

Raghav Buddhineni

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EDUCATION

University of Michigan

Bachelor of Science in Engineering in Computer Science, Minor in Business; GPA: 4.0 / 4.0

Ann, Arbor, MI

Aug. 2025 – May 2029

Nashua High School South

High School Diploma; GPA: 3.93 / 4.0;

Nashua, NH

Aug. 2021 – May 2025

EXPERIENCE

Software Development Intern

May 2024 - August 2024

Aurus Inc.

Norwood, MA

- Used proprietary software solutions to install OS, software, and encryption keys to conduct security protocols for payment devices used by Fortune 500 retail clients.
- Validated device configurations and ensured compliance with customer SLAs.
- Coordinated technical tasks and supported project timelines for multiple clients.

Founder/CEO

March 2023 - June 2025

Wonderbox

Nashua, NH

- Co-founded WonderBox, a 501(c)(3) nonprofit dedicated to combating loneliness among seniors in care homes through personalized care packages and handwritten letters.
- Led the distribution of 100+ care boxes in Nashua and built a team of 75+ volunteers, as featured in the local newspaper.
- Spearheaded the development of new chapters nationwide to expand our impact and reach more seniors.

Project Manager

October 2025 - Present

Tech 4 Social Good

Ann Arbor, MI

- Leading a team of 6+ developers and designers to build a new website for *Friends in Deed*, a local Ann Arbor nonprofit.
- Facilitating weekly client meetings to define requirements, gather feedback, and ensure alignment with organizational goals.
- Overseeing both front-end and back-end development to deliver an accessible, scalable, and user-friendly web platform.

PROJECTS

Varroa Mite Detection (On Github) | Python, Pandas

March 2024 – August 2024

- Collaborated with Stanford Graduates to develop a machine learning model using Python, Pandas, and NumPy to process and prepare bee image datasets for analysis.
- Designed and implemented a multi-layer convolutional neural network (CNN) with TensorFlow and Keras, training it over numerous epochs and applying data augmentation and transfer learning to enhance performance and accuracy.
- Utilized Matplotlib to visualize training progress, model accuracy, and loss metrics throughout development.

Facial Detection Software (On Github) | Python, OpenCV

June 2024 – July 2024

- Built a face detection tool using Mediapipe and OpenCV for real-time facial recognition and tracking
- Implemented machine learning techniques to identify and monitor five key facial landmarks
- Leveraged data augmentation and transfer learning techniques to boost model accuracy.
- Enhanced program versatility by allowing users to track facial movement in various scenarios

Personal Portfolio (On Github) | React.js, JavaScript, Vite, Node.js, Vercel

Nov 2025 – Present

- Engineered a responsive personal website using React and Vite, designing reusable components, optimized routing, and efficient client side rendering
- Integrated Framer Motion to build GPU accelerated animations and transitions, improving perceived load time and overall UI responsiveness
- Implemented a backend email handler with Nodemailer to process contact form submissions securely and connected external assets including a downloadable resume
- Deployed the application on Vercel with automated CI/CD pipelines, achieving fast build times, efficient asset bundling, and reliable production performance

TECHNICAL SKILLS/HOBBIES

Coursework: ENGR 101 Intro to Programming, ROB 101 Computational Linear Algebra, EECS 280 Object-Oriented Programming*, EECS 203 Discrete Mathematics* (* Current Coursework)

Languages: Java, JavaScript, Python, C++, MATLAB, Julia

Frameworks: TensorFlow, Keras, OpenCV

Developer Tools: VS Code, Pycharm

Libraries: Pandas, NumPy, Matplotlib

Hobbies: Pickleball, Tennis, Guitar, Drinking Matcha