



Image velocity in case of plane Mirror

Perpendicular to Mirror direction \rightarrow

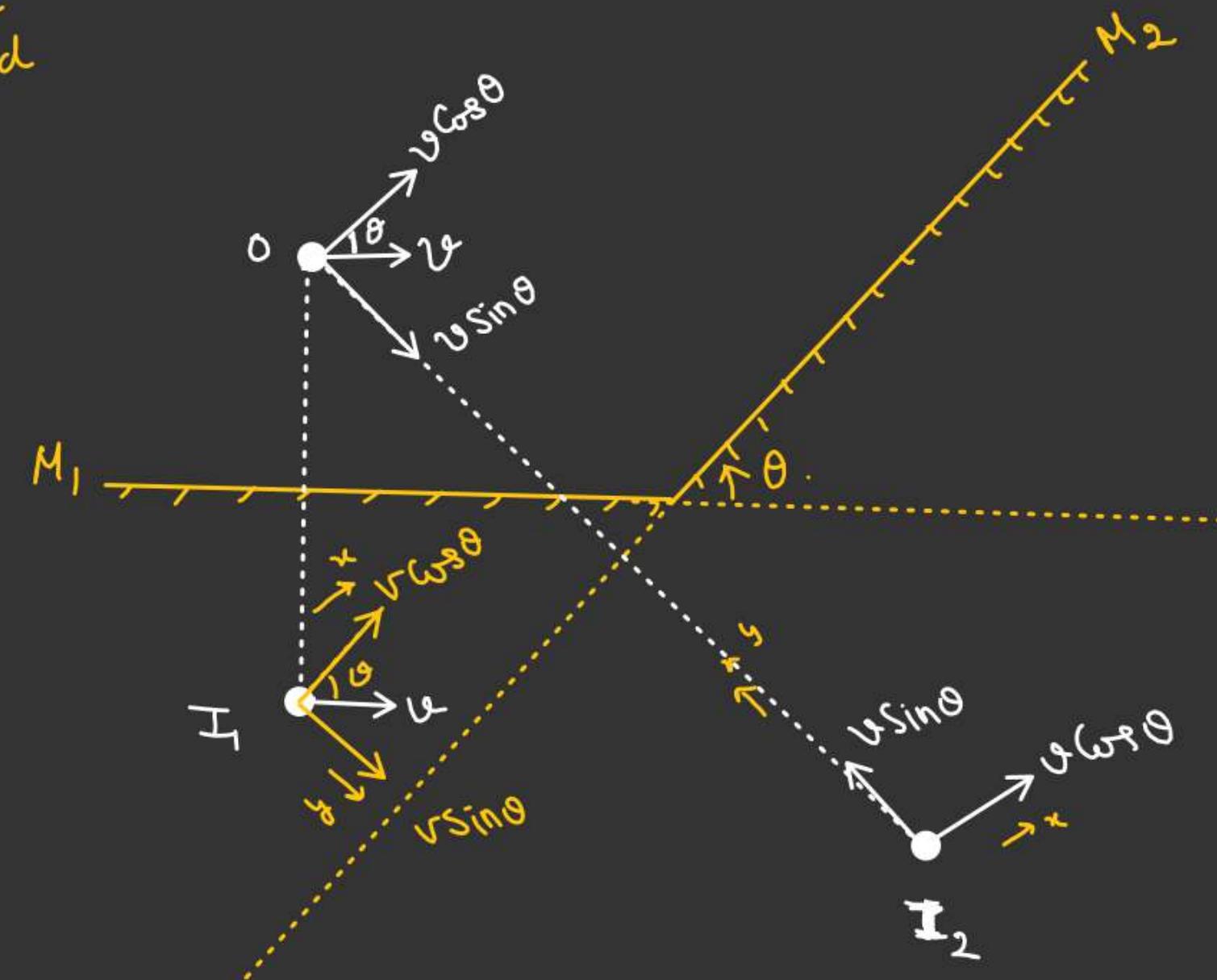
$$\left[\vec{V}_I = 2\vec{V}_M - \vec{V}_o \right] \quad \left[\vec{V}_{I/M} = -\vec{V}_{o/M} \right]$$

Parallel to Mirror

$$\boxed{(\vec{V}_{I/M})_{||} = (\vec{V}_{o/M})_{||}}$$

~~Find Speed of image formed by mirror 2 w.r.t image formed by mirror-1~~

$$\underline{V_{I_2/I_1} = (2v \sin \theta)}$$



Ques. Find acceleration of image due to AB w.r.t acceleration of image w.r.t CD.

Soln. $\vec{V}_I = 2\vec{V}_M - \vec{V}_o$ (Perpendicular to Mirror)

$$\frac{d\vec{V}_I}{dt} = 2 \frac{d(\vec{V}_M)}{dt} - \frac{d(\vec{V}_o)}{dt}$$

$$\boxed{\vec{a}_I = 2\vec{a}_M - \vec{a}_o}$$

Object o at rest, $v_o = 0$

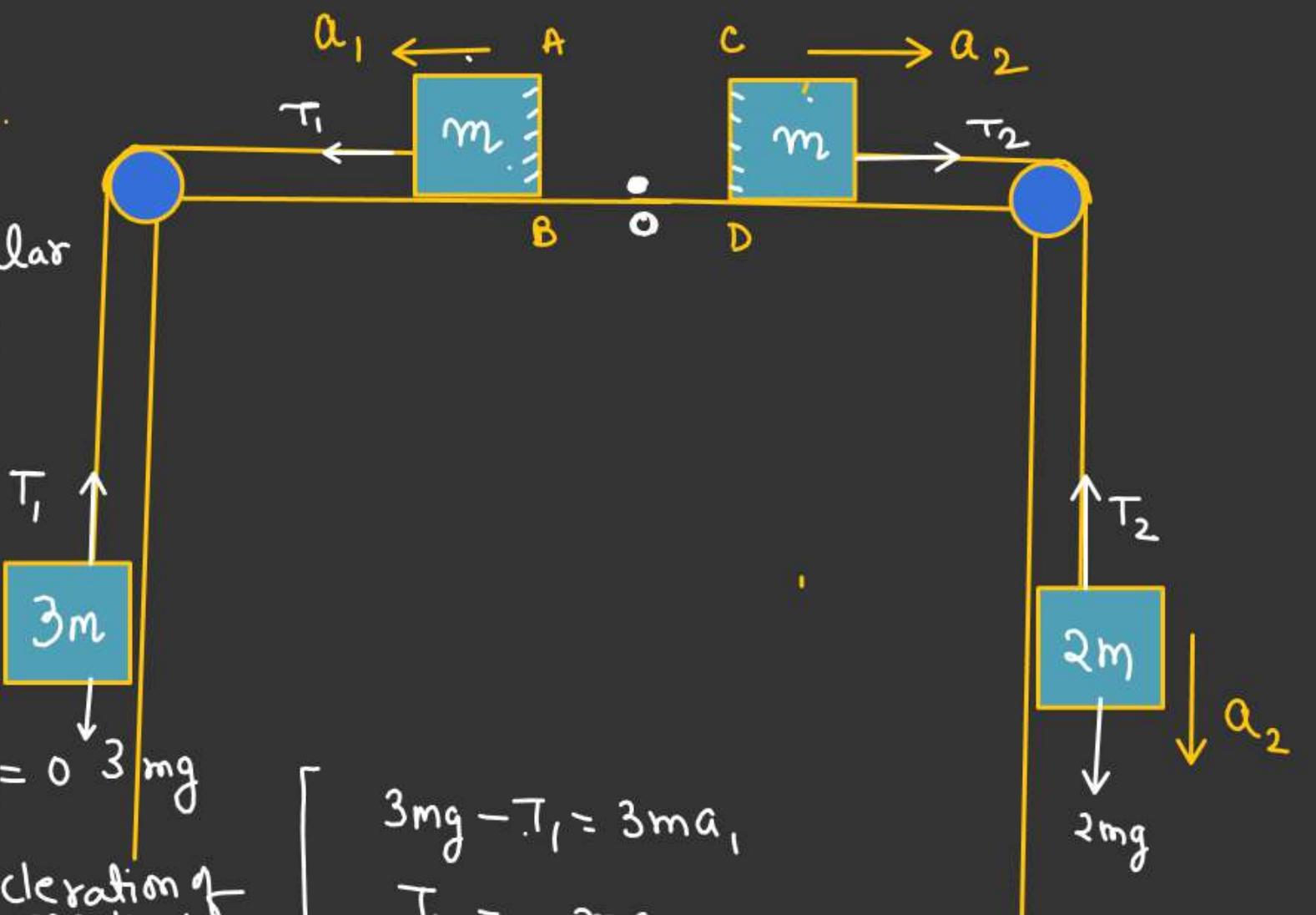
$$\vec{a}_o = 0$$

Acceleration of image due to AB mirror

$$(\vec{a}_{I,AB})_{AB} = 2\vec{a}_1$$

$$\begin{aligned} (\vec{a}_{I,CD})_{CD} &= - \left[\frac{3g}{2} + \frac{4g}{3} \right] \hat{i} \\ &= - \left[\frac{9g + 8g}{6} \right] \hat{i} = - \frac{17g}{6} \hat{i} \end{aligned}$$

Ans.



$$3mg - T_1 = 3ma_1$$

$$T_1 = ma_1$$

$$3mg = 4ma_1$$

$$a_1 = \left(\frac{3g}{4} \right)$$

$$2mg - T_2 = 2ma_2$$

$$T_2 = ma_2$$

$$2mg = 3ma_2$$

$$a_2 = \left(\frac{2g}{3} \right)$$

~~Ans~~

Find the maximum velocity
of image of block w.r.t block.

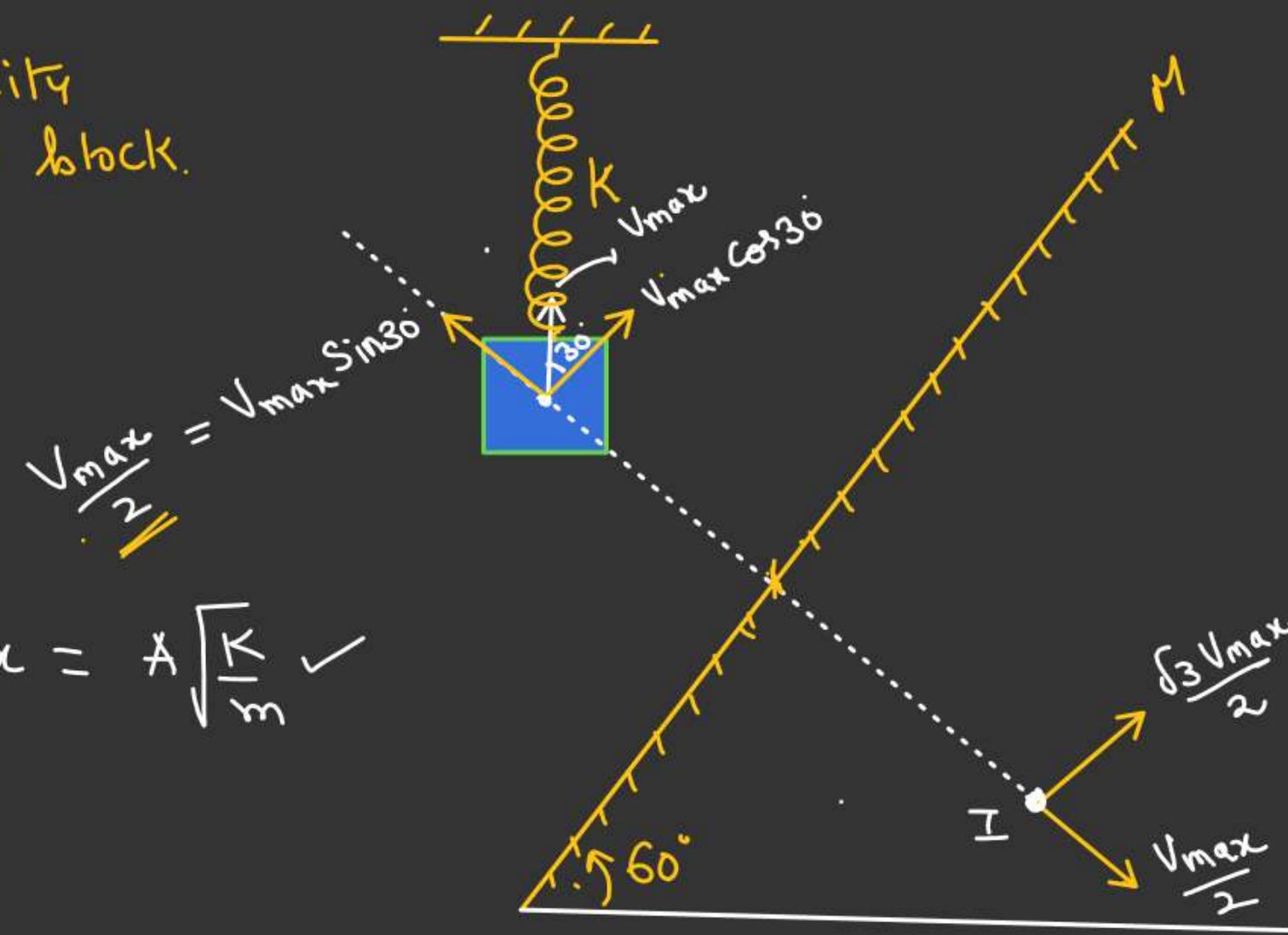
$$\omega = \sqrt{\frac{k}{m}}$$

$$V_{max} = A\omega$$

$$V_{max} = A\sqrt{\frac{k}{m}} \\ (\text{of Block})$$

Maximum
velocity of
image w.r.t
block =

$$V_{max} = A\sqrt{\frac{k}{m}}$$



In perpendicular
direction of mirror.

$$V_I = 2V_m - V_0$$

$$V_I = -V_0$$

~~Star~~:

No of Images

Calculate $\frac{360}{\theta}$.

$$\text{let, } \frac{360}{\theta} = K$$

Case-1

If K is even

$$\text{No of images} = (K-1)$$

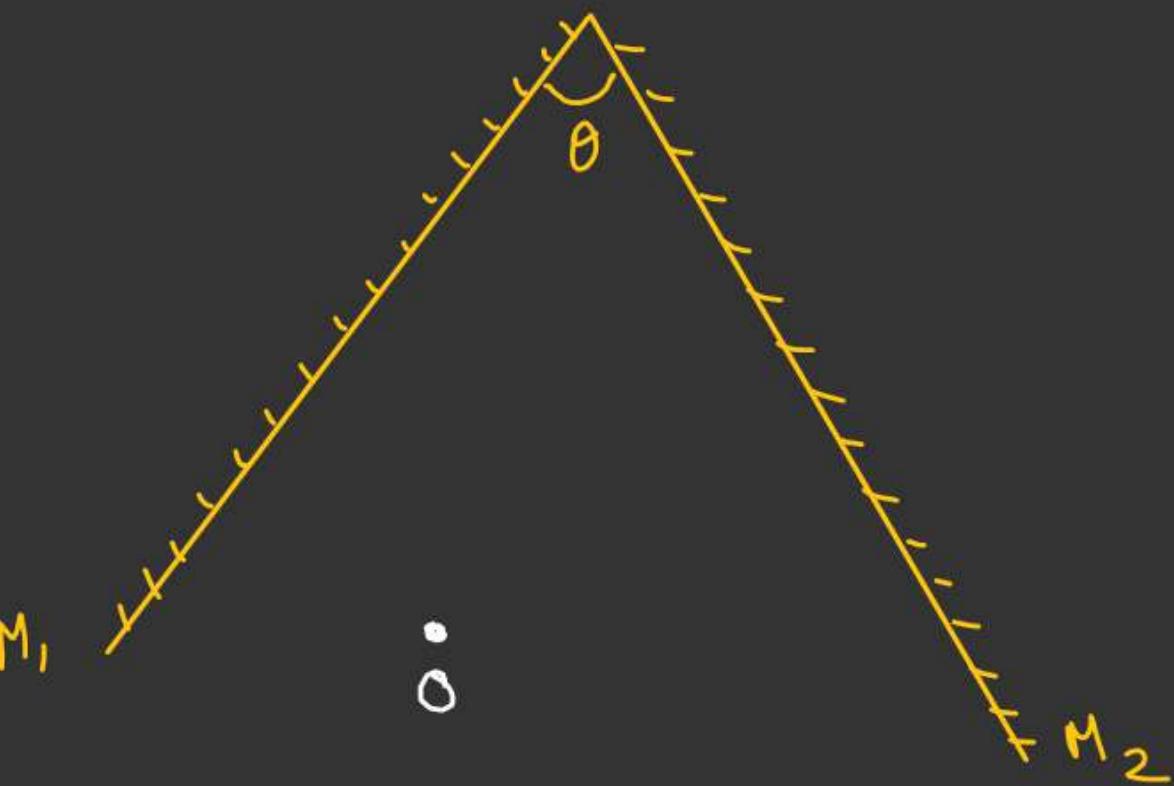
Case-2

If K is odd.

$$\text{No of images} = k$$

If object is
not placed symmetrically

\downarrow
 $(K-1)$
If object is placed
symmetrically.

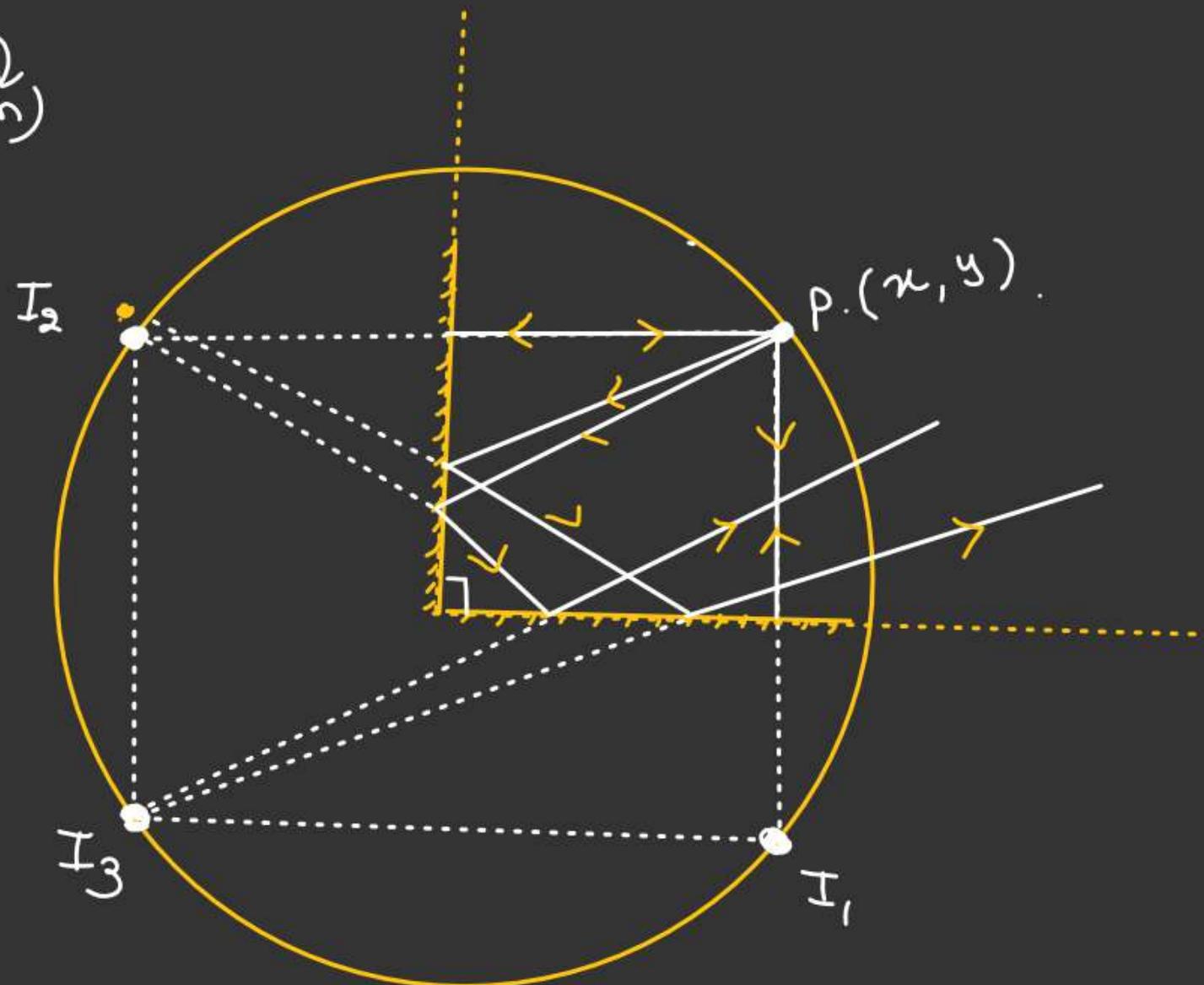


$$\theta = 90^\circ \quad K = \frac{360}{90} = 4 \rightarrow \\ (\text{even})$$

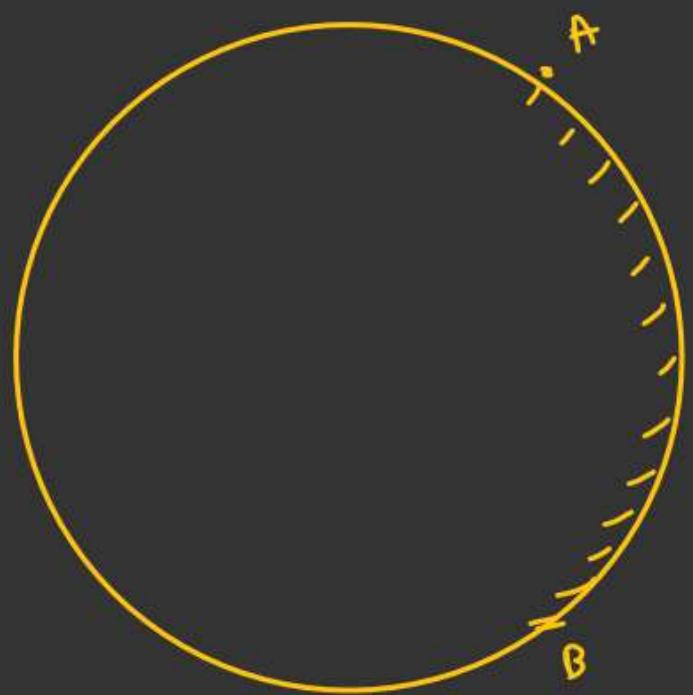
$$\text{No of image} = K-1 \\ = 3.$$

3 - Image on the Circle
of radius R

$$\text{locus} \\ (x^2 + y^2 = R^2)$$



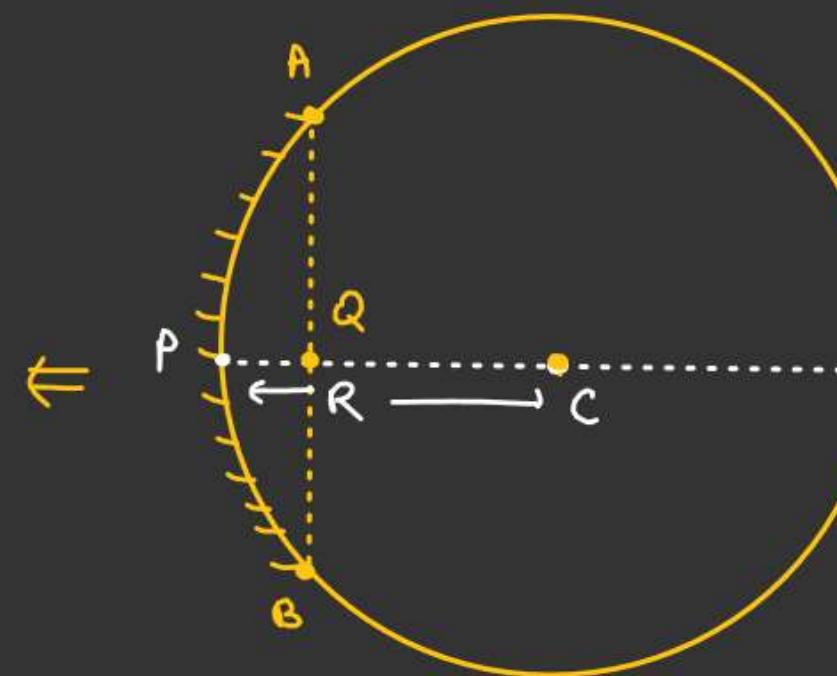
Spherical Mirror



(Convex Mirror)
Diverging Mirror



Concave
Mirror
(Converging
Mirror)



Principal
axis.

C = center of
curvature.
R = Radius of curvature.
P = Pole.

Aperture = The part which
is available for
reflection



Focus

$$AF = FC.$$

$$QF = PF.$$

$$AF = FC = (R-f)$$

In $\triangle AFQ$.

$$\cos 2\theta = \frac{QF}{AF}$$

$$PF = QF = AF \cos 2\theta$$

$$f = (R-f) \cos 2\theta$$

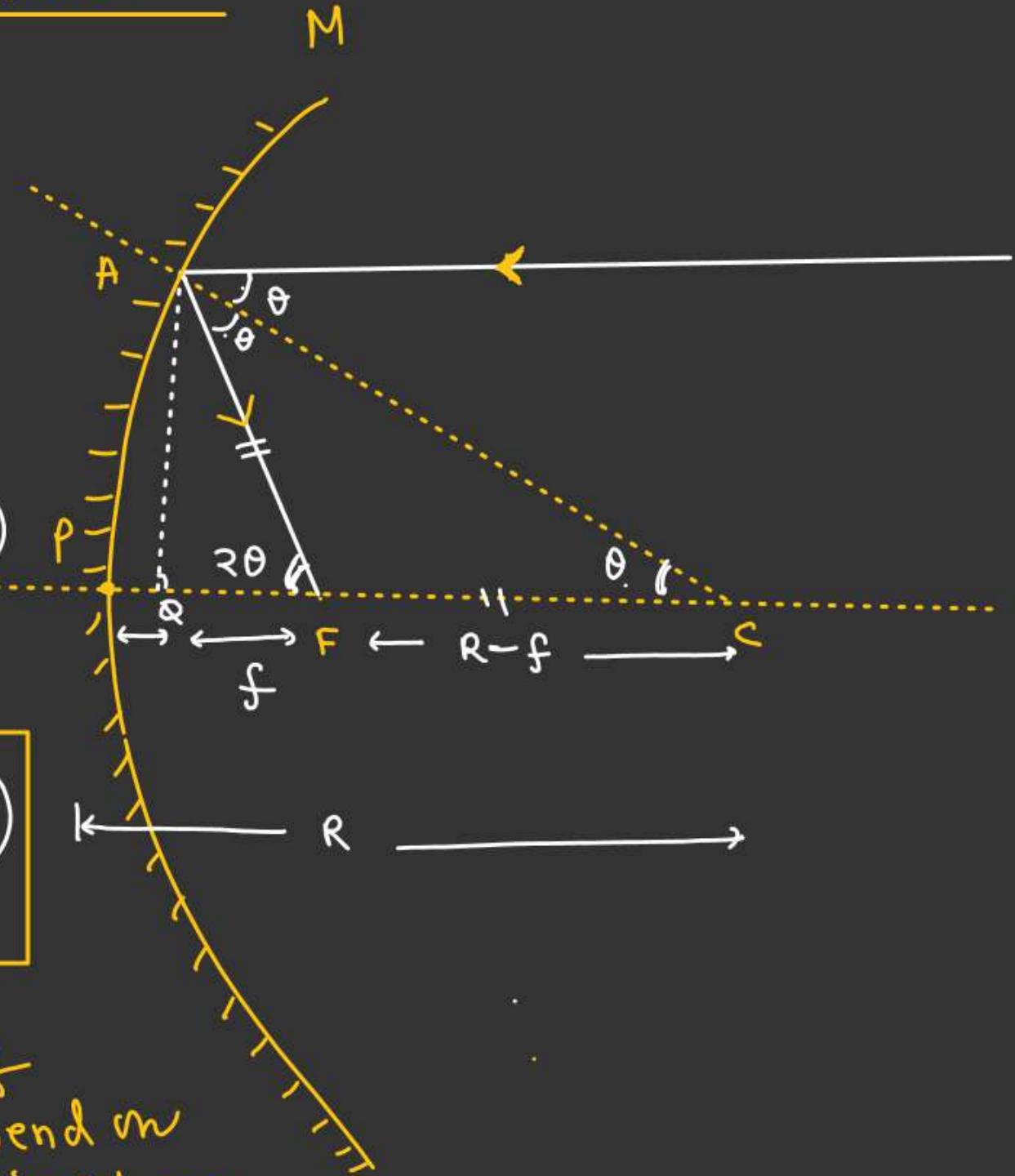
$$f(1 + \cos 2\theta) = R \cos 2\theta.$$

$$f = \left(\frac{R \cos 2\theta}{1 + \cos 2\theta} \right)$$

$$f = \frac{R(\cos^2 \theta - \sin^2 \theta)}{2 \cos^2 \theta}$$

$$f = \frac{R}{2} (1 - \tan^2 \theta)$$

Focal length of
mirror depend on
angle of incidence



Spherical Aberration

↳ Impossible to converge the parallel light rays at a particular point due to which image become blurred.

Assumption

- ↳ Paraxial rays
- ↳ light rays very closed to principal axis.
- ↳ Angle of incidence is very small.

$$f = \frac{R}{2} [1 - \tan^2 \theta]$$

$$\theta \rightarrow 0$$

$$f = R/2$$