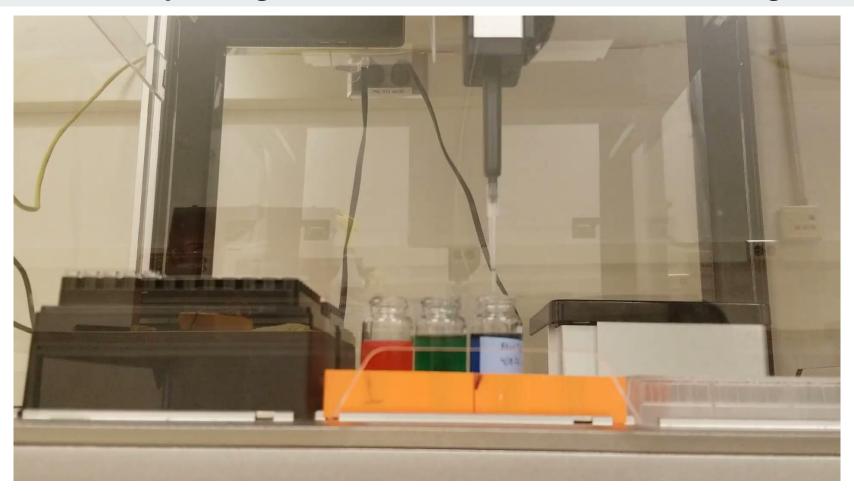
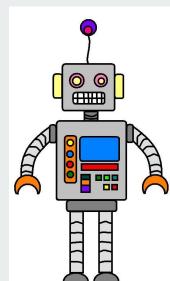
# **OT2 Pipetting Robots & Reinforcement Learning**



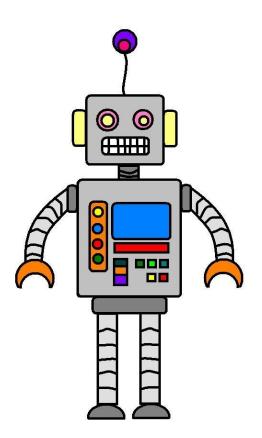
# REinforced Automaton Learning (REAL) Pipetting

William Ballengee, Huat Chiang, Ahmed Eshaq, Samantha Tetef



#### **Overview**

- 1. Background and Motivation
  - a. Robots in the lab
  - b. Reinforcement learning
- 2. Methods
  - a. Virtual Testing
  - b. In-lab Testing
- 3. Results
  - a. Genetic Algorithm
  - b. Gaussian Process Batch Upper Confidence Bound
- 4. Future directions



# Robots are being increasingly used in the lab

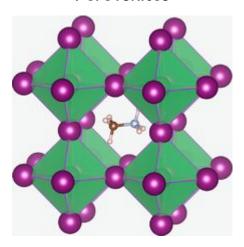


# **HTE + Reinforcement learning**

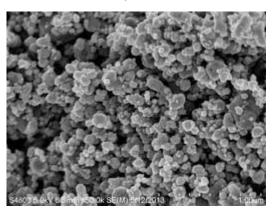
**Quantum Dots** 



Perovskites



Nanoparticles



We will demonstrate these concept by combining food dyes to reach a desired UV/ Vis spectra

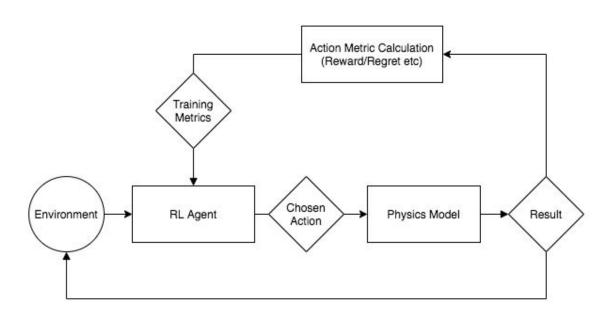
- Incorporated reinforcement learning algorithms that
  - 1. Interface with the OT2 robot
  - 2. Can be implemented in any high-throughput experiments
  - 3. Autonomously plan and execute experiments in batch mode
- All code (and preliminary results) are available on GitHub

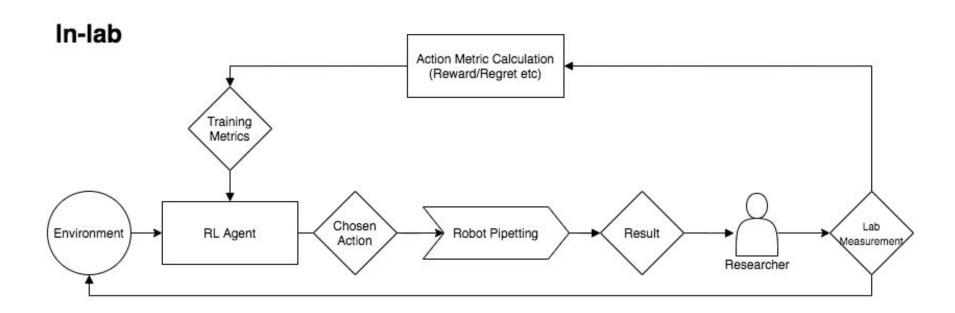
# REinforced-Automaton-Learning-REAL-Pipetting



This project integrates reinforcement learning with the open source pipetting robots from Opentrons (OT2) to guide future batched trials in high throughput experiments. We utilize two reinforcement learning algorithms:

### **Virtual Testing**





# Gaussian Process Batch Upper Confidence Bound (GP-BUCB)

#### Strengths:

- Has "memory"
- Converges to a final solution
- Takes only a few batches to arrive at answer

#### Weaknesses:

- Discrete experimental space that scales exponentially
- Slower computation time

# Genetic Algorithm (GA)

#### Strengths:

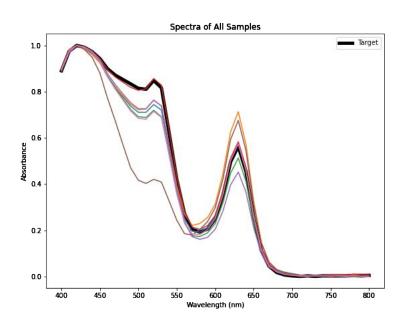
- Operates in continuous space
- Faster computation time
- Iterations are independent of each other

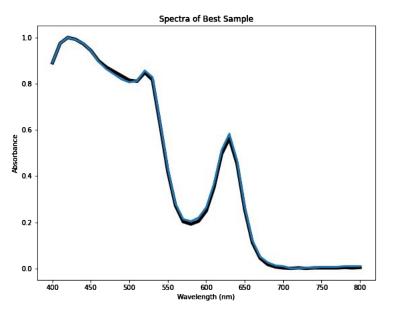
#### Weaknesses:

- Converges to local minimum
- May take too long to converge

# Results

## Results: In the lab

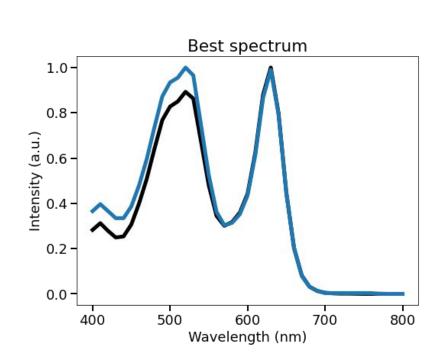


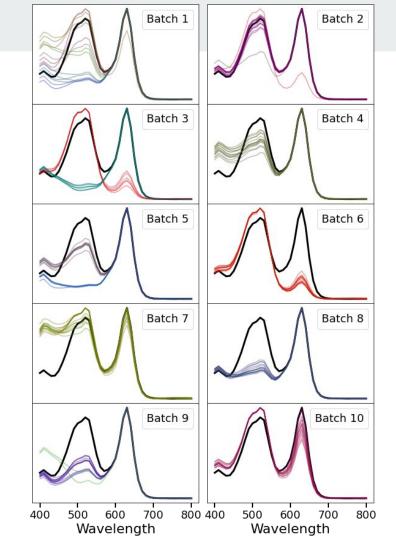


Genetic Algorithm

## Results: In the lab

**GP-BUCB** 





#### **Conclusion & Future directions**

- Develop stopping criteria instead of relying on human interference to end
- Full integration with OT2 Pipetting Robot
  - Currently relies on file I/O
- GP-BUCB Optimization
  - Sequential Gaussian Process Regression
  - Lazy Variance Calculation
  - Optimize parameter space and constraints
- Parallel Deep Learners
- Use on discrete and continuous variables
- Continuous experimentation

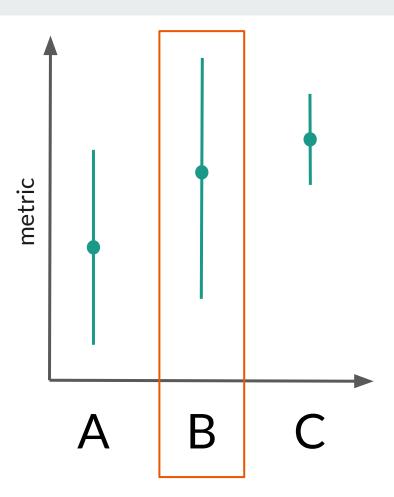
Check out our Github at: <a href="https://github.com/REAL-Pipetting/REinforced-Automaton-Learning-REAL-Pipetting">https://github.com/REAL-Pipetting/REInforced-Automaton-Learning-REAL-Pipetting</a>

Conclusion: It works!

# The algorithms

# The Algorithms

 Gaussian Process Batch Upper Confidence Bound (GP-BUCB)



# The Algorithms

1. Gaussian Process Batch Upper Confidence Bound (GP-BUCB)

#### Major limitation:

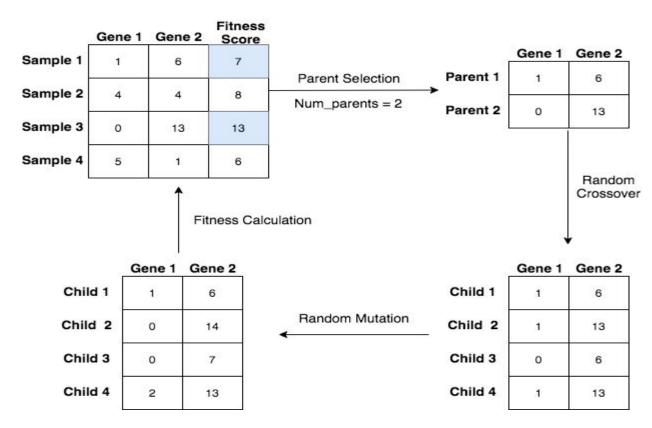
- 1. Parameter space is discretized
  - a. Scales with complexity
  - b. Not all options available

# **Upper Confidence Sampling**

					Į.					
-22.8	-21.2	-18.6	-15.2	-11.4	-7.6	-4.5	-2.8	-3.1	-6.1	-11.6
-31.7	-29.0	-24.9	-19.8	-14.1	-8.6	-4.0	-1.3	-1.0	-3.6	-9.1
-42.7	-39.3	-33.9	-27.0	-19.3	-11.9	-5.5	-1.3	0.0	-1.8	-6.7
-55.1	-51.4	-45.0	-36.6	-27.1	-17.6	-9.4	-3.6	-0.8	-1.3	-4.9
-67.5	-64.0	-57.2	-47.7	-36.7	-25.6	-15.8	-8.2	-3.7	-2.5	-4.5
-78.6	-75.7	-69.0	-59.0	-47.3	-35.1	-23.9	-14.8	-8.6	-5.5	-5.6
-86.7	-84.8	-78.7	-69.1	-57.3	-44.8	-32.8	-22.6	-14.9	-10.2	-8.3
-90.8	-90.0	-85.0	-76.4	-65.3	-53.1	-41.1	-30.4	-21.9	-15.6	-12.0
-90.3	-90.7	-87.1	-79.9	-70.2	-59.0	-47.6	-37.1	-28.3	-21.1	-16.1
-85.5	-86.9	-84.7	-79.3	-71.2	-61.6	-51.4	-41.7	-33.0	-25.5	-19.8
-77.1	-79.4	-78.5	-74.6	-68.4	-60.6	-52.0	-43.4	-35.4	-28.2	-22.3

# The Algorithms

2. Genetic algorithm

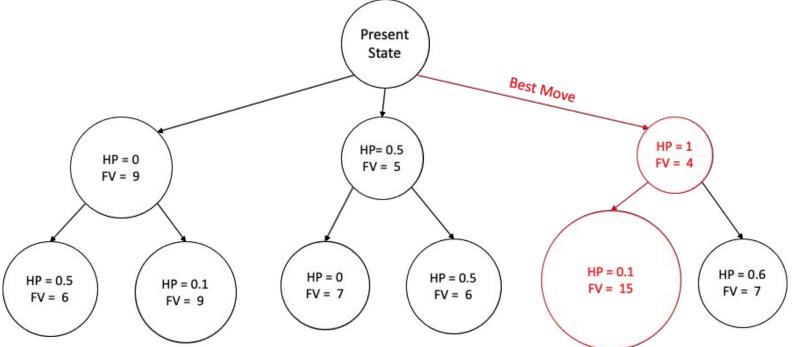


# Limitations of the Genetic Algorithm

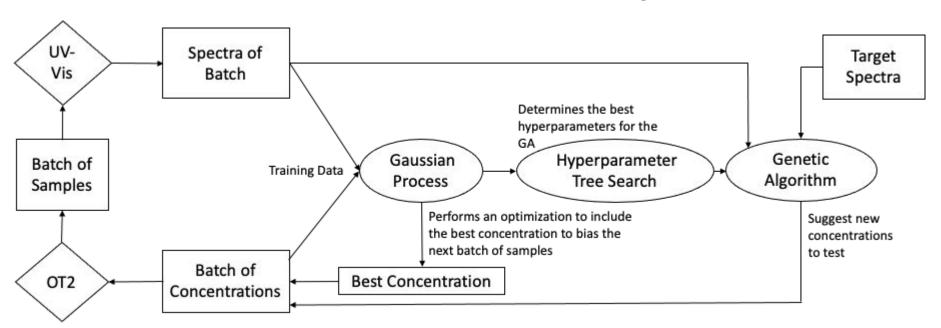
Can get stuck in local optimums

Can take many iterations to converge

Hyperparameter Tree Search Example

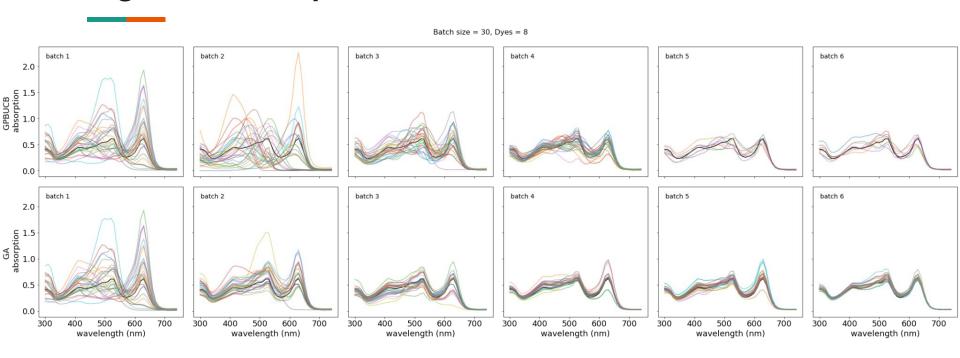


# Gaussian Process Assisted Genetic Algorithm

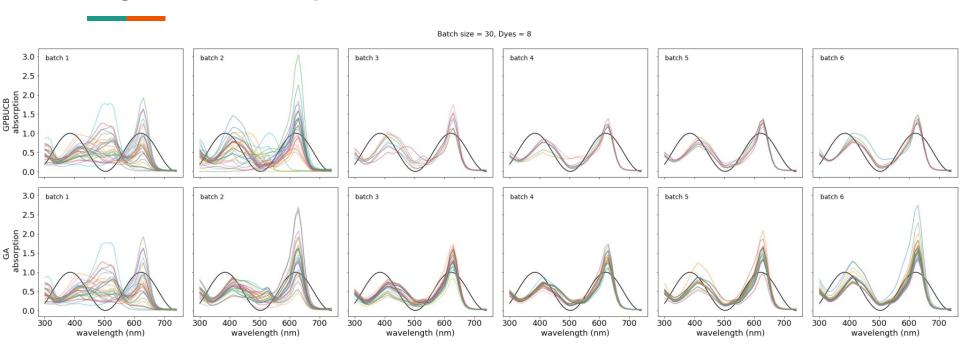


# Algorithm comparison

# **Algorithm Comparison**



# **Algorithm Comparison**



# **Algorithm Comparison**

