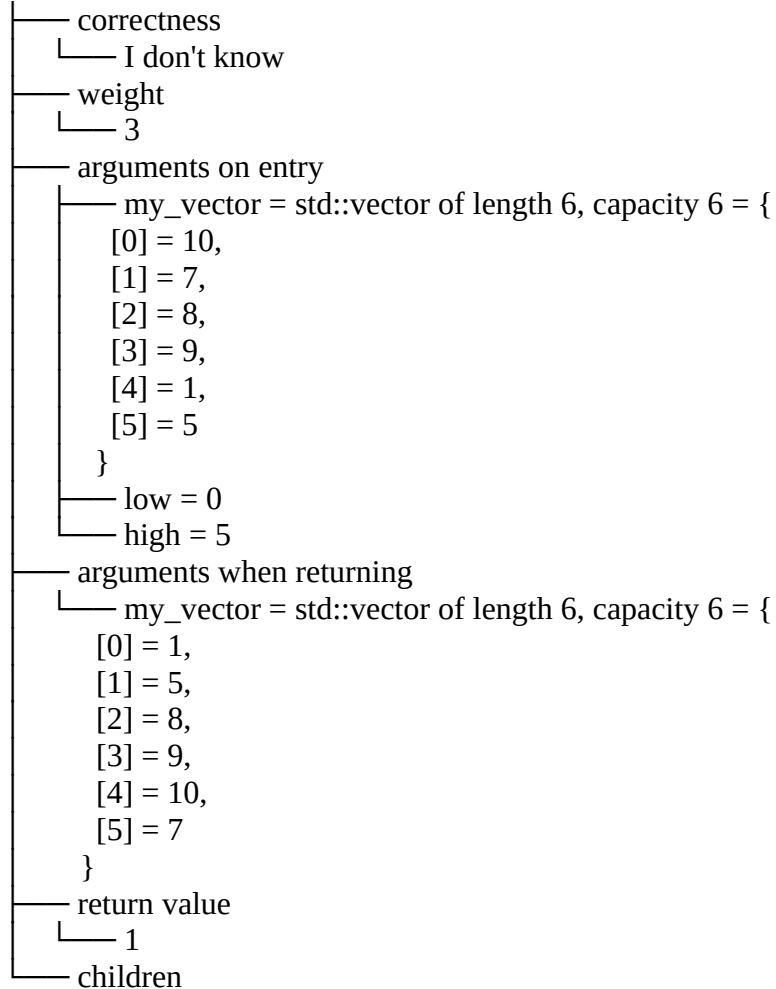


partition(std::vector<int, std::allocator<int> >&, int, int)



children

