

14주차

2015. 12. 2.

후반부 강의 계획

9	마이크로프로세서 개요1 C언어	C언어 강의	보드 납땜 (컨트롤러부, LED)
10	마이크로프로세서 개요2 GPIO 1	마이크로프로세서란? Atmega128의 구조와 기능 Firmware ? GPIO ? LED 제어	C언어 Quiz
11	Interrupt GPIO 2	Interrupt 이해 및 실습	C언어 Quiz
12	타이머/카운터	타이머/카운터 이해 및 실습 + LED	C언어 Quiz
13	주변장치 제어1	인터럽트와 4x4 keypad 제어	4x4 Keypad
14	주변장치 제어2	인터럽트와 타이머/카운터를 이용한 7-Segment 제어	7-Segment
15	주변장치 제어3	디지털 시계 / 스톱워치	
16	기말고사	기말고사 (이론 + 실기)	

ATMEGA128의 주요 특징

- High-performance, Low-power AVR[®] 8-bit Microcontroller
- Advanced RISC Architecture
 - 133 Powerful Instructions – Most Single Clock Cycle Execution
 - 32 x 8 General Purpose Working Registers + Peripheral Control Registers
 - Fully Static Operation
 - Up to 16 MIPS Throughput at 16 MHz
 - On-chip 2-cycle Multiplier
- Nonvolatile Program and Data Memories
 - ▶ – 128K Bytes of In-System Reprogrammable Flash
 - Endurance: 10,000 Write/Erase Cycles
 - Optional Boot Code Section with Independent Lock Bits
 - In-System Programming by On-chip Boot Program
 - True Read-While-Write Operation
 - 4K Bytes EEPROM
 - Endurance: 100,000 Write/Erase Cycles
 - 4K Bytes Internal SRAM
 - Up to 64K Bytes Optional External Memory Space
 - Programming Lock for Software Security
 - ▶ – SPI Interface for In-System Programming
- JTAG (IEEE std. 1149.1 Compliant) Interface
 - Boundary-scan Capabilities According to the JTAG Standard
 - Extensive On-chip Debug Support
 - Programming of Flash, EEPROM, Fuses and Lock Bits through the JTAG Interface
- Peripheral Features
 - ▶ – Two 8-bit Timer/Counters with Separate Prescalers and Compare Modes
 - ▶ – Two Expanded 16-bit Timer/Counters with Separate Prescaler, Compare Mode and Capture Mode
 - Real Time Counter with Separate Oscillator
 - ▶ – Two 8-bit PWM Channels
 - 6 PWM Channels with Programmable Resolution from 2 to 16 Bits
 - Output Compare Modulator
 - ▶ – 8-channel, 10-bit ADC
 - 8 Single-ended Channels
 - 7 Differential Channels
 - 2 Differential Channels with Programmable Gain at 1x, 10x, or 200x
 - Byte-oriented Two-wire Serial Interface
 - Dual Programmable Serial USARTs
 - Master/Slave SPI Serial Interface
 - Programmable Watchdog Timer with On-chip Oscillator
 - On-chip Analog Comparator

- **Special Microcontroller Features**

- ▶ **Power-on Reset and Programmable Brown-out Detection**
 - Internal Calibrated RC Oscillator
- ▶ **External and Internal Interrupt Sources**
 - Six Sleep Modes: Idle, ADC Noise Reduction, Power-save, Power-down, Standby, and Extended Standby
 - Software Selectable Clock Frequency
 - ATmega103 Compatibility Mode Selected by a Fuse
 - Global Pull-up Disable

- ▶ **I/O and Packages**

- 53 Programmable I/O Lines
- 64-lead TQFP and 64-pad MLF

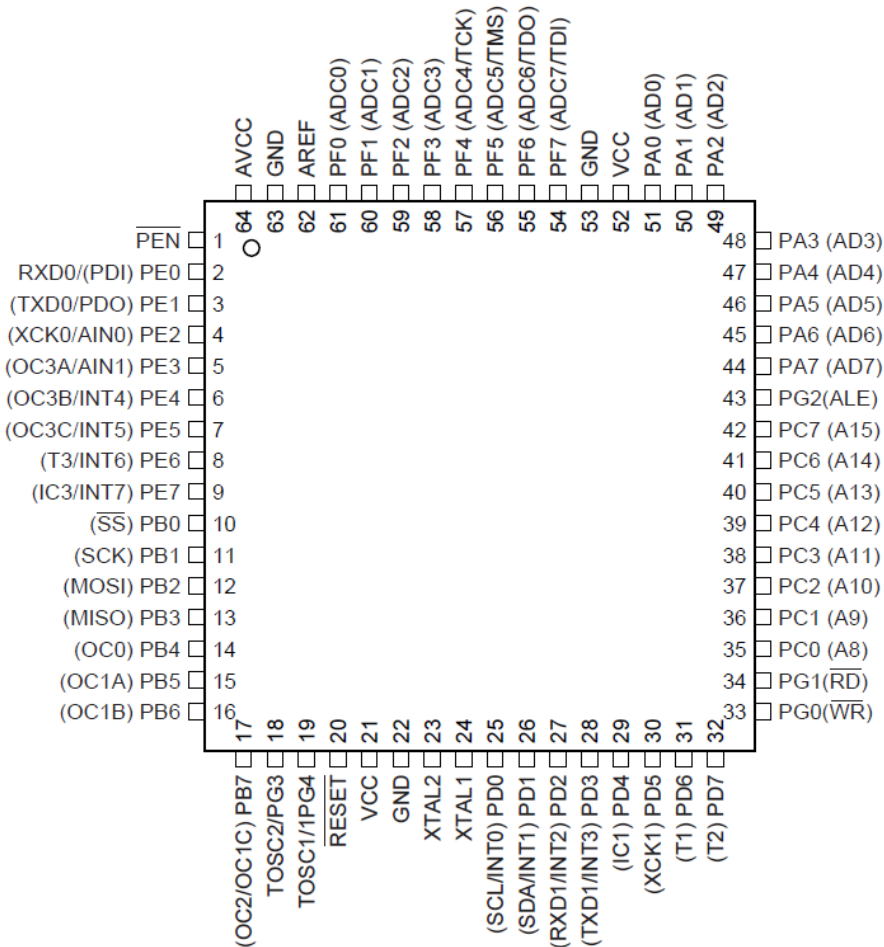
- ▶ **Operating Voltages**

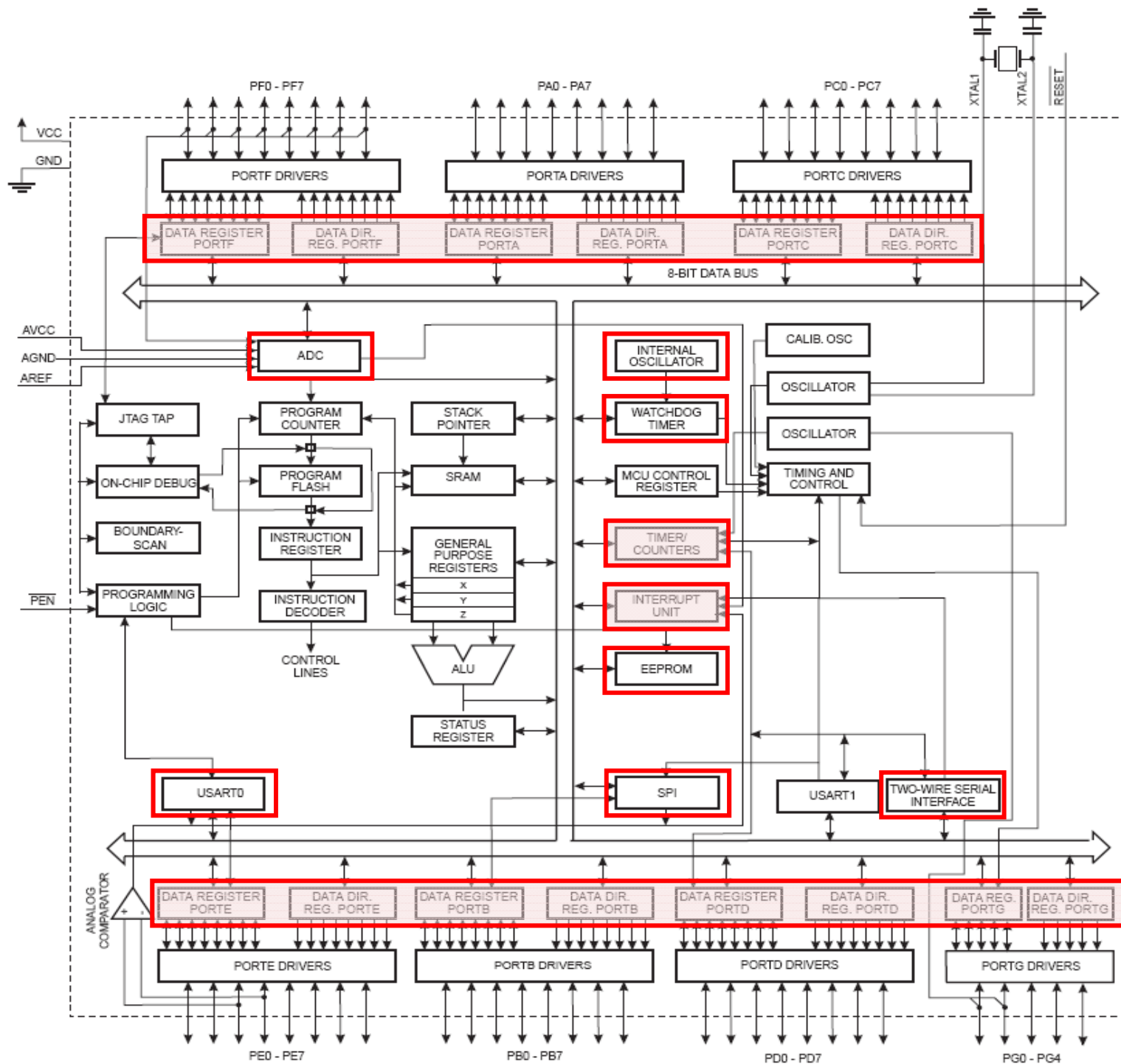
- 2.7 - 5.5V for ATmega128L
- 4.5 - 5.5V for ATmega128

- ▶ **Speed Grades**

- 0 - 8 MHz for ATmega128L
- 0 - 16 MHz for ATmega128

Figure 1. Pinout ATmega128

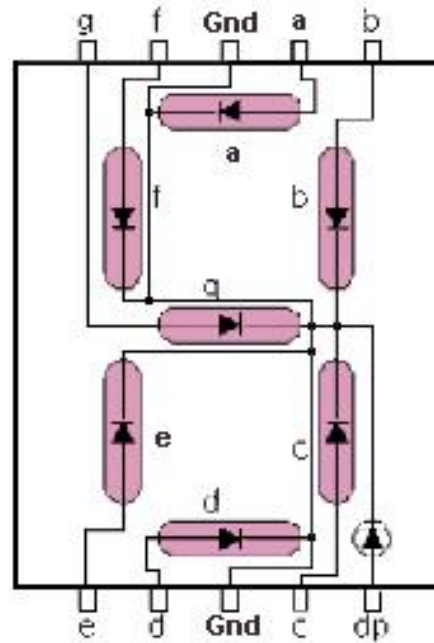




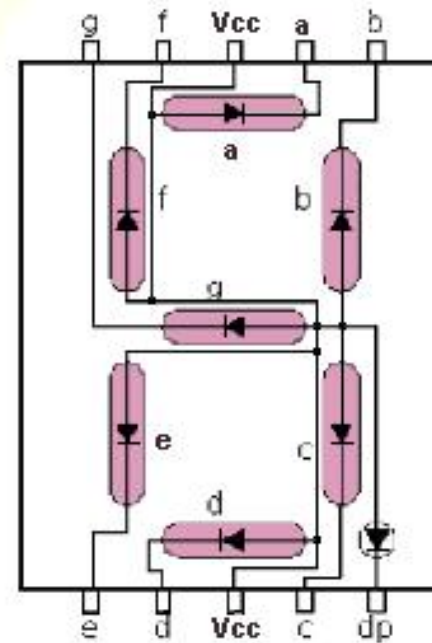
7-Segment

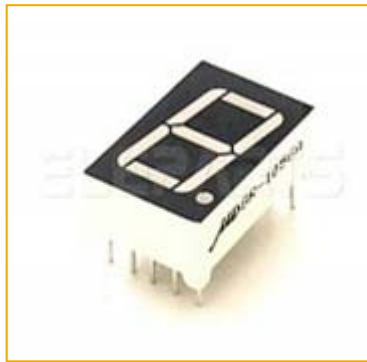
- FND(Flexible Numeric Display)
= 7-segment

Common Cathode

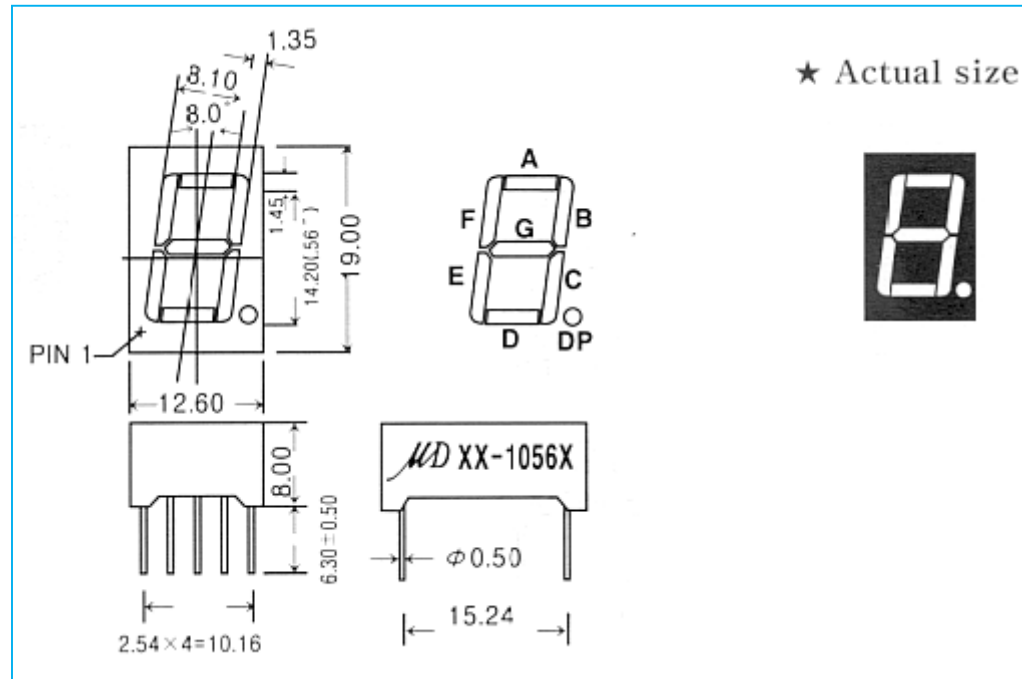


Common Anode

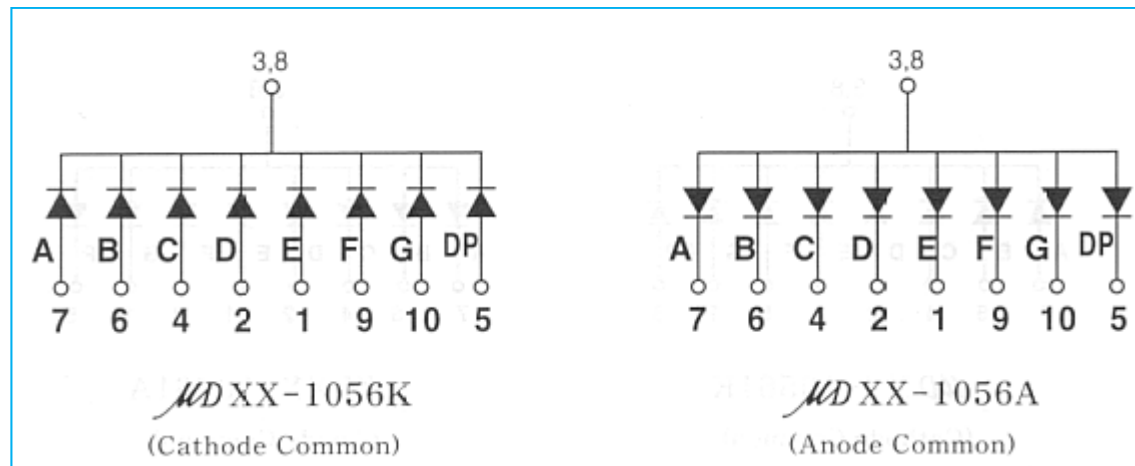




외형



외형



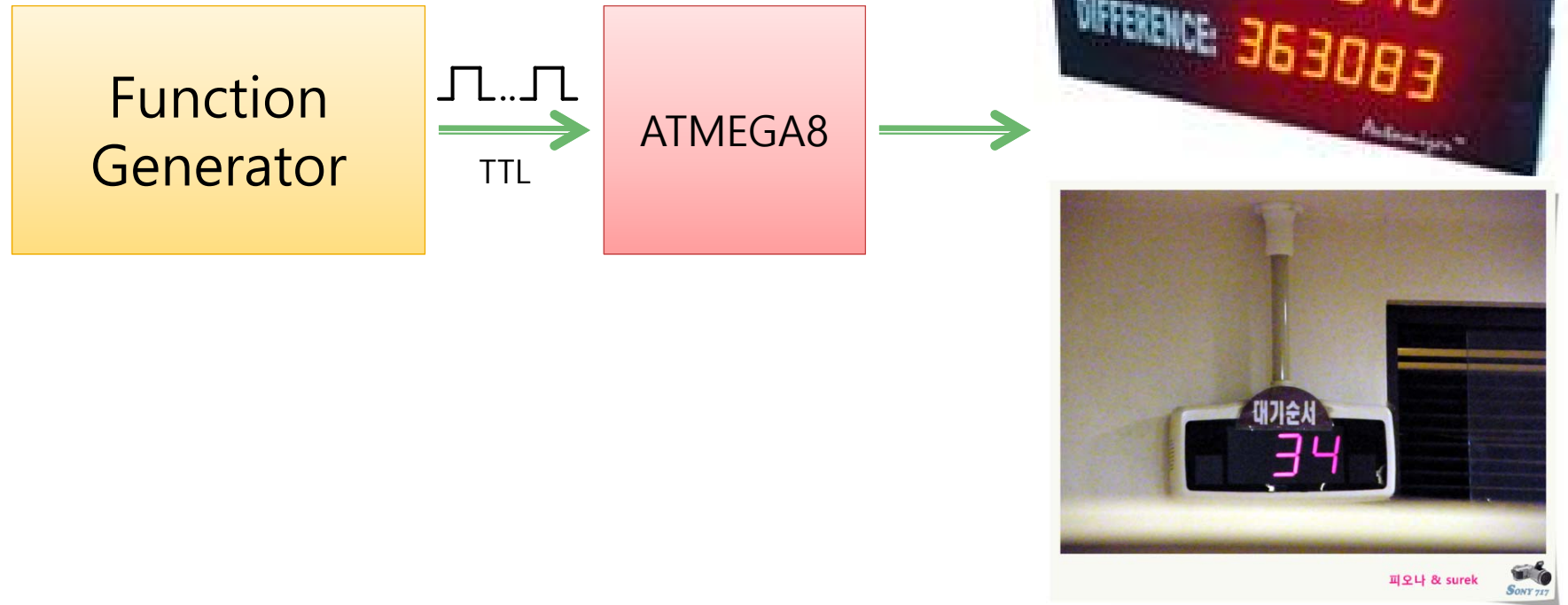
내부 구조

타이머 이용

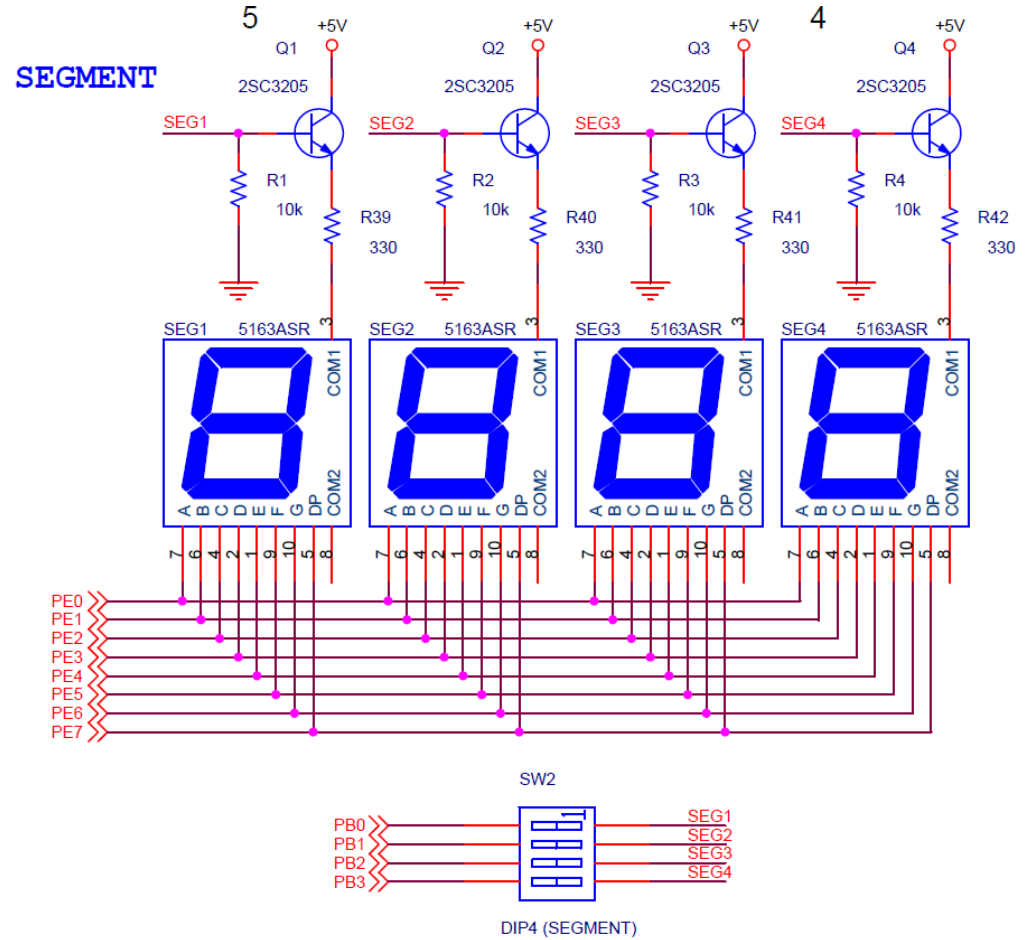
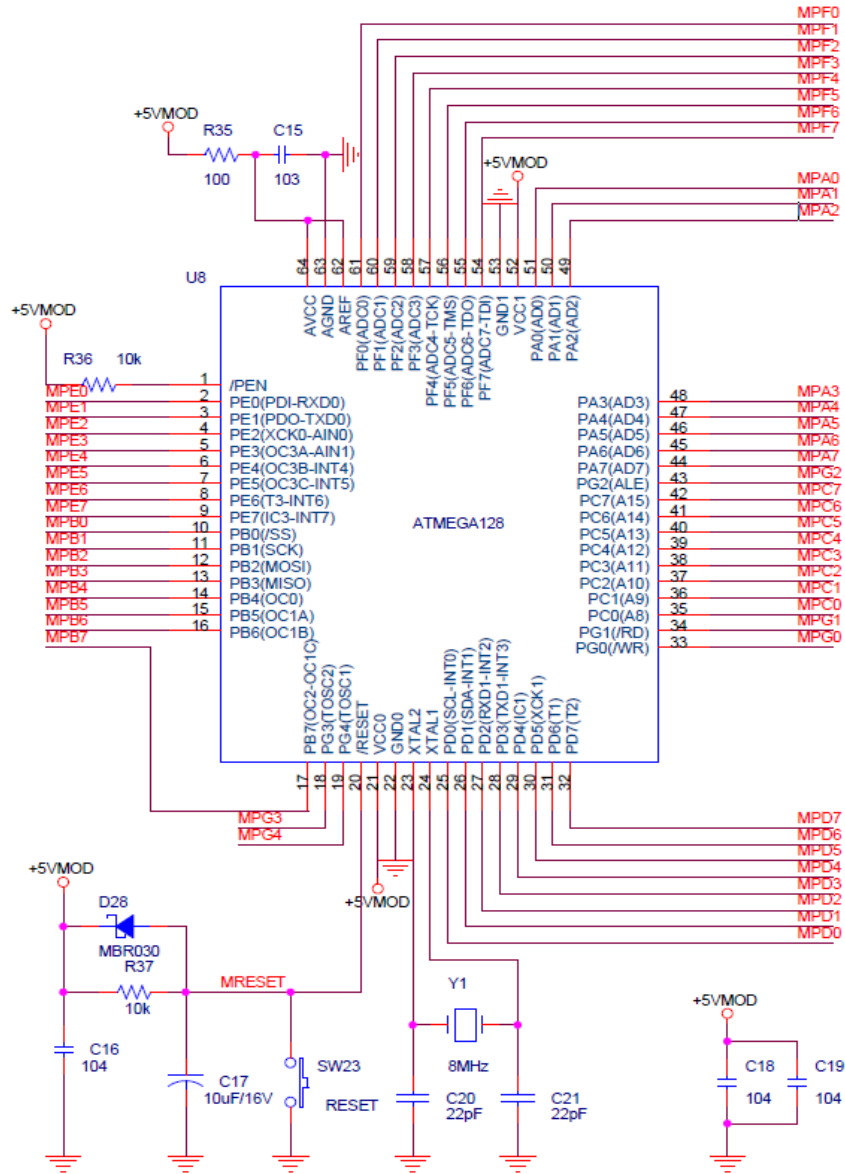
ATMEGA128



카운터 이용



7-Segment 인터페이스



7-Segment - 예제 1

```
#include <iom128.h>
#include <intrinsics.h>

unsigned char segment_decoder[] = {0xc0, 0xf9, 0xa4, 0xb0, 0x99, 0x92, 0x82, 0xd8, 0x80, 0x98};
unsigned char num_count = 0;

void main(void)
{

    DDRB=0x0F;PORTB=0x0F; // Segment Control
    DDRE=0xFF;PORTE=0x00; // Segment LED

    while(1)
    {
        PORTE = segment_decoder[num_count];

        __delay_cycles(8000000);

        num_count++;
        if(num_count>9)
            num_count = 0;

    }
}
```

7-Segment - 예제 2

```
#include <iom128.h>
#include <intrinsics.h>
```

```
unsigned char segment_decoder[] = {0xc0, 0xf9,
0xa4, 0xb0, 0x99, 0x92, 0x82, 0xd8, 0x80, 0x98};
unsigned char num_count = 0, num_count_1 = 0,
num_count_2 = 0;
unsigned char t_sharing = 0;
```

```
#pragma vector=TIMER0_OVF_vect
__interrupt void TIMER0_OVF_interrupt(void)
{
    if(t_sharing > 6)
        t_sharing = 0; // 1us x 255 x 5 = 1.275ms
    else
        t_sharing++;
}
```

```
#pragma vector=TIMER1_OVF_vect
__interrupt void TIMER1_OVF_interrupt(void)
{
    num_count++;
    if(num_count > 99)
        num_count = 0;
}
```

```

void main(void)
{
    DDRB=0x0F;PORTB=0x0F;
    DDRE=0xFF;PORTE=0x00;

    TCCR0=0x02;
    TCNT0=0x00;

    TCCR1A=0x03;
    TCCR1B=0x1D;
    TCNT1H=0x00;TCNT1L=0x00;
    OCR1AH=0x03;OCR1AL=0x0C;

    TIMSK=0x05;

    PORTE = segment_decoder[0];

    __enable_interrupt();

```

```

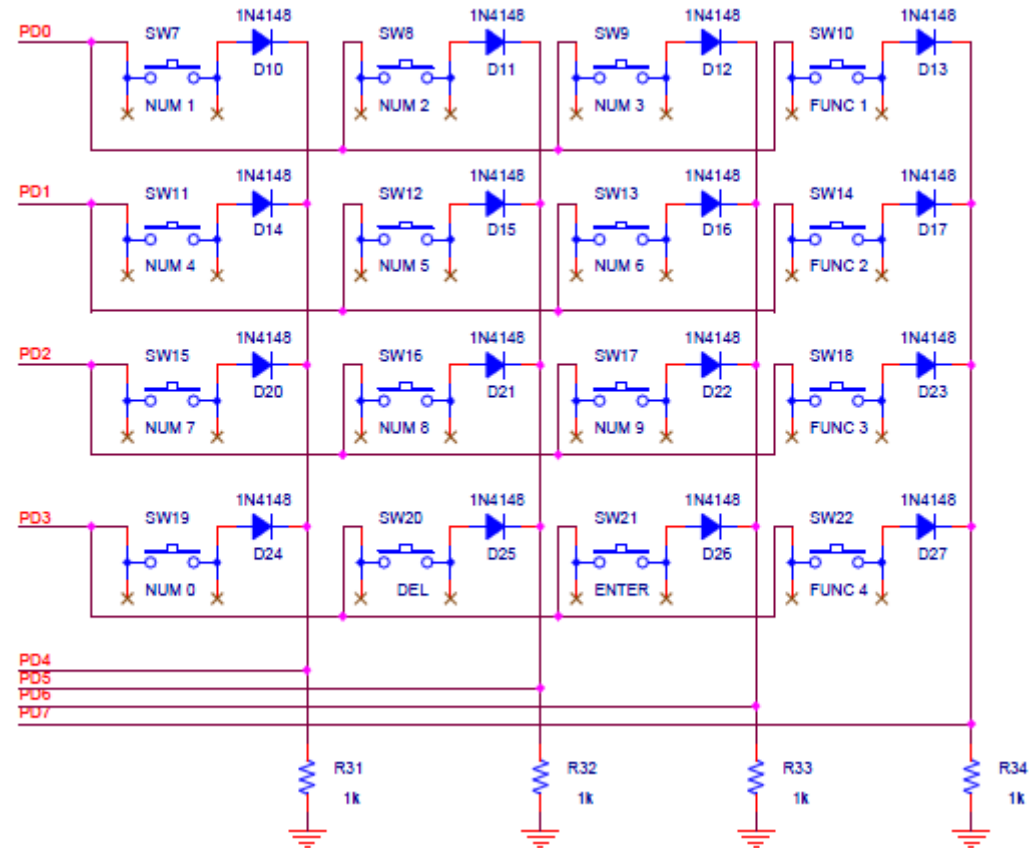
while(1)
{
    t_sharing = 0;
    while(t_sharing < 5) {
        PORTB = 0x04;
        num_count_2 = num_count/10;
        PORTE = segment_decoder[num_count_2];
    }

    t_sharing = 0;
    while(t_sharing < 5) {
        PORTB = 0x08;
        num_count_1 = num_count - (num_count_2*10);
        PORTE = segment_decoder[num_count_1];
    }
}
}

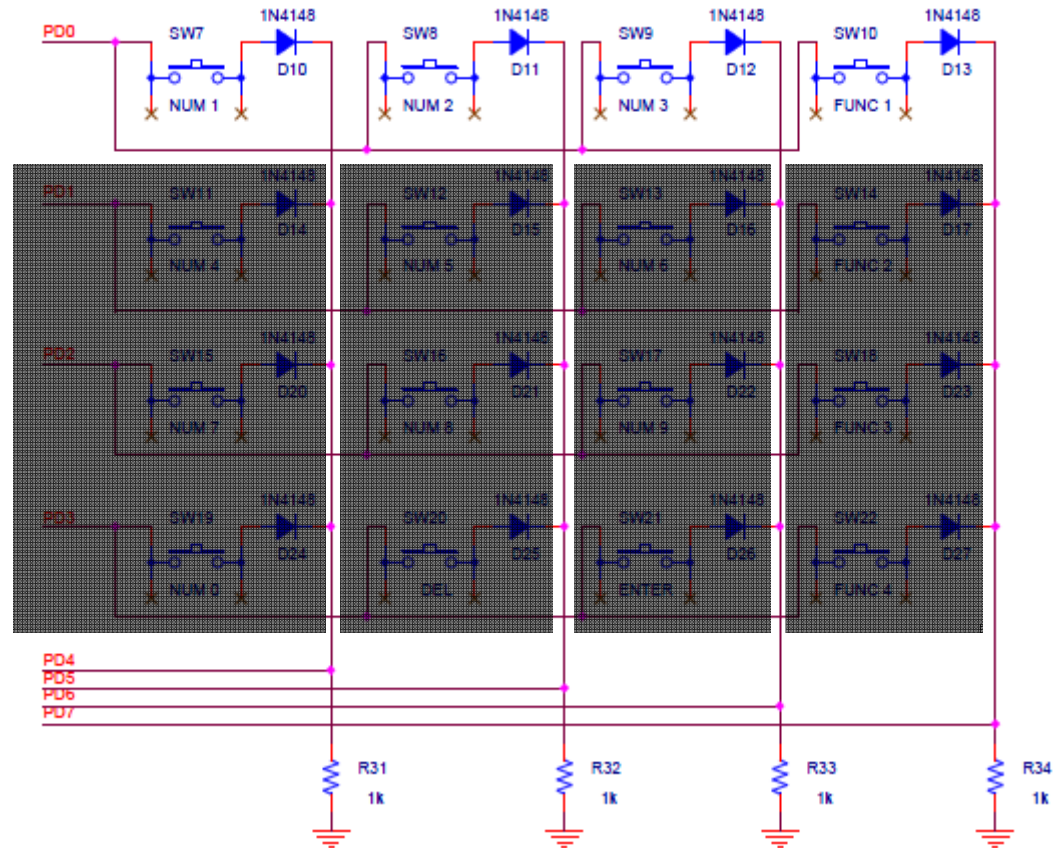
```

GPIO Control – 4x4 key matrix

KEY-PAD

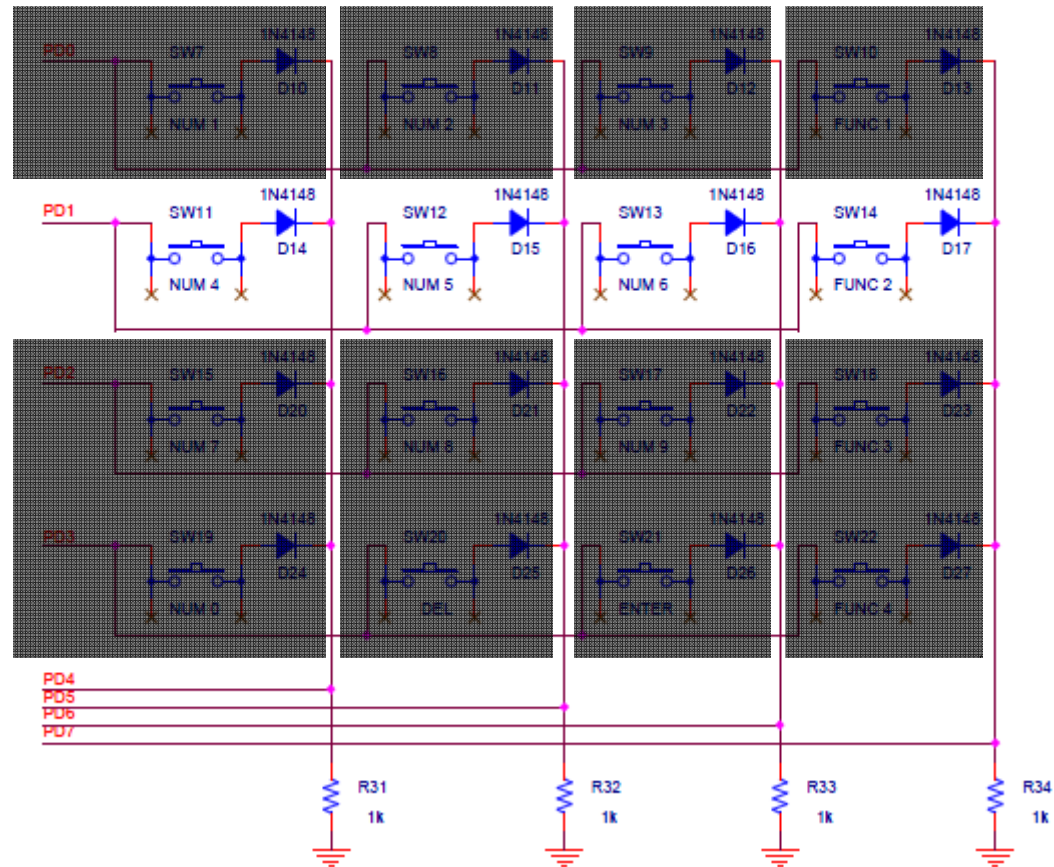


KEY-PAD



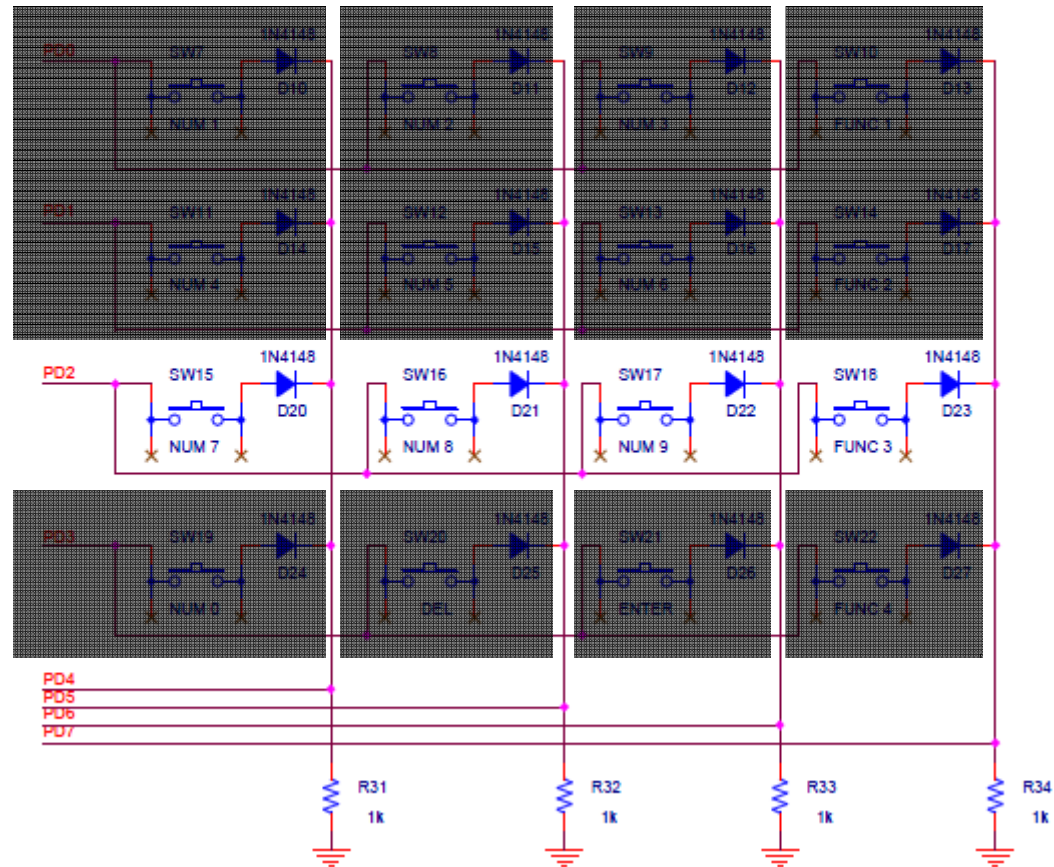
```
PORTD = 0x01;
Key_info = PIND & 0xF0;
```

KEY-PAD



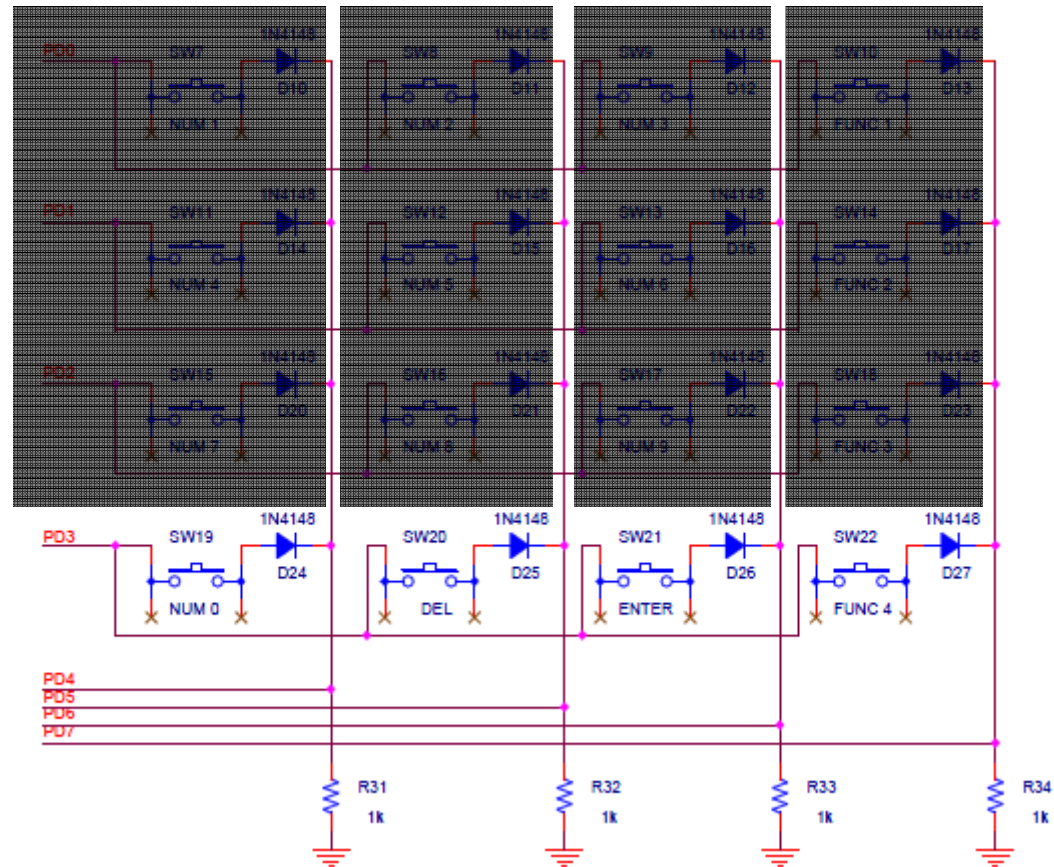
```
PORTD = 0x02;
Key_info = PIND & 0xF0;
```


KEY-PAD



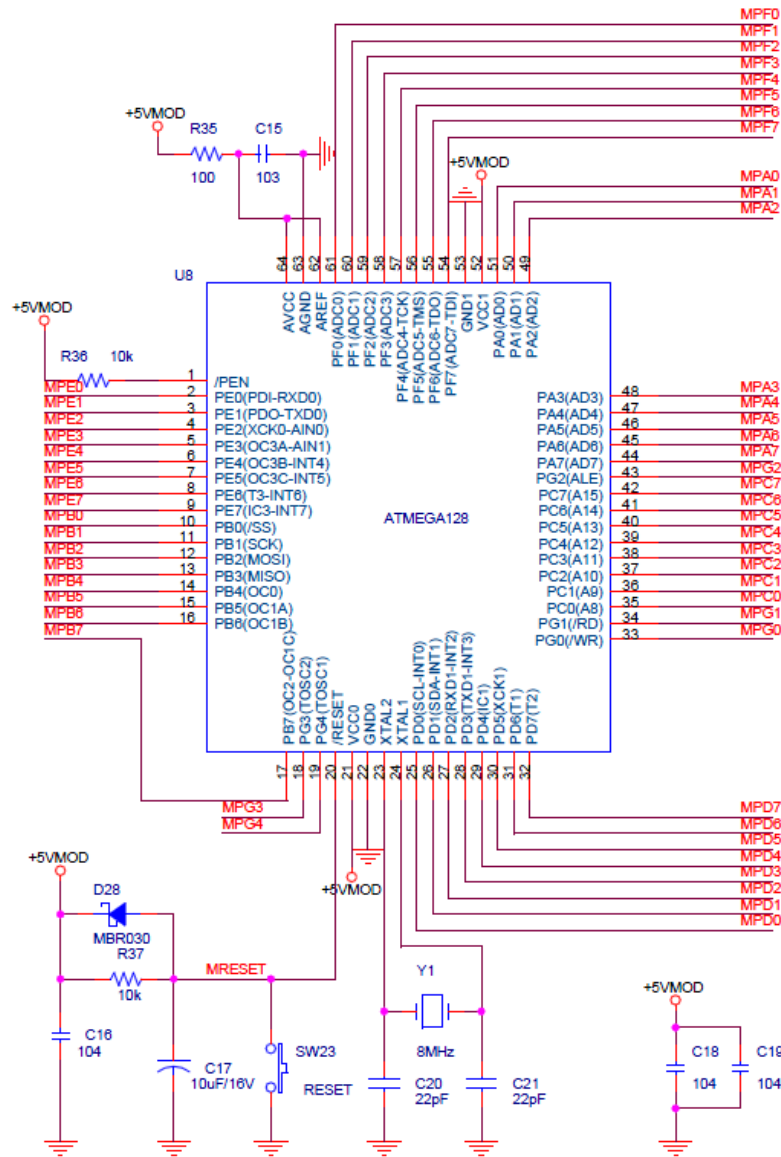
```
PORTD = 0x04;
Key_info = PIND & 0xF0;
```

KEY-PAD

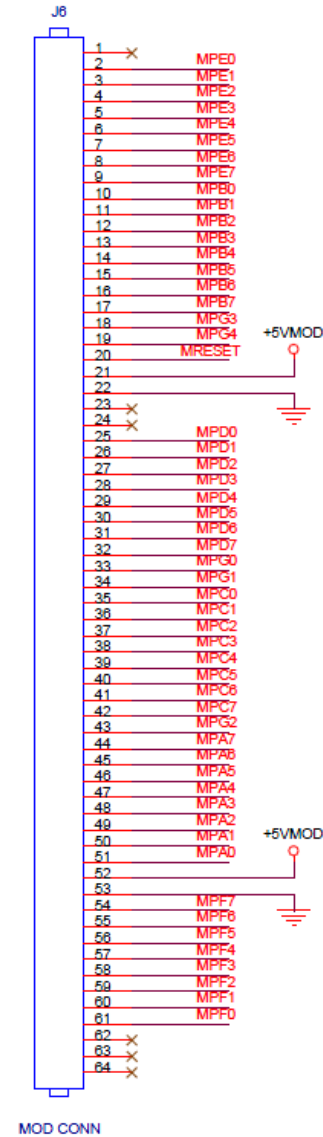


```
PORTD = 0x08;
Key_info = PIND & 0xF0;
```

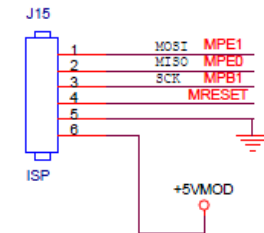
실험 Control Board



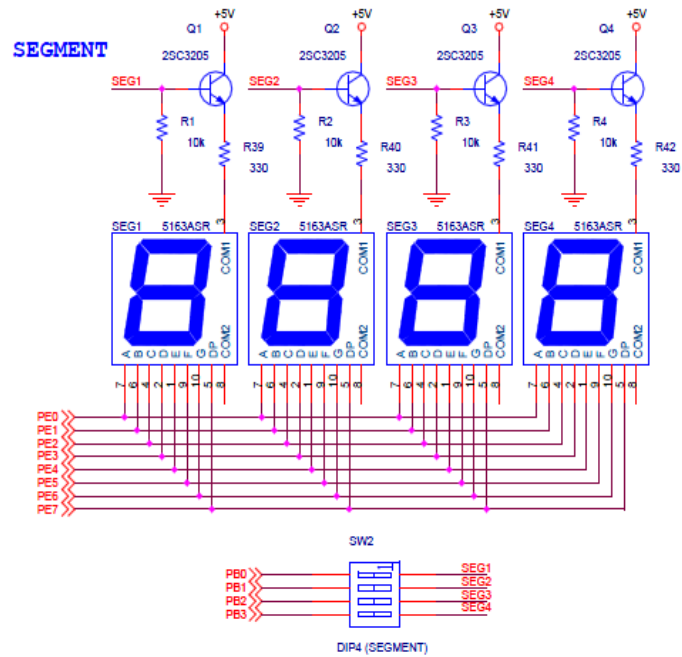
MAIN CONNECTOR MODULE



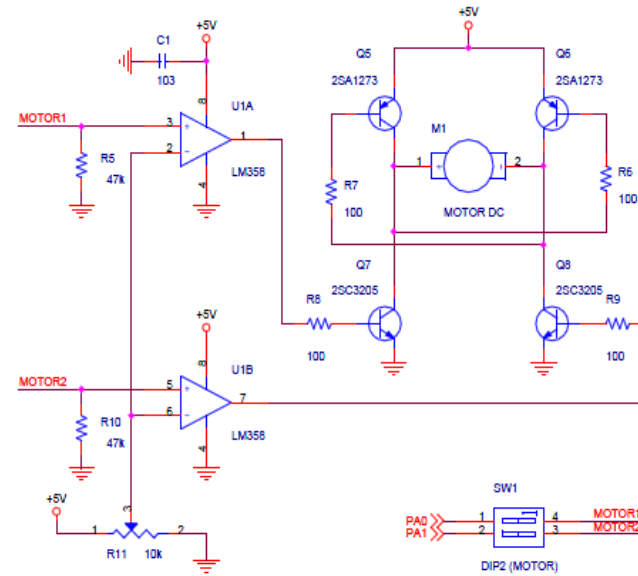
ISP



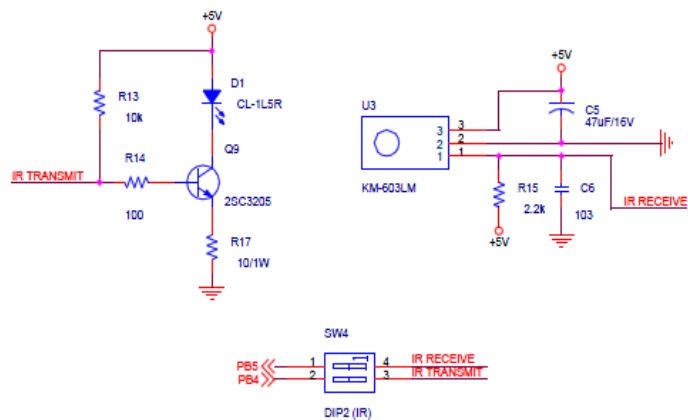
실험 Main Board 1



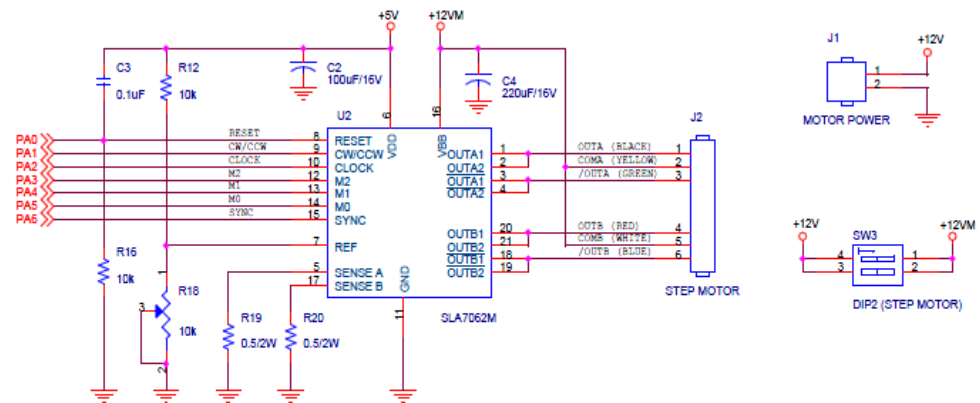
DC MOTOR



IR

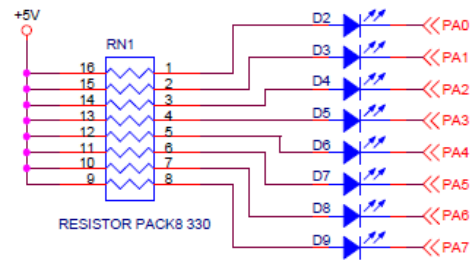


STEP MOTOR

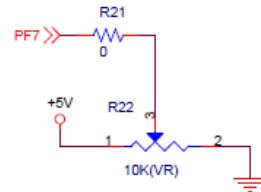


실험 Main Board 2

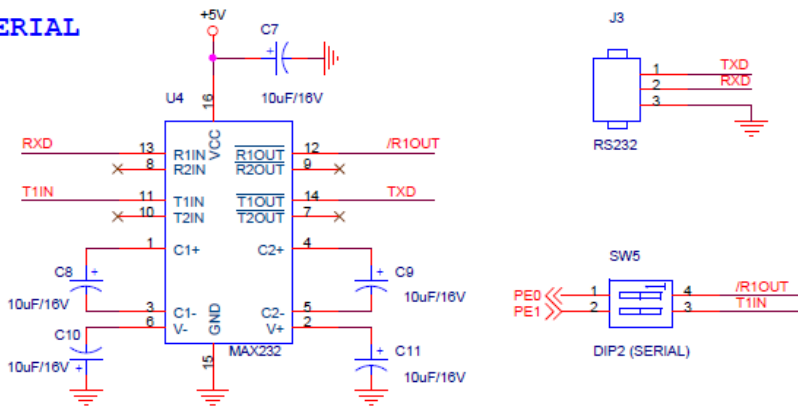
LED



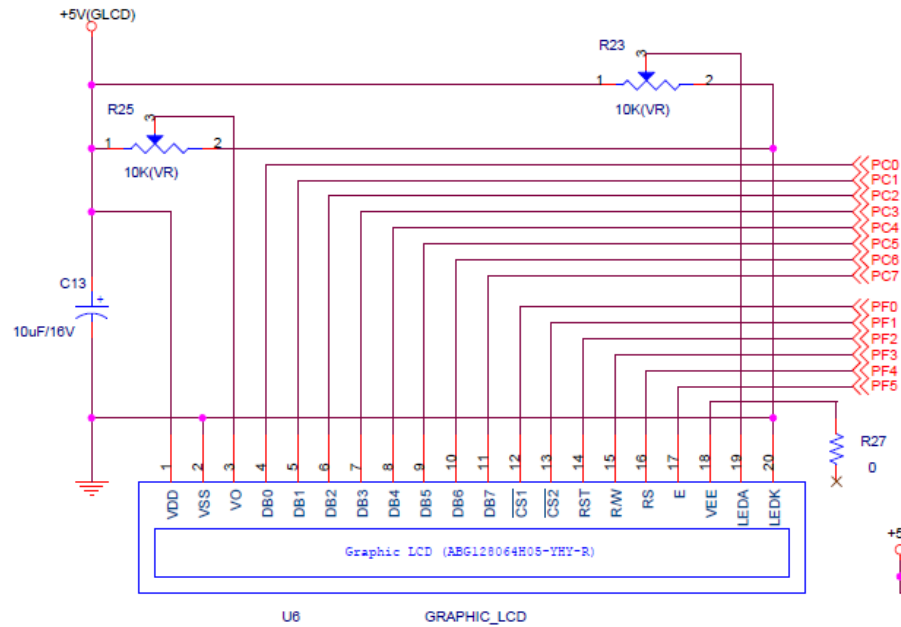
ADC TEST



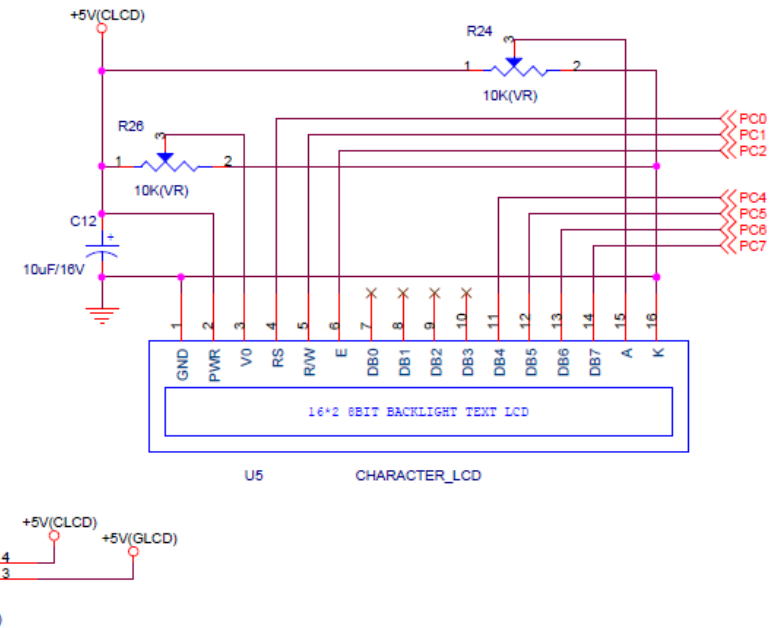
SERIAL



GRAPHIC LCD

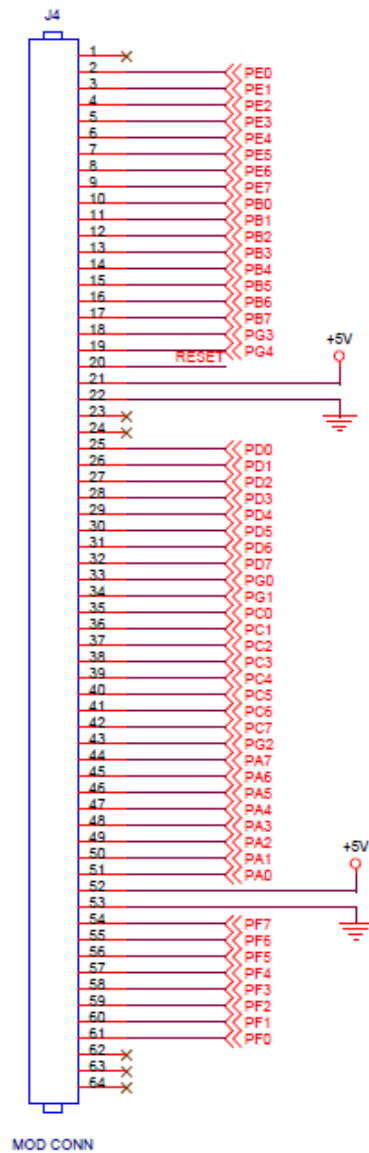


CHARACTER LCD

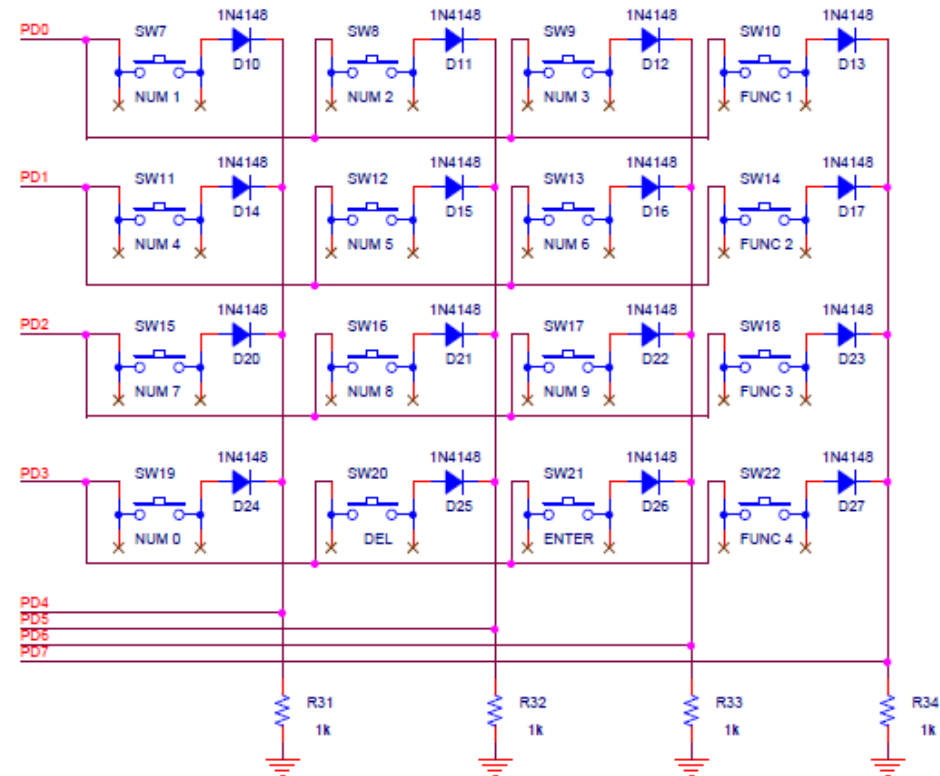


실험 Main Board 3

MAIN CONNECTOR BOARD



KEY-PAD



레포트

1. 실험 완료 할 것

반드시 동작을 이해할 것!!!

2. Mission

2-1. 7-Segment 2번째 예제를 기반으로 임의의 외부의 스위치 1개를 이용하여,
시간의 증가를 ON/OFF 하시오

2-2. 4x4 keypad 구현

2-3. (두 개의 7-segment 와 4x4 keypad 이용) 키패드를 누른 숫자 값이 segment 에 나타나도록 하시오.