

For projectile to graze the tower:-

$$[\sec^2 \theta - \tan^2 \theta = 1]$$

Trajectory Equation

$$y = x \tan \theta - \frac{g}{2u^2 \cos^2 \theta} x^2$$

$$y = x \tan \theta - \frac{g}{2u^2} \sec^2 \theta \cdot x^2$$

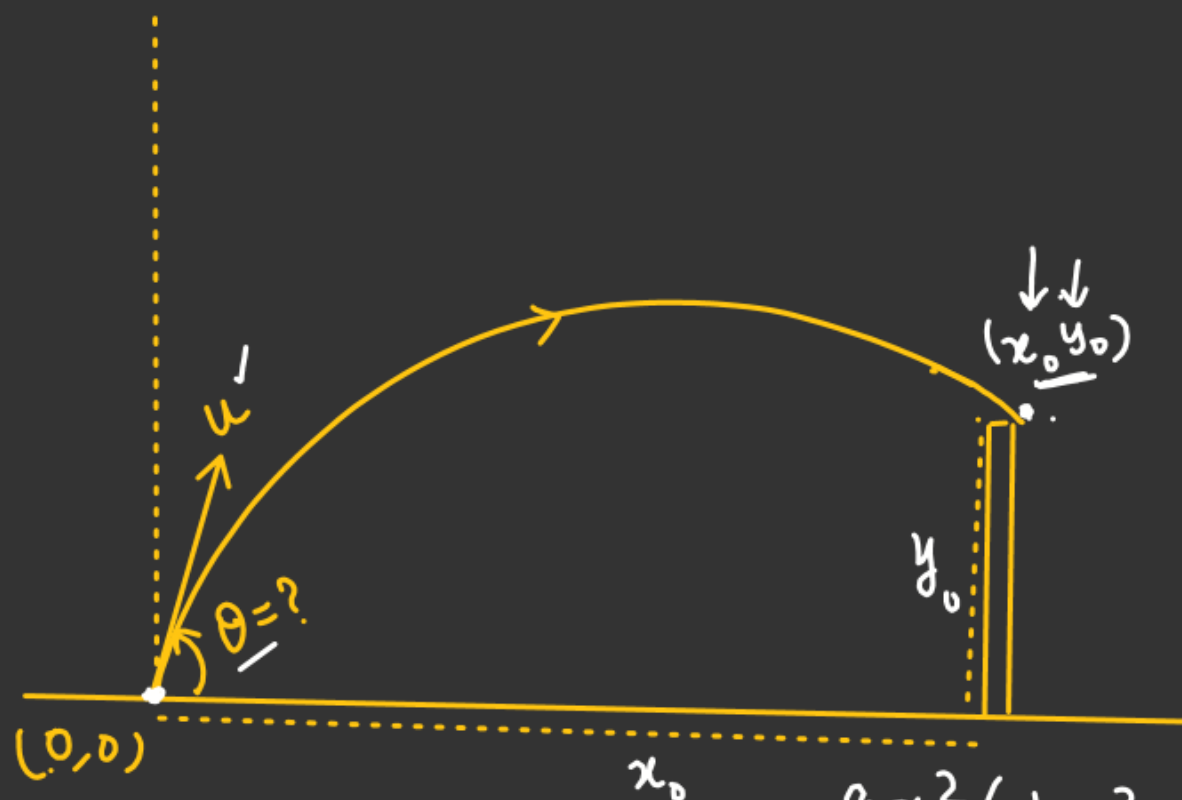
$$y = x \tan \theta - \frac{g x^2}{2u^2} (1 + \tan^2 \theta)$$

$$\underset{\downarrow (y_0)}{y} = \underset{\downarrow (x_0)}{x} \tan \theta - \frac{g x^2}{2u^2} - \frac{g x^2 \tan^2 \theta}{2u^2} \quad \text{put } (x = x_0 \text{ and } y = y_0)$$

$$\frac{g x_0^2}{2u^2} (\tan^2 \theta) - \underset{\uparrow b}{x_0} \tan \theta + \left(y_0 + \frac{g x_0^2}{2u^2} \right) = 0$$

$$\underset{\downarrow a}{(g x_0^2)} \tan^2 \theta - \underset{\downarrow c}{(2u^2 x_0)} \tan \theta + (2u^2 y_0 + g x_0^2) = 0 \Rightarrow \tan \theta = \left[\frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \right]$$

$$\boxed{ax^2 - bx + c = 0}$$



Projectile Motion

For real θ

$$D \geq 0$$

$$b^2 - 4ac \geq 0$$

$$(2u^2x_0)^2 - 4gx_0^2(2u^2y_0 + gx_0^2) \geq 0$$

$$4u^4x_0^2 - 4gx_0^2(2u^2y_0 + gx_0^2) \geq 0$$

$$4x_0^2(u^4 - g(2u^2y_0 + gx_0^2)) \geq 0$$

$$u^4 - 2u^2gy_0 - g^2x_0^2 \geq 0$$

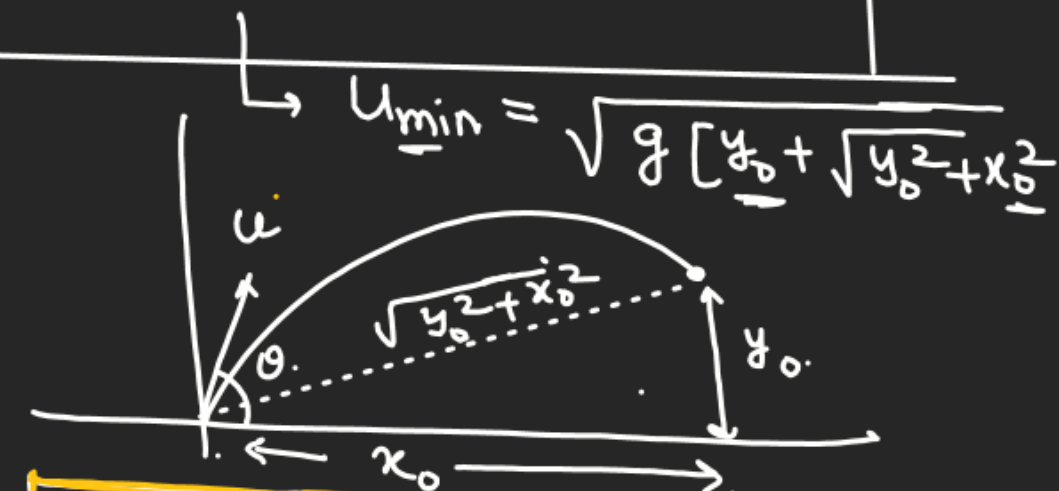
$$[(u^2)^2 - 2(u^2)(gy_0) + g^2y_0^2] - g^2y_0^2 - g^2x_0^2 \geq 0$$

$$(u^2 - gy_0)^2 \geq g^2(y_0^2 + x_0^2)$$

$$(u^2 - gy_0) \geq g\sqrt{y_0^2 + x_0^2}$$

$$u^2 \geq gy_0 + g\sqrt{y_0^2 + x_0^2}$$

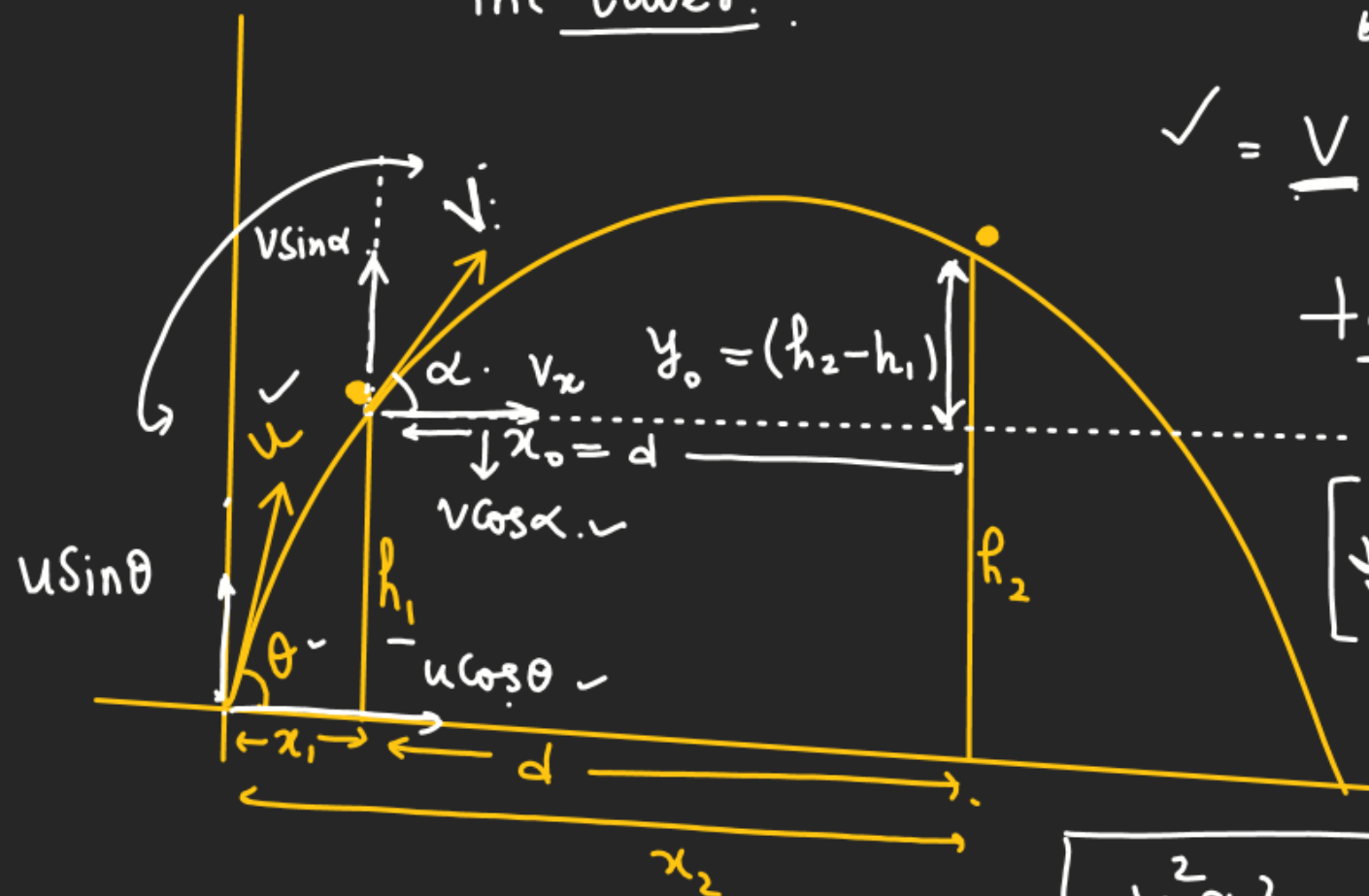
$$u \geq \sqrt{g[y_0 + \sqrt{y_0^2 + x_0^2}]} \quad **$$



$$\tan \theta = \frac{u^2}{2gx_0} \quad **$$

Projectile Motion

Application:- Find u_{\min} so that it grazes both the tower.



$$u = \sqrt{g \left[y_0 + \sqrt{y_0^2 + x_0^2} \right]}$$

$$V = \sqrt{g \left[(h_2 - h_1) + \sqrt{(h_2 - h_1)^2 + d^2} \right]}$$

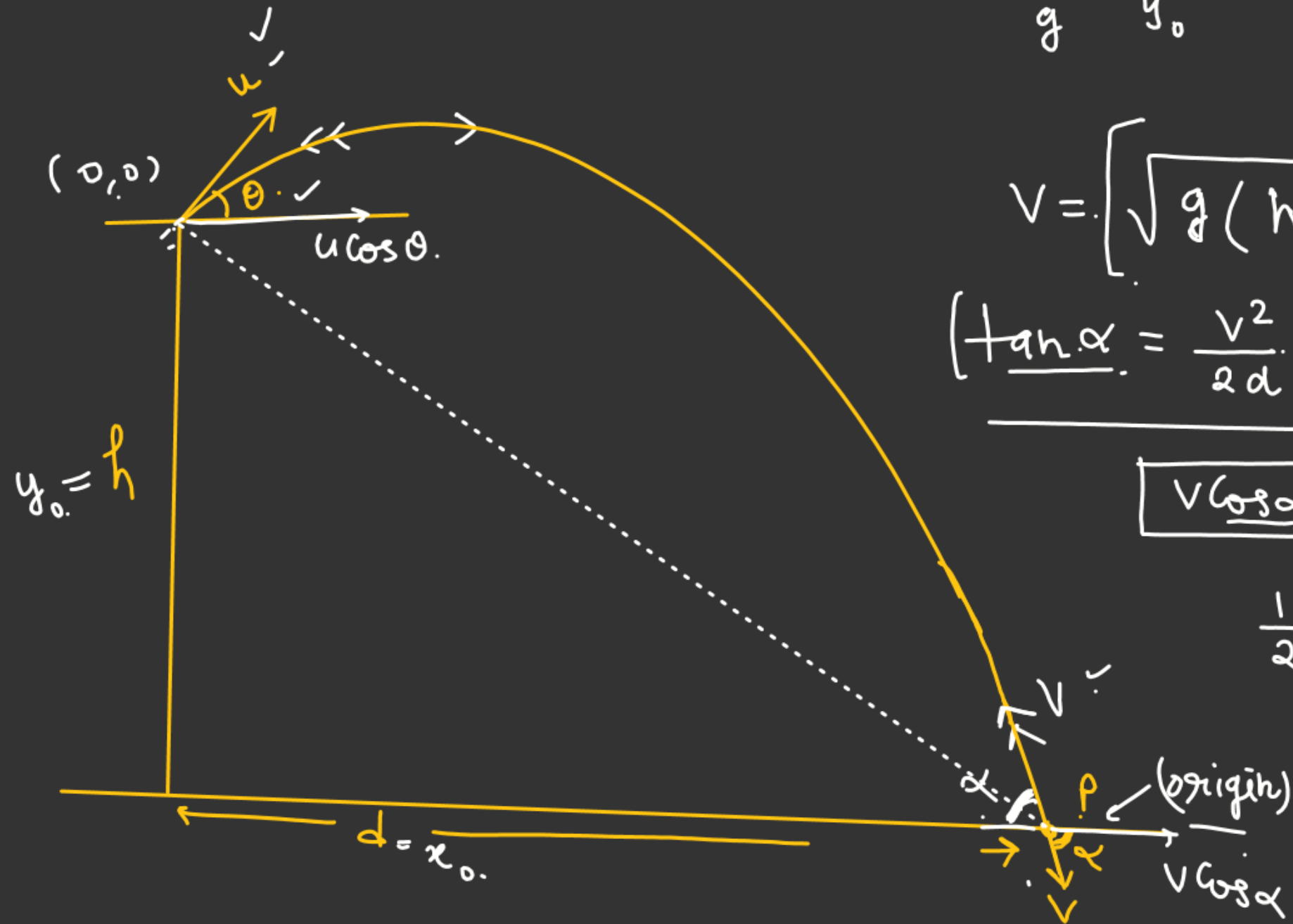
$$\tan \alpha = \left(\frac{V^2}{2d} \right)$$

$$\begin{cases} V_x = u \cos \theta \\ V \cos \alpha = u \cos \theta \end{cases}$$

$$u = \left[\frac{V \cos \alpha}{\cos \theta} \right]$$

$$V^2 \sin^2 \alpha = u^2 \sin^2 \theta - 2gh_1$$

3rd Equation



$g \quad y_0$

$$V = \left[\sqrt{g(h + \sqrt{h^2 + d^2})} \right] \checkmark$$

$$\left[\tan \alpha = \frac{V^2}{2d} \right]$$

$$\boxed{V \cos \alpha = u \cos \theta} \quad \text{--- (1)}$$

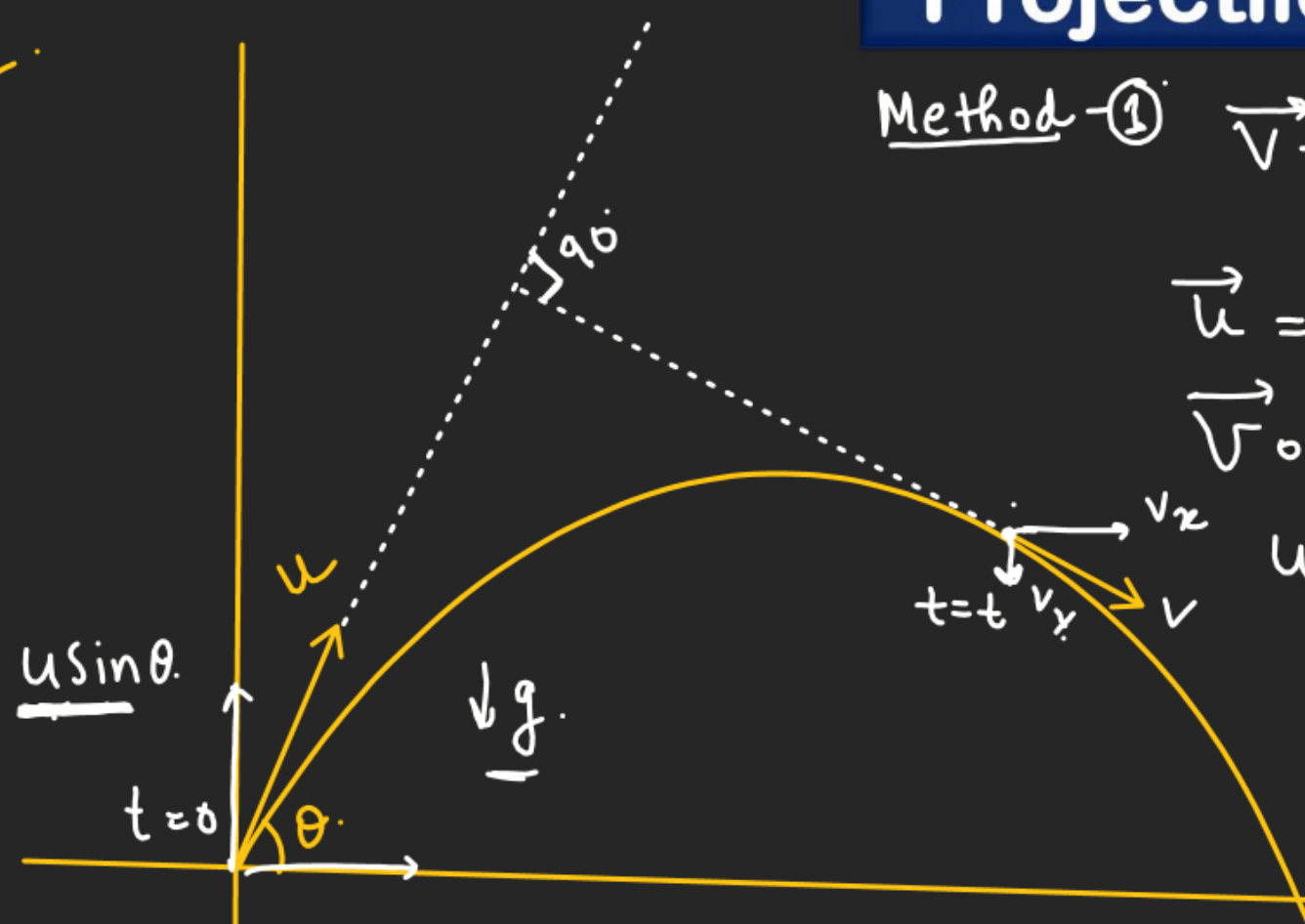
$$\frac{1}{2} m V^2 = mgh + \frac{1}{2} m u^2$$

$$V^2 = 2gh + u^2$$

$$\underline{u = \sqrt{V^2 - 2gh}}$$

Projectile Motion

(A)



Method-① $\vec{v} = v_x \hat{i} + v_y \hat{j}$
 $= (u \cos \theta) \hat{i} + (u \sin \theta - gt) \hat{j}$
 $\vec{u} = u \cos \theta \hat{i} + u \sin \theta \hat{j}$

$$\vec{v} \cdot \vec{u} = 0$$

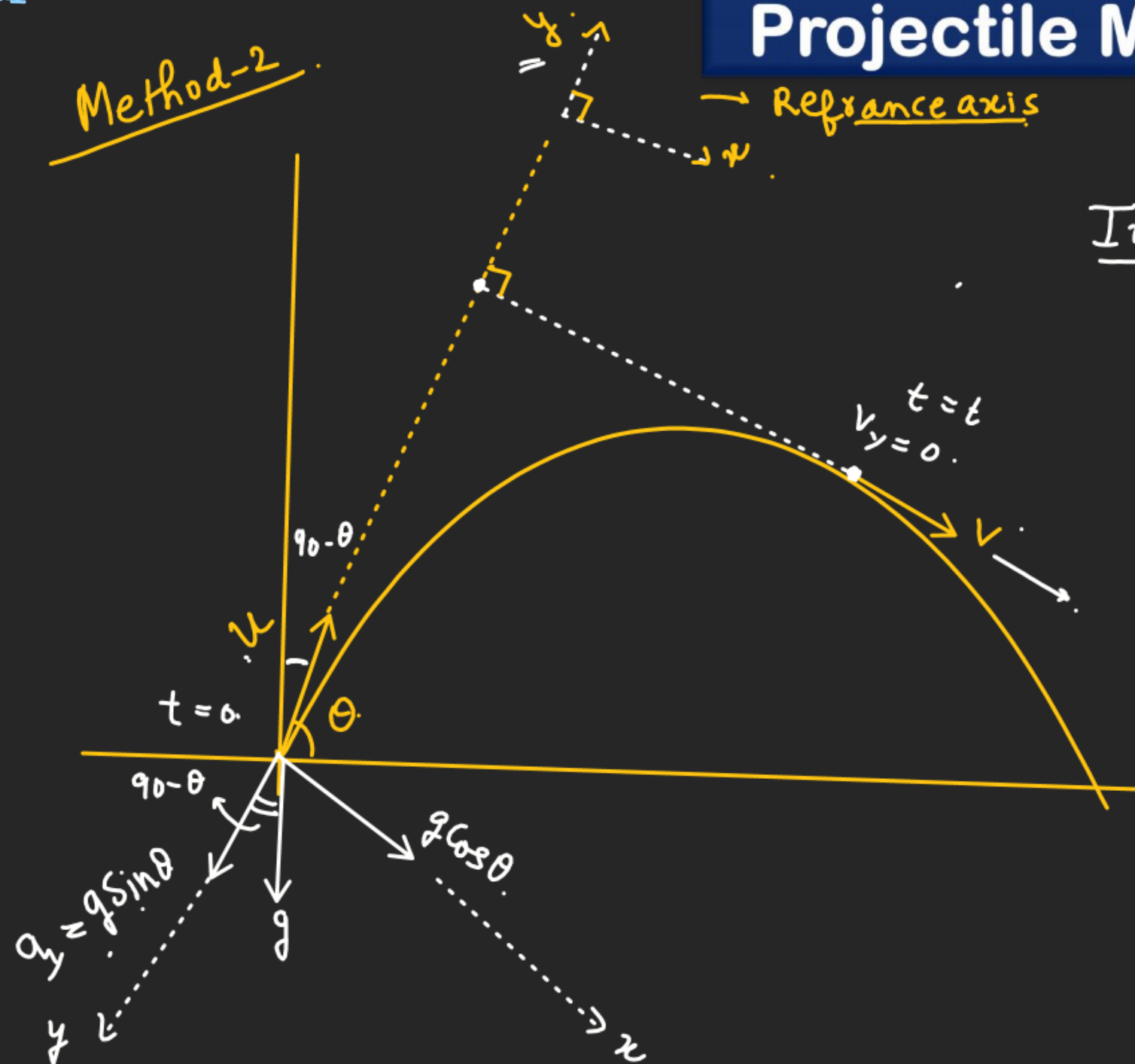
$$u^2 \cos^2 \theta + u^2 \sin^2 \theta - (u \sin \theta)gt = 0$$

$$u^2 (\cos^2 \theta + \sin^2 \theta) = (u \sin \theta)gt$$

$$\left(t = \frac{u}{g \sin \theta} \right) \text{ } \underline{\hspace{1cm}}$$

Find the time when the velocity of the projectile is perpendicular to initial velocity of projection

Projectile Motion



In- y direction

$$v_y = u_y - a_y t$$

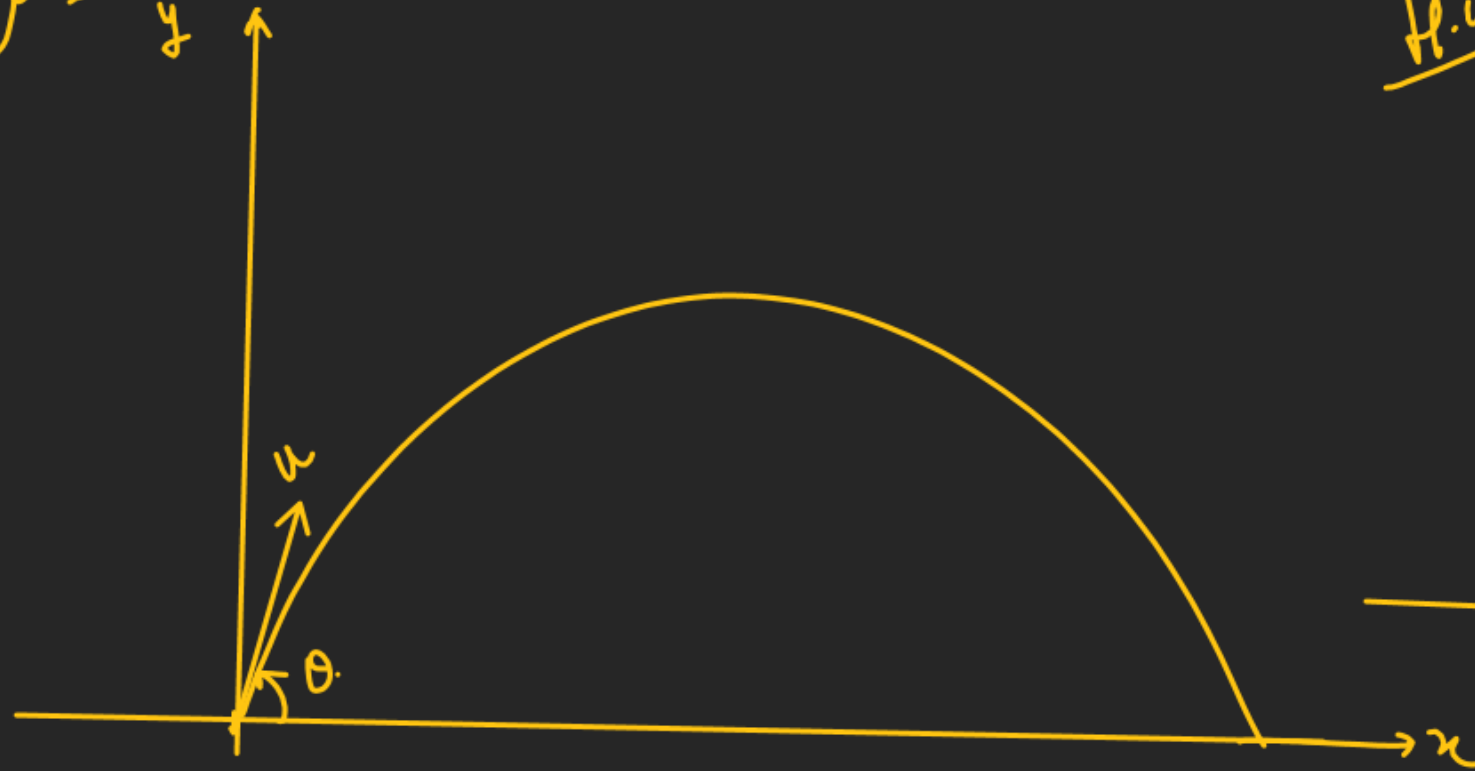
$$\Downarrow$$

$$0 = u - g \sin \theta \cdot t$$

$$t = \frac{u}{g \sin \theta} \quad \checkmark$$

Projectile Motion

H.W.
Method-3.



H.W.



Projectile Motion

H.W.

Q. A body is projected up along a smooth inclined plane with velocity u from the point A as shown in Fig. The angle of inclination is 45° and the top is connected to a well of diameter 40 m. If the body just manages to cross the well, what is the value of u ? The length of inclined plane is $20\sqrt{2}$ m.

- (A) 40 ms^{-1}
- (B) $40\sqrt{2} \text{ ms}^{-1}$
- (C) 20 m s^{-1}
- (D) $20\sqrt{2} \text{ ms}^{-1}$

