

# TrackR: A Comprehensive Algorithm for Tracking Convective Features in Meteorological Data

November 8, 2019

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<code>attach_xyDist</code>	<i>Attaches y and x distance from radar in km to object location indices</i>
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## Description

Attaches y and x distance from radar in km to object location indices

## Usage

```
attach_xyDist(obj_props, xdist, ydist)
```

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<code>attach_xyheads</code>	<i>saves last x y movements of the objects.</i>
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## Description

Attaches last xyheads to current objects for future use.

## Usage

```
attach_xyheads(frame1, frame2, current_objects)
```

---

check_bigOverlap	<i>checks overlapping regoin for big objects in both the frames.</i>
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### Description

Checks overlapping area in pixels, size of the object and return if overlapping is considerable.

### Usage

```
check_bigOverlap(obj_extend, target_extend)
```

---

check_merging	<i>Checks possible merging of the dead objects.</i>
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### Description

This function takes in two R-lists containing information about current objects in the frame1 and their properties, such as center location and area. If the I am using an arbitrary crieterion for merging. If euclidean distance between centers of the two objects  $c\_dist \leq r = \sqrt{\text{area}}$ , then merging is considered. Here, if we assume square objects, then the  $r$  is length of a sides of the square. If all objects are dead in frame2 then no merging happened.

### Usage

```
check_merging(dead_obj_id1, current_objects, frame1, frame2)
```

---

check_searchBox	<i>checks that the search box is in the domain.</i>
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### Description

Returns NA if search box outside the image or search box is very small.

### Usage

```
check_searchBox(search_box, img_dims)
```

---

clear_smallEchoes	<i>Removed objects smaller than the given size.</i>
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**Description**

Takes in labeled image removes objects smaller than min\_size and returns re-labeled image. Pixels attached diagonally are not considered as continuous part of the object.

**Usage**

```
clear_smallEchoes(label_image, min_size)
```

---

correct_shift	<i>FFT shifts are corrected using last headings.</i>
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**Description**

takes in flow vector based shift and current\_object dataframe which has last headings, and check if they are reasonably close if not rejects or modify shift and return. Note: frame2 of last timestep is now frame1, but current\_objects still has it as frame2. So id2 in the last frame2 are actually ids related to frame1 now.

**Usage**

```
correct_shift(this_shift, current_objects, object_id1)
```

---

create_outNC_track	<i>Creates output netcdf file for radar echo trajectories.</i>
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**Description**

This is the longest function.

**Usage**

```
create_outNC_track(ofile, max_obs)
```

**Arguments**

ofile	name and path of the output file.
max_obs	longest possible track record. Default maximum 65 observation per track.

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euclidean_dist	<i>standard Euclidean distance.</i>
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### Description

Returns Euclidean distance between two vectors or matrices.

### Usage

```
euclidean_dist(vec1, vec2)
```

---

fft_crossCov	<i>Computes cross-covariance using FFT method, returns shifted covariance image</i>
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### Description

Computes cross-covariance using FFT method, returns shifted covariance image

### Usage

```
fft_crossCov(img1, img2)
```

---

fft_flowVectors	<i>Estimates flow vectors in two images using cross covariance of the images.</i>
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### Description

Leese, John A., Charles S. Novak, and Bruce B. Clark. "An automated technique for obtaining cloud motion from geosynchronous satellite data using cross correlation." Journal of applied meteorology 10.1 (1971): 118-132.

### Usage

```
fft_flowVectors(im1, im2)
```

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fft_shift	<i>Rearranges the crossCov matrix</i>
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**Description**

Rearranges the crossCov matrix so that 'zero' frequency or DC component is in the middle of the matrix. Taken from stackoverflow Que. 30630632

**Usage**

```
fft_shift(fft_mat)
```

---

filterFrame	<i>filters frame for small objects when frame is already available.</i>
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**Description**

filters frame for small objects when frame is already available.

**Usage**

```
filterFrame(frame, min_size = 2)
```

---

find_objects	<i>Returns vector of objects ids in the given reion.</i>
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---

**Description**

Given the search box and image2, returns objects in the region.

**Usage**

```
find_objects(search_box, image2)
```

---

find_origin	<i>Checks for parent in the vicinity.</i>
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**Description**

This function checks near by objects in the frame for the given new-born object. origin is an object which existed before the new born objects, has comparable or larger size and is close enough to the offspring.

**Usage**

```
find_origin(id1_newObj, frame1, old_frame1)
```

---

get_disparity_all	<i>Returns Disparity of all the objects in the region.</i>
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---

### Description

Returns disparities of all the objects found within the search box or NA if no object is present.

### Usage

```
get_disparity_all(obj_found, image2, search_box, obj1_extent)
```

---

get_disparity	<i>Actually computes disparity for a single object.</i>
---------------	---

---

### Description

Check how it is computed for detail. This parameter has most effect on the accuracy of the tracks.

### Usage

```
get_disparity(obj_found, image2, search_box, obj1_extent)
```

---

get_filteredFrame	<i>Returns a single radar scan from the input netcdf file.</i>
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---

### Description

Smaller objects are removed and the rest are labeled.

### Usage

```
get_filteredFrame(ncfile, var_id, scan_num, min_size = 2)
```

### Arguments

ncfile	input netcdf file object from ncdf4 package.
var_id	string name of the variable in the file.
scan_num	index of frame to be read from the file.
min_size	in pixels objects smaller than this will be removed. Default 2.

---

get_matchPairs	<i>returns pairs of object ids from both frames.</i>
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**Description**

Given two images, the function identifies the matching objects and pair them appropriately using Hungarian method and disparity.

**Usage**

```
get_matchPairs(image1, image2)
```

**See Also**

codedisparity function.

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get_objAmbientFlow	<i>Computes flow in the vicinity of the object.</i>
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**Description**

Takes in object info (major axis and center) and two images to estimate ambient flow using FFT phase correlation. Margin is the additional region around the object used to compute the flow vectors.

**Usage**

```
get_objAmbientFlow(obj_extent, img1, img2, margin)
```

---

get_objectCenter	<i>return center indices of the object.</i>
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---

**Description**

Returns indices of center pixel of the given object id from a labeled image. This may be done in better way for non-oval objects.

**Usage**

```
get_objectCenter(obj_id, labeled_image)
```

---

<code>get_objectProp</code>	<i>Return all the object's size, location and classification info.</i>
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---

**Description**

xyDist should be a list of x\_dist and y\_dist in km.

**Usage**

```
get_objectProp(image1, xyDist)
```

---

<code>get_objExtent</code>	<i>Returns object extent properties.</i>
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---

**Description**

Takes in a labeled image and finds the radius, area and the center of the given object.

**Usage**

```
get_objExtent(labeled_image, obj_label)
```

---

<code>get_origin_uid</code>	<i>Find id of the parent of the new born object.</i>
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---

**Description**

returns unique id of the origin (or zero) for given object in frame1. Also remember that old object id2 is actual id1 in frame1, as we still have to update the object\_ids.

**Usage**

```
get_origin_uid(obj, frame1, old_objects, old_frame1)
```

---

<code>get_sizeChange</code>	<i>returns size change between the frames.</i>
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---

**Description**

Returns change in size of the echo.

**Usage**

```
get_sizeChange(x, y)
```



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get_std_flowVector	<i>Alternative to get_objAmbientFlow.</i>
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### Description

Flow vectors magnitude is clipped to given magnitude to controll erratic output from FFT flow.

### Usage

```
get_std_flowVector(obj_extent, img1, img2, margin, magnitude)
```

---

init_uids	<i>Returns a dataframe for objects with unique ids and their corresponding ids in frame1 and frame2.</i>
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---

### Description

This function is called when new rainy scan is seen after the period of no rain or the first time.

### Usage

```
init_uids(first_frame, second_frame, pairs)
```

### Arguments

first_frame	First image for tracking.
second_frame	Second image for tracking.
pairs	output of get_match_pairs()

---

locate_allObjects	<i>Matches all the obejects in image1 to the objects in image2.</i>
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---

### Description

This is the main function to be called on two sets of radar images, for tracking.

### Usage

```
locate_allObjects(image1, image2)
```

---

match_pairs	<i>Matches objects into pairs and removes bad matching.</i>
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---

**Description**

The bad matching is when disparity is more than the set value.

**Usage**

```
match_pairs(obj_match)
```

---

next_uid	<i>Returns sequence of next unique ids and increament the uid_counter.</i>
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---

**Description**

Returns sequence of next unique ids and increament the uid\_counter.

**Usage**

```
next_uid(count = 1)
```

---

plot_objects_label	<i>Plots image with objects labels.</i>
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---

**Description**

This is used in development stage to test images when processed 1-by-1.

**Usage**

```
plot_objects_label(labeled_image, xvalues, yvalues)
```

---

predict_searchExtent	<i>predict search region.</i>
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---

**Description**

Predicts search extent/region for the object in image2 given the image shift.

**Usage**

```
predict_searchExtent(obj1_extent, shift)
```

---

save_objMatch	<i>Corrects and saves disparity for the object matching stage.</i>
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---

### Description

If disparity is large then it saves a large number for the value to reduce the chances of this pairing to zero, else it save the value in the obj\_match array.

### Usage

```
save_objMatch(obj_id1, obj_found, disparity, obj_match)
```

---

survival_stats	<i>Returns a list with number of objects lived, died and born between the current and the previousstep.</i>
----------------	---

---

### Description

Returns a list with number of objects lived, died and born between the current and the previousstep.

### Usage

```
survival_stats(pairs, num_obj2)
```

---

update_current_objects	<i>Removes dead objects, updates living objects and assign new uids to new born objects.</i>
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---

### Description

Also, updates number of valid observations for each echo. This function is called when rain continues from the last frame. This is a complicated function to understand.

### Usage

```
update_current_objects(old_frame1, frame1, frame2, pairs, old_objects)
```

**Details**

See how the pairs vector looks like for a real case. The pairs shows mapping of the current frame1 and frame2. This shows that frame2 has 4 objects. The objects [1, 2, 3, 4] in current frame2 are mapped with objects [0, 1, 2, 3] in current frame1. Thus, object 1 in frame2 is new born. Others can be traced back to frame1.

pairs»

0, 1, 2, 3

Now check old\_objects and remember that at this instant, id2 (in the old\_objects) correspond to the objects in current frame1 which was frame2 in the earlier time-step, and that they are the same frame.

old\_objects»

id1, uid, id2, obs\_num, xhead, yhead

1, 1, 1, 2, 1, 0

2, 12, 3, 2, 0, -1

So the object 1 and 3 in current frame1 (earlier it was frame2 with id2) existed before and has "uid" (11 and 12). We will copy their "uid" to our object\_matrix and increament the observation number (obs\_num). For object 2 and 4 in current frame2 which do not exist in frame1, we will ask for new uids. This information will be written in current\_objects and return for writing in to the output file.

---

write_duration	<i>Write duration of dead objects in output NC file.</i>
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---

**Description**

Writes number of observations for dead objects. Duration is in time-steps.

**Usage**

```
write_duration(outNC, current_objects, frame1, frame2)
```

---

write_settingParams_toNC	<i>Writes all the setting parameters (as attributes) for the tracking.</i>
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---

**Description**

These parameters affect the sensitivity of the tracks, mergers and split definitions etc.

**Usage**

```
write_settingParams_toNC(outNC)
```

---

write_survival	<i>Write survival stats</i>
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---

**Description**

write number of lived, dead and born objects to the file for each scan.

**Usage**

```
write_survival(outNC, survival_stat, time, scan)
```

---

write_update	<i>Writes properties and uids for all objects into output netcdf file.</i>
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---

**Description**

Writes properties and uids for all objects into output netcdf file.

**Usage**

```
write_update(outNC, current_objects, obj_props, obs_time, frame1, frame2)
```

**Arguments**

outNC	output netcdf file object from function <a href="#">create_outNC_track</a>
current_objects	output of update_current_objects
obj_props	output of get_object_prop()
obs_time	time of first scan in POSIX format. units="seconds since 1970-01-01".

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