



# CARLOS GARCÍA

## Multidisciplinary Editor

# Ps, Pr, Ae, 3ds Max, c4d, Unity, Id, Trello, IAs

### ► PROFILE

Multidisciplinary editor with over five year's experience, specializing in video editing and with advanced knowledge of various fields within the industry.

Passionate about cinema and artificial intelligence.

I'm looking for a place to combine my editing skills in an environment where I can get the most out of them.

### ► CONTACT

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Region: Málaga or Online

### ► LANGUAGES



Spanish - Native



English - Conversational

### ► WORK EXPERIENCE

#### Content Editor and RRSS Manager

Oct. 2022 - At the present, Freelancer

Dynamic editing of some streams, Clip montages and Design of more than 70 thumbnails in addition to SEO on YouTube. Using Photoshop, Premiere and After Effects.

#### Unity 3D Programmer Intern

Mar. 2021 - May. 2021, Krill Audio

Development of applications implementing interactive audio, documentation included. Testing of different functionalities of the "Krilloud" middleware.

Using Unity, Photoshop, Adobe InDesign and Krilloud.

#### Graphic designer

2019 - 2020, Galaxy Gaming UK

Updated the business website, redesigning the logo + variants for merchandising and more than 10 web-optimized banners. Using Photoshop and Illustrator.

### ► TRAINING

#### Superior Vocational Training in 3D Animation, Games and Interactive Environments

2019-2021, Cesur

I did a multitude of audiovisual projects going through the entire workflow, including directing a 12-person 3D Animation, contributing to a 6-person StopMotion and more.

#### Bachelor of Technology

2015-2017, IES Miraya del Mar

A multitude of projects, both individual and group.