

Nishant Jindal

just after Collision let velocity of ball be v_1 & wedge be v_2

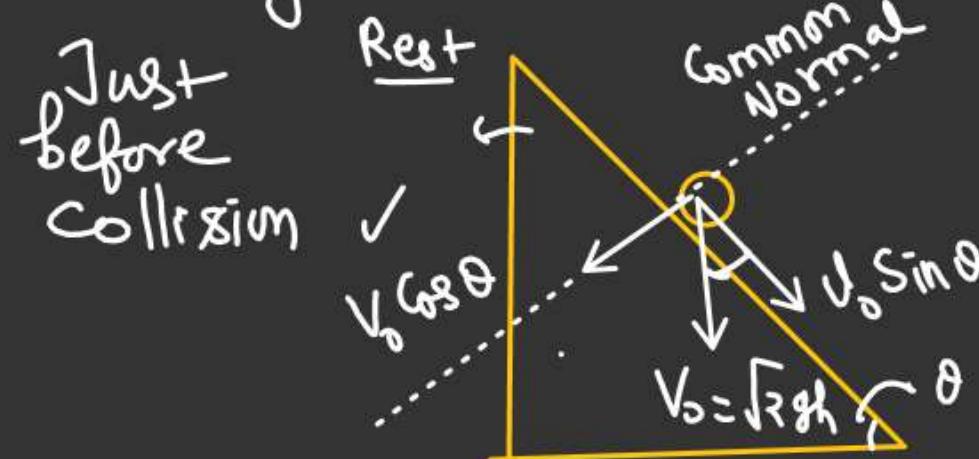
L-M-C in x -direction

$$\Delta p = 0$$

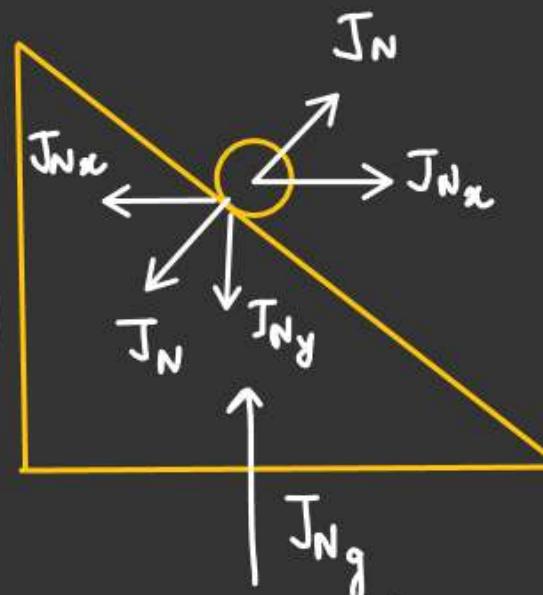
$$0 = mv_1 - Mv_2 - 0 \quad \text{---(1)}$$

$$\text{Equation of } e \Rightarrow v_1 = \frac{M}{m} v_2$$

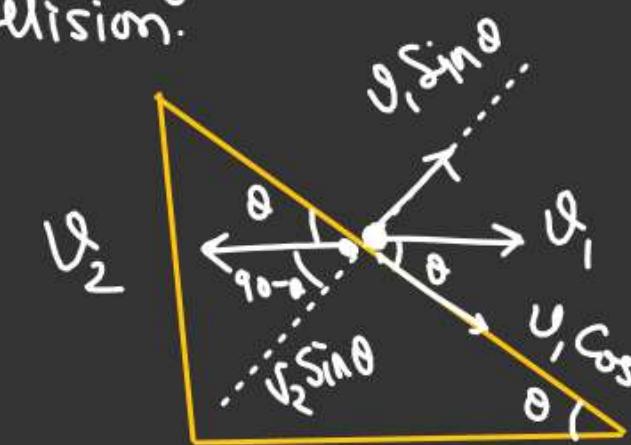
Along Common-Normal



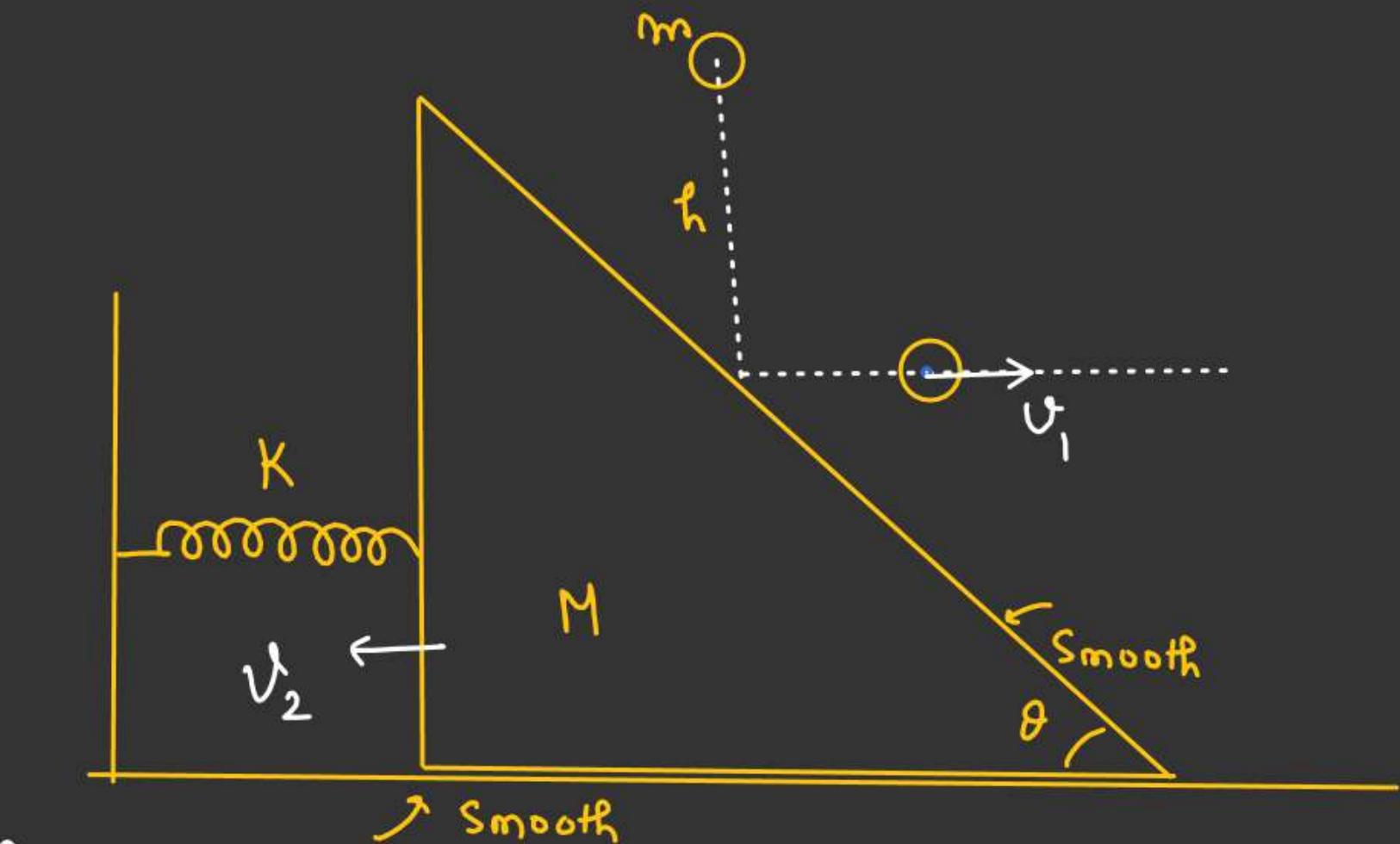
$$e = \frac{(v_1 + v_2) \sin \theta}{v_0 \cos \theta}$$



Just after Collision.



$$e v_0 \cos \theta = (v_1 + v_2) \sin \theta \quad \text{---(2)}$$



After Collision ball become horizontal.
Find maximum compression in the spring

e = Coefficient of Restitution b/w ball and wedge.

$$v_1 = \frac{M}{m} v_2 - ①$$

$$e v_0 \cos \theta = (v_1 + v_2) \sin \theta - ②$$

$$e v_0 = \left(\frac{M}{m} + 1 \right) v_2 + \tan \theta.$$

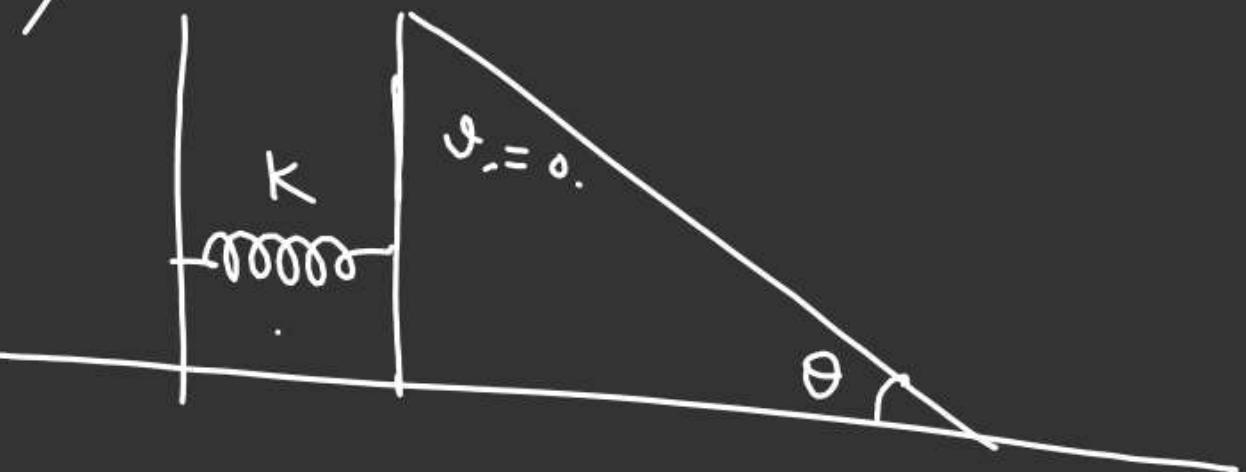
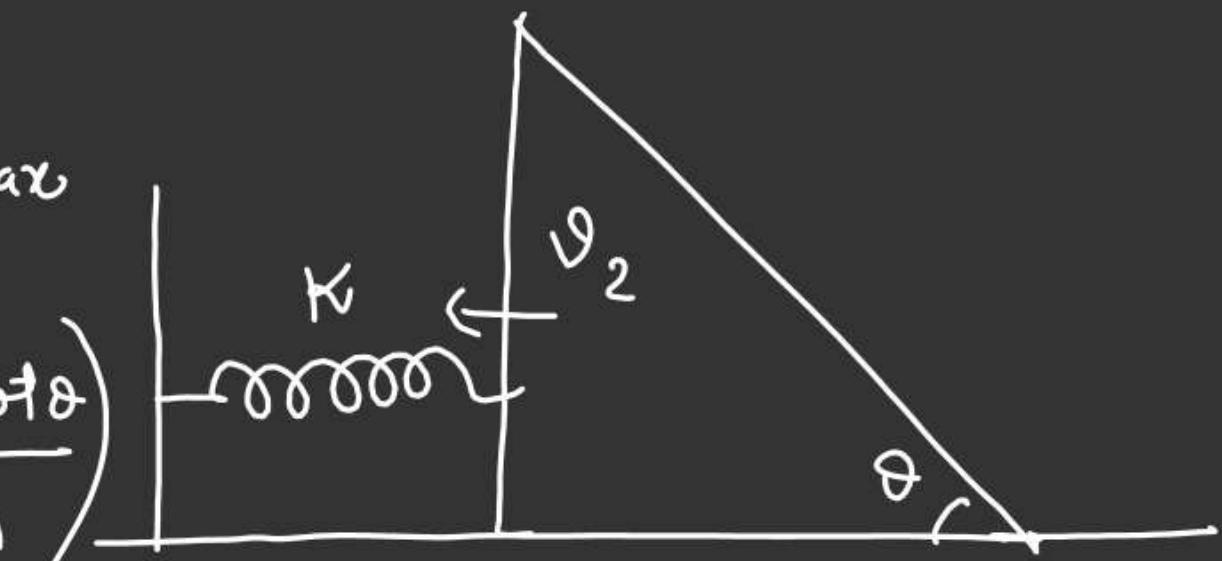
$$v_2 = \frac{m e v_0 \cot \theta}{(M+m)}$$

Energy Conservation

$$\cancel{\frac{1}{2} M v_2^2} = \cancel{\frac{1}{2} K x_{\max}^2}$$

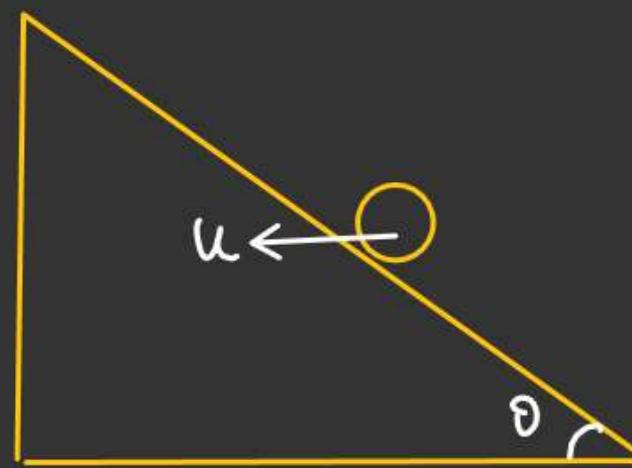
$$\sqrt{\frac{M}{K}} \cdot v_2 = x_{\max}$$

$$x_{\max} = \sqrt{\frac{M}{K}} \left(\frac{m e v_0 \cot \theta}{M+m} \right)$$



Q8. Ball after collision with the wedge
ascent on the inclined plane.

All contact surfaces are smooth.
Find velocity of wedge just after collision



$$(\vec{v}_{\text{ball}/\epsilon})_x = (\vec{v}_{\text{ball/wedge}})_x + \vec{v}_{\text{wedge}/\epsilon}$$

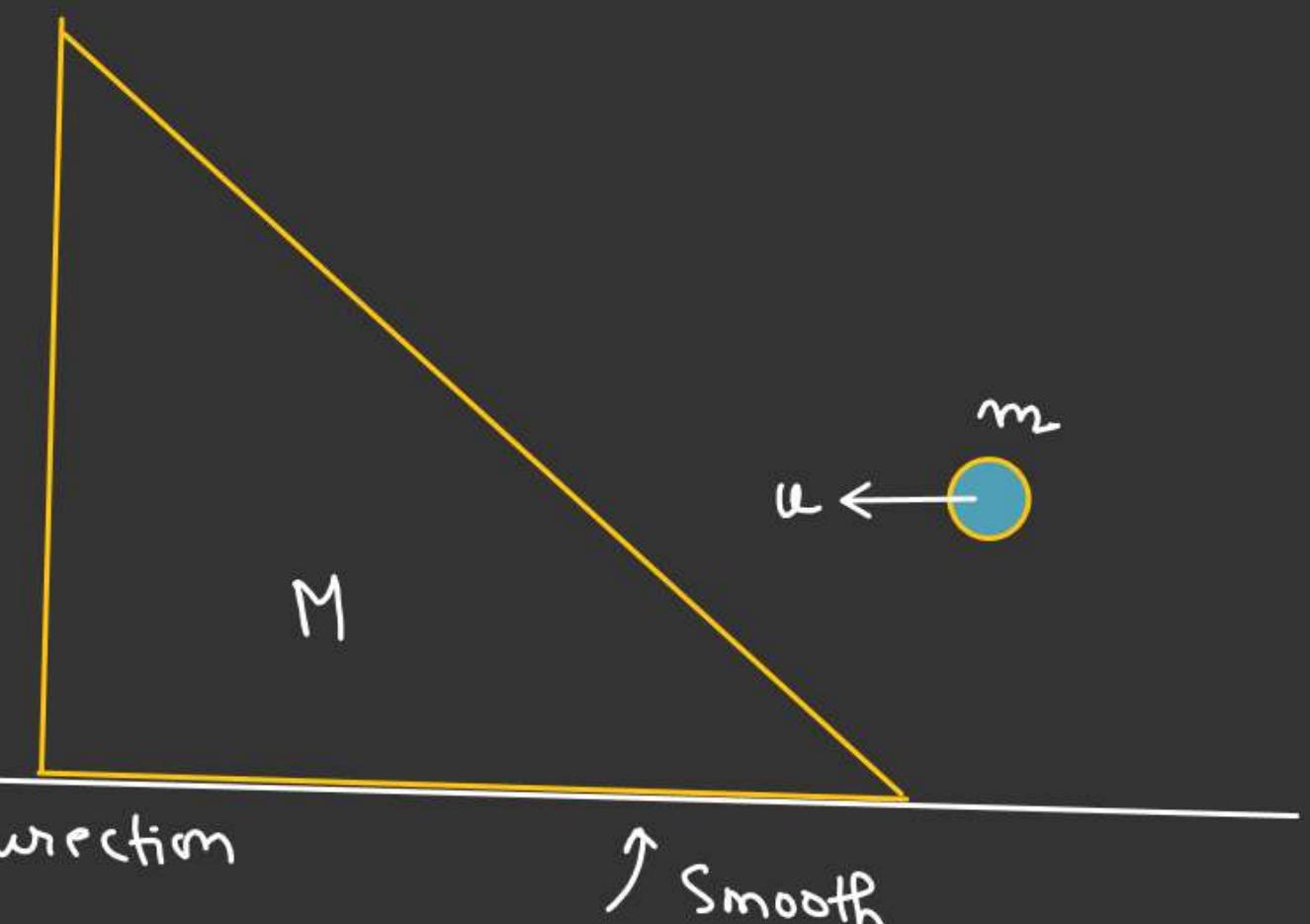
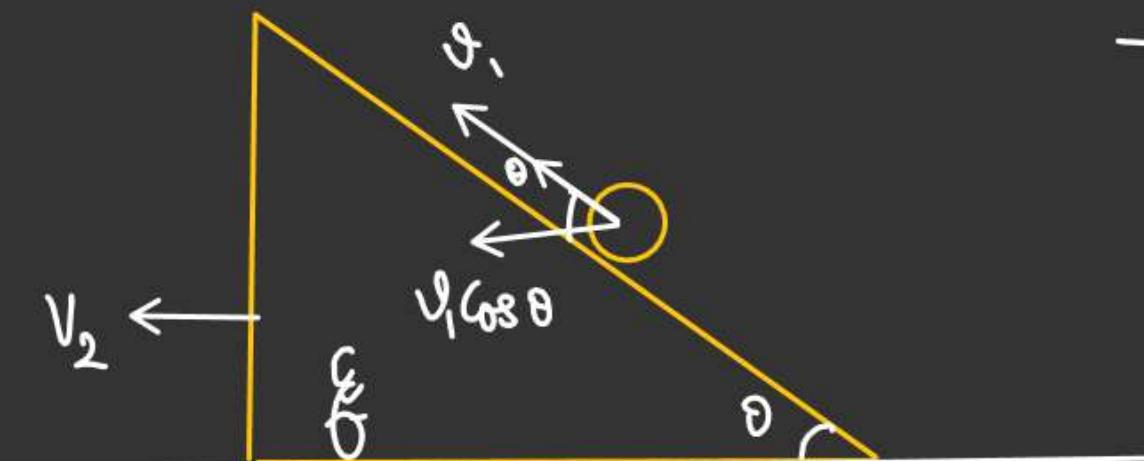
$$(\vec{v}_{\text{ball}/\epsilon})_x = -(v_1 \cos \theta + v_2) \hat{i}$$

L.M.C Conservation in x-direction

$$-mu = -Mv_2 - m(v_2 + v_1 \cos \theta)$$

$$mu = (M+m)v_2 + (m \cos \theta)v_1 \quad \text{--- (1)}$$

$$\epsilon = 0$$



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$$mu = (M+m)v_2 + (m\cos\theta)v_1 \quad \textcircled{1}$$

$\ell = 0$ (Along common-tangent just after collision)

$$(\vec{v}_{\text{ball}/\epsilon}) = \vec{v}_{\text{ball/wedge}} + \vec{v}_{\text{wedge}/\epsilon}$$

$$(\vec{v}_{\text{ball}/\epsilon}) = (v_1 + v_2 \cos\theta) \hat{i}$$

Along common tangent

[Velocity along common tangent of the ball remain same just before & just after collision as No impulse along common-Normal]

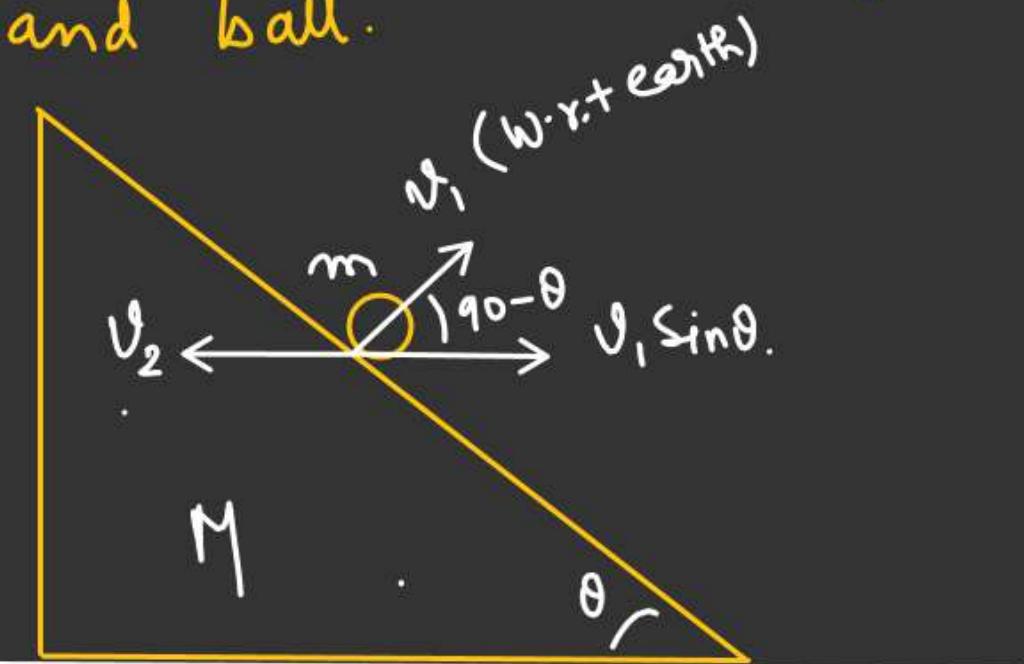
$$u \cos\theta = v_1 + v_2 \cos\theta \quad \textcircled{2}$$

$$v_2 = \frac{Mu \sin^2\theta}{(M+m \sin^2\theta)} \stackrel{\text{Ans}}{=} \frac{\text{From } \textcircled{1} \text{ & } \textcircled{2}}{F}$$

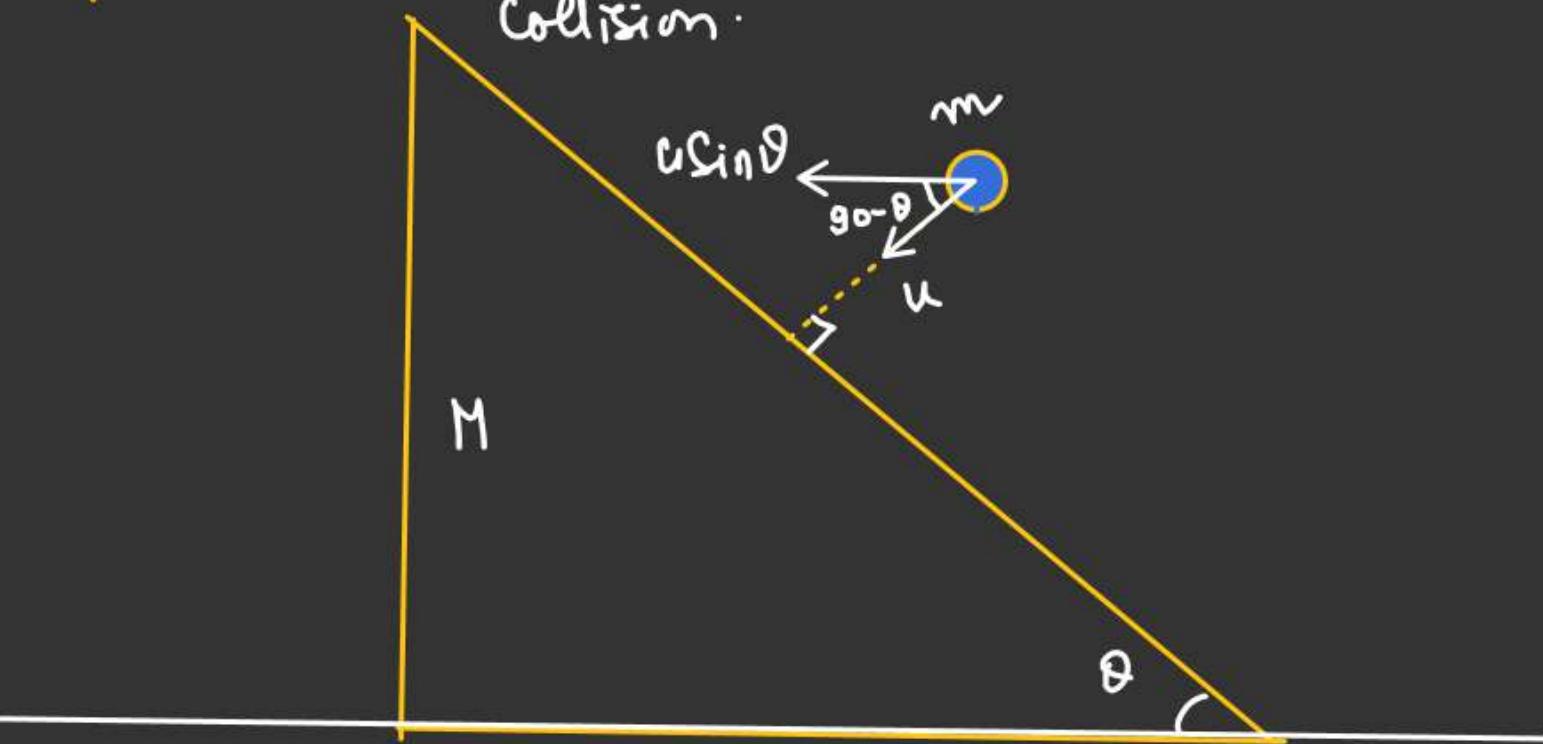


velocity of ball & wedge just after collision. e be the coeffⁿ of restitution b/w wedge and ball.

just
after
collisim



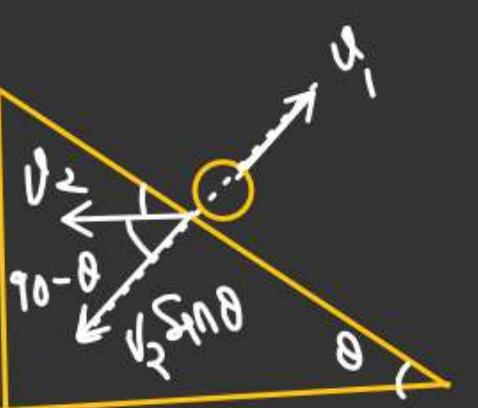
Just before
collision.



L.M.C in x-direction

$$-m u \sin \theta = m v_1 \sin \theta - M v_2 \quad \text{--- (1)}$$

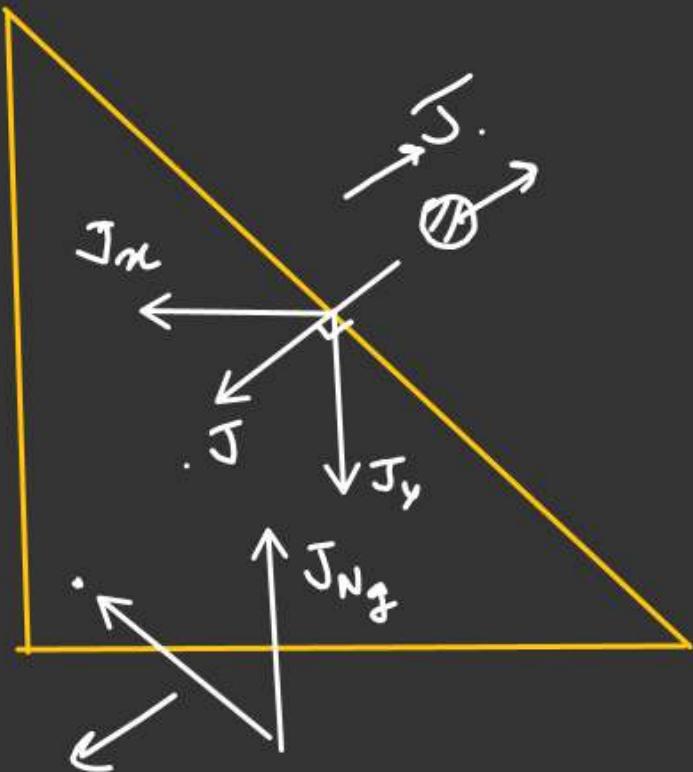
Equation of e



$$e = \frac{v_1 + v_2 \sin \theta}{u} \quad \text{--- (2)}$$

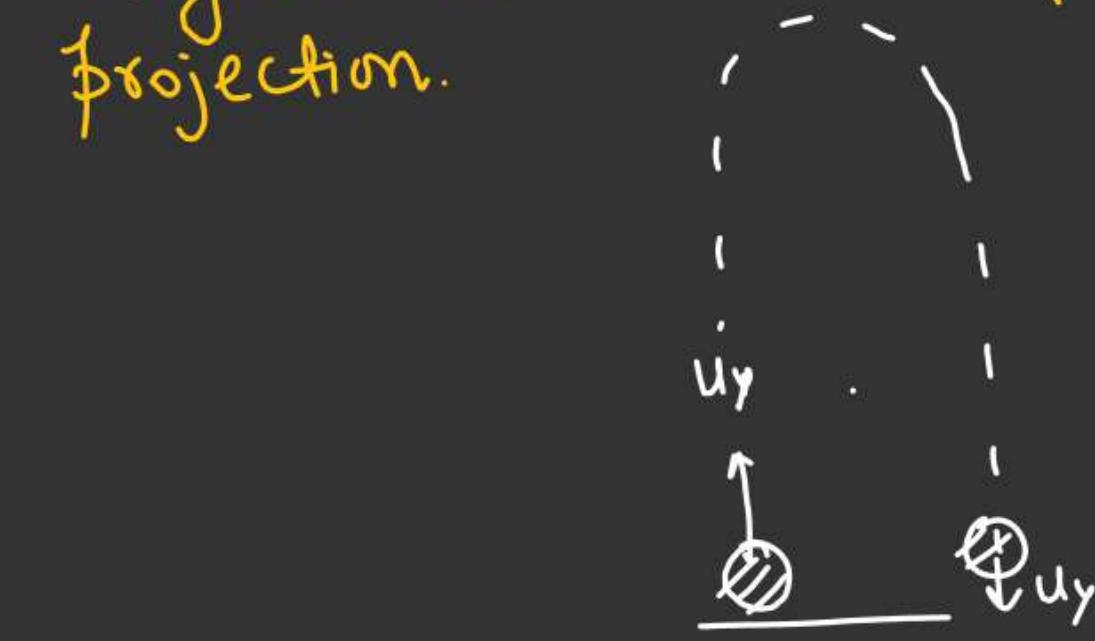
$$eu = v_1 + v_2 \sin \theta \quad \text{--- (2)}$$

$$\frac{mu \sin \alpha (1+e)}{M + m \sin^2 \alpha} = v_2 \quad \text{Ans}$$



Component of \vec{J}_{Ng} along common tangent So, there is an external impulse along common tangent So, Velocity of ball along tangent not be same just before & just after

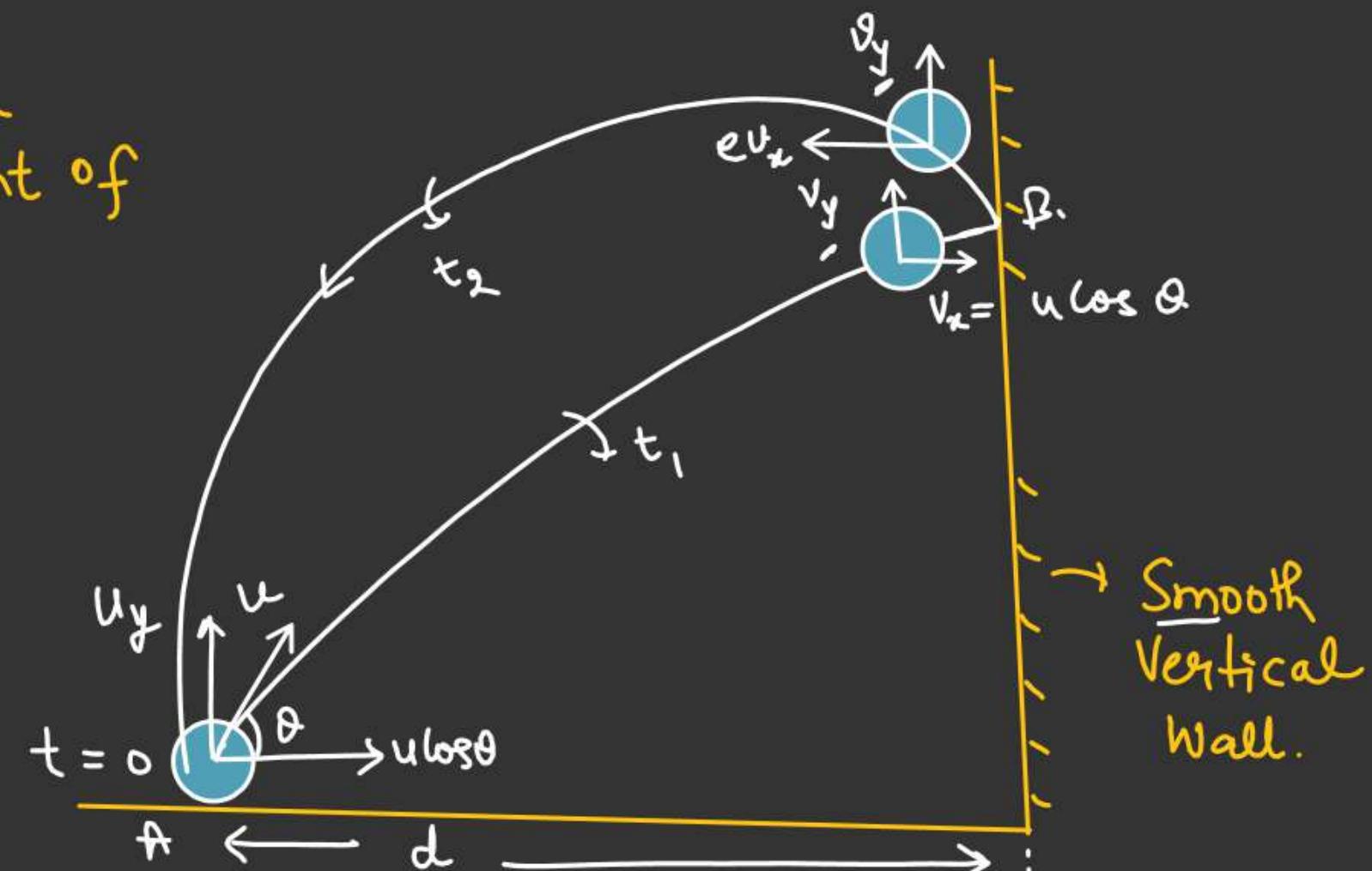
~~Ques.~~: Fin $u = ?$, so that ball again reaches to the point of projection.



$$T = t_1 + t_2 = \frac{(2u \sin \theta)}{g}$$

$$\left(\frac{d}{u \cos \theta} + \frac{d}{eu \cos \theta} = \frac{2u \sin \theta}{g} \right)$$

$$\hookrightarrow u = ??$$



$$e = \frac{v_i}{v_x}$$

$$v_i = ev_x$$

just
after
Collision
Common
Normal
Common
tangent

#

Find $e = ??$

e = coefficient of restitution b/w
wall & ball as well as ball & ground
ball collide with the wall at its highest point.

$$\frac{R}{2} = R_1 + R_2$$

~~$$\frac{2u_x u_y}{2g} = (eu_x) t_{BC} + \frac{2(eu_x)(eu_y)}{g}$$~~

$$\frac{u_x u_y}{g} = (eu_x)\left(\frac{u_y}{g}\right) + 2e^2\left(\frac{u_x u_y}{g}\right)$$

$$1 = e + 2e^2$$

$$2e^2 + e - 1 = 0$$

$$2e^2 + 2e - e - 1 = 0$$

$$2e(e+1) - 1(e+1) = 0$$

$$e = \frac{1}{2}, e = -1 \times$$

