36:             VALUE "SpecialBuild", ""
37:         END
38:     END
39:     BLOCK "VarFileInfo"
40:     BEGIN
41:         VALUE "Translation", 0x409, 1200
42:     END
43: END
44:
45:
46: #endif
```