

Image velocity in case of plane Mirror

Perpendicular to Mirror direction

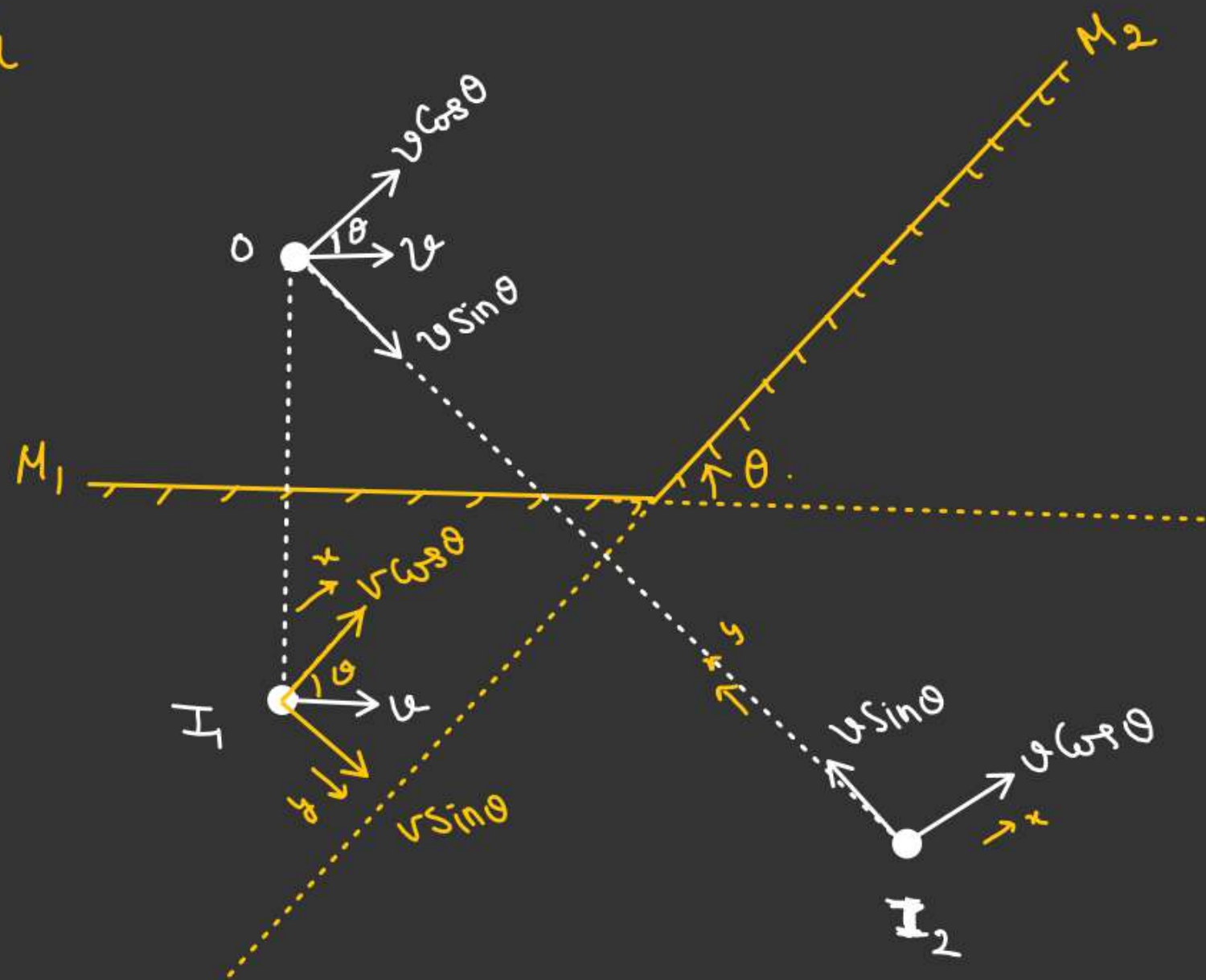
$$\left[\vec{V}_I = 2\vec{V}_M - \vec{V}_O \right] \quad \left[\vec{V}_{I/M} = -\vec{V}_{O/M} \right]$$

Parallel to Mirror

$$(\vec{V}_{I/M})_{\parallel} = (\vec{V}_{O/M})_{\parallel}$$

Find Speed of image formed by mirror 2 w.r.t image formed by mirror-1

$$\underline{V_{I_2/I_1} = (2v \sin \theta)}$$



Q.1 Find acceleration of image due to AB w.r.t acceleration of image w.r.t CD.

Solⁿ $\vec{V}_I = 2\vec{V}_M - \vec{V}_O$ (Perpendicular to Mirror)

$$\frac{d\vec{V}_I}{dt} = 2 \frac{d(\vec{V}_M)}{dt} - \frac{d(\vec{V}_O)}{dt}$$

$$\vec{a}_I = 2\vec{a}_M - \vec{a}_O$$

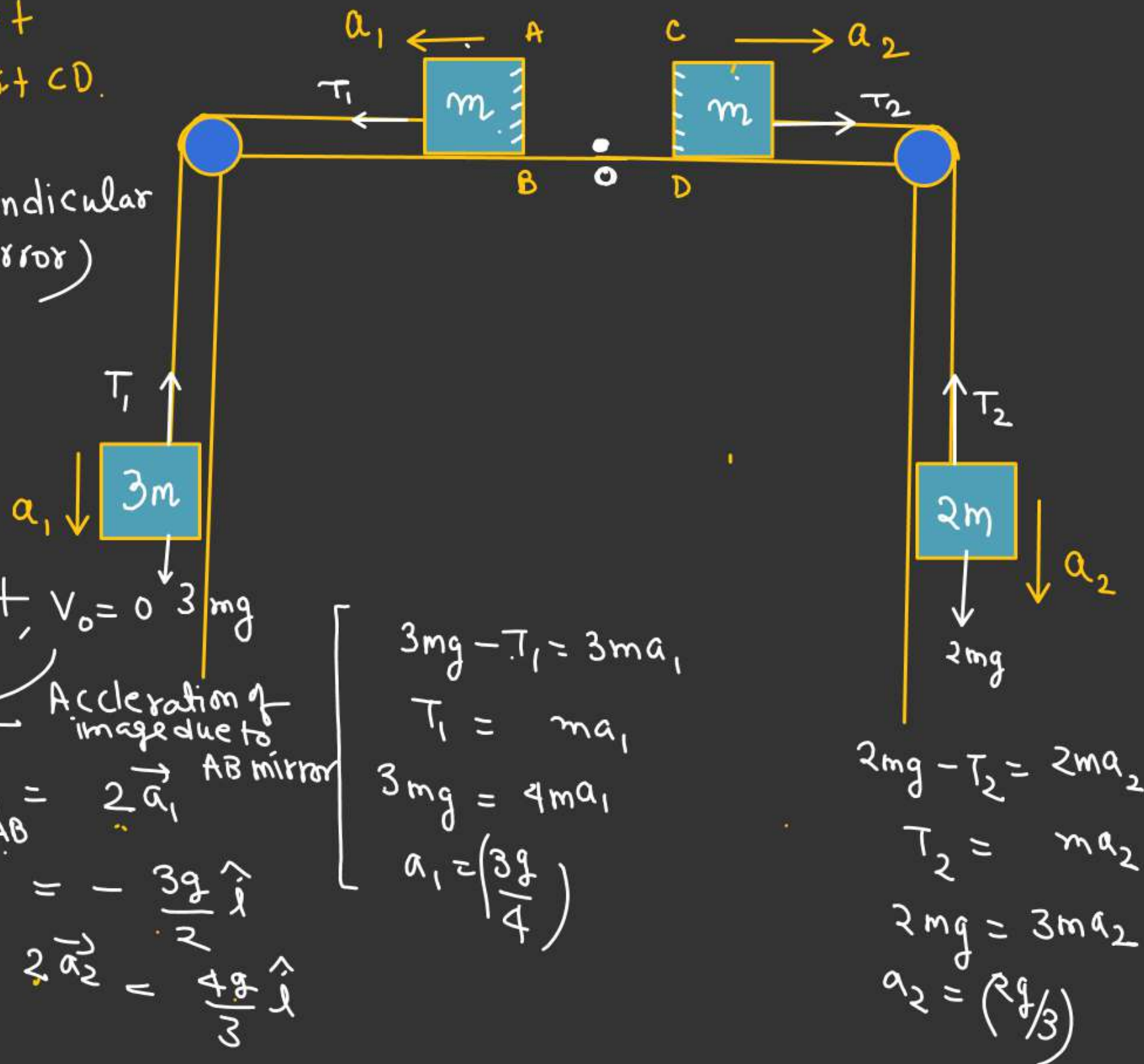
object O at rest, $\vec{V}_O = 0$

$$\vec{a}_O = 0$$

Q.1 $\vec{a}_I = 2\vec{a}_M$

Acceleration of image due to AB mirror $(\vec{a}_I)_{AB} = 2\vec{a}_1$

$$(\vec{a}_I)_{AB/CD} = - \left[\frac{3g}{2} + \frac{4g}{3} \right] \hat{i} = - \frac{17g}{6} \hat{i} \text{ Ans.}$$



$$\begin{aligned} 3mg - T_1 &= 3ma_1 \\ T_1 &= ma_1 \\ 3mg &= 4ma_1 \\ a_1 &= \left(\frac{3g}{4} \right) \end{aligned}$$

$$\begin{aligned} 2mg - T_2 &= 2ma_2 \\ T_2 &= ma_2 \\ 2mg &= 3ma_2 \\ a_2 &= \left(\frac{2g}{3} \right) \end{aligned}$$

SA

Find the maximum velocity of image of block w.r.t block.

$$\omega = \sqrt{\frac{K}{3m}}$$

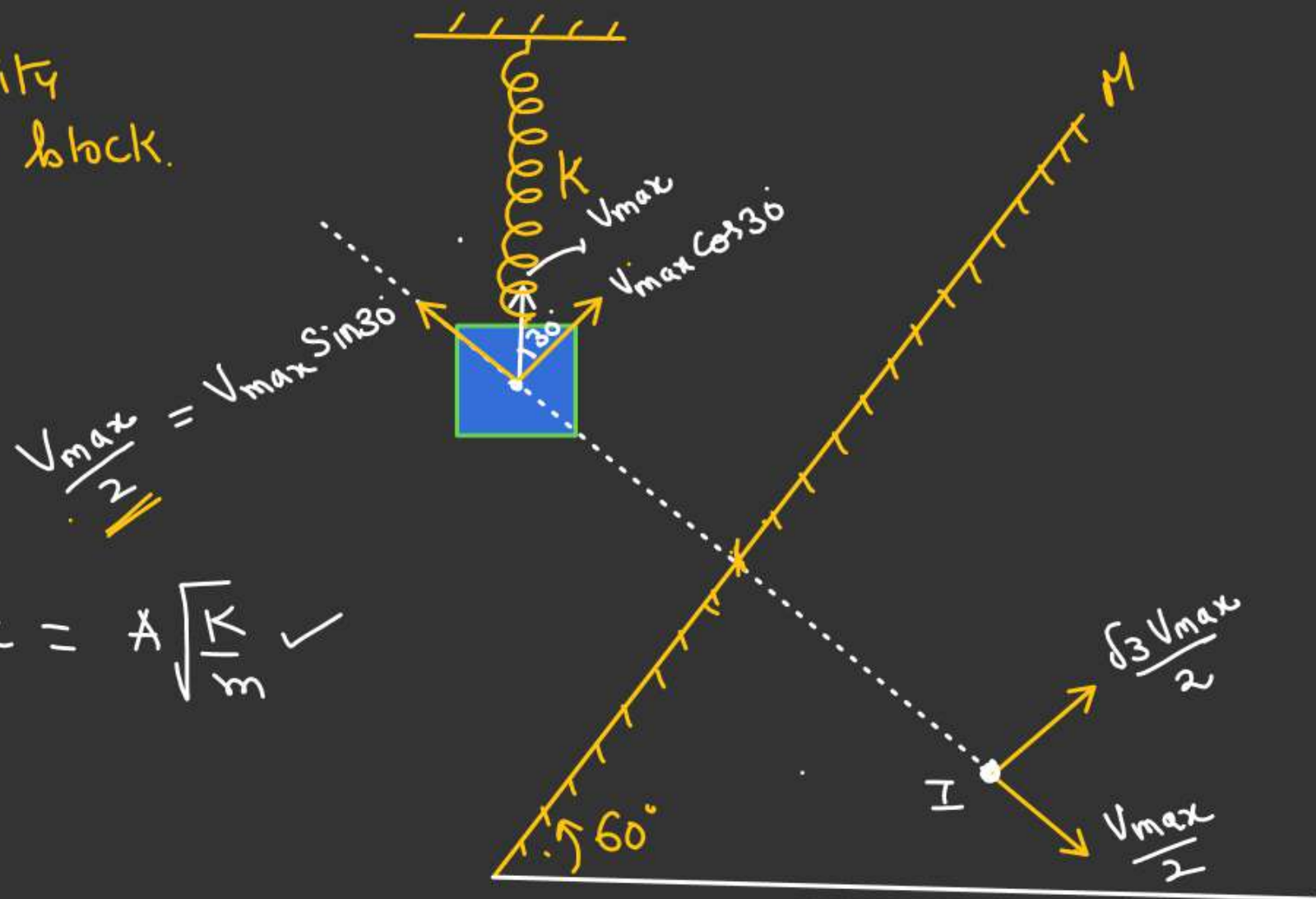
$$V_{\max} = A\omega$$

$$V_{\max} = A\sqrt{\frac{K}{m}}$$

(of Block)

Maximum velocity of image w.r.t block =

$$V_{\max} = A\sqrt{\frac{K}{3m}} \checkmark$$



In perpendicular direction of Mirror.

$$V_I = 2V_M - V_0$$

$$V_I = -V_0$$



No of Images

Calculate $\frac{360}{\theta}$.

$$\text{let, } \frac{360}{\theta} = K$$

Case-1

If K is even

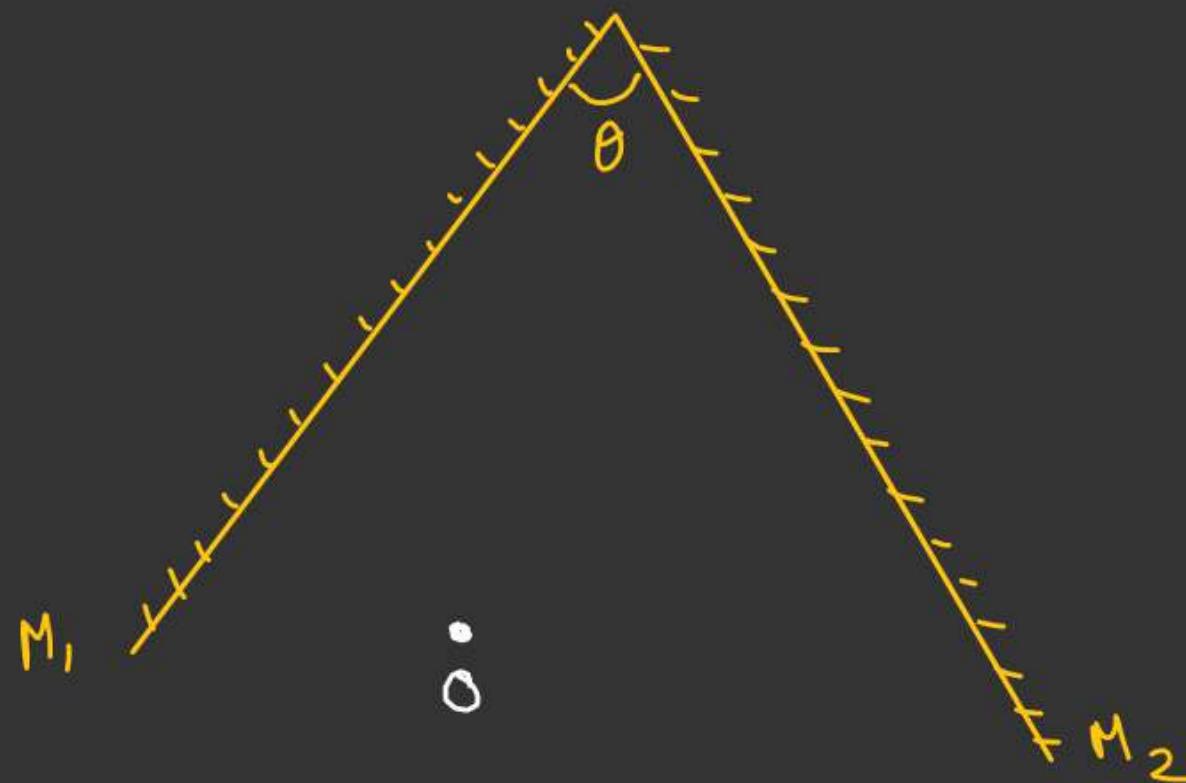
$$\text{No of images} = (K-1)$$

Case-2

If K is odd.

No of images = K
if object is
not placed symmetrically

$(K-1)$
If object is placed
symmetrically.



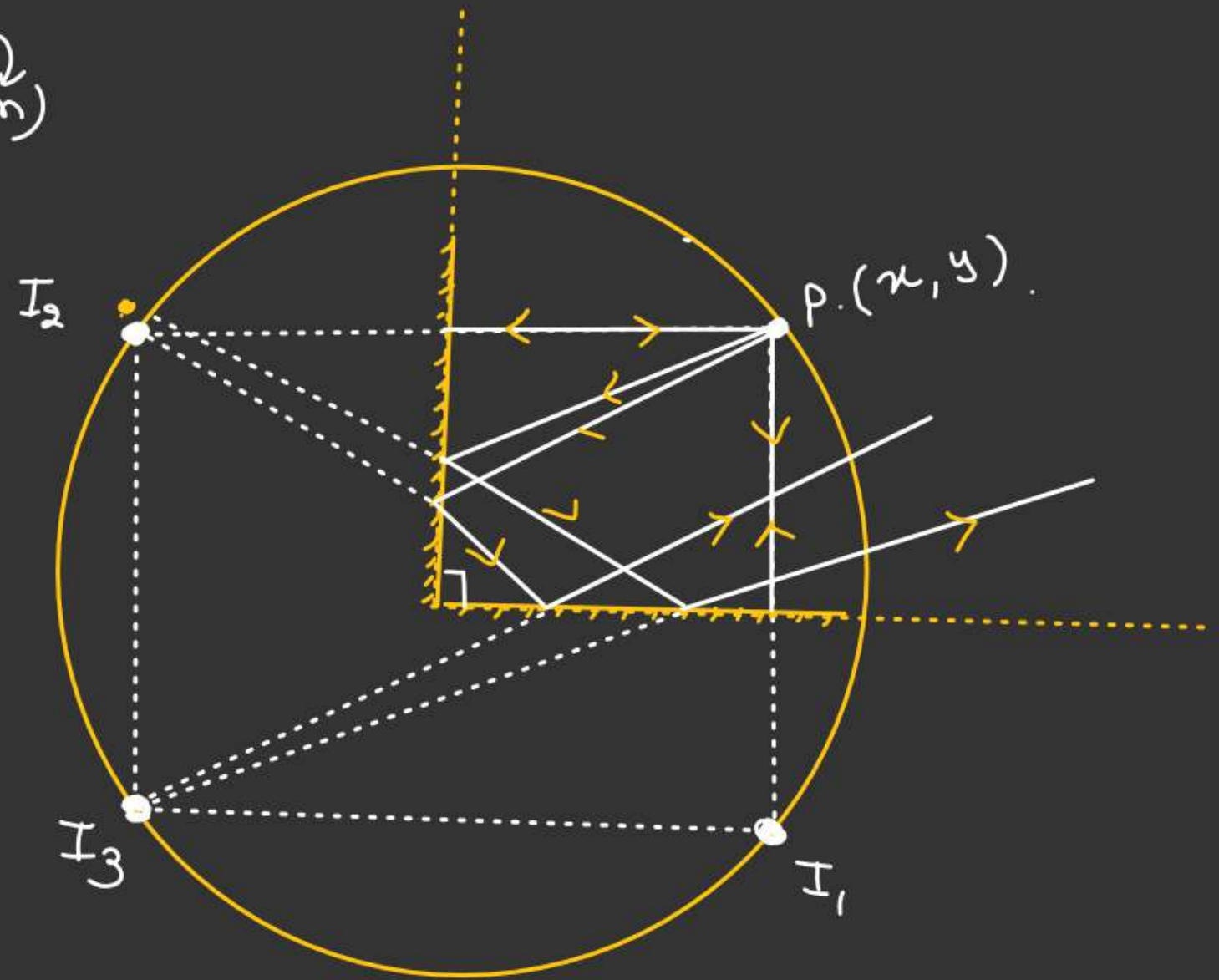
$$\theta = 90^\circ \quad K = \frac{360}{90} = 4 \text{ (even)}$$

$$\text{No of image} = K - 1 = 3$$

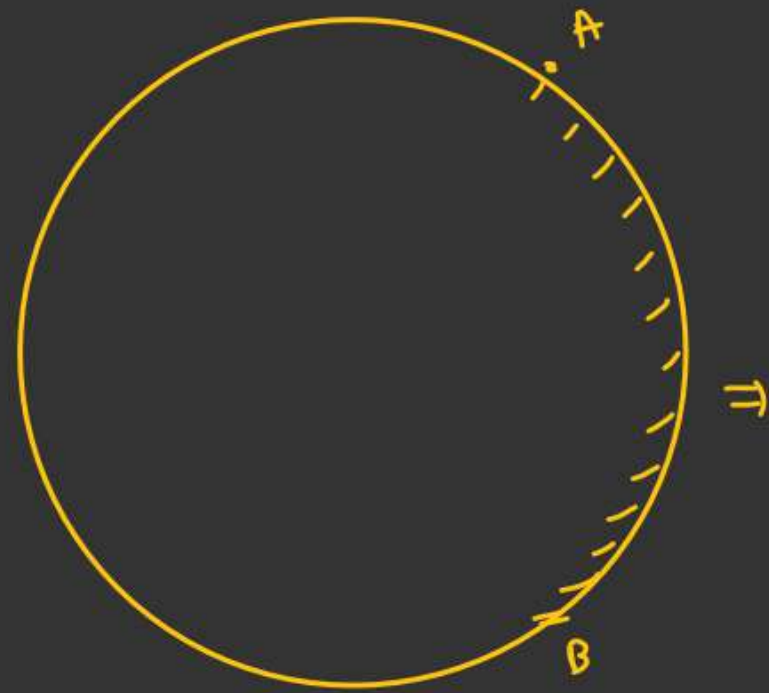
3 - Image on the Circle
of radius R

Locus

$$(x^2 + y^2 = R^2)$$



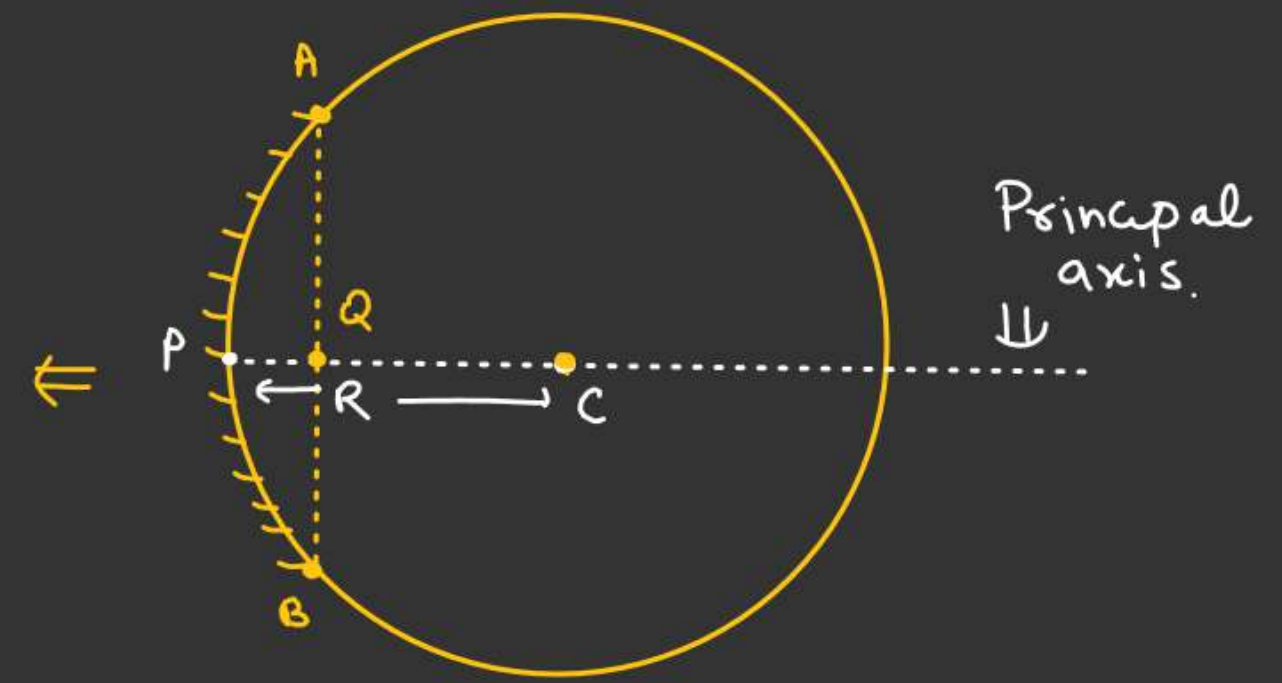
Spherical Mirror



(Convex Mirror)
(Diverging Mirror)



Concave Mirror
(Converging Mirror)



Principal axis.

C = center of curvature.
R = Radius of curvature.
P = Pole.

Aperture = The part which is available for reflection

SS

Reflection from Spherical Mirror

Focus

$$AF = FC.$$

$$QF = PF.$$

$PQ = \text{negligible.}$

$$AF = FC = (R - f)$$

In $\triangle APQ$

$$\cos 2\theta = \frac{QF}{AF}$$

$$Pf = QF = AF \cos 2\theta$$

$$f = (R - f) \cos 2\theta$$

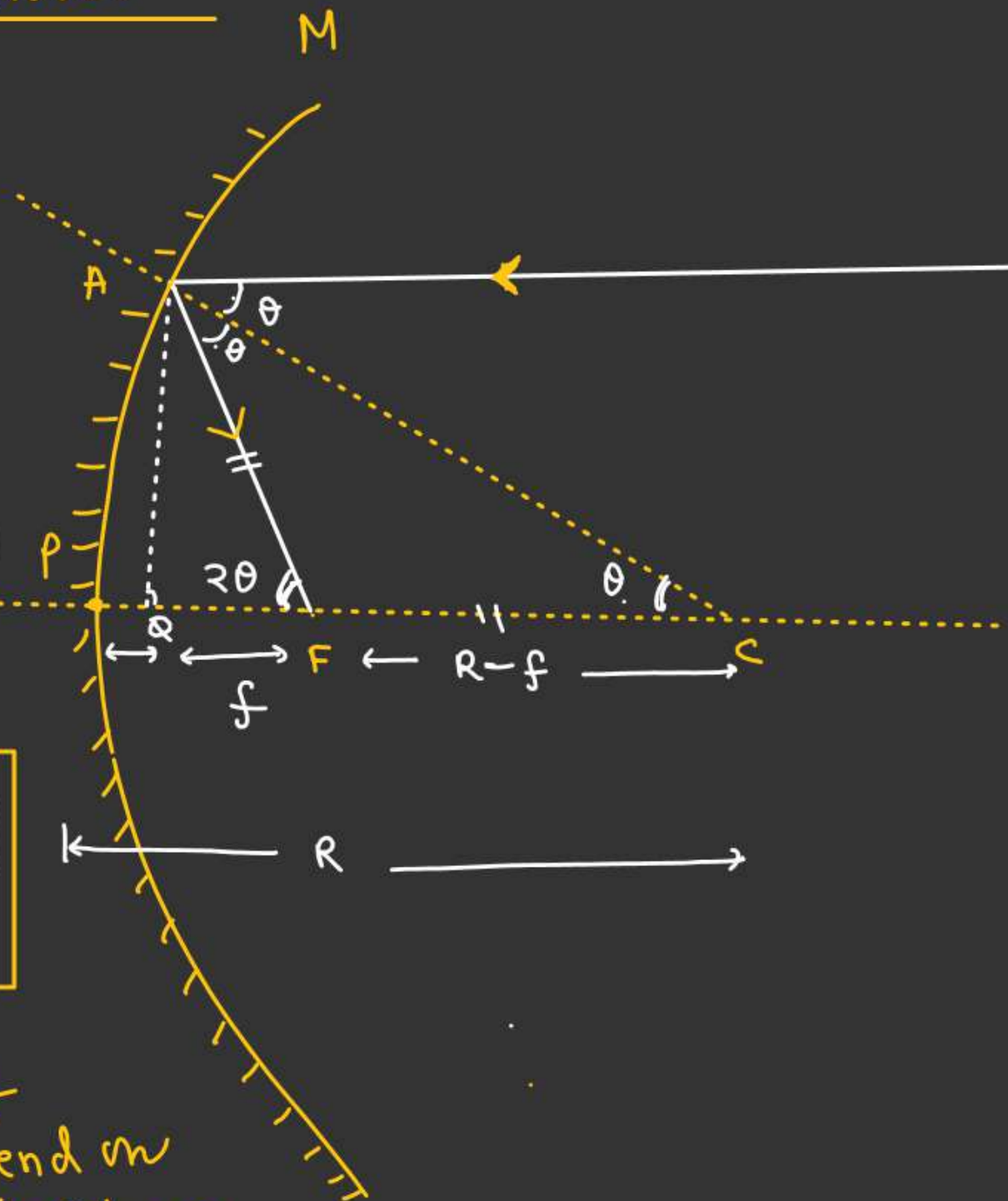
$$f(1 + \cos 2\theta) = R \cos 2\theta.$$

$$f = \left(\frac{R \cos 2\theta}{1 + \cos 2\theta} \right)$$

$$f = \frac{R(\cos^2 \theta - \sin^2 \theta)}{2 \cos^2 \theta}$$

$$f = \frac{R}{2} (1 - \tan^2 \theta)$$

Focal length of mirror depend on angle of incidence



Spherical Aberration

↳ Impossible to Converge the parallel light ray at a particular point due to which image become blurred.

Assumption

↳ Paraxial rays

↳ light rays very close to principal axis.

↳ Angle of incidence is very small.

$$f = \frac{R}{2} [1 - \tan^2 \theta]$$

$$\theta \rightarrow 0$$

$$f = R/2$$