

$$3) |\vec{AB}| = |\vec{b} - \vec{a}|$$

Vector → Saturday 5:45 PM.

$$= |(b_1 - a_1)\hat{i} + (b_2 - a_2)\hat{j} + (b_3 - a_3)\hat{k}|$$

$$|\vec{AB}| = \sqrt{(b_1 - a_1)^2 + (b_2 - a_2)^2 + (b_3 - a_3)^2}$$

$$(4) \vec{a} = 2\hat{i} - 3\hat{j} + 4\hat{k}$$

here \vec{a} is linear combination
of $\hat{i}, \hat{j}, \hat{k}$

$$(5) \vec{a} \parallel \vec{b} \Rightarrow \boxed{\vec{a} = \lambda \vec{b}}$$

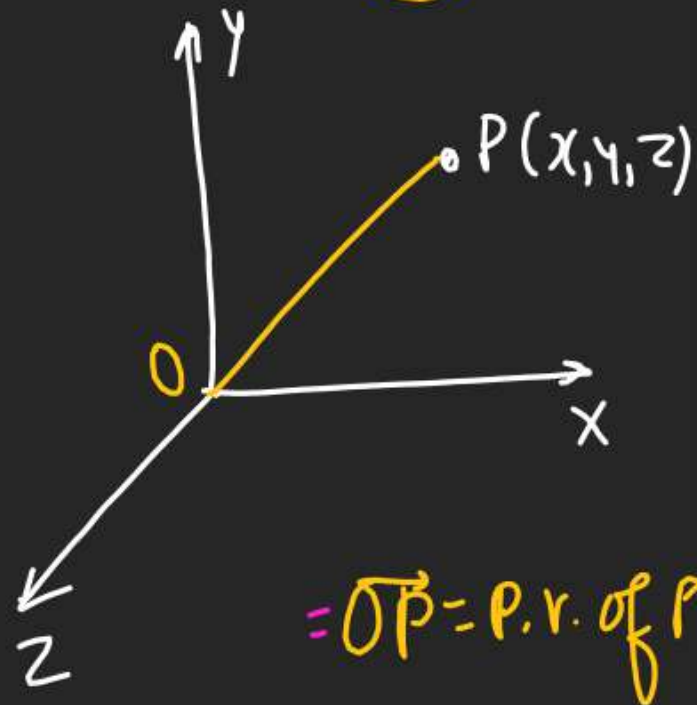
$$a_1\hat{i} + a_2\hat{j} + a_3\hat{k} = \lambda(b_1\hat{i} + b_2\hat{j} + b_3\hat{k})$$

$$a_1 = \lambda b_1 \quad \& \quad a_2 = \lambda b_2 \quad \& \quad a_3 = \lambda b_3$$

$$\lambda = \frac{a_1}{b_1} \quad \bigg| \quad \lambda = \frac{a_2}{b_2} \quad \bigg| \quad \lambda = \frac{a_3}{b_3}$$

$$\frac{a_1}{b_1} = \frac{a_2}{b_2} = \frac{a_3}{b_3}$$

$$\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$$

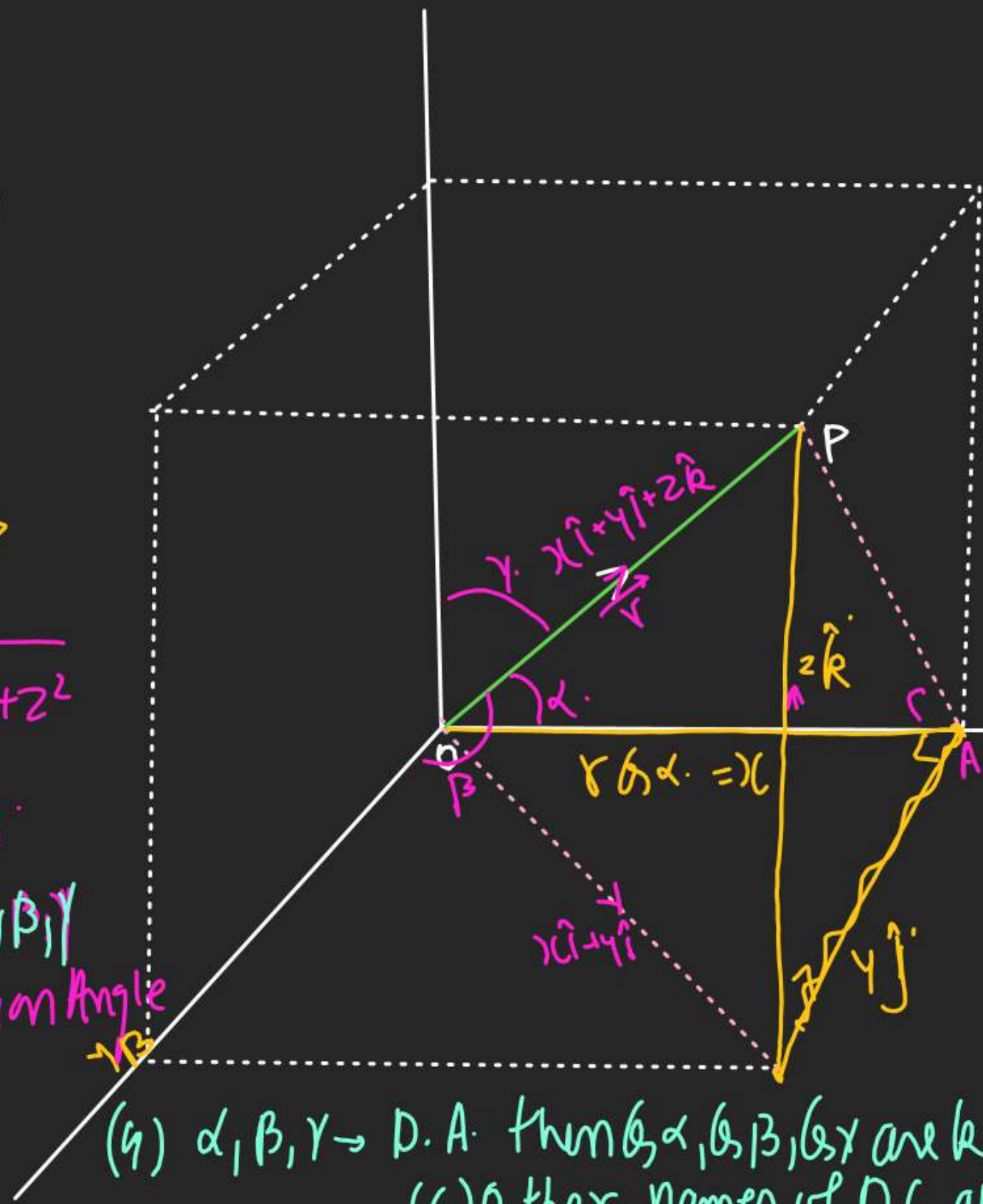


$= OP = \text{P.v. of } P$

$$1) |\vec{r}| = |OP| = \sqrt{x^2 + y^2 + z^2}$$

2) Angle made by \vec{r} from x, y, z Axes are α, β, γ known as Direction Angle

(3) here $x = |\vec{r}| \cos \alpha$
 $y = |\vec{r}| \cos \beta$
 $z = |\vec{r}| \cos \gamma$



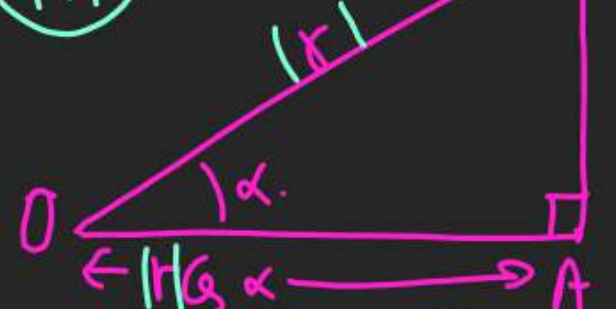
(4) $\alpha, \beta, \gamma \rightarrow \text{D.A.}$ then $\cos \alpha, \cos \beta, \cos \gamma$ are known as Direction cosines
 (6) Other names of D.C. are $l, m, n \Rightarrow l = \cos \alpha, m = \cos \beta, n = \cos \gamma$ here x, y, z are D.A.

$$(5) \vec{r} = [x]\hat{i} + [y]\hat{j} + [z]\hat{k}$$

$$\vec{r} = |\vec{r}| \cos \alpha \hat{i} + |\vec{r}| \cos \beta \hat{j} + |\vec{r}| \cos \gamma \hat{k}$$

$$\vec{r} = |\vec{r}| (\cos \alpha \hat{i} + \cos \beta \hat{j} + \cos \gamma \hat{k})$$

$$\hat{r} = \left(\frac{\vec{r}}{|\vec{r}|} \right) = \cos \alpha \hat{i} + \cos \beta \hat{j} + \cos \gamma \hat{k}$$



$$(7) \hat{r} = l\hat{i} + m\hat{j} + n\hat{k}$$

Similarly $|\hat{r}| = \sqrt{l^2 + m^2 + n^2}$

$$1 = \sqrt{l^2 + m^2 + n^2}$$

$$\Rightarrow l^2 + m^2 + n^2 = 1$$



$$(8) \vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$$

$$\alpha, \beta, \gamma = D.A.$$

$$\hat{r} = l\hat{i} + m\hat{j} + n\hat{k} \rightarrow l, m, n = D.C.$$

$$\vec{r} = x\hat{i} + y\hat{j} + z\hat{k} \rightarrow x, y, z = D.R.(a, b, c)$$

$$Q \vec{r} = 3\hat{i} - 4\hat{j} + 5\hat{k}$$

$$1) \text{Dir. Ratios} = 3, -4, 5 = (a, b, c)$$

$$2) \text{Dir. Cosine } \hat{r} \text{ make } \hat{r}$$

$$\hat{r} = \frac{3\hat{i} - 4\hat{j} + 5\hat{k}}{\sqrt{3^2 + 4^2 + 5^2}} = \frac{3}{5\sqrt{2}}\hat{i} - \frac{4}{5\sqrt{2}}\hat{j} + \frac{5}{5\sqrt{2}}\hat{k}$$

$$\therefore l, m, n = \frac{3}{5\sqrt{2}}, -\frac{4}{5\sqrt{2}}, \frac{5}{5\sqrt{2}}$$

$$Q \text{ find angle made by } \vec{r} = \hat{i} - \hat{j} + \hat{k}$$

from Z Axis

$$\vec{r} = \hat{i} - \hat{j} + \hat{k} \quad |r| = \sqrt{1^2 + (-1)^2 + 1^2} = \sqrt{3}$$

$$\hat{r} = \frac{1}{\sqrt{3}}\hat{i} - \frac{1}{\sqrt{3}}\hat{j} + \frac{1}{\sqrt{3}}\hat{k}$$

$$\cos \alpha = l = \frac{1}{\sqrt{3}}, \quad m = -\frac{1}{\sqrt{3}}, \quad n = \frac{1}{\sqrt{3}}$$

$$\cos \beta = -\frac{1}{\sqrt{3}} \quad n = \boxed{\cos \gamma = \frac{1}{\sqrt{3}}}$$

$$\text{angle made on } \underline{Z \text{ Axis}} = \gamma = \cos^{-1} \frac{1}{\sqrt{3}}$$

① Find Sum of Projection.

made by $\vec{r} = \hat{i} + \hat{j} + \hat{k}$ on Axes?

$$\text{Sum of Proj} = |\vec{r}| \cos \alpha + |\vec{r}| \cos \beta + |\vec{r}| \cos \gamma$$

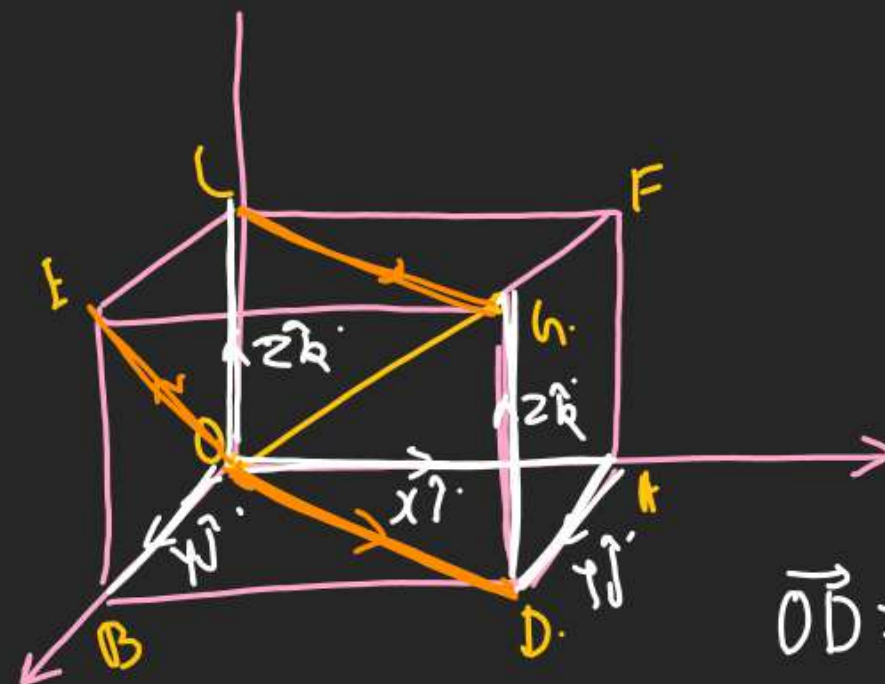
$$= |\vec{r}| (\cos \alpha + \cos \beta + \cos \gamma)$$

$$\hat{r} = \frac{\hat{i}}{\sqrt{3}} + \frac{\hat{j}}{\sqrt{3}} + \frac{\hat{k}}{\sqrt{3}} \quad |\vec{r}| = \sqrt{3}$$

$$\text{Sum} = \sqrt{3} \left(\frac{1}{\sqrt{3}} + \frac{1}{\sqrt{3}} + \frac{1}{\sqrt{3}} \right)$$

$$= \sqrt{3} \times \frac{3}{\sqrt{3}} = 3$$

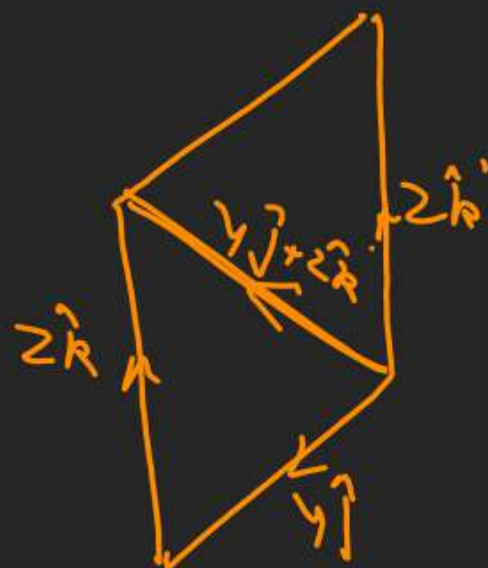
Q



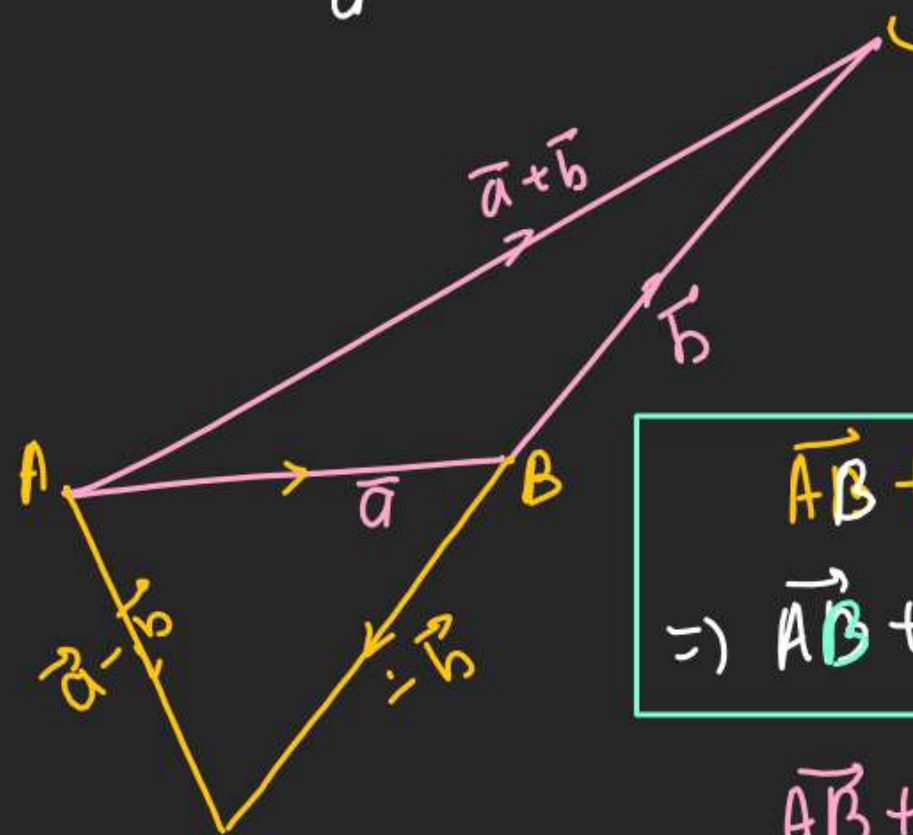
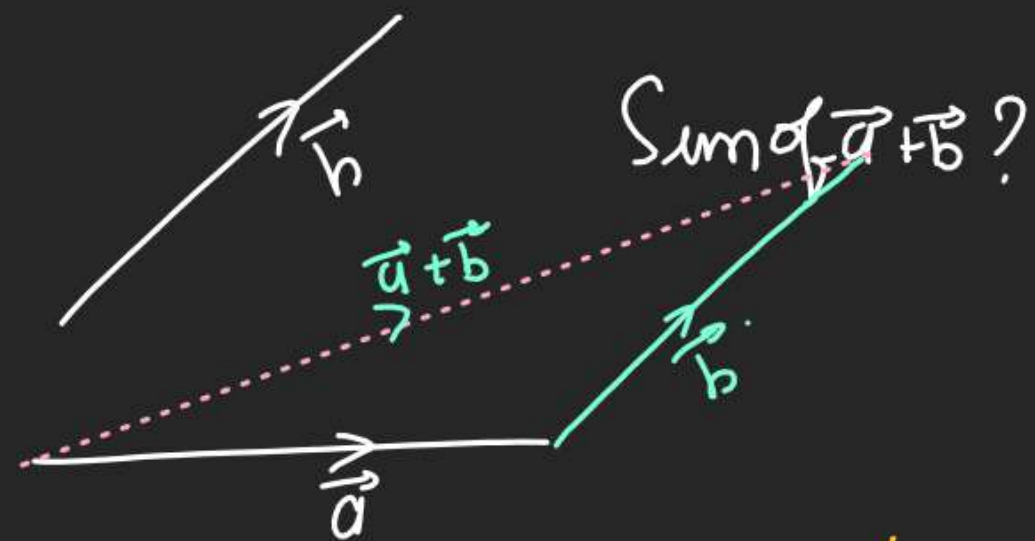
$$\vec{OB} = x \hat{i} + y \hat{j}$$

$$\vec{OE} = y \hat{j} + z \hat{k}$$

$$\vec{OC} = \vec{OB} = x \hat{i} + y \hat{j}$$



Q How triangle law works?

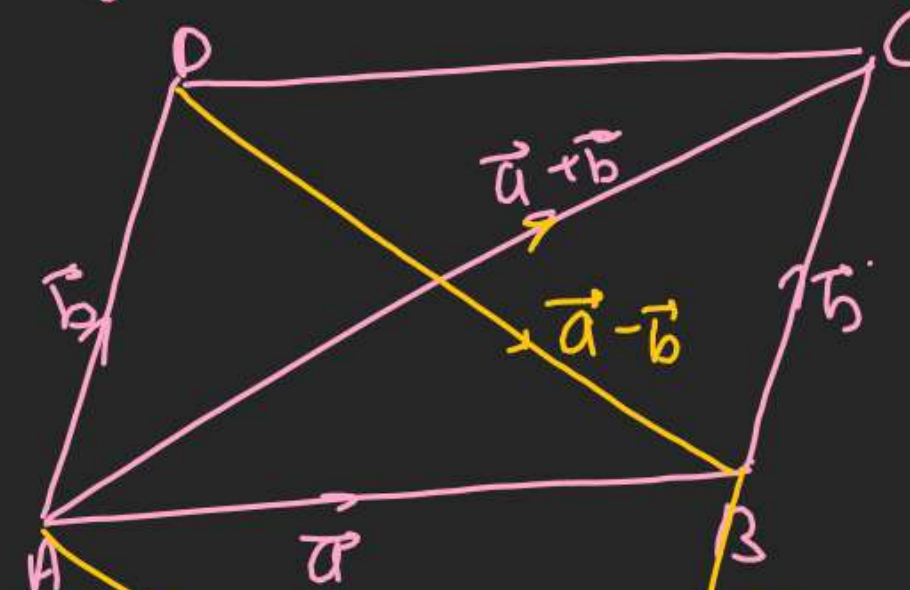


$$\vec{AB} + \vec{BC} = \vec{AC}$$

$$\Rightarrow \vec{AB} + \vec{BC} + \vec{CA} = 0$$

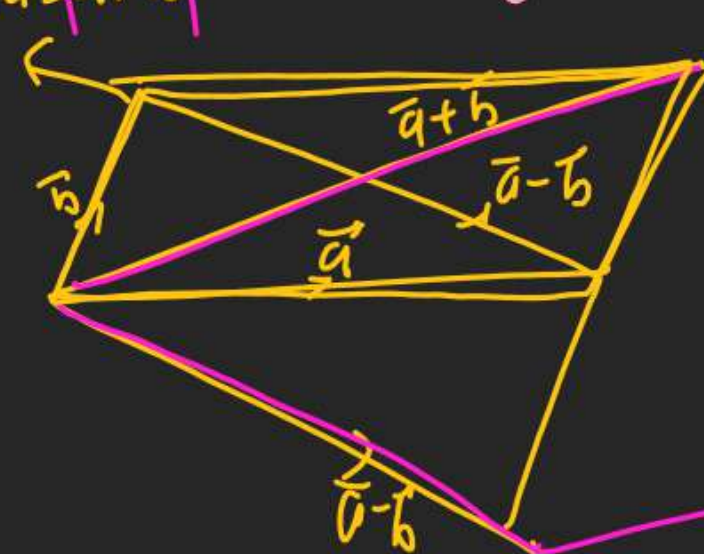
$$\vec{AB} + \vec{BC} + (\vec{CD} + \vec{DE} + \vec{EA}) = 0$$

★ Parallelogram law of addition.



If adjacent side of Δ are \vec{a} & \vec{b}
then diagonal of Δ is $\vec{a} + \vec{b}$

Area = $|\vec{a} \times \vec{b}|$



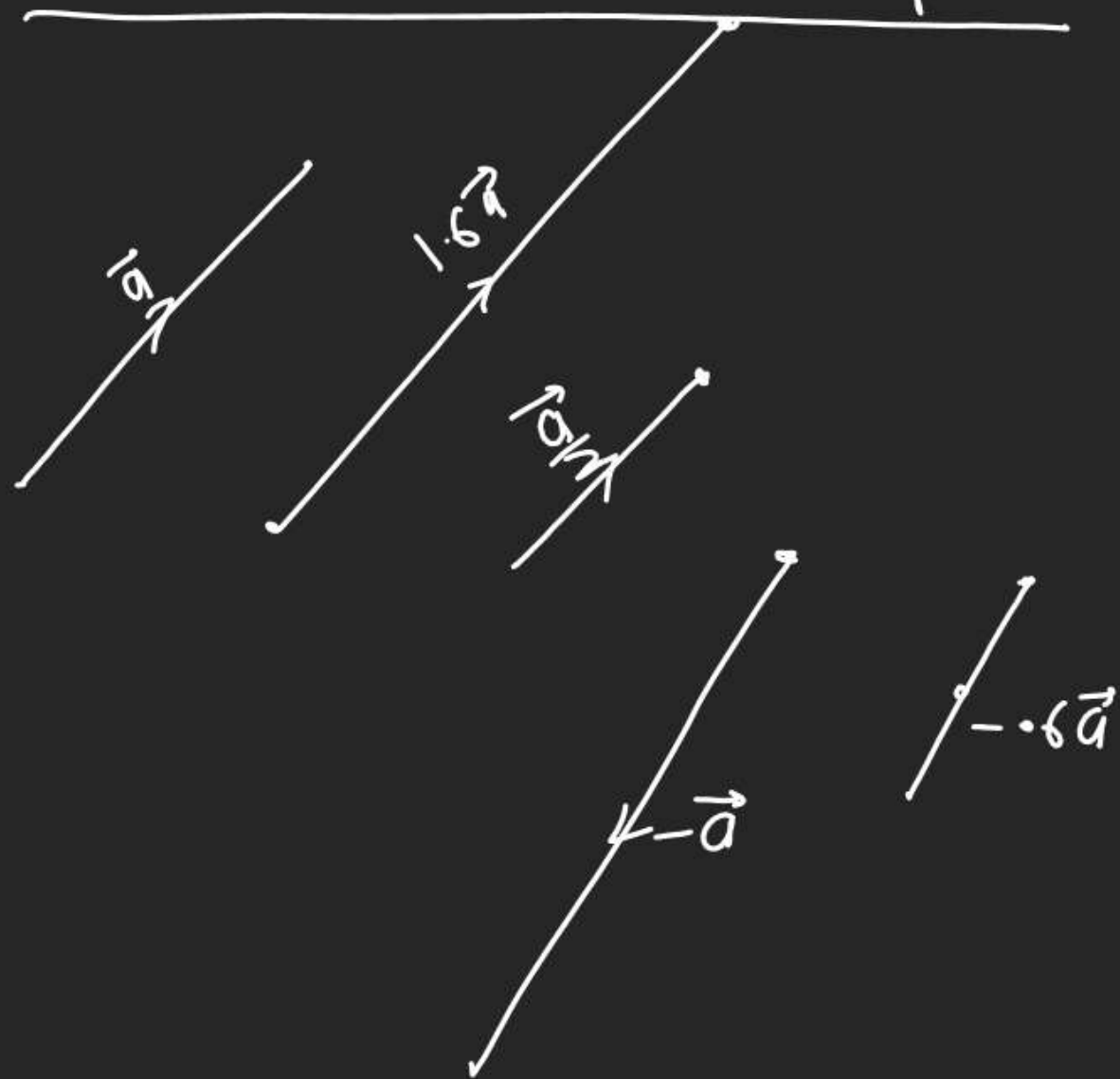
$$|\vec{a} + \vec{b}| \times |\vec{a} - \vec{b}|$$

$$= |0 - \vec{a} \times \vec{b} + \vec{b} \times \vec{a}|$$

$$= |-a \times b - a \times b| = 0$$

$$= 2|a \times b|$$

Geometrical visualisation of $\lambda \vec{a}$.



$$\vec{a} = a_1\hat{i} + a_2\hat{j} + a_3\hat{k}$$

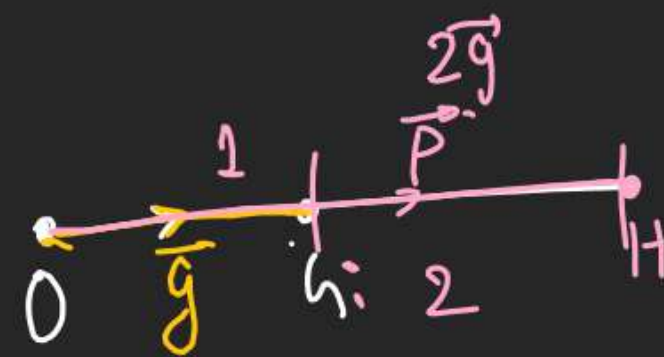
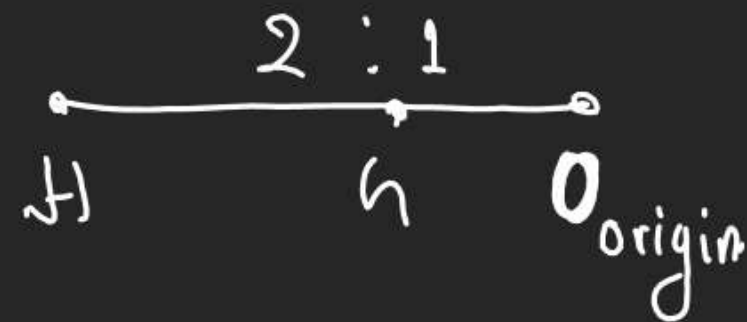
$$l, m, n = ?$$

$$\vec{a} = a_1\hat{i} + a_2\hat{j} + a_3\hat{k}$$

$$\hat{a} = \frac{a_1}{|\vec{a}|}\hat{i} + \frac{a_2}{|\vec{a}|}\hat{j} + \frac{a_3}{|\vec{a}|}\hat{k}$$

$$l = \frac{a_1}{|\vec{a}|}, m = \frac{a_2}{|\vec{a}|}, n = \frac{a_3}{|\vec{a}|}$$

Q. Let \vec{P} is p.v. of orthocentre H
 \vec{g} is p.v. of centroid G
 & circumcentre is origin.
 If $\vec{P} = K \cdot \vec{g}$ then $K = ?$



$$\vec{OH} = 3\vec{g}$$

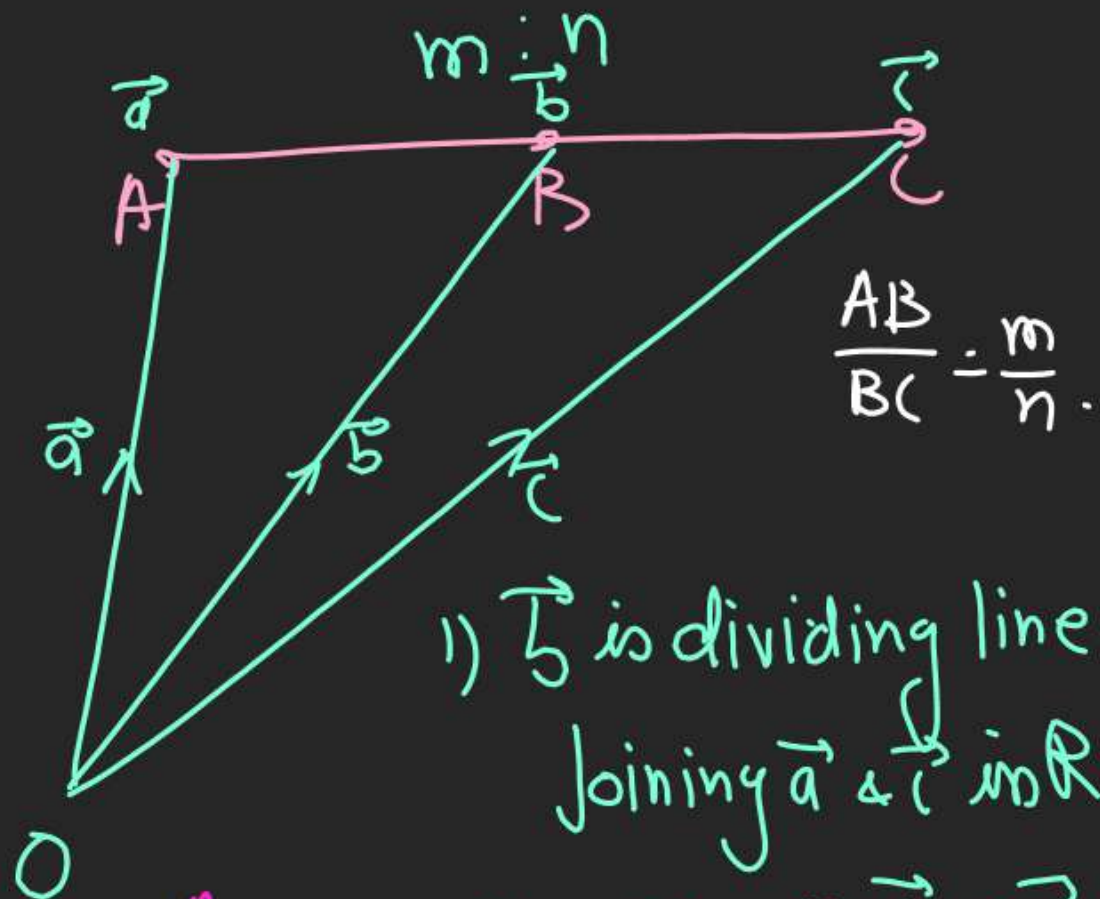
$$\vec{P} = 3\vec{g}$$

$$\boxed{K=3}$$

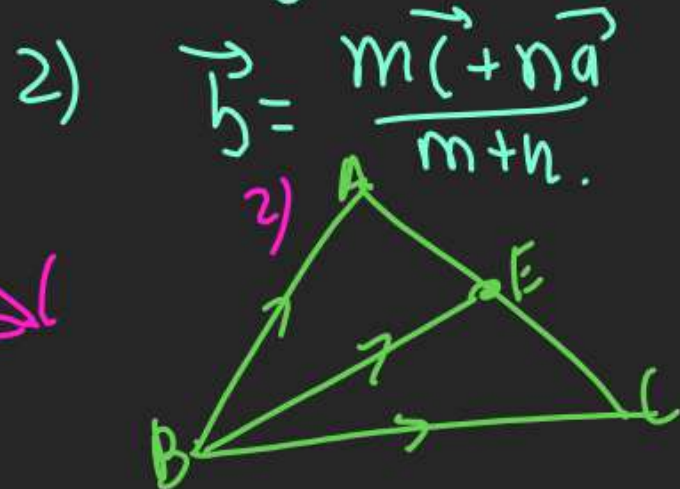
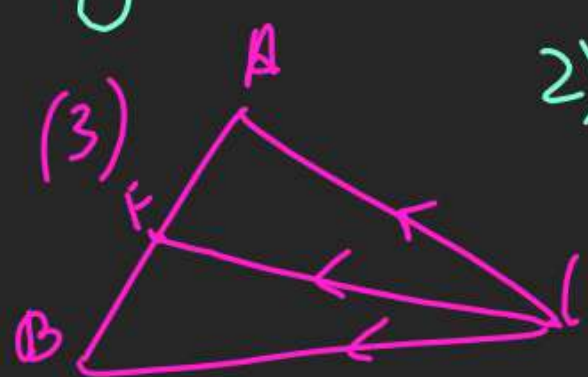
Section Formula.

Same like St. line (2D)

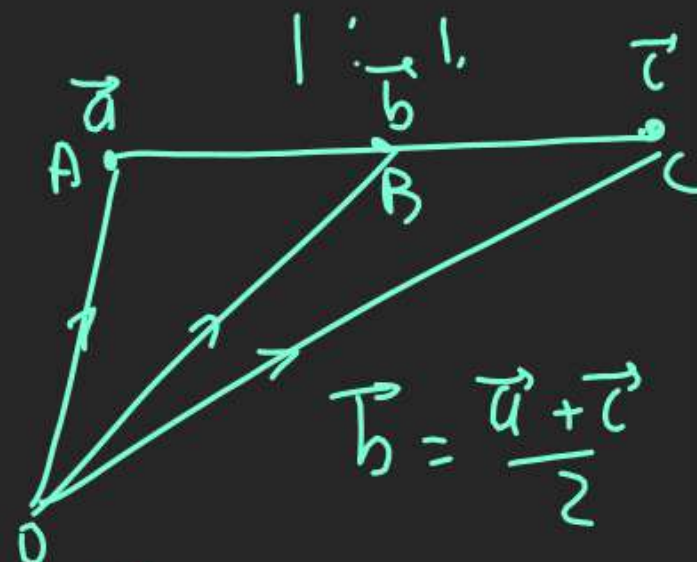
1) Internal Div.



1) \vec{b} is dividing line joining \vec{a} & \vec{c} in Ratio $m:n$.



2) Mid Pt. Formula

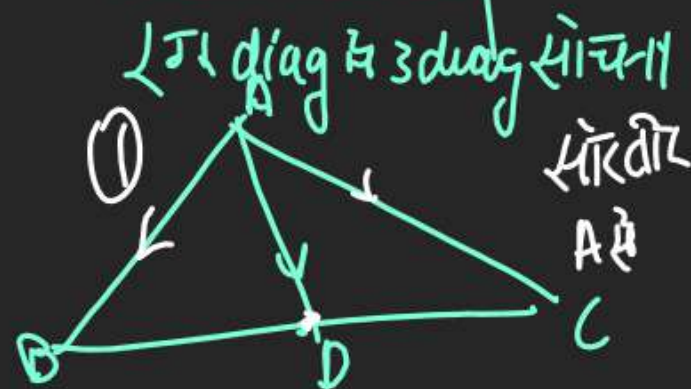


Sundar J bah $\rightarrow \vec{OB} = \frac{\vec{OA} + \vec{OC}}{2}$

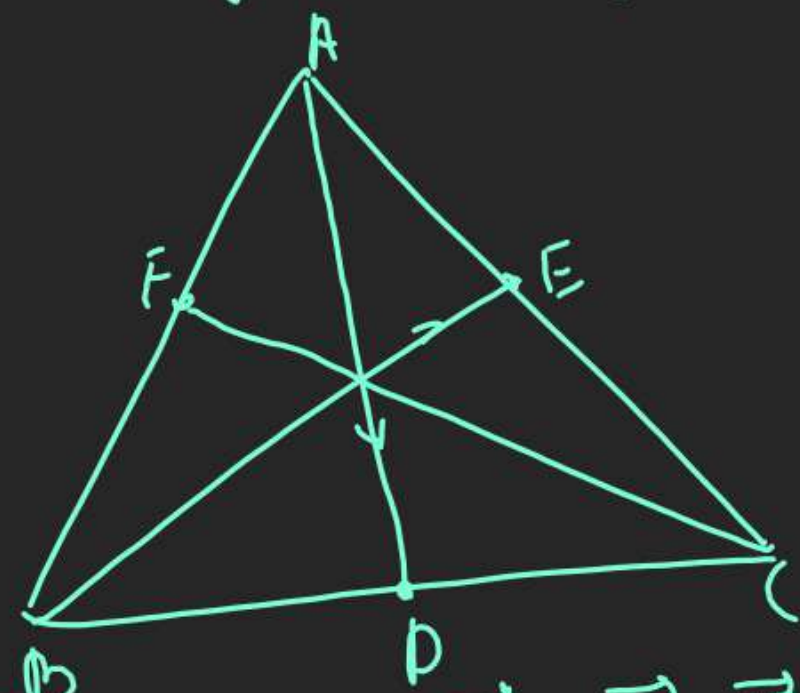
At

Sundar \rightarrow

$$\vec{OA} + \vec{OC} = 2\vec{OB}$$



Q P.T. Sum of 3 vectors determined by Medians of Δ directed from Vertices = Zero



To prove $\vec{AD} + \vec{BE} + \vec{CF} = 0$

$$\vec{AB} + \vec{AC} = 2\vec{AD}$$

$$\vec{BA} + \vec{BC} = 2\vec{BE}$$

$$\vec{CA} + \vec{CB} = 2\vec{CF}$$

J.P.

$$0 = 2(\vec{AD} + \vec{BE} + \vec{CF})$$

(3) External Division.

[Chataayi Ka Phool]

1) A & B Externally divide
करके दो।

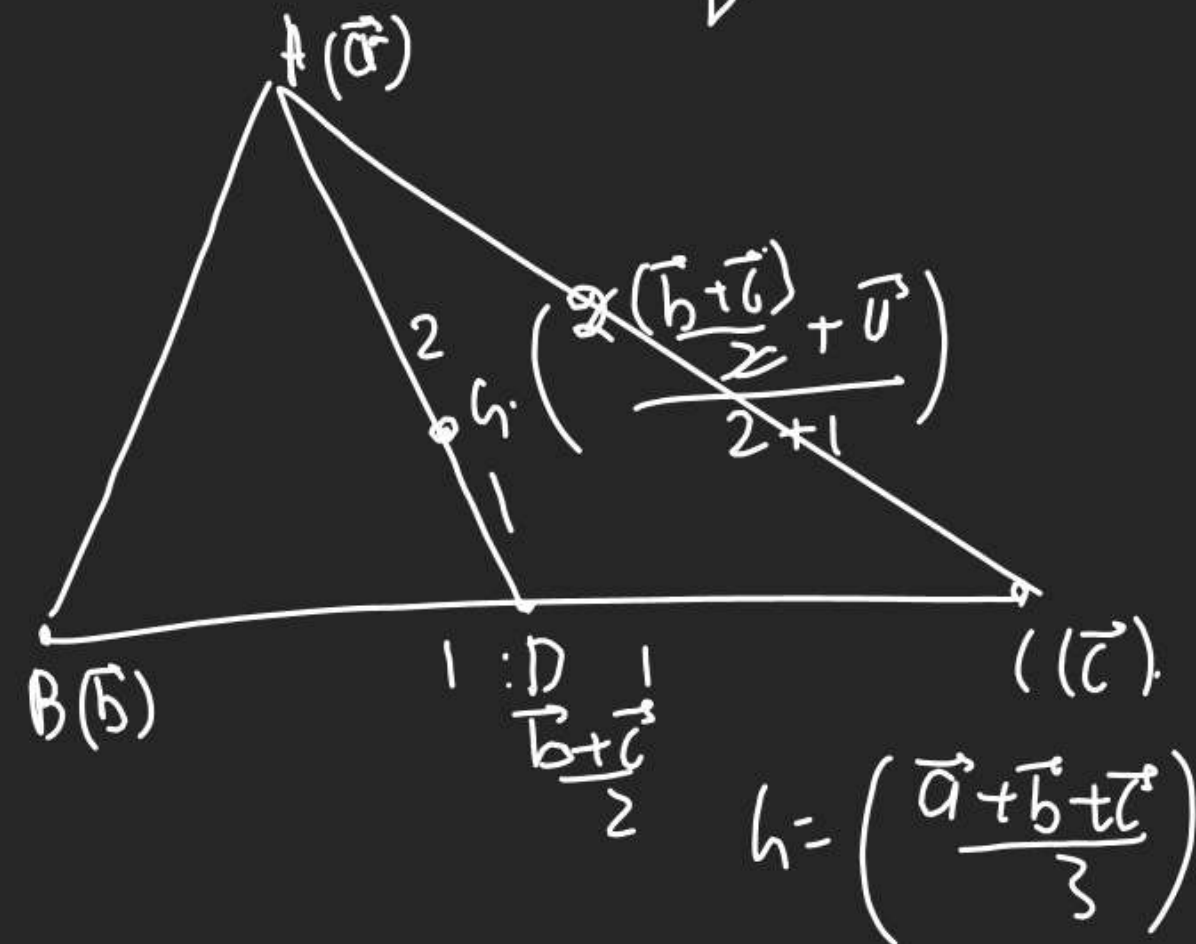


$$2) \frac{AB}{BC} = \frac{m}{n}.$$

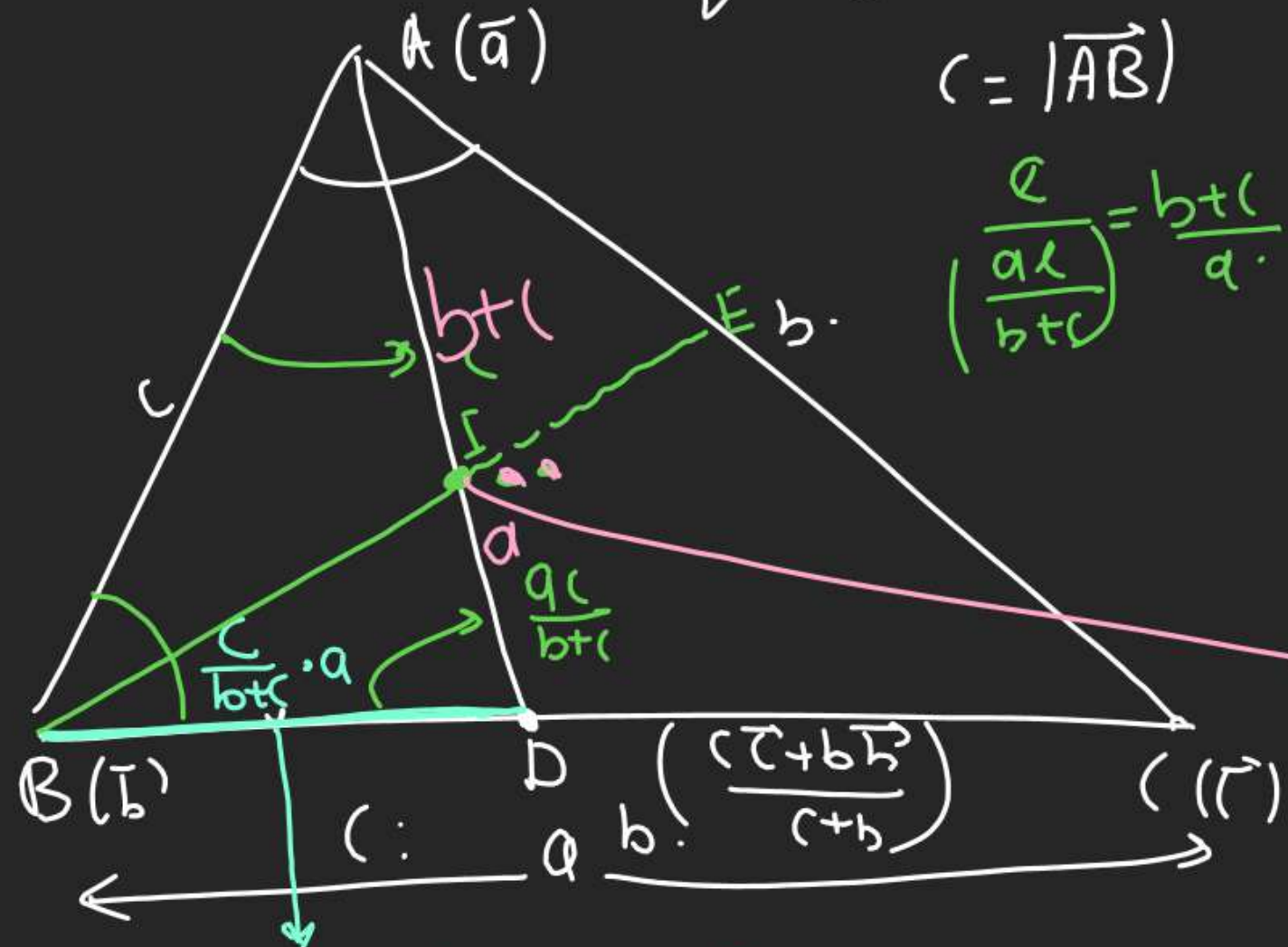


$$\vec{b} = \frac{m\vec{c} - n\vec{a}}{m - n}$$

Q Find vector value of centroid.



Q Find vector value of Incentre.

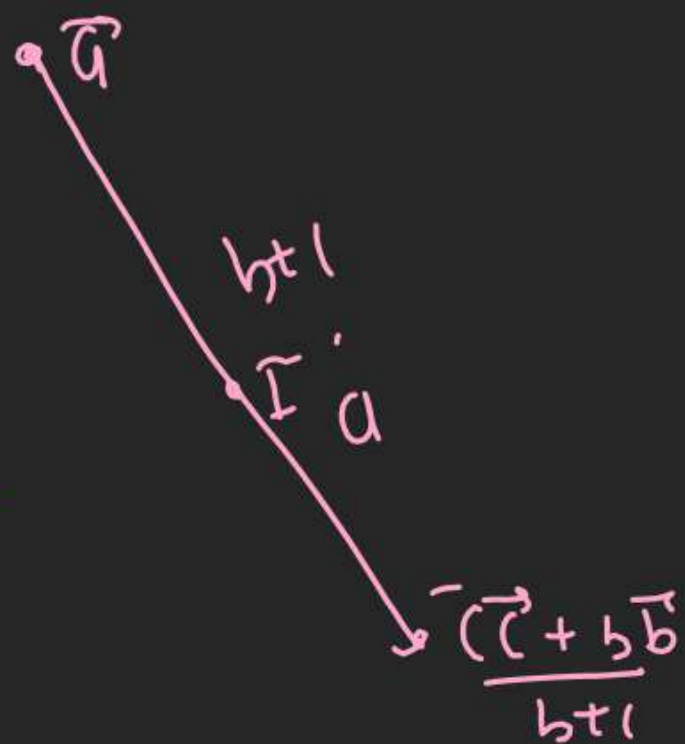


$a \cdot \frac{c}{b+c}$ (Ratio of all Part)

$$= \frac{c}{b+c} \times a$$

$$c = |\vec{AB}|$$

$$\left(\frac{a}{b+c} \right) = \frac{b+c}{a}$$



$$\vec{I} = \frac{(b+c) \left(\frac{c\vec{c} + b\vec{b}}{b+c} \right) + a\vec{a}}{b+c+a}$$

$$\vec{I} = \left(\frac{a\vec{a} + b\vec{b} + c\vec{c}}{a+b+c} \right)$$

$$\vec{I} = \left(\frac{|\vec{BC}| \vec{a} + |\vec{AC}| \vec{b} + |\vec{AB}| \vec{c}}{|\vec{AB}| + |\vec{BC}| + |\vec{CA}|} \right)$$

DPP 1

half try at the end