

## Projectile motion

Syllabus for jee Advance Test:-

- Vector
- Kinematic
  - ↳ Distance, Displacement .
  - Avg velocity, Inst velocity .
  - Avg acceleration, Inst Acceleration
  - Kinematics equations .
  - graph .
  - Motion under gravity .

## Projectile motion



- \* If particle is projected obliquely (at a certain angle ' $\theta$ ') then the path or trajectory of the projectile motion is parabolic.

(\*) Assumption.

- 'g' → Constant
- No resistive force.

# Projectile motion

2-dimensional Motion

$\theta \rightarrow$  Angle of projection.

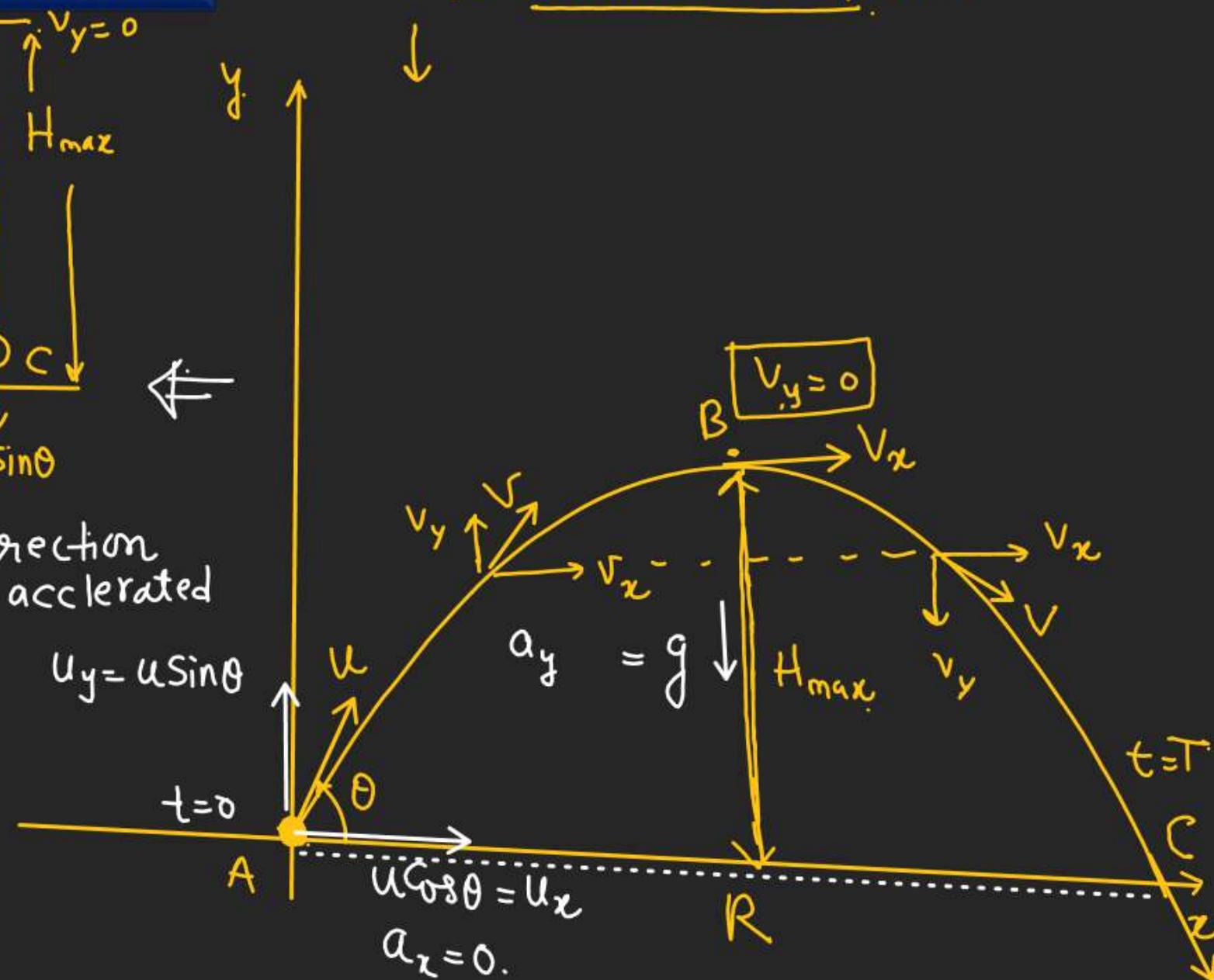
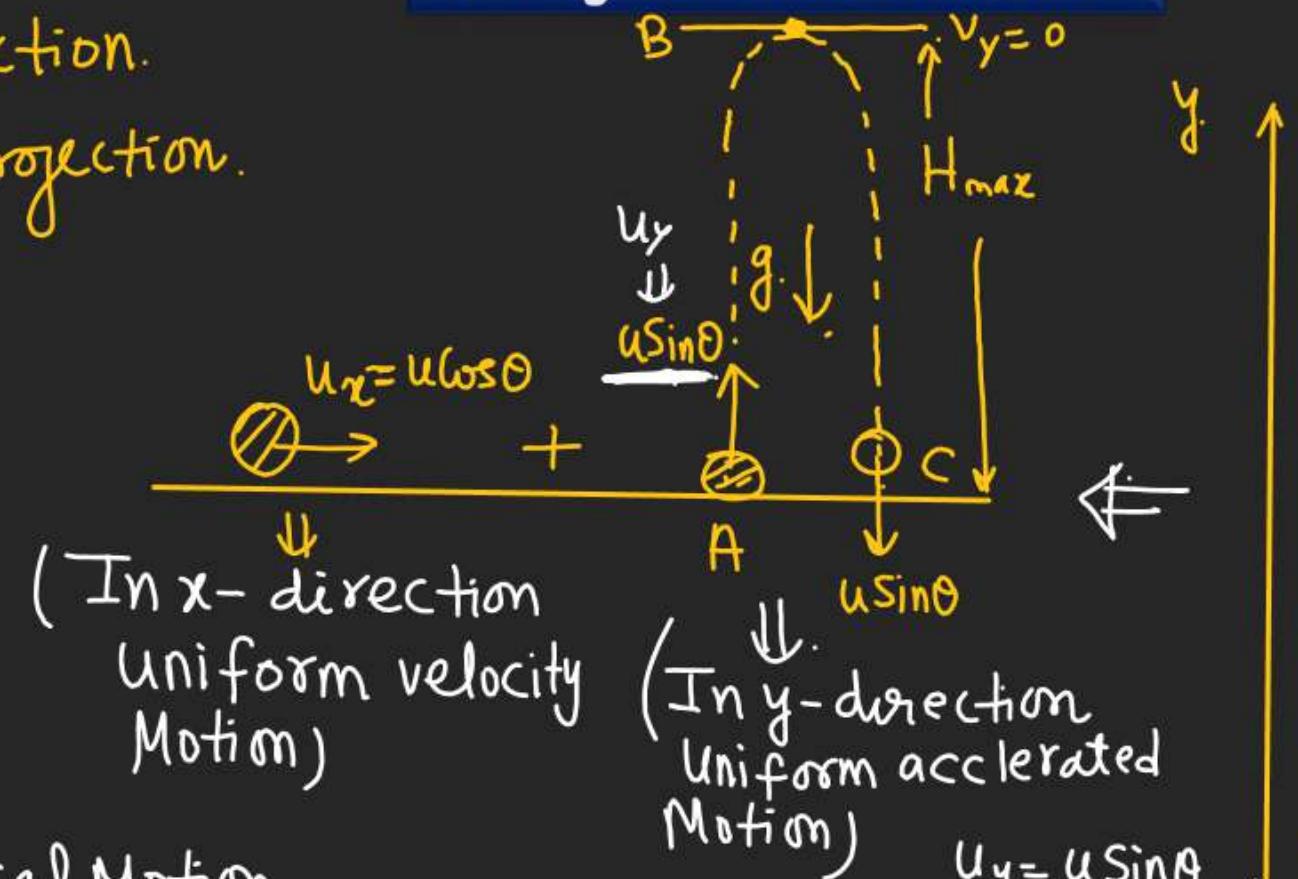
$u \rightarrow$  Speed of projection.

## Time of flight

( $\hookrightarrow$  Time taken by projectile for the whole journey)

$\Rightarrow$  Depends on vertical motion.

$$\boxed{T = \frac{2u_y}{g}} \Rightarrow \boxed{T = \frac{2u \sin \theta}{g}}$$



# Projectile motion

Maximum height :-

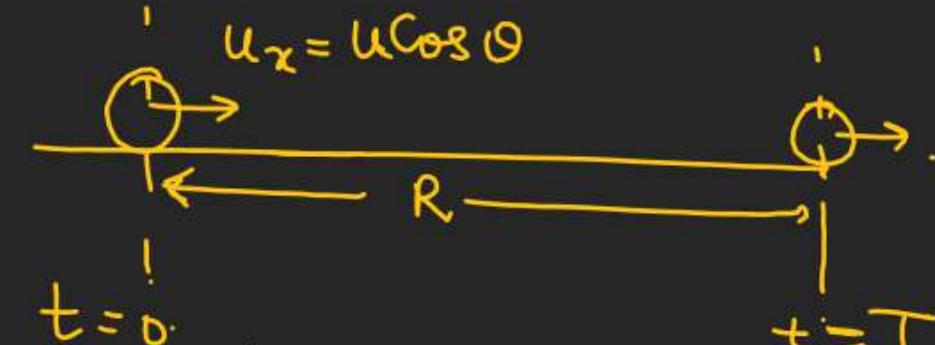
↳ [Depends. on vertical motion].

↳ [For maximum height  $V_y = 0$ ]

$$\Rightarrow H_{\max} = \frac{U_y^2}{2g}$$

$\Rightarrow H_{\max} = \frac{U^2 \sin^2 \theta}{2g}$  \*\*

Range :- Total horizontal distance covered by the particle in  $x$ -direction



$$U_x = U \cos \theta$$

$$t=0$$

$$R = U_x \times T$$

$$R = \frac{U \cos \theta \times (2U \sin \theta)}{g}$$

\*\*  $R = U_x \times \frac{2U_y}{g}$

$$R = \frac{2U^2 \sin \theta \cos \theta}{g}$$

$$R = \frac{2U_x U_y}{g}$$

\*\*  $R = \frac{U^2 (2 \sin \theta \cos \theta)}{g}$

$$R = \frac{U^2 \sin 2\theta}{g}$$

# Projectile motion

(x)

Motion in x-direction

$$x = u_x t$$

$$x = (u \cos \theta) t$$

Motion in y-direction

$$v_y = u_y - g t$$

$$\boxed{v_y = u \sin \theta - g t} \quad \checkmark \quad \textcircled{1}$$

$$y = u_y t - \frac{1}{2} g t^2$$

$$\boxed{y = (u \sin \theta) t - \frac{1}{2} g t^2} \quad \checkmark \quad \textcircled{2}$$

$$v_y^2 = u_y^2 - 2gy.$$

$$\boxed{v_y^2 = u^2 \sin^2 \theta - 2gy.} \quad \checkmark \quad \textcircled{3}$$

Time of Flight

$$At \quad t = T, \quad y = 0$$

put  $y = R$  in  $\textcircled{2}$ , equation

$$(u \sin \theta) t - \frac{1}{2} g t^2 = 0$$

$$t [u \sin \theta - \frac{1}{2} g t] = 0$$

$$t = 0, \quad t = \frac{2u \sin \theta}{g}$$

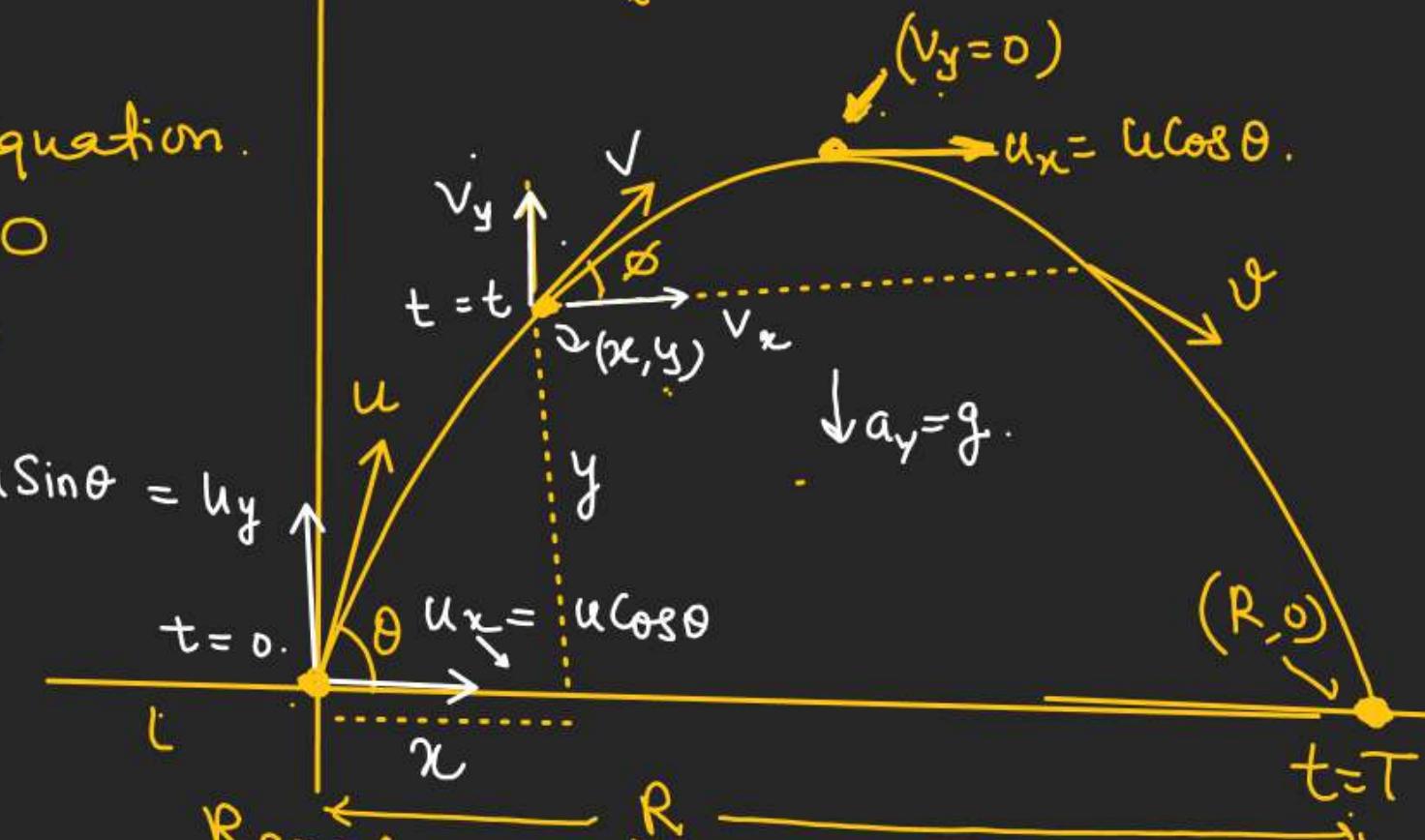
Maximum heightFrom  $\textcircled{3}$ :

$$y = H, \quad v_y = 0$$

$$0 = u^2 \sin^2 \theta - 2gH.$$

$$H = \frac{u^2 \sin^2 \theta}{2g}$$

$$\tan \phi = \left( \frac{v_y}{v_x} \right)$$

Range

$$x = u \cos \theta \times t$$

$$R = u \cos \theta \times T$$

$$\boxed{R = \frac{u^2 \sin 2\theta}{g}} \quad \ast \ast$$

## Vector form in projectile Motion

$$\vec{g} = -(\underline{\underline{g}})\hat{j}$$

$$\vec{v} = \vec{u} + \vec{a}t$$

$$\boxed{\vec{s} = \vec{u}t + \frac{1}{2}\vec{a}t^2}$$

$$\vec{v} \cdot \vec{v} = \vec{u} \cdot \vec{u} + 2\vec{a} \cdot \vec{s}$$

$$\vec{AB} = (\vec{u}T)$$

$$\vec{BC} = \frac{1}{2}\vec{g}T^2$$

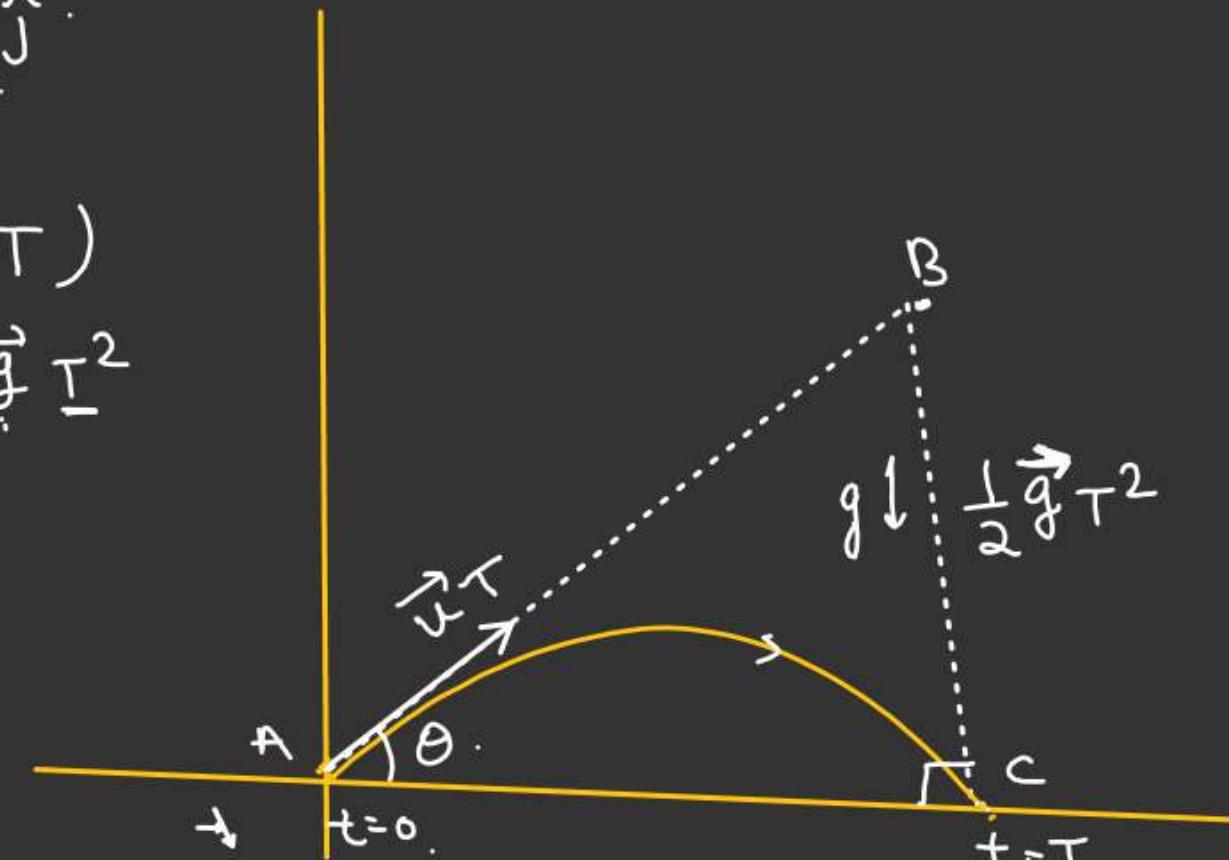
In  $\triangle ABC$

$$\sin \theta = \frac{BC}{AB}$$

$$\sin \theta = \frac{\frac{1}{2}gT^2}{uT}$$

\*

$$\boxed{T = \frac{2u \sin \theta}{g}}$$



# Projectile motion



## Maximum height

$$\vec{AB} = \vec{u} \left( \frac{\tau}{2} \right)$$

$$\vec{BC} = \frac{1}{2} \vec{g} \tau^2$$

$$AB \sin \theta = BC + CD \quad (AB \sin \theta)$$

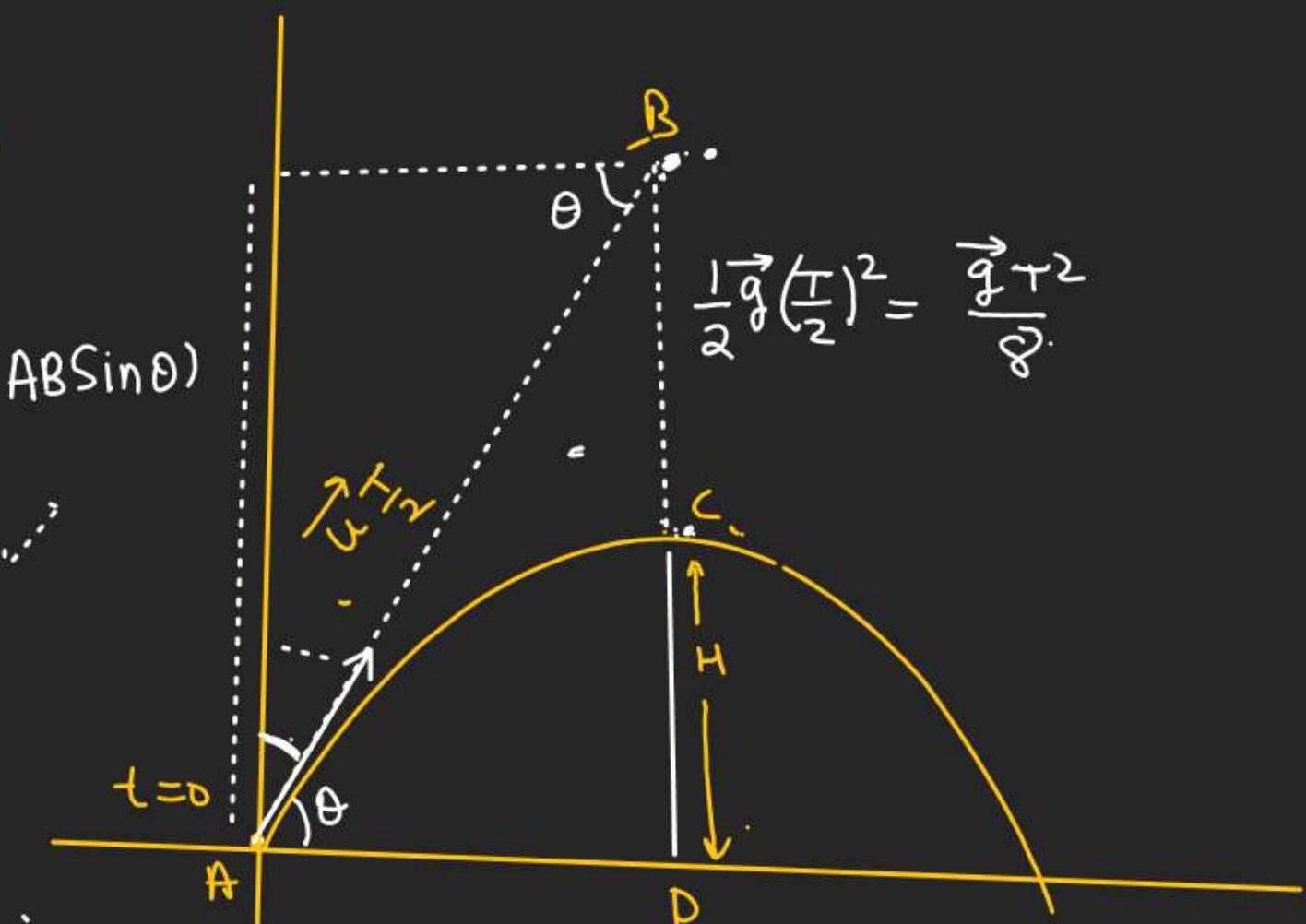
$\Downarrow$

$$\frac{u \tau \sin \theta}{2} = \frac{g \tau^2}{8} + H$$

$$H = \frac{u \tau \sin \theta}{2} - \frac{g \tau^2}{8}$$

$$H = \frac{u \sin \theta}{2} \times \left( \frac{2u \sin \theta}{g} \right) - \frac{g}{8} \left( \frac{2u \sin \theta}{g} \right)^2$$

$$H = \left( \frac{u^2 \sin^2 \theta}{g} - \frac{u^2 \sin^2 \theta}{2g} \right) \Rightarrow \boxed{H = \frac{u^2 \sin^2 \theta}{2g}}$$



$$H = \frac{u^2 \sin^2 \theta}{2g}$$