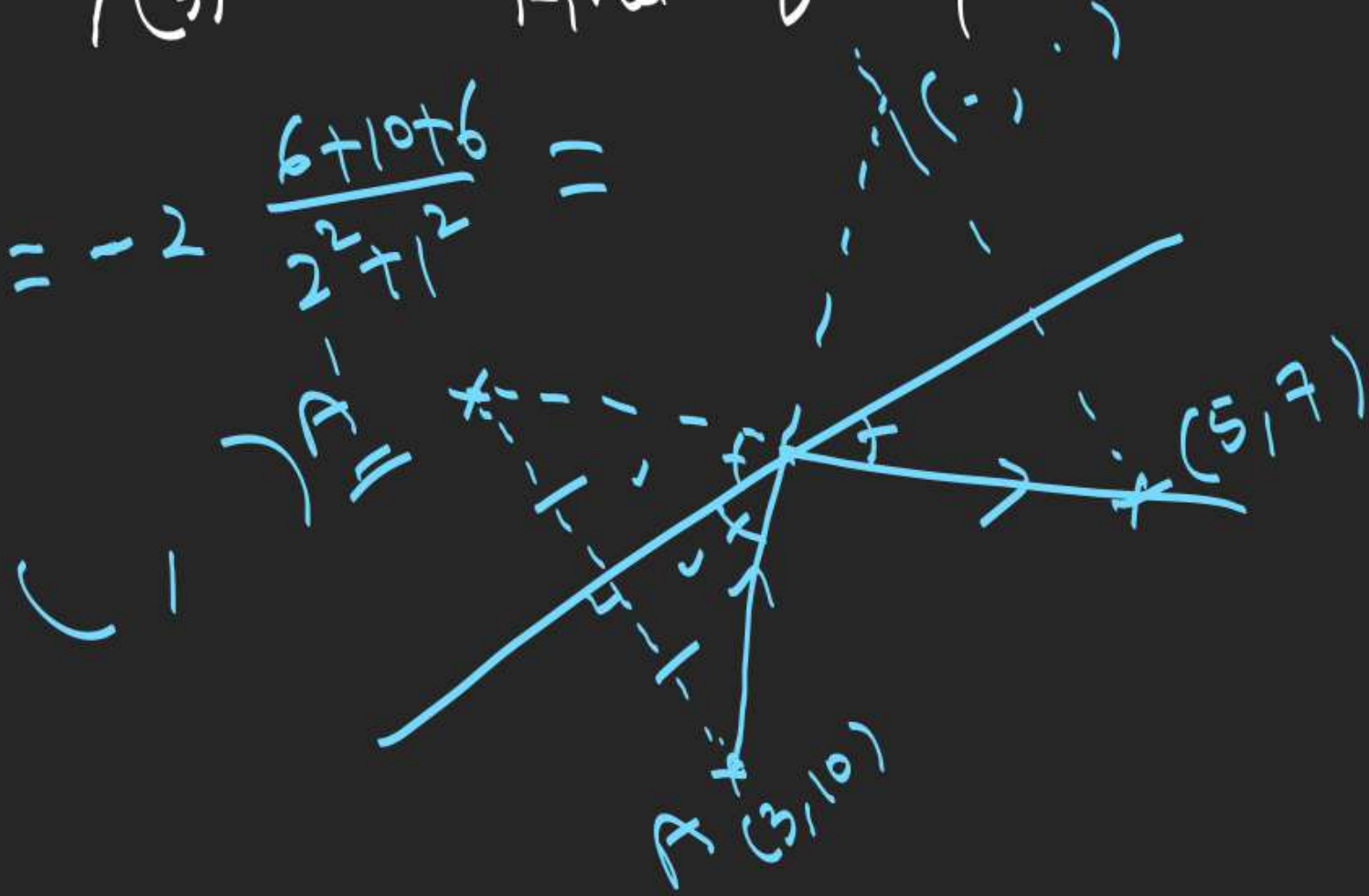


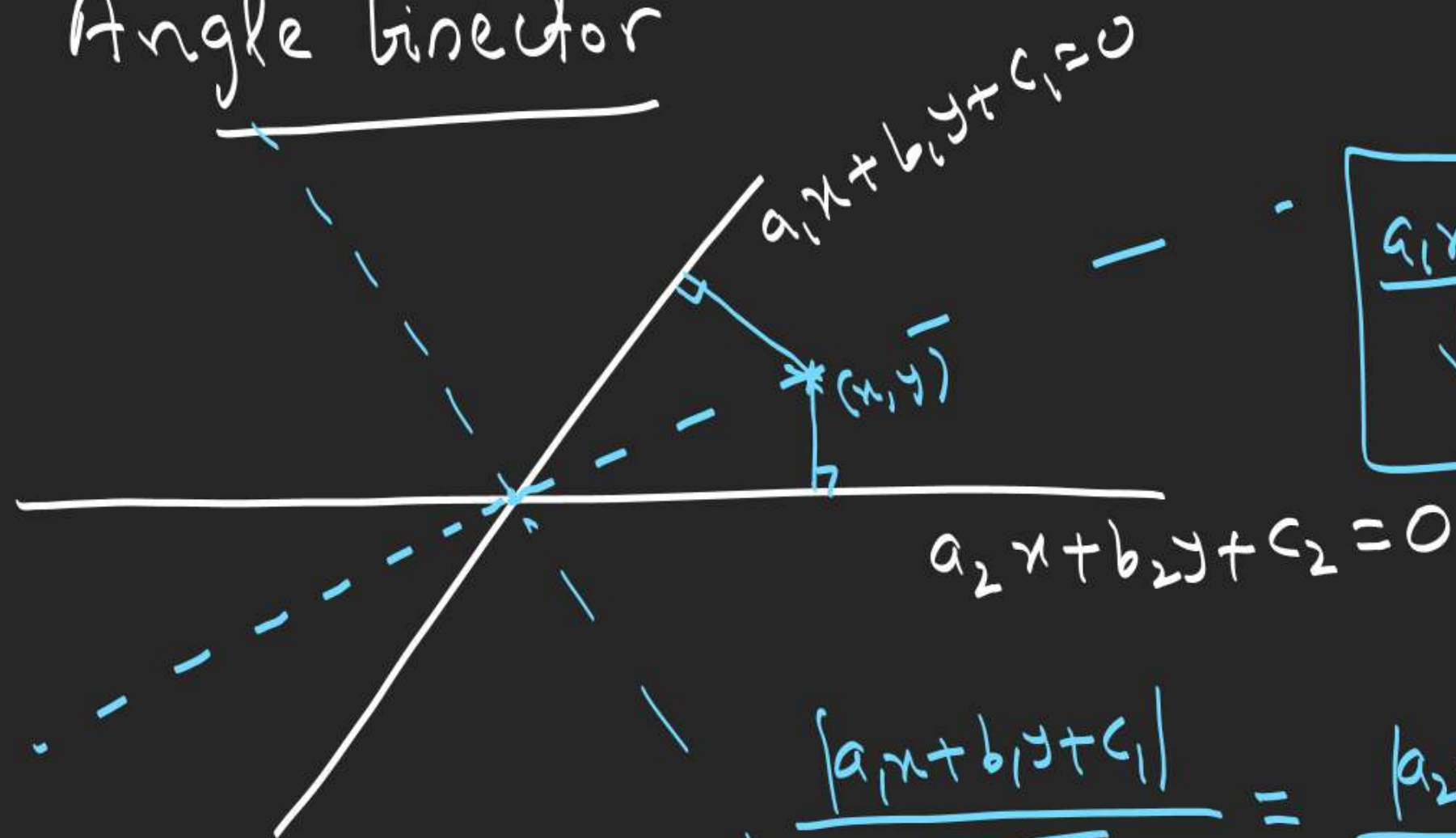
Find eqn of incident & reflected rays.

1D.

$$\frac{x-3}{2} = \frac{y-10}{1} = -2 \quad \frac{6+10+6}{2^2+1^2} =$$



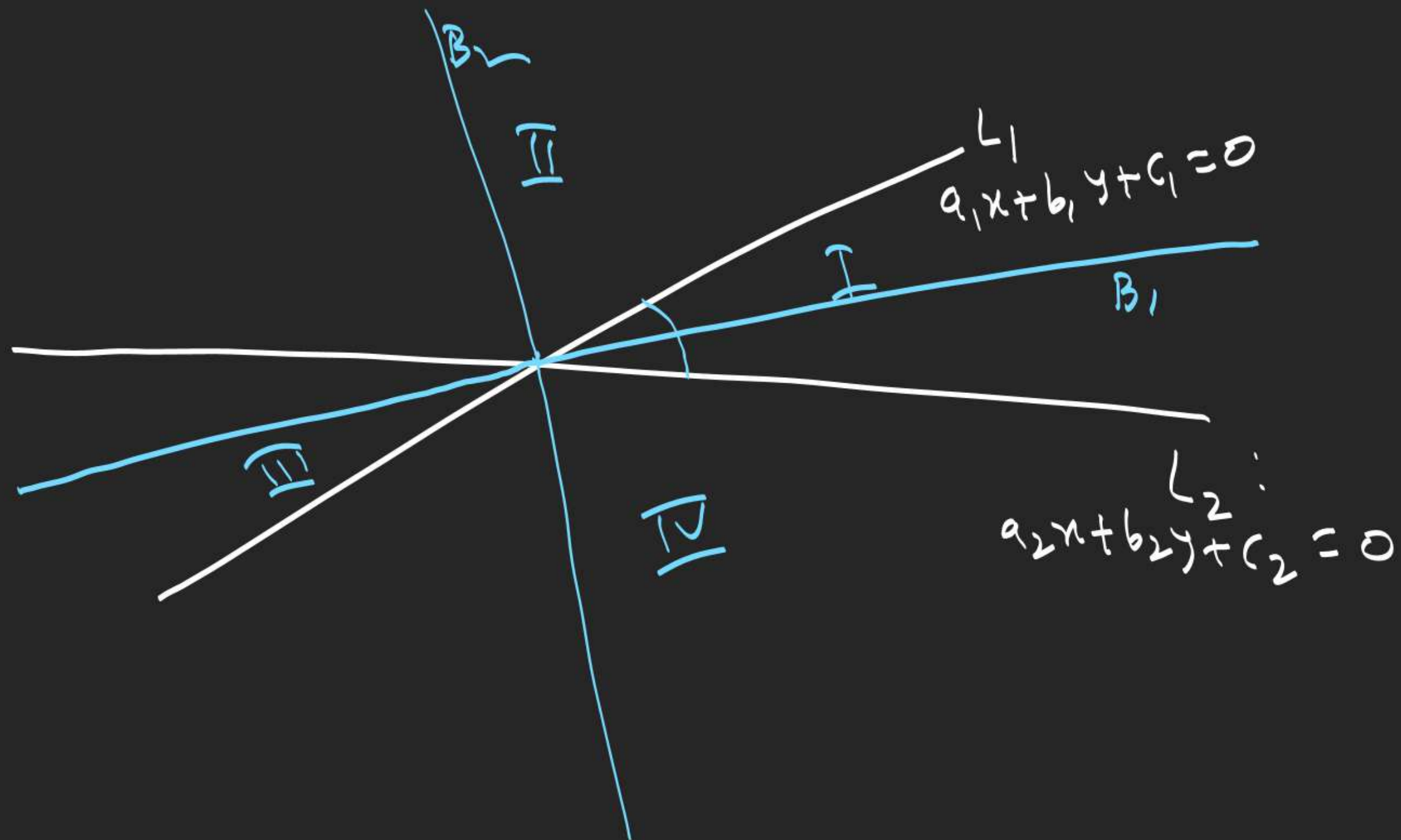
Angle bisector



$$\frac{a_1x + b_1y + c_1}{\sqrt{a_1^2 + b_1^2}} = \pm \frac{a_2x + b_2y + c_2}{\sqrt{a_2^2 + b_2^2}}$$

$$\frac{|a_1x + b_1y + c_1|}{\sqrt{a_1^2 + b_1^2}} = \frac{|a_2x + b_2y + c_2|}{\sqrt{a_2^2 + b_2^2}}$$

$$\frac{a_1x + b_1y + c_1}{\sqrt{a_1^2 + b_1^2}} = - \left(\frac{a_2x + b_2y + c_2}{\sqrt{a_2^2 + b_2^2}} \right) \& \frac{a_1x + b_1y + c_1}{\sqrt{a_1^2 + b_1^2}} = \frac{a_2x + b_2y + c_2}{\sqrt{a_2^2 + b_2^2}}$$



Bisector Containing Origin in its region

$$c_1, c_2 \neq 0$$

$O(0,0)$

L_1

$$(a_1h + b_1k + c_1)c_1 > 0 \& c_2(a_2h + b_2k + c_2) > 0$$

OR

L_2

$$c_1(a_1h + b_1k + c_1) < 0 \& c_2(a_2h + b_2k + c_2) < 0$$

$$\frac{a_1x + b_1y + c_1}{\sqrt{a_1^2 + b_1^2}} = \frac{a_2x + b_2y + c_2}{\sqrt{a_2^2 + b_2^2}}$$

$$\frac{a_2x + b_2y + c_2}{\sqrt{a_2^2 + b_2^2}}$$

$$c_1 c_2 (a_1h + b_1k + c_1)(a_2h + b_2k + c_2) \geq 0$$

$$c_1 c_2 > 0$$

Point (h, k)

$$\frac{a_1x + b_1y + c_1}{\sqrt{a_1^2 + b_1^2}} = - \left(\frac{a_2x + b_2y + c_2}{\sqrt{a_2^2 + b_2^2}} \right) \rightarrow c_1 c_2 < 0$$

$$\rightarrow c_1 c_2 < 0$$

lying on bisector containing $(0,0)$ in its region satisfy

$$2x + 3y - 7 = 0, \quad x - 2y + 3 = 0$$

$$-2x - 3y + 7 = 0, \quad x - 2y + 3 = 0$$

$$\frac{-2x - 3y + 7}{\sqrt{13}} = \frac{x - 2y + 3}{\sqrt{5}}$$

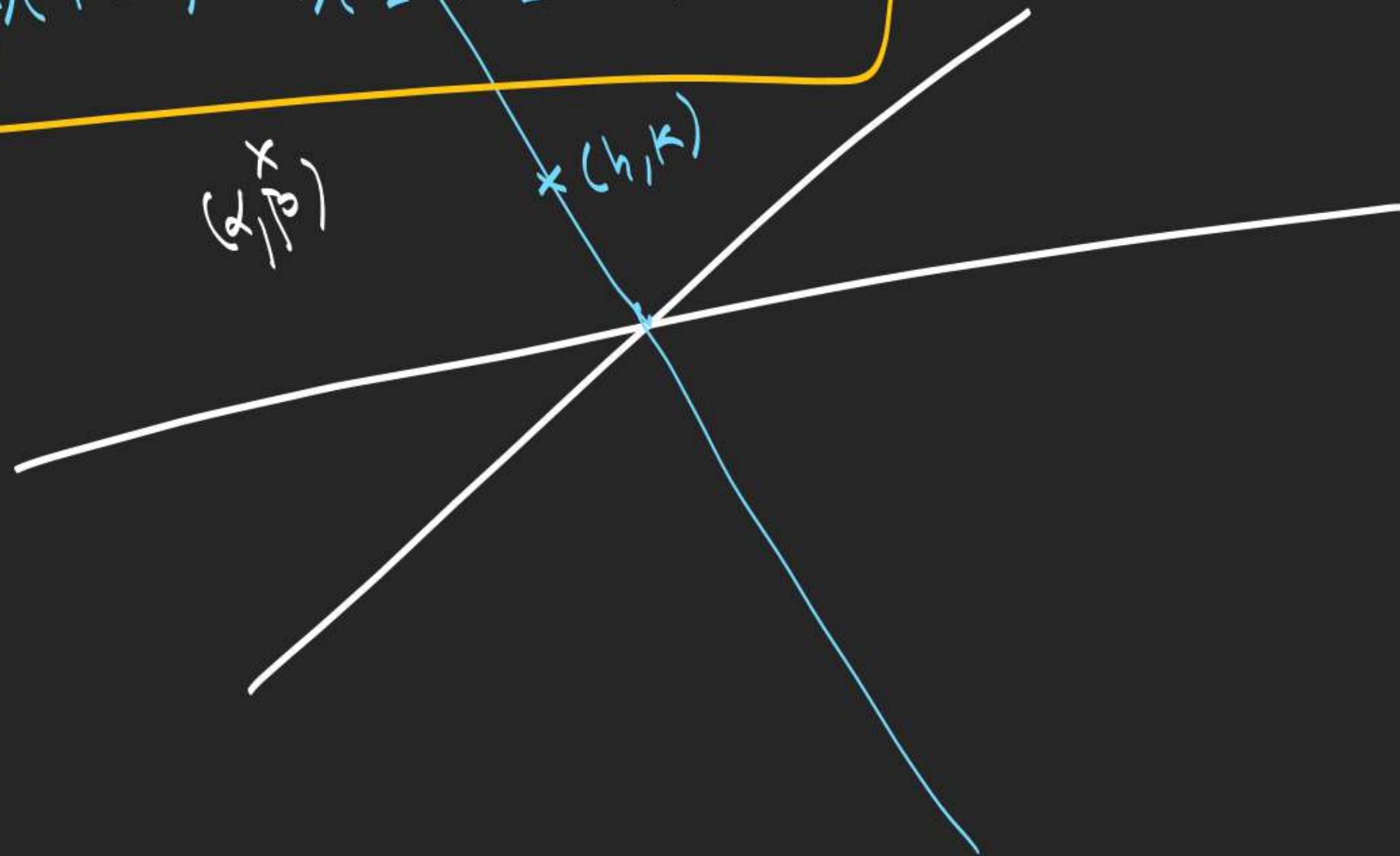
$$\frac{a_1x + b_1y + c_1}{\sqrt{a_1^2 + b_1^2}} = \frac{a_2x + b_2y + c_2}{\sqrt{a_2^2 + b_2^2}}$$

Binector containing point (α, β)
in its region

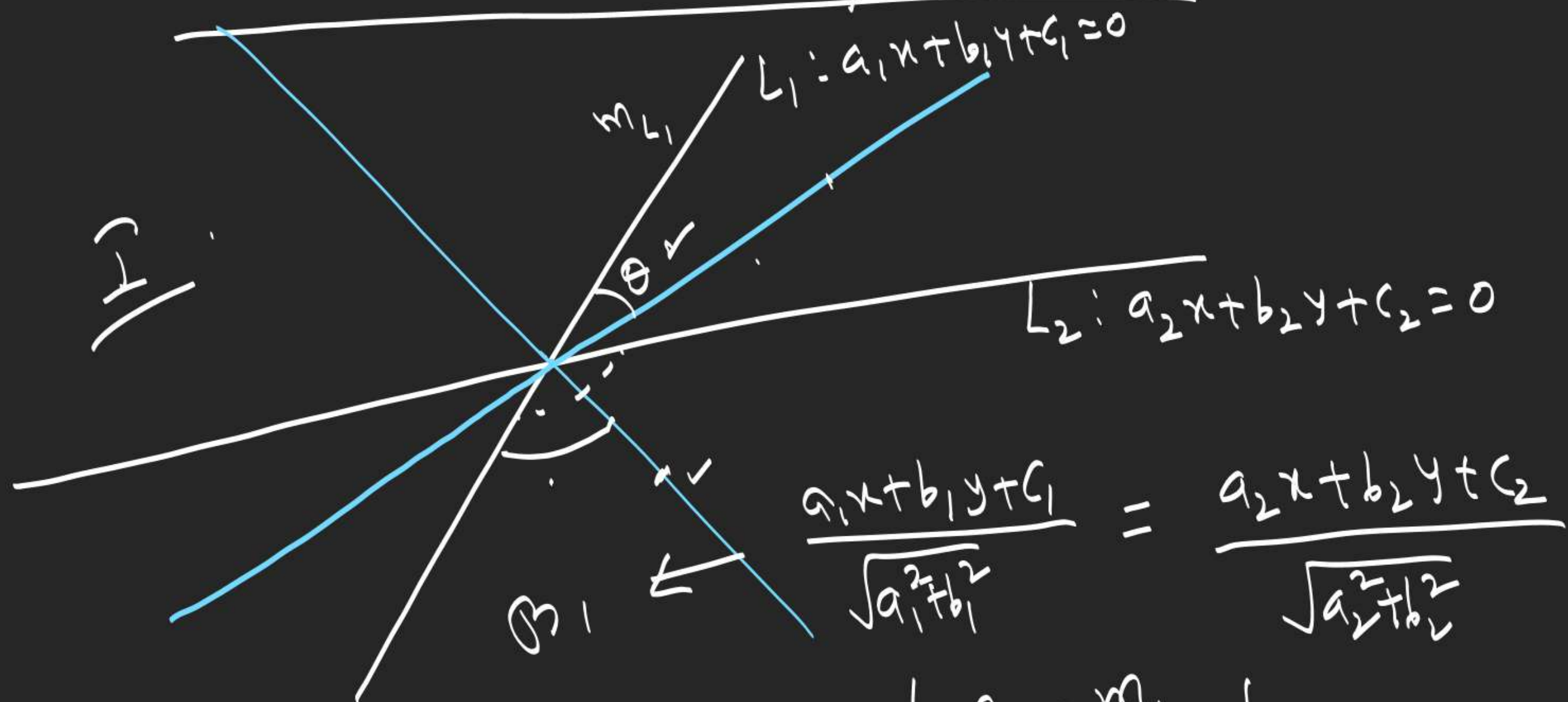
$$(a_1\alpha + b_1\beta + c_1)(a_2\alpha + b_2\beta + c_2)(a_1h + b_1k + c_1)(a_2h + b_2k + c_2) \geq 0$$

(α, β)

(h, k)

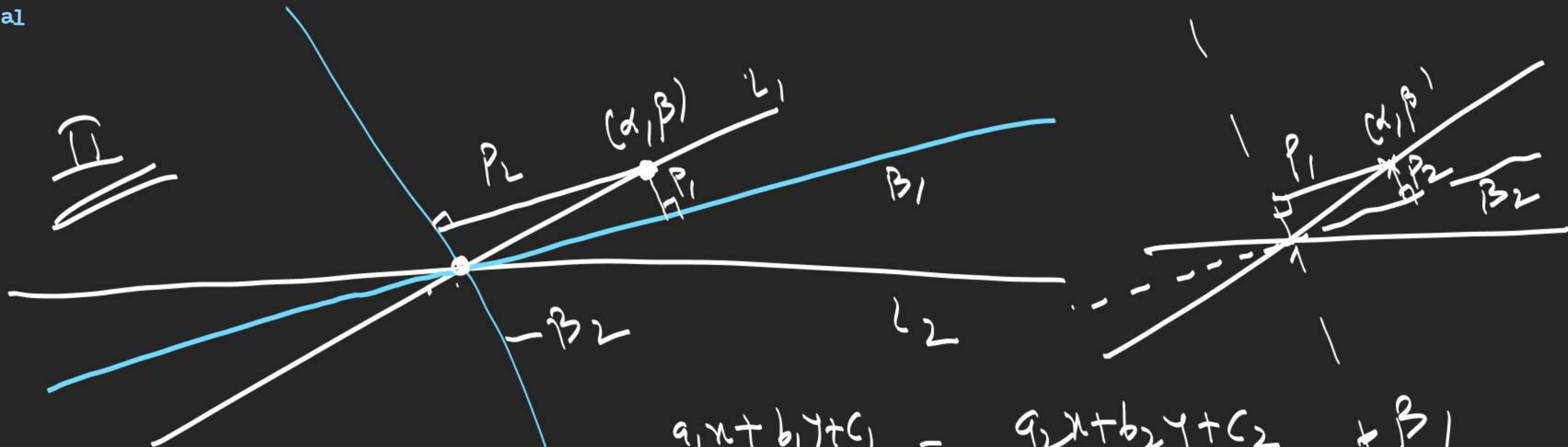


Acute & Obtuse Angle Bisectors



$$\tan \theta = \left| \frac{m_{B_1} - m_{L_1}}{1 + m_{B_1} m_{L_1}} \right| < 1 \Rightarrow B_1 \text{ is acute } \angle \text{ bisector.}$$

$$> 1 \Rightarrow B_1 \text{ is obtuse.}$$



$$\checkmark B_1 : \frac{a_1x + b_1y + c_1}{\sqrt{a_1^2 + b_1^2}} = \frac{a_2x + b_2y + c_2}{\sqrt{a_2^2 + b_2^2}} \quad \leftarrow B_1$$

$$\checkmark B_2 : \frac{a_1x + b_1y + c_1}{\sqrt{a_1^2 + b_1^2}} = - \left(\frac{a_2x + b_2y + c_2}{\sqrt{a_2^2 + b_2^2}} \right)$$

$$p_1 = p_2 \neq 0 \Rightarrow L_1 \perp L_2$$

$$p_1 < p_2 \Rightarrow B_1 \text{ is acute } \angle \text{ bisector}$$

$$p_1 > p_2 \Rightarrow B_1 \text{ is obtuse } - \text{II} -$$



Ex-8



6, 7, 10, 11, 13,
15, 18, 21, 24,
29, 30, 31, 32, 34,
36,

50T →

PT-1