# Optimizing MPEG Encoding

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September 16, 2016

# Why optimize MPEG?

- Widely used
- Many different steps

### Test Machine

#### Intel i7-4750HW

- Quad core, 8-threads
- ▶ 32KiB L1, private
- 256KiB L2, shared
- ▶ 6MiB L3, shared
- ▶ 128MiB L4, shared victim-cache

 $25.6~\mbox{GB/s}$  maximum memory throughput. Measured at  $20~\mbox{GB/s}$  RMW peak performance.

#### Color Conversion

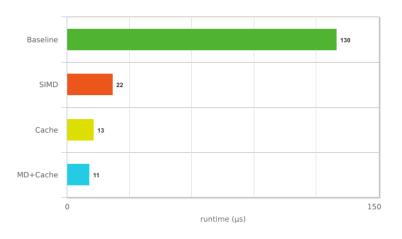


Figure: Single-threaded color-conversion

#### Color Conversion

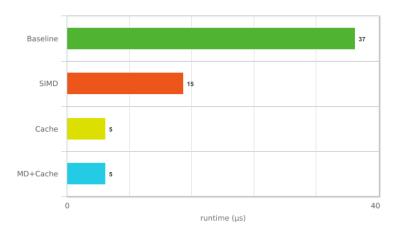


Figure: Multi-threaded color-conversion

## Downsampling

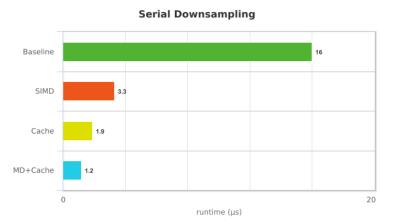


Figure: Single-threaded downsampling

## Downsampling



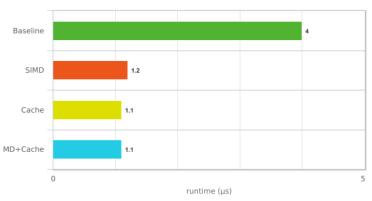


Figure: Multi-threaded downsampling

#### **Bandwith**

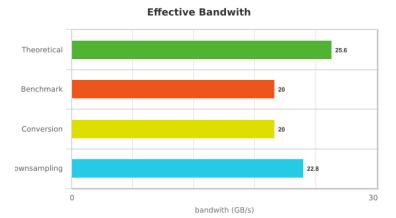


Figure: Effective Bandwith

#### Conclusion

- Pay attention to your cache
- ▶ SIMD can be useful even when not compute bound
- Memory bandwith matters
- Memory bandwith is hard to optimize for<sup>1</sup>

 $<sup>^{1}</sup> http://codearcana.com/posts/2013/05/18/achieving-maximum-memory-bandwidth.html \\ \\ \leftarrow \square \\$