

LIGHT CHAPTER-1

①

- ① light is a form of energy.
- ② light year is a measurement of length.
- ③ light travels in a straight line.
- ④ light is a radiation means it does not require material medium to travel. $c = 3 \times 10^8 \text{ m/s}$

Q. what are the different kinds of optic materials?

Ans. There are three kinds of optic materials —

- ① Transparent medium — A material medium in which light can travel freely over large distance is called a transparent medium.
Ex - Glass, Glycerine.
- ② opaque — A material medium in which light cannot travel is called opaque.
Ex - wood, metals.
- ③ Translucent — A material medium in which light can travel some distance, but its

intensity reduces rapidly. Such materials are called translucent.

Ex- Thin sheets of Plastic,
oily paper e.t.c

Q. what is beam? How many types of beams?

Ans - A bundle of light rays is called a beam of light.



There are three types of beams-

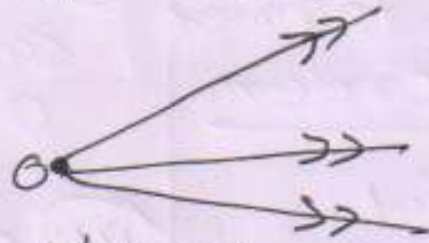
1. Parallel beams - when the rays of light travel parallel to right travel parallel to light travel parallel to each other then the collection of such rays is called parallel beams.



2. Convergent beams - when the rays of light converge or meet at a point, after travelling are called convergent beams.



(iii) Divergent beams — when the rays of light diverge (deviates in all direction) from a point, are called divergent beams.



Q. what is optical image?

Ans — when the rays of light after reflection of light from a mirror, actually meet at a point or appear to meet at a point then the image formed by these rays is called to be optical image.

Q. what are different between real image & virtual image?

Ans — Following differences between real & virtual image —

<u>Real image</u>	<u>virtual image</u>
① If the light rays coming from a point actually meet after reflection then the image formed is called a <u>real image</u>	① If the light rays coming from a point after reflection does not meet actually but appear to meet at another point

the image formed is called a virtual image.

(ii) A real image can be formed on a screen.

(ii) A virtual image cannot be formed on a screen.

(iii) A real image is generally inverted.

(iii) A virtual image is generally erect.

(iv) A real image formed on Cinema screen.

(iv) A virtual image can be seen only by looking into a mirror.

Q- what is reflection of light?

Ans The phenomenon of bouncing back of light ray in the same medium after striking a smooth surface is called reflection of light.

SPHERICAL MIRROR

(3)

Q- what is spherical mirror & what are the types of spherical mirror?
Define it?


Ans. - Spherical mirrors are curved mirrors in which the surface of the mirror is a part of a big sphere, having its radius R , which is also known as Radius of curvature.

They are two types of spherical mirrors -

(i) concave mirror - The spherical mirror with inward curved reflecting surface is called concave mirror. It is also called convergent mirror.



(ii) convex mirror - A spherical mirror with outward curved reflecting surface is called convex mirror. It is also called divergent mirror.



Q. Define the term of pole, principle axis, centre of curvature, Radius of curvature, Aperture.

Ans. - pole - The straight line passing through the pole and the centre of curvature of the mirror is called the principle axis. It is denoted by xy .

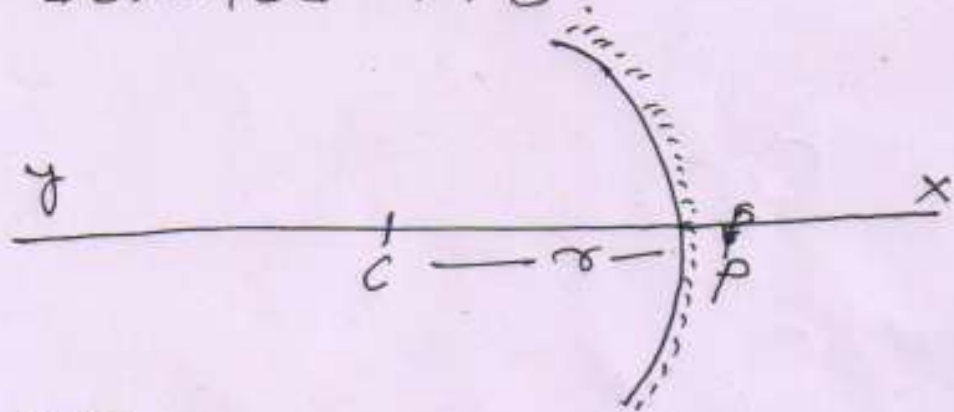
principle axis - The straight line passing through the pole and the centre of curvature of the mirror is called the principle axis. It is denoted by xy .

Centre of curvature - The centre of the sphere of the which the mirror is a part is called the centre of curvature. It is denoted by c .

Radius of curvature - The Radius of the sphere of which the mirror is a part ~~of~~ is called the radius of curvature. It is

denoted by R .

Aperture - A diameter extension of mirror is called a aperture. In the fig it is denoted $A'B'$



$P = \text{pole}$

$C = \text{C.O.C}$

$R = \text{R.O.C}$

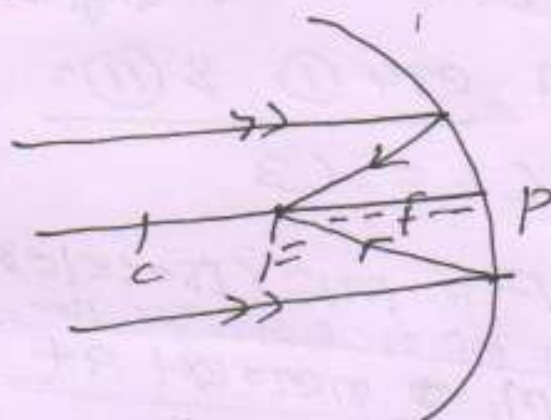
$XY = \text{principle axis}$

$A'B' = \text{Aperture}$

Q- what are principle axis focus. (4)
and focal length

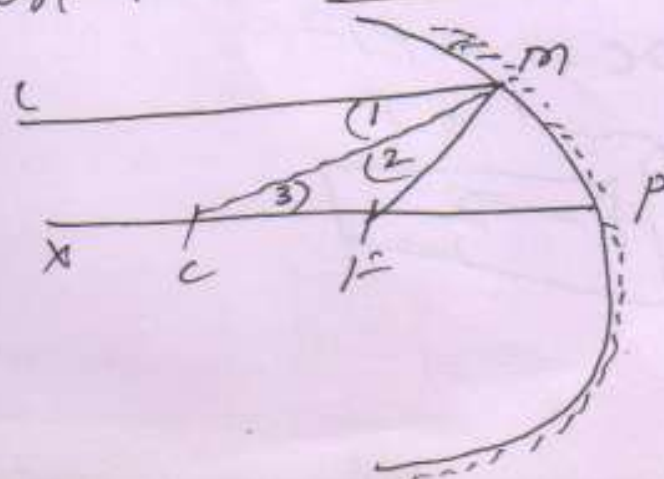
Ans- The point on the principle axis where ~~rays~~ incident ^{rays} parallel to the principle axis converge to or appear to diverge from after reflection is called the focus. It is denoted by F .

Focal length - The distance of the focus from the pole is called the focal length. It is denoted by f .



Q- prove that - $f = \frac{r}{2}$ in the concave mirror

or.
Relation between focal length and radius of curvature in concave mirror



Let, in fig AB is concave mirror. pole (P)
 Focus (F), & centre of curvature
 is (C). ~~ray~~ parallel to principle
 axis. PX. the rays, reflected LM.

Angle of incident = Angle of reflection.

$$\angle 1 = \angle 2 \text{ ——— (I)}$$

$$LM \parallel PX$$

$$\angle 1 = \angle 3 \text{ (alternative angles) ——— (II)}$$

$$\text{From (I) \& (II)}$$

$$\angle 2 = \angle 3$$

$$CF = MF \text{ (Isosceles } \Delta) \text{ ——— (III)}$$

Taking MF as a straight line, as it is part of a big sphere.
 of M, & meet at P.

$$PF = MF \text{ ——— (IV)}$$

From (I) तथा (IV) से
 $CF = PF$

$$PC = PF + CF$$

$$PC = PF + PF$$

$$PC = 2PF$$

$$R = 2f$$

$$f = \frac{R}{2}$$

Q- what is plane mirror? list characteristics of the image formed by plane mirror. (5)

Ans-

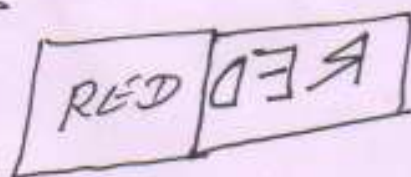
when the reflecting surface of a mirror is plane, then the mirror is called a plane mirror.

The image formed by a plane mirror has following properties:-

- (i) image produced is upright
- (ii) image is virtual.
- (iii) size of image & object is same.
- (iv) distance of the image and the object from the mirror is same.
- (v) image is laterally inverted

Q- what is ~~lateral~~ lateral inversion?

Ans- when an object is placed in front of a plane mirror, then the right side of object appears to become the left side of a image and the left side of object appears to become the right side of image. This change of sides of an object and the mirror image is called lateral inversion.



Q- what is the magnification of the images formed by plane mirror and why?

Ans- its magnification is +1 because plane mirror always forms a laterally inverted image of same height as object.

$$\boxed{\text{Distance of object} = \text{Distance of image}}$$

Q- The magnification for a plane mirror is +1. what does this mean?

Ans- it means that the size of the image is equal to the size of the object. The positive sign indicates the image is virtual & erect.



Q. prove that in any convex mirror. (6)

Let, $M'B'$ is a convex mirror. pole (P).

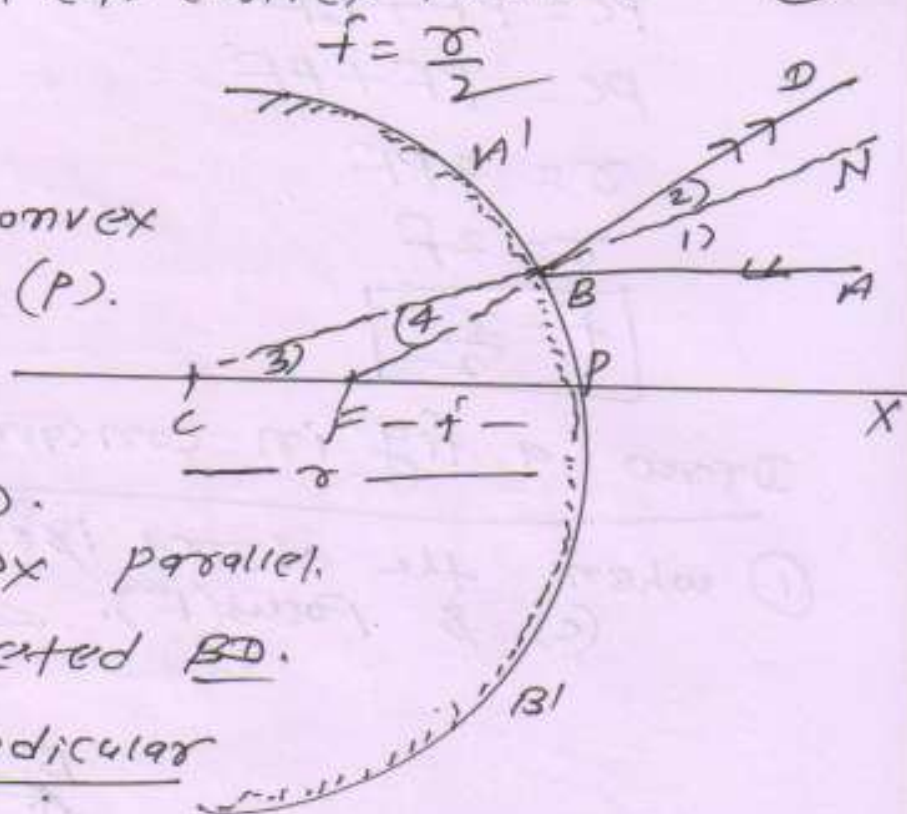
Focus (F).

C. centre of curvature (C).

principle axis PX parallel.

ray AB Reflected BD.

CH is perpendicular



incident angle = Reflective angle.

$$\angle 1 = \angle 2 \quad \text{--- (I)}$$

$$\angle 4 = \angle 2 \quad (\text{vertical opposite angle}) \quad \text{--- (II)}$$

$$\text{Equ (I) \& Equ (II)}$$

$$\angle 1 = \angle 4 \quad \text{--- (III)}$$

$$AB \parallel PX$$

$$\angle 1 = \angle 3 \quad \text{--- (IV)}$$

$$\text{Equ (III) \& Equ (IV)}$$

$$\angle 3 = \angle 4$$

$$CF = BF \quad \text{--- (V)}$$

As B is nearest to P

$$PF = BF \quad \text{--- (VI)}$$

$$\text{Equ (V) \& Equ (VI)}$$

$$CF = PF$$

$$PC = PF + LF$$

$$PC = PF + PF$$

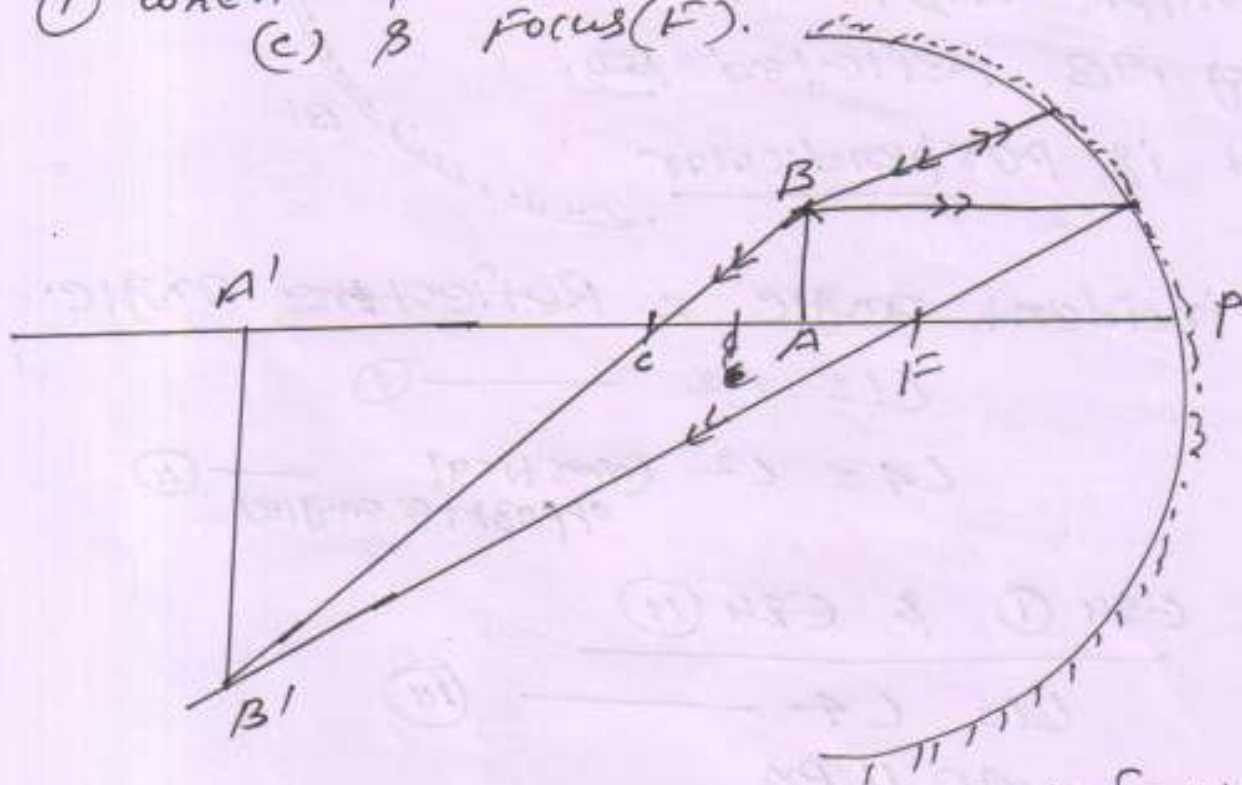
$$r = 2PF$$

$$r = 2f$$

$$\boxed{f = \frac{r}{2}}$$

Draw a fig in concave mirror

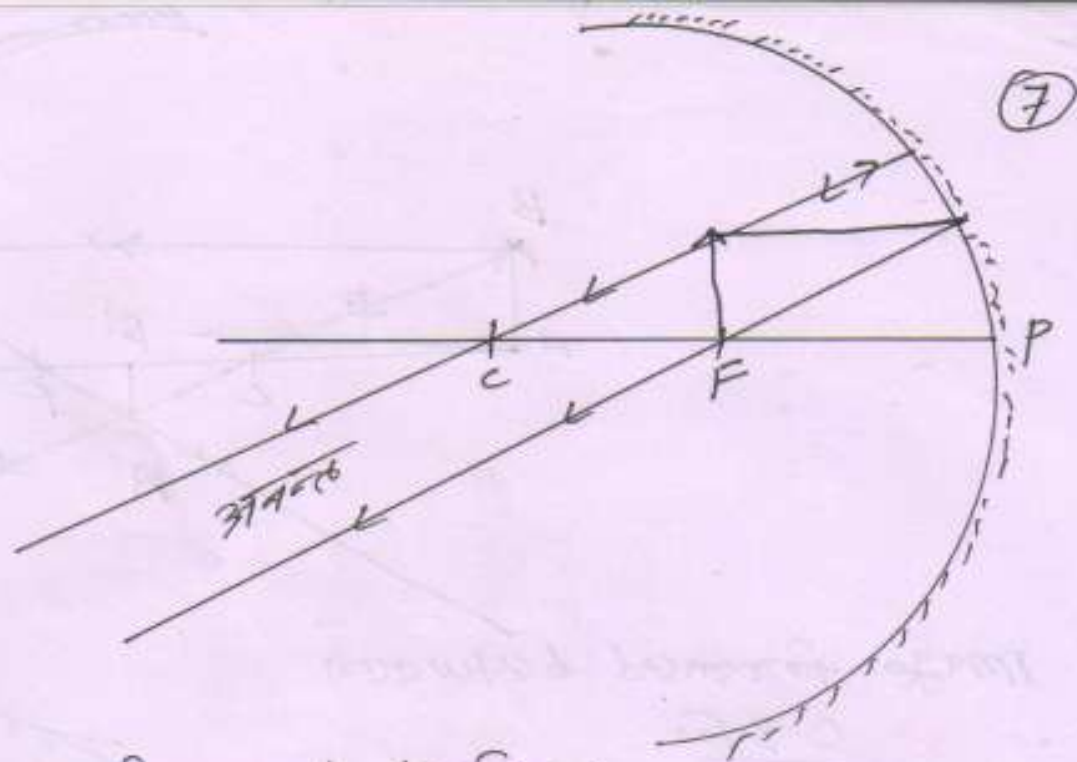
- ① when the object is ^{between} centre of curvature & Focus (F).



- ② object image formed c & infinity.
 ③ it is image is real, enlarged, upright & inverted

use - sign for right

- ④ when the object is Focus (F)

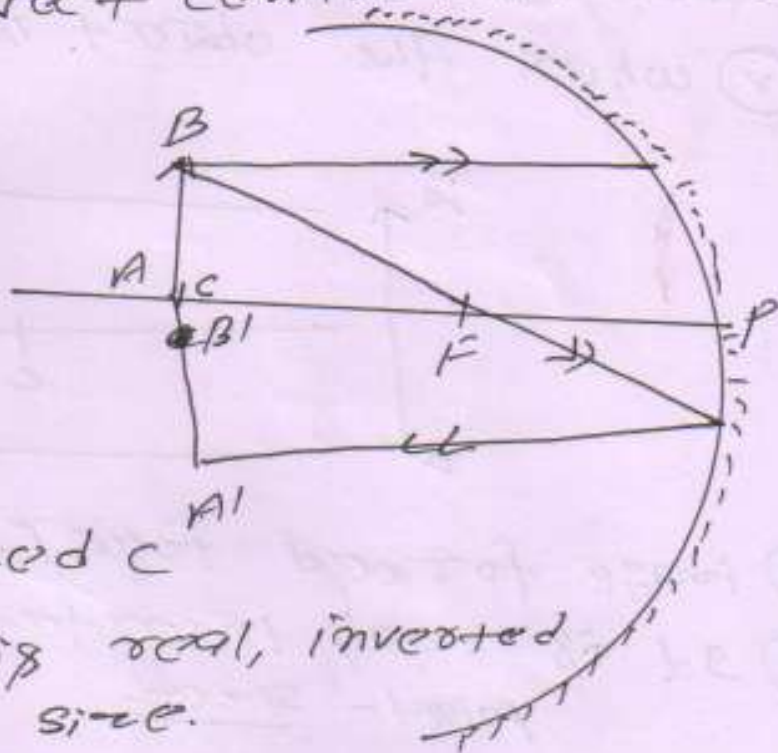


(a) image formed infinity.

(b) If image is real, inverted, & large.

use - torch, head light

(iii) when the object centre of curvature (C)

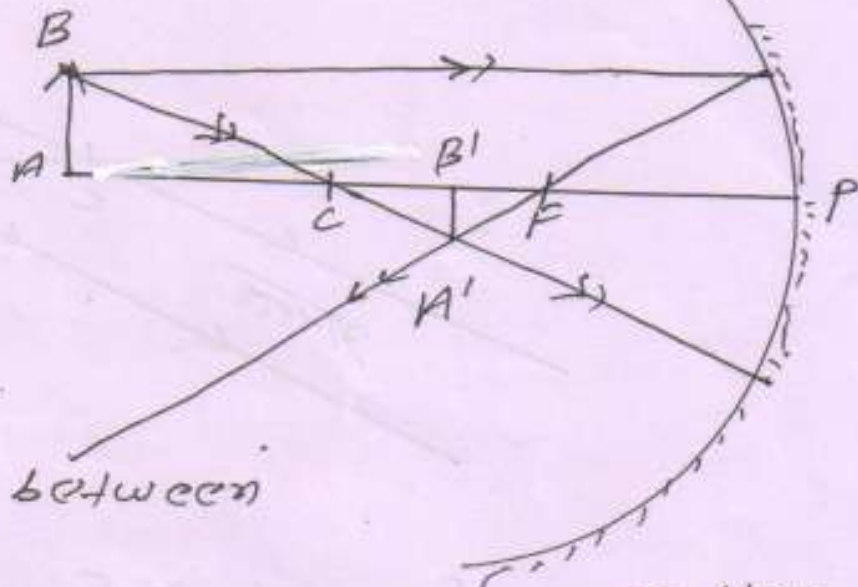


(a) image formed C

(b) If image is real, inverted & same size.

use - projector lamp

(iv) when the object is infinity & centre of curvature C.

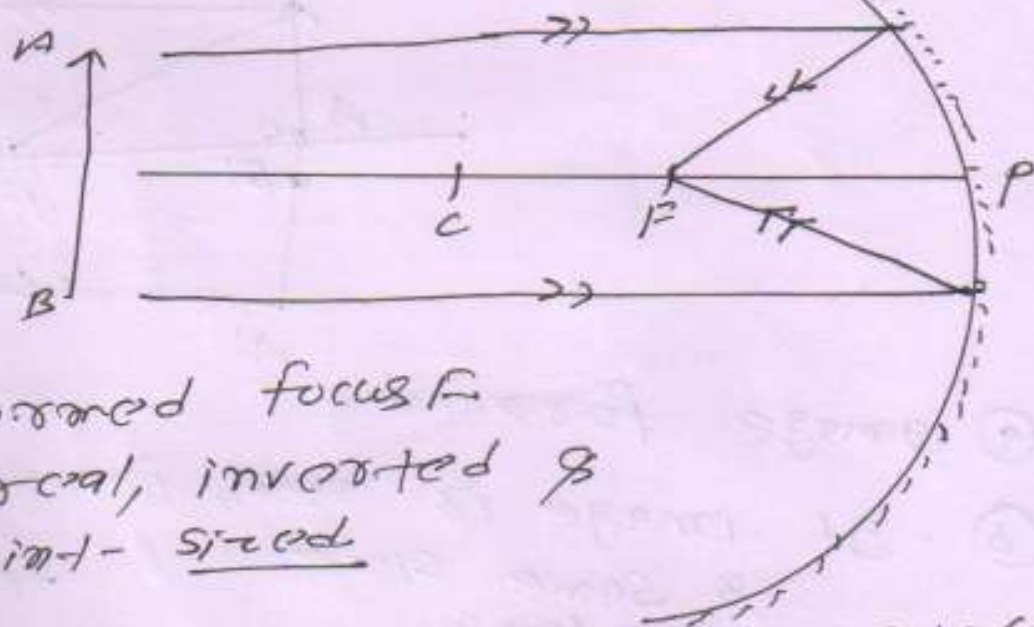


④ Image formed between C & F.

⑤ It is real, inverted & smaller than the object.

use- solar devices.

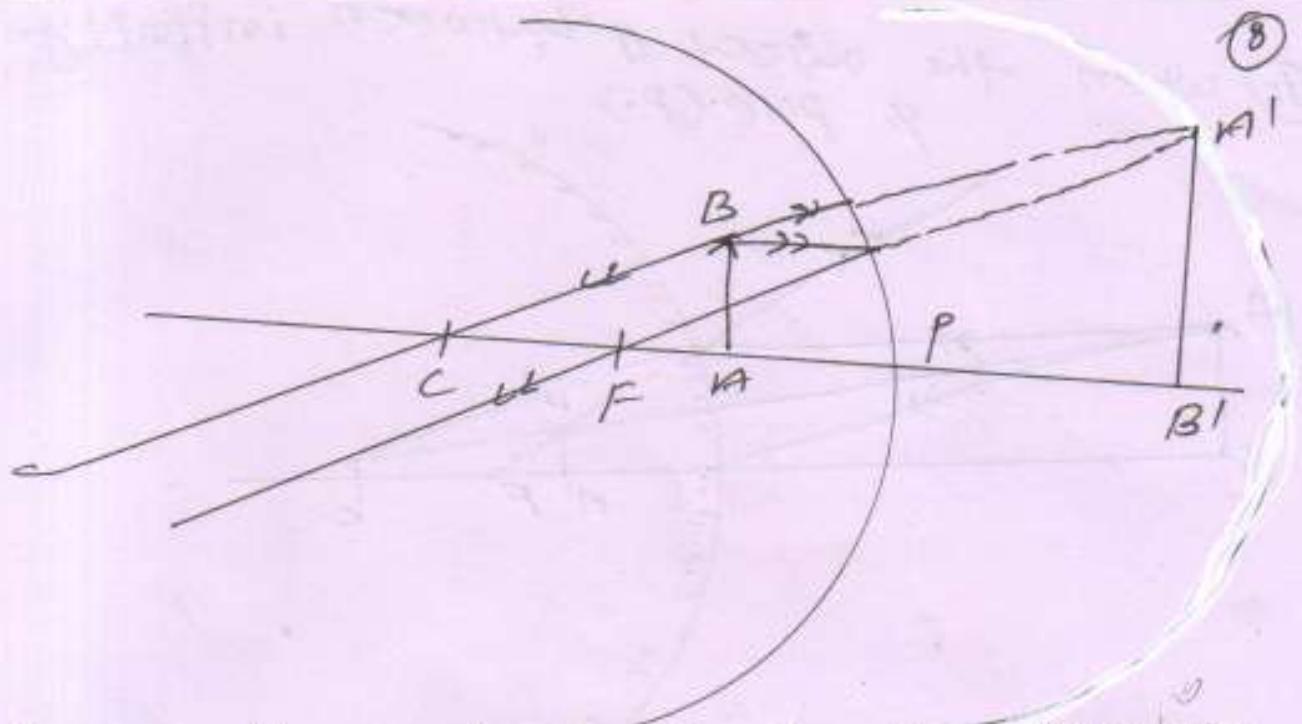
⑥ when the object is infinity.



④ image formed focus F

⑤ It is real, inverted & point-sized

⑥ when the object focus (F) & pole (P)



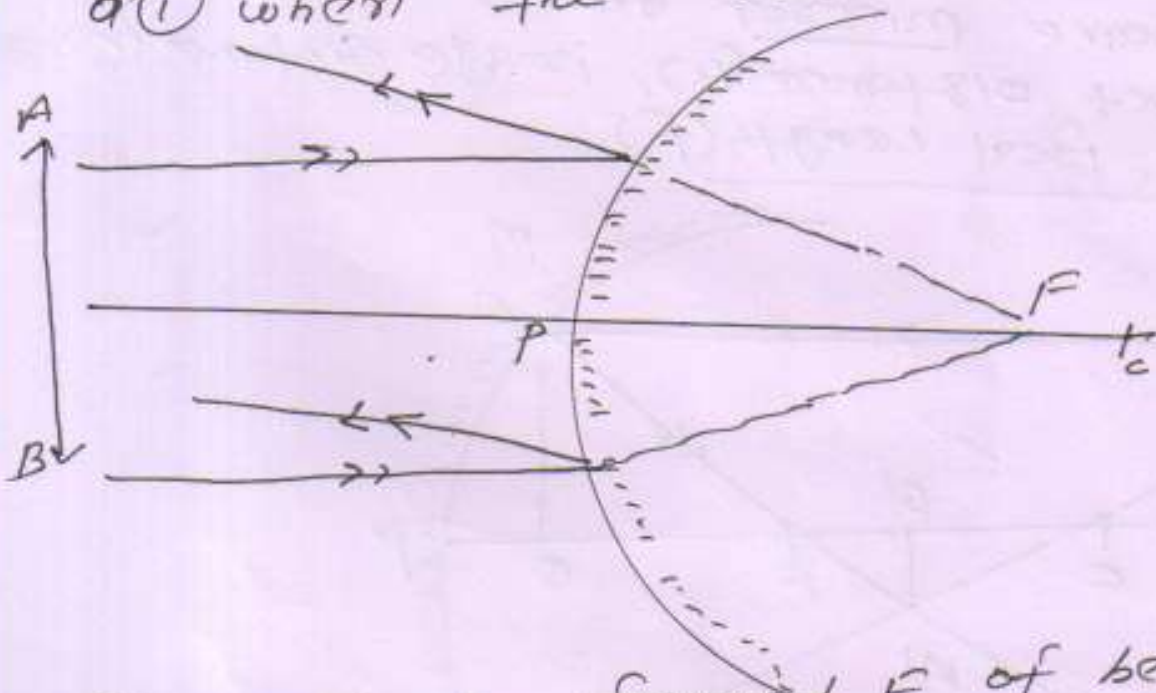
④ image formed behind the mirror

⑤ it is virtual, erect & enlarged

use - shaving mirror

Draw a fig. image formed convex mirror

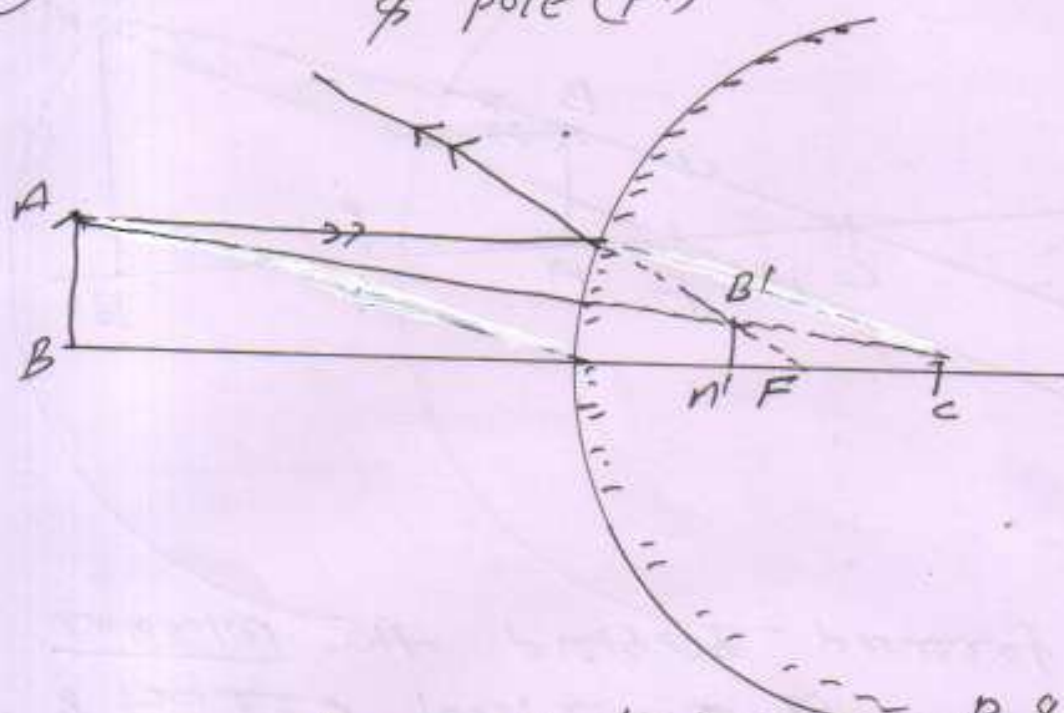
⑥ when the object is infinity



④ image formed F of behind of mirror

⑤ it is virtual, erect & smallest

(ii) when the object is between infinity & pole (P.)

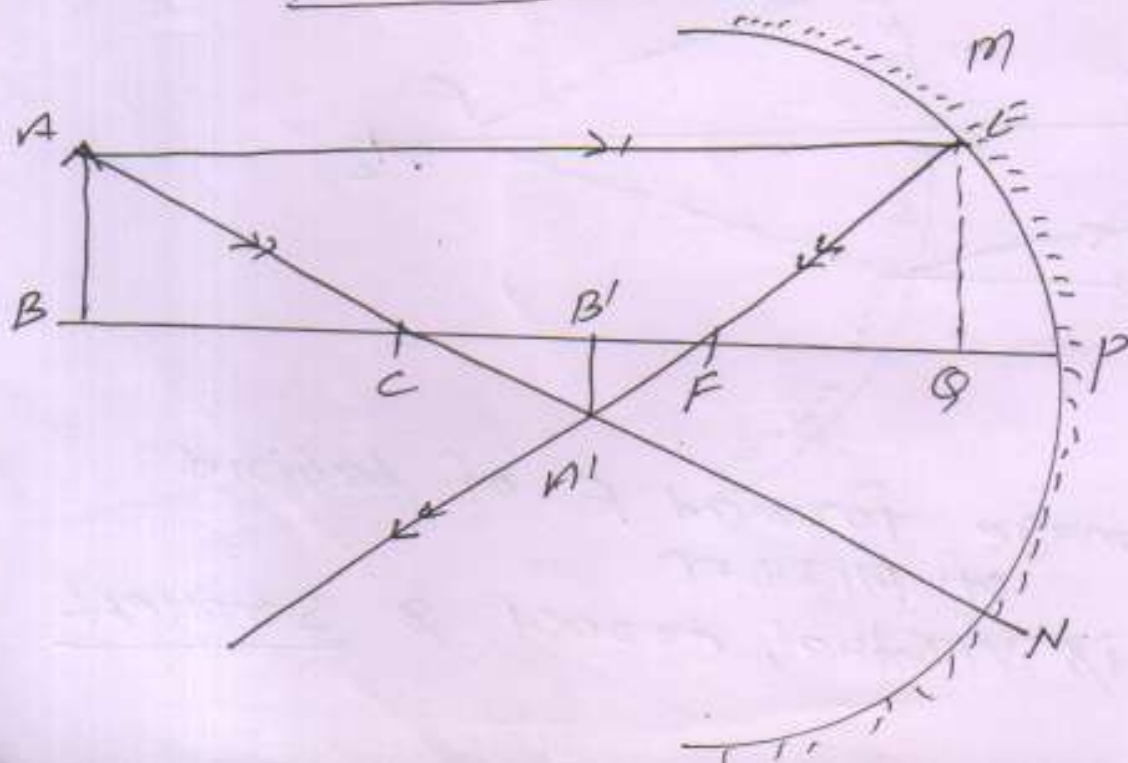


(a) image formed between P & F.

(b) it is virtual, erect & small.

prove that in concave mirror $\frac{1}{v} + \frac{1}{u} = \frac{1}{f}$

or.
in concave mirror relation between
object distance (u), image distance (v)
& focal length (f)



Let in fig. MN is a concave mirror. (9)
 Its pole is (P) , Focus (F) & center of
 curvature is (C) . C to infinity distance
 object AB . It image is $A'B'$, formed.

gn $\triangle ABC$ & $\triangle A'B'C$.

$$\frac{AB}{A'B'} = \frac{AB}{A'B'} = \frac{BC}{B'C} \quad \text{--- (1)}$$

Again gn $\triangle EPF$ & $\triangle A'B'F$

$$\frac{EP}{A'B'} = \frac{PF}{B'F}$$

Let. E Nearest to P .

$$OF = PF, \quad EP = AB.$$

$$\frac{AB}{A'B'} = \frac{PF}{B'F} \quad \text{--- (11)}$$

gn Equ (1) & (11)

$$\frac{BC}{B'C} = \frac{PF}{B'F}$$

$$\frac{PB - PC}{PC - B'P} = \frac{PF}{B'P - PF}$$

$$\frac{-u - (-r)}{-r - (-v)} = \frac{-f}{-v + f}$$

$$\frac{-u + r}{-r + v} = \frac{-f}{-v + f}$$

$$(-u + r) \times (-v + f) = (-r + v) \times (-f)$$

From sign convention	
$PB = -u$	
$PC = -r$	
$PF = -f$	
$B'P = -v$	

$$4v - 2v - 4f + 2f = 2f - v + f$$

$$4v - 2v - 4f = -v + f$$

$$(2 = 2f)$$

$$4v - 2v + 4f = -v + f$$

$$4v - 4f = -v + 2v + f$$

$$4v - 4f = v + f$$

दोनों तरफ $4vf$ से गुणा करेंगे

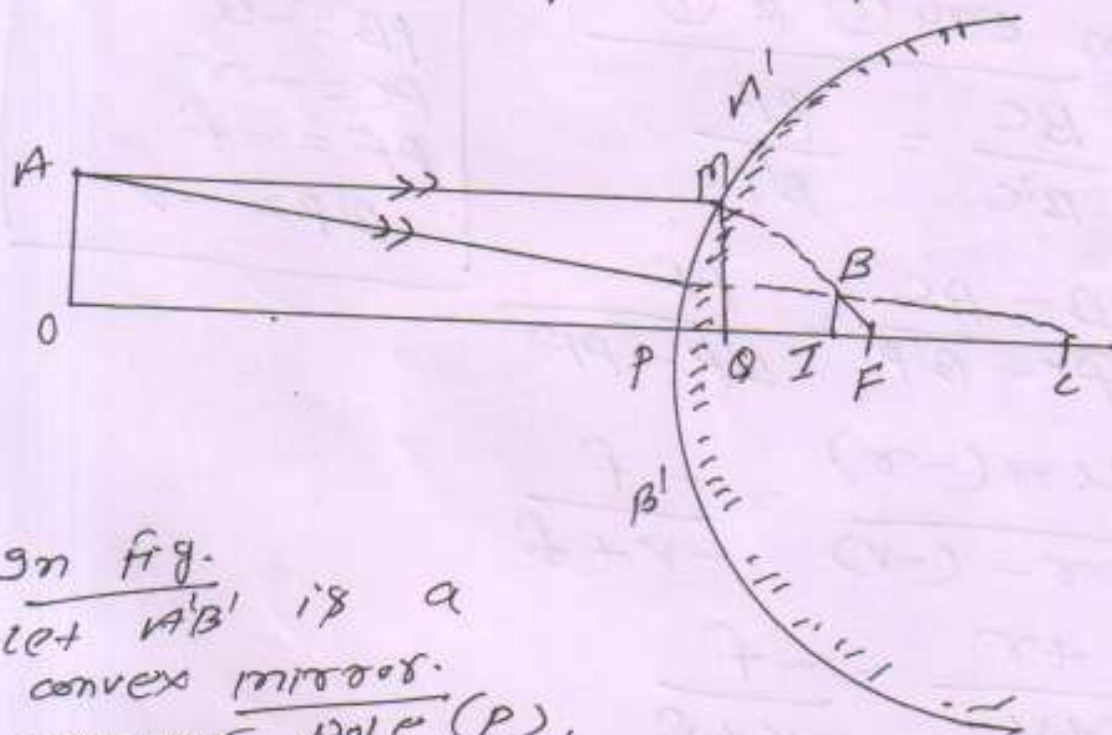
$$\frac{4v}{4vf} - \frac{4f}{4vf} = \frac{v+f}{4vf}$$

$$\frac{1}{f} - \frac{1}{v} = \frac{1}{u}$$

$$\boxed{\frac{1}{v} + \frac{1}{u} = \frac{1}{f}}$$

prove that in convex mirror.

$$\frac{1}{v} + \frac{1}{u} = \frac{1}{f}$$



in fig.

let AB is a

convex mirror.

mirror pole (P),

focus (F) & the

centre of curvature (C)

gm ΔOAC & ΔIBC

(10)

$$\frac{OA}{IB} = \frac{OC}{IC} \quad \text{--- (1)}$$

Again ΔOMF & ΔIBC

$$\frac{OM}{IB} = \frac{OF}{IF}$$

PF (OM = OA)

sf PF is parallel to IF
 $OF = PF$

$$\frac{OA}{IB} = \frac{PF}{IF} \quad \text{--- (11)}$$

From Equ (1) & Equ (11)

$$\frac{OC}{IC} = \frac{PF}{IF}$$

$$\frac{OP + PC}{PC - PI} = \frac{PF}{PF - PI}$$

$$\frac{-u + r}{r - v} = \frac{f}{f - v}$$

$$(-u + r)(f - v) = (r - v)(f - v)$$

$$-uf + rv + rf - rv = rf - rv - vf + v^2$$

$$-uf + rf = -vf + v^2$$

$$(r = 2f)$$

$$-uf + rf - 2fv = -vf + v^2$$

$$-uf + rf = -vf + v^2$$

$$-uf + rf = -vf + v^2$$

$$-uf + rf = -vf + v^2$$

From sign convention

$$\begin{aligned} OP &= -u \\ PI &= +v \\ PF &= +f \\ PC &= +r \end{aligned}$$