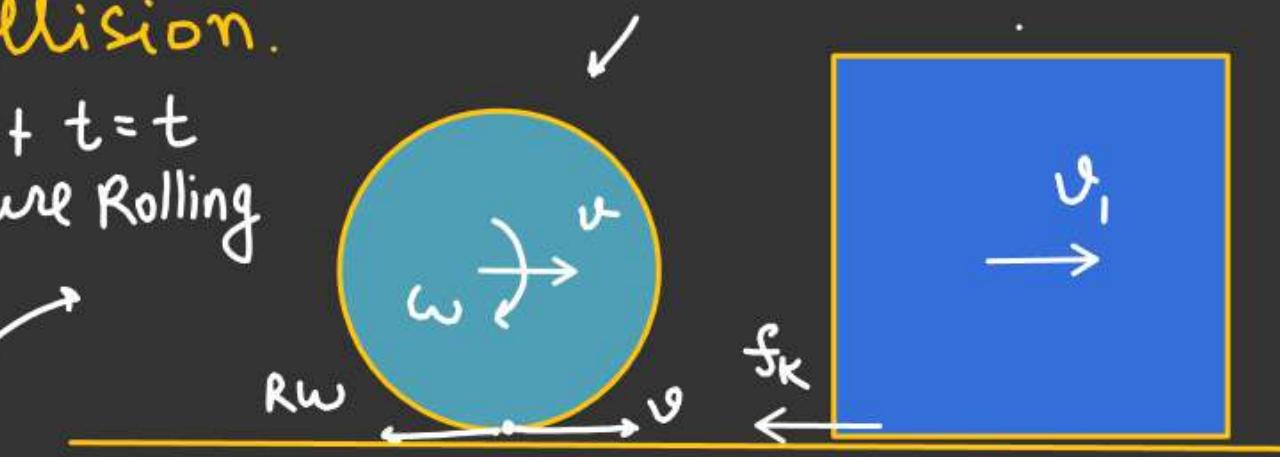
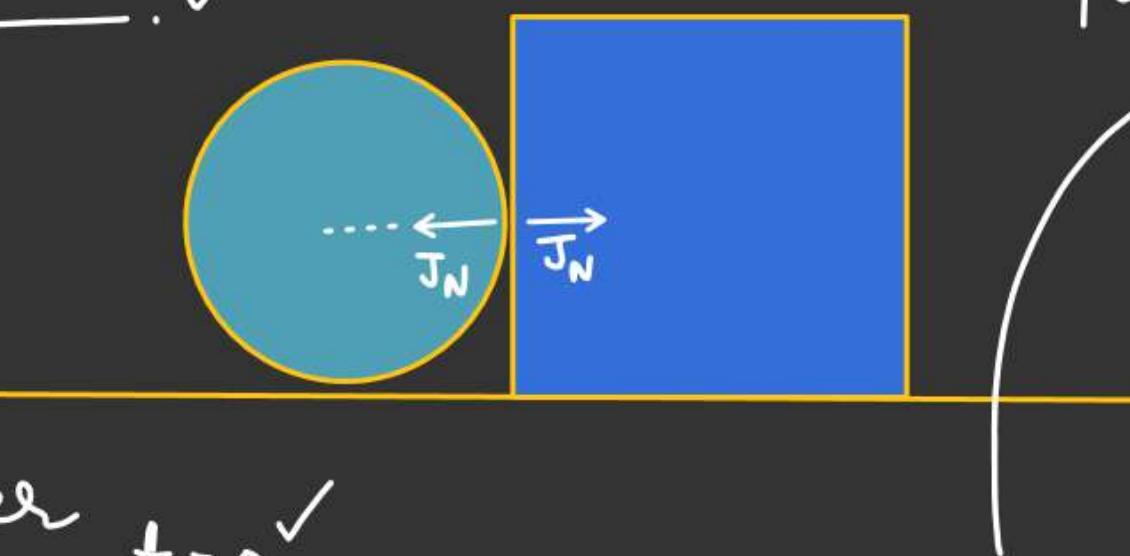


Collision b/w cylinder and cube is perfectly elastic
Find velocity of cube when cylinder again starts pure rolling after collision.



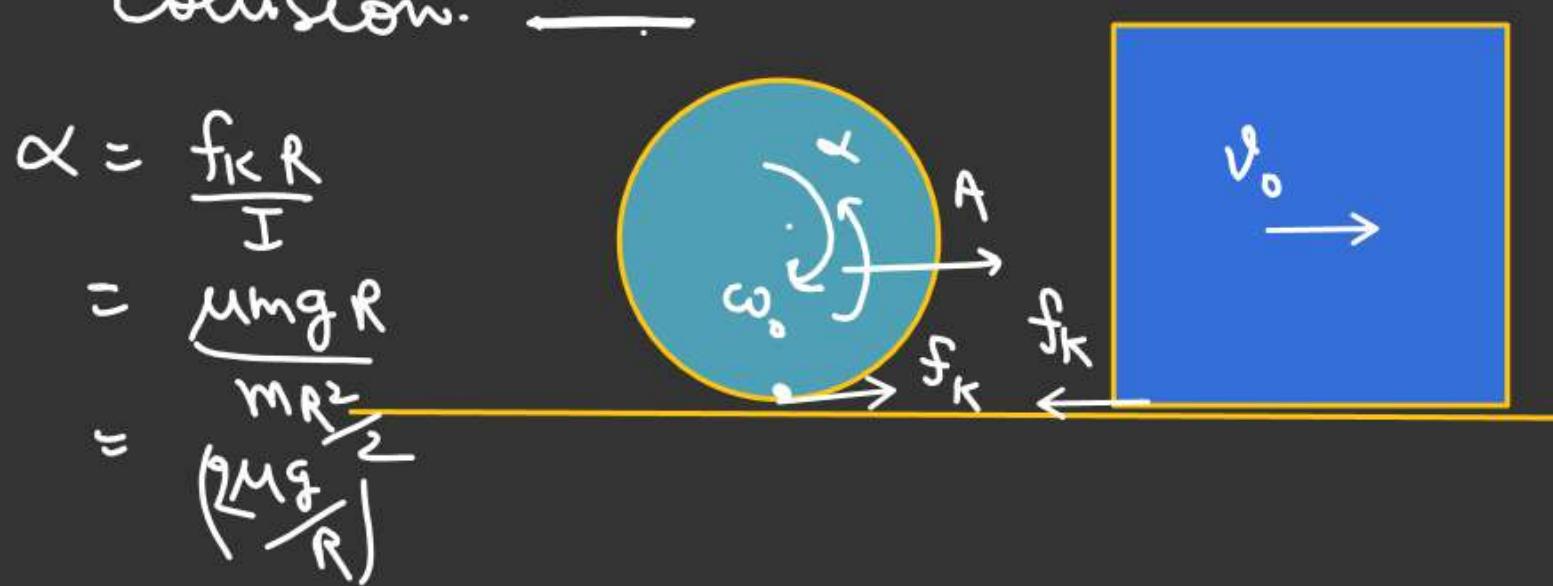
At $t=0$
Pure Rolling

$v = R\omega$

for Block K

$$a = \mu g$$

Just after collision. $t=0$



$$\mu + \mu g t = R(\omega_0 - \frac{2\mu g t}{R})$$

$$+ \mu g t = \frac{R\omega_0}{2} - 2\mu g t$$

$$3\mu g t = \frac{R\omega_0}{2}$$

$$t = \left(\frac{R\omega_0}{6\mu g} \right)$$

$$v_1 = v_0 - \mu g t$$

$$v_1 = v_0 - \mu g \left(\frac{v_0}{3\mu g} \right)$$

$$v_1 = \frac{2v_0}{3}$$



m, R
pure rolling.



$$v_0 = R\omega_0$$

Smooth wall.

Find velocity of cylinder when it starts pure rolling after collision with wall.
Collision is perfectly elastic.

A.M.C about point P.

$$+ m v_0 R - \frac{M R^2}{2} \omega_0 = m v R + \left(\frac{M R^2}{2} \omega \right)$$



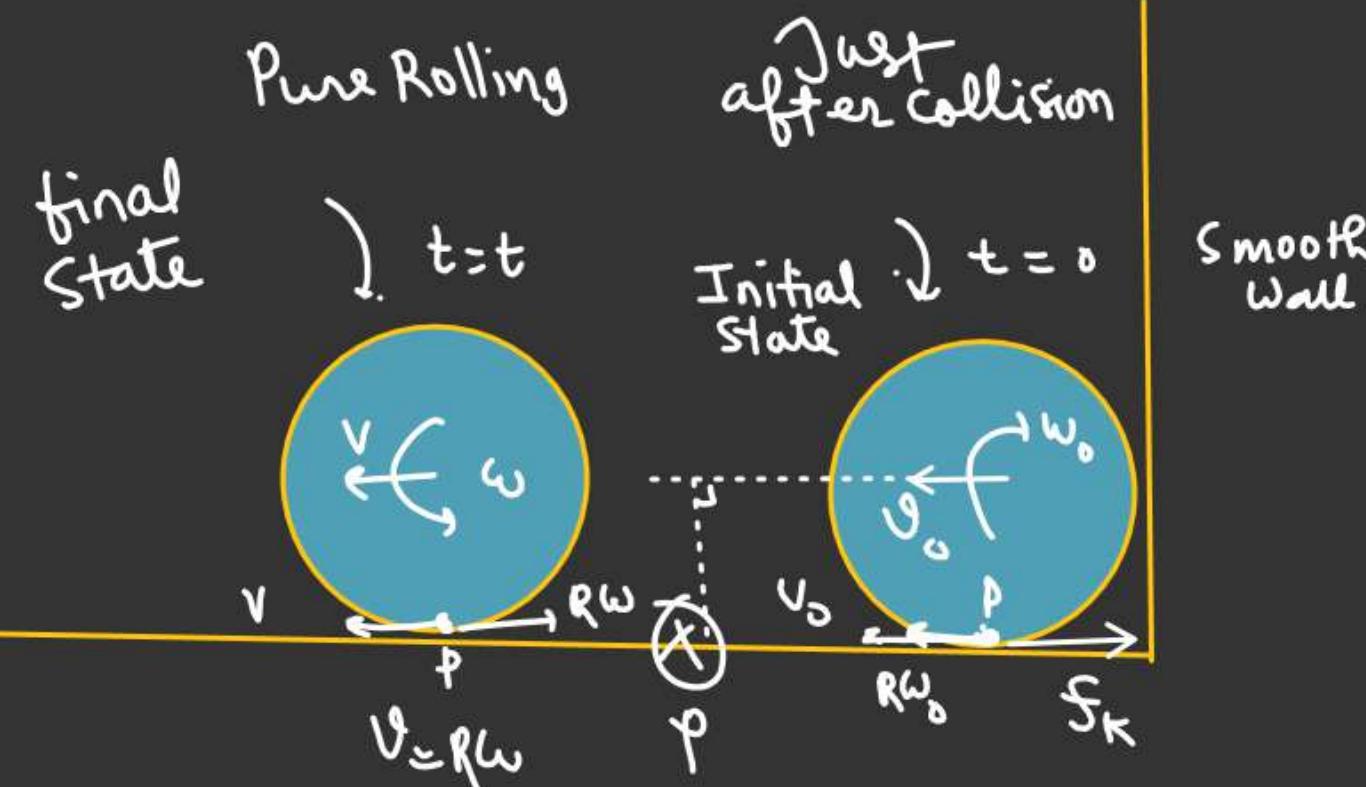
L_i

$$m v_0 R - \frac{M R^2}{2} \times \left(\frac{v_0}{R} \right) = \left(M v R + \frac{M R^2}{2} \times \frac{v}{R} \right)$$

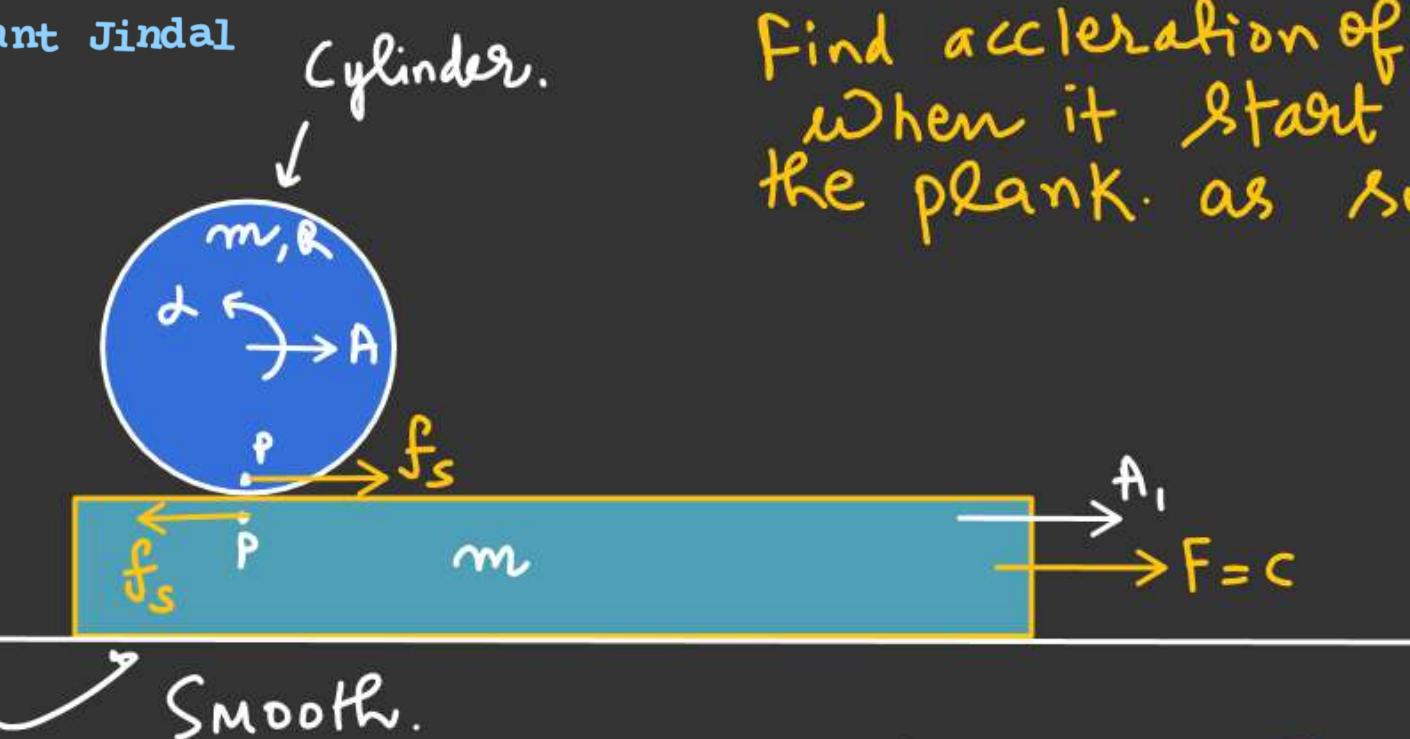
$$\frac{m v_0 R}{2} = \frac{3}{2} M v R$$

$$v = \left(\frac{v_0}{3} \right)$$

$$\omega = \left(\frac{v_0}{3R} \right)$$



Cylinder.



Find acceleration of the Cylinder
When it start pure rolling on
the plank. as soon as F applied.

From ③

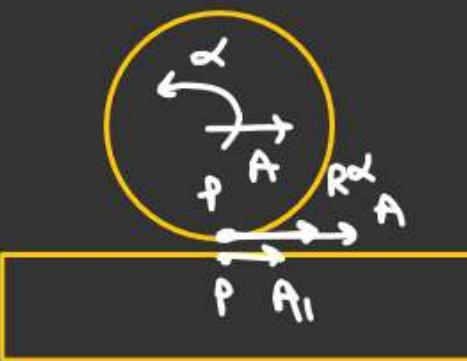
$$F - MA = m(A + R\alpha) \quad \text{II}$$

$$F - MA = 3mA \quad \frac{II}{2A}$$

$$F = 4MA$$

$$A = \left(\frac{F}{4m}\right)$$

$$f_s = \left(\frac{F}{4}\right)$$



For Cylinder.

$$\{ f_s = M \cdot A \quad \textcircled{1}$$

$$\{ f_s \cdot R = \frac{MR^2}{2} \alpha \quad \textcircled{2} \quad (\tau = I\alpha)$$

For plank

$$F - f_s = mA_1 \quad \textcircled{3}$$

$$MA = \frac{MR\alpha}{2}$$

$$2A = R\alpha$$

$$A + R\alpha = A_1 \quad \textcircled{4}$$

(Condition of pure Rolling) $\alpha = \frac{2A}{R} = \frac{2F}{4MR}$

$$A_1 = 3A = \left(\frac{3F}{4}\right) \checkmark$$

Nishant Jindal Spool of thread have a pure rolling motion
 $(F_1 = F)$
 $F_2 = 2F$

Condition for pure rolling.

$$A + R\alpha = a_1 \rightarrow ①$$

$$A - R\alpha = a_2 \rightarrow ②$$

Equation of Constrain Motion



$$\underline{x} + \underline{r}\theta = \underline{y}$$

$$\frac{d\underline{x}}{dt^2} + \underline{r} \frac{d^2\theta}{dt^2} = \frac{d\underline{y}}{dt^2}$$

↓

$A + r\alpha = a_3 - ③$

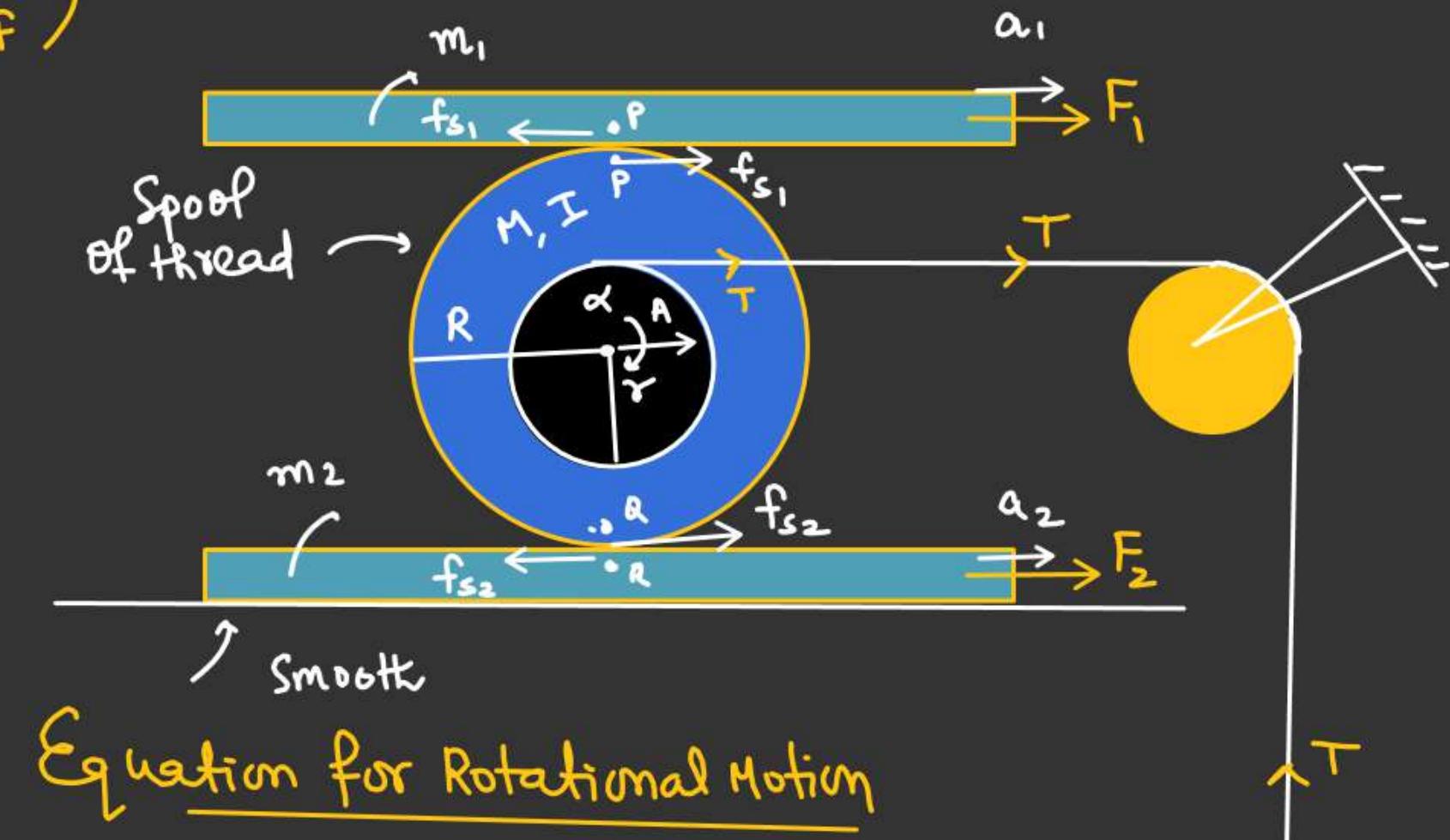
Equation of translational motion

$$F_1 - f_{s_1} = m_1 a_1 - ④$$

$$T + f_{s_1} + f_{s_2} = m A - ⑤$$

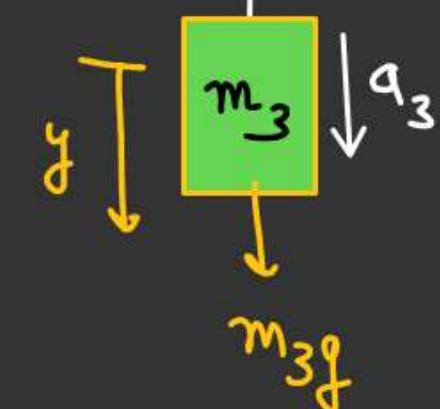
$$F_2 - f_{s_2} = m_2 a_2 - ⑥$$

$$m_3 g - T = m_3 a_3 - ⑦$$



Equation for Rotational Motion

$$f_{s_1}R + Tr - f_{s_2}R = I\alpha - ⑧$$



Case of Unwinding of thread.

$$T = ?$$

$$a = ?$$

Equation for translational Motion:

$$Mg - T = MA \quad \textcircled{1}$$

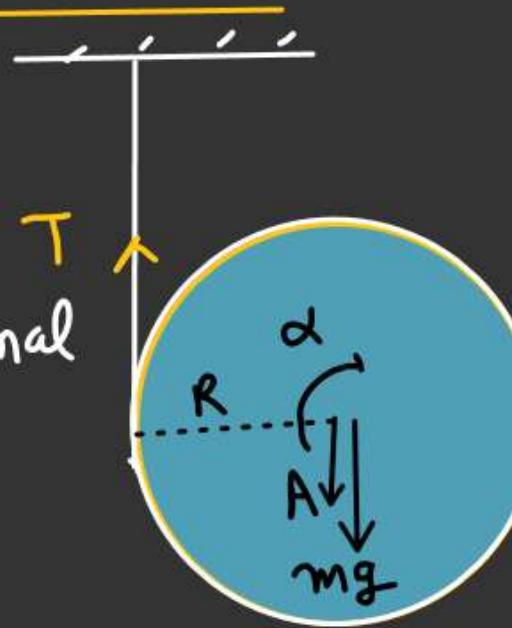
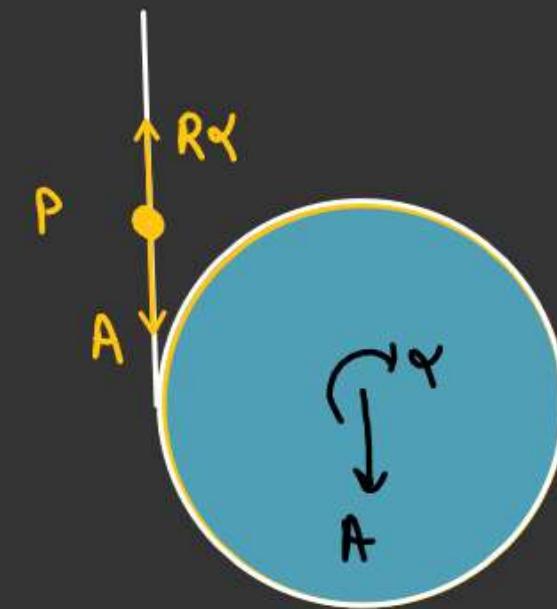
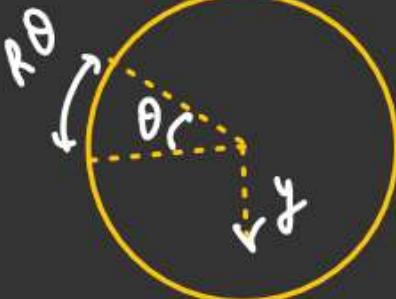
Equation for Rotational Motion

$$TR = \frac{MR^2}{2}\alpha \quad \textcircled{2}$$

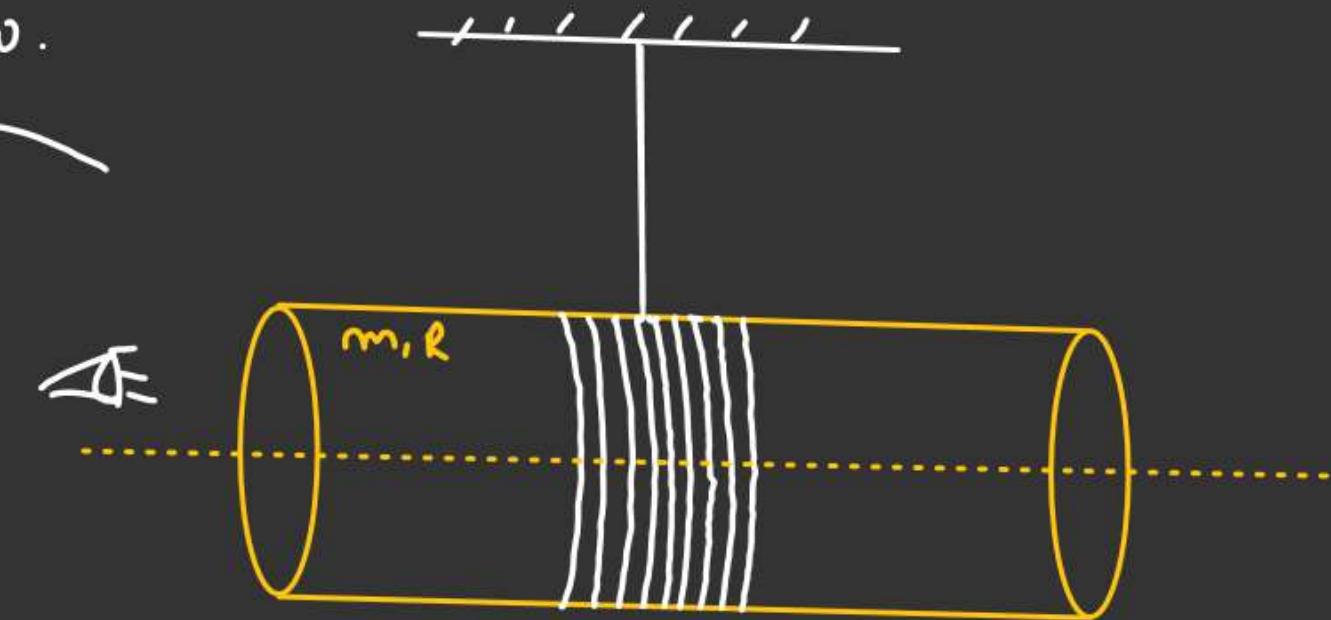
$$\theta = R\theta$$

$$\vartheta = RW$$

$$A = R\alpha$$



Side view.



For No Slipping of Cylinder on the thread

$$A = R\alpha \quad \textcircled{3}$$

From $\textcircled{2}$

$$T = \frac{M}{2}(R\alpha) = \frac{MA}{2} \quad \textcircled{4}$$

Put in $\textcircled{2}$

$$Mg = MA + \frac{MA}{2}$$

$$Mg = \frac{3}{2}MA$$

$$A = \left(\frac{2g}{3}\right) \checkmark$$

$$\alpha = \left(\frac{2g}{3R}\right) \checkmark$$

$$T = \frac{M}{2} \times \frac{2g}{3} = \frac{Mg}{3} \checkmark$$