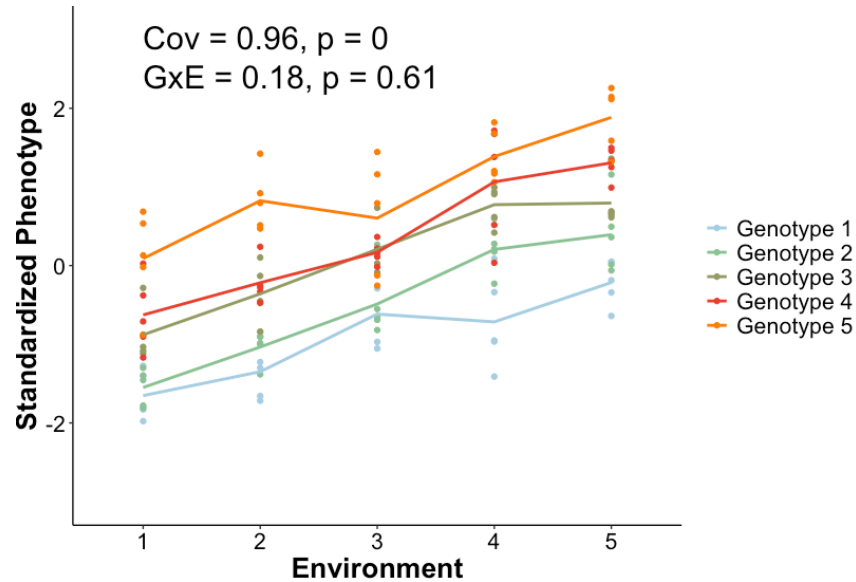
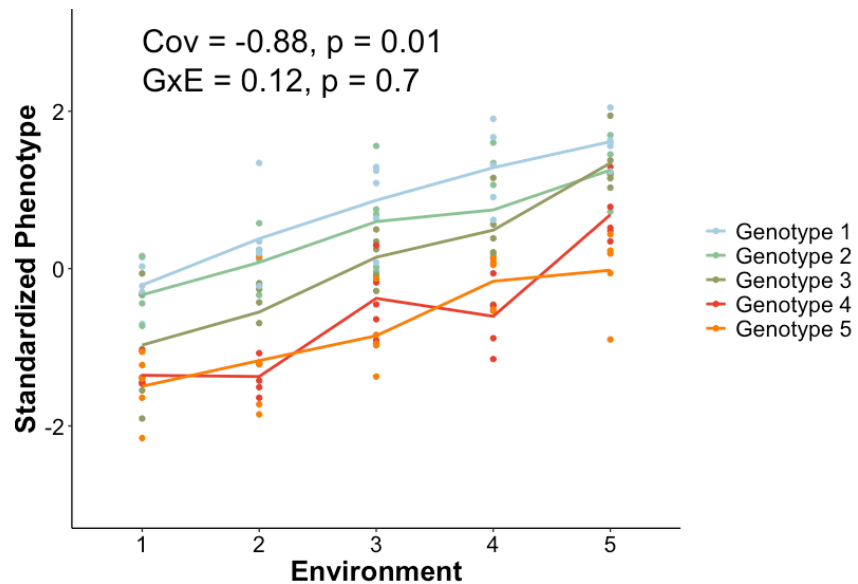


# Countergradient Variation

Low GxE



High GxE

