# **Automated and Manual Grading of Web Assignments**

Matthew Peveler Rensselaer Polytechnic Institute Troy, NY, USA pevelm@rpi.com Evan Maicus Rensselaer Polytechnic Institute Troy, NY, USA maicue@rpi.edu Barbara Cutler Rensselaer Polytechnic Institute Troy, NY, USA cutler@cs.rpi.edu

### **ABSTRACT**

Grading web-based assignments poses many unique challenges when compared with other types of programming assignments. For introductory courses, grading involves not just validation of source code, but also performing some level of functional testing through a browser environment, where one clicks on content, and validates the browser state. In upper level coourses, assignments increasingly use several different services, such as a web server and database, running concurrently, each potentially exposing ports for user access. Finally, for some assignments where students are encouraged to be creative, an instructor must then be able to view and interact with the running code, which has historically meant downloading, setting it up on their local machine, and running it which can prove burdensome. In this work, we present a system that can perform the task of automated grading, create an environment on the server for the instructor to manually grade the assignment, and that can scale to handle many concurrent instances of both. To evaluate the effectiveness of our system, we will demonstrate its usage within the context of several assignments ranging over several different levels and courses of our Web Sciences curriculum.

## **CCS CONCEPTS**

• Computer systems organization → Embedded systems; *Redundancy*; Robotics; • Networks → Network reliability.

## **KEYWORDS**

autograding, autograding platforms, web development

### **ACM Reference Format:**

Matthew Peveler, Evan Maicus, and Barbara Cutler. 2018. Automated and Manual Grading of Web Assignments. In SIGCSE '20, March 11–14, 2020, Portland, OR. ACM, New York, NY, USA, 2 pages. https://doi.org/10.1145/1122445.1122456

## 1 WEB GRADING CHALLENGES

The most significant challenge is how to run and test multiple web assignments in parallel without them being able to see or affect each other. Secondly, these assignments may require multiple running services (e.g., a web server, database) to function. Thirdly, these assignments may want or need to access specific websites and external APIs for content, but should not be allowed to access

Permission to make digital or hard copies of all or part of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. Copyrights for components of this work owned by others than ACM must be honored. Abstracting with credit is permitted. To copy otherwise, or republish, to post on servers or to redistribute to lists, requires prior specific permission and/or a fee. Request permissions from permissions@acm.org.

SIGCSE 2020, March 2020, Portland, Oregon, USA

© 2018 Association for Computing Machinery. ACM ISBN 978-1-4503-9999-9/18/06...\$15.00 https://doi.org/10.1145/1122445.1122456 the entire web. Finally, there are considerations for how to perform automated grading and facilitate manual grading. For automated grading, assignments are evaluated through analysis both of source code as well as through functional tests that are run through a browser, but that require the students follow specific criteria for creation of their content. With more complex scenarios, it may be necessary for an grader to view and interact with the student's application, ideally in a prepared environment that does not require them to download and manually configure the student's code and its dependencies locally and considering the potential security implications.

### 2 IMPLEMENTATION OVERVIEW

Our system utilizes Docker and its concepts of containers, which are lightweight virtualized machines. Student code is built, getting any external dependencies, and then run within a container. Through the use of docker networks [1], we can effectively deal with our first two challenges. These networks can be setup to be isolated from each other, preventing students from accessing each other's assignments. Additionally, within a network, an instructor can specify the linking of concurrent services while only allowing an entry point into the network via the host machine. To handle automated grading, we utilize a setup similar to WebWolf [2], where the host machine uses the Selenium automation framework to drive a headless web browser, interacting with a student's page and running assertions about the state of a page over time. To handle both allowed web usage and manual grading, we inject a proxy layer outside the network to monitor incoming and outgoing traffic. For outgoing traffic is restricted to domains on an instructor-specified whitelist or a cache. For incoming traffic, e.g., manual grading, the proxy provides HTTP authentication to ensure only the instructor can access the content and ensure the network is created when needed and destroyed when no longer needed.

## 3 CONCLUSION

In this work, we present a system to handle both automated grading and assist in manual grading of web-based assignments which may require multiple running services. This system can be used to handle grading in a secure fashion of many assignments concurrently. For manual grading, the system allows graders to run and view a student's running application code without having to download and set it up on their local machine.

## REFERENCES

- Evan Maicus, Matthew Peveler, Stacy Patterson, and Barbara Cutler. 2019. Autograding Distributed Algorithms in Networked Containers. In Proc. of the 50th ACM Technical Symposium on Computer Science Education. ACM Press, Minneapolis, MN, USA.
- [2] Antonio Carvalho Siochi and William Randall Hardy. 2015. WebWolf: Towards a Simple Framework for Automated Assessment of Webpage Assignments in an Introductory Web Programming Class. In Proc. of the 46th ACM Technical Symposium on Computer Science Education. ACM Press, Kansas City, Missouri, 115A

## POSTER CONTENT

Test