Introduction

This module should help a developer with a simple example. The user will be guided through the steps of developing a small c++ application which uses the Aml.Engine.dll. The set of instructions should enable a developer to compile and run the project on several platforms. After this guide the developer can focus on coding c++ code with the Aml.Engine instead of worrying about environment difficulties.

Requirments

The following requirements are covered by this module:
/LF10/C++ Functions
/LF20/C++ usability

Prerequisites

The module guide provides all necessary information. However some `background knowledge` about coding is highly recommended. Preposterously, here will be pointed out that a `computer with internet connection` is required. This working device should have the `windows operating system` for the best outcome.

Dependencies

There are dependencies for coding with c++ and the Aml.Engine. But all these are explained in this module. The installation of these are part of the `C++ wrapper`.

Nevertheless, here is the list:

- Visual Studio Community or Enterprise editor
- Install C++ support in Visual Studio
- Aml.Engine.dll

Technical overview

This module is fully written in markdown.
The recommended entry point is the introduction main file.
The overall structure of the wrapper is explained there.