

just after collision let velocity of ball be  $v_1$  & wedge be  $v_2$

L-M-C in x-direction

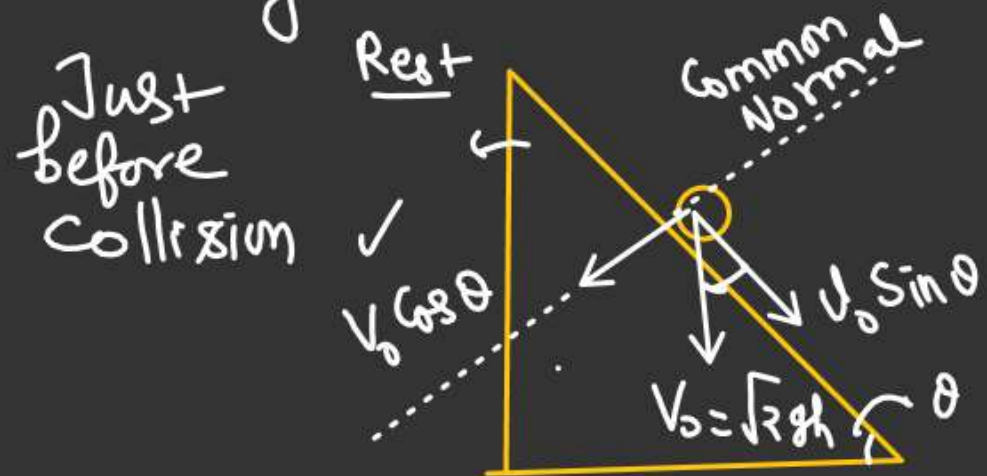
$$\Delta p = 0$$

$$0 = mv_1 - Mv_2 \quad (1)$$

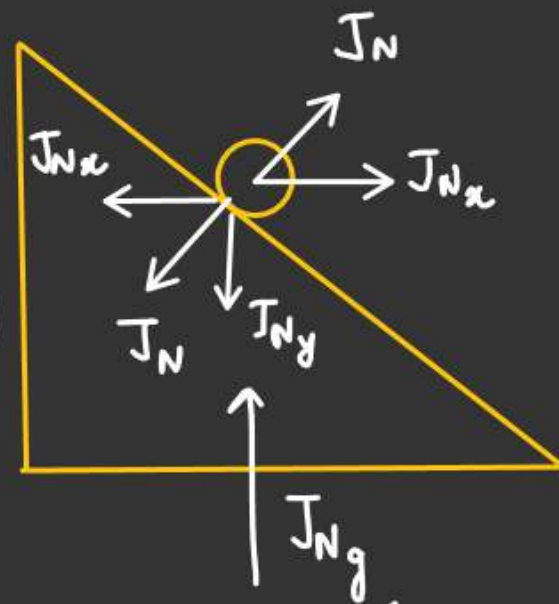
$$\Rightarrow v_1 = \frac{M}{m} v_2$$

Equation of  $e$

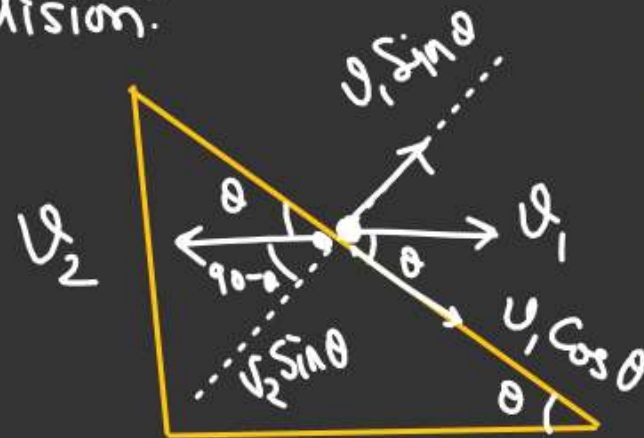
Along Common-Normal



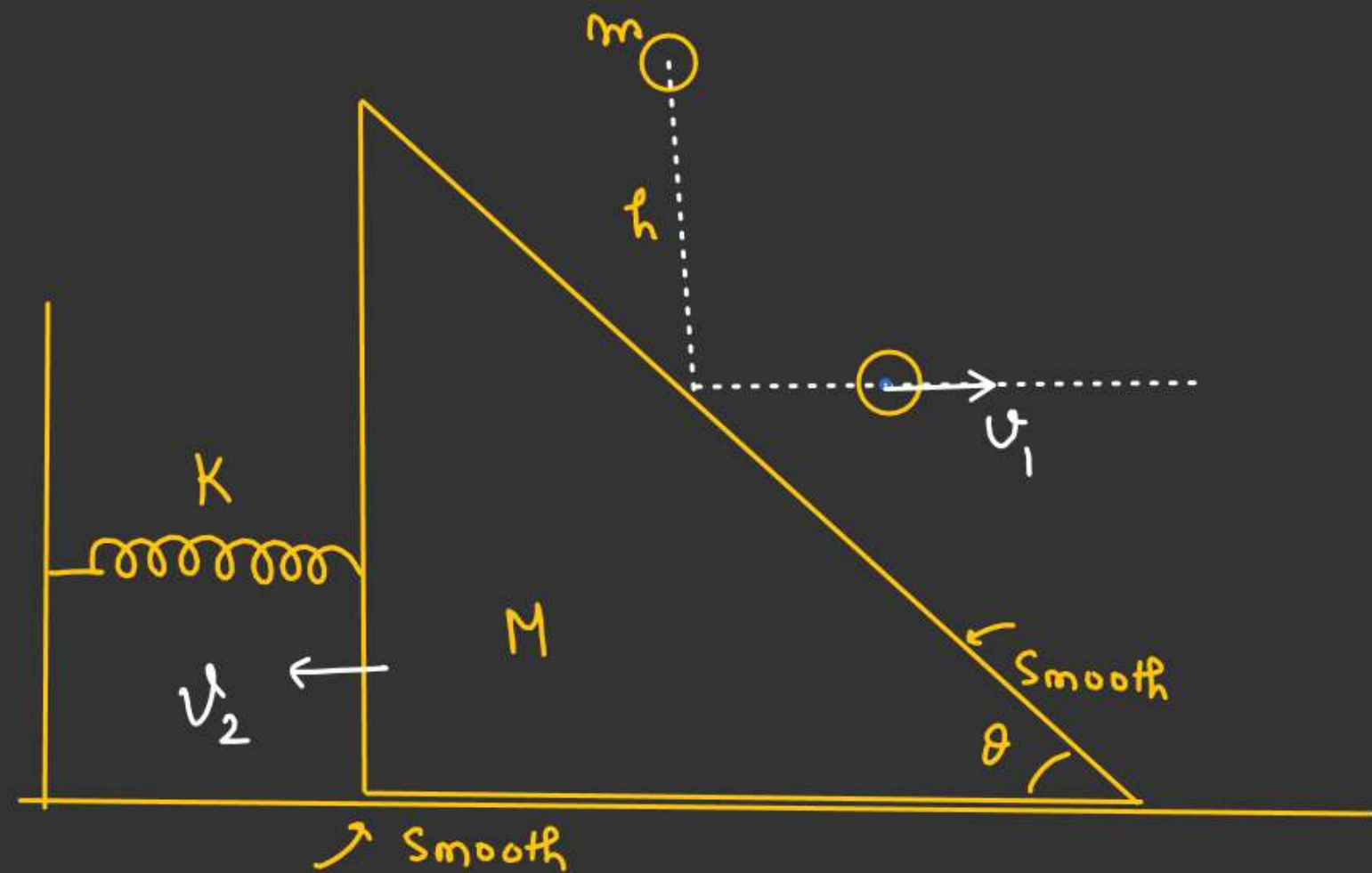
$$e = \frac{(v_1 + v_2) \sin \theta}{v_0 \cos \theta}$$



Just after collision



$$e v_0 \cos \theta = (v_1 + v_2) \sin \theta \quad (2)$$



After collision ball become horizontal.  
Find maximum compression in the spring

$e$  = coefficient of Restitution  
b/w ball and wedge.

$$v_1 = \frac{m}{M} v_2 \quad - (1)$$

$$e v_0 \cos \theta = (v_1 + v_2) \sin \theta \quad - (2)$$

$$e v_0 = \left( \frac{m}{M} + 1 \right) v_2 \tan \theta$$

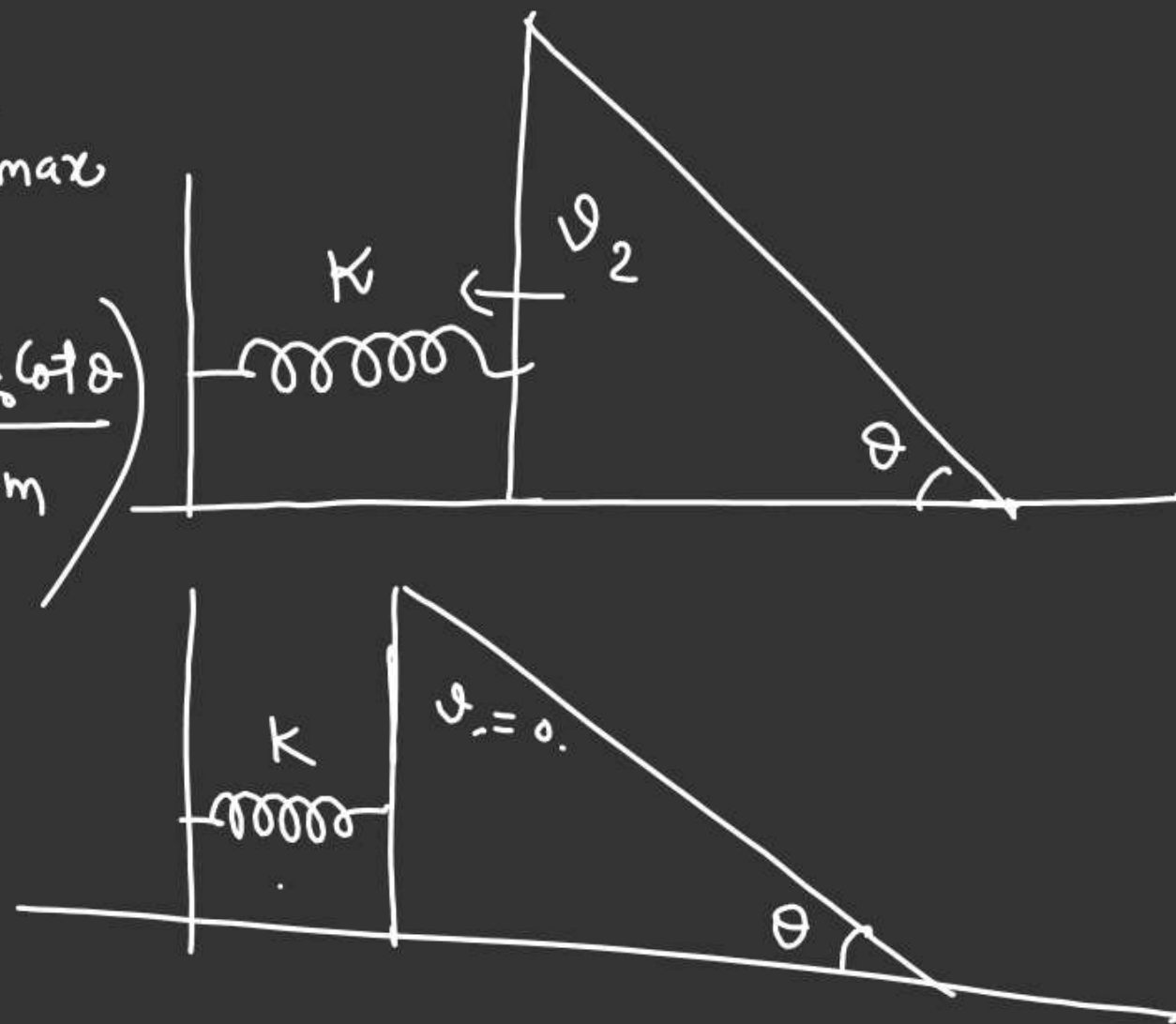
$$v_2 = \frac{m e v_0 \cot \theta}{(M + m)}$$

Energy Conservation.

$$\cancel{\frac{1}{2} M v_2^2} = \cancel{\frac{1}{2} K x_{\max}^2}$$

$$\sqrt{\frac{M}{K}} \cdot v_2 = x_{\max}$$

$$x_{\max} = \sqrt{\frac{M}{K}} \left( \frac{m e v_0 \cot \theta}{M + m} \right)$$

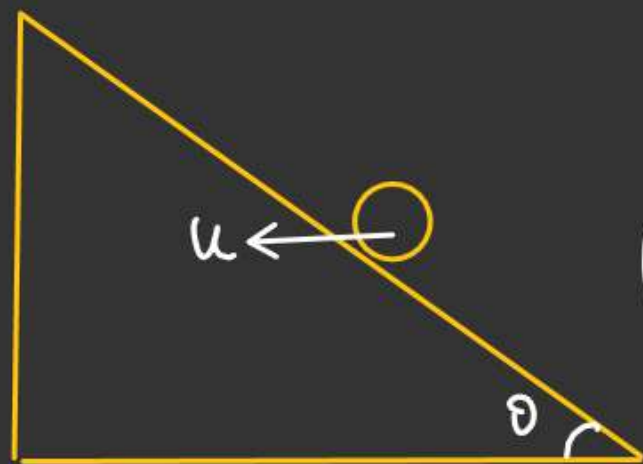




★★: Ball after collision with the wedge ascent on the inclined plane.

All contact surfaces are smooth.

Find velocity of wedge just after collision



$$(\vec{v}_{ball/\epsilon})_x = (\vec{v}_{ball/wedge})_x + \vec{v}_{wedge/\epsilon}$$

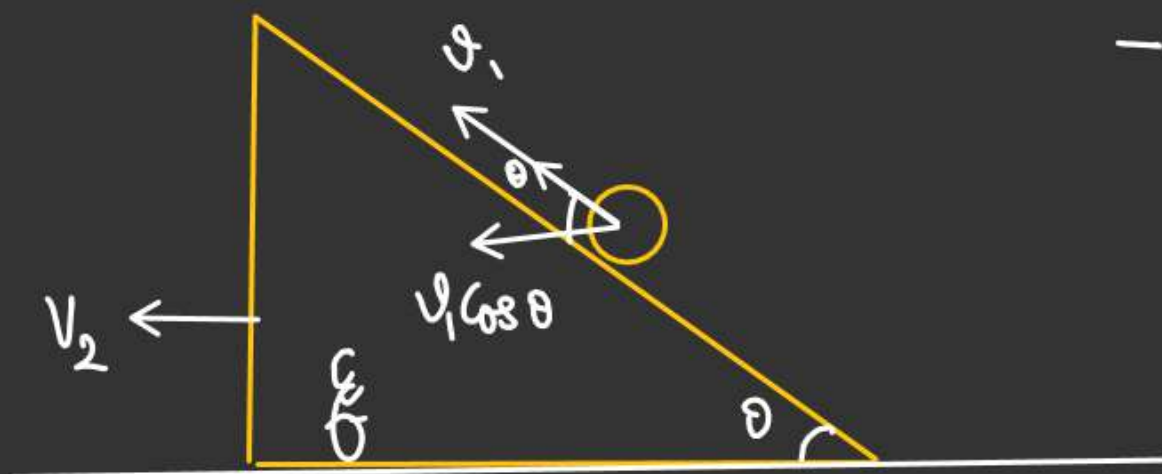
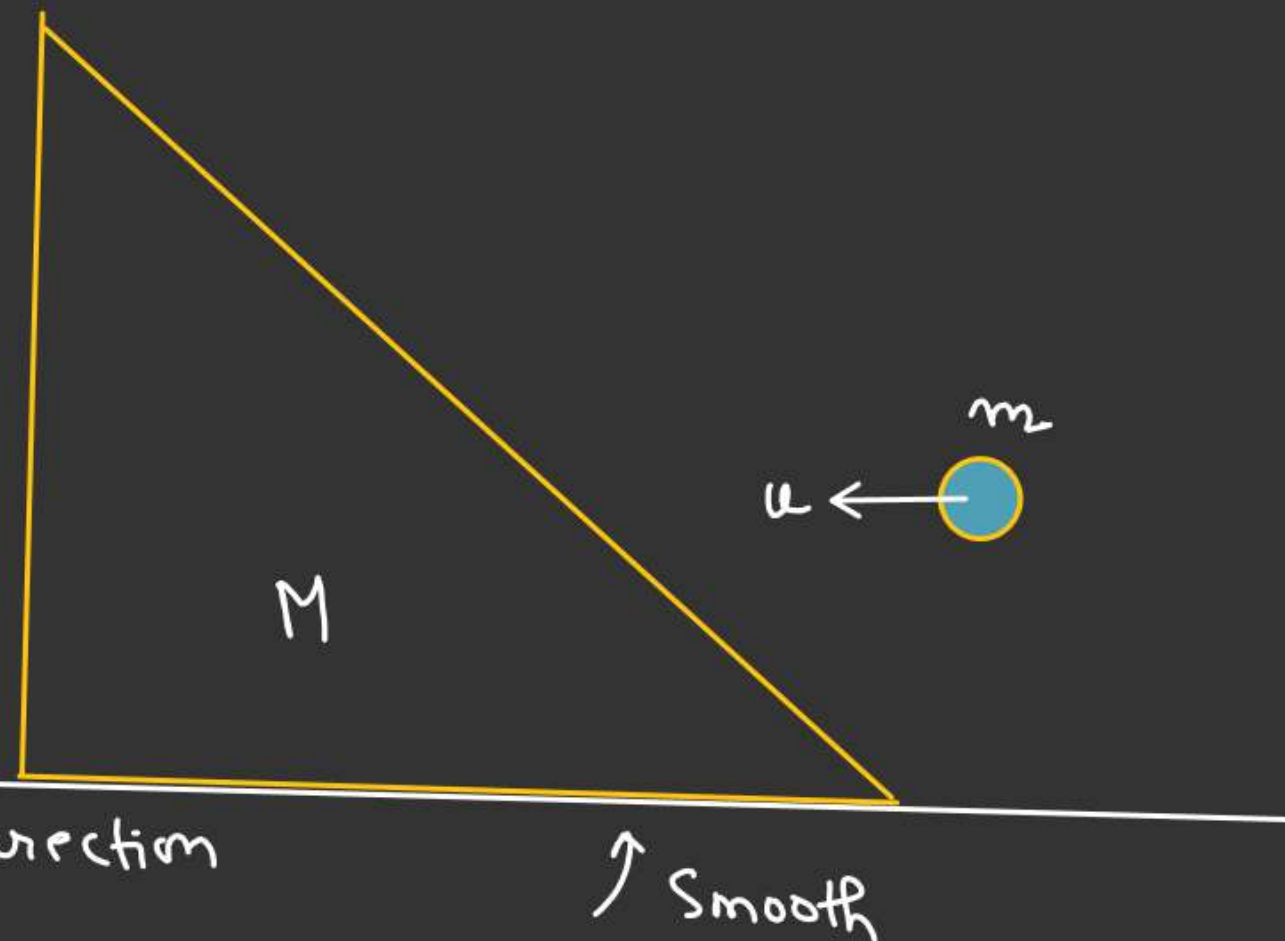
$$(\vec{v}_{ball/\epsilon})_x = -(\underbrace{v_1 \cos \theta + v_2}) \hat{i}$$

L.M.C Conservation in x-direction

$$-mu = -Mv_2 - m(v_2 + v_1 \cos \theta)$$

$$mu = (M+m)v_2 + (m \cos \theta)v_1 \quad \text{--- (1)}$$

$$e = 0$$



$$Mu = (M+m)U_2 + (m\cos\theta)v_1 \quad \text{--- (1)}$$

$e = 0$  (Along common-tangent just after collision)

$$(\vec{v}_{\text{ball}/\varepsilon}) = \vec{v}_{\text{ball/wedge}} + \vec{v}_{\text{wedge}/\varepsilon}$$

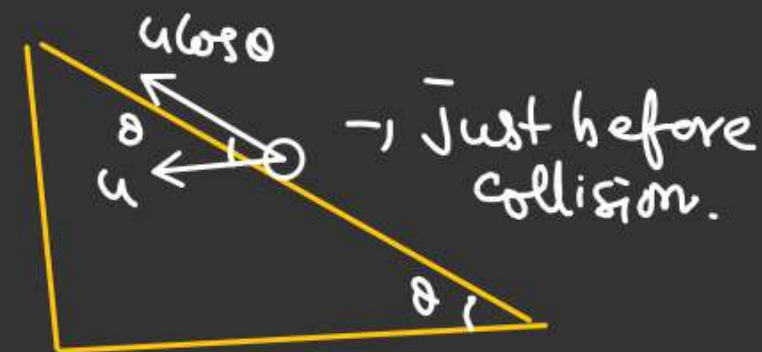
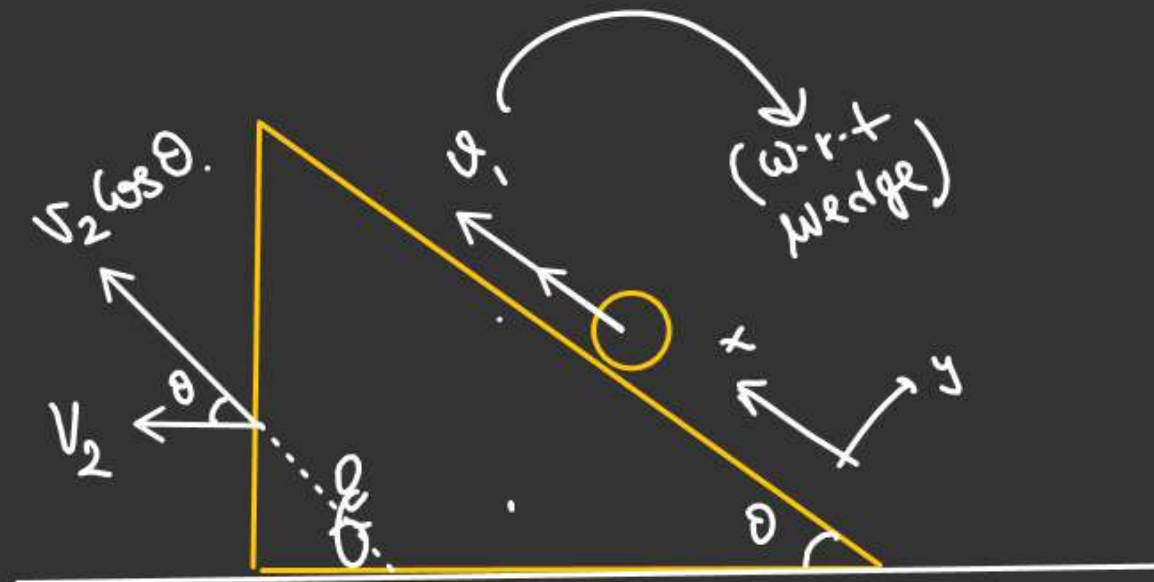
$$(\vec{v}_{\text{ball}/\varepsilon}) = (v_1 + v_2 \cos\theta) \hat{i}$$

Along  
Common  
tangent

[Velocity along common tangent of the ball remain same just before & just after collision as No impulse along common-Normal]

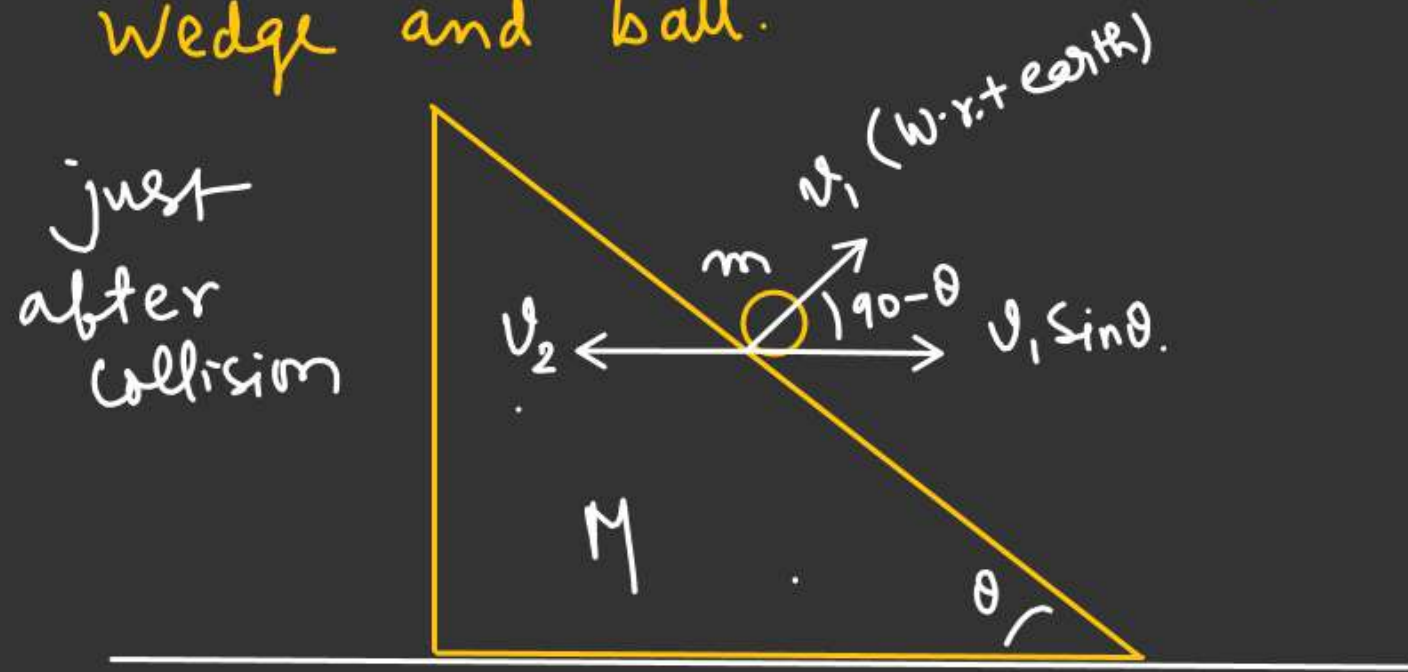
$$u \cos\theta = v_1 + v_2 \cos\theta \quad \text{--- (2)}$$

$$v_2 = \frac{Mu \sin^2\theta}{(M+m \sin^2\theta)} \quad \text{Ans} \quad \text{From (1) \& (2)}$$





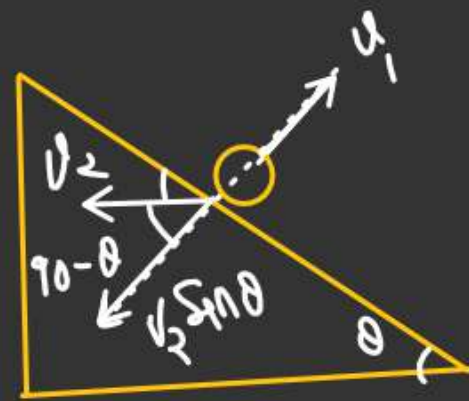
velocity of ball & wedge just after collision.  $e$  be the coeff<sup>n</sup> of restitution b/w wedge and ball.



L.M.C in  $x$ -direction

$$-mu \sin \theta = mv_1 \sin \theta - Mv_2 \quad (1)$$

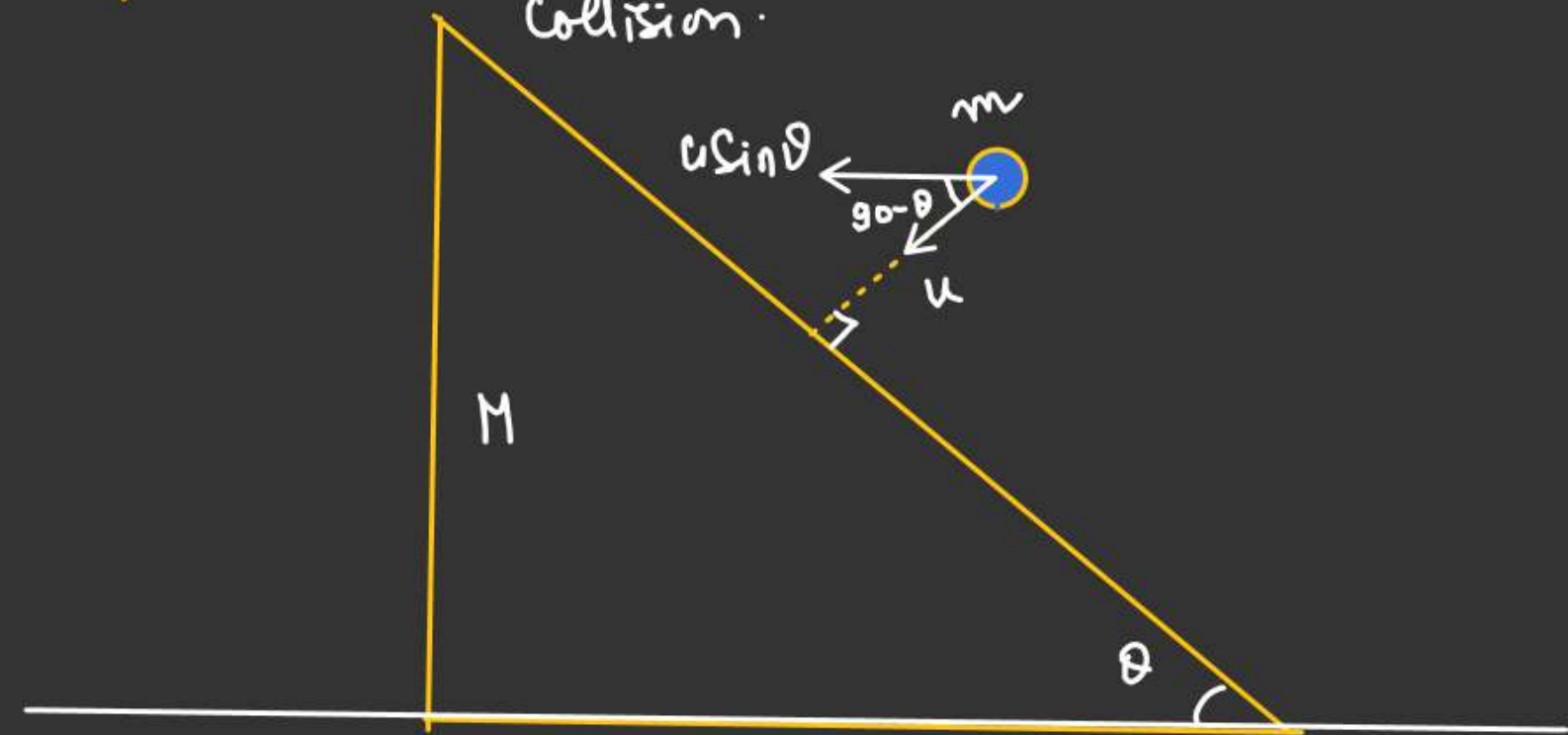
Equation of  $e$



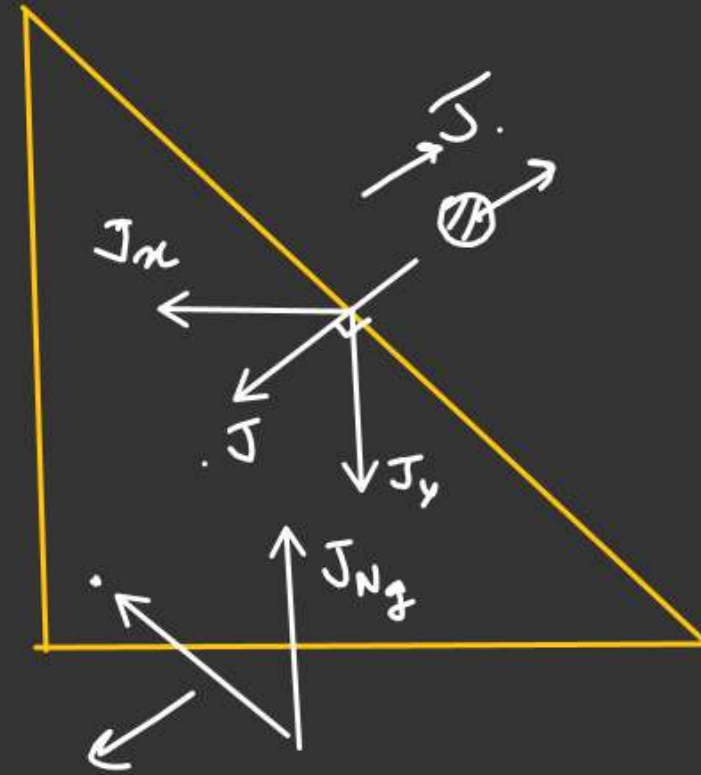
$$e = \frac{v_1 + v_2 \sin \theta}{u}$$

$$eu = v_1 + v_2 \sin \theta \quad (2)$$

Just before collision.



$$\left( \frac{mu \sin \theta (1+e)}{M + m \sin^2 \theta} = v_2 \right) \text{ Ans}$$



Component of  $J_{Ng}$  along common tangent so, there is an external impulse along common tangent  
so, velocity of ball along tangent not be same just before & just after

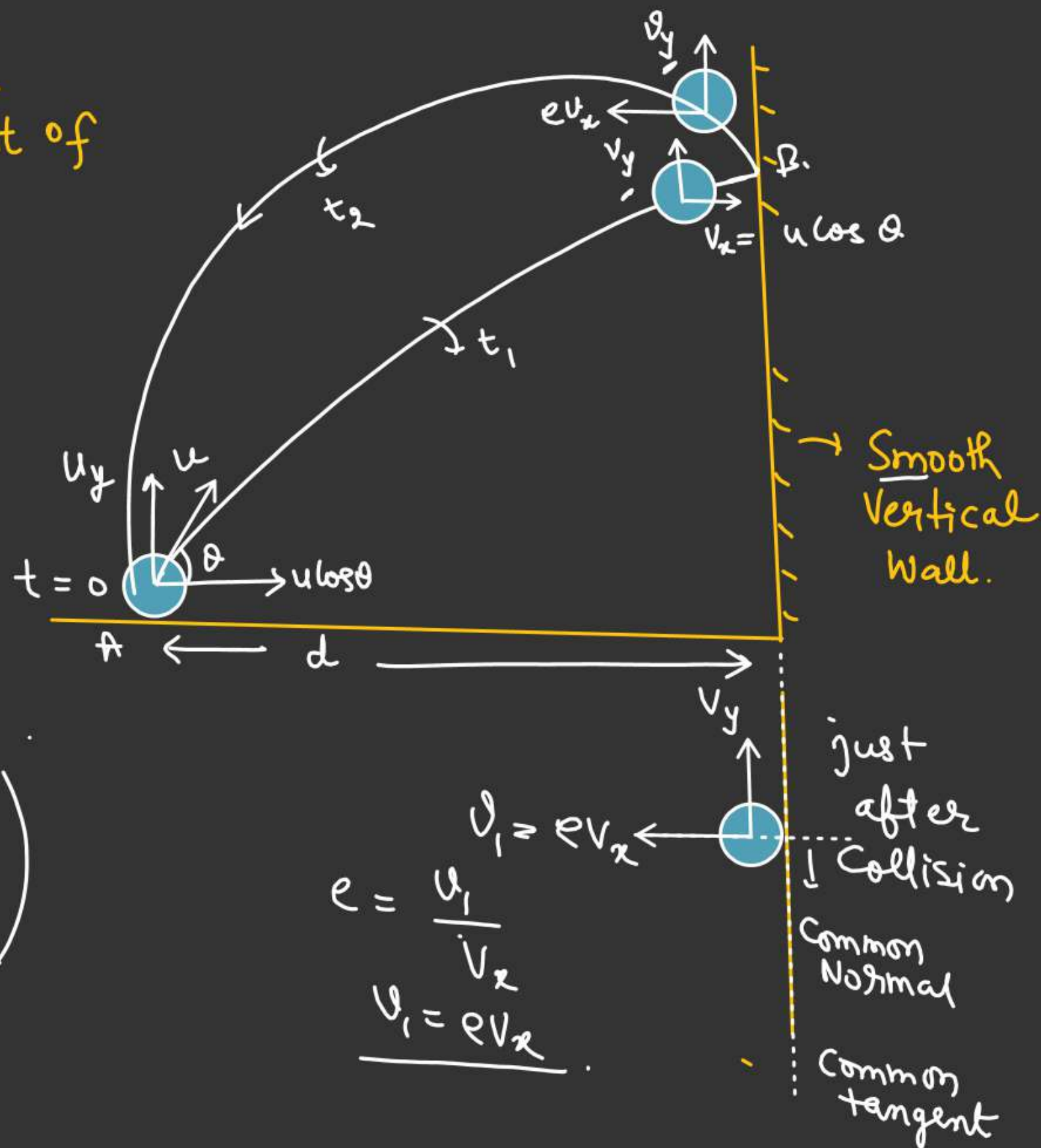
Fin  $u = ??$  so that ball again reaches to the point of projection.



$$T = t_1 + t_2 = \left( \frac{2u \sin \theta}{g} \right)$$

$$\left( \frac{d}{u \cos \theta} + \frac{d}{e u \cos \theta} = \frac{2u \sin \theta}{g} \right)$$

$$u = ??$$





# Find  $e = ?$

$e$  = Coefficient of restitution b/w  
Wall & ball as well as ball & ground  
ball collide with the Wall at it's heighest-point.

$$R = \frac{2u_x u_y}{g}$$

$$\frac{R}{2} = R_1 + R_2$$

$$\frac{2u_x u_y}{2g} = (eu_x) t_{BC} + \frac{2(eu_x)(eu_y)}{g}$$

$$\frac{u_x u_y}{g} = (eu_x) \left( \frac{u_y}{g} \right) + 2e^2 \left( \frac{u_x u_y}{g} \right)$$

$$1 = e + 2e^2$$

$$2e^2 + e - 1 = 0$$

$$2e^2 + 2e - e - 1 = 0$$

$$2e(e+1) - 1(e+1) = 0$$

$$e = \frac{1}{2}, e = -1$$

