A picture containing text, clock, sunset

Description automatically generated

**Documentation**

**June 26, 2021**

**Content**

[**1.** **Информация** 2](#_Toc75637792)

[1.2 роли 2](#_Toc75637793)

[1.3 представяне (Какво е продукта, къде е достъпен, комуникация, какви технологии сме използвали. оставям пример отдолу пък вие го променете). 2](#_Toc75637799)

[**1.4** **Метод и начин на изпълнение (оставям пример)** 3](#_Toc75637800)

[**2.** **Организация на играта** 4](#_Toc75637801)

[**3.** **Front-end developer** 5](#_Toc75637802)

[**4.** **Back-end developer** 5](#_Toc75637803)

[**5.** **Sound designer** 5](#_Toc75637804)

[**6.** **Упътване за играта** 5](#_Toc75637805)

1. **Информация**
   1. Презентация на проект

(вкарайте инфо какво се прави в играта и с каква цел)

* 1. роли
* Мартин Иванов and Пламен Дейлянов – TyperScript, WordGame scripts
* Ренета Топалска – Scrum master
* Росен Папазов – Sound designer
* Калоян Динев – Back-End developer, code checker, presentation and documentation, designer, update TyperScript, WordGame scripts
* Мирослав Иванов – Presentation and documentation
  1. представяне (Какво е продукта, къде е достъпен, комуникация, какви технологии сме използвали. оставям пример отдолу пък вие го променете)

|  |  |
| --- | --- |
| № | Introduction |
|  | What is the product?  The product is a website about fire-department. It contains a simple login/register system. It displays stats based on that. |
|  | Where is it available?  Our collaborative work took place in GitHub and for the files to be accessible to everyone they were uploaded in the GitHub Repository of our project. |
|  | Communication?  Communication is realized through Teams. Thanks to all the features and the provided visualization - on-screen communication and feedback are sufficiently complete. |
|  | What technologies are used?  The technologies used are Visual Studio Code as Code Editor, JavaScript is the programming language with which the code is written, HTML&CSS for the website, Git and GitHub for collaborative work, Teams - connection and communication, PowerPoint - preparing a presentation, Word - preparing documentation. |

### **Метод и начин на изпълнение (оставям пример)**

|  |  |
| --- | --- |
| № | METHODS AND MANNER OF IMPLEMENTATION |
| 1 | Productive work  The tasks are defined in a way that everyone is aware of the tasks performed so far to present and answer quickly, clearly, and accurately, and teamwork is more efficient and productive. |
| 2 | Distribution of tasks  For each task, a person is selected who is more familiar with the field and will be able to perform the task in the most competent way possible. |
| 3 | Terms  Observance of dates was reminded by the Scrum Trainer. A meeting of the team is held every week to discuss the amount of time needed to complete the assigned task. |

## **Организация на играта**

1. **Front-end developer**
2. **Back-end developer**
3. **Sound designer**
4. **Упътване за играта**

