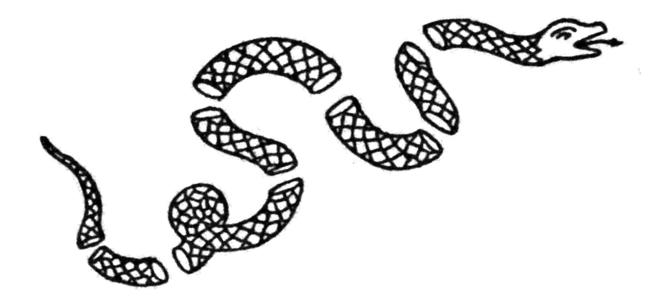
Version O. 310



Programming with Big Data in R

# Speaking Serial R with a Parallel Accent (Ver. 0.3-0)

Package Examples and Demonstrations

# SPEAKING SERIAL R WITH A PARALLEL ACCENT (VER. 0.3-0)

pbdR Package Examples and Demonstrations

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(Wickham, 2009), native R functions, and Microsoft Powerpoint.

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#### **Disclaimer**

Warning: The findings and conclusions in this article have not been formally disseminated by the U.S. Department of Energy and should not be construed to represent any determination or policy of University, Agency and National Laboratory.

This document is written to explain the main functions of **pbdDEMO** (Schmidt *et al.*, 2013), version 0.3-0. Every effort will be made to ensure future versions are consistent with these instructions, but features in later versions may not be explained in this document.

Information about the functionality of this package, and any changes in future versions can be found on website: "Programming with Big Data in R" at http://r-pbd.org/.

#### **Pairwise Distance and Comparisons**

An approximate answer to the right problem is worth a good deal more than an exact answer to an approximate problem.

—John Tukev

#### 1.1 Introduction

Distance method is not only a fundamental tool in geometry, but also appears in statistics and other applied disciplines. For example, least square method in regression can be simply derived and computed via Euclidean distance. The resulting line is an approximate answer in terms of minimum total distance to all observations. Distance is also related to a similarity measure of two observations describing relationship of the two. Usually, the smaller of distance the closer of relation. For example, the higher probability (probability is a measure) of one virus evolving to a mutant means the smaller distance (related closely) of two viruses as described in Chapter ??. Further, distance method is simple to apply on clustering problems and easy to visualize data structures such as K-means algorithm which is a special case of model-based clustering introduced in Chapter ??. For instance, the observations of the same group are more similar in characteristics with each other than those between different groups.

Potentially, computing distance of several observations involves half of pairwise comparisons if distance is symmetric, and involves all pairwise comparisons if distance is not symmetric. Also, if number of observations is small, then most of distance methods can be compute efficient within one core. For moderate number of observations or complex distance systems, the computing can be parallelized wisely in several levels. For example, one may utilize multiple threads or co-processors to archive performance gains. For large number of observations, the computing is not trivial if data are distributed across cores. Further, the dimension of resulting distance array may be much larger the number of observations and may only be held distributed across cores. Note that for some models or iterative algorithms, it is not wise to dump the distance array into disk since that decreases performance due to overhead cost for I/O. For example, one may utilize distributed parallelization to avoid these restrictions.

In the context of **pbdR**, we focus on distributed methods and abstract computing of distance to allow user-defined comparison (dissimilarity) functions of any two observations. We briefly introduce issues and methods of distributed distance and comparisons first, and followed by demonstration of hierarchical clusterings on the **iris** dataset of Chapter ??. This example can be done using exists distance function in R. Further, we provide a biological application of building phylogenetic trees on the *Pony 524* dataset of Chapter ?? utilizing evolutionary models to compute probability distance. This example demonstrate how user-defined function can be defined and used to obtain special distance. In general, the function can be extended to multiple comparisons and tests.

#### 1.2 Distributed Distance and Comparisons

Suppose x and y are two observations and d(x,y) is a distance or a comparison of x and y. Note that x, y, and  $d(\cdot, \cdot)$  could be very generic as long as they are well defined. Although, it is efficient to compute a distance of any two observations in R via dist() serially, it becomes non-trivial to compute distance of distributed observations in parallel.

The potential problems include:

- (P1) Communication must be evoked between processors when any two observations are not located within the same processor.
- (P2) The resulting distance matrix may be too big to held in one processor as data size increased even only a half (lower triangular matrix is stored as row-major in a vector.)
- (P3) Compute all comparisons may be too time consuming even for small data sets.

Distributed situations of observations and computed results (distance matrix) are categorized next.

- (C1) Both observations and distance matrix are in one node and may both be in serial or in parallel within the node, typically via OpenMP (OpenMP ARB, 1997).
- (C2) Observations are in common in all processors and distance matrix is distributed across nodes.
- (C3) Observations are distributed across nodes and distance matrix is in common in all nodes.
- (C4) Both observations and distance matrix are distributed across nodes.

Here, we may presume the distribution method is GBD row-major matrix (or row-block major) as introduced in Section ?? since most of native R functions can be extended and reused in such a similar way.

Note that the dist() only supports a few distance methods and assume distance is symmetric by definition. However, in practice, a more general measure may not be necessarily symmetric of two observations. i.e.  $d(x,y) \neq d(y,x)$ . In some cases,  $d(x,x) \neq 0$  and the distance may also be dependent on other measurements or conditions. In general, a function for comparing any two x and y is possible to replace dist().

#### 1.3 Hierarchical Clustering

Hierarchical clustering is a popular statistical tool in fundamental multivariate statistics and is heavily relied on a distance matrix to classify data. Several algorithms are proposed to build dendrograms or trees, then prune branches of the resulting trees to identify possible subgroups. The basic function hclust() takes a dissimilarity structure as produced by dist() and returns a tree object can be visualized. The method option "average" linkage is equivalent to UPGMA (Unweighted Pair Group Method with Arithmetic Mean) method (Sokal and Michener, 1985) which is one of popular methods in ecology for classification.

For example, the iris dataset used in Chapter ?? can be clustered in hierarchical clustering. First, we distribute 150 observations in four cores and compute Euclidean distances in four dimensional space ('Sepal.Length', 'Sepal.Width', 'Petal.Length', and 'Petal.Width'). Note that the distance may not be meaningful to the data, but preserve some (dis-) similarity of the observations. We compute the dissimilarity matrix in distributed manners via a utility function comm.dist() of pbdMPI (Chen et al., 2012) and store the result in a common matrix across all cores. We based on the matrix to perform a UPGMA clustering. The example in SPMD can be found in demo via

```
### At the shell prompt, run the demo with 4 processors by
### (Use Rscript.exe for windows system)
mpiexec -np 4 Rscript -e "demo(dist_iris,'pbdDEMO',ask=F,echo=F)"
```

and it returns a dendrogram as Figure 1.1 where species "Versicolor" (in green) and "Virginica" (in blue) are potentially overlapped and differ from "Setosa" (in red).

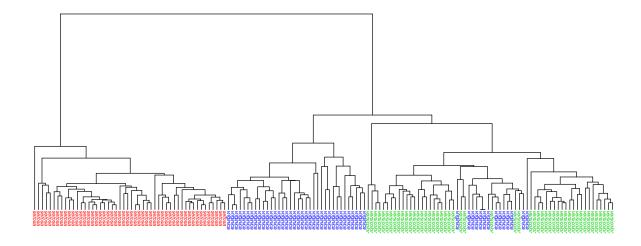


Figure 1.1: Hierarchical clustering result of iris dataset.

#### 1.4 Neighbor Joining

In some sense, Figure 1.1 is a rooted tree and the "average" method as well as UPGMA assumes a constant rate of evolution (molecular clock hypothesis). However, these assumption may not be appropriate to most sequence evolutionary topics where a gene tree should be more suitable to interpret relation of sequences or species. We introduce a popular approach in evolution biology and build a evolutionary tree for *Pony 524* dataset. We select JC69 evolutionary model (Jukes and Cantor, 1969) as a probability measure to compute for distance (evolution time) of 146 EIAV sequences and use a neighbor joining tree (Saitou and Nei, 1987) to build an unrooted tree.

The purpose is to design a wrapper function, says my.dist(x, y), that takes a pairs of sequences x and y as inputs, and returns a user-defined distance of given data. The utility function comm.pairwise() of pbdMPI (Chen et al., 2012) is more flexible than comm.dist(). Through the options pairid.gbd and FUN = my.dist, the function can evaluate my.dist() on the given dataset X in row major blocks. For Pony 524, the X is the DNA sequences and my.dist() is a wrapper of phyclust.edist.

The example in SPMD can be found in demo via

```
### At the shell prompt, run the demo with 4 processors by
### (Use Rscript.exe for windows system)
mpiexec -np 4 Rscript -e "demo(dist_pony,'pbdDEMO',ask=F,echo=F)"
```

and it returns a neighbor-joining tree as Figure??.

#### 1.5 Exercises

- 1-1 What are potential limitations of distance approaches?
- 1-2 Prove that clustering based on Euclidean distance is equivalent to that clustering based on multivariate Normal distributions with identity variance covariance matrices.
- 1-3 Prove that the "average" method of hclust() is equivalent to the UPGMA method.
- 1-4 Given n observations or taxa, analytically find total numbers of possible rooted and unrooted trees, (2n-5)!! and (2n-3)!!, respectively.
- 1-5 As number of observations increases, the data and the distance matrix are both distributed as the category (C4). State potential problems of implementations and minimum costs of communications.
- 1-6 Discuss the difficulties and problems of designing tree algorithms on a distributed manner.

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