

## Manual Test Plan for AI

You can try start a game full of AI. The last AI will be a strategic AI while others being the baseline AI. The AI will automatically play the game until there is a winner.

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Please indicate the number of total players:
3
Please indicate the number of AI players:
3
The first card from the deck is a draw two card.
Player 1 has to draw two cards and skip his turn
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Baseline AI Player2's Turn
Current Card is: RED DrawTwo
Deck has 84 cards remaining
Baseline AI Player2 has 7 cards in hand
Baseline AI Player2 has played RED Reverse
The order of how player should play has been reversed
~~~~~
Baseline AI Player1's Turn
Current Card is: RED Reverse
Deck has 84 cards remaining
Baseline AI Player1 has 9 cards in hand
Baseline AI Player1 has played RED 6
~~~~~
Strategic AI Player3's Turn
Current Card is: RED 6
Deck has 84 cards remaining
Strategic AI Player3 has 7 cards in hand
Strategic AI Player3 has played RED 4
~~~~~
Baseline AI Player2's Turn
Current Card is: RED 4
Deck has 84 cards remaining
Baseline AI Player2 has 6 cards in hand
Baseline AI Player2 has played WildCard
AI has chosen the colorRED
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~~~~~
Baseline AI Player1's Turn
Current Card is: GREEN 5
Deck has 52 cards remaining
Baseline AI Player1 has 1 cards in hand
Baseline AI Player1 has played YELLOW 5
Game is over, Baseline AI Player1 wins!!!

Process finished with exit code 0
```

You can also choose to play with AI, but there is nothing specific requires a different test. All tests from the previous test plan could and should be used in this test.