```
1: #ifndef XBEE_H
 2: #define XBEE_H
3:
 4: #include <stdarg.h>
5:
 6: enum xbee_types {
7:
    xbee_unknown,
8:
     xbee_localAT, /* frame ID */
9:
10:
11:
     xbee remoteAT,
      xbee_16bitRemoteAT, /* frame ID */
12:
      xbee_64bitRemoteAT, /* frame ID */
13:
14:
15:
      xbee_16bitData, /* frame ID for ACKs */
16:
     xbee_64bitData, /* frame ID for ACKs */
17:
18:
     xbee 16bitIO,
19:
      xbee_64bitIO,
20:
21:
     xbee_txStatus,
22:
     xbee_modemStatus
23: };
24: typedef enum xbee_types xbee_types;
25:
26: struct xbee_con {
27: unsigned int tAddr64 : 1;
28: unsigned int atQueue : 1;
                                 : 1; /* queues AT commands until AC is sent */
     unsigned int txDisableACK : 1;
29:
30:
     unsigned int txBroadcast : 1; /* broadcasts to PAN */
31:
     unsigned int __spare__
                                  : 4;
32:
     xbee_types type;
33:
     unsigned char frameID;
                                  /* 64-bit 0-7 16-bit 0-1 */
34:
     unsigned char tAddr[8];
35:
     struct xbee_con *next;
36: };
37: typedef struct xbee_con xbee_con;
38:
39: struct xbee_pkt {
40: unsigned int sAddr64 : 1; /* yes / no */
41: unsigned int dataPkt : 1; /* if no - AT packet */
42: unsigned int txStatusPkt : 1;
43:
     unsigned int modemStatusPkt : 1;
      unsigned int remoteATPkt : 1;
unsigned int IOPkt : 1;
44:
     unsigned int IOPkt
45:
      unsigned int __spare__
46:
47:
     xbee_types type;
                                       /* AT
48:
      unsigned char frameID;
                                                    Status
                                      /* AT
/* AT Data Status
49:
      unsigned char atCmd[2];
                                                               */ /* status / options */
50:
     unsigned char status;
                                      /* AT Data
/* AT Data
51:
     unsigned char Addr64[8];
52:
      unsigned char Addr16[2];
                                       /* AT Data
53:
      unsigned char data[128];
54:
      unsigned char RSSI;
                                               Data
55:
     unsigned int datalen;
56:
      /* X A5 A4 A3 A2 A1 A0 D8
                                    D7 D6 D5 D4 D3 D2 D1 D0 */
57:
58:
     unsigned short IOmask;
59:
      /* X X X X X X D8
60:
                                     D7 D6 D5 D4 D3 D2 D1 D0 */
61:
     unsigned short IOdata;
                                                            IO */
62:
63:
      /* X X X X X D D D
                                     D D D D D D D */
      unsigned short IOanalog[6];
64:
65:
66:
     struct xbee_pkt *next;
67: };
68: typedef struct xbee_pkt xbee_pkt;
69:
70: int xbee_setup(char *path, int baudrate);
71: xbee_con *xbee_newcon(unsigned char frameID, xbee_types type, ...);
72: xbee_pkt *xbee_senddata(xbee_con *con, char *format, ...);
73: xbee_pkt *xbee_vsenddata(xbee_con *con, char *format, va_list ap);
74: xbee_pkt *xbee_getpacket(xbee_con *con);
75:
76: #endif
```