

# Introduction

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This module is part of [MOD.030 - Console Application](#). It contains the main console functionalities.

## Prerequisites

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In order to use this module the following prerequisites should be met:

- The developer should have a working computer that can access the internet
- The developer should use Windows 10 as their operating system
- The developer should have the .NET Framework Version 4.7 (other versions could be used, but were not tested)

## Dependencies

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This module depends on the AMLEngine module and on all of its dependencies. AMLEngine 2.1 was used during development.

## Communication with other modules/Interface

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In this project, this module is used as the main class. It Communicates with the Console and other standard C# objects over its COM-Interfaces. Also it communicates with the Validation and (De-)Compression object over their public functions.

## Technical overview

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### File Structure

This module includes just the program class file. Other files can be used to interact with the program but they dont have to.

### Important Functions and Variables

The most important function is the main function in the Program.cs file. These are the current methods to invoke:

Function name	Description
"main"	This function starts the functionality of the console application.

There's one parameters that is passed to the main function:

Parameter	Parameter Description
args	This contains the start parameters to pre-configure the functionality of the console application.