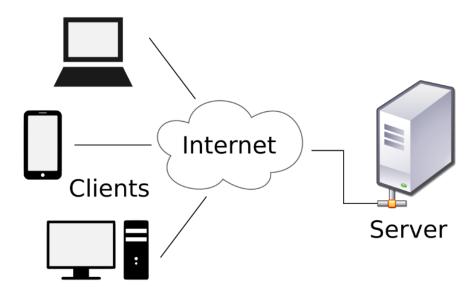
API Testing

Introduction

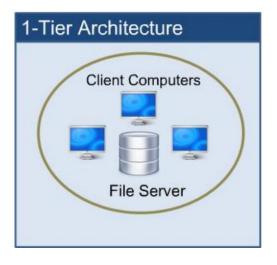
What is Client & Server?

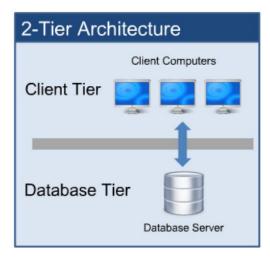
A client is a computer hardware device or software that accesses a service made available by a server. The server is often (but not always) located on a separate physical computer.

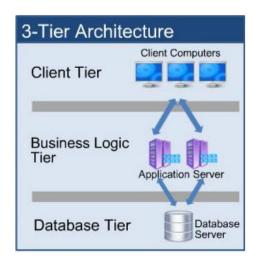
A server is a physical computer dedicated to run services to serve the needs of other computers. Depending on the service that is running, it could be a file server, database server, home media server, print server, or web server.

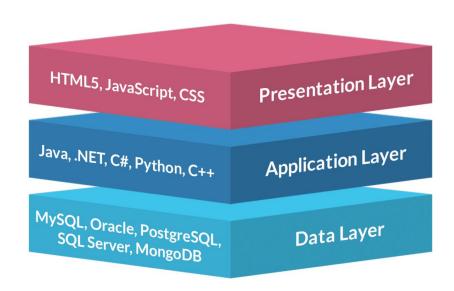


Client/Server Architecture



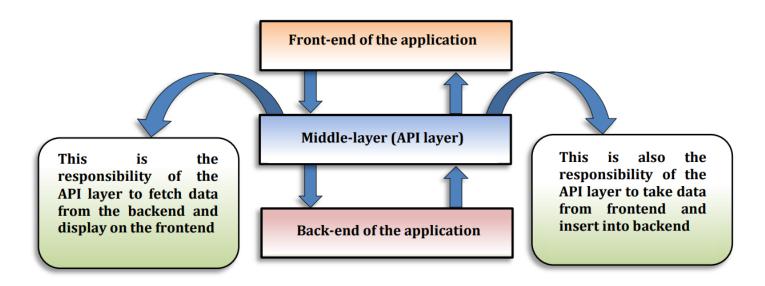






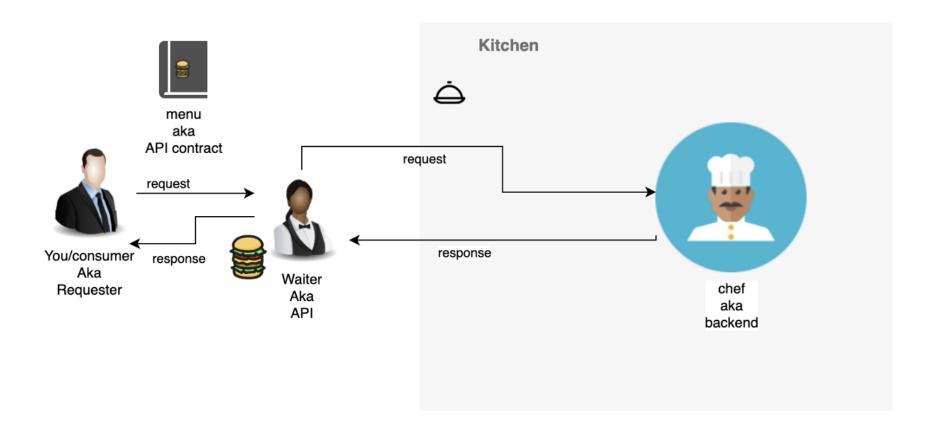
What is an API?

Application Program Interface (API): Is the way of communication between two applications where applications may differ in their platforms or in terms of technology.

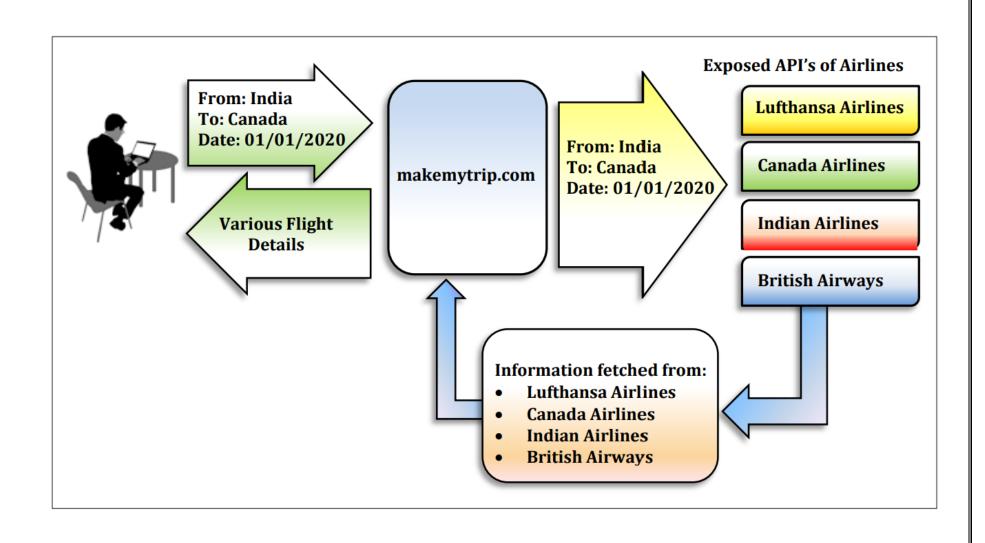


** API is a way of communication between two layers.

<u>API - Restaurant analogy</u>



Makemytrip example:



Types Of API

There are two types of API's,

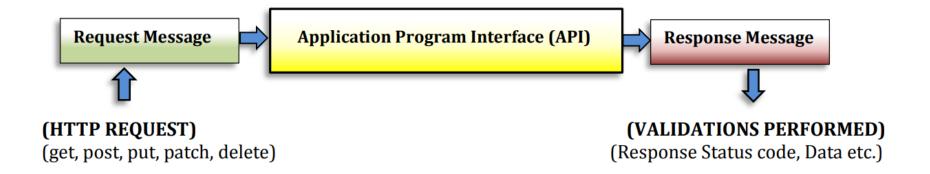
- 1. Simple Object Access Protocol (SOAP)
- 2. REST (Representational State Transfer).

Both are the web services.

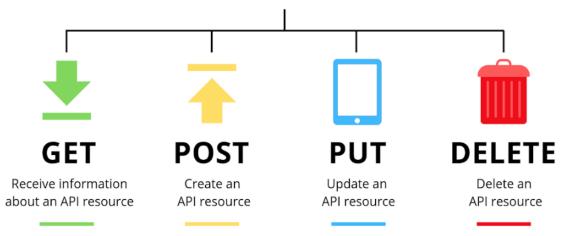
API Vs Webservice

- Web Service is an API wrapped in HTTP.
- All Web Services are API but APIs are not Web Services.
- A Web Service needs a network while an API doesn't need a network for its operation.

Rest API HTTP Methods



REST API Methods



http Vs https



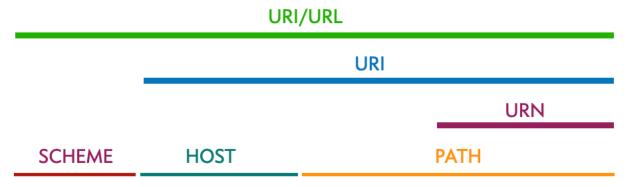


Terminologies

URI - Uniform Resource Identifier

URL - Uniform Resource Locator

URN - Uniform Resource Name



https://google.com/articles/articlename

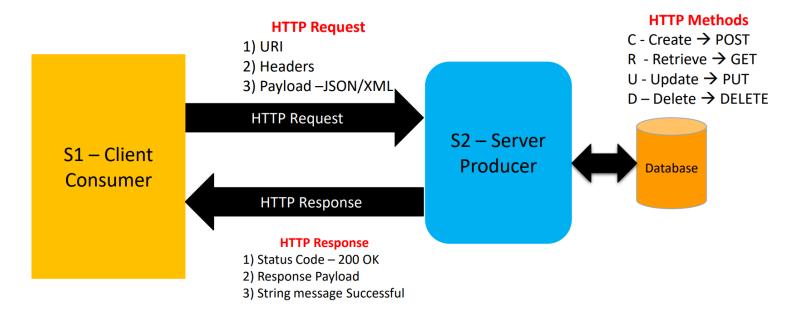
Feature & Resource

'**Feature'** is the term used in manual testing to test some functionality and similarly '**Resource'** is the term used in API Automation testing referring some functionality.

Payload

payload means body in the HTTP request and response message.

- Request Payload
- Response Payload



Rest API Examples

- 1. Payment Gateways
- 2. Google Maps
- 3. Twitter
- 4. Facebook
- 5. Linked-In
- 6. GitHub