

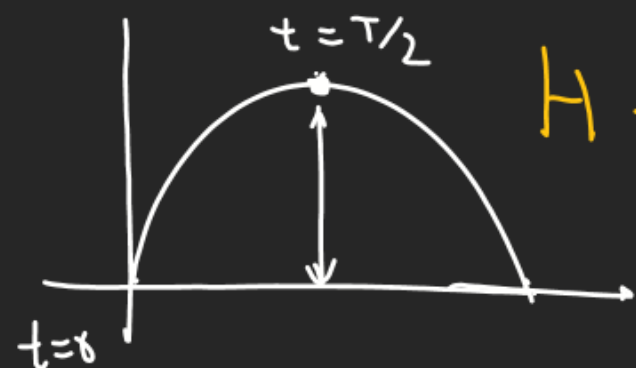
Projectile Motion

Graphical Method

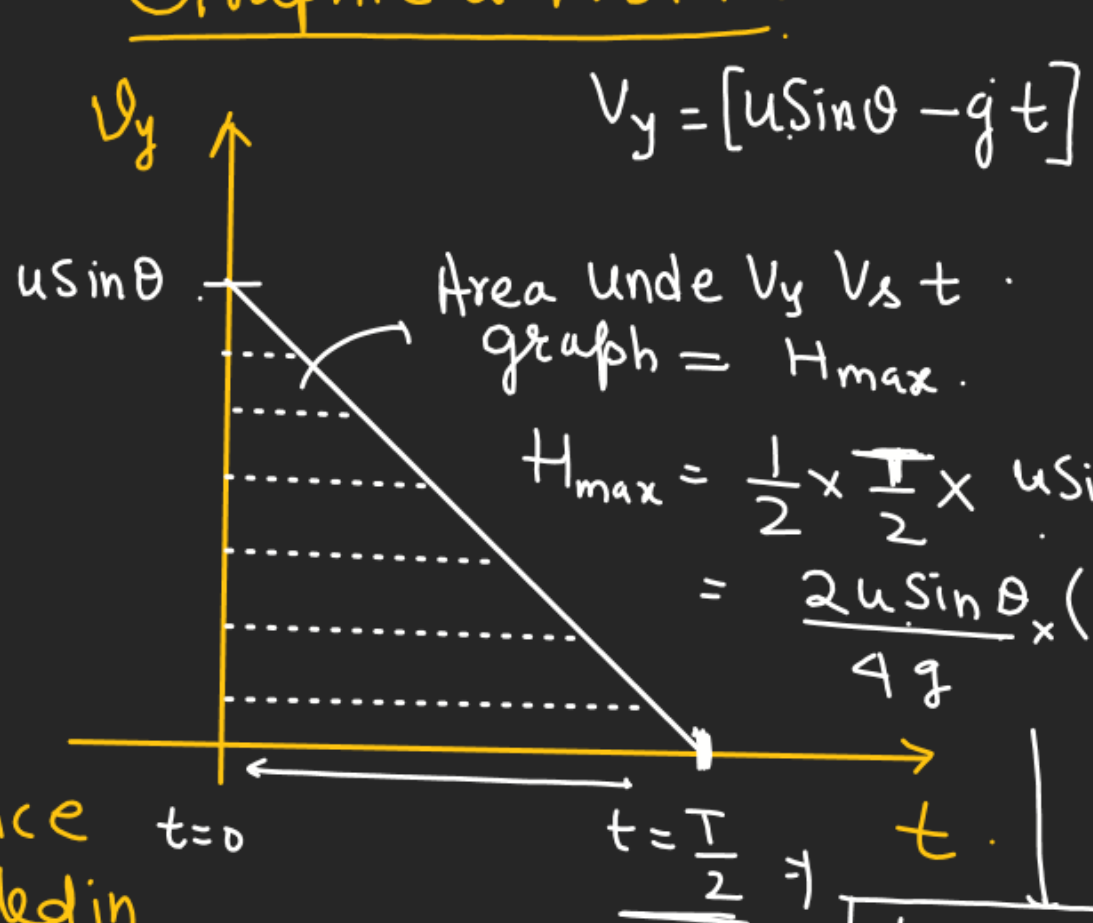
$$\rightarrow T = \frac{2u_y}{g}$$

$$\rightarrow H = \frac{u_y^2}{2g} \checkmark$$

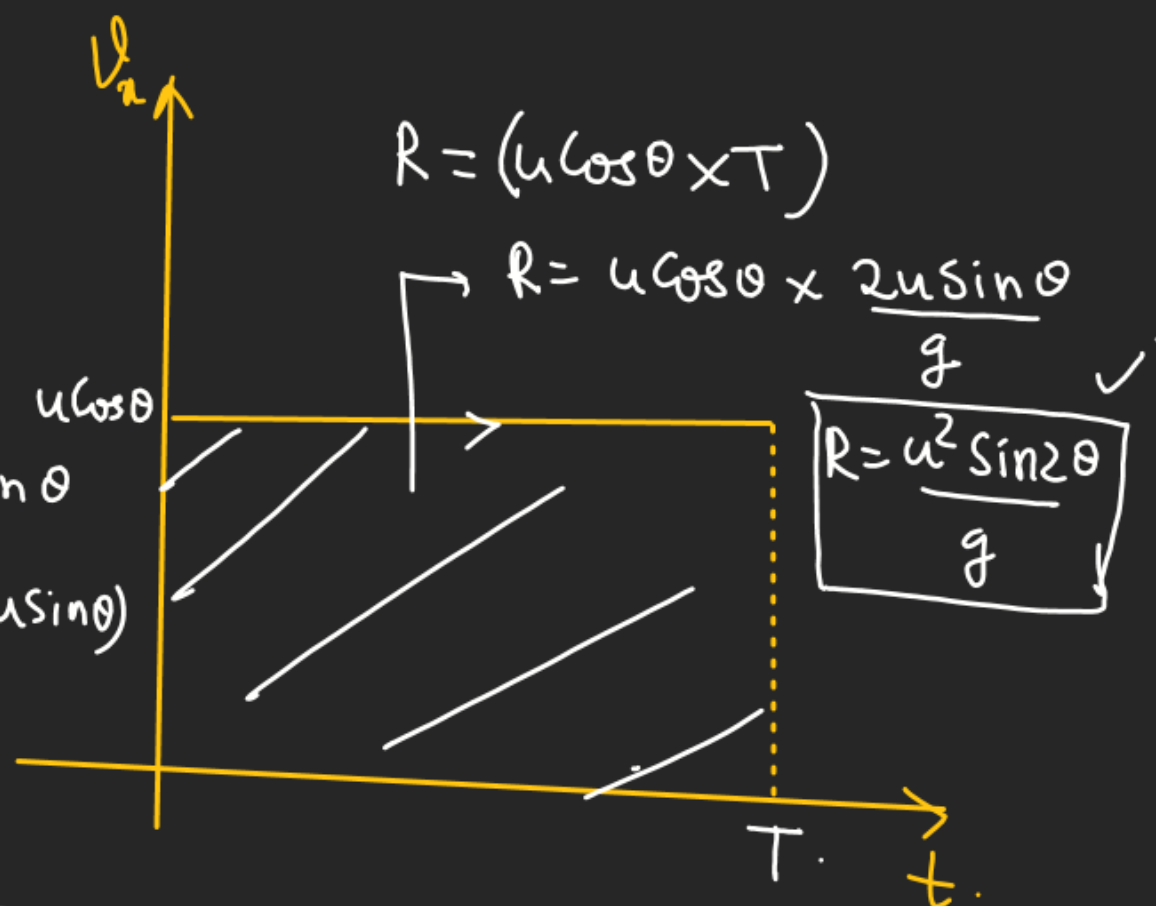
$$\rightarrow R = \frac{2u_x u_y}{g} \checkmark$$



$H \rightarrow$ Distance travelled in y-direction in $\frac{T}{2}$ time.
 $R \rightarrow$ Total distance in x-direction in T .

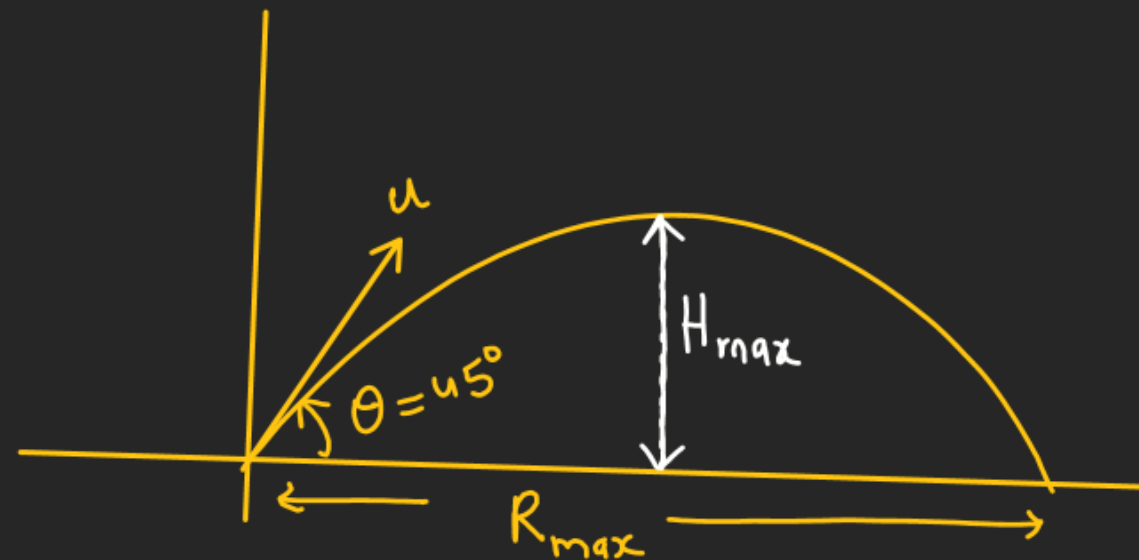


$$H_{\max} = \frac{u^2 \sin^2 \theta}{2g}$$



Projectile Motion

(*) Case of Maximum Range:-



$$R = \frac{u^2 \sin 2\theta}{g}$$

For R to be maximum $\sin 2\theta = 1$.

$$R_{\max} = \frac{u^2}{g}$$

$$2\theta = 90^\circ$$

$$\theta = 45^\circ / \frac{\pi}{4}$$

* H_{\max} corresponding to R_{\max}

$$H_{\max} = \frac{u^2 \sin^2 \theta}{2g} \quad \theta = 45^\circ$$

$$H_{\max} = \frac{u^2 (\sin 45^\circ)^2}{2g}$$

$$= \frac{u^2}{4g} \rightarrow R_{\max}$$

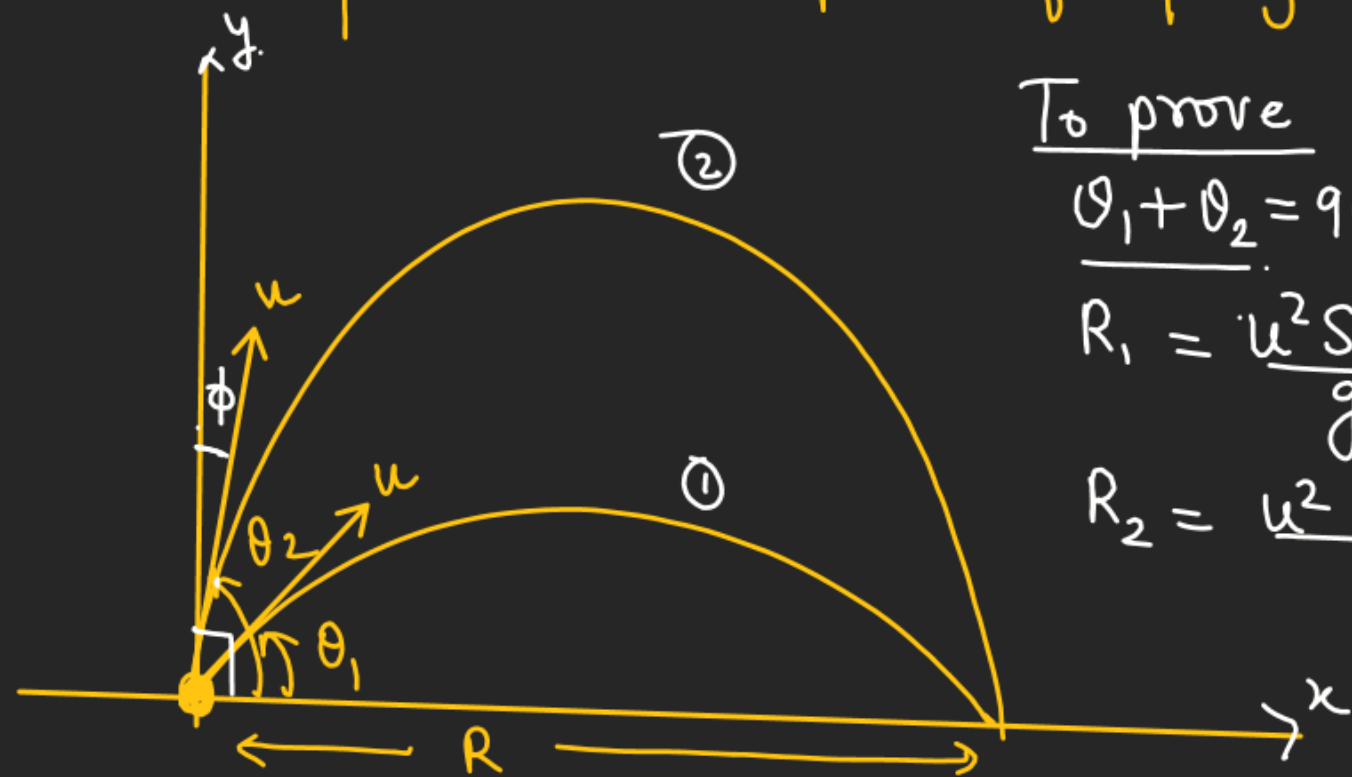
At $\theta = 45^\circ$

$$R_{\max} = 4 H_{\max}$$

Projectile Motion

$$\frac{\sin(\pi - \theta)}{\sin \theta}$$

(*) (*) If angle of projections are Complementary with each other then Range must be same. provided speed of projection is same.



To prove

$$\theta_1 + \theta_2 = 90^\circ$$

$$R_1 = \frac{u^2 \sin 2\theta_1}{g} \quad \text{--- (1)}$$

$$R_2 = \frac{u^2 \sin 2\theta_2}{g}$$

$$\theta_2 + \phi = 90^\circ$$

$$\theta_2 = (90^\circ - \phi)$$

$$R_2 = \frac{u^2 \sin 2(90^\circ - \phi)}{g}$$

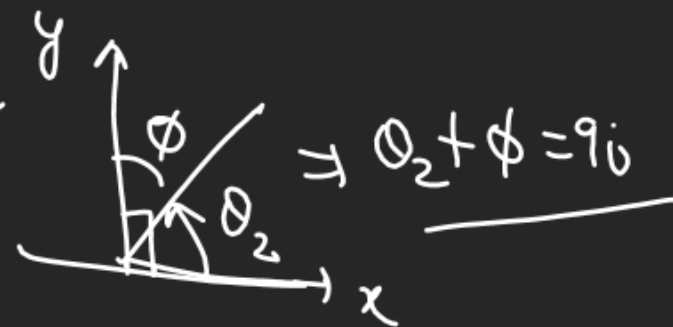
$$R_2 = \frac{u^2 \sin (180^\circ - 2\phi)}{g}$$

$$R_2 = \frac{u^2 \sin 2\phi}{g} \quad \text{--- (2)}$$

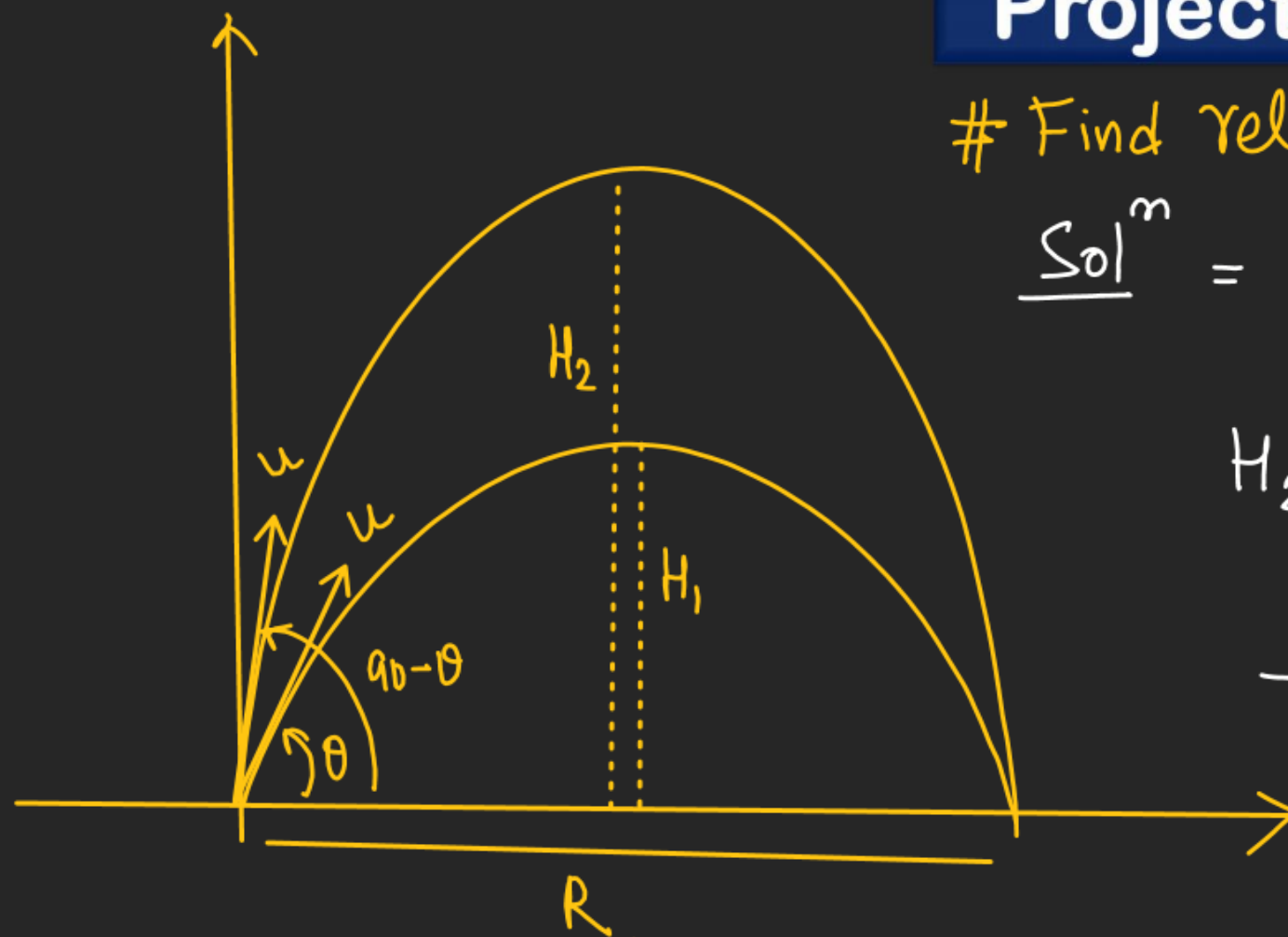
$$R_1 = R_2$$

$$\frac{u^2 \sin 2\theta_1}{g} = \frac{u^2 \sin 2\phi}{g} \Rightarrow \boxed{\theta_1 = \phi}$$

$$\Rightarrow \boxed{\theta_2 + \theta_1 = 90^\circ}$$



Projectile Motion



Find Relation b/w R , H_1 & H_2 $[\sin(90-\theta) = \cos\theta]$

$$\text{Sol}^n = H_1 = \frac{u^2 \sin^2 \theta}{2g} \quad \text{--- (1)}$$

$$\frac{\sin 2\theta = 2 \sin \theta \cos \theta}{[R = \frac{u^2 \sin 2\theta}{g}]}$$

$$H_2 = \frac{u^2 \sin^2 (90-\theta)}{2g} = \frac{u^2 \cos^2 \theta}{2g} \quad \text{--- (2)}$$

$$\text{--- (1) } \times \text{ (2) ---}$$

$$H_1 H_2 = \left(\frac{u^2}{2g} \right)^2 \sin^2 \theta \cos^2 \theta \times \left(\frac{4}{4} \right)$$

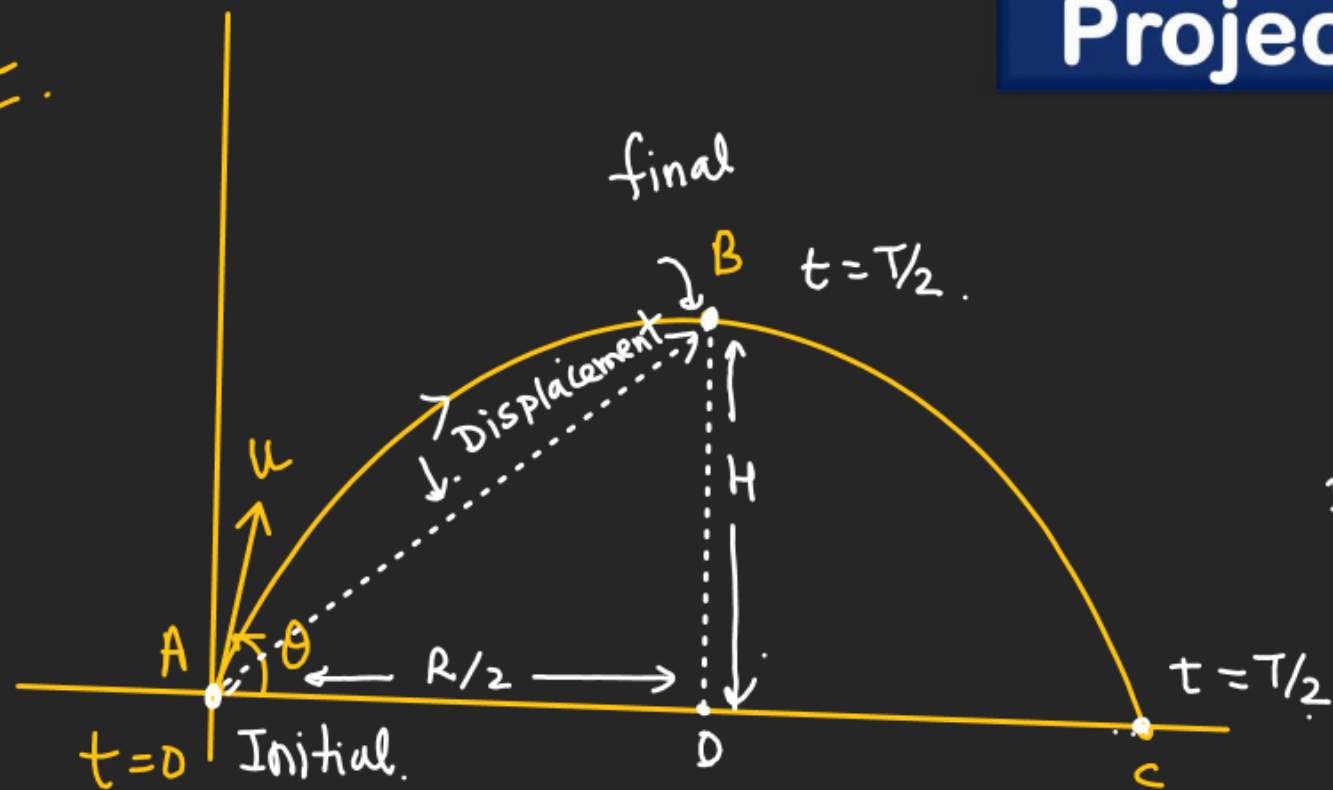
$$= \frac{1}{4} \times \left[\frac{u^2}{g} (2 \sin \theta \cos \theta) \right]^2 \times \frac{1}{4}$$

$$H_1 H_2 = \frac{R^2}{16} \quad \text{--- (3)}$$

$$R = \sqrt{16 H_1 H_2}$$

$$\boxed{R = 4 \sqrt{H_1 H_2}} \quad \text{Ans}$$

Projectile Motion



Find avg velocity and avg acceleration of the particle in the interval.

- a) $t=0$ to $t=T/2$ ✓
 b) $t=0$ to $t=T$ ✓

Solⁿ

$$V_{avg} = \left(\frac{\text{Total displacement}}{\text{Total time taken}} \right)$$

$$AB = \sqrt{OA^2 + OB^2}$$

$$= \sqrt{\frac{R^2}{4} + H^2}$$

$$= \sqrt{\left(\frac{u^2 \sin 2\theta}{g} \right)^2 \times \frac{1}{4} + \left(\frac{u^2 \sin^2 \theta}{2g} \right)^2}$$

$$= \sqrt{\frac{u^4 \sin^2 \theta \cos^2 \theta}{g^2} \times \frac{1}{4} + \frac{u^4 \sin^4 \theta}{4g^2}}$$

$$= \frac{u^2 \sin \theta}{2g}$$

$$\sqrt{\frac{1}{4} \cos^2 \theta + \sin^2 \theta} = \frac{u^2 \sin \theta}{2g} \sqrt{1 + 3 \cos^2 \theta}$$

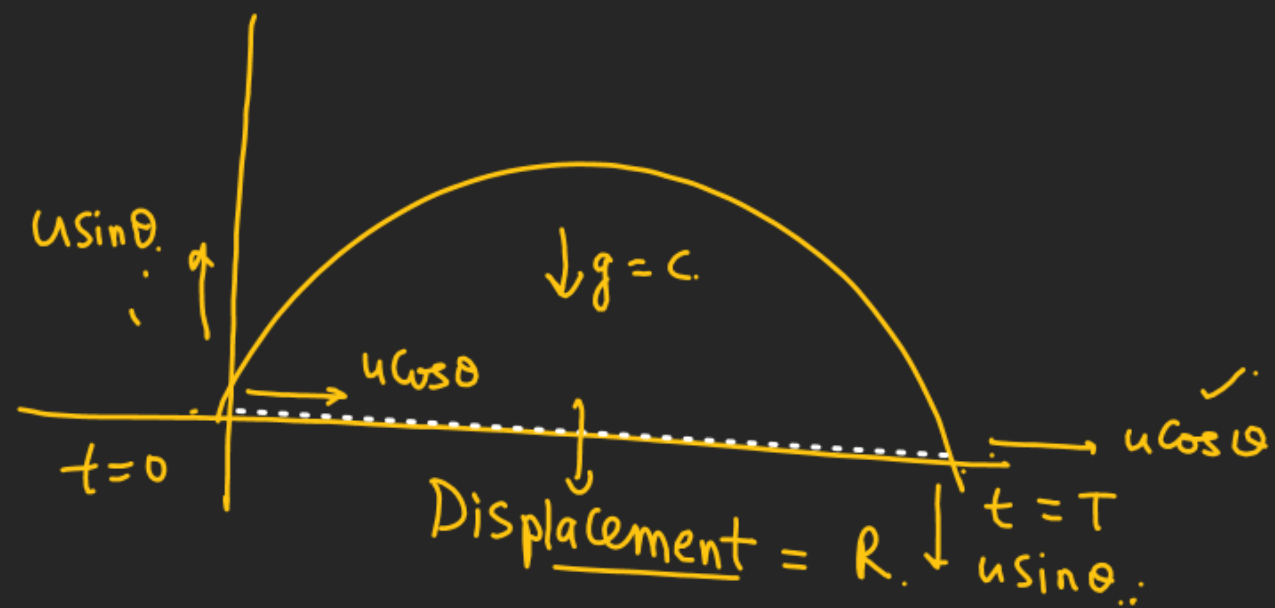
$$V_{avg} = \frac{\frac{u^2 \sin \theta}{2g} \sqrt{1 + 3 \cos^2 \theta}}{\left(\frac{u \sin \theta}{g} \right) \times \frac{T}{2}}$$

$$V_{avg} = \frac{u}{2} \sqrt{1 + 3 \cos^2 \theta}$$

Ans.

Projectile Motion

$$V_{avg} \quad [t=0, \text{ to } t=T]$$

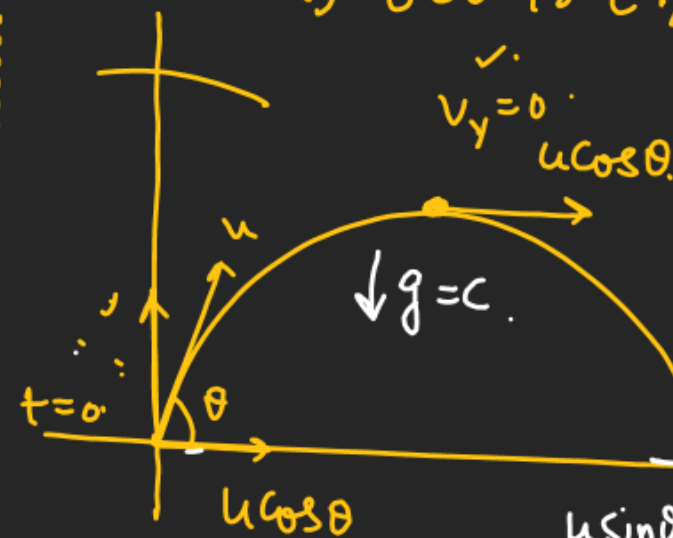


$$V_{avg} = \frac{R}{T} = \frac{u^2 \sin 2\theta}{g \times \frac{2u \sin \theta}{g}} = u \cos \theta$$

2nd Method

$$\left\{ \begin{array}{l} \frac{v_y + u_y}{2} = (V_{avg})_y \\ \frac{-u \sin \theta + u \sin \theta}{2} = 0 \end{array} \right.$$

$$a) \quad t=0 \text{ to } t=T/2$$



$$\vec{a}_{avg} = \left(\frac{\vec{v}_f - \vec{v}_i}{\Delta t} \right)$$

$$b) \quad t=0 \text{ to } t=T$$

$$\vec{a}_{avg} = g$$

$$\Delta \vec{v} = -(2u \sin \theta) \hat{j}$$

$$T = \frac{2u \sin \theta}{g}$$

$$\vec{v}_i = u \cos \theta \hat{i} + u \sin \theta \hat{j}$$

$$\vec{v}_f = (u \cos \theta \hat{i})$$

$$\Delta \vec{v} = \vec{v}_f - \vec{v}_i = -(u \sin \theta) \hat{j}$$

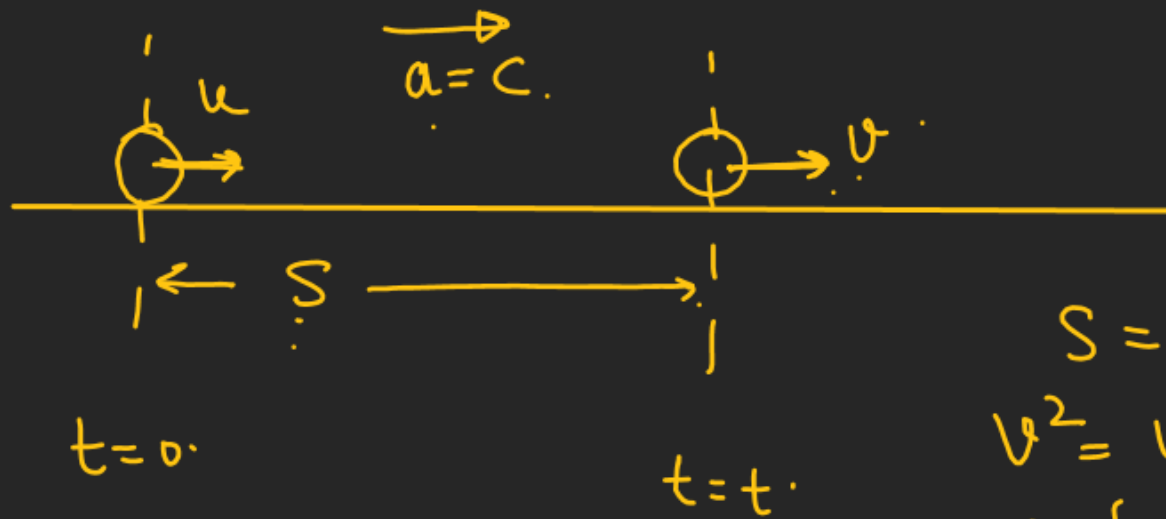
$$\frac{T}{2} = \left(\frac{u \sin \theta}{g} \right)$$

$$\vec{a}_{avg} = \left(\frac{\Delta \vec{v}}{T/2} \right) = (-g \hat{j})$$

Projectile Motion

(*)

Avg velocity in case of uniform accelerated motion:-



$$V_{avg} = \left(\frac{S}{t} \right)$$

$$V_{avg} = \frac{\left[\frac{v^2 - u^2}{2a} \right]}{\left[\frac{v - u}{a} \right]} = \left(\frac{v + u}{2} \right)$$

$$S = ?$$

$$v^2 = u^2 + 2aS$$

$$S = \left[\frac{v^2 - u^2}{2a} \right]$$

$$t = ?$$

$$v = u + at$$

$$t = \left(\frac{v - u}{a} \right)$$

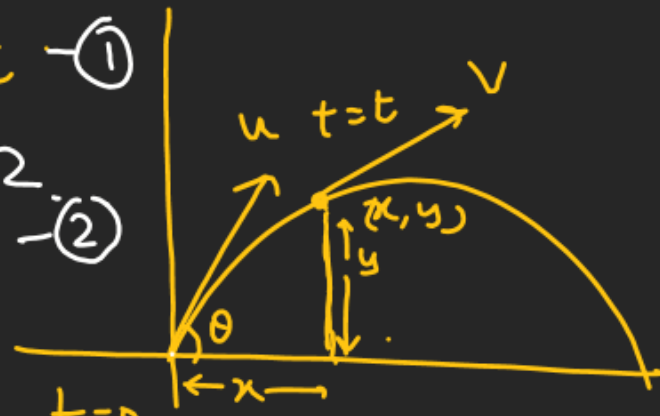
Projectile Motion

(*)

Trajectory of the projectile Motion:-

$$x = (u \cos \theta) t \quad \text{--- (1)}$$

$$y = (u \sin \theta) t - \frac{1}{2} g t^2 \quad \text{--- (2)}$$



$$t = \left(\frac{x}{u \cos \theta} \right) \text{ put in (2)}$$

$$y = (u \sin \theta) \left(\frac{x}{u \cos \theta} \right) - \frac{1}{2} g \left(\frac{x}{u \cos \theta} \right)^2$$

**

$$y = x \tan \theta - \left(\frac{g}{2u^2 \cos^2 \theta} \right) x^2$$

\downarrow
a

\downarrow
b

Equation of Trajectory

$$y = ax - bx^2$$

Roots, $y = 0$

$$x(a - bx) = 0$$

$$x = 0, \quad x = \left(\frac{a}{b} \right)$$

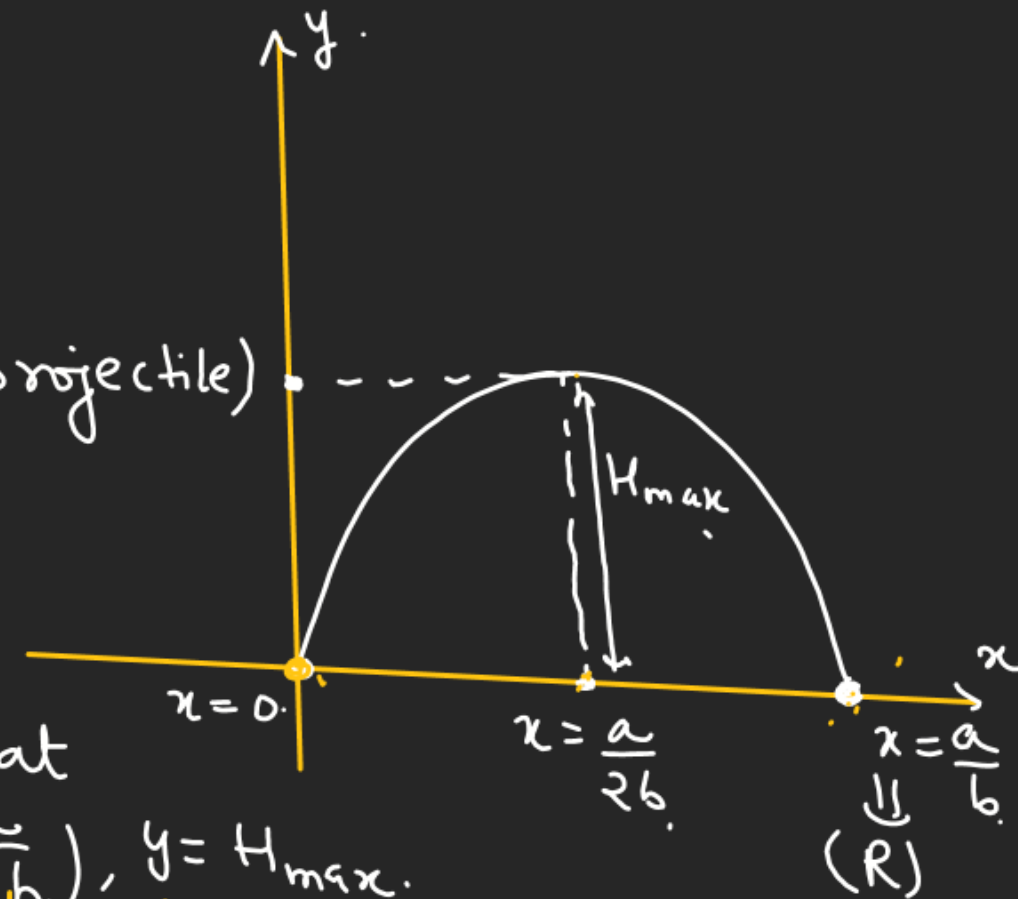
(Range of projectile)

Maximum height at

$$x = \left(\frac{a}{2b} \right), \quad y = H_{\max}$$

$$H_{\max} = a \left(\frac{a}{2b} \right) - b \left(\frac{a}{2b} \right)^2$$

$$= \frac{a^2}{2b} - \frac{a^2}{4b} = \left(\frac{a^2}{4b} \right) \quad \checkmark$$



Projectile Motion

(2)

$$y = (2x - 8x^2)$$

$$\Rightarrow H_{\max} = ?$$

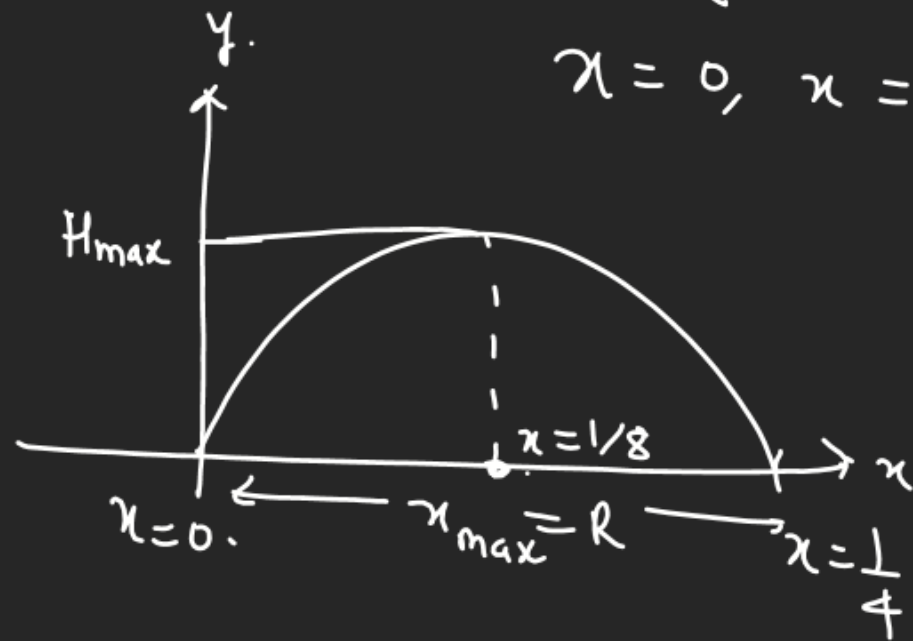
$$R = ?$$

Roots

$$y = 0$$

$$2x(1 - 4x) = 0$$

$$x = 0, x = \frac{1}{4}$$



$$R_{\text{ang}} = \left(\frac{1}{4}\right)$$

H_{\max} is value of y at $x = \frac{1}{8}$.

$$\begin{aligned} H_{\max} &= 2 \times \left(\frac{1}{8}\right) - 8 \times \left(\frac{1}{8}\right)^2 \\ &= \left(\frac{1}{4} - \frac{1}{8}\right) = \left(\frac{1}{8}\right) \checkmark \end{aligned}$$