



ETHAN STONE

FULLSTACK WEB DEVELOPER
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ABOUT ME

Certified FullStack Web Developer from UCLA edX.

Background in game design and game capture.

A collaborative worker who thrives on a team.

Easy to work with and eager to showcase skills.

SKILLS

Web Dev:

- HTML5
- CSS
- JavaScript
- Node.js
- React.js
- Handlebars.js

Traits:

- Coachable
- Collaborative
- Eager
- Management material
- Passionate
- Ready
- Team player
- Willing

EXPERIENCE

GAME CAPTURE ARTIST • HAMMER CREATIVE • AUG 2023 – DEC 2023

Directed short form content for AAA games with Unreal Engine and state-of-the-art capture equipment.

GAME CAPTURE ARTIST • AYZENBERG • JUN 2022 – AUG 2023

Captured in game footage of AAA games for use in trailers, advertisements, and social media. Also, worked closely with directors to set up in game shots to achieve desired final look.

TECH COUNSELOR • PLANET BRAVO • SUMMERS OF 2017 - 2021

A counselor and taught children in groups to code drones and simple games with Python, Unity, and Unreal Engine.

EDUCATION

CERTIFIED FULLSTACK WEB DEVELOPER • MAR 2024 • UCLA EDX

Received an official certificate in FullStack web development from UCLA edX.

BA GAME DESIGN • MAY 2022 • WOODBURY UNIVERSITY, BURBANK

Learned programming and design fundamentals to develop original game concepts with Unity engine.



www.github.com/RCLobster



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